

Importing and Using the Conda Environment

This document provides clear instructions on how to import the Conda environment using the provided YAML file and how to activate and use it for your NGS analysis pipeline. This environment includes essential tools such as FastQC, Bowtie2, SAMtools, BCFTools

Prerequisites

- **Conda Installation:**
Ensure you have Conda installed on your system (Anaconda or Miniconda is recommended).
 - **Environment YAML File:**
The YAML file (`environment.yml`) is located in the `environment` folder within your project directory.
-

Step-by-Step Instructions

1. Navigate to Your Project Directory

Open your terminal and change directory to your project folder. For example:

```
cd /path/to/your/project
```

2. Create the Conda Environment from the YAML File

Run the following command to create the new environment using the YAML file:

```
conda env create -f environment/environment.yml
```

3. Verify Environment Creation

After the environment is created, list your Conda environments to verify:

```
conda env list
```

4. Activate the New Environment

Activate the environment by running:

```
conda activate <environment_name>
```

5. Confirm the Environment is Active

Your terminal prompt should now display the active environment name. You can also run:

```
conda info --envs
```

Additional Tips

Updating the Environment:

If changes are made to the environment YAML file, update the environment using:

```
conda env update -f environment/environment.yml
```

Deactivating the Environment:

When you are finished, you can deactivate the environment by running:

```
conda deactivate
```

Documentation for GATK:

GATK is a critical component in this pipeline for steps like Base Recalibration, Variant Calling, Annotation, and Filtering. For more details, refer to the official [GATK documentation](#).

By following these instructions, you can successfully import and use the Conda environment for your NGS pipeline, ensuring all necessary tools (including GATK) are available and correctly configured.