

Josh Hoak

Patrick v. Josh: Game 1

GPub

2015

Contents

Contents	1
I Four Stones and a Big Fight	1
1 A Peaceful Opening	2
2 A Tricky Move	18
3 The Invasion	30
4 White Escapes	42
5 The End	52

Part I

Four Stones and a Big Fight

A Peaceful Opening

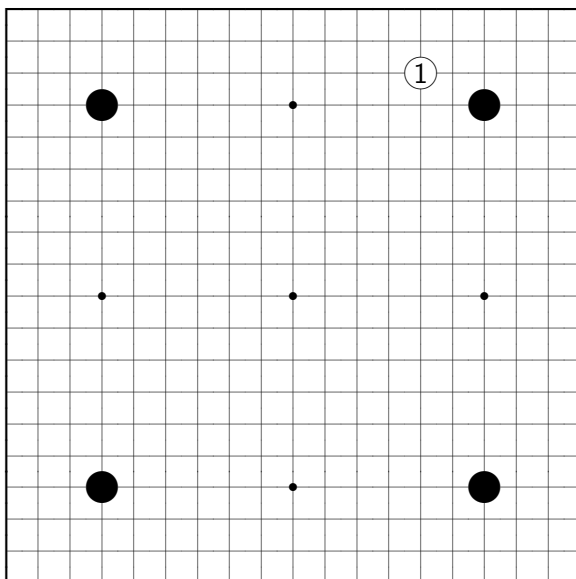


Diagram. 1
(Move: 1)

Kashomon [1k]: This is a handicap game I played with a friend. I don't think I played particularly well, but I'd like feedback for both sides, since I'm going to send him the feedback when we're done.

Younggil [8p]: I see. That's a good idea.

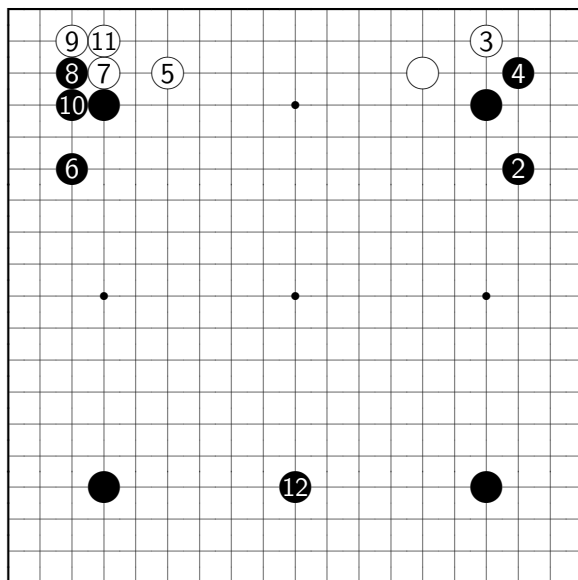
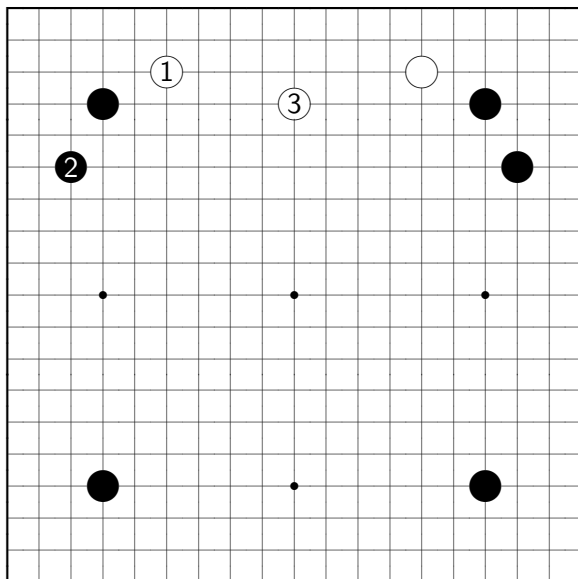


Diagram. 2
(Moves: 2-12)

Younggil
[8p]:
There's
a better
move in-
stead of
(11). Do
you see it?

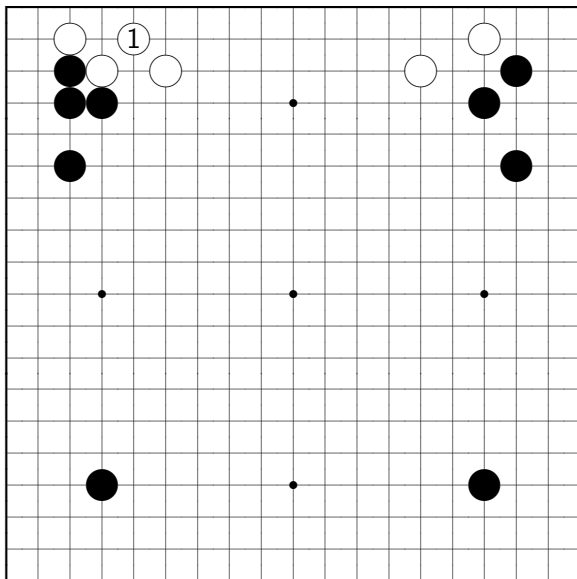


Variation. 1 from ②

Younggil
[8p]: This
is more
common.
I play like
this in
4-stone
handicap
games

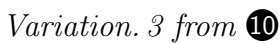
Kashomon
[1k]: I
know this
variation,
but it
seems
a little
boring =)

Younggil
[8p]: ok :)

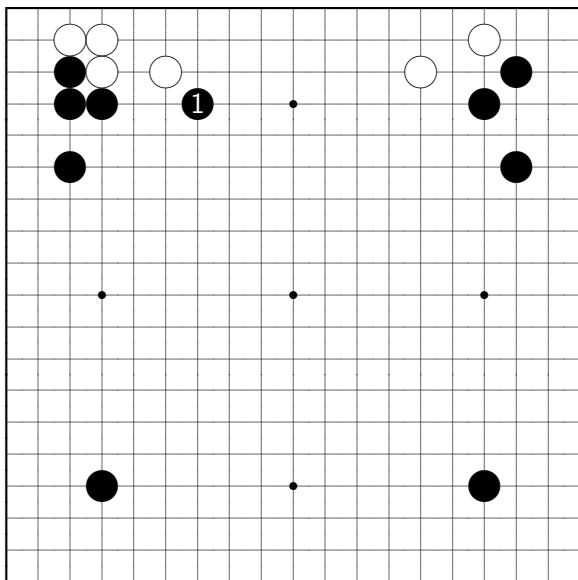


Younggil
[8p]: This
is nearly
always
better.

Variation. 2 from 10

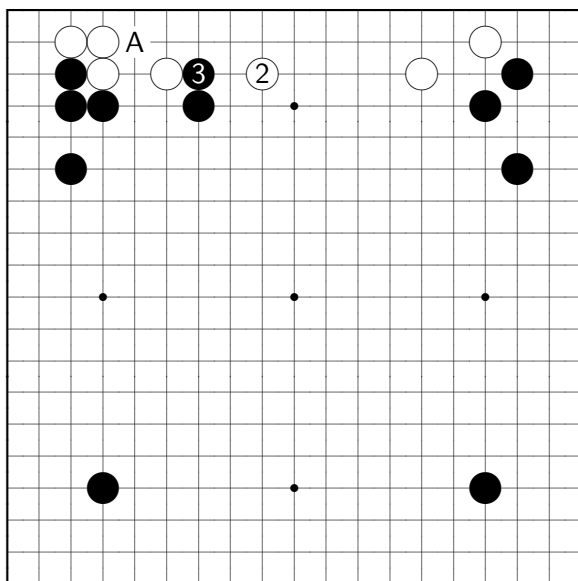


Younggil
[8p]:
white's
connected



Younggil
[8p]:
Black can
play this
to keep
White
low.

Variation. 4 from (11)



Younggil
[8p]: If
you had
played at
A, the
jump at 2
would be
fine, but
not now...

Variation. 5 from ⑪

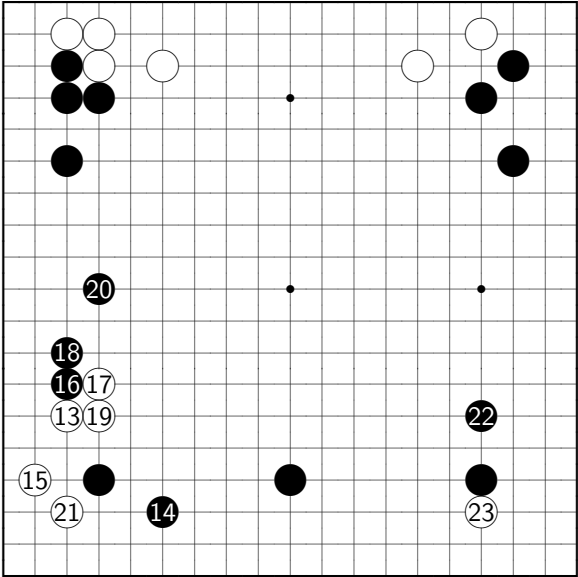
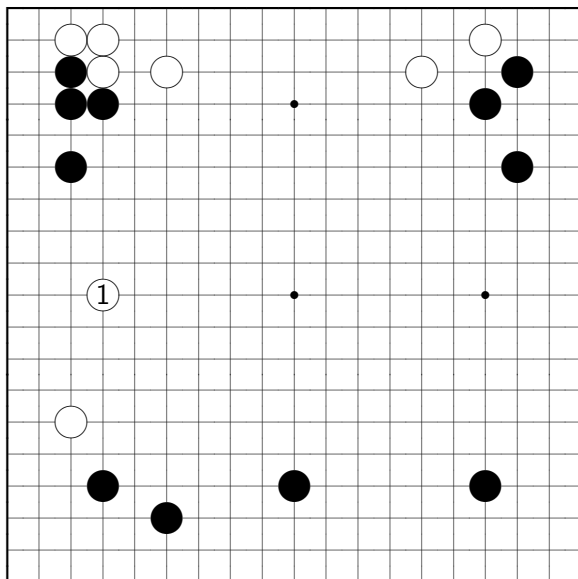


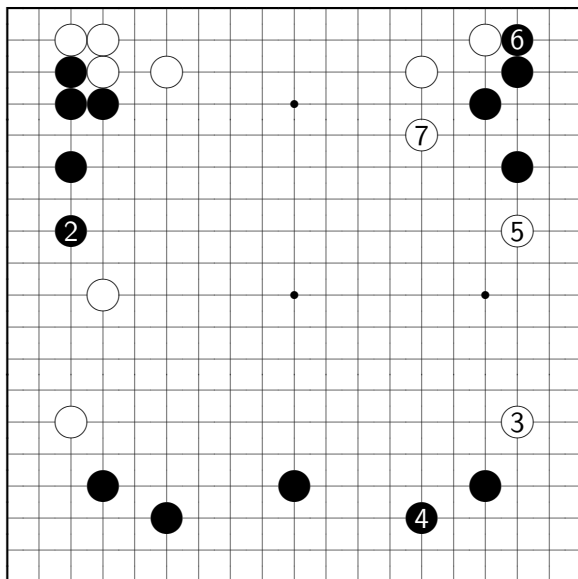
Diagram. 3
(Moves: 13-23)

Younggil
[8p]: Nor-
mally,
taking the
corner like
this isn't a
very good
idea



Younggil
[8p]: This
is another
way to
play

Variation. 6 from 14

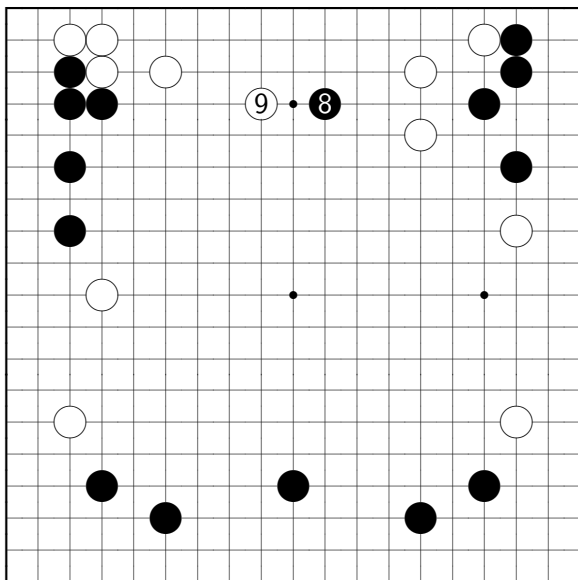


Variation. 7 from 14

Younggil
[8p]: This
is a good
idea – it's
easier for
White to
play this
way.

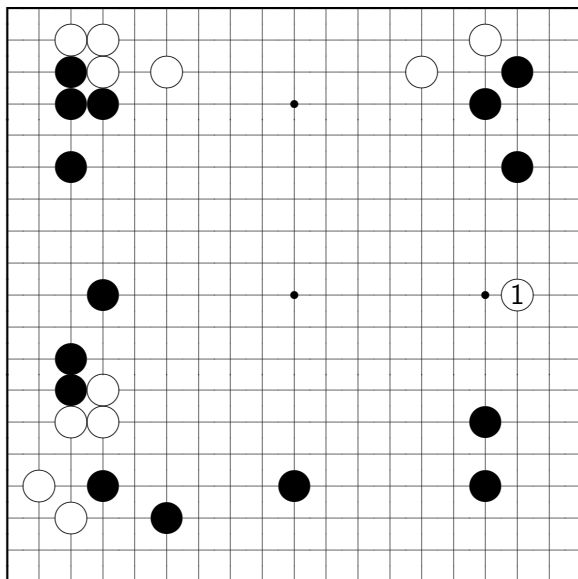
Kashomon
[1k]: So
big exten-
sions?

Younggil
[8p]: Yes



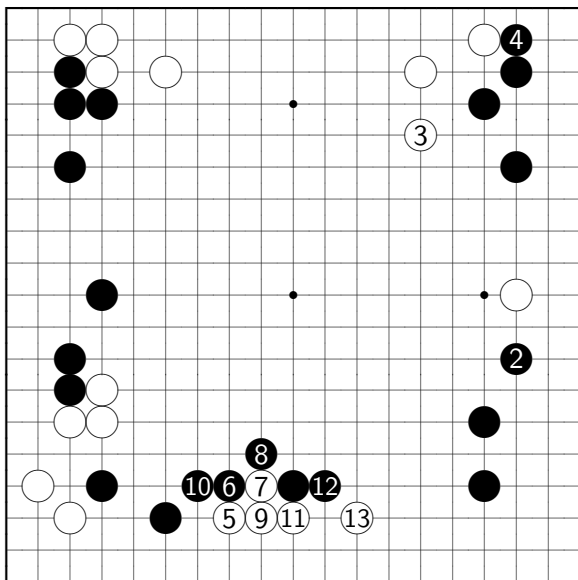
Variation. 8 from 14

Younggil
[8p]:
Black
might
have a
hard time
invading
because
he'll worry
about his
stone.



Variation. 9 from 22

Younggil
[8p]:
Some-
thing like
this would
be better
than in-
vading the
corner.



Variation. 10 from 22

Younggil
[8p]:
White can
still aim
for the
side later.

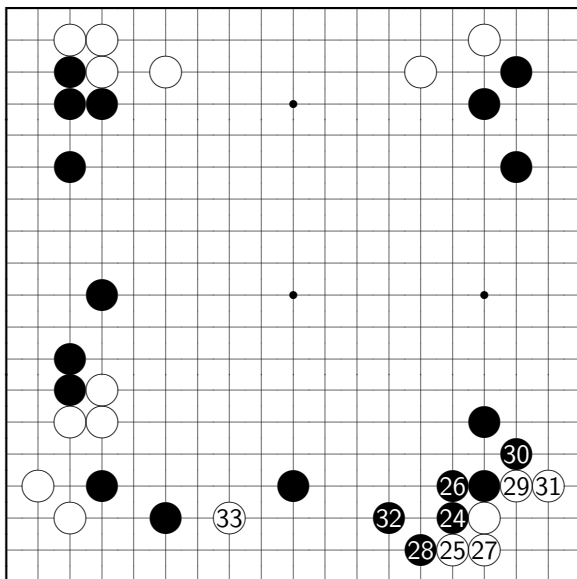
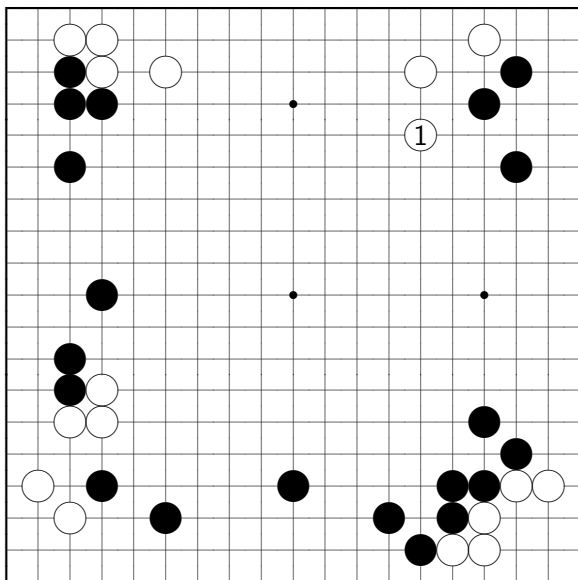
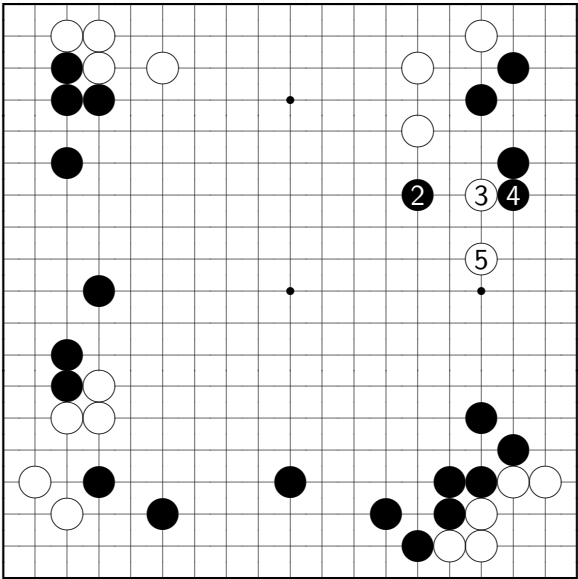


Diagram. 4
(*Moves: 24-33*)

Younggil
[8p]: So
far so
good for
both,
but ③③ is
maybe a
bit too
deep.



Younggil
[8p]: this
sort of
move
would be
fine



Variation. 12 from 32

Younggil
[8p]: A
possible
continua-
tion.

A Tricky Move

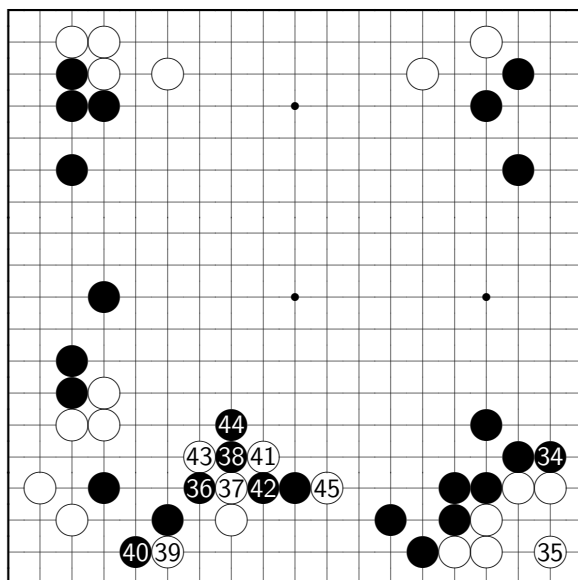
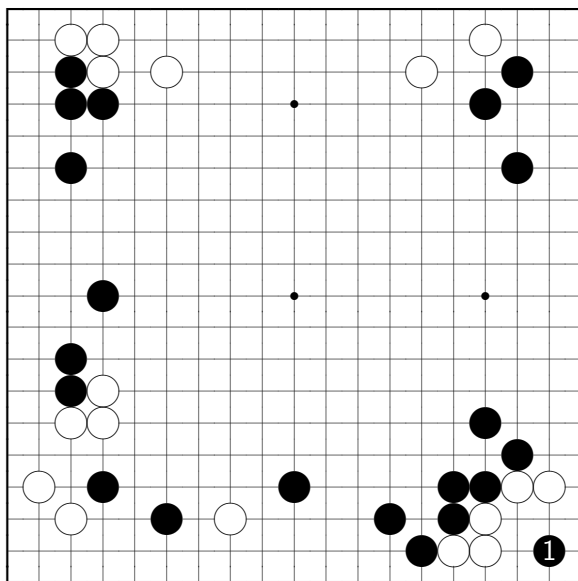


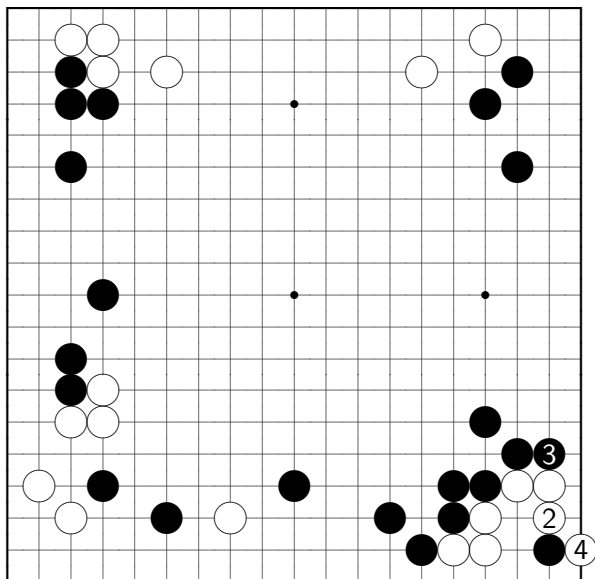
Diagram. 5
(Moves: 34-45)

Younggil [8p]: Wow, interesting. This move (㉔) is a nice tricky move and it seems to be successful in the game.



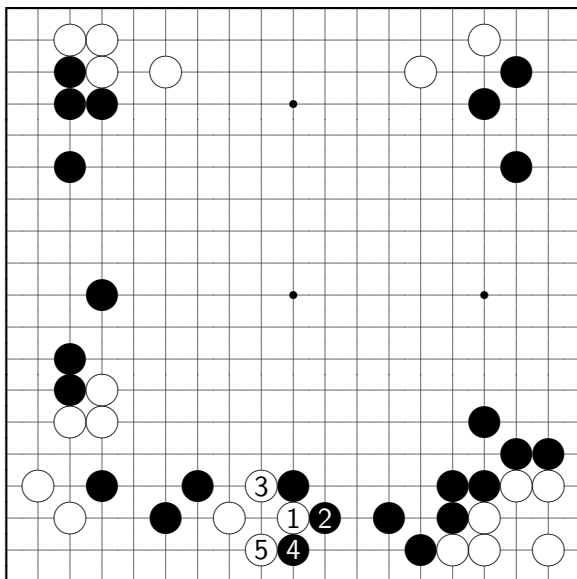
Younggil
 [8p]:
 Black
 should
 play here
 first

Variation. 13 from ㉓



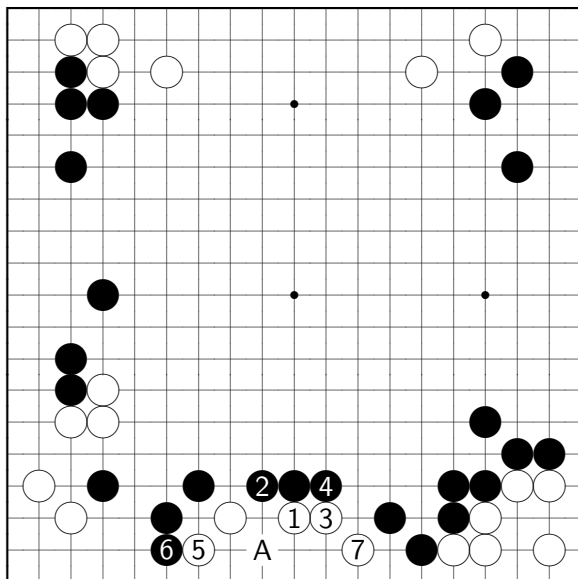
Variation. 14 from ③③

Younggil
[8p]:
White
needs to
come back
here.



Variation. 15 from 36

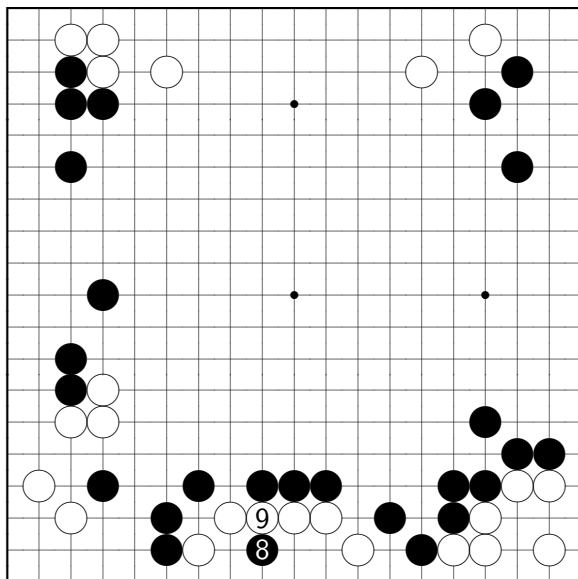
Younggil
[8p]: This
is another
option for
white



Variation. 16 from 36

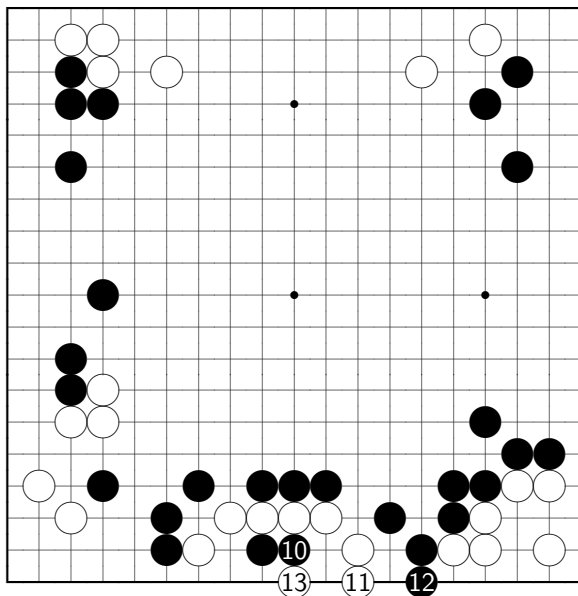
Younggil
[8p]:
White can
try to live
inside like
this

Kashomon
[1k]:
won't A
kill?



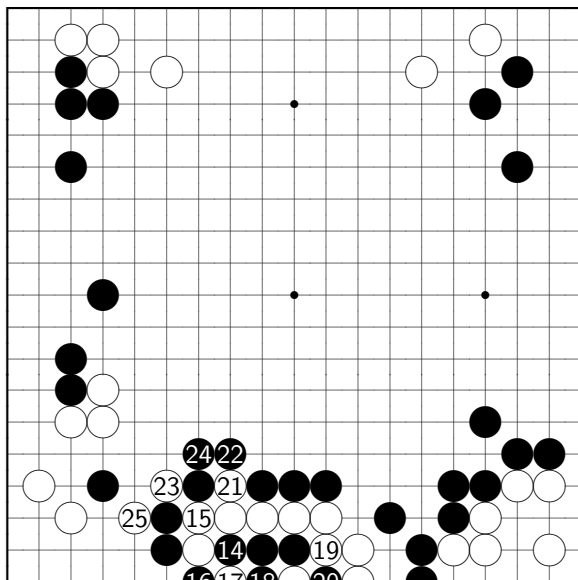
Variation. 17 from 36

Younggil
[8p]:
Black's
outside
isn't
strong
enough



Variation. 18 from 36

Younggil
[8p]:
White will
play like
this



Variation. 19 from 36

Younggil
[8p]:
Black
will be in
trouble

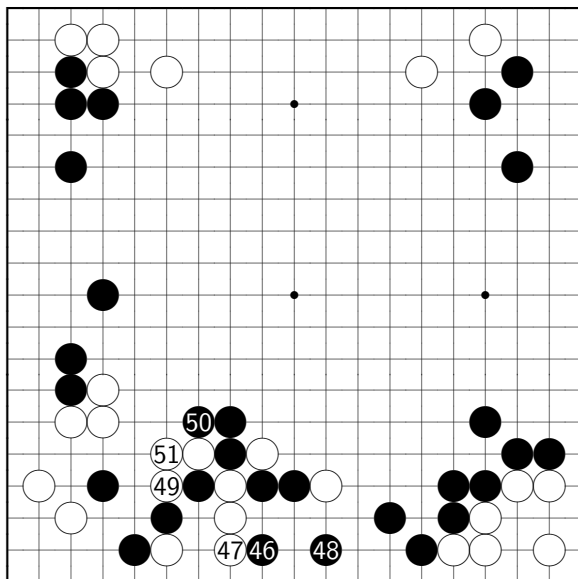
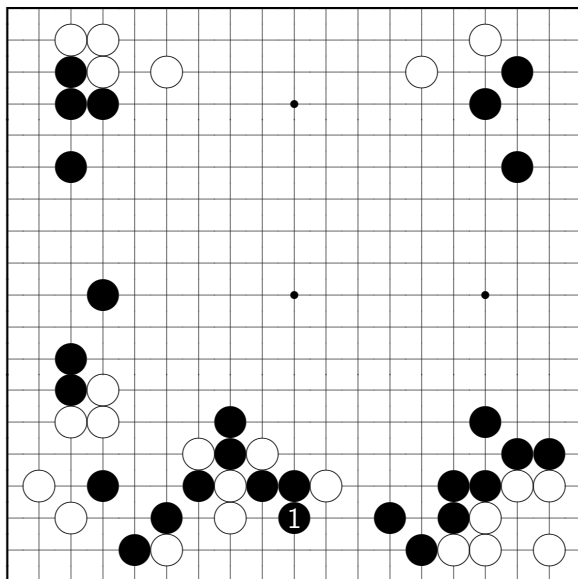


Diagram. 6
(Moves: 46-51)

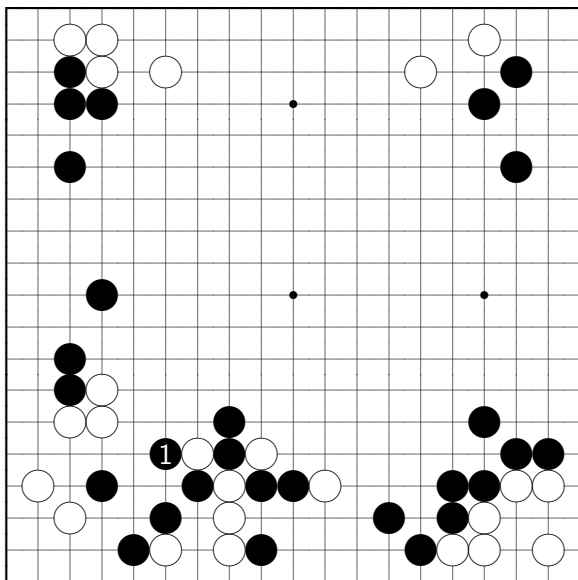
Younggil
 [8p]: This
 was a
 very good
 result for
 White.



Variation. 20 from ④5

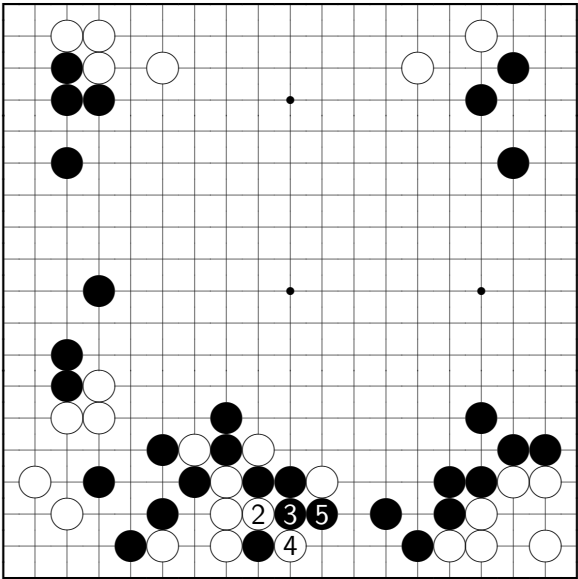
Kashomon
[1k]: How
should
Black
respond?

Younggil
[8p]:
Maybe
here. It's
hard for
White
to fight
because
there are
a lot of
Black
stones
here.



Younggil
[8p]:
Black
should
take care
of this
group
first.

Variation. 21 from (47)



Younggil
[8p]: and
Black's
still fine

Variation. 22 from ④7

The Invasion

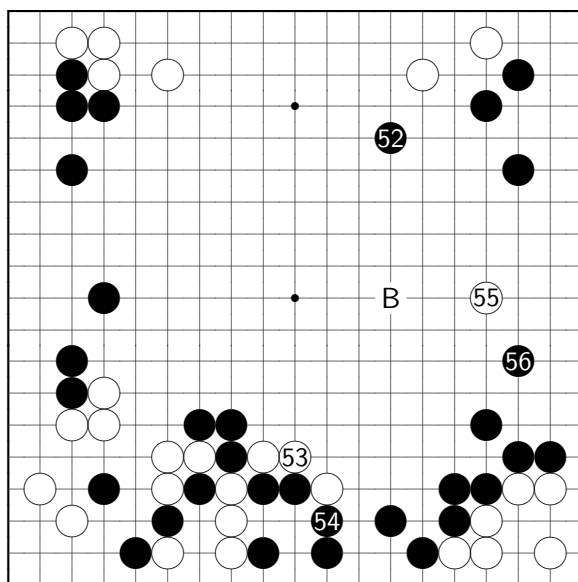
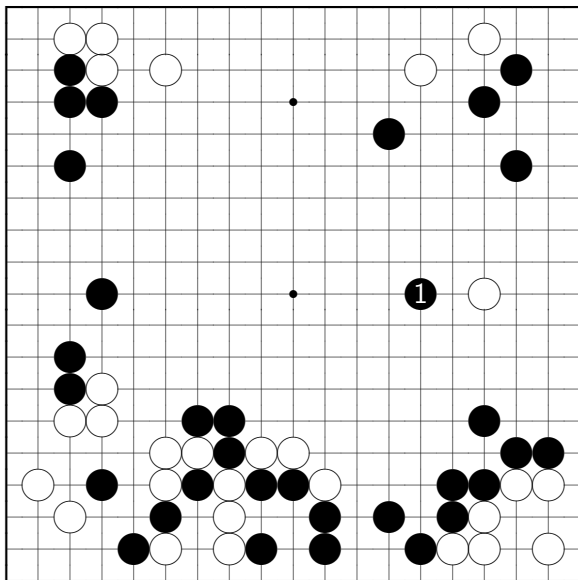


Diagram. 7
(*Moves: 52-56*)

Younggil [8p]: 56 is too small. If you played for Black, where would you play next?

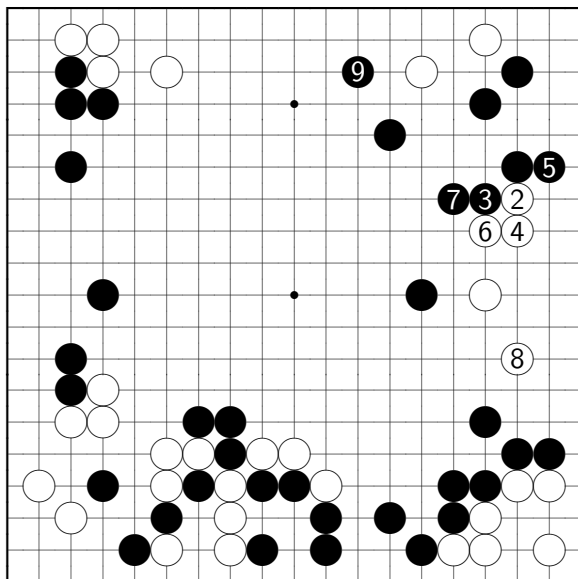
Kashomon [1k]: I might try B.



Variation. 23 from (55)

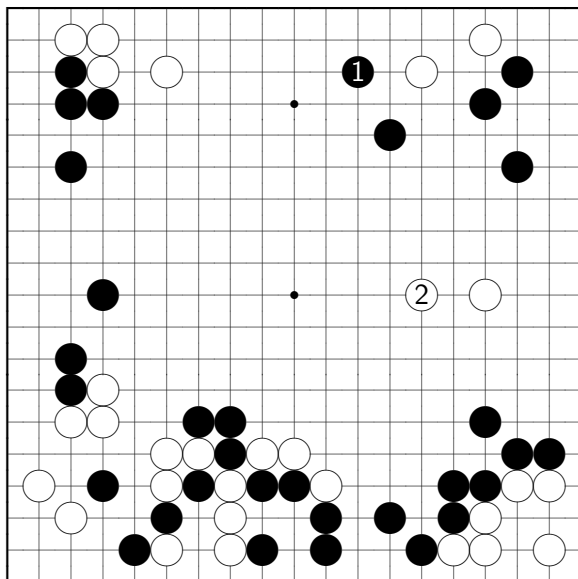
Younggil
[8p]: Cap-
ping is a
good idea
because
the center
is more
important
and big.

Kashomon
[1k]: It
seems
hard for
W to get
a base.



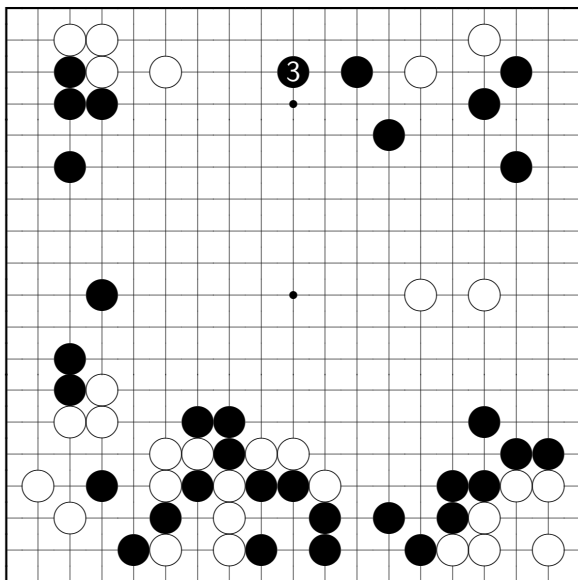
Variation. 24 from ⑤⑤

Younggil
[8p]: Even
if White
can live,
Black can
attack
the top
right, and
Black's
still al-
right



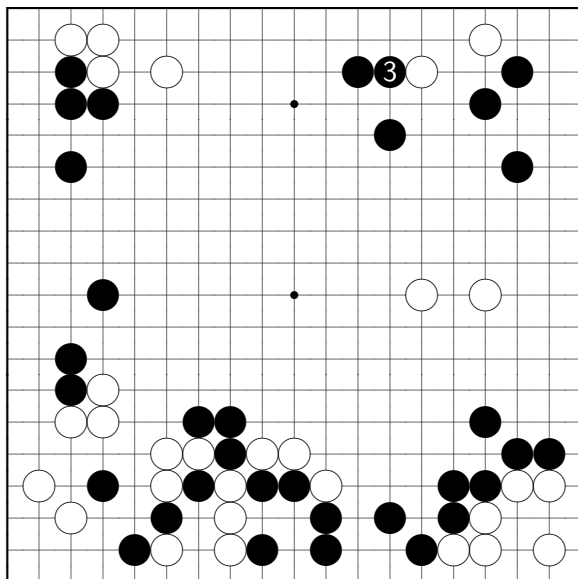
If Black
plays else-
where...

Variation. 25 from ⑤⑤



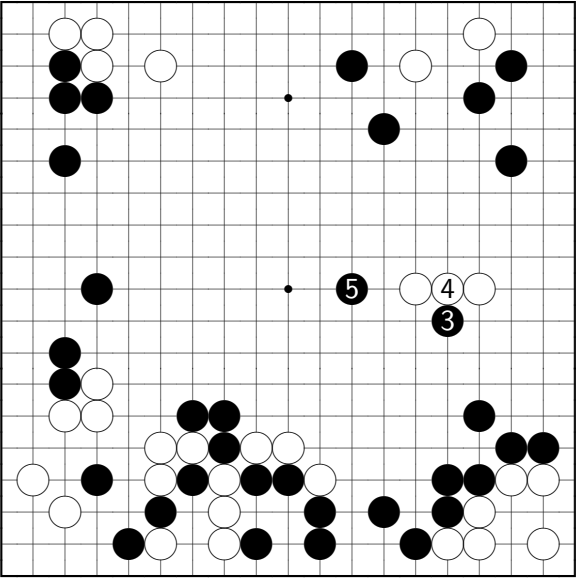
Kashomon
[1k]: Is
White
dead?

Younggil
[8p]: Not
yet. There
is still
some aji.



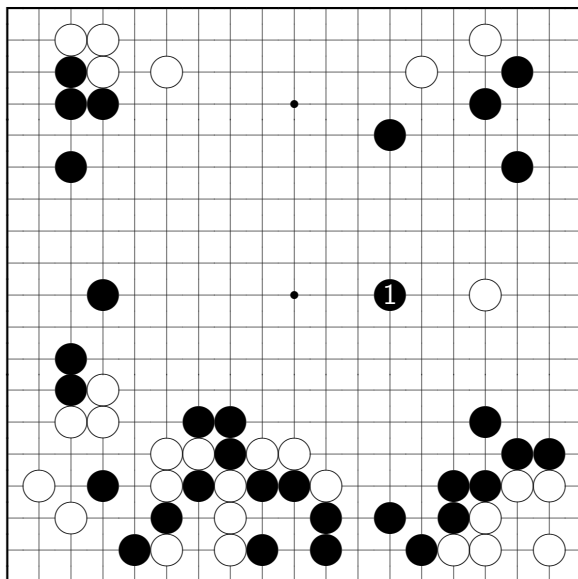
Variation. 27 from ⑤⑤

Younggil
[8p]:
Black
can kill
them with
this, but
it's too
passive



Younggil
[8p]: This
is still
possible.

Variation. 28 from ⑤⑤



Variation. 29 from ⑤⑤

Younggil
[8p]: I
would
maybe
play here
for Black.

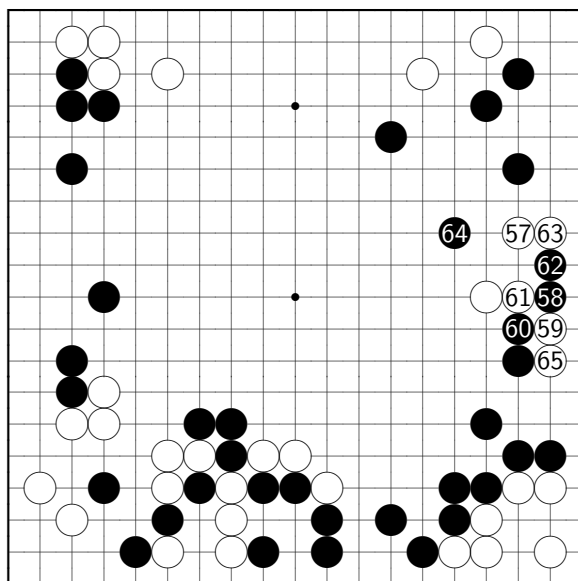
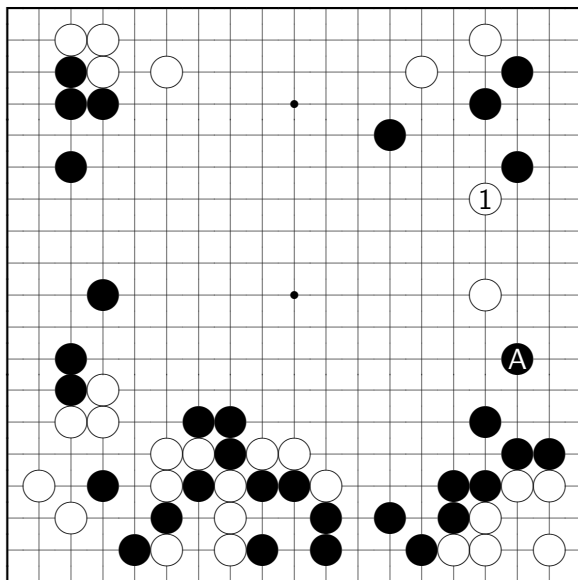


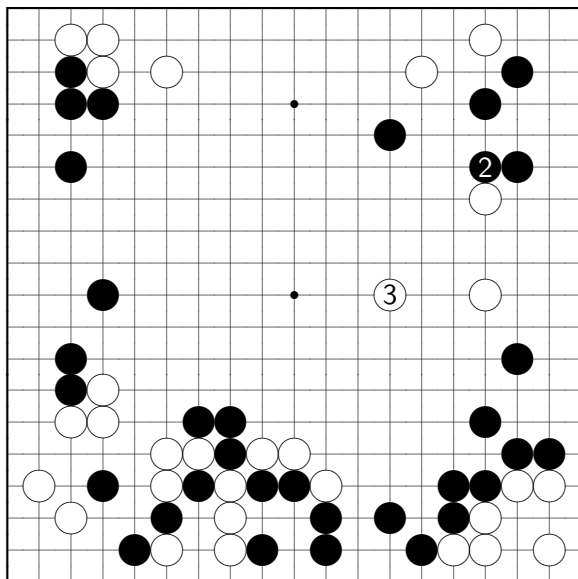
Diagram. 8
(Moves: 57-65)

Kashomon
 [1k]: This
 turned
 out pretty
 well for
 Black...



Variation. 30 from 56

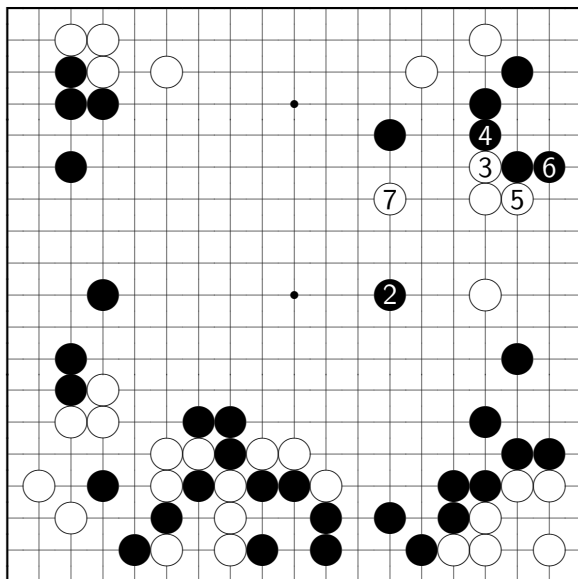
Younggil
[8p]: After
A, White
could play
this sort of
shoulder
hit.



Variation. 31 from 56

Younggil
[8p]:
White
can also
jump out
to reduce
Black's
influence.

Kashomon
[1k]:
That's
slick



Variation. 32 from 56

Younggil
[8p]:
White can
make a
nice shape
if Black
tenukis, so
normally
Black
answers.

White Escapes

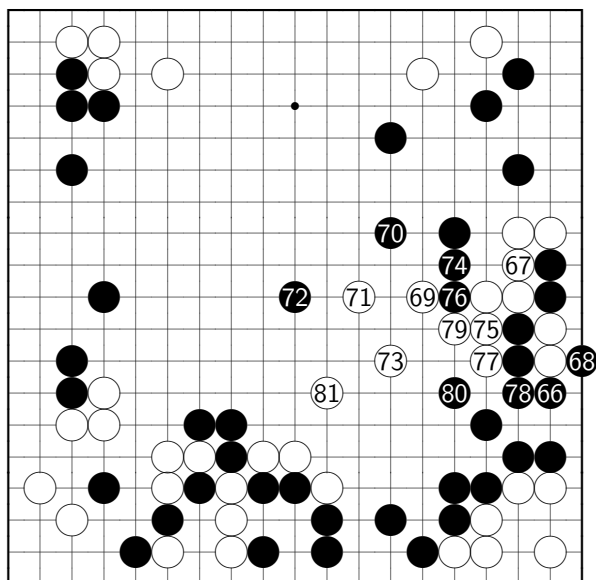
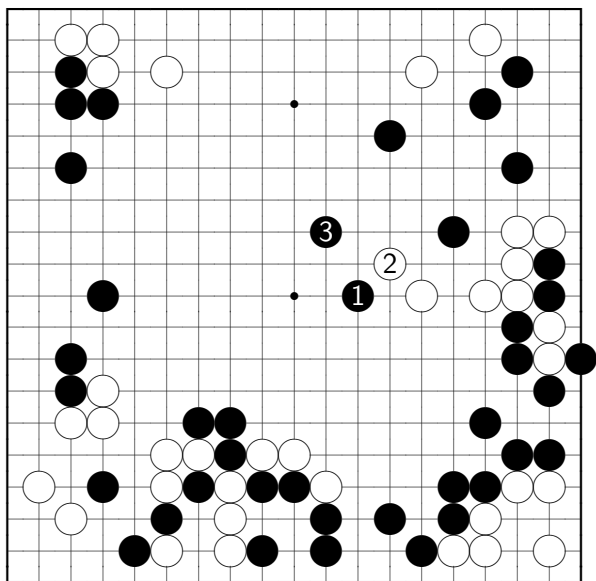


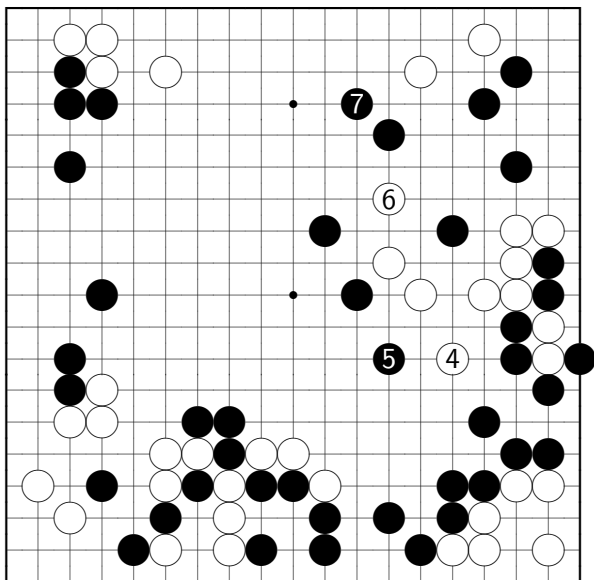
Diagram. 9
(Moves: 66-81)

Younggil [8p]: Black's way of attack was too direct and it helped White.



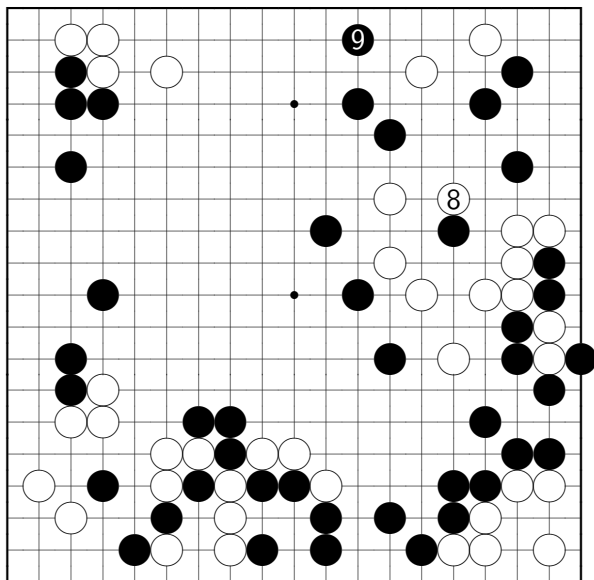
Younggil
[8p]: This
way would
be better

Variation. 33 from 69



Younggil
[8p]: Like
this is
more
natural.

Variation. 34 from 69



Variation. 35 from 69

Younggil
[8p]:
Black can
enlarge
the top
right and
the center
and the
game will
still be
alright

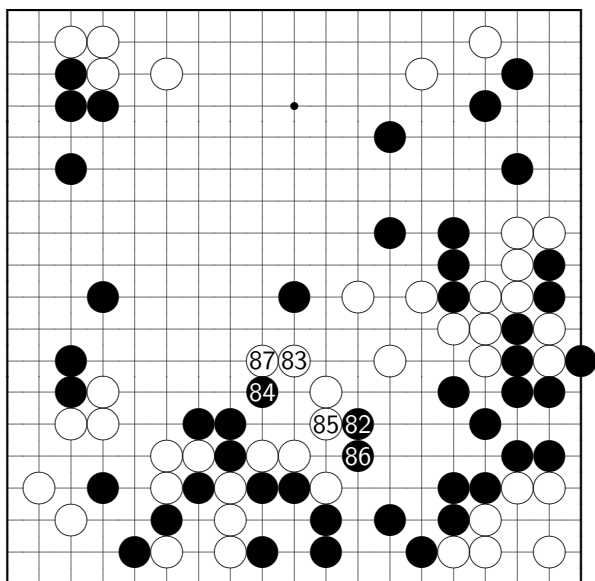


Diagram. 10
(Moves: 82-87)

Younggil
 [8p]: Now,
 if White
 lives,
 which is
 easy, the
 game will
 be very
 hard for
 Black to
 catch up.

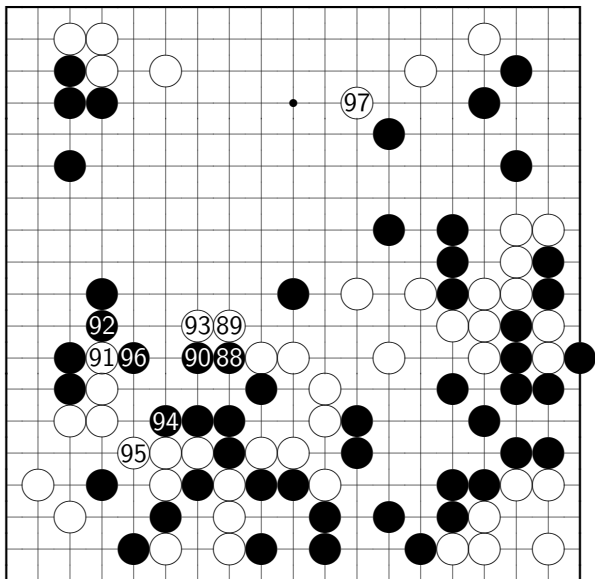


Diagram. 11
(*Moves: 88-97*)

Younggil
[8p]:
Wow,
White
could even
play at 97.

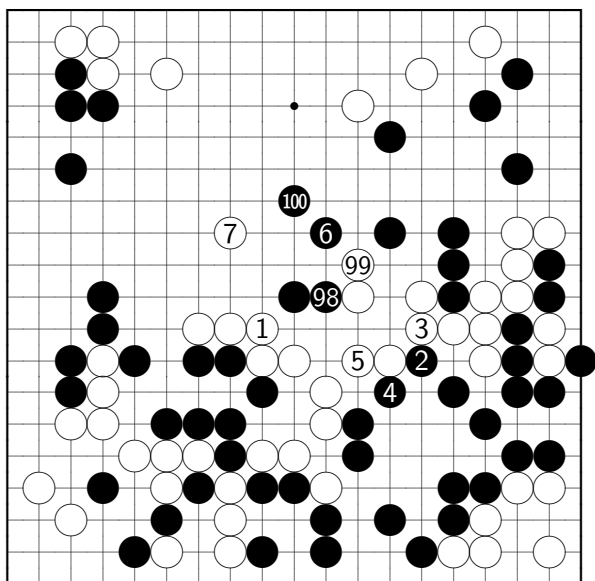
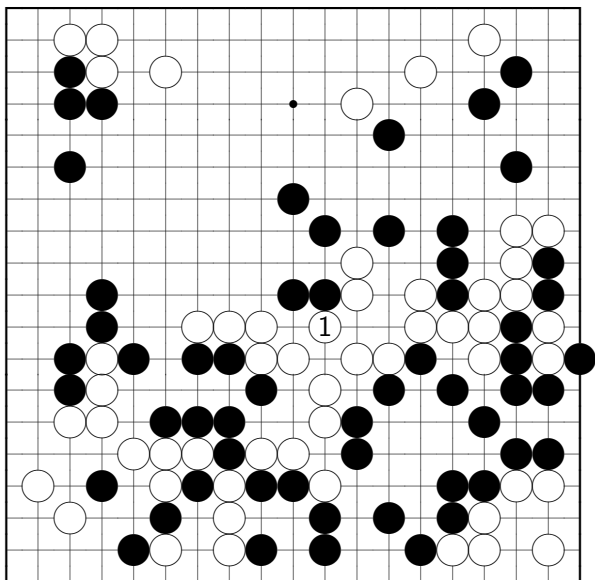


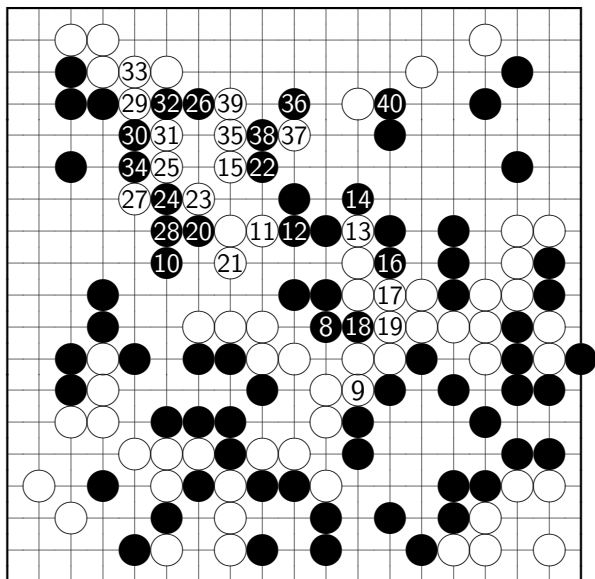
Diagram. 12
(Moves: 98-107)

Kashomon
 [1k]:
 Oops, this
 was a
 mistake.



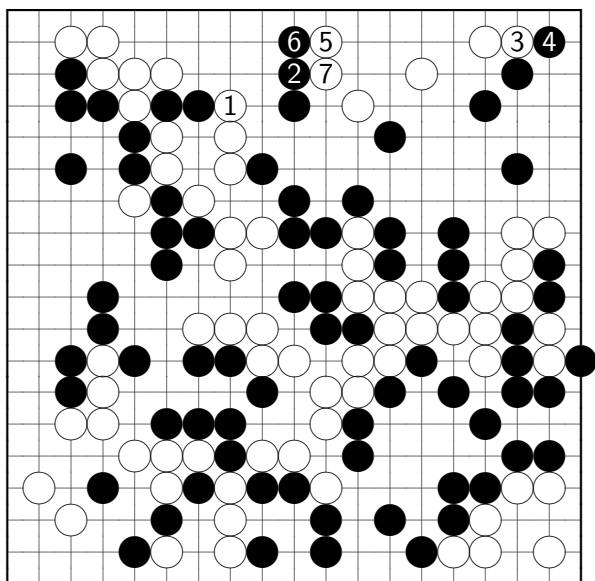
Variation. 36 from 106

Younggil
[8p]: This
would be
better :)



Kashomon
[1k]:
Black got
a bunch of
points this
way

Diagram. 13
(Moves: 108-140)



Variation. 37 from 136

Younggil
[8p]: This
would be
easier to
live

Kashomon
[1k]: yeah

The End

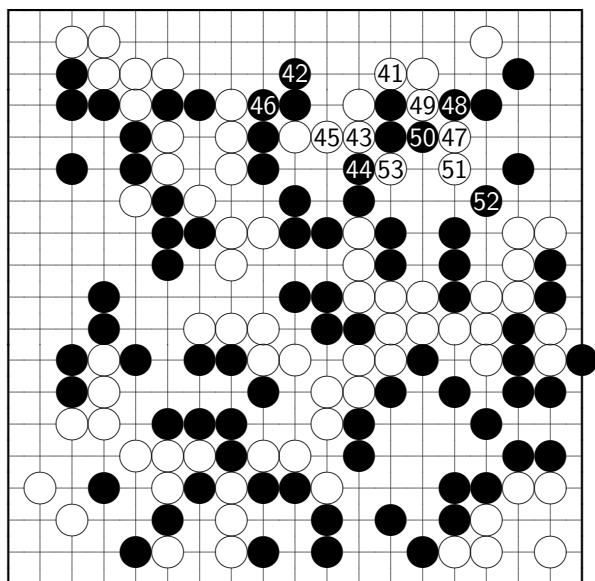


Diagram. 14
(Moves: 141-153)

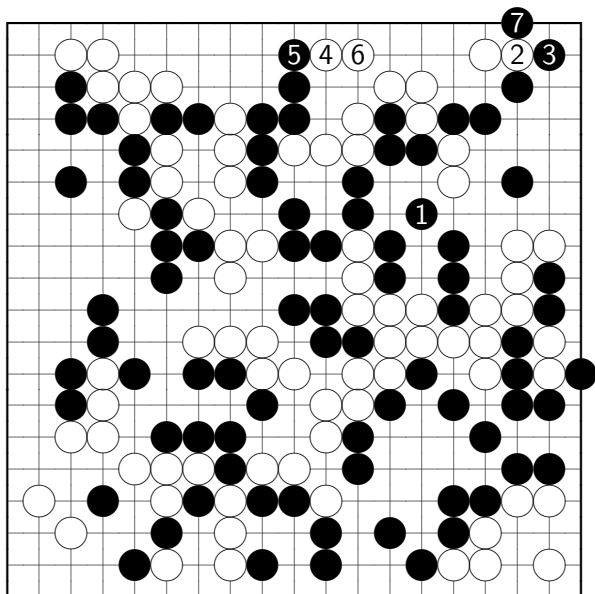
Younggil [8p]: Now, the game's over

Kashomon [1k]: Hm. I thought it was pretty close, no? Well... I thought it was close until I found that I could cut at C9.

Younggil [8p]: It's close, but since it's 4 stones handicap, White is generally winning now.

Kashomon [1k]: I see

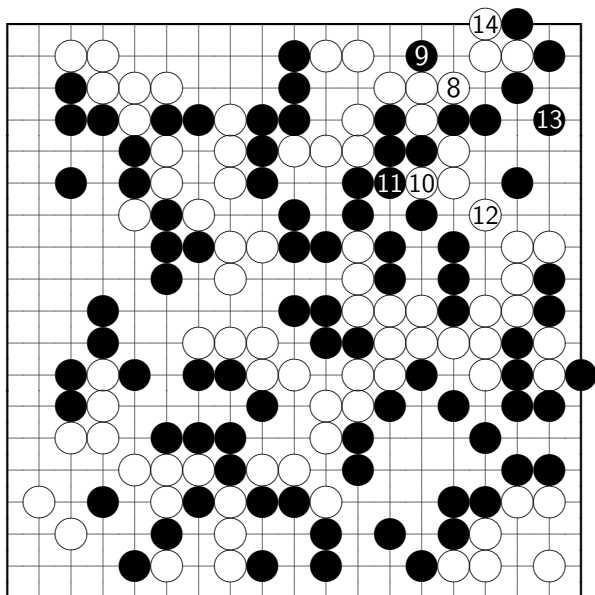
Younggil [8p]: If White loses 5 points, white can still win.



Variation. 38 from 151

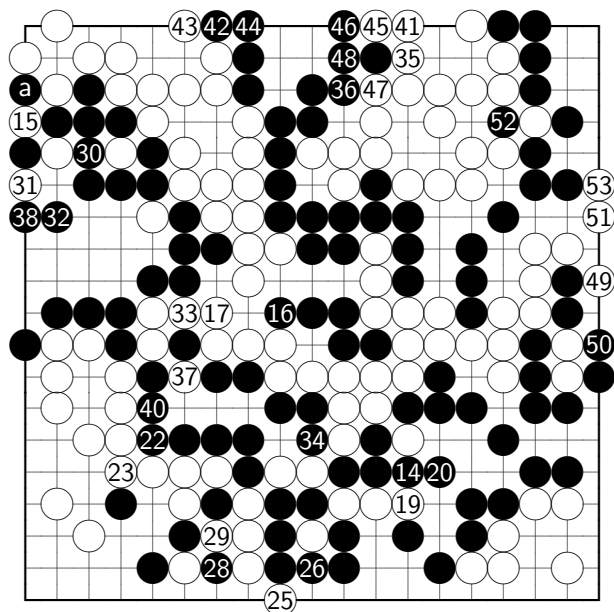
Younggil
[8p]: This
would
have been
complicated

Kashomon
[1k]: Yeah



Younggil
[8p]: But
probably
White will
still win

Variation. 39 from (151)



White
wins by
resigna-
tion.

Diagram. 15
(Moves: 214-253)

⑮ at a, ⑮ at 15, ⑮ at a
⑮ at 15, ⑮ at a.