Module 1

# Course Overview

Welcome to the **Python for Data Science, AI, and Development** course. After completing this course, you will:

* Possess basic knowledge of Python.
* Understand different data types.
* Use lists, tuples, dictionaries, and sets.
* Apply conditions and branching.
* Implement loops and create functions.
* Perform exception handling.
* Create and use objects.
* Read and write files.
* Collect data using APIs and web scraping.

In addition to the module labs, you will demonstrate your skills in a peer-graded project and validate your knowledge with the final quiz.

## Course Content

This course is divided into five modules. Aim to complete at least one module per week.

### Module 1: Python Basics

* About the Course
* Types
* Expressions and Variables
* String Operations

### Module 2: Python Data Structures

* Lists and Tuples
* Dictionaries
* Sets

### Module 3: Python Programming Fundamentals

* Conditions and Branching
* Loops
* Functions
* Exception Handling
* Objects and Classes
* Practice with Python Programming Fundamentals

### Module 4: Working with Data in Python

* Reading and Writing Files with Open
* Pandas
* NumPy in Python

### Module 5: APIs and Data Collection

* Simple APIs
* REST APIs, Web Scraping, and Working with Files
* Final Exam

## Learning Assets

This course contains a variety of learning resources:

* **Videos & Readings**: Present core instruction.
* **Labs & Activities**: Provide hands-on learning experiences.
* **Discussions**: Enable peer interaction and knowledge sharing.
* **Peer-Reviewed Project**: Mimics real-world scenarios to showcase your skills.
* **Practice Quizzes**: Allow you to test your understanding.
* **Graded Quizzes**: Assess how well you have learned the concepts.

# Introduction to Python

## Users of Python

Python is widely used by professionals across different fields because of its clear and readable syntax.

### Experienced Programmers

* Can develop the same programs from other languages with less code.

### Beginners

* Python is an excellent starting language due to its large global community and wealth of documentation.

## Benefits of Using Python

Python is a powerful, high-level, general-purpose programming language. It offers:

* A large standard library with tools for:
  + Databases
  + Automation
  + Web scraping
  + Text processing
  + Image processing
  + Machine learning
  + Data analytics
* Applications across:
  + **Data Science**
  + **Artificial Intelligence and Machine Learning**
  + **Web Development**
  + **Internet of Things (IoT)**
* A strong global community and support from the Python Software Foundation.

## Popularity of Python

Python has become the most widely used and popular programming language in the data science industry:

* **2019 Kaggle Survey**: 75% of over 10,000 respondents reported using Python regularly.
* **Glassdoor (2019)**: More than 75% of data science job listings included Python.
* Over 80% of data professionals worldwide reported using Python in 2019 surveys.

### Organizations Using Python

Major organizations that rely on Python include:

* IBM
* Wikipedia
* Google
* Yahoo!
* CERN
* NASA
* Facebook
* Amazon
* Instagram
* Spotify
* Reddit

## Python in Data Science and AI

Python’s rich ecosystem of libraries supports advanced applications:

### Scientific Computing Libraries

* Pandas
* NumPy
* SciPy
* Matplotlib

### Artificial Intelligence and Machine Learning

* TensorFlow
* PyTorch
* Keras
* Scikit-learn

### Natural Language Processing

* Natural Language Toolkit (NLTK)

## Diversity and Inclusion in the Python Community

Python’s community is known for its commitment to diversity and inclusion:

### Python Software Foundation

* Implements a code of conduct to ensure safe and inclusive participation both online and offline.

### PyLadies

* An international mentorship group dedicated to supporting women in becoming active contributors and leaders in the Python open-source community.

## Summary

* Python has clear, readable syntax for both beginners and experienced developers.
* It is widely used in Data Science, AI, Web Development, and IoT.
* Python offers powerful libraries for scientific computing, machine learning, and NLP.
* The community is globally active and emphasizes diversity and inclusion.

# Getting Started with Jupyter

## Introduction

Welcome to **Getting Started with Jupyter**. After completing this module, you will be able to:

* Describe how to run, insert, and delete a cell in a notebook.
* Work with multiple notebooks.
* Present a notebook.
* Shut down a notebook session.

## Launching a Notebook

In the lab session of this module, you can launch a notebook using the Skills Network virtual environment.

* Select the check box, click **Open Tool**, and the environment will launch Jupyter Lab.
* Once the notebook opens, you can rename it by clicking **File > Rename Notebook** and entering a new name.

### Running Your First Cell

* Create a new notebook and type print("Hello World").
* Click the **Run** button to execute the cell.
* Alternatively:
  + From the main menu bar, click **Run > Run Selected Cells**.
  + Or press **Shift + Enter** as a shortcut.
* To run all cells in the notebook, select **Run All Cells**.

## Working with Cells

### Inserting a Cell

* Click the **plus (+)** symbol in the toolbar to insert a new cell.

### Deleting a Cell

* Highlight the cell, then click **Edit > Delete Cells**.
* Shortcut: Press **D** twice (**DD**) on the highlighted cell.

### Moving Cells

* You can move cells up or down as needed.

## Working with Multiple Notebooks

* Click the **plus (+)** button in the toolbar and select the file you want to open.
* Alternatively: **File > Open New Launcher** or **File > Open New Notebook**.
* Opened notebooks can be arranged side by side.

### Example

In one notebook, assign:

one = 1

two = 2

print(one + two)

This demonstrates working with multiple notebooks simultaneously.

## Presenting with Jupyter

Jupyter supports creating presentations directly from notebooks:

* Use **Markdown cells** to add titles, text, and descriptions.
* Create plots and combine them with code outputs.
* Convert cells into slides or sub-slides for presentations.

This feature allows seamless delivery of code, visualizations, and narrative as part of a project.

## Shutting Down Notebooks

When you finish working:

* Click the **stop icon** on the sidebar (second icon from the top).
* You can terminate all sessions at once or shut them down individually.
* Once shut down, you will see **“No Kernel”** in the top-right corner, confirming the notebook is inactive.
* Close the tabs after shutting down.

## Summary

In this module, you learned how to:

* Run, insert, and delete code cells.
* Work with multiple notebooks at the same time.
* Present results using Markdown and code cells.
* Shut down notebook sessions when finished.

# Module 1 Summary: Python Basics

## Data Types in Python

Python can distinguish among various data types:

* **Integers**: Whole numbers that can be positive or negative.
* **Floats**: Numbers with decimal points that represent whole or fractional values.
* **Strings**: Text data enclosed in single or double quotes, consisting of letters, digits, whitespace, or special characters.
* **Booleans**: Represent logical values, True or False.

### Typecasting

* Integers can be converted to floats and vice versa.
* Integers and floats can be converted to strings.
* Integers or floats can be converted to Booleans:
  + 0 → False
  + Non-zero values → True

## Expressions and Operations

Expressions in Python combine values and operations to produce results.

* Supports mathematical operations such as addition, subtraction, multiplication, and division.
* // performs integer division, discarding the fractional part.
* Python follows the **BODMAS** order of operations when evaluating expressions.

## Variables

Variables store and manipulate data in Python:

* The assignment operator (=) assigns values to variables.
* Reassigning a variable overrides its previous value.
* Mathematical operations can be performed on variables.
* Changing one variable affects others only if they reference the same **mutable object**.

## String Operations

Python provides powerful operations for manipulating strings:

* **String Basics**:
  + Strings are ordered sequences of characters.
  + Characters are indexed using positive and negative indices.
  + Strings support indexing, slicing, concatenation, and replication.
  + Strings are **immutable** and cannot be changed once created.
* **Escape Sequences**:
  + \n → New line
  + \t → Tab
  + \\ → Backslash
* **String Methods**:
  + Search, modify, and format strings.
  + Change case, replace characters, and find items.
  + Applying a method to a string creates and returns a new string.

## Key Takeaways

* Python supports multiple data types: integers, floats, strings, and Booleans.
* Typecasting allows conversion between data types.
* Expressions and operators enable mathematical calculations.
* Variables help store and manipulate data.
* Strings offer rich operations like slicing, formatting, and built-in methods, but remain immutable.

# Glossary: Python Basics

Welcome! This alphabetized glossary contains many of the terms you'll find within this course. This comprehensive glossary also includes additional industry-recognized terms not used in course videos. These terms are important for you to recognize when working in the industry, participating in user groups, and engaging in other certificate programs.

## A

* **AI**: Artificial intelligence is the ability of a digital computer or computer-controlled robot to perform tasks commonly associated with intelligent beings.
* **Application Development**: The process of planning, designing, creating, testing, and deploying a software application to perform various business operations.
* **Arithmetic Operations**: Basic calculations like addition, subtraction, multiplication, and division, also known as algebraic or mathematical operations.
* **Array of Numbers**: A set of numbers or objects that follow a pattern, presented as rows and columns to explain multiplication.
* **Assignment Operator in Python**: A binary operator (=) that assigns a value to a variable.
* **Asterisk**: Symbol (\*) used to perform various operations in Python.

## B

* **Backslash**: An escape character (\) used in Python strings to treat the following character in a special way.
* **Boolean**: A system of algebraic notation using binary digits 0 (False) and 1 (True).

## C

* **Colon**: Used to represent indented blocks, and to fetch data or index ranges in arrays.
* **Concatenate**: To link things together in a chain or series.

## D

* **Data Engineering**: Field focused on turning raw data into usable information through blending, testing, and optimizing data.
* **Data Science**: Interdisciplinary field focused on extracting knowledge from large datasets, preparing data, and presenting findings for decision-making.
* **Data Type**: Refers to the type of value a variable has, defining what operations can be applied without errors.
* **Double Quote**: Symbol (" ") used to represent strings in Python.

## E

* **Escape Sequence**: A sequence of characters starting with an escape character to perform special functions.
* **Expression**: A combination of operators and operands that evaluates to a value.

## F

* **Float**: A data type representing floating-point numbers.
* **Forward Slash**: Symbol (/) used for division and other operations in Python.
* **Foundational**: Denoting an underlying basis or principle; fundamental.

## I

* **Immutable**: Objects (like int, float, bool, string, tuple) that cannot be changed once created.
* **Integer**: Whole numbers, positive, negative, or zero.

## M

* **Manipulate**: Modifying or creating new strings by altering existing ones.
* **Mathematical Conventions**: Generally agreed-upon facts, notations, or usage in mathematics.
* **Mathematical Expressions**: Statements involving numbers or variables connected by operators.
* **Mathematical Operations**: Calculating values using operands and operators.

## N

* **Negative Indexing**: Accessing elements from the end of a sequence using negative numbers.

## O

* **Operands**: Quantities on which operations are performed.
* **Operators in Python**: Symbols used to perform operations on variables and values.

## P

* **Parentheses**: Used to call an object.

## R

* **Replicate**: To make an exact copy.

## S

* **Sequence**: Formally defined as a function whose domain is an interval of integers.
* **Single Quote**: Symbol (' ') used to represent strings in Python.
* **Slicing in Python**: Technique to extract portions of a list or string.
* **Special Characters**: Characters not considered letters or digits, such as symbols or punctuation.
* **Stride Value**: The number of bytes from one row of pixels to the next in memory.
* **Strings**: Arrays of Unicode characters.
* **Substring**: A sequence of characters within a larger string.

## T

* **Type Casting**: Converting one data type to another (also called Type Conversion or Coercion).
* **Types in Python**: Categories of data items, such as integers, floats, strings, and Booleans.

## V

* **Variables**: Containers for storing data values.

Module 2

# Lists and Tuples

## Compound Data Types

Lists and tuples are examples of compound data types in Python. They are key data structures used to organize and manage collections of data.

## Tuples

### Definition

* Tuples are **ordered sequences**.
* Represented as comma-separated elements enclosed in parentheses ( ).
* They can contain multiple data types (strings, integers, floats, etc.), but the variable type remains a **tuple**.

### Accessing Elements

* Elements are accessed using **indexing** with square brackets [].
* Indexing starts from 0.
* Negative indexes can be used to access elements from the end of the tuple.

### Operations on Tuples

* **Concatenation**: Tuples can be combined using the + operator.
* **Slicing**: A range of elements can be accessed using [start:end]. The end index is exclusive.
* **Length**: The len() function returns the number of elements in a tuple.

### Immutability

* Tuples are **immutable** (cannot be modified after creation).
* Assigning one tuple variable to another references the same object.
* To modify a tuple, a **new tuple** must be created.

### Functions with Tuples

* The sorted() function creates a **new sorted list** from a tuple.
* Tuples can also contain other tuples or complex objects, known as **nesting**.

### Nesting and Indexing

* Tuples can be nested (tuples within tuples).
* Standard indexing rules apply to access nested elements.
* This nesting can be visualized like a **tree structure**.
* Example: tup[2][3] -> means the fourth element of the sub-tuple at index 2 inside a tuple.

## Lists

### Definition

* Lists are **ordered sequences** represented with square brackets [ ].
* Lists are **mutable**, meaning their contents can be changed.

### Accessing Elements

* Elements are accessed using indexing, similar to tuples.
* Negative indexes are supported.
* Slicing works the same as in tuples.

### Operations on Lists

* **Concatenation**: Lists can be combined using the + operator.
* **Extend**: The .extend() method adds multiple elements to the end of a list.
* **Append**: The .append() method adds a single element.
* **Deletion**: Elements can be removed using the del command.

### Mutability

* Lists can be modified directly:
  + Changing an element by index.
  + Adding new elements using methods.
  + Deleting elements.
* **Aliasing**: Assigning one list variable to another references the same object. Changes in one affect the other. e.g. A = [1,2,3] and B = A.
* **Cloning**: To avoid aliasing, lists can be cloned so each variable references a separate object.



### Conversion

* Strings can be converted into lists using the .split() method.
* A delimiter can be passed to .split() to control how the string is divided.

## Summary

* **Tuples**: Ordered, immutable, represented by parentheses ( ).
* **Lists**: Ordered, mutable, represented by square brackets [ ].
* Both support indexing, slicing, concatenation, and nesting.
* Tuples are often used when data should remain constant, while lists are preferred when modifications are needed.

# Dictionaries

## Definition

* Dictionaries are **collections of key-value pairs** in Python.
* Represented using curly brackets { }.
* Keys act like indexes but do not have to be integers. They are usually strings and must be **immutable** and **unique**.
* Values can be immutable, mutable, and can include duplicates.

## Structure

* Each **key** is followed by a **value**, separated by a colon :.
* Each key-value pair is separated by a comma.

## Example

albums = {

"Back in Black": 1980,

"The Dark Side of the Moon": 1973,

"The Bodyguard": 1992,

"Thriller": 1982

}

* Keys: Album titles (e.g., "Back in Black").
* Values: Release years (e.g., 1980).

## Accessing Values

* Values are accessed using **square brackets** with the key.

albums["Back in Black"] # Output: 1980

albums["The Dark Side of the Moon"] # Output: 1973

## Modifying Dictionaries

* **Add Entry**: Assign a new key with a value.

albums["Graduation"] = 2007

* **Delete Entry**: Use the del command.

del albums["Thriller"]

## Checking Membership

* Use the in command to check if a key exists.

"Back in Black" in albums # Output: True

"Random Album" in albums # Output: False

## Dictionary Methods

* **Keys**: albums.keys() returns all keys.
* **Values**: albums.values() returns all values.

## Visualization

* Think of a dictionary like a **table**:
  + The first column represents **keys** (e.g., album titles).
  + The second column represents **values** (e.g., release years).

## Summary

* Dictionaries store data as key-value pairs.
* Keys must be unique and immutable.
* Values can be duplicates and may be mutable or immutable.
* They are powerful for lookups, modifications, and managing structured data.

# Sets

## Definition

* Sets are a **collection type** in Python.
* Like lists and tuples, they can contain different data types.
* **Key Characteristics**:
  + **Unordered**: They do not record element positions.
  + **Unique Elements**: Duplicate values are not allowed.

## Creating Sets

* Defined using **curly brackets { }**.
* Duplicate items are automatically removed.
* You can convert a list to a set using the set() function (**typecasting**).

my\_list = ["ACDC", "BackInBlack", "ACDC"]

my\_set = set(my\_list)

print(my\_set) # Output: {"ACDC", "BackInBlack"}

## Basic Set Operations

### Adding Elements

* Use the add() method.

A = {"Thriller", "ACDC"}

A.add("inSync")

* Adding the same item again has no effect (no duplicates).

### Removing Elements

* Use the remove() method.

A.remove("inSync")

### Membership Test

* Use the in keyword.

"ACDC" in A # Output: True

"Who" in A # Output: False

## Mathematical Set Operations

### Intersection

* The intersection of two sets contains only the elements present in **both sets**.

AlbumSet1 = {"ACDC", "BackInBlack", "Thriller"}

AlbumSet2 = {"ACDC", "BackInBlack", "The Bodyguard"}

AlbumSet3 = AlbumSet1 & AlbumSet2

print(AlbumSet3) # Output: {"ACDC", "BackInBlack"}

### Union

* The union of two sets contains **all unique elements** from both sets.

AlbumSet1 | AlbumSet2

### Subset

* Check if a set is a subset of another using issubset().

AlbumSet3.issubset(AlbumSet1) # Output: True

## Visualization with Venn Diagrams

* **Sets** can be represented as circles.
* **Intersection**: Overlapping area.
* **Union**: A Combination of both circles.
* **Subset**: One circle fully inside another.

## Summary

* Sets are unordered collections of unique elements.
* They support operations like **add**, **remove**, and **membership checks**.
* Mathematical operations include **intersection**, **union**, and **subset checking**.
* Useful for managing collections with no duplicates and for mathematical computations.

# Module 2 Summary: Python Data Structures

## Tuples

* Ordered and immutable collections of elements.
* Defined using **parentheses ()** with comma-separated values.
* Can include strings, integers, floats, and even nested tuples.
* Access elements using positive and negative indexing.
* Operations include combining, concatenating, and slicing.
* Since tuples are immutable, new tuples must be created for modifications.

## Lists

* Ordered and mutable collections of items.
* Defined using **square brackets []**.
* Can contain mixed data types such as strings, integers, floats, and nested lists.
* Elements are accessed using positive and negative indexing.
* Support operations like adding, deleting, splitting, concatenating, and appending.
* Aliasing occurs when multiple names refer to the same list object.
* Lists can be cloned to create independent copies.

## Dictionaries

* Store **key-value pairs** for flexible data retrieval.
* Defined using **curly brackets {}**.
* Keys must be immutable and unique, while values can be mutable and allow duplicates.
* Key-value pairs are separated by commas.
* Access values using keys.
* Support operations like adding, deleting, and checking for the existence of keys (returns True/False).
* Provide methods to retrieve lists of keys and values.

## Sets

* Unordered collections of **unique elements**.
* Defined using **curly brackets {}**.
* Automatically remove duplicate items.
* A list passed through the set() function generates a set of unique elements.
* Support set operations such as **adding, removing, and membership checks**.
* Mathematical operations include:
  + **Intersection (&)** → Common elements between sets.
  + **Union (|)** → All unique elements from both sets.
  + **Subset check (issubset())** → Determine if one set is contained within another.

## Summary

* **Tuples**: Ordered, immutable, suitable for fixed collections.
* **Lists**: Ordered, mutable, versatile for dynamic collections.
* **Dictionaries**: Key-value storage with unique keys and flexible values.
* **Sets**: Unordered, unique elements, ideal for duplicate removal and set operations.

# Glossary: Python Data Structures

Welcome! This alphabetized glossary contains many of the terms in this course. It also includes additional industry-recognized terms important for working in the industry, participating in user groups, and other certificate programs.

## A

### Aliasing

Aliasing refers to giving another name to a function or a variable.

### Ampersand

A character typically "&" standing for the word "and."

## C

### Compound Elements

Compound statements contain (groups of) other statements; they affect or control the execution of those other statements in some way.

## D

### Delimiter

A delimiter in Python is a character or sequence of characters used to separate or mark the boundaries between elements or fields within a larger data structure, such as a string or a file.

### Dictionaries

A dictionary in Python is a data structure that stores a collection of key-value pairs, where each key is unique and associated with a specific value.

## F

### Function

A function is a block of code, defining a set of procedures, which is executed only when it is called.

## I

### Immutable

Immutable objects are of built-in datatypes like int, float, bool, string, Unicode, and tuple. These objects cannot be changed after creation.

### Intersection

The intersection of two sets is a new set containing only the elements that are present in both sets.

## K

### Keys

The keys() method in Python Dictionary returns a view object that displays a list of all the keys in the dictionary in order of insertion.

## L

### Lists

A list is any list of data items, separated by commas, inside square brackets.

### Logic Operations

In Python, logic operations refer to the use of logical operators such as "and," "or," and "not" to perform logical operations on Boolean values (True or False).

## M

### Mutable

Mutable objects in Python are objects whose values can be changed after they are created. These objects allow modifications such as adding, removing, or altering elements without creating a new object.

## N

### Nesting

A nested function is simply a function within another function and is sometimes called an "inner function."

## R

### Ratings in Python

Ratings in Python typically refer to a numerical or qualitative measure assigned to something to indicate its quality, performance, or value.

## S

### Set Operations

Set operations in Python refer to mathematical operations performed on sets, which are unordered collections of unique elements.

### Sets in Python

A set is an unordered collection of unique elements.

### Syntax

The rules that define the structure of the Python language.

## T

### Tuples

Used to store multiple items in a single variable.

### Type Casting

In Python, type casting means converting one data type to another.

## V

### Variables

A variable is a symbolic name or identifier used to store and manipulate data. Variables serve as containers for values of various data types, including numbers, strings, lists, and more.

### Venn Diagram

A graphical representation that uses overlapping circles to illustrate the relationships and commonalities between sets or groups of items.

### Versatile Data

Versatile data refers to data that can be used in multiple ways, adaptable to different applications or purposes, and not restricted to a specific use case.

Module 3

# Exploring Python Functions

## Objectives

After reading this, you should be able to:

* Describe the function concept and the importance of functions in programming
* Write a function that takes inputs and performs tasks
* Use built-in functions like len(), sum(), and others effectively
* Define and use your own functions in Python
* Differentiate between global and local variable scopes
* Use loops within a function
* Modify data structures using functions

## Introduction to Functions

A function is a fundamental building block that encapsulates specific actions or computations. Similar to mathematics, functions in programming take inputs, perform operations, and return outputs.

## Purpose of Functions

Functions promote **modularity** and **reusability**. Instead of duplicating code, you can define a function once and call it wherever needed, making code cleaner and easier to maintain.

## Benefits of Using Functions

* **Modularity**: Break complex tasks into manageable parts
* **Reusability**: Use functions multiple times without rewriting code
* **Readability**: Enhance understanding with meaningful function names
* **Debugging**: Isolated functions simplify troubleshooting
* **Abstraction**: Simplify complex processes with easy-to-use interfaces
* **Collaboration**: Teams can work on separate functions concurrently
* **Maintenance**: Changes in a function reflect everywhere it is used

## How Functions Work

### Inputs (Parameters)

Functions receive inputs (parameters) that allow them to work with specific data.

### Performing Tasks

Functions execute predefined tasks such as calculations, operations on data, formatting, or fetching information.

### Producing Outputs

Functions return results (outputs) that can be reused, stored in variables, or passed to other functions.

**Example:**

def calculate\_total(a, b): # Parameters: a and b

total = a + b # Task: Addition

return total # Output: Sum

result = calculate\_total(5, 7)

print(result) # Output: 12

## Python’s Built-in Functions

Python offers many built-in functions that simplify coding tasks.

### Common Examples

# len()

string\_length = len("Hello, World!") # Output: 13

list\_length = len([1, 2, 3, 4, 5]) # Output: 5

# sum()

total = sum([10, 20, 30, 40, 50]) # Output: 150

# max()

highest = max([5, 12, 8, 23, 16]) # Output: 23

# min()

lowest = min([5, 12, 8, 23, 16]) # Output: 5

## Defining Your Own Functions

def function\_name():

pass

* pass is a placeholder statement to maintain correct syntax until code is added.

### Example with Parameters

def greet(name):

return "Hello, " + name

print(greet("Alice")) # Output: Hello, Alice

### Docstrings

def multiply(a, b):

"""

This function multiplies two numbers.

Input: a (number), b (number)

Output: Product of a and b

"""

print(a \* b)

multiply(2, 6) # Output: 12

### Return Statement

def add(a, b):

return a + b

sum\_result = add(3, 5)

print(sum\_result) # Output: 8

## Understanding Scopes and Variables

* **Global Scope**: Variables defined outside functions (accessible everywhere)
* **Local Scope**: Variables defined inside a function (accessible only inside it)

global\_variable = "I'm global"

def example\_function():

local\_variable = "I'm local"

print(global\_variable) # Access global

print(local\_variable) # Access local

example\_function()

print(global\_variable) # Works

# print(local\_variable) # Error

## Using Functions with Loops

Functions can contain loops, making tasks more organized and reusable.

def print\_numbers(limit):

for i in range(1, limit + 1):

print(i)

print\_numbers(5) # Output: 1 2 3 4 5

### Example with Loop and Function

def greet(name):

return "Hello, " + name

for \_ in range(3):

print(greet("Alice"))

## Modifying Data Structures with Functions

### Adding and Removing Elements in a List

# Initial list

my\_list = []

# Function to add elements

def add\_element(data\_structure, element):

data\_structure.append(element)

# Function to remove elements

def remove\_element(data\_structure, element):

if element in data\_structure:

data\_structure.remove(element)

else:

print(f"{element} not found in the list.")

# Add elements

add\_element(my\_list, 42)

add\_element(my\_list, 17)

add\_element(my\_list, 99)

print("Current list:", my\_list)

# Remove elements

remove\_element(my\_list, 17)

remove\_element(my\_list, 55) # Not found

print("Updated list:", my\_list)

# Exception Handling in Python

## Objectives

By the end of this reading, you should be able to:

* Understand exceptions
* Distinguish errors from exceptions
* Recognize common Python exceptions
* Manage exceptions effectively

## What Are Exceptions?

Exceptions are alerts that occur when something unexpected happens while running a program. They could result from coding mistakes or unplanned situations. Python can raise exceptions automatically, but we can also trigger them manually using the raise statement. By handling exceptions, we can prevent programs from crashing.

## Errors vs. Exceptions

Errors and exceptions differ in their severity and handling:

|  |  |  |
| --- | --- | --- |
| Aspect | Errors | Exceptions |
| Origin | Caused by environment, hardware, or operating system | Caused by problematic code execution within the program |
| Nature | Severe, often causing program crashes | Less severe, can usually be fixed so the program continues |
| Handling | Not usually caught or handled by the program | Can be caught using try-except blocks |
| Examples | SyntaxError (incorrect syntax), NameError (undefined variable) | ZeroDivisionError, FileNotFoundError |
| Categorization | Not classified | Categorized into classes (ArithmeticError, IOError, ValueError, etc.) |

## Common Exceptions in Python

Here are some commonly encountered exceptions:

### ZeroDivisionError

Occurs when dividing a number by zero.

result = 10 / 0 # Raises ZeroDivisionError

### ValueError

Occurs when inappropriate values are used, e.g., converting a non-numeric string to an integer.

num = int("abc") # Raises ValueError

### FileNotFoundError

Occurs when trying to access a non-existent file.

with open("nonexistent\_file.txt", "r") as file:

content = file.read() # Raises FileNotFoundError

### IndexError

Occurs when accessing a list index out of range.

my\_list = [1, 2, 3]

missing = my\_list[5] # Raises IndexError

### KeyError

Occurs when accessing a non-existent dictionary key.

my\_dict = {"name": "Alice", "age": 30}

missing = my\_dict["city"] # Raises KeyError

### TypeError

Occurs when using an object in an incompatible manner.

result = "hello" + 5 # Raises TypeError

### AttributeError

Occurs when accessing an attribute or method that does not exist.

text = "example"

missing = text.some\_method() # Raises AttributeError

### ImportError

Occurs when attempting to import a non-existent module.

import non\_existent\_module # Raises ImportError

**Note**: These are just a few examples; Python has many exceptions. With proper handling, you can manage them effectively.

## Handling Exceptions

Python uses **try-except** blocks to handle exceptions and prevent crashes.

### How It Works

* Code that might raise an exception is placed in the try block.
* If an exception occurs, control jumps to the except block.
* The except block defines how to handle the exception gracefully.
* The program continues execution after handling the exception.

### Example: Division by Zero

try:

result = 10 / 0

except ZeroDivisionError:

print("Error: Cannot divide by zero")

print("Outside of try and except block")

# Objects and Classes in Python

**Estimated time needed: 20 minutes**

## Objectives

By the end of this reading, you should be able to:

* Understand objects and classes in Python
* Identify data attributes and methods
* Create your own classes and objects
* Work with constructors and methods
* Recognize how to modify and interact with objects

## Introduction to Objects

Python has many different data types: integers, floats, strings, lists, dictionaries, and Booleans. In Python, each is an **object**.

### Characteristics of an Object

Every object has:

* A **type**
* An **internal representation**
* A set of **functions (methods)** to interact with the data

An **object** is an instance of a particular type. For example:

* Each integer you create is an integer object.
* Each list you create is a list object.

We can find out the type of an object by using the type() command.

### Examples of Objects

* Integer object
* List object
* String object
* Dictionary object

## Classes and Methods

A **class** is a blueprint for creating objects. It defines:

* **Data attributes/State**: characteristics of the object
* **Methods/Behavior**: functions that interact with the object

We have already used methods, such as list.sort() or list.reverse(), which change the state of the list object.

## Creating Your Own Classes

You can create your own classes in Python. A class defines the structure of objects:

### Circle Class Example

Data attributes:

* radius
* color

### Rectangle Class Example

Data attributes:

* color
* height
* width

### Class Definition

To create a class in Python:

class Circle(object):

def \_\_init\_\_(self, radius, color):

self.radius = radius

self.color = color

### Creating Objects from a Class

circle1 = Circle(4, "red")

circle2 = Circle(2, "green")

Similarly, you can create rectangle objects with height, width, and color.

## Constructors and the \_\_init\_\_ Method

The \_\_init\_\_ method is a **constructor**. It initializes the object when it is created.

* self refers to the instance of the class.
* Parameters (e.g., radius, color) initialize the object’s data attributes.

class Rectangle(object):

def \_\_init\_\_(self, height, width, color):

self.height = height

self.width = width

self.color = color

## Accessing and Modifying Attributes

You can access attributes with the dot operator:

print(circle1.radius)

print(circle1.color)

You can also modify them directly:

circle1.color = "blue"

## Methods in Classes

Methods are functions inside a class that interact with its data attributes.

### Example: Adding to Radius

class Circle(object):

def \_\_init\_\_(self, radius, color):

self.radius = radius

self.color = color

def add\_radius(self, r):

self.radius = self.radius + r

### Using the Method

circle = Circle(2, "red")

circle.add\_radius(8)

print(circle.radius) # Output: 10

## Drawing Methods

You can also define methods like drawCircle or drawRectangle to visualize objects. (See lab exercises for implementation.)

## Summary

* Objects are **instances of classes**.
* Classes define **data attributes** and **methods**.
* The \_\_init\_\_ method is the constructor used to initialize object attributes.
* Methods allow interaction with and modification of object data.
* You can use the dir() function to inspect available attributes and methods of an object.

For more advanced details, visit [python.org](https://www.python.org/).

# Module 3 Summary: Python Programming Fundamentals

## Conditional Statements

* Python conditions use **if statements** to execute code based on true/false conditions created by comparisons and Boolean expressions.
* **Comparison operators** include:
  + == (equal to)
  + > (greater than)
  + < (less than)
  + != (not equal to)
* You can compare **integers, strings, and floats**.
* Python branching uses if, else, and elif to direct program flow and execute different code blocks.
* if defines actions when the condition is true.
* else defines actions when all previous conditions are false.
* elif provides additional checks only if the initial condition is false.
* Boolean logic operators are used to perform operations on Boolean values.

## Loops

* Loops are control structures that automate repetitive tasks and iterate over data structures.
* The range() function generates a sequence of numbers with a start, stop, and step value.
* **For loop** iterates over sequences like lists, tuples, or strings, executing code for each item.
* **While loop** executes a block of code as long as the condition remains true.

## Functions

* Functions are reusable code blocks that perform tasks, accept inputs, and often return results.
* Python has many **built-in functions**, such as:
  + len() to find the length of a sequence
  + sum() to calculate the sum of a sequence
  + sorted() to return a sorted list
  + sort() to sort items in the original list
* You can also **create your own functions**.
* Functions should include **documentation strings** (docstrings) to ensure clarity and maintainability.
* The help() command displays documentation for a function.
* Functions can have multiple parameters.
* If no return statement is used, the function returns **None** by default.
* The pass keyword can be used as a placeholder.
* Functions usually perform multiple tasks.

## Variable Scope

* The scope of a variable defines where it can be accessed or modified.
* **Local scope**: variables defined inside a block or function, accessible only within it.
* **Global scope**: variables defined at the top level, accessible throughout the program.

## Exception Handling

* Exception handling prevents errors from crashing a program.
* try-except is used to handle errors.
* try-except-else adds an else block that runs when no exceptions occur.
* try-except-else-finally ensures the finally block always runs, regardless of exceptions.

## Objects and Classes

* Objects are **instances of classes** that encapsulate data and behavior.
* The type() function determines the type of an object.
* **Classes** are blueprints for creating objects, defining attributes and methods.
* **Methods** can modify an object’s state while maintaining its type.
* The \_\_init\_\_ method initializes object attributes.
* Instances of a class can be created with specific attributes.
* **Data attributes** define the data of an object.
* **Methods** are functions that interact with and modify attributes.
* Methods require self as the first parameter, along with other parameters.

# Glossary: Python Programming Fundamentals

This alphabetized glossary contains many of the terms you'll find within Python for AI. It also includes additional industry-recognized terms important for recognizing when working in the industry, joining user groups, or pursuing other certificate programs.

## Glossary Terms

### Analogy

Refers to a concept or comparison outside the scope of the programming language itself, used to explain or relate one concept to another in a more understandable way.

### Attributes

Attributes in Python refer to the characteristics or properties of an object, and they can be accessed using dot notation.

### Branching

Branching in Python is a process of altering the flow of a program based on conditions, typically using if, elif, and else statements.

### Comparison Operators

Comparison operators in Python are used to compare values and return Boolean results (True or False), including operators like:

* == (equal)
* != (not equal)
* < (less than)
* > (greater than)
* <= (less than or equal to)
* >= (greater than or equal to)

### Conditions

Conditions in Python are used to make decisions in code, executing specific blocks of code based on whether a given expression evaluates to True or False.

### Enumerate

In Python, enumerate is a built-in function that adds a counter to an iterable, allowing you to loop through both the elements and their corresponding indices.

### Exception Handling

Exception handling in Python is a mechanism for gracefully managing and responding to errors or exceptional conditions that may occur during program execution.

### Explicitly

In Python, the term "explicitly" refers to performing an action or specifying something in a clear, unambiguous, and direct manner.

### For Loops

For loops in Python are used for iterating over a sequence (such as a list, tuple, or string) or other iterable objects, executing a set of statements for each item in the sequence.

### Global Variable

Global variables in Python are variables defined outside of any function or block and can be accessed and modified from any part of the code.

### Incremented

"Incremented" in Python means to increase the value of a variable by a specified amount, typically done using the += operator or by adding a fixed value.

### Indent

In Python, "indent" refers to the use of whitespace at the beginning of a line to signify the structure and scope of code blocks, such as loops and functions.

### Indices

In Python, "indices" refer to the position or location of elements in a sequence, like a string, list, or tuple, starting with 0 for the first element.

### Iterate

In Python, "iterate" means to repeatedly perform a set of operations or steps on each item in a collection, such as a list, tuple, or dictionary, typically using loops or iterators.

### Local Variables

Local variables in Python are variables defined within a specific function or block of code and are only accessible within that function or block.

### Logic Operators

Logic operators in Python are used to perform logical operations on Boolean values, including:

* and (logical AND)
* or (logical OR)
* not (logical NOT)

### Loops

Loops in Python are constructs for repeating a block of code, enabling the execution of the same code multiple times.

### Parameters

Parameters in Python are placeholders in a function definition, used to accept and work with values provided to the function when it is called.

### Programming Fundamentals

Programming fundamentals in Python involve variables, control structures, functions, data structures, input/output, and error handling for building software.

### Range Function

The range function in Python generates a sequence of numbers that can be used for iterating in a loop. Typically used as range(start, stop, step), it creates numbers from start to stop-1 with the given step increment.

### Scope of Function

The "scope of a function" in Python refers to the region of code where a variable defined within that function is accessible or visible.

### Sequences

Sequences in Python are ordered collections of items that can include data types like strings, lists, and tuples, allowing for indexing and iteration.

### Syntax

In Python, "syntax" refers to the set of rules that dictate how code must be written and structured to be correctly interpreted by the Python interpreter. It includes correct use of keywords, indentation, operators, and punctuation.

### While Loops

While loops in Python are used to repeatedly execute a block of code as long as a specified condition is true.