Matrix Algebra: Applications

John Karuitha

Monday, April 19, 2021

Applications

- We do a series of exercises to show applications that include:
 - Solving systems of equations.
 - Applications to business.
 - The Leontief Input-Output Model.

Solving systems of equations

- Can you recall the Crammers rule.
- If so, refresh by solving the following system of equations.
- 2x + 3y = 8
- x + y = 3
- In this case, you are just replacing the the answers column vector (8,3) in the corresponding x or y values and the getting the determinants of both matrices.
- The exact priciple applies to a 3 X 3 matrix and more. Just more work is required to get the determinant of a 3X3 matrix.

Examples: Solving a 3 X 3 matrix

Given the following set of equations

$$x + 2y + z = 5$$

$$2x + y - z = 1$$

$$x + y + z = 4$$

- Write the system of equations in matrix form.
- Use the crammers rule to solve the equation.
- NB: This will give you enough practice to compute determinants for 3 X 3 matrices.

Examples: Solving a 3 X 3 matrix

• Use the crammers rule to solve the following set of equations.

$$x + y + z = 6$$

$$x + y - z = 0$$

$$x + y + 5z = 18$$

Extended applications —-

Table 1: Volume and Weight of Steel vs Cement

	Steel	Cement	
Unit Volume (Cubic	4	10	
Metres)			
Unit Weight (KG)	50	40	

- If truck A can carry 1350 cu metres and 13,000 kg, how many of each product can it carry?
- If truck B can carry 1500 cu ft and 14,500 kg, how many of each product can it carry?
- Hint: The weight and volume of materials (matrix above) multiplied by amount they can carry (say X and Y) should equal the capacity of the trucks (truck A has capacity of 1350 cu meters and 13000 kgs).

Suppose we consider a simple economy as being based on three commodities:

- Agricultural products,
- Manufactured goods, and
- Fuels.

Suppose further that production of 10 units of agricultural products requires 5 units of agricultural products, 2 units of manufactured goods, and 1 unit of fuels; that production of 10 units of manufactured goods requires 1 unit of agricultural products, 5 units of manufactured products, and 3 units of fuels; and that production of 10 units of fuels requires 1 unit of agricultural products, 3 units of manufactured goods, and 4 units of fuels.

• The table below summarizes this information in terms of production of 1 unit. The first column represents the units of agricultural products, manufactured goods, and fuels, respectively, that are needed to produce 1 unit of agricultural products. Column 2 represents the units required to produce 1 unit of manufactured goods, and column 3 represents the units required to produce 1 unit of fuels.

Table 2: Input-Output matrix

	Output	
Agricultural	Manufactured	Fuels
Products	Goods	
0.5	0.1	0.1
0.2	0.5	0.3
0.1	0.3	0.4
	Products 0.5 0.2	Agricultural Manufactured Products Goods 0.5 0.1 0.2 0.5

- Note the tables shows the amounts of inputs required ONE output of a product.
- For instance, to produce one unit of agricultural products requires 0.5 units of agricultural products, 0.2 units of manufactured goods, and 0.1 units of fuel.

- Examples:
 - How many units of agricultural products and of fuels are required to produce 100 units of manufactured goods?

Referring to column 2, manufactured goods, we see that 1 unit requires 0.1 unit of agricultural products and 0.3 unit of fuels. Thus 100 units of manufactured goods require 10 units of agricultural products and 30 units of fuels.

- Production of which commodity is least dependent on the other $\overline{\ }$

Looking down the columns, we see that 1 unit of agricultural products requires 0.3 unit of the other two commodities; 1 unit of manufactured goods requires 0.4 unit of the other two; and 1 unit of fuels requires 0.4 unit of the other two. Thus production of agricultural products is least dependent on the others

- If fuel costs rise, which two industries will be most affect

A rise in the cost of fuels would most affect those industries that use the larger amounts of fuels. One unit of agricultural products requires 0.1 unit of fuels, whereas a unit of manufactured goods requires 0.3 unit, and a unit of fuels requires 0.4 of its own units. Thus manufacturing and the fuel industry would be most affected by a cost increase in fuels.

From the Table above, we can form matrix A, which is called a technology matrix or a Leontief matrix.

$$[Z] = \begin{bmatrix} 0.5 & 0.1 & 0.1 \\ 0.2 & 0.5 & 0; 3 \\ 0.1 & 0.3 & 0.4 \end{bmatrix}$$

• Assume that the three industries produce an amount X

$$\begin{bmatrix} X \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

- Let the matrix above represent a fraction, say A of the total production X used in the three industries.
- Of the total production, what is used within the three industries is thn AX.

- However, not all the units, say in agriculture, are used within agriculture manufacturing and fuels.
- The units of agriculture that remain after use in agriculture, manufacturing and fuels are called surpluses or final demands (it is what others outside agriculture, manufacturing and fuels can buy).
- The surpluses in this case are X AX
- The final demands or surpluses are abbreviated as D, hence;

$$D = X - AX$$
, meaning $D = X(I - A)$

- I is the identity matrix, X is the gross production, A is the portion of production used within the industries (given by the technology matrix).
- Given I, A, and the surpluses demand, D, we can then compute the required production to meet inter-industry demand and leave a surplus for other consumers.
- $X = (I A)^{-1} * D$
- You must now remember how to compute the inverse of a matrix.

 Example: In the case above, how much must the three industries produce to have a surplus of 85, 65, and 0 for agriculture, industry, and fuels repectively.