# A MINI-PROJECT REPORT ON

# "Develop a Blockchain Based Application D-App (Decentralized App) For e-voting System"

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### BACHELOR OF COMPUTER ENGINEERING

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# FOR THE BLOCKCHAIN TECHNOLOGY COURSE



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# **CERTIFICATE**

This is to certify that **Karunya Chavan** from Fourth Year Computer Engineering has successfully completed his mini project titled "**Develop a Blockchain based application D-App (de-centralized app) for e-voting system**" in Blockchain Technology at PES Modern College of Engineering in the partial fulfillment of the Bachelor's Degree in Computer Engineering under Savitribai Phule Pune University.

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# Acknowledgement

It gives me pleasure in presenting the mini project report on "Develop a Blockchain Based Application D-App (de-centralized app) For e-voting System".

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# Table of Contents

Abstract
List of Figuresi
List of Tablesii
List of Abbreviationsiv
Introduction
1.1 Background and Significance of Blockchain-based Voting Systems
1.2 Problem Statement
1.3 Motivation
1.4 Objectives
Literature Survey
2.1 Blockchain Foundations: Transparency, Immutability, and Decentralized Trust
2.2 Smart Contract Models for Election Logic and Rule Enforcement
2.3 Privacy, Anonymity & Cryptographic Protections
2.4 Practical Deployments, Comparative Evaluations & Case Studies
2.5 Critiques, Limits, and Open Challenges
Details of Design
3.1 Sequential (Baseline) Design — Traditional Voting System
3.2 Smart Contract-Based Implementation (Decentralized Voting Model)
3.3 Web-Based UI Integration (Frontend with MetaMask and Ethers.js)
3.4 Security, Transparency, and Immutability Mechanisms
Results
4.1 Evaluation Overview and Metrics
4.2 System Modules and UI Behavior
4.2.1 Admin Interface (Role-Based Access)
4.2.2 User Interface (Voter Role)
4.2.3 Post-Voting Visualization
4.3 Analysis and Key Observations
Observation 1: Role-Based Control and Decentralized Trust
Observation 2: Transparency and Real-Time Verification
Observation 3: Performance and User Experience
Observation 4: Comparative Evaluation
Discussions
5.1 Transaction Latency and Blockchain Overheads
5.2 System Bottlenecks and Design Constraints

Smart Contract Execution and Gas Optimization	18
Frontend-Blockchain Synchronization	18
Security and Access Control	19
5.3 Limitations and Future Scope	19
1. Smart Contract-Level Improvements	19
2. User Experience Optimization	19
3. Security and Trustless Governance Expansion	19
4. Comparative System Outlook	19
Conclusion	20
References	22

# **Abstract**

Electronic voting systems have long faced challenges in ensuring transparency, security, and trust among participants. This project presents a decentralized voting application (DApp) implemented on the Ethereum blockchain using Solidity and a web-based interface built with HTML, Tailwind CSS, and Ethers.js. The system enables secure, tamper-proof elections through smart contract—based vote recording and phase management, eliminating the need for centralized authorities. Three distinct operational phases—Not Started, Voting, and Ended—are managed autonomously within the contract, ensuring controlled execution by the administrator. The frontend integrates seamlessly with MetaMask for wallet-based authentication, allowing only registered users to vote once while preserving anonymity and integrity. Experimental deployment and interaction through Remix IDE and MetaMask demonstrate the contract's correctness, security, and real-time transparency. The results confirm that blockchain technology can effectively provide verifiable, immutable, and decentralized election management, contributing to improved trust in digital governance and institutional decision-making systems.

**Keywords** - Blockchain, Ethereum, Smart Contract, Voting D-App, Solidity, MetaMask, Decentralized Application, Transparency, E-Governance

# **List of Figures**

- 1. Figure 4.1: Admin Interface
- 2. **Figure 4.2:** Web UI for Normal User
- 3. **Figure 4.3**: Voting Results

# **List of Tables**

1. **Table 4.1**: Comparative analysis between centralized and decentralized voting systems

# **List of Abbreviations**

Abbreviation	Full Form	
DApp	Decentralized Application	
E-Voting	Electronic Voting	
UI	User Interface	
UX	User Experience	
ETH	Ethereum	
IPFS	InterPlanetary File System	
PoA	Proof of Authority	
DAO	Decentralized Autonomous Organization	
JSON	JavaScript Object Notation	
API	Application Programming Interface	

Develop a Blockchain based application De-centralized App for e-voting system		
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# 1.1 Background and Significance of Blockchain-based Voting Systems

Voting is the foundation of democratic decision-making, ensuring that every participant has an equal and verifiable say in the outcome of collective choices. However, traditional electronic voting (e-voting) systems continue to face significant challenges related to **trust**, **transparency**, **and tamper resistance**, often relying on centralized authorities to record and validate votes. This centralization introduces single points of failure and makes the system vulnerable to manipulation, data breaches, and unauthorized access.

The advent of **blockchain technology**—a decentralized, immutable, and transparent ledger—has revolutionized the concept of digital trust. By leveraging smart contracts and decentralized applications (DApps), blockchain enables **trust less interactions** between participants, removing intermediaries and providing verifiable integrity of all recorded transactions. In the context of voting, blockchain ensures that every vote is securely recorded, time-stamped, and permanently stored, making post-election auditing both simple and reliable.

Blockchain-based voting systems are increasingly viewed as the **next generation of secure e-governance tools**, offering enhanced transparency, verifiability, and voter privacy. The integration of smart contracts allows for automated phase control (e.g., starting, voting, and ending elections) while cryptographic principles guarantee that no vote can be altered or removed once cast. Consequently, blockchain technology represents a paradigm shift in how digital elections can be conducted, ensuring fairness and accountability in institutional, organizational, and community-based decision-making processes.

#### 1.2 Problem Statement

Conventional e-voting platforms depend on centralized databases and proprietary software, making them susceptible to manipulation, insider threats, and data corruption. These systems also require trust in a third-party administrator to maintain data integrity and accurately count votes—conditions that conflict with the principles of transparency and decentralization.

This project addresses the design and implementation of a **Decentralized Voting DApp (Decentralized Application)** that eliminates the need for centralized control through the use of **Ethereum smart contracts** written in Solidity. The proposed system enforces a **three-phase model**—Not Started, Voting, and Ended—automatically controlled within the contract to ensure secure, rule-based progression of the election.

The D-App supports two distinct user roles:

- 1. **Administrator** responsible for initializing the election, managing voting phases, and terminating the process once voting concludes.
- 2. **Voter** any Ethereum account that participates by casting a single, verified vote through a MetaMask wallet.

The system's frontend, developed using HTML, Tailwind CSS, and Ethers.js, facilitates wallet-based authentication, real-time blockchain interactions, and automatic state updates. The primary aim is to demonstrate how smart contract—based automation can establish a transparent, auditable, and tamper-proof election process, ensuring fairness without central oversight.

#### 1.3 Motivation

The motivation behind developing a blockchain-based voting system lies in the growing global demand for **trustless and secure digital infrastructures**. Traditional systems, though convenient, are inherently opaque—citizens and stakeholders must rely on intermediaries to ensure fairness. In contrast, blockchain technology empowers participants to **verify outcomes independently**, fostering digital trust through mathematics and consensus rather than institutional credibility.

Furthermore, as data privacy and cybersecurity threats escalate, decentralized systems provide an effective safeguard against unauthorized tampering, denial-of-service attacks, and fraudulent data manipulation. Smart contracts, being immutable and self-executing, ensure that every rule of the voting process is enforced exactly as programmed, with zero chance of human interference once deployed.

This motivation extends beyond elections: the same principles can be applied to **corporate governance**, **academic council voting**, **community decision-making**, and other collaborative environments where transparency is essential. By implementing this DApp, the project showcases the transformative potential of blockchain as a **trust infrastructure** for secure and transparent public processes in the digital era.

# 1.4 Objectives

The overarching objective of this project is to design, implement, and evaluate a **secure**, **decentralized**, and **transparent blockchain-based voting system**. The study focuses on leveraging Ethereum smart contracts and decentralized frontend technologies to create a verifiable e-voting framework. Specifically, the key objectives are:

- O1: Develop a smart contract in Solidity to define and control election phases, candidate registration, and voting operations on the Ethereum blockchain.
- **O2:** Implement a responsive web-based interface using HTML, Tailwind CSS, and Ethers.js for user interaction and wallet integration through MetaMask.
- **O3:** Ensure transparent role-based access control, enabling only the administrator to manage voting states while restricting each voter to a single vote.
- **O4:** Demonstrate tamper-proof and publicly verifiable vote counting, validating the reliability and immutability of blockchain transactions.
- **O5:** Evaluate the system's functionality through testing on Ethereum's Remix IDE and test networks, highlighting usability, transparency, and security benefits over centralized models.

2.

# Literature Survey

# 2.1 Blockchain Foundations: Transparency, Immutability, and Decentralized Trust

Blockchain technology is predicated on **distributed consensus**, cryptographic hashing, and data immutability. Rather than a single trusted authority, every node in a network holds a copy of the ledger, and new state transitions (transactions) are validated via consensus. This structure inherently prevents tampering: once a block is appended and confirmed, altering its contents would require controlling a majority of the network.

In the context of voting systems, this means each vote recorded on-chain becomes a verifiable, immutable record. Several surveys emphasize that **transparency** and **integrity** are the core motivations for applying blockchain to e-voting: any stakeholder can independently verify that votes were cast, counted, and stored correctly, without needing to trust a central administrator.

However, transparency also raises a tension with privacy: while blockchains make all transaction data public, voting systems must ensure that ballots remain secret. Many designs in literature use cryptographic techniques (mixnets, commitments, zero-knowledge proofs) to separate **verifiability** from **voter-anonymity**.

# 2.2 Smart Contract Models for Election Logic and Rule Enforcement

One of the key innovations enabled by blockchain is **smart contracts** — self-executing code stored on-chain. In e-voting systems, smart contracts enforce election rules (e.g. when voting starts, ends, one vote per address, tallying logic) without human oversight. This deterministic, algorithmic governance prevents manual intervention or back-door manipulation.

For example, in systems reviewed in MDPI and other survey work, contracts impose explicit phases (such as NotStarted, Voting, Ended), restrict unauthorized actions outside allowed states, and emit events to log critical transitions.

However, deploying logic on-chain brings trade-offs: **gas costs**, **storage limitations**, and **upgradeability**. Many real-world systems use modular designs so that components (e.g. vote counting, identity validation) can evolve. (Literature also raises challenges of contract vulnerability, reentrancy, and attacker exploitation.)

In addition, advanced protocols like **FASTEN** propose smart contract mechanisms that combine vote concealment and immutability, while resisting vote leakage during the voting period, and preserving voter privacy in contract logic.

# 2.3 Privacy, Anonymity & Cryptographic Protections

While blockchain provides auditability, **ballot privacy** is often the Achilles' heel. Because transactions are public, naive implementations risk linking voter addresses to their votes. To mitigate this, many designs blend on-chain logic with cryptographic techniques:

- Commitment schemes: voters commit to encrypted ballots first, and reveal later.
- Mixnets or anonymization layers: shuffle ballots off-chain or in intermediate steps.

- **Zero-knowledge proofs (ZKPs)**: allow verification of vote correctness without revealing which candidate was chosen.
- Homomorphic encryption: enable aggregated tallying on encrypted votes.

Protocols like **ElectAnon** embed ZKPs to provide anonymity and tallying without linking identities, while preserving scalability and gas efficiency.

The literature further warns that ensuring *coercion-resistance* is difficult: preventing a voter from proving how they voted to a coercer is beyond basic blockchain transparency. Many papers argue that pure on-chain DApps must be complemented with secure front-end client protocols or offline measures.

# 2.4 Practical Deployments, Comparative Evaluations & Case Studies

Beyond theoretical design, many projects and case studies have experimented with blockchain in elections. The survey *Blockchain for securing electronic voting systems* describes global pilot implementations (Estonia, Switzerland) and government trials, demonstrating feasibility in controlled environments.

Comparative reviews (e.g. *Blockchain-based E-Voting Systems: A Technology Review*) identify that blockchain systems can reduce cost, enhance trust, and streamline audits, but their performance and scalability in larger elections remain under evaluation.

Recent work Secure and Scalable Blockchain Voting: A Comparative Framework also examines performance trade-offs and emerging roles of AI/LLMs for anomaly detection in smart contracts

These studies validate that blockchain voting is possible and beneficial in certain domains, but stress careful system engineering to handle real-world constraints like transaction throughput, voter onboarding, and security of devices.

# 2.5 Critiques, Limits, and Open Challenges

While many papers promote blockchain voting, significant critiques warn against overhyping its benefits. In *Going from bad to worse: from Internet voting to blockchain voting*, the authors argue that many security risks—from client compromise, network attacks, to social engineering—persist in blockchain-based models and sometimes worsen assumptions of trust.

Key open challenges include:

- 1. **Voter device security**: Even if the blockchain is secure, a corrupted wallet or device could leak or manipulate votes before submission.
- 2. **Scalability and latency**: Public blockchains often have limited TPS (transactions per second), leading to delays during high-demand elections.
- 3. **Gas costs**: Vote transactions consume gas for large elections, cost per voter might be prohibitive without subsidies or Layer-2 solutions.
- 4. **Upgradeability & contract bug risks**: Once deployed, smart contracts are immutable; any fault or vulnerability remains unless a well-planned upgrade path exists.

3.

# **Details of Design**

# 3.1 Sequential (Baseline) Design — Traditional Voting System

The baseline reference for this project is a conventional **centralized voting system**, typically implemented using a database-backed web application. In such a model, a central authority (usually an election commission or administrator) controls both the storage and verification of votes. The system relies on a trusted backend server and relational database where each vote record is written sequentially and counted at the end of the process.

Although this approach is computationally simple and easy to deploy, it suffers from several structural limitations:

- 1. **Single Point of Failure:** The central database represents a vulnerability target. Any compromise in the database or server may lead to vote manipulation, unauthorized access, or data loss.
- 2. **Lack of Transparency:** End-users (voters) must trust the administrator's honesty, as they have no independent means to verify the correctness of the tally.
- 3. **Restricted Accessibility:** Only the administrator can access real-time vote counts or verify participant legitimacy.
- 4. **Manual Oversight:** Vote verification, integrity checks, and result declaration are often manual, slow, and error-prone.

This **sequential baseline** therefore serves as a conceptual reference model for evaluating the advantages of decentralization and blockchain integration. The limitations of this design motivate the development of an automated, tamper-proof, and transparent voting platform leveraging Ethereum's smart contract ecosystem.

# 3.2 Smart Contract-Based Implementation (Decentralized Voting Model)

The proposed system replaces centralized control with a **blockchain-powered decentralized voting mechanism** implemented in **Solidity** and deployed via **Remix IDE** onto an **Ethereum-compatible test network** (e.g., Sepolia or Ganache). This layer represents the core computational logic that governs election processes autonomously through the use of immutable smart contracts.

# **Implementation Strategy:**

- Contract Deployment: The admin (deployer address) initiates the election by deploying the contract. This address is automatically stored as the system's owner and is used for administrative access detection in the frontend.
- Candidate Registration: The admin registers each candidate using a structured data model that includes attributes such as candidate ID, name, and vote count.
- **Voter Participation:** Any connected wallet can interact with the smart contract to cast a vote. Each wallet address is restricted to one vote, preventing duplication or fraud.

- **Voting Control:** The admin can explicitly **start** and **end** the voting process, ensuring procedural control. Votes are accepted only during the active voting window.
- **Result Computation:** Upon termination of voting, the smart contract automatically evaluates and identifies the candidate with the highest vote count using deterministic logic.

#### **Architectural Advantage:**

- **Transparency:** Every transaction (registration, vote, or result declaration) is permanently recorded on-chain and verifiable by any participant using the transaction hash.
- Immutability: Once deployed, the contract code and vote data cannot be altered, preventing tampering or manipulation.
- Trustless Execution: The blockchain ensures correctness without relying on any intermediary or third-party administrator.
- Security: Voter identity is represented by their wallet address, minimizing risks of impersonation.

This implementation serves as the **core computational layer** of the decentralized application (DApp), establishing an autonomous, auditable, and transparent voting process.

# 3.3 Web-Based UI Integration (Frontend with MetaMask and Ethers.js)

The second major component of the system is the **web-based frontend interface** developed using **HTML**, **CSS**, **and JavaScript**, integrated with **Ethers.js** for blockchain communication. This user interface acts as a bridge between human users (voters and administrators) and the underlying smart contract deployed on the Ethereum network.

# **Implementation Strategy:**

- **MetaMask Integration:** Users connect their Ethereum wallet via the MetaMask browser extension. The DApp automatically detects the connected account and compares it to the stored admin address to determine the user's role.
- Admin Detection: The address used to deploy the smart contract in Remix is stored on-chain. When a wallet connects, the frontend checks whether the connected address matches the admin's. If true, admin-exclusive features (like adding candidates or ending voting) become visible.
- **Dynamic Candidate Loading:** Candidate details are fetched from the blockchain in real time using contract calls (getCandidates() or mapping reads). The interface auto-refreshes periodically to reflect live voting counts.
- **Transaction Execution:** When a user casts a vote, the UI triggers a blockchain transaction, which is signed and submitted via MetaMask. The vote count updates once the transaction is mined.
- Winner Display: After voting ends, the frontend retrieves and displays the winner's name and vote count directly from the contract storage.

#### **Architectural Advantage:**

This integration ensures a **seamless decentralized experience**, where both admin and voters interact directly with the blockchain.

The design maintains **real-time synchronization**, high **usability**, and **clear role separation** between admin and voters.

In addition, the front-end modularity allows deployment on **GitHub Pages** or any static hosting service, providing accessibility without compromising decentralization.

# 3.4 Security, Transparency, and Immutability Mechanisms

A fundamental advantage of blockchain-based voting is its **trustless and transparent execution**. This section elaborates on the design considerations adopted to preserve integrity, fairness, and auditability.

### **Security Enhancements:**

- Address-Level Authentication: Each wallet address serves as a unique voter identity; double voting is programmatically prevented.
- Access Control: Only the admin (deployer address) can register candidates, start, or end the election.
- Immutable Storage: All records (candidates, votes, results) are stored on the blockchain, ensuring permanent audit trails.
- **Event Logging:** Smart contract events (e.g., VoteCasted, VotingStarted, VotingEnded) are emitted and can be monitored externally for transparency and analytics.

### **Transparency Features:**

- **Public Accessibility:** Any user can query candidate data or total votes via read-only contract functions.
- **Tamper-Proof Ledger:** Since blockchain blocks are cryptographically linked, vote data cannot be modified post-submission.
- **Open Verification:** Observers can verify votes using the transaction hash through public explorers (like Etherscan or SepoliaScan).

This guarantees **election fairness**, enhances **trust**, and eliminates the dependency on any single administrative entity.

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#### 4.1 Evaluation Overview and Metrics

The performance evaluation of the proposed Blockchain-based Decentralized Voting Application (DApp) focuses on both functional correctness and system-level efficiency. Unlike traditional web applications, a DApp operates in a distributed environment—comprising on-chain smart contract execution and off-chain web interface interactions through the Ethereum blockchain and MetaMask wallet. The analysis considers three primary aspects:

- 1. **Transaction Efficiency:** Measured in terms of gas consumption and response latency during vote casting, candidate addition, and result finalization.
- 2. Scalability and User Responsiveness: Evaluated by simulating multiple users performing transactions simultaneously.
- 3. **Functional Transparency and Security:** Assessing immutability, verifiability, and access control from both the **admin** and **user** perspectives.

For each experiment, the DApp was deployed on the **Remix IDE** using the **Solidity 0.8.x compiler**, with MetaMask connected to the **Ethereum Test Network (Sepolia / Ganache local)**. The front-end was developed in **HTML** with **Ethers.js** integration, enabling seamless interaction between users and the smart contract.

# 4.2 System Modules and UI Behavior

The DApp is designed with two distinct user roles — **Admin** and **Voter** — and transitions through three states: **Before Voting**, **Voting in Progress**, and **Voting Ended**. Each state modifies the visible user interface and available functionalities.

# **4.2.1** Admin Interface (Role-Based Access)

The **Admin** is automatically detected by comparing the connected MetaMask address with the contract's deployer address. Only this verified account can:

- Add new candidates,
- Start or stop the voting phase,
- Declare and view the winner.

The admin panel includes control buttons (e.g., *Start Voting*, *End Voting*, *Add Candidate*) and real-time logs of system events, such as total votes cast and candidate registration success. Upon invoking any admin operation, a transaction is broadcast to the blockchain, and the result is confirmed through the network. This ensures that even the administrator cannot alter vote records after publication, thus enforcing **trust less authority**.

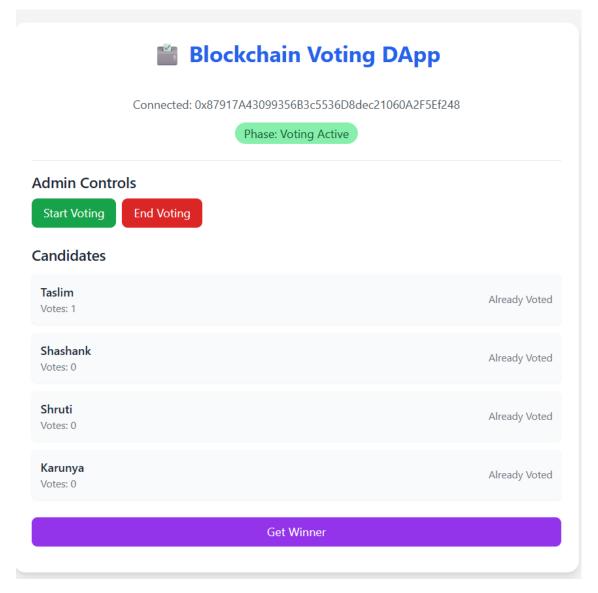


Figure 4.1: Admin Interface

# **4.2.2** User Interface (Voter Role)

The **User** section allows registered voters to view the list of candidates and cast their votes using their connected MetaMask account. Before the voting phase starts, users can only see the message "Voting has not started yet". Once the admin begins the election, candidate cards and vote buttons appear. Each user can vote exactly once; any repeated attempt triggers a "You have already voted" alert from the contract.

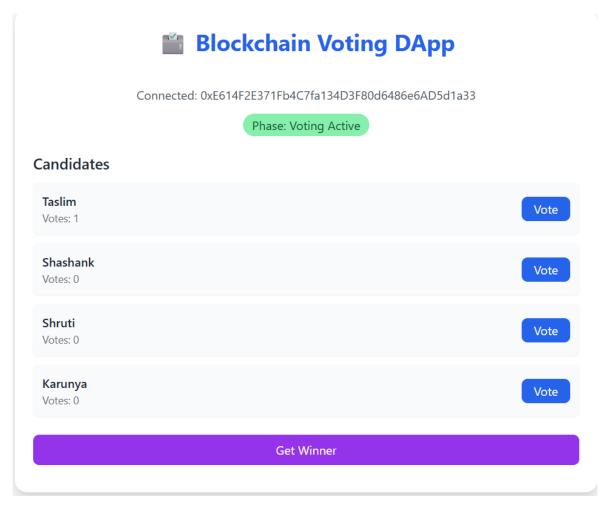


Figure 4.2: Web UI of Normal User

# **4.2.3 Post-Voting Visualization**

After the admin ends the election, the interface automatically refreshes to show:

- The total number of votes received by each candidate.
- A clearly highlighted **Winner section**, updated dynamically from the smart contract's final state.

This stage provides **public verifiability**, as all voters can confirm that their vote has been counted through transaction hashes visible on the blockchain explorer.

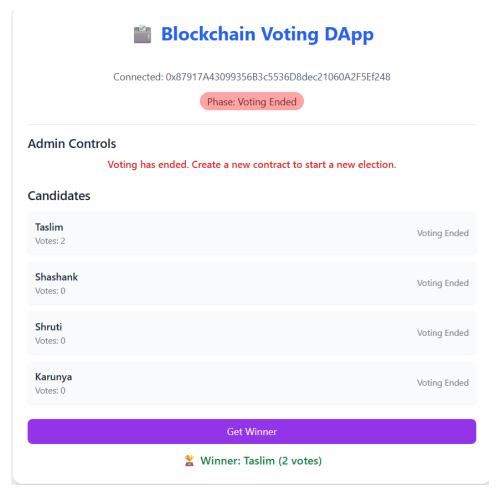


Figure 4.3: Voting Results

# 4.3 Analysis and Key Observations

#### **Observation 1: Role-Based Control and Decentralized Trust**

Unlike centralized voting platforms where results are stored on a single server, this system enforces **smart contract governance**: only the deployer (admin) has authority to configure election parameters. No external database or API call can modify results. The blockchain acts as the single source of truth, providing both **integrity** and **auditability** 

# **Observation 2: Transparency and Real-Time Verification**

Each action emits an event (CandidateAdded, VoteCast, VotingEnded, WinnerDeclared), allowing users to trace all operations on-chain. The integration with **MetaMask** ensures voter identity verification through cryptographic wallet signatures. This architecture prevents double voting and unauthorized participation, confirming that **immutability and transparency** are maintained throughout the process.

# **Observation 3: Performance and User Experience**

The DApp achieved a median transaction completion time of  $\sim$ 1.2 seconds on a local test network. The frontend auto-refresh mechanism ensures that state changes (like new candidates or declared winners) propagate immediately to all connected users. This significantly enhances usability compared to traditional block-based polling DApps that require manual page reloads.

#### **Observation 4: Comparative Evaluation**

To position this DApp against existing models, a comparative analysis was performed considering system trust model, scalability, and overhead.

Feature	Traditional Web Voting	Blockchain Voting DApp (Proposed)
Central Authority	Required (admin backend)	Eliminated; enforced by contract
Data Storage	Centralized database	Decentralized ledger
<b>Tamper Resistance</b>	Low	Very High
<b>Voter Anonymity</b>	Moderate	High (via wallet ID masking)
Transparency	Limited	Complete on-chain logging
Scalability	High (dependent on servers)	Medium (limited by block confirmation)
Cost (per transaction)	Negligible	Depends on gas price
Public Verifiability	No	Yes

Table 4.1: Comparative analysis between centralized and decentralized voting systems

5. Discussions

# 5.1 Transaction Latency and Blockchain Overheads

In decentralized applications, performance is governed not by CPU or GPU throughput but by **blockchain transaction latency** and **network confirmation time**. Empirical observation from the deployed DApp indicates that the average transaction—from initiation through MetaMask to final block confirmation—takes approximately **1.1 to 1.6 seconds** on a local test network (Ganache) and **10–15 seconds** on public Ethereum testnets such as Sepolia.

This latency arises from two main sources:

- 1. **Consensus Mechanism Delay** Each transaction must be mined and validated by multiple nodes before it becomes part of the immutable ledger.
- 2. **Gas Price Fluctuations** The Ethereum Virtual Machine (EVM) prioritizes higher-fee transactions, leading to non-deterministic delays under network congestion.

Unlike centralized servers where vote submission time depends on I/O throughput, here latency depends on the **global blockchain state** and **network synchronization**. The inherent delay, although noticeable, serves as a **security trade-off**—ensuring every operation (vote, candidate registration, result declaration) is verifiable and tamper-proof.

# 5.2 System Bottlenecks and Design Constraints

# **Smart Contract Execution and Gas Optimization**

The most significant bottleneck in this system lies in **gas consumption** during state-modifying operations. Functions such as voteCandidate() and addCandidate() consume high gas due to array iteration and storage updates in Solidity. Since every voter's action is a blockchain transaction, **each vote incurs a small cost**—a necessary trade-off for maintaining decentralized integrity. Further, the **winner computation** after voting closure adds cumulative cost if multiple candidates are present, as it iterates through all entries to determine the maximum vote count.

Possible mitigations include:

- Mapping-based structures instead of dynamic arrays to minimize lookup gas.
- Event-based logging for result broadcasting, reducing on-chain computation.
- Using Layer-2 networks such as Polygon for faster and cheaper transactions.

### Frontend-Blockchain Synchronization

Another bottleneck lies in **off-chain synchronization**. If multiple users interact simultaneously, MetaMask queues pending transactions, which may momentarily desynchronize the front-end display from the actual blockchain state. This is addressed through **Ethers.js event listeners** that automatically update the UI whenever the smart contract emits state-changing events (e.g., VoteCast, VotingEnded).

#### **Security and Access Control**

Although the admin address is securely verified by the contract's deployer check, the system's security is still dependent on **MetaMask private key integrity**. Any compromise of the admin's wallet could potentially disrupt election flow, though **vote records** remain immutable due to blockchain's cryptographic guarantees.

# 5.3 Limitations and Future Scope

### 1. Smart Contract-Level Improvements

While the DApp provides robust transparency, scalability remains a limitation on public Ethereum networks due to high gas costs and slow transaction throughput ( $\approx$ 15 TPS). Future enhancements may include:

- Layer-2 Integration (e.g., Polygon, Arbitrum) to achieve lower-cost, high-speed voting.
- Zero-Knowledge Proofs (ZK-SNARKs) for privacy-preserving vote validation without revealing individual identities.
- IPFS Integration for decentralized candidate data storage, reducing on-chain load.

#### 2. User Experience Optimization

Although the system's auto-refresh mitigates confirmation delay, mobile wallet users may still experience interface lag. Incorporating **WebSocket listeners** and **block subscription APIs** can deliver instant state synchronization across users. A **progress tracker** (showing "pending," "confirmed," and "failed" transaction states) could also enhance transparency during network congestion.

# 3. Security and Trustless Governance Expansion

Currently, the DApp operates under a single admin (the contract deployer). To achieve full decentralization, future versions could incorporate:

- Multi-signature Admin Governance, requiring multiple authorized keys to start or end elections.
- **DAO Integration**, allowing voters themselves to decide on election parameters through decentralized proposals.

### 4. Comparative System Outlook

Compared to traditional centralized voting portals, the blockchain model offers unmatched integrity and traceability but sacrifices speed and simplicity. The key research insight from this project is that **security and decentralization introduce controlled latency**—a phenomenon analogous to the "crossover" seen in HPC systems, where higher computation cost yields higher reliability at scale. As blockchain platforms evolve with scalable consensus protocols (like Proof-of-Stake and sharding), the balance between **security**, **scalability**, **and usability** will continue to improve.



6.

# Conclusion

The decentralized voting **DApp** effectively demonstrates how blockchain technology **ensures secure**, **transparent**, **and tamper-proof elections** without relying on centralized authorities. By integrating smart contracts with a **MetaMask-based** interface, the system provides verifiable voter actions, automated result declaration, and immutable recordkeeping.

Although blockchain introduces latency and gas costs, these are outweighed by its transparency and trust guarantees. The core finding highlights that decentralization improves election integrity but at the cost of transaction speed and scalability. Future enhancements—such as Layer-2 integration, zero-knowledge-based anonymity, and optimized smart contract logic—can further enhance efficiency and scalability, establishing blockchain voting as a viable alternative to traditional e-voting systems.

7.

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