UGANDA MARTYRS UNIVERSITY

FACULTY OF SCIENCE

DEPARTMENT OF COMPUTER SCIENCE AND INFORMATION SYSTEMS END OF SEMESTER FINAL ASSESSMENT

SEMESTER I, 2023/24

THIRD YEAR EXAMINATION FOR BACHELOR OF SCIENCE IN COMPUTER SCIENCE

EMBEDDED SYSTEMS DESIGN

DATE: 13TH DEC 2023

TIME: 9: 30 - 12: 30 PM

DURATION: 3HRS

Instructions:

- 1. Carefully read through ALL the questions before attempting
- Attempt <u>ANY FOUR (4)</u> Questions. Section A is Compulsory and any Three (3)
 Questions in Section B
- 3. Answers for each of the Questions attempted should start on a new page.
- 4. No names should be written anywhere in your report and presentation.
- Ensure that your Registration Number is indicated on all page of the examination answer booklet.
- Ensure your work is clear and readable with examples. Untidy work shall be penalized.
- 7. Any type of examination Malpractice will lead to automatic disqualification.
- 8. Do not write anything on the question paper.

SECTION A

Question One:

- a) Explain any three important considerations when selecting a processor for use in Embedded systems Design. (3 Marks)
- b) What is watch dog timer? (1 Mark)
- c) Define RAM as used in Embedded systems. (1 Mark)
- d) Define the main components of an embedded system. (6 Marks)
- e) What are the various classifications of embedded systems? (3 Marks)
- f) Define interrupt latency? What may cause it and how to avoid it. (3 Marks)
- g) What are the essential units of a processor on an embedded system? (2 Marks)
- h) What are the applications of an embedded system? (3 Marks)
- i) What do you understand by the term machine cycle? (1 Mark)
- j) What are the functions of memory? (2 Marks)

SECTION B

Question 2

- a) In what ways do CISC and RISC processors differ?
- b) With the help of block diagrams, explain and compare the von-Neumann and Harvard architecture
- c) Give three differences between a sensor and an actuator.
- d) Name 4 tools used in programming embedded systems design

Question 3

- a) Write short notes on the following
 - i. Address bus
 - ii. Synchronous Data Bus
 - iii. Control Bus
 - iv. Bus handshaking with wait state
 - v. A data Bus
- b) Examine how real time systems differ from conventional systems. What is the necessity of real time systems in Embedded Systems?

Question 4

- (a) Discuss the different stages involved in the design process of an embedded system.
- (b) Name 4 tools used in programming embedded systems.
- (c) Briefly name six of the major components of an embedded system.
- (d) Explain any two number systems used in embedded systems programing.

Question 5

- (a) Explain the concept of Analog-to-Digital Conversion (ADC) in embedded systems.
- (b) Why is it important to convert Analog Signals to Digital Signals in embedded systems?
- (c) Discuss the challenges and limitations of ADCs in embedded systems.
- (d) What are common memory problems in embedded systems?

Question 6.

Write short notes on the following

- (i) Address bus
- (ii) Synchronous Data Bus
- (iii) Control Bus
- (iv) Bus handshaking with wait state
- (v) A data Bus

END