

1. IPv4 vs IPv6

IPv6 Header

Version	Traffic Class	Flow Label	
Payload Length		Next Header	Hop Limit
Source Address			
Destination Address			

IPv4 Header

Version	IHL	Type of Service	Total Length	
Identification			Flags	Fragment Offset
TTL	Protocol	Header Checksum		
Source Address				
Destination Address				
Options				Padding

Legend

	Fields kept in IPv6
	Fields kept in IPv6, but name and position changed
	Fields not kept in IPv6
	Fields that are new in IPv6

What is IPv4?

- IPv4 stands for **Internet Protocol version 4**
- Uses **32-bit** address
- Example: **192.168.1.1**
- Maximum addresses: **4.3 billion**
- Uses **dot-decimal** notation
- Supports NAT due to limited addresses

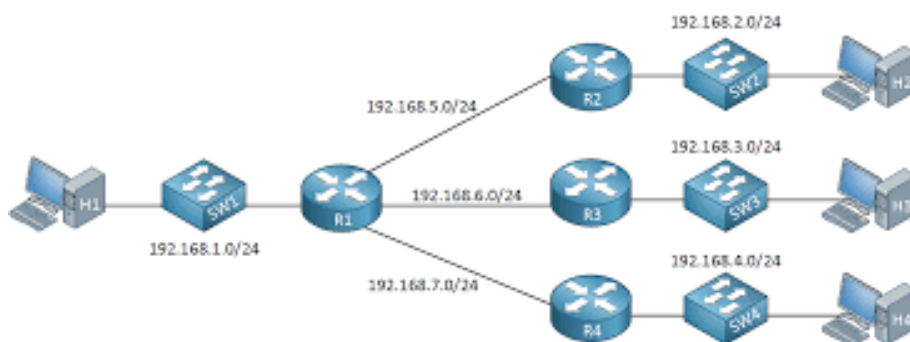
What is IPv6?

- IPv6 stands for **Internet Protocol version 6**
- Uses **128-bit** address
- Example: **2001:0db8:85a3:0000:0000:8a2e:0370:7334**
- Almost **unlimited addresses** (3.4×10^{38})
- Uses **hexadecimal & colon notation**
- Better security & performance
- No need for NAT (has enough addresses)

Key Differences

Feature	IPv4	IPv6
Address Size	32-bit	128-bit
Format	Decimal	Hexadecimal
Example	192.168.0.1	fe80::1a2b:3c4d
Total Addresses	4.3 billion	Unlimited
Security	Optional (IPSec)	Built-in
NAT Required	Yes	No
Speed	Slower	Faster routing

2. Subnet / Subnetting



What is Subnetting?

Subnetting is the process of dividing a large network into smaller networks called **subnets**.

Why Subnetting is used?

- Better **organization** of networks
- Improved **security**
- Efficient **IP address usage**
- Reduced **network congestion**

Subnet Mask Examples

- /24 → 255.255.255.0
- /16 → 255.255.0.0
- /8 → 255.0.0.0

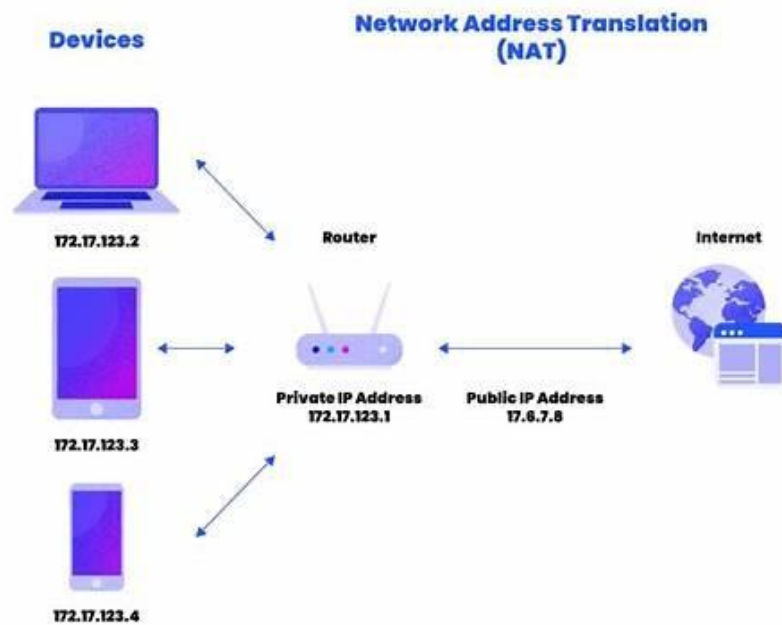
Simple Example

Network: **192.168.1.0/24**

Subnet into 4 parts → /26 each

Subnet Range	Hosts
1 192.168.1.0 – 63	62 hosts
2 192.168.1.64 – 127	62 hosts
3 192.168.1.128 – 191	62 hosts
4 192.168.1.192 – 255	62 hosts

3. NAT (Network Address Translation)



What is NAT?

NAT stands for **Network Address Translation**.

It allows **private IP addresses** to communicate with the **internet** using a **single public IP**.

Why NAT is needed?

- IPv4 addresses are limited
- Protects internal network
- Allows multiple devices to share one IP

Types of NAT

1. Static NAT

- One private IP ↔ One public IP
- Permanent mapping

2. Dynamic NAT

- Private IP → Public IP from a pool
- Changes when connections change

3. PAT (Port Address Translation)

Most common (also called **NAT Overload**)

- Many private IPs share **one public IP**
- Differentiated using **port numbers**

Simple Diagram Explanation

1. Your phone (192.168.1.5)
2. Router NAT changes it to (103.45.23.9:10001)
3. Internet communicates using the public IP
4. Router maps it back to your phone