

## Foreword & Terminology

2024年12月22日 星期日 22:15

① Hurst index: a statistical measure used to analyze time series data.

$H < 0.5$ . time series tends to revert to mean.

$H = 0.5$ . the closer to  $\frac{1}{2}$ , the more the time series behaves like a random walk, i.e., Brownian motion.

$H > 0.5$ . The larger the value, the more the time series has a certain trend,  $\Rightarrow$  long-term positive autocorrelation in the time series.

$0 \leq H \leq 1$  To reveal its correlation &

Method to calculate:  $\{x_t\}$ .

$\{E_1, E_2, \dots, E_n\}$

1. divide time series of length  $N$ , into  $\underbrace{\text{A}}$  continuous subintervals, each length is  $n$ .

2. In each interval, calculate  $R = \max - \min$ ,  $S = (\frac{1}{n} \sum_{i=1}^n (x_i - \bar{x})^2)^{\frac{1}{2}}$   $\{R_A / S_A\}$ .

3. for:  $R / S \propto n^H$  logarithm  $\ln R - \ln S = H \cdot \ln n$  do linear regression, then get  $H$ .

② take the case of Hurst index  $\frac{2}{3}$  in particular.

In this case, the power law of the density decay is the same as that in KPZ phenomenon.

Need to show these two different settings are similar by numerical evidence.

Discuss theoretical argument in support of the conjecture that they're exactly same in the large-time limit.

$\Rightarrow$  may belong to same universality class.

③ Space-time white noise. (often used in SPDE).

△ Def: finite interval in time & space. on  $\mathbb{R}^t$  and  $\mathbb{R}^d$ .  $\mathbb{R}^t \times \mathbb{R}^d$  let  $v$  be measurable on  $\mathbb{R}^{dt+d}$

$$v(dt, dx) = l_{\mathbb{R}^t}(t) l_{\mathbb{R}^d}(x) dt dx$$

△ Properties: Independence. Stationarity. Gaussian distribution

often use a normal distribution with mean 0; a variance ensuring power spectral is constant.

④ Feynman-Kac formula.

1° Purpose: used to solve parabolic PDEs (describe heat conduction, diffusion --)

2° Formulation:

$$u(t, x) = \mathbb{E}[e^{-\int_0^T V(X_s) ds} f(X_T) | X_t = x]$$

where:  $\mathbb{E}$  denotes expectation operator

$X_s$  is a stochastic process (often a Brownian motion)

$V(X_s)$  a potential function, a rate of decay/growth affects the value of  $f(X_T)$ .

$\int_0^T V(X_s) ds$  total cost accumulated over time until  $T$ .

$f(X_T)$  terminal condition, future time  $T$

$X_t = x$  stochastic process  $X_s$  starts at the position  $x$  at time  $t$ .  $\Rightarrow$  initial position.

⑤ Hopf-Cole transform

1° Purpose: study nonlinear PDEs, converting nonlinear Burger's equation into linear heat function

2° Form:  $u = -2V \frac{u_x}{W}$  or  $h = -2V \ln \phi$  ( $h_x = \partial_x (-2V \ln \phi) = -2V \frac{\phi_x}{\phi}$ )

1° Purpose: since

$$2^{\circ} \text{ Form: } u = -2V \frac{u_x}{W} \quad \text{or} \quad h = -2V \ln \phi \quad (h_x = \partial_x (-2V \ln \phi) = -2V \frac{\phi_x}{\phi})$$

where  $\nu$  is viscosity coefficient (粘度系数)

$$3^{\circ} \text{ Remark: } u_t = -2V \left( \frac{u_x}{W} \right)_x \quad u_{xx} = -2V \left( \frac{u_x}{W} \right)_{xx}$$

$$\text{Burger's equation: } \frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} = V \frac{\partial^2 u}{\partial x^2}.$$

⑥ Comments on the formula about B

$$\phi(t, r_0) = \int e^{-\frac{1}{2V} [h(t, r_s) + \int_0^t f(s, r_s) ds]} W(dr_s) \quad r_s = X + \sqrt{2V} B t - s,$$

Always represents Brownian motion / Wiener process.

property: continuity, independent increment, Normality, start at  $t=0$  with value 0

增量在时间上是独立的.

⑦ standard Wiener measure:

1° Definition: The wiener measure is a probability measure on the space  $C([0, \infty))$ , consisting of all continuous functions starting at the origin.

2° Properties: continuity, Independent Increments, Normal Distribution

for any  $t > 0$ , increment  $(W(t) - W(s))$  is independent of the past  $\sigma(W(u) : u \leq s)$  and is normally distributed with mean 0 variance  $t-s$ .

$$\Leftrightarrow (W(t) - W(s)) \sim N(0, t-s)$$

$0 = t_0 < \dots < t_n$  are fixed time points.  
 $A_1, \dots, A_n$  is Borel set in  $\mathbb{R}$ .

3°  $C = \{w \in C([0, \infty)) : W(t_i) \in A_1, W(t_2) - W(t_1) \in A_2, \dots, W(t_n) - W(t_{n-1}) \in A_n\}$ .  
for every  $C$ , distribute a probability (i.i.d.).  $W(t_i) - W(t_{i-1}) \sim N(0, t_i - t_{i-1}) \Rightarrow$  Wiener measure of  $C$  is the product of the probabilities of these normal distributions restricted to the sets  $A_i$

## Introduction

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KPZ equation:  $\partial_t h + \frac{1}{2}(\partial_x h)^2 = \nu \partial_{xx} h + F$ , where  $F$  is space-time noise.  
describes the motion of growing surfaces that is subject to smoothing effects, slope-dependent growth speed, and space-time uncorrelated noise.

it is predicted that the fluctuations of the height function,  $h(t,x)$ , [spatial correlation] occurs at the scale of  $t^{\frac{2}{3}}$   
of order  $t^{\frac{1}{3}}$   
environment  $F$ , suppose  $F$  to be smooth (large-scale properties won't be affected by roughness of the environment  $F$ ).

Besides the height function, there's also a geometrical approach to understand the KPZ scaling through the geometrical properties of optimal path: via Feynman-Kac formula after applying the Hopf-Cole transform  $h(t,x) = -2\nu \cdot \ln \phi(t,x)$

$$\phi(t,x) = \int e^{-\nu s} [h(s,x_0) + \int_0^s F(s,x_s) ds] W(dx) \quad (2) \quad x_s = x_0 \sqrt{2\nu} B_{t-s}, \quad W(dx) \text{ is the standard Wiener measure}$$

Gibbs measure on paths:  $P^{tx}_0(dx) = Z^{-1} e^{-\nu \int [h(s,x_0) + \int_0^s F(s,x_s) ds]} W(dx)$ .

# Julia 自学笔记1. Strings & Data structures

D. 2025年2月21日 星期五 19:29

println(" ") 来输出

typeof( ) 来检测括号内的类型: Int 64, Float 64, String

基础运算: +, -, \*, /, ^, % <mod.

1. ① string:  $s_1 = "I'm your father"$

out: I'm your father

$s_2 = " " " I'm your father " " "$

out: "I'm your father"

$s_3 = " " " Look, no "error" ! " " "$

output: "Look, no \"errors\"!"  $\Leftarrow$  \" 带引用来隔开输出" 避免出现 string.

② Note that ' ' define a character, but NOT a string!

in: typeof('a')

out: Char  $\Leftarrow$  单个字符.

③ 用字符串将 Known-variables inserted into a string.

④ To concatenate strings (连接字符串)

1° use string()

example:  $s_3 = "How many cats";$

2° use \*

$s_4 = "is too many cats?";$

string( $s_3, s_4$ ) 等同  $s_3 * s_4$

3° use repeat(' ', 5)  $\Leftarrow$  反复

$\Rightarrow "How many rats is too many cats?"$

4° use  $\backslash$  hi="hi"\n 100  $\Rightarrow$  打印出 100 hi

2. Data structures

Tuples	①	①② ordered 有序的
Dictionaries	②	②③ mutable 可变的
Arrays	③	

① Tuples: Syntax (括号): use ( ) to enclose a collection of elements.

examples: mylove = ("Kasaki", "Kumiko")

mylove[1]

output: "Kasaki"

if: mylove[1] = "Nozomi"  $\Rightarrow$  报错!

\* since it's immutable, we can't update it  $\Rightarrow$

② Named Tuples: (name1 = item1, name2 = item2, --)

examples: MyLove = [ Kasaki = "Nozomi", Oumae = "Kumiko" ]

input: MyLove[1]  $\Rightarrow$  MyLove.Kasaki

output: "Nozomi"

$\Leftarrow$  not ordered, thus MyLove[1] is incorrect.

③ Dictionaries: Dict(key1  $\Rightarrow$  value1, key2  $\Rightarrow$  value2, --)

examples: MyLove = Dict("Kasaki"  $\Rightarrow$  "1203"; "Kumiko"  $\Rightarrow$  "0721")

input: MyLove["Kasaki"]

examples: `MyLove = Dict("Kasaki" => "1203")`  
input : `MyLove["Kasaki"]`  
output: "1203"

We can add another entry to the dictionary as follows:  
`MyLove["Leina"] = "1111"` then we've add this into the dict.

We can delete entry from the dict. by using pop!.

In: `pop!(MyLove, "Leina")`

Out: "1111"

then both elements are deleted.

{ Array{String, 1} means 1 dimensional vector  
Array{String, 2} means 2 - — matrix

④ Arrays : Syntax: [item1, item2, --].

括号内可以是 Int64, String, NoIndex

example: `mixture = [1, 1, 2, 3, "Ted", "Robyn"]`

use `mixture[3] = 4`

$\Rightarrow$  `mixture = [1, 1, 4, 3, "Ted", "Robyn"]`.

use `push!(mixture, "Kasaki")`  $\Leftarrow$  add it to the end of the array.

$\Rightarrow$  `mixture = [1, 1, 4, 3, "Ted", "Robyn", "Kasaki"]`

use `pop!(mixture)`  $\Leftarrow$  remove the last element

$\Rightarrow$  `mixture = [1, 1, 4, 3, "Ted", "Robyn"]`

use `numbers = [[1, 2, 3], [4, 5, 6]]` to represent a  $2 \times 3$  matrix.

$\begin{bmatrix} 1, 2, 3 \end{bmatrix}$

$\begin{bmatrix} 4, 5, 6 \end{bmatrix}$

use `rand(4,3)` to get a random  $4 \times 3$  matrix

`rand(4,3,2)` out: `[!, :, 1] =`  $\begin{bmatrix} ! & ! & ! \end{bmatrix}$

$\begin{bmatrix} | & | & | \end{bmatrix}$   
4x3 matrix

$\begin{bmatrix} || & || & || \end{bmatrix}$   
4x3 matrix

☆ `fibonacci = [1, 1, 2, 3, 5, 8, 13]`

`sm = fibonacci`

`sm[1] = 44`

input: fibonacci  
output: 44, 1, 2, 3, 5, 8, 13

to avoid the updating of fibonacci,  
we can use the function of copy.

`smm = copy(fibonacci)`  
`smm[1] = 44, fibonacci will not change`

## Julia 2 Loops & Conditionals.

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### Loops

1. "While" Fundamental syntax: `While *condition*  
 *loop body*`

Example:   
`n=0  
while n<10  
 n+=1  
 println(n)  
end  
n`  
 output: 1,2,...,10

`my = [1,2,3,4]  
length(my)=4.`

2. "for" Fundamental Syntax: `for *var* in *loop iterable*  
 *loop body*`  
`end`

Example: `for n in 1:10  
 println(n)  
end`

output: 1,2,3,...,10

We can use loops in matrix. iterate over this array via column-major loops

Example: `m,n=5,5 A=fill(0,(m,n))`  $\Rightarrow \begin{matrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{matrix}$   
`for j in 1:n, i in 1:m`  
`A[i,j]=i+j`  
`end`  
`A`  
 $\Rightarrow \begin{matrix} 2 & 3 & 4 & 5 & 6 \\ 3 & 4 & 5 & 6 & 7 \\ 4 & 5 & 6 & 7 & 8 \\ 5 & 6 & 7 & 8 & 9 \\ 6 & 7 & 8 & 9 & 10 \end{matrix} \Leftarrow A = [i+j \text{ for } i \text{ in } 1:m, j \text{ in } 1:n]$

Exercise: 生成一个横向的 1x100 数组

`array = []  
for i in 1:100  
 push!(array, i)  
end`

或者: `array = [i^2 for i in 1:100].`

`array = collect(1:100)`

`#:` `transposed_array = transpose(array)`  
`transposed_array = array'`

以此获得其转置矩阵。

### Conditionals.

Syntax 1: `if *condition 1*  
 *option 1*  
else if *condition 2*  
 *option 2*  
else  
 *option 3*  
end`

Syntax 2: `a ? b : c` equals to

`if a  
 b  
else  
 c  
end.`

Appendix: use A && B representing both A and B are true/false

In Julia, && will be "short-circuit", only for boolean  
 $\Downarrow$   
 即: 在检测到 A,B 是否为 boolean 值时, 若 A 为 False 则不执行 B,  
 若 A 为 True 再检查 B 的值。

Syntax 3: **||** operator , used as an "or" operation, also short-circuit.

A || B if A is true, then won't execute B  
A is false, try to execute B.

## Julia 3 Functions

2025年2月25日 星期二 21:28

1. Define a function  
Syntax 1: use **function** and **end** keywords

Example1: **function** saying(name)  
              **println**("\$name, what can I say!")  
              **end**

Input: saying(Man)

Output: Man, what can I say!

Example2: **function** f(x)  
              x^2

**end**

Input: f(25)

Output: 625

Syntax 2: declare a function in a single line:

Example:  $f2(x) = x^2$

In: f2(42)

Out: 1764      ↴ 過程 40

Syntax 3: declare "anonymous" functions

Example: sayhi = name → **println**("Hi \$name!")

out: #1 (= 只有序号, 看不到函数名称)

concatenation 连接 ·

2 Duck-typing in Julia:

for  $A = \text{rand}(3,3)$  which means a random  $3 \times 3$  matrix,  $f(A) = A^2 = A^*A$

Also:  $f("hi") \Rightarrow hihi$  ← Recall:  $s_1 * s_2 = s_1 s_2$  for  $s_1, s_2$  are both strings

3. mutating vs. non-mutating functions

Conventionally, functions followed by **!** alter their contents  
**lacking** **!** do not

Example:  $v = [3, 5, 2]$ .

Example:  $v = [3, 5, 2]$ .

In: Sort(v)

out: 2 3 5

In: v

out: 3 5 2

Sort!(v)

2 3 5

v

2 3 5.

#### 4. Some higher order functions.

\* map use map to apply the function to every element of data structure such as  $\text{map}(f, [1, 2, 3]) \Rightarrow (f[1], f[2], f[3])$ .  
or:  $\text{map}(x \rightarrow x^3, [1, 2, 3]) \Rightarrow [1, 8, 27]$ .

or:  $f([1, 2, 3]) \Rightarrow (f[1], f[2], f[3])$ .  
 $\Downarrow$  广播 {f}

broadcast(f, [1, 2, 3])

处理多维数组时有用 (自动扩展较小的数组以匹配较大数组形状)

生成示例:  $\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$  例:  $A = [i + 3 * j \text{ for } j \text{ in } 0:2, i \text{ in } 1:3]$   
 $f(A) = \begin{bmatrix} 1 & 4 & 9 \\ 16 & 25 & 36 \\ 49 & 64 & 81 \end{bmatrix}$

$$A + 2 * f(A) / A = A + \begin{bmatrix} 2 & 8 & 18 \\ 32 & 50 & 72 \\ 98 & 128 & 162 \end{bmatrix} / \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

矩阵乘法会按行分  
float 为了避免向下取整  
 $A + 2A = 3A = \begin{bmatrix} 3.0 & 6.0 & 9.0 \\ 12.0 & 15.0 & 18.0 \\ 21.0 & 24.0 & 27.0 \end{bmatrix}$ .

# Julia 4 Packages & Plotting

2025年3月4日 星期二 14:26

1. Packages : we can use Pcall and Rcall to use foreign functions in Python or R.  
use: <https://julialang.org/packages/> to download.

When we first use a package, we can use:

```
using Pkg  
Pkg.add("Example")
```

Load the package: using Example

定义 who 为 String 类型  
↓  
Appendix: hello(who::String) = "Hello, \$who"

## 2. Plotting

How to use Plots.jl which allows us to seamlessly change backends.

try grc() and plotlyjs() backends.

Examples: In: global = [14.4, 14.5, 15.8]  
numpi = [4000, 2000, 1000]  
grc()

out: Plots.GRBackend()

then use plot and scatter to generate plots.

↓  
plot(numpi, global, label = "line")

scatter!(numpi, global, label = "points")

↓  
!将两个子图放入一个 plot 图里, 否则会生成两个图。

then add xlabel! ylabel! title! into the graph.

use xflip!() 来翻转 x 轴 (即左→右变为右→左再放回坐标系中).

we can also use the package UnicodePlots.

Examples: for  $x = -10 \sim 10$ ,  $y = x^2$ , plot  $y$  vs.  $x$ . consider different backends.

In,  $x = -10:10$

$y = x.^2$

$grc()$  ↪ 可以生成一个连续圆滑的后端的一张  
plot(x,y) 图。若用  $grc()$ , 则在 Julia 中生成一个点状图。  
类似地有: GR, PyPlot, Plotly 等。

Examples: usage of subplot

$p_1 = plot(x, x)$

$p_2 = plot(x, x.^2)$

$p_3 = plot(x, x.^3)$

$p_4 = plot(x, x.^4)$

$plot(p_1, p_2, p_3, p_4, layout=(2, 2), legend=false)$

$plot(p_1, p_2, p_3, p_4, layout=(4, 1), legend=false)$

$plot(layout=(2, 2))$

从左到右  
subplot(2, 2, 1)    plot(x, y, title="y=x")  
                      :  
                       :

display(plot) 刚需 -

## Julia 5 Multiple dispatch

2025年3月5日 星期三 19:39

### 1. Specifying the types of our input arguments

In: `foo(x::String, y::String) = println("My inputs x and y are both strings!")`

`foo("hello", "hi!")`

out: `My inputs x and y are both strings!`

In: `foo(3, 4)`

out: `foo`

In: `foo(x::Int, y::Int) = --`

`foo(3, 4)`

out: `-- --`

Now, `foo` works both on integers and strings!

Now we've added an additional method to the generic function called `foo`.

`@which` are used to see which method is being dispatched

add method like: `foo(x::Number, y::Number) = println(" ")` 补充 foo 里有 3 个方法  
`foo(x, y) = println("1")` 如果要输出，则必须四个方法

# Julia 6

2025年3月5日 星期三 20:13

Consider  $\text{sum}(a) = \sum_{i=1}^n a_i$ , function name sum

用 `` 来引入 C 或 Python 语言，像 C `````` , Py ``````

@simd 是一个宏，用于指示编译器尝试将循环自动向量化，从而让 CPU 使用向量化指令来加速计算。

用 `x = fill(1.0, (3,))` 来生成 3x1 的向量：  
$$\begin{matrix} 1.0 \\ 1.0 \\ 1.0 \end{matrix}$$

# 计算机基础知识

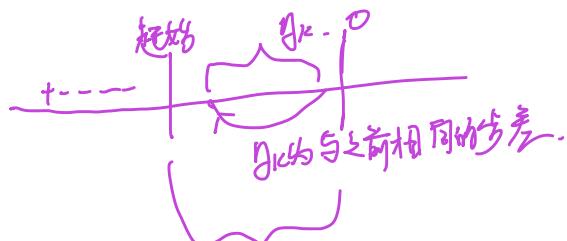
2025年2月21日 星期五 19:31

草稿：

2025年3月24日 星期一 20:17

$$f(x \geq L) =$$

$x$  在  $\{1, 2, 3, \dots\}$  上取值。



这段区间中最密集，但是随机生成。

$\Sigma \text{右部} \Rightarrow \text{左右共 } 6\varepsilon = 6\sqrt{n}$ , n 为 step 数.

$$BM\alpha : t \in [0,1] \quad \frac{S(t)}{\sqrt{n}} \quad \rightarrow BM. \quad (Bt)_{t \geq 0}.$$

fractional Bin'  $P(y|y \geq L) \cup C \xrightarrow{d} \text{GHGZ}$ .  
 $\Downarrow$   $y \in C$ ,

$$B_f \cup N(0, t)$$

$$B_t^H \cup N(0, t^{2H})$$

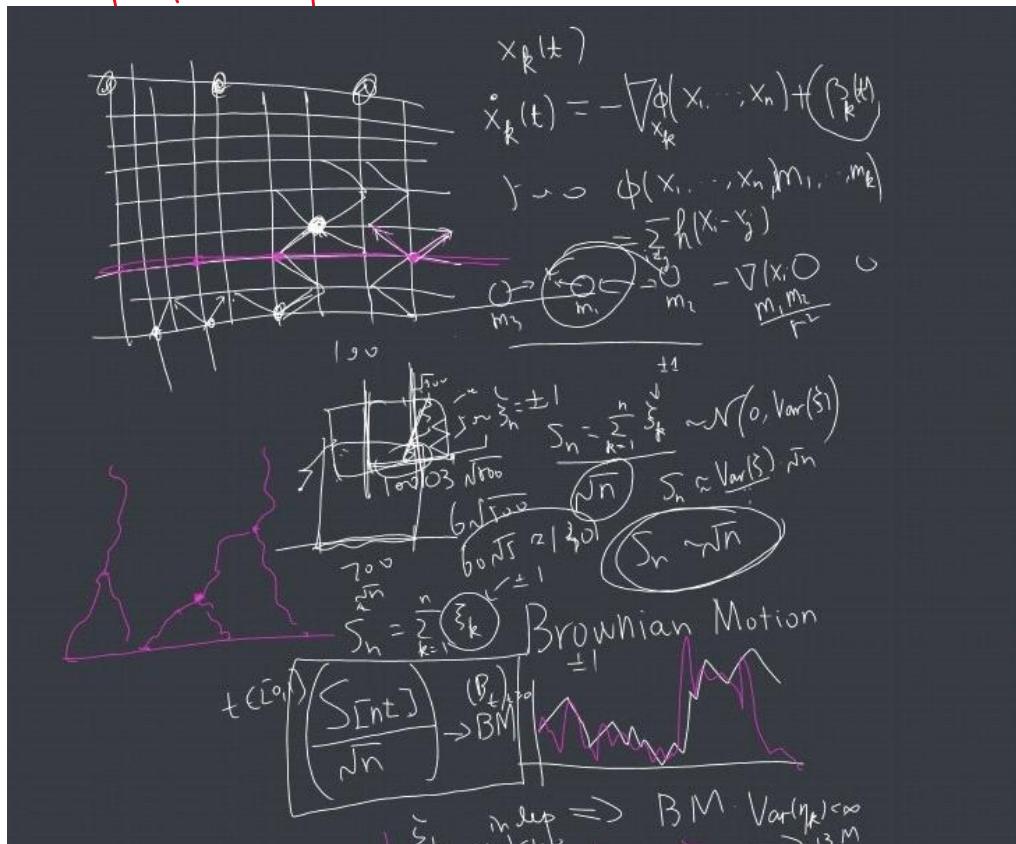
other model:  $\rightarrow m_1, m_2$  质量相加

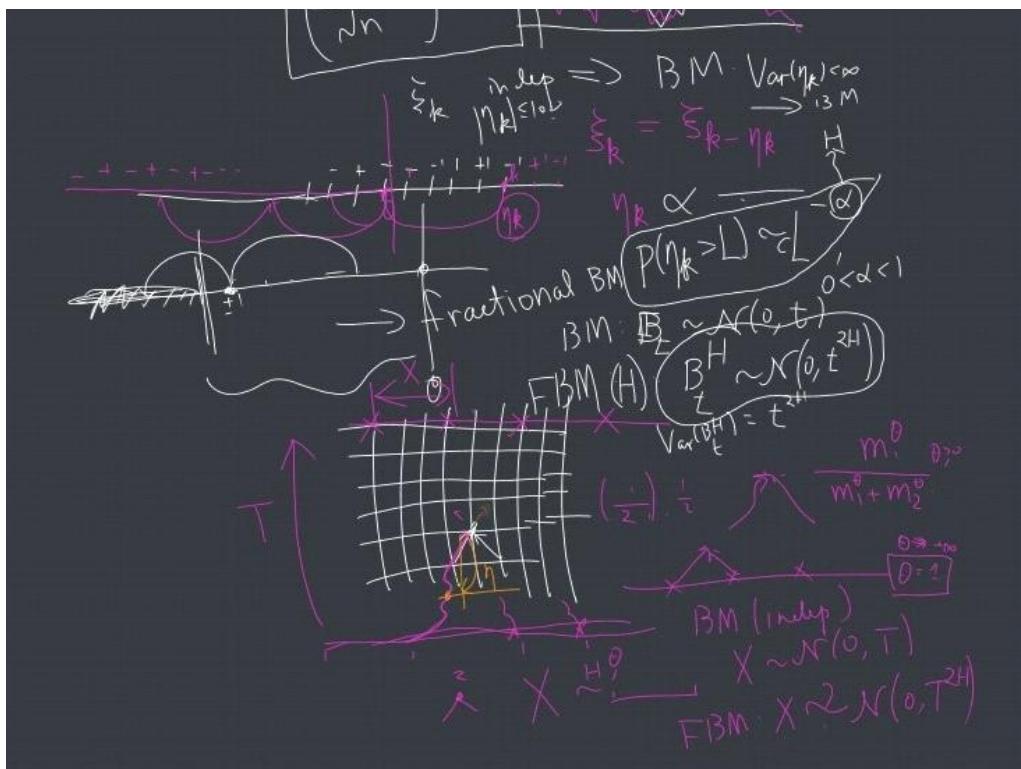
$$W = \frac{m_1^\theta}{m_1^\theta + m_2^\theta} \text{ ja in } \%$$

— ÷ 取后者 ·

## 最怕裸烹：

--  $\{x_j\}$  高斯分布,  $x \sim N(0, T^{1/2})$





coalescing Brownian motion: Two particle combine, one of it vanish  
 question: whether if the mass increase, the probability of other particles that moving towards it (tendency of approaching is increasing? like  $p \rightarrow 1$ )  
 It how to quantify these

Sznajder-Luckowicz:  $\mathbb{R}^3$ ,  $m_1 \rightarrow m_2$ , with prob.  $\frac{1}{2}$  to get one of their situation.  
 in a fluid, viscosity  $\eta$ , radius  $a$  → sphere. diffusion speed is  $\frac{kT}{6\pi\eta a}$

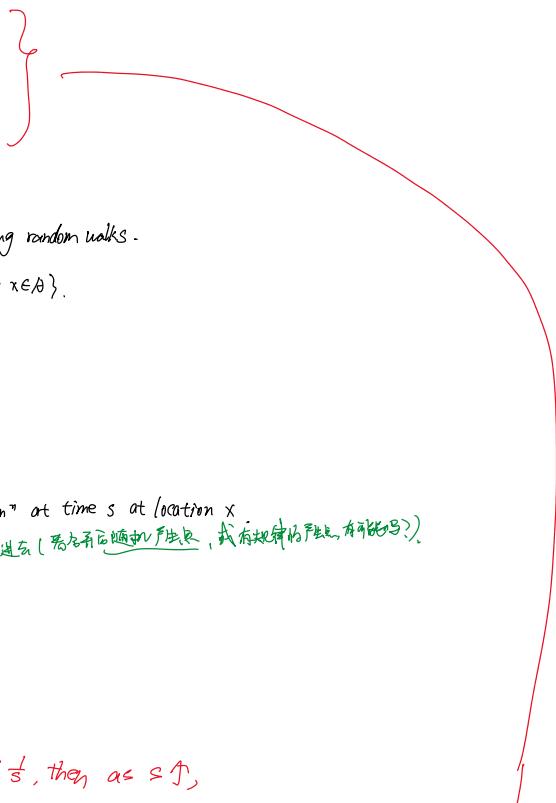
The system of coalescing Brownian motions on the line can be formulated:

denote  $C_x(t) = C_x(t, w)$ , the place  $w$  at time  $t$  of the particle.

System:  $C = C(w)$ : a real valued stochastic process indexed by  $(x, t) \in \mathbb{R} \times [0, \infty)$

$C(w)$  has the following properties:  $x, y \in \mathbb{R}, t \geq 0$ :

- ①  $C_x(0) = x$
- ②  $C_x(\cdot) \in C_b(\mathbb{R} + \infty)$  continuous path.
- ③  $C_x(t) = C_y(t)$  implies that  $C_x(s) = C_y(s)$  for all  $s \geq t$ .
- ④  $C_x(\cdot)$  must be a family of coalescing Brownian motions.



第28节: a projection of the system  $C$ : for  $t \geq 0$ ,  $X_t = \{C_x(t) : x \in \mathbb{R}\}$ .  
 $(X_t, t \geq 0)$  is a Markov process. analogous to the system  $\xi_t^2$  of coalescing random walks.

distribution of  $X_t$  is invariant, i.e.  $X_t \stackrel{d}{=} X_0$ : for  $A \subset \mathbb{R}$ ,  $\{x : X_t \in A\} = \{x : X_0 \in A\}$ .

The Percolation Substructure:

A graphical representation due to Harris: (渗透)

Define: for an arbitrary subset  $A$ ,  $X_t^A = \{C_x(t) : x \in A\}$ .  $X_t^{AB} = X_t^A \cup X_t^B$   
 $C = (C_x(s, t) : x \in \mathbb{R}, t \geq s \geq 0)$   $C_x(s, t)$  give a time  $t$  of a particle, which is "born" at time  $s$  at location  $x$   
 $C_x(u, t) = C_y(u, t) \Leftrightarrow C_x(u, s) = C_y(u, s)$  for all  $s \leq t$ .

To specify distribution of  $C$ , define  $(C^u x(t)) = C_x(u, u+t)$  for each  $u \geq 0$

for  $u < t$ , part of  $C$  before  $t$ :  $C_x(u, s) : 0 \leq s \leq t, x \in \mathbb{R}$ .

after  $t$ :  $C_x(u, v) : t \leq u < v, x \in \mathbb{R}$ .

at random walk, take each step  $\frac{1}{\sqrt{s}}$ , jumping interval  $\frac{1}{s}$ , then as  $s \uparrow$ ,  
 this is almost Brownian motion.

A stationary "Gaussian" process

$\pi^c$  be the distribution of the random set  $X_t$ .

for  $t \geq 0$ , distribution of the rescaled set  $\frac{1}{\sqrt{t}} X_t$  is  $\pi^c$

write  $(Y_t^{\pi^c}, t \geq 0)$  for the mixture of the processes  $X_t^A$ , for  $t \geq 0$ ,  $\frac{1}{\sqrt{t}} X_t^A \stackrel{d}{=} Y_t^{\pi^c}$ .

若有一个时间变换: 令  $Y_t = e^{-\frac{t}{2}} X_t$

for  $t \geq 0$ , distribution of  $Y_t$  is  $\pi^c$ .

for diffusion coefficient 1 for every particle, if it is at  $x$ , its drift is  $-\frac{x}{2}$ .

$\Rightarrow$  只对从无向向图是移动, 平衡态为  $\pi^c$

应用随机过程中的Markov Chain.

Duality:

Methods involving time reversal are referred to as "duality methods".

## Duality:

Methods involving time reversal are referred to as "duality methods".

in the lattice (晶格, 格子), coalescing and annihilating random walks, voter model  
形成两对偶运动, 一个向商一个向B  
投票模型

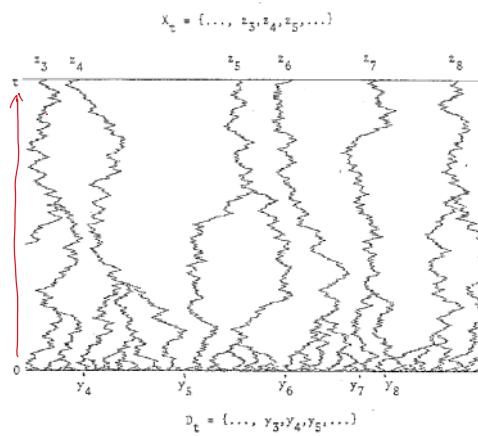
两个系统 不交叉.

a joint realization of  $c$  and  $c'$ , two systems of coalescing Brownian motions as specified by  $\mathbb{L}$ .

s.t. for all  $w \in \mathbb{L}$ ,  $x_{w(t)} \in \mathbb{R}$ ,  $0 \leq t \leq T$ ,  $(C_x(s) - C_y(T-s))(C_x(t) - C_y'(T-t)) \geq 0$

对偶关系由 CBM 与 CRW (random walks) 给出.

若考虑逆向, 简单时由  $y \rightarrow z$ , 对于  $z_i$ , 有  $\exists (y_i, y_{i+1})$  使其初状态倒回去.



$$D_t = \{y \in \mathbb{R} : \lim_{x \rightarrow y^-} C_x(t) \neq \lim_{x \rightarrow y^+} C_x(t)\}$$

points of  $D_t$  do not move:

for  $s > t > 0$ ,  $D_s \subset D_t$ .

Consider the distribution of  $D_t$ ?

相位对称的  $C \otimes C'$  于  $[0, t]$  上.

$\Rightarrow X_t' = \{C_x'(t) : x \in \mathbb{R}\}$ . Now  $D_t = X_t' \trianglelefteq X_t$ .  $\emptyset$ .

at Duality the 第二种用法, a formula for  $\pi^c$ , the distribution of  $X_t$ .

$X_t$  is determined by its zero function,  $\phi_t(B) = P(X_t \cap B = \emptyset)$  for  $B \subset \mathbb{R}$ .

$$I_0 = \{B \subset \mathbb{R} : B = [a_1, b_1] \cup \dots \cup [a_n, b_n] \text{ for some } n, a_i, b_i\}$$

system  $c$  and  $c'$  in duality on  $[0, t]$   $\Rightarrow \phi_t(B) = P(X_t \cap B = \emptyset) = P(C_{a_i}'(t) = C_{b_i}'(t) \text{ for } i=1, 2, \dots, n)$ .

for a finite  $F \subset \mathbb{R}$ ,  $A_t$  be a system of annihilating Brownian motions starting with particles on  $F$ : two particles collide then they'll both vanish.

由

duality equation:  $B \in I_0$ , as  $\phi_t(B) = P(X_t \cap B = \emptyset) = P(A_t^{\partial B} = \emptyset)$ ,  $\partial B$  is the boundary of  $B$ .

Consider Poisson process with intensity  $\lambda$ :  $\phi_t(B) = e^{-\lambda|B|}$ .  $|B|$  is Lebesgue measure of  $B$ .

# Note of the first version of Codes .

2025年3月20日 星期四 22:57

函数/命令	意义	函数/命令	意义
plot	基本二维图形	ylabel	y轴说明
fplot	一元函数图像	zlabel	z轴说明
plot3	空间曲线	clabel	等高线高度标志
meshgrid	网格数据生成	grid	格栅
mesh	网面图	hold	图形保持
surf	曲面图	axis	定制坐标轴
contour	等高线图	view	改变视点
comet	二维动画	subplot	子图
contour3	三维等高线图	figure	新图形窗口
comet3	三维动画	clf	清除图形
title	标题	close	关闭图形窗口
xlabel	x轴说明	ndgrid	n维网格数据生成

名称	说明	名称	说明
area	区域填充图	quiver(quiver3)	二维矢量图（三维）
bar(bar3)	条形图（三维）	stairs	阶梯图
barh(bar3h)	水平条形图（三维）	meshc	带等高线网格图
comet(comet3)	彗星图（三维）	meshz	带垂帘线网格图
errorbar	误差带图	surf	带等高线着色图
feather	箭号图	trimesh	三角形网格图
fill	多边形填充图	trisurf	三角形表面图
hist	统计直方图	waterfall	瀑布图
pie(pie3)	饼图（三维）	cylinder	柱面图
stem(stem3)	火柴杆图（三维）	sphere	球面图