

Simple Object-Oriented Programming (OOP) - Task 2

Creating a 'Person' class with properties and methods :

using System;

namespace Program

{

class Person{

string name;

int age;

public Person(string p_name, int p_age){

name = p_name;

age = p_age;

}

public void Introduce(){

Console.WriteLine("Hello "+name+"! Welcome to this program. You are "+age+" years old.");

}

static void Main(string[] args){

Person p1 = new Person("Shyam",17);

p1.Introduce();

Person p2 = new Person("Nidhi",20);

p2.Introduce();

}

}

}

Output :

```
Hello Shyam! Welcome to this program. You are 17 years old.  
Hello Nidhi! Welcome to this program. You are 20 years old.
```