Kase Johnson

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EDUCATION

Tennessee Technological University

Master of Science in Computer Science, Artificial Intelligence and Machine Learning

Jan. 2023 – Dec 2024

Tennessee Technological University

Cookeville, TN

Bachelor of Science in Computer Science, Minor in Mathematics

Aug. 2019 – Dec 2022

Experience

Software Engineer Intern

Sep. 2022 - Present

Tennessee Valley Authority

Cookeville, TN

- Managed SQL Server databases, ensuring the security and integrity of critical business data.
- Collaborate on SQL script development and website updates, ensuring accurate and timely data-driven reporting for business users.
- Troubleshoot and resolve system issues reported through support tickets, conducting root cause analysis to prevent recurring problems.
- Partner closely with business stakeholders to understand and fulfill technical requirements.
- Demonstrated proficiency in both front-end and back-end system improvements.

Undergraduate Teaching Assistant

Aug. 2023 – Dec 2024

Tenessee Technological University

Cookeville, TN

- Assisted in lectures and reinforcing core database concepts, including SQL queries and database design.
- Graded assignments and exams, providing clear and constructive feedback.
- Conducted one-on-one tutoring sessions and group workshops to address student challenges.
- Served as a liaison between students and faculty to address academic concerns.

Cloud Security Workshop Assistant

June 2023 – July 2023

Tennessee Technological University (NSA Funded)

Cookeville, TN

- Supported educators and professionals in understanding AWS, Azure, and Google Cloud platforms.
- Delivered training on IAM permissions, database best practices, and cloud security fundamentals.
- Collaborated with lead professor on curriculum development and workshop logistics.

PROJECTS

AID3 | Python, PyTorch, TensorFlow, Git

April 2024 – Dec 2024

- Developed an AI-powered failure detection system using YOLOv8 to monitor and identify failures in real-time from live 3D printer video feeds.
- Optimized detection performance through hyperparameter tuning, improving accuracy and reducing failure rates.
- Automated failure reporting and analysis, enabling proactive intervention and reducing material waste during failed prints.

Minecraft Plugin Development | Spigot API, Java, Maven, Git

May 2024 - Present

- EzHomes: Adds "home" teleportation capabilities to servers
- RolePlayers: Adds custom classes that each give their own unique effects and abilities.
- HeadStash: Store players inventory at your death location.
- TeePeeRequests: Adds the ability for players to teleport to each other
- Other Projects: All can be found on my Github Page

TECHNICAL SKILLS

Languages: Python, SQL, Java, JavaScript, HTML/CSS

Frameworks: React, TensorFlow

Database Management: SQL Server, MySQL

Cloud Technologies: AWS (Certified Cloud Practitioner), Azure, Google Cloud AI & Machine Learning: CNN's, Computer Vision, TensorFlow, PyTorch

Developer Tools: Git, Docker, Visual Studio Code **Certifications**: AWS Certified Cloud Practitioner