

# KASHYAP BASTOLA

Gainesville, FL, 32608 | +1(352)7560530 | [bastolak@ufl.edu](mailto:bastolak@ufl.edu) | [kashyap.bastola11@gmail.com](mailto:kashyap.bastola11@gmail.com) | [linkedin.com/in/kashyap-bastola-1b78a9239/](https://www.linkedin.com/in/kashyap-bastola-1b78a9239/) | [github.com/Kashyapp](https://github.com/Kashyapp)

## EDUCATION

### M.S in Computer Science, University of Florida, Gainesville, FL

Aug 2023 - Present

- **GPA:3.66**
- Relevant Coursework: Advanced Data Structure, Distributed Operating Systems, Programming and Functions, Software Engineering, Human Computer Interaction

### B. Tech in Computer Science Engineering, Vellore Institute of Technology, India

Jul 2019 – Apr 2023

- **GPA: 3.6**
- Relevant Coursework: Data Structures Algorithms, Object Oriented Programming, Software Engineering, Artificial Intelligence, Machine Learning, Natural Language Processing, Image Processing, Computer Vision, Human Computer Interaction, Deep Learning

## EXPERIENCE

### Uniaxial Software Pvt. Ltd. | Machine Learning Intern

Sep 2022 – Nov 2022

- Contributed to the development of an advanced Chatbot project focused on semantic analysis, where I successfully applied Natural Language Processing pre-processing techniques in conjunction with various Machine Learning Algorithms.
- Conducted an in-depth evaluation of candidate algorithms, including Recurrent Neural Network (RNN), Naïve Bayes, and Support Vector Machines, to determine the optimal solutions for the project's objectives.

### Khudra Corporation Ltd. | Machine Learning Intern

Dec 2021 – Feb 2022

- Engaged with the movie theatre management system team to integrate innovative AI-driven personalized advertising solutions, showcasing adaptability and applied AI technology proficiency.
- Collaborated on devising user-centric expansion strategies by leveraging machine learning techniques, effectively accommodating client preferences.

## SKILLS

Java, Python, Django, JavaScript, TypeScript, React.js, Angular, NodeJS, CSS, Bootstrap, SQL, PostgreSQL, HTML, C++, Machine Learning, TensorFlow, PyTorch, Computer Vision, Natural Language Processing, Deep Learning, Neural Networks.

## PROJECTS

### Car Game with 3D Audio Integration

- Developed a car driving simulation using Python and Pygame, focusing on front-end design and integrating dynamic sound movement for a realistic user experience.
- Handled sound panning and object velocity for a smooth, immersive interface.

### New Image Generation from Text using Generative AI, Shell Hacks Hackathon

- Worked on **MICROSOFT AI Challenge** and created a Generative AI model using Deep Convolution GANs where more than 1500 flower images were used as image data along with its corresponding text data.
- Worked on Front End using Django Framework, CSS, Bootstrap and JavaScript to make a display screen for the generated images.

### Brain Computer Interface (BCI) for Eye State Detection using Tree Based Algorithm

- Eye state detection was performed using tree-based machine learning algorithms with brain signal data collected by electroencephalogram (EEG) headset. Preprocessing steps like bandpass filtering, Hilbert Transform and Z-Score normalization were used along with Recursive feature elimination and Bayesian Optimization.
- This project showcases my prowess in merging neuroscience and machine learning to create practical applications, highlighting my expertise in feature extraction, algorithm selection, and BCI technology.

### Detection of Defective potato chips

- Implemented a robust machine learning solution using a diverse dataset comprising more than 1000 images encompassing both defective and non-defective chips. ML algorithms including Mobile Net, ResNet50, VGG16, and VGG19 were used to train the models.
- This project underscores my ability to effectively handle real-world datasets and employ advanced neural network architectures to solve practical problems.

### Aspect Based Sentiment Classification Using Car Reviews

- Designed an intricate solution to perform aspect-based sentiment analysis, delving into a corpus of car reviews. Used methods including tokenization and lemmatization to prepare the textual data along with Latent Dirichlet Allocation (LDA) to unveil latent topics within the reviews.
- Used Support Vector Machine (SVM), Naïve Bayes which allowed me to categorize each aspect of the car reviews based on its polarity.

## PUBLICATIONS

Self-Driving car using image processing and deep learning

Feb 2022

Green manufacturing via machine learning enabled approaches

Dec 2022

## CERTIFICATIONS AND ACHIEVEMENTS

- **Awarded Achievement award Scholarship** for outstanding students from University of Florida Aug 2023
- **Industrial Training on Machine Learning** from Finland Labs Jun 2022
- **Web Applications and Technologies using Django** from University of Michigan Mar 2022
- **Certificate of completion** for Data Structures and Algorithms with Python Oct 2021