A Project Report On "Solar System"

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This is to certify that the report entitled "Solar System" is a bonafied work carried out by Mr. Kashyap Nirmal (16IT059) and Mr. Akshay Pandya(16IT061) under the guidance and supervision of Prof. Ayesha Sheikh for the subject Software Group Project-I(IT244) of 3rd Semester of Bachelor of Technology in Information Technology at Faculty of Technology & Engineering – CHARUSAT, Gujarat.

To the best of my knowledge and belief, this work embodies the work of candidate herself, has duly been completed, and fulfills the requirement of the ordinance relating to the B.Tech. Degree of the University and is up to the standard in respect of content, presentation and language for being referred to the examiner.

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TABLE OF CONTENTS

•	Acknowledgement	. 4
•	Abstract	. 5
•	Chapter 1 Introduction	. 6
	1.1 Project Definition	. 6
	1.2 Description	. 6
•	Chapter 2 System Requirements Study	. 7
	2.1 User Characteristics (Types of users who is dealing with the system)	. 7
	2.2 Tools & Technology Used (Hardware/Software Requirements-Minimum	
	requirements to run your system)	. 7
	2.3 Assumptions and Dependencies	. 7
•	Chapter 3 System Design	. 8
	3.1 Project Flow (Graphical representation of project)	. 8
•	Chapter 4 Implementation Planning	. 9
	4.1 Implementation Environment (Single vs Multi user, GUI vs Non GUI)	. 9
	4.2 Coding Standards (Sample code of main module)	. 9
	4.3 Snapshots of project	19
•	Chapter 5 Limitations and Future Enhancement	22
•	Chapter 6 Conclusion	23
•	References	23

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Kashyap Nirmal(16IT059)

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1(6IT059,16IT061 Solar System
	<u>ABSTRACT</u>
	The idea behind the project is to develop an animation in C++, which displays the model of our Solar
	System (i.e. on the basis of Kepler's Law).
	This model assists us to visualize the planetary motions in our Solar System. The real life statistics area also displayed, so we can have an overview about the model.
D	epartment Of information Technology Page 5

CHAPTER- 1: INTRODUCTION

1.1: Project Definition

Our project includes an animation in C++ using the traditional Graphics library. And clearly visualizing theories that we have studied can be very much helpful and convincing for us. And, as we all know the visual memories are very strong so it can be helpful to memorize the basics of our Solar System.

So it is basic and simple animation with simple 2D graphics. The project can be used to make the user familiar with the planetary motion of our Solar System. It also displays the real life statistics are also displayed.

1.2: Description

First of all, a choice menu is given to the user. The choices are namely for viewing the model. And, the second one for viewing the data. So the user needs to enter the choice as per his/her requirements.

The first choice i.e. viewing the model basically displays the 2D simple animation of the planetary motion. The second displays the theory of the Solar System model. It also displays the statistical data of few very important parameters of the planets.

Major functionality of our project is the animation i.e. motion of planets in an elliptical orbit and it also contains some basic parameters of all planets.

Ultimately, in our project major functionality is logic about deciding the angles for the motion of planets. And deciding various other important parameters.

CHAPTER- 2: SYSTEM REQUIEMENTS

2.1: User characteristics:

It is a single user project. Mostly faculties i.e. school teachers and, the students of science stream can use it. And others who seems to be interested in recalling and viewing the basic Solar System model can use the project.

2.2: Tools and languages used (For development):

- Software Requirements:
- 1. Windows XP and above
- 2. C++ compiler i.e. Codeblocks or TurboC++
- 3. Graphics library

• Hardware Requirements:

A computer with minimum of 256MB RAM and with very less storage of 500MB.

2.3: Assumptions and dependencies:

We have assumed that user has the basic knowledge of Solar System models. And our project is based on Kepler's Law of Planetary motion i.e. Sun is at one of the foci of the ellipse.

End

CHAPTER- 4: IMPLEMENTATION PLANNING

4.1: Implementation environment:

It is based on simple graphics i.e. 2D graphics using traditional "Graphics" library in C++.So it can be executed on any machine with can Graphics library and C++ compiler.

4.2: Coding Standards:

```
/* This is a program for the animation of Solar System i.e showing the planetary motions. */
#include<graphics.h>
#include<iostream>
#include<stdio.h>
#include<stdlib.h>
#include<math.h>
#include<dos.h>
#include<iomanip>
#include<conio.h>
using namespace std;
double j=40.625,k=82.5,f=44.35,pi=22/7,m=pi/180;
double xi=400.2,yi=412,x_inc=80,y_inc=50;
int i=0,z=1;
int gd=DETECT,gm,c1=0;
  class Solar_System
    public:
    string name;
    double d,md,e,rot_p1,rot_p2,rev_p1,rev_p2;
    Solar_System(){}
    Solar_System(string name1,double d1,double md1,double e1,double rot_p11,double
rot_p22,double rev_p11,double rev_p22)
```

```
name=name1;
    d=d1;
    e=e1;
    md=md1;
    rot_p1=rot_p11;
    rot_p2=rot_p22;
    rev_p1=rev_p11;
    rev_p2=rev_p22;
  }
  void static ellipticalorbit();
  void static sun();
  void static planets();
  void static label();
  void static animation();
  void static menu();
  void static first();
};
int main()
  /*Objects created for passing the data of the planets."*/
  Solar_System o[6];
  Solar_System g("Mercury",4880,58,0.206,59,0,0,88);
  Solar_System h("Venus", 12100, 108.2, 0.007, 243, 0, 0, 224);
  Solar_System a("Earth",12756,149.6,0.017,24,0,1,0);
  Solar_System b("Mars",6794,227.9,0.093,24,37,1,325);
  Solar_System c("Jupiter",142800,778.3,0.048,9,55,11,314);
```

```
Solar_System d("Saturn",120660,1427,0.056,10,40,29,168);
    Solar_System e("Uranus",51810,2870,0.047,16,48,84,0);
    Solar_System f("Neptune",49528,4497,0.009,16,11,165,0);
    Solar_System j("Pluto",2290,5900,0.206,0,0,0,0);
    o[0]=a;
    o[1]=b;
    o[2]=c;
    o[3]=d;
    o[4]=e;
    o[5]=f;
    Solar_System::first();
    A:
    switch(c1)
       case '2':
         for(i=0;i<6;i++)
           if(i==0)
              cout<<"There are many models of Solar System available. The one displayed
here is based on \"Keplers law.\""<<endl;
              cout<<"The real life statistics of few important properties of the Sun and all
the planets are as displayed below:"<<endl;
              cout<<endl<<endl;
              /* Sun */
              cout<<setiosflags(ios::left)<<setw(29)<<"Name"<<": Sun"<<endl;
              cout<<setw(29)<<"Diameter"<<": 1.39x10^6 Km"<<endl;
              cout<<setw(29)<<"Rotation Period"<<": 24 hr"<<endl;
```

```
cout<<setw(29)<<"Surface Temperature of Sun"<<": 5.778 K"<<endl;
             cout<<setw(29)<<"Age of Sun"<<": 4.6 Billion Years"<<endl;
             cout<<endl<<endl;
             /* Mercury */
             cout<<setw(29)<<"Name"<<": "<<g.name<<endl;
             cout<<setw(29)<<"Diameter of Planet"<<": "<<g.d<<" Km"<<endl;
             cout<<setw(29)<<"Mean distance from Sun"<<": "<<g.md<<" x 10<sup>6</sup>
Km"<<endl;
             cout<<setw(29)<<"Rotation Period"<<": "<<g.rot_p1<<" days"<<endl;
             cout<<setw(29)<<"Revolution Period"<<": "<<g.rev_p2<<" days"<<endl;
             cout<<endl<<endl;
             /* Venus */
             cout<<setw(29)<<"Name"<<": "<<h.name<<endl;
             cout<<setw(29)<<"Diameter of Planet"<<": "<<h.d<<" Km"<<endl;
             cout<<setw(29)<<"Mean distance from Sun"<<": "<<h.md<<" x 10<sup>6</sup>
Km"<<endl;
             cout<<setw(29)<<"Rotation Period"<<": "<<h.rot_p1<<" days"<<endl;
             cout<<setw(29)<<"Revolution Period"<<": "<<h.rev_p2<<" days"<<endl;
             cout<<endl<<endl;
           /* Earth to Neptune*/
           cout<<setw(29)<<"Name"<<": "<<o[i].name<<endl;
           cout<<setw(29)<<"Diameter of Planet"<<": "<<o[i].d<<" Km"<<endl;
           cout <\!\!<\!\!setw(29)\!<\!\!"Mean\ distance\ from\ Sun"<\!\!<\!":\ "<\!\!<\!\!o[i].md<\!<\!"\ x\ 10^{\circ}\!6
Km"<<endl;
           cout << setw(29) << "Rotation"
                                               Period"<<":
                                                                   "<<o[i].rot_p1<<"hr
"<<o[i].rot_p2<<"min"<<endl;
           cout << setw(29) << "Revolution"
                                               Period"<<":
                                                                  "<<o[i].rev_p1<<"yrs
"<<o[i].rev_p2<<"days"<<endl;
```

```
cout<<endl<<endl;
           if(i=5)
             /* Pluto */
             cout<<setw(29)<<"Name"<<": "<<j.name<<endl;
             cout<<setw(29)<<"Diameter of Planet"<<": "<<j.d<<" Km"<<endl;
             cout<<setw(29)<<"Mean distance from Sun"<<": "<<j.md<<" x 10^6
Km"<<endl;
             cout<<setw(29)<<"Rotation Period"<<": 6 days 9 hr 18 min"<<endl;
             cout<<setw(29)<<"Revolution Period"<<": 248 yr"<<endl;
         Solar_System::menu();
         break;
      case '3':
         cout<<"\nTHANK YOU";</pre>
         return 1;
      default:
         cout<<"!! Invalid choice. !!"<<endl;
         Solar_System::menu();
         break;
      case '1':
         setcolor(WHITE);
         Solar_System::ellipticalorbit();
         Solar_System::sun();
         Solar_System::planets();
         Solar_System::label();
         getch();
```

```
cleardevice();
       Solar_System::sun();
       Solar_System::ellipticalorbit();
       Solar_System::animation();
       Solar_System::menu();
       break;
  return 0;
}
void Solar_System::ellipticalorbit()
  for(i=0;i<9;i++)
       ellipse(xi+(f*i),yi,360,0,(k*i)+x_inc,(j*i)+y_inc);
}
void Solar_System::first()
  initgraph(&gd,&gm,"C:\\TURBOC3\\BGI");
  settextstyle(1,HORIZ_DIR,8);
  outtextxy(600,326,"SOLAR");
  outtextxy(550,410,"SYSTEM");
  settextstyle(1,HORIZ_DIR,2);
  getch();
  cleardevice();
  Solar_System::menu();
```

```
void Solar_System::menu()
  setbkcolor(BLACK);
  settextstyle(1,HORIZ_DIR,2);
  setcolor(BLUE);
  outtextxy(10,5,"Enter your choice:");
  setcolor(WHITE);
  outtextxy(10,40,"1. View the model for Solar System.");
  outtextxy(10,75,"2. View the data of planets.");
  setcolor(RED);
  outtextxy(10,110,"3. Exit");
  setcolor(BLUE);
  fflush(stdin);
  c1=getch();
  cleardevice();
}
void Solar_System::sun()
  setcolor(YELLOW);
  circle(385.2,yi,40);
  setcolor(YELLOW);
  setfillstyle(1,14);
  floodfill(350.2,yi,14);
  settextstyle(1,HORIZ_DIR,1);
  setcolor(WHITE);
```

```
outtextxy(352.69,403,"SUN");
  }
  void Solar_System::planets()
     z=1;
     for(i=0;i<9;i++)
       {
          if(i<3)
                                             /*Mercury to Earth */
            circle((xi+(f*i))-((((k*i)+x_inc))*(cos((-x_inc*i-z)*m))),yi-
(((((j*i)+y_inc))*(sin((-x_inc*i-z)*m))),6*(i+1));
          else if(i==3)
                                               /* Mars */
            circle((xi+(f*i))-((((k*i)+x_inc))*(cos((-x_inc*i-z)*m))),yi-
((((j*i)+y_inc))*(sin((-x_inc*i-z)*m))),6*(3)/2);
          else if(i==4 || i==5)
                                                 /* Jupiter and Saturn */
            circle((xi+(f*i))-((((k*i)+x_inc))*(cos((-x_inc*i-z)*m))),yi-
((((i^*i)+y_inc))*(sin((-x_inc*i-z)*m))),6*(9-i));
          else if(i==6)
                                               /*Uranus */
             circle((xi+(f*i))-((((k*i)+x_inc))*(cos((-x_inc*i-z)*m))),yi-
(((((j*i)+y_inc))*(sin((-x_inc*i-z)*m))),18);
          else if(i==7)
                                               /* Neptune */
            circle((xi+(f*i))-((((k*i)+x_inc))*(cos((-x_inc*i-z)*m))),yi-
((((j*i)+y_inc))*(sin((-x_inc*i-z)*m))),21);
          else if (i==8)
                                               /* Pluto */
            circle((xi+(f*i))-((((k*i)+x_inc))*(cos((-x_inc*i-z)*m))),yi-
((((j*i)+y_inc))*(sin((-x_inc*i-z)*m))),5);
     }
  }
```

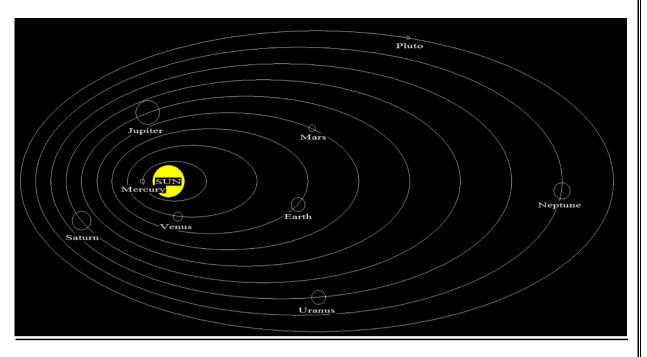
```
void Solar_System::label()
    setcolor(WHITE);
    outtextxv((xi+(f*0))-(((k*0)+x inc)*(cos((-x inc*0-1)*m)))-53,vi-
((((j*0)+y_inc))*(sin((-x_inc*0-1)*m)))+10,"Mercury");
    outtextxy((xi+(f*1))-(((k*1)+x_inc)*(cos((-x_inc*1-1)*m)))-45,yi-
((((i^*1)+y_inc))^*(sin((-x_inc^*1-1)^*m)))+15,"Venus");
    outtextxy((xi+(f*2))-(((k*2)+x_inc)*(cos((-x_inc*2-1)*m)))-35,yi-
((((i^*2)+y_inc))*(sin((-x_inc^*2-1)*m)))+20,"Earth");
    outtextxy((xi+(f*3))-(((k*3)+x_inc)*(cos((-x_inc*3-1)*m)))-30,yi-
((((i^*3)+y_inc))*(sin((-x_inc^*3-1)*m)))+12,"Mars");
    outtextxy((xi+(f*4))-(((k*4)+x_inc)*(cos((-x_inc*4-1)*m)))-50,yi-
((((j*4)+y_inc))*(sin((-x_inc*4-1)*m)))+35,"Jupiter");
    outtextxy((xi+(f*5))-(((k*5)+x_inc)*(cos((-x_inc*5-1)*m)))-40,yi-
((((j*5)+y_inc))*(sin((-x_inc*5-1)*m)))+32,"Saturn");
    outtextxy((xi+(f*6))-(((k*6)+x_inc)*(cos((-x_inc*6-1)*m)))-50,yi-
((((j*6)+y_inc))*(sin((-x_inc*6-1)*m)))+22,"Uranus");
    outtextxy((xi+(f*7))-(((k*7)+x_inc)*(cos((-x_inc*7-1)*m)))-60,yi-
((((i*7)+y_inc))*(sin((-x_inc*7-1)*m)))+25,"Neptune");
    outtextxy((xi+(f*8))-(((k*8)+x_inc)*(cos((-x_inc*8-1)*m)))-30,yi-
((((i*8)+y inc))*(sin((-x inc*8-1)*m)))+10,"Pluto");
  }
  void Solar_System::animation()
    for(z=1;!kbhit();z+=5)
    {
       for(i=0;i<9;i++)
         if(i<3)
                                           /*Mercury to Earth */
```

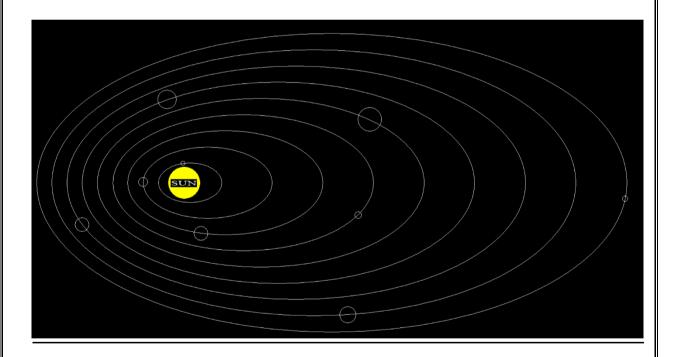
```
circle((xi+(f*i))-((((k*i)+x_inc))*(cos((-x_inc*i-z)*m))),yi-
(((((j*i)+y_inc))*(sin((-x_inc*i-z)*m))),6*(i+1));
                                               /* Mars */
          else if(i==3)
            circle((xi+(f*i))-((((k*i)+x_inc))*(cos((-x_inc*i-z)*m))),yi-
(((((j*i)+y_inc))*(sin((-x_inc*i-z)*m))),6*(3)/2);
          else if(i==4 || i==5)
                                                 /* Jupiter and Saturn */
            circle((xi+(f*i))-((((k*i)+x_inc))*(cos((-x_inc*i-z)*m))),yi-
((((j*i)+y_inc))*(sin((-x_inc*i-z)*m))),6*(9-i));
          else if(i==6)
                                               /*Uranus */
             circle((xi+(f*i))-((((k*i)+x_inc))*(cos((-x_inc*i-z)*m))),yi-
(((((i*i)+y_inc))*(sin((-x_inc*i-z)*m))),18);
                                               /* Neptune */
          else if(i==7)
            circle((xi+(f*i))-((((k*i)+x_inc))*(cos((-x_inc*i-z)*m))),yi-
(((((j*i)+y_inc))*(sin((-x_inc*i-z)*m))),21);
          else if(i==8)
                                               /* Pluto */
            circle((xi+(f*i))-((((k*i)+x_inc))*(cos((-x_inc*i-z)*m))),yi-
((((j*i)+y_inc))*(sin((-x_inc*i-z)*m))),7);
       }
       system("cls");
       cleardevice();
       sun();
       ellipticalorbit();
       delay(10);
     }
     Solar_System::menu();
```

4.3: Snapshots of project:



View the model for Solar System.
 View the data of planets.
 Exit





```
Name
Diameter of Planet
Diameter of Diameter of Diameter of Diameter o
```

CHAPTER-5: LIMITATIONS AND FUTURE ENHANCEMENT

5.1: Limitations

- o The main limitation of the project is it has 2D graphics and animations.
- O Using C++, the code becomes very long.
- o All functions will be developed in CodeBlocks.
- o Linux operating system is not supported.

5.2: Future Enhancements

- o In future, we would like to add graphical user interface and attracting features which are different from these used.
- We would like to use mouse event for this project with new and some exciting animation effects.

CHAPTER 6-CONCLUSION

6.1: Conclusion

- I.Our project helps visualize the basic theories we have studied so far.
- II.It helps visualize the model of our Solar System
- III.It shows Animation of planets around its orbits.
- IV.It also shows some information of planets.

6.2: References

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- http://en.wikipedia.org/wiki/planetsinformation
- http://www.cplusplus.com
- http://forums.codeblocks.org/index.php?topic=14828.0:wap2
- http://www.cplusplus.com/forum/beginner/29936
- Object Oriented Programming with C++- E Balagurusamy