

# MODULE: Java Programming

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## ASSIGNMENT 12 – Unit Testing with JUnit & Log4j2

*(Participants must refer to the existing Bookstore Application Service you created earlier.)*

### Learning Objectives

After completing this lab, participants will be able to:

- Write unit tests using **JUnit (4 or 5)**
- Understand test lifecycle (@BeforeEach, @AfterEach, @BeforeAll, @AfterAll)
- Apply **assertions** to validate business logic
- Mock dependencies (optional advanced task)
- Use **Log4j2** for logging inside tests
- Improve confidence and reliability of service-layer methods
- Follow best practices for professional testing in enterprise applications

### General Instructions

1. You must write unit tests for the **Bookstore Service Layer** created in previous assignments (Assignment 11 – JDBC + 3 Tier).
2. Do **NOT** use JDBC or database calls directly in tests.
3. All tests must be placed inside a standard folder structure:

src/test/java/com/app/service/

4. Use **Log4j2** for logging test execution steps (info, error).
5. Each test method name must follow clear naming conventions such as:

shouldAddBookSuccessfully()  
shouldThrowExceptionWhenBookNotFound()

6. Write separate tests for **positive and negative scenarios**.
7. You must have **at least 10 test cases** to pass the assignment.

### Estimated Time

Task	Time
Setting up JUnit & Log4j2	20–30 min
Writing service tests	45–60 min

Task	Time
Running & fixing failing tests	20 min

## Evaluation Rubric

Criteria	Weight
Test coverage & completeness	40%
Correct use of JUnit annotations	20%
Logging with Log4j2	15%
Quality of assertions	15%
Code style & naming	10%

## BOOKSTORE SERVICE UNDER TEST

You must write tests for:

`BookService`

Typical methods include:

```
addBook(Book book)
updateBook(int id, Book book)
deleteBook(int id)
getBookById(int id)
getAllBooks()
```

If your exact method signatures differ, adapt accordingly.

## Q1. Setup JUnit Test Class for BookService

### Tasks

1. Create a test class:

`BookServiceTest`

2. Use JUnit 4 or 5 (depending on your setup).

3. Use annotations:

- `@BeforeAll`
- `@AfterAll`
- `@BeforeEach`
- `@AfterEach`

### Expected Outcome

Your test environment should initialize `BookService` and reset it for every test.

## Q2. Write Test Cases for `addBook()`

Write at least two tests:

1. **Positive test**

- Adding a valid book should increase count.

- Use assertions like:

```
assertEquals(expected, actual);
```

## 2. Negative test

- Adding a book with invalid price or empty title should throw exception.

## Logging

Use Log4j2 to log test start and result:

```
logger.info("Starting addBook positive test...");
```

## Q3. Write Test Cases for `getBookById()`

### Tasks

- Test valid ID → Book object returned
- Test invalid ID → should throw custom exception or return null (your design choice)

### Assertions to use:

- `assertNotNull`
- `assertThrows` (JUnit 5)

## Q4. Write Test Cases for `updateBook()`

### Tasks

- Update an existing book and verify updated fields
- Try updating with invalid data (null title, negative price)

Assertions:

```
assertEquals()  
assertNotEquals()
```

## Q5. Write Test Cases for `deleteBook()`

### Tasks

- Delete an existing book → verify count is reduced
- Delete a non-existing ID → verify correct exception/logging

Log the outcome:

```
logger.error("Book not found for deletion");
```

## Q6. Write Test Cases for `getAllBooks()`

### Tasks

- Add some sample books
- Retrieve list and verify size
- Verify ordering (if applicable)

## OPTIONAL ADVANCED TASKS

### Bonus 1 — Use Mockito (if allowed)

Mock DAO layer and test BookService independently.

### Bonus 2 — Parametrized Tests

Use JUnit parameterized tests for repetitive scenarios such as invalid book price.

### Bonus 3 — Test Log4j2 Output

Redirect console logs to file and verify structured logs.

### Bonus 4 — Coverage Report

Generate coverage using JaCoCo.

## Reflection Questions

1. Why is unit testing essential before integrating with JDBC or Hibernate?
2. What kind of bugs were detected only through tests?
3. What makes a test *good* or *bad*?
4. Why is mocking useful in service-layer testing?
5. How does logging improve debugging within tests?