

Josh Hoak

# Patrick v. Josh: Game 1

GPub

2015



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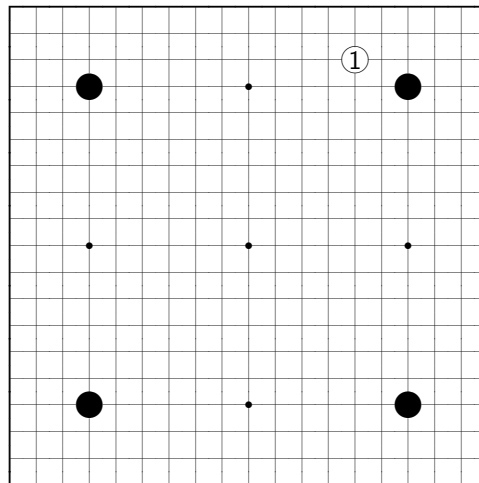
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# Part I

## Four Stones and a Big Fight

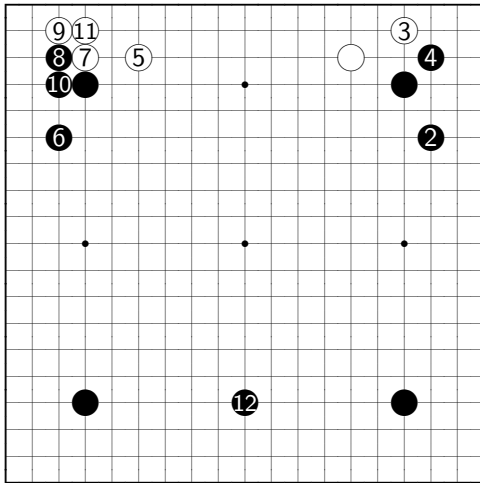
# A Peaceful Opening



*Diagram. 1*  
(Move: 1)

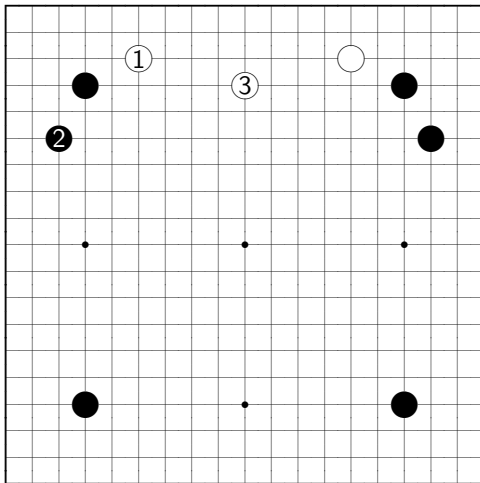
Kashomon [1k]: This is a handicap game I played with a friend. I don't think I played particularly well, but I'd like feedback for both sides, since I'm going to send him the feedback when we're done.

Younggil [8p]: I see. That's a good idea.



*Diagram. 2*  
(Moves: 2-12)

Younggil [8p]: There's a better move instead of ⑪. Do you see it?

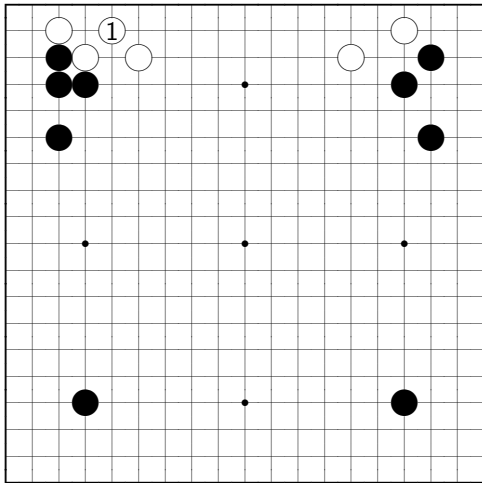


*Variation. 1 from ②*

Younggil [8p]: This is more common. I play like this in 4-stone handicap games

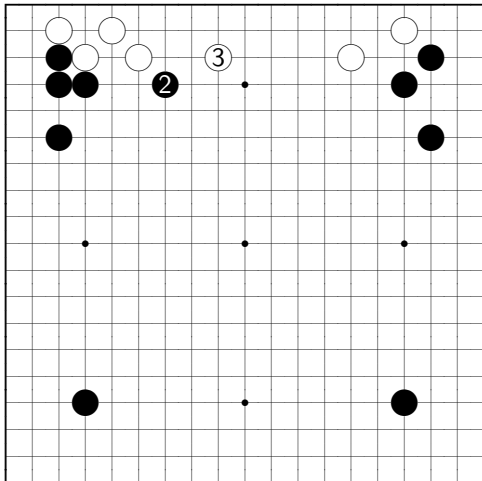
Kashomon [1k]: I know this variation, but it seems a little boring =)

Younggil [8p]: ok :)



*Variation. 2 from 10*

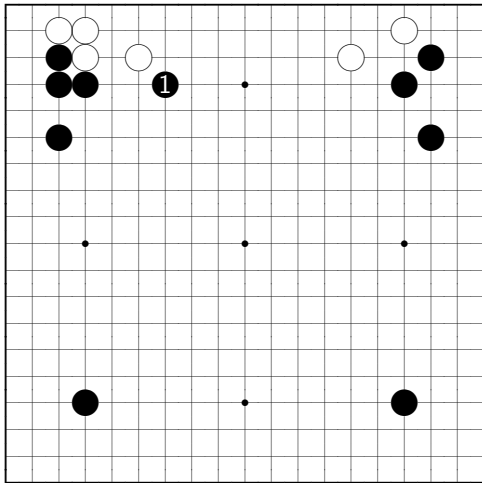
Younggil [8p]: This is nearly always better.



*Variation. 3 from 10*

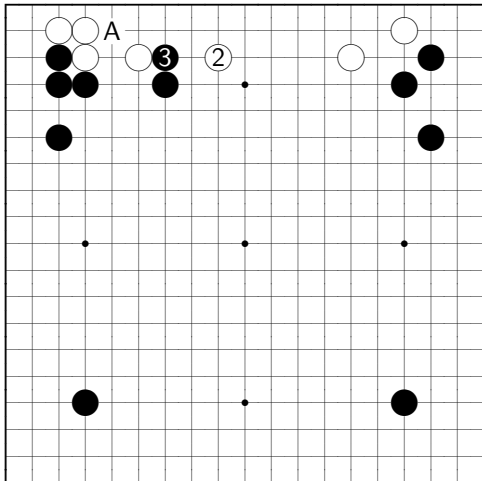
Younggil [8p]: white's connected





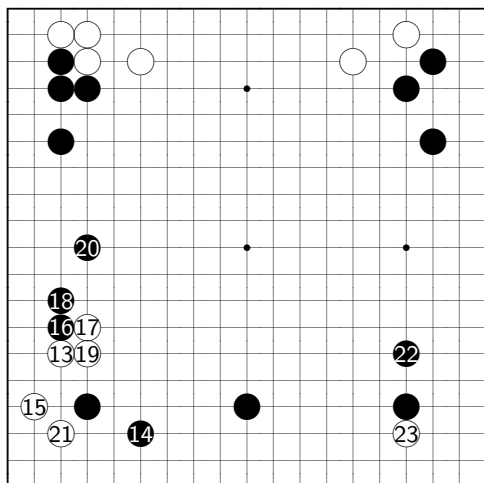
*Variation. 4 from 11*

Younggil [8p]: Black can play this to keep White low.



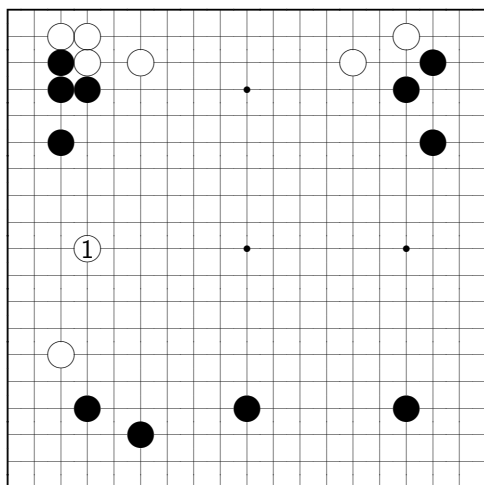
*Variation. 5 from 11*

Younggil [8p]: If you had played at A, the jump at 2 would be fine, but not now...



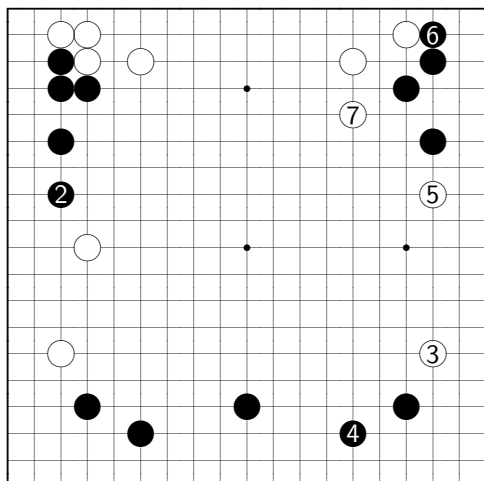
*Diagram. 3*  
(Moves: 13-23)

Younggil [8p]: Normally, taking the corner like this isn't a very good idea



*Variation. 6 from 14*

Younggil [8p]: This is another way to play

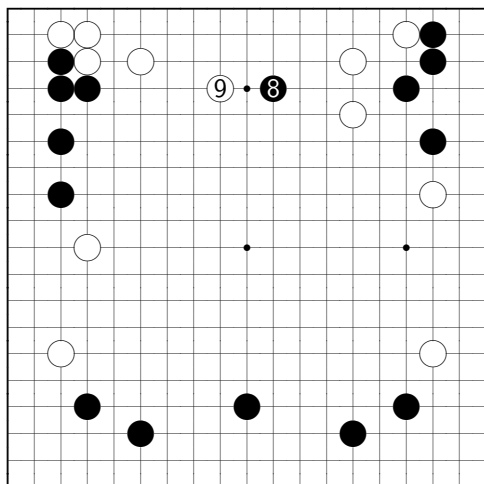


*Variation. 7 from 14*

Younggil [8p]: This is a good idea – it's easier for White to play this way.

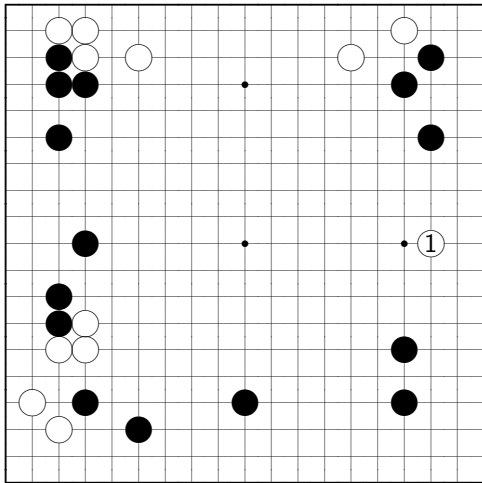
Kashomon [1k]: So big extensions?

Younggil [8p]: Yes



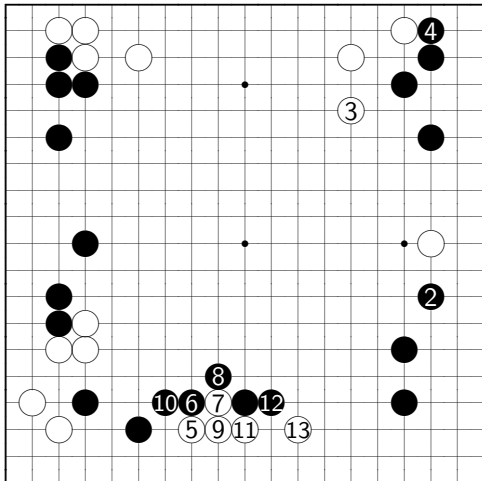
*Variation. 8 from 14*

Younggil [8p]: Black might have a hard time invading because he'll worry about his stone.



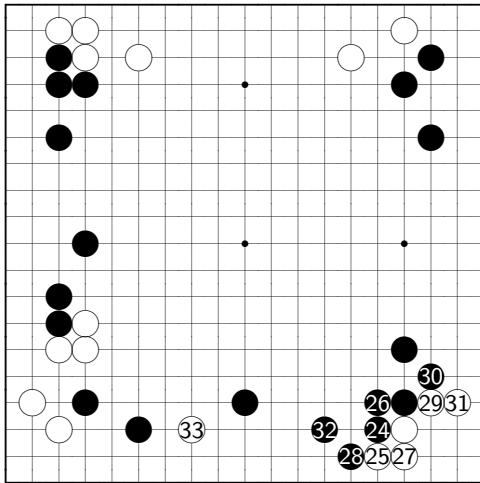
Variation. 9 from 22

Younggil [8p]: Something like this would be better than invading the corner.



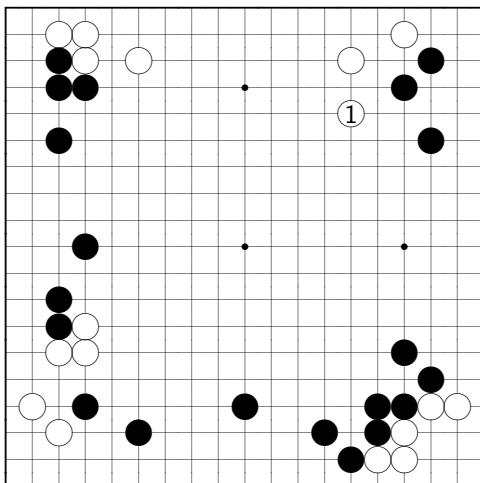
Variation. 10 from 22

Younggil [8p]: White can still aim for the side later.



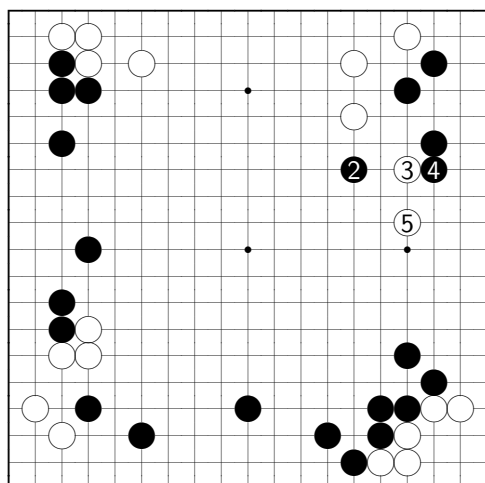
*Diagram. 4*  
(Moves: 24-33)

Younggil [8p]: So far so good for both, but ③③ is maybe a bit too deep.



*Variation. 11 from ③②*

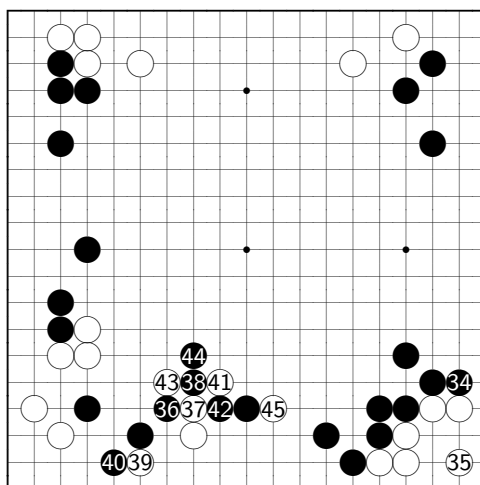
Younggil [8p]: this sort of move would be fine



*Variation. 12 from 32*

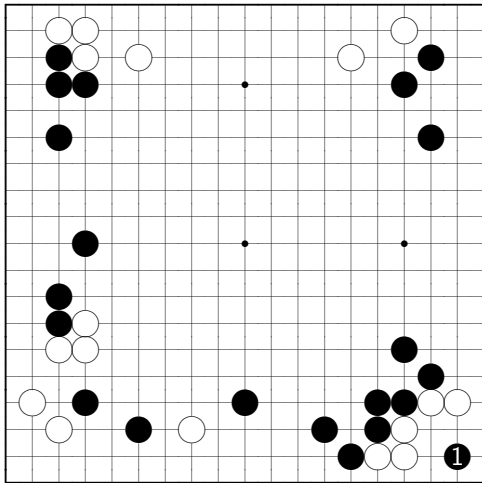
Younggil [8p]: A possible continuation.

## A Tricky Move



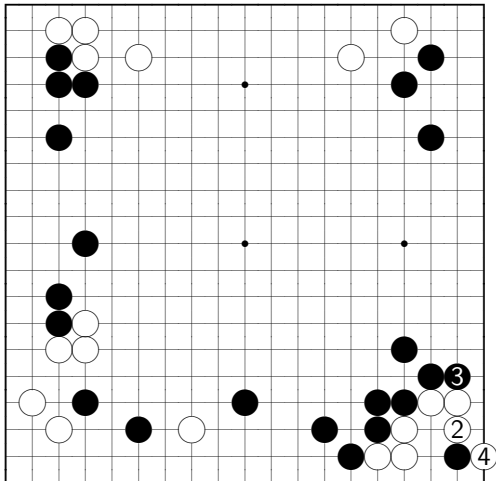
*Diagram. 5*  
(Moves: 34-45)

Younggil [8p]: Wow, interesting. This move ((45)) is a nice tricky move and it seems to be successful in the game.



*Variation. 13 from 33*

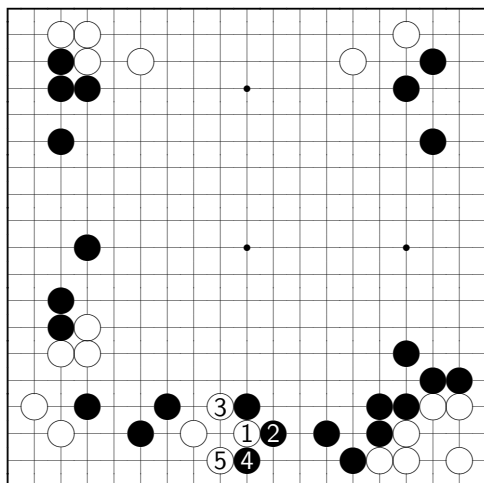
Younggil [8p]: Black should play here first



*Variation. 14 from 33*

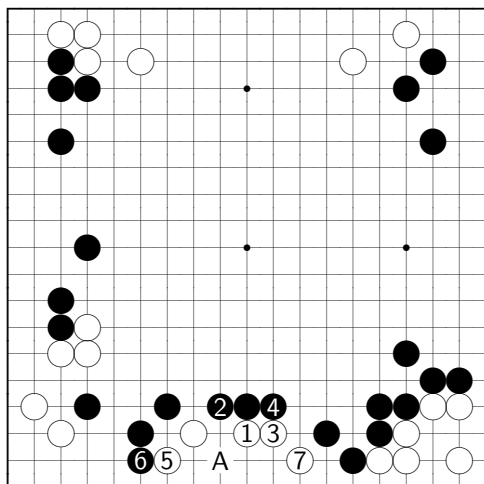
Younggil [8p]: White needs to come back here.





Variation. 15 from 36

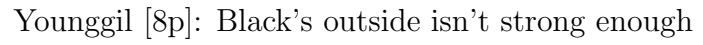
Younggil [8p]: This is another option for white



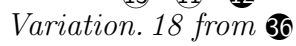
Variation. 16 from 36

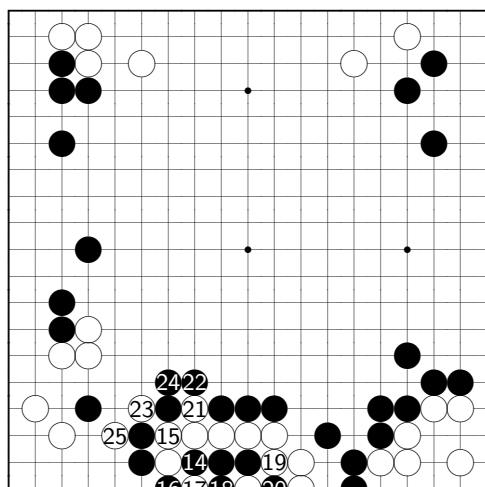
Younggil [8p]: White can try to live inside like this

Kashomon [1k]: won't A kill?



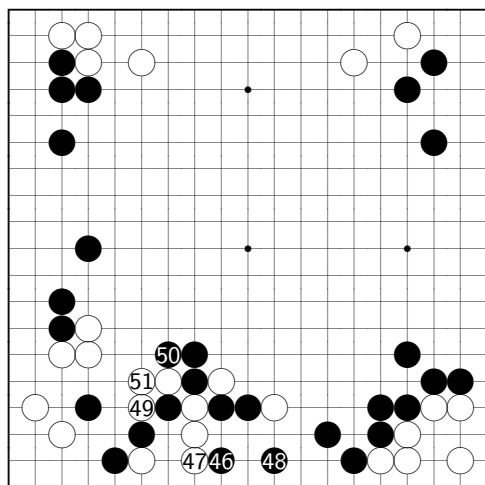
Younggil [8p]: White will play like this





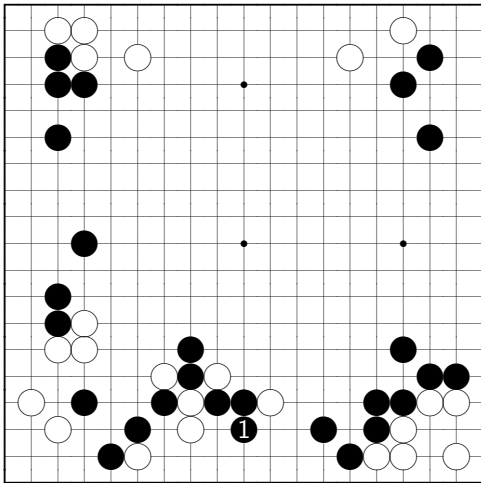
*Variation. 19 from 36*

Younggil [8p]: Black will be in trouble



*Diagram. 6  
(Moves: 46-51)*

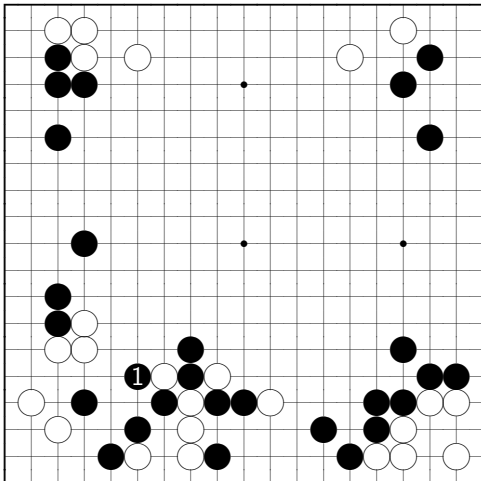
Younggil [8p]: This was a very good result for White.



*Variation. 20 from 45*

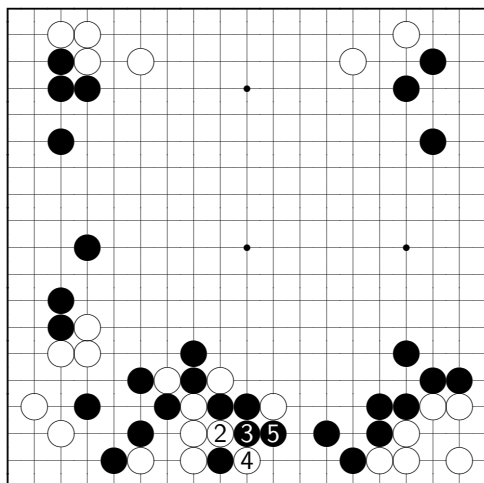
Kashomon [1k]: How should Black respond?

Younggil [8p]: Maybe here. It's hard for White to fight because there are a lot of Black stones here.



*Variation. 21 from 47*

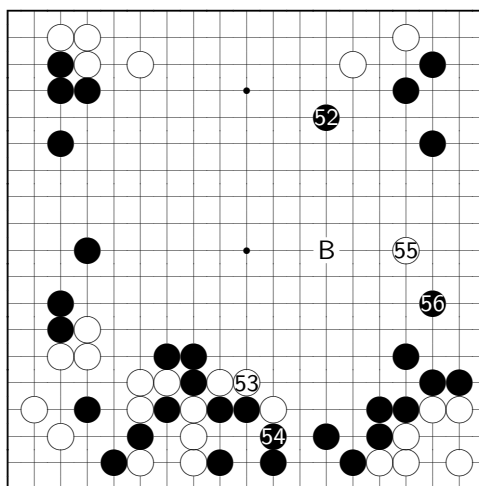
Younggil [8p]: Black should take care of this group first.



*Variation. 22 from 47*

Younggil [8p]: and Black's still fine

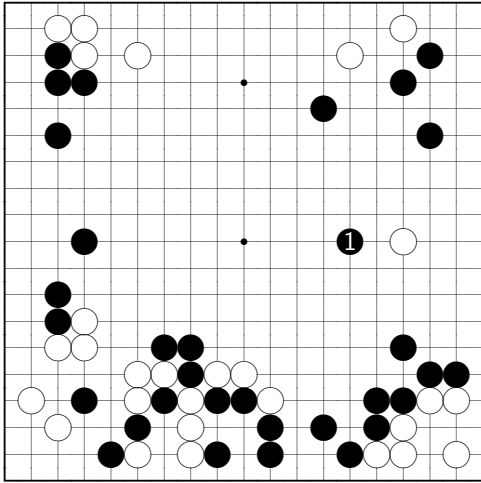
# The Invasion



*Diagram. 7*  
(Moves: 52-56)

Younggil [8p]: 56 is too small. If you played for Black, where would you play next?

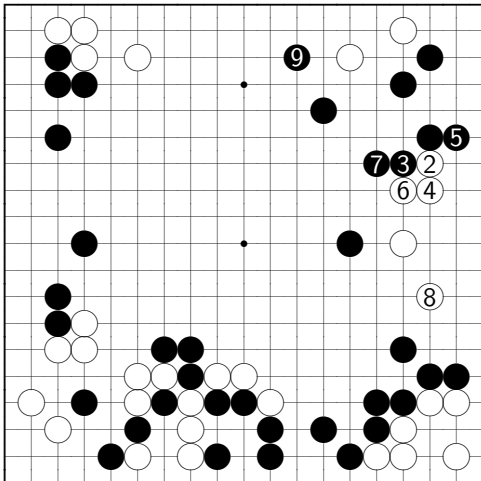
Kashomon [1k]: I might try B.



*Variation. 23 from 55*

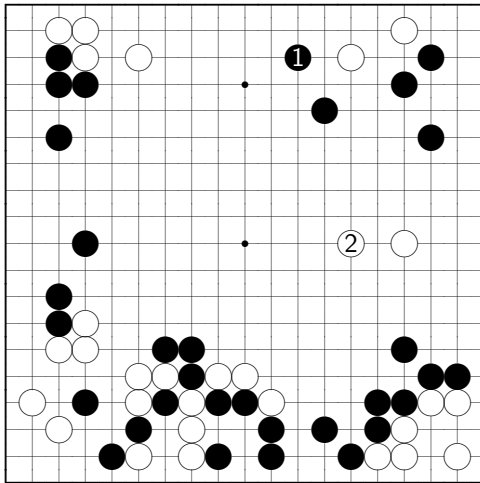
Younggil [8p]: Capping is a good idea because the center is more important and big.

Kashomon [1k]: It seems hard for W to get a base.



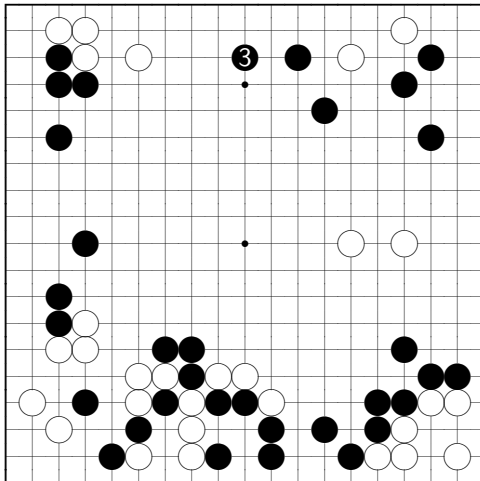
*Variation. 24 from 55*

Younggil [8p]: Even if White can live, Black can attack the top right, and Black's still alright



*Variation. 25 from 55*

If Black plays elsewhere...

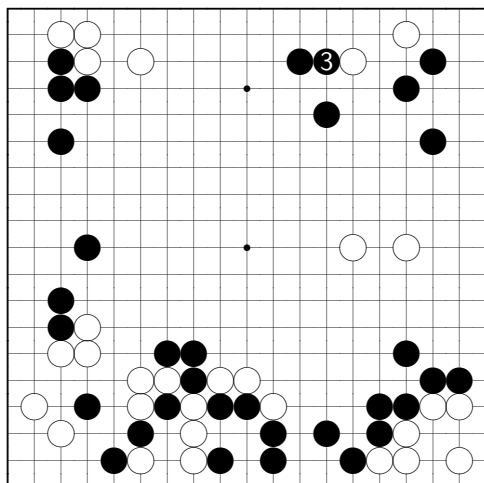


*Variation. 26 from 55*

Kashomon [1k]: Is White dead?

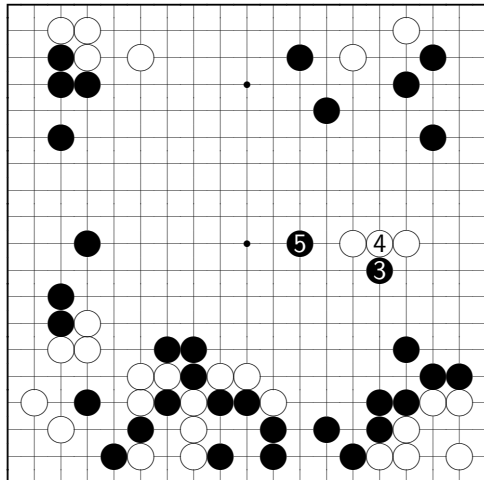
Younggil [8p]: Not yet. There is still some aji.





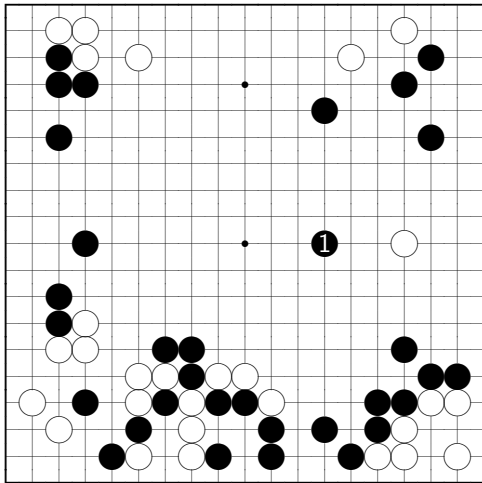
*Variation. 27 from 55*

Younggil [8p]: Black can kill them with this, but it's too passive



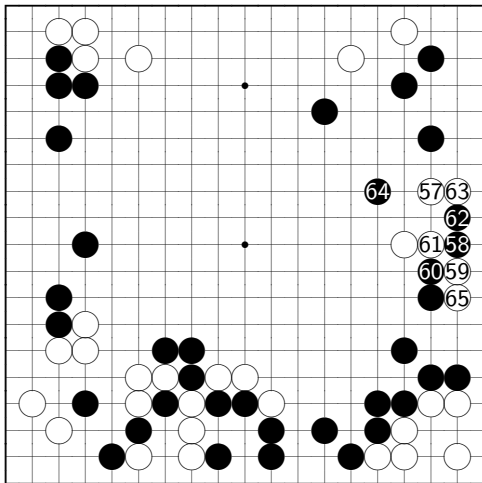
*Variation. 28 from 55*

Younggil [8p]: This is still possible.



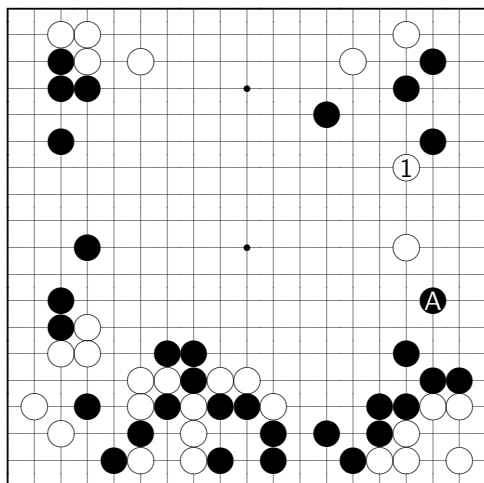
*Variation. 29 from 55*

Younggil [8p]: I would maybe play here for Black.



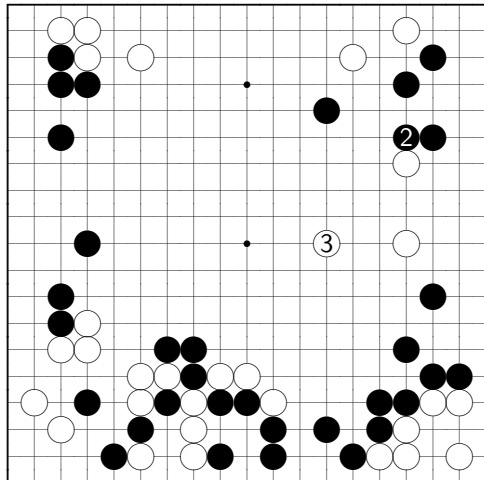
*Diagram. 8  
(Moves: 57-65)*

Kashomon [1k]: This turned out pretty well for Black...



*Variation. 30 from 56*

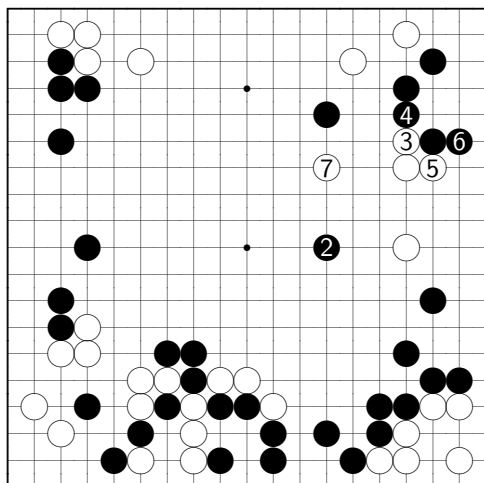
Younggil [8p]: After A, White could play this sort of shoulder hit.



*Variation. 31 from 56*

Younggil [8p]: White can also jump out to reduce Black's influence.

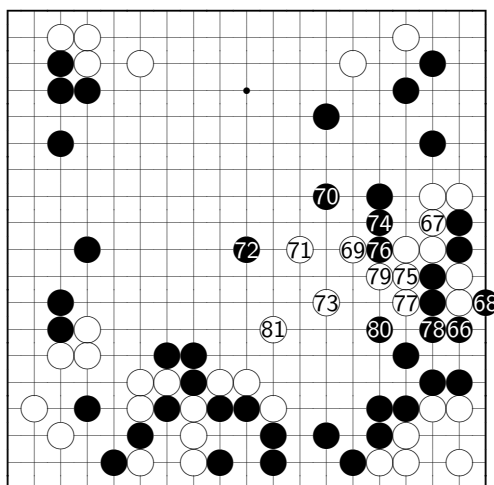
Kashomon [1k]: That's slick



*Variation. 32 from 56*

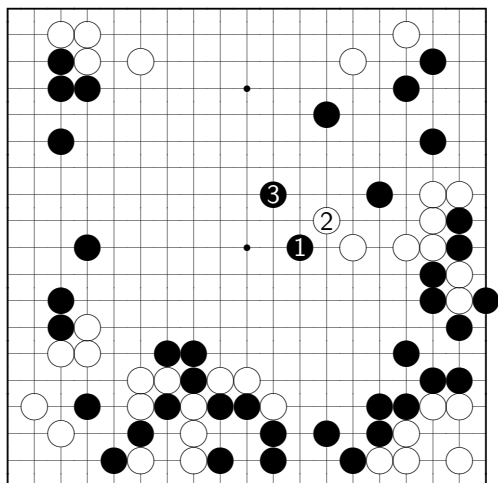
Younggil [8p]: White can make a nice shape if Black tenukis, so normally Black answers.

## White Escapes



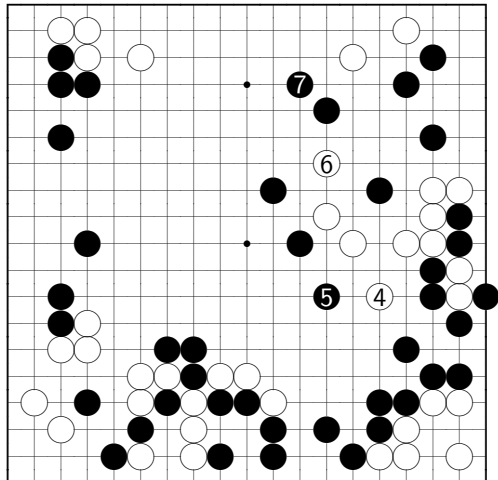
*Diagram. 9*  
(Moves: 66-81)

Younggil [8p]: Black's way of attack was too direct and it helped White.



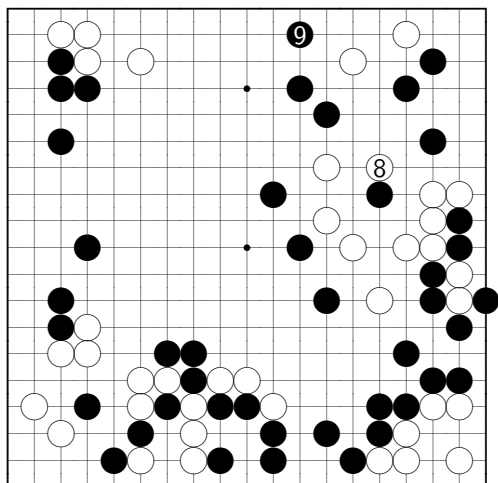
*Variation. 33 from 69*

Younggil [8p]: This way would be better



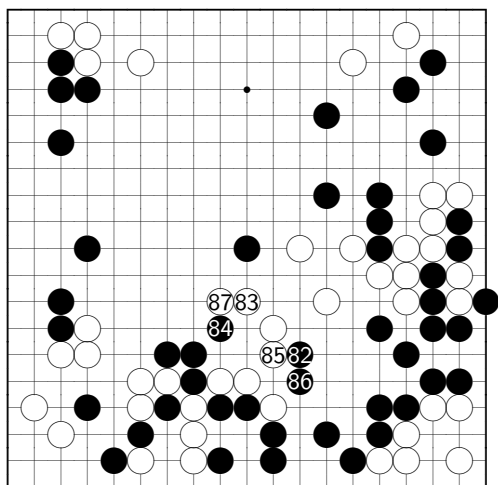
*Variation. 34 from 69*

Younggil [8p]: Like this is more natural.



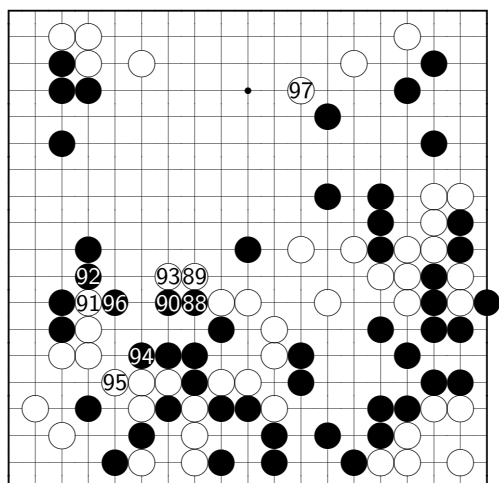
*Variation. 35 from 69*

Younggil [8p]: Black can enlarge the top right and the center and the game will still be alright



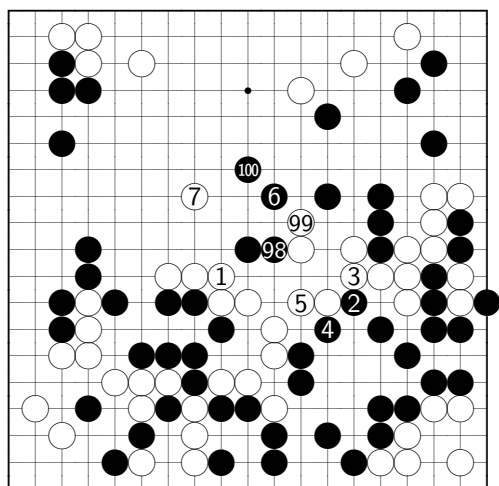
*Diagram. 10  
(Moves: 82-87)*

Younggil [8p]: Now, if White lives, which is easy, the game will be very hard for Black to catch up.



*Diagram. 11*  
(Moves: 88-97)

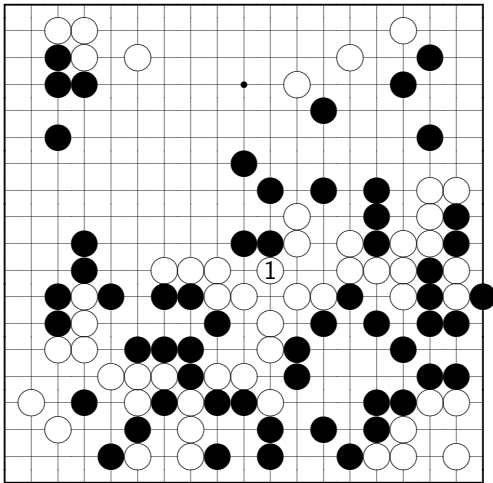
Younggil [8p]: Wow, White could even play at 97.



*Diagram. 12*  
(Moves: 98-107)

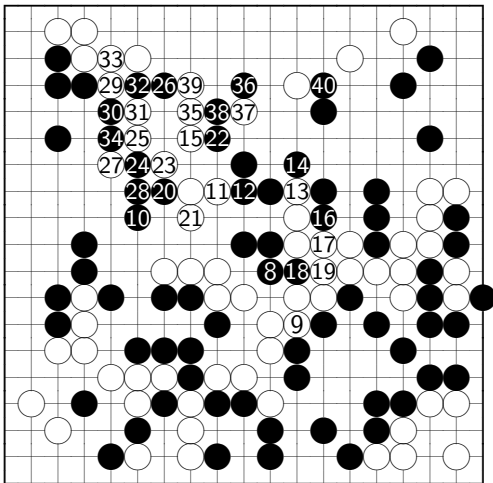
Kashomon [1k]: Oops, this was a mistake.





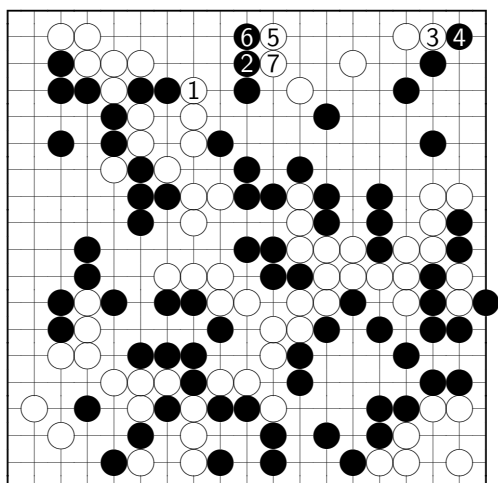
*Variation. 36 from 106*

Younggil [8p]: This would be better :)



*Diagram. 13  
(Moves: 108-140)*

Kashomon [1k]: Black got a bunch of points this way

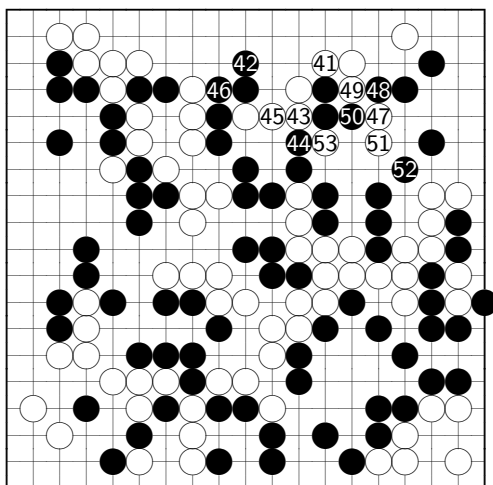


*Variation. 37 from 136*

Younggil [8p]: This would be easier to live

Kashomon [1k]: yeah

# The End



*Diagram. 14*  
(Moves: 141-153)

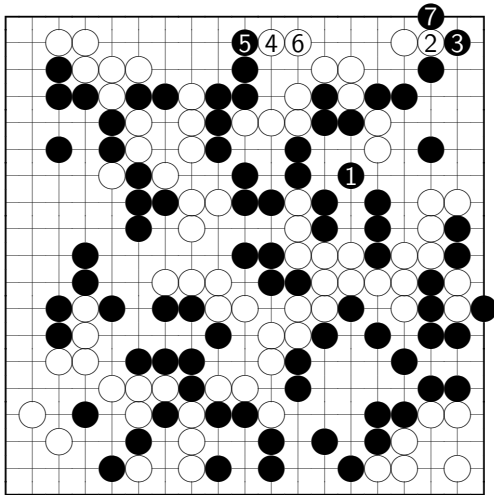
Younggil [8p]: Now, the game's over

Kashomon [1k]: Hm. I thought it was pretty close, no? Well... I thought it was close until I found that I could cut at C9.

Younggil [8p]: It's close, but since it's 4 stones handicap, White is generally winning now.

Kashomon [1k]: I see

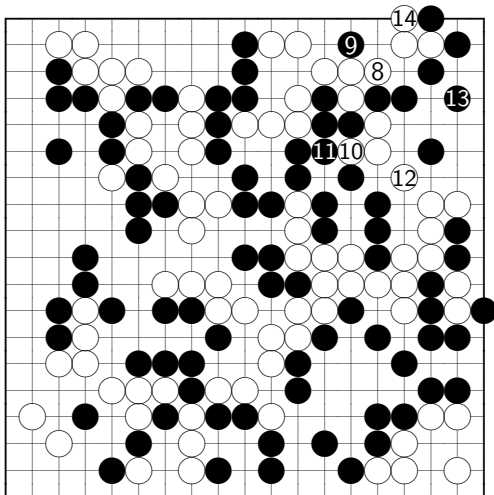
Younggil [8p]: If White loses 5 points, white can still win.



*Variation. 38 from ⑮*

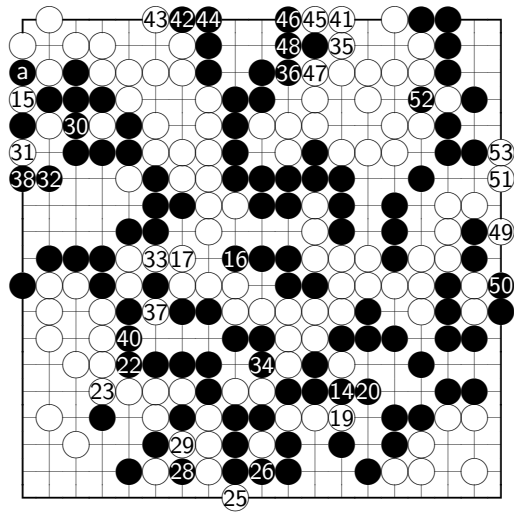
Younggil [8p]: This would have been complicated

Kashomon [1k]: Yeah



*Variation. 39 from ⑮*

Younggil [8p]: But probably White will still win



White wins by resignation.

*Diagram. 15*  
*(Moves: 214-253)*  
 18 at a, 21 at 15, 24 at a  
 27 at 15, 39 at a.