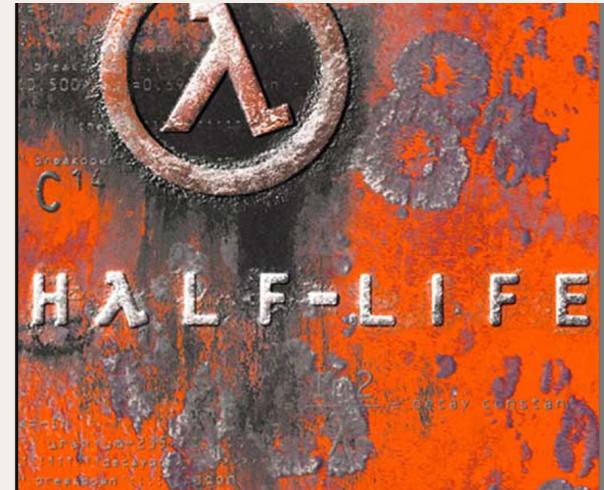


HALF-LIFE

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Decay Constant

INTRO

Page 1



- Half-Life is a first-person shooter video.
- What can you expect.

PC SPECS

- **Half-Life Recommended Requirements**
 - **CPU SPEED: 800 MHz.**
 - **RAM: 128 MB.**
 - **VIDEO CARD: 32 MB+ video card.**
 - **DEDICATED VIDEO RAM: 32 MB.**
 - **OS: Windows XP.**

GAMEPLAY OVERVIEW:

- Half-Life follows the story of Gordon Freeman.



- The game elements.
- The game mechanics

BEGINNING

- Office stimulator?



- Navigation?



KEY FEATURES:

AI additional info:

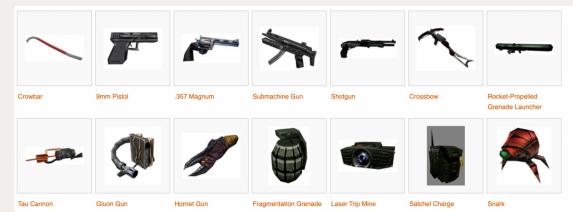
- Channel: Simon Roth
- Link: [Half-Life AI](#)
- Language: C++

- Engaging Narrative:

- Advanced AI:



- Innovative Weapons and Gadgets:



IMPACT ON THE GAMING INDUSTRY

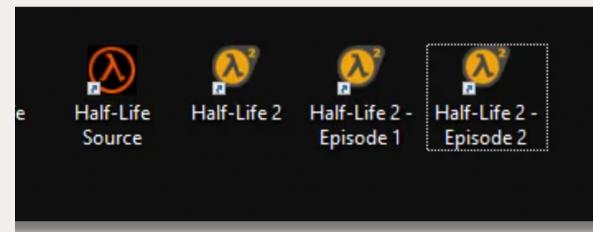
Immersive Storytelling:

- Channel: [superspinmove](#)
- Link: [Half-Life Storytelling](#)

- Half-Life profoundly impacted the gaming industry.
- Immersive Storytelling
- Modding Community and Steam
- Valve's subsequent launch of Steam

LEGACY AND SEQUELS

- Half-Life spawned several successful sequels and expansions, extending the game's universe and deepening the story.



CONCLUSION

- An iconic game
- Its innovative gameplay.
- An essential experience
- Learning Curve.

THE END



H A L F - L I F E



