# Class imbalance problem and cost-sensitive learning

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01

# Problem introduction

#### Basic concepts

- Class imbalance situation when the class distributions of data are highly imbalanced.
- Minority class the class that makes up a smaller proportion in the dataset.
- Majority class the class that makes up a larger proportion in the dataset.
- In our case study: minority class = heart disease (1), majority class = no heart disease (0).

#### Cost matrix

- Cost matrix tool used to evaluate and analyze the cost associated with missclassification of each class.
- Example for binary classification:

	Actual negative	Actual positive
Predict negative	C(0,0) or TN	C(0,1) or FN
Predict positive	C(1,0) or FP	C(1,1) or TP

#### Where

- C(i,i) negated cost (benefit) when an instance is predicted correctly,
- C(i,j) cost of misclassifying class j as class i.

# Cost-sensitive learning for class imbalance

- Common approach to solve the class imbalance problem.
- For binary classification: positive class (minority), negative class (majority).
- Usually bigger cost associated with positive class misclassification.
- Our case study: positive heart disease, negative no heart disease.

#### Real-world applications

- Fraud detection
- Medical diagnosis
- Business decision-making

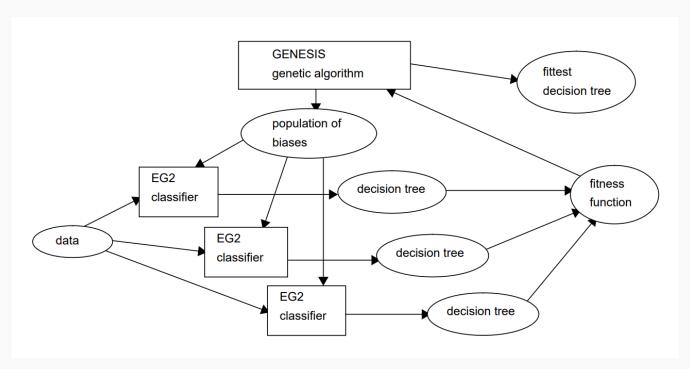
02

## Direct methods

#### ICET algorithm

- To calculate the cost of a particular case, we follow its path down the decision tree (each split has a cost).
- If the case has been misclassified, the cost is added to the cost of splits.
- ICET is a hybrid of a genetic algorithm and a decision tree induction algorithm.
- The genetic algorithm evolves a population of biases for the decision tree induction algorithm.

#### ICET algorithm



Source: [Turney 1995]

#### Cost-sensitive decision trees

- Drummond, C., and Holte, R. 2000. Exploiting the cost (in)sensitivity of decision tree splitting criteria. In Proceedings of the 17th International Conference on Machine Learning, 239-246.
- Ling, C.X., Yang, Q., Wang, J., and Zhang, S. 2004. *Decision Trees with Minimal Costs*. In Proceedings of 2004 International Conference on Machine Learning (ICML'2004).

03

Metalearning

## Sampling

#### Cost-proportionate instance weighting

- We want to alter the original instance distribution by introducing weights (fractions) proportional to the relative missclassification cost for each instance.
- Transparent box: supply the weights directly to the classifier can't be applied to all classifiers, gives good results.
- Black box: resample according to the weights can be applied to all classifiers, often leads to overfitting.

#### Cost-proportionate rejection sampling

- Cost-proportionate instance weighting black box approach, but instead of classical sampling with replacement, we employ so-called rejection sampling.
- We draw from distribution D with domain  $X \times Y \times C$ , where X classifier input space, Y binary output, C misclassification cost of given instance.
- The goal: learn a classifier minimizing the expected cost  $E_{x,y,c} \sim D[\mathbb{C} \mathbb{I}_{h(x)\neq y}]$ .
- Instead of cost matrix, we use one number per instance.

#### Cost-proportionate rejection sampling

- 1. We sample from D.
- 2. We keep the sample with probability  $\frac{c}{Z}$ , where Z is a constant satysfying  $max_{(x,y,c)\in S}C \leq Z$ , where S training set.
- 3. We repeat as many times as there are samples and we obtain a new training set S'.

#### Costing

- Cost-proportionate rejection sampling with aggregation.
- CPRS produces a different training set each time, and each time it is quite small.
- We can take advantage of that by producing an ensemble classifier.

#### Costing

Costing(learner A, sample set S, count t)

- 1. For i = 1: t
  - S' = rejection sample from S with acceptance probability  $\frac{c}{Z}$
  - $-h_i = A(S')$
- 2. Return  $h(x) = sign(\sum_{i=1}^{t} h_i(x))$

#### Instance weighting – cost-sensitive trees

- N number of instances in training set,  $N_i/N_j$  number of instances of class i/j in training set, C(i)/C(j) cost of misclassifying an instance of class i/j.
- The weight of class j instance:  $w(j) = C(j) \frac{N}{\sum_i C(i)N_i}$ , where  $\sum_j w(j)N_j = N$ .
- To use above formula, we need to convert cost matrix to cost vector.
- We use the standard decision tree procedure, but instead of  $N_j(t)$  number of instances at given node, we use  $W_j(t) = w(j)N_j(t)$  when computing the test selection criterion.

#### Instance weighting – cost-sensitive trees

- Instead of minimizing the number of errors, we minimize the number of errors with high cost (greater than 1).
- As a result, usually the number of low-cost errors is increased.
- This method can be regarded as sampling because the instances with w(j) > 1 can be viewed as instance duplication.

#### Instance weighting – cost-sensitive trees

- C4.5 model already uses  $W_j(t)$  instead of  $N_j(t)$ , to create a cost-sensitive C4.5 we need to properly initialize weights (formula from previous slide).
- According to experiments conducted in [Ting 1998], the CS C4.5 performes better than C4.5 for binary classification, but comparably in case of multiple classes (due to problematic cost matrix -> cost vector conversion).

### Thresholding

#### Basic concepts for thresholding

The expected cost of classifying an instance x into class j:

$$R(i|x) = \sum_{j} P(j|x)C(i,j)$$

In binary case the threshold  $p^*$  obtained from cost matrix:

$$p^* = \frac{C(1,0)}{C(1,0)+C(0,1)} = \frac{FP}{FP+FN}$$
.

#### MetaCost

- The algorithm first uses bagging on decision trees to obtain reliable probability estimations for training instances.
- The training examples are relabeled according to threshold  $p^*$ .
- After that a cost-insensitive classifier is built for relabeled instances to produce predictions for test instances.

#### CostSensitiveClassifier

- If a cost-insensitive classifier outputs probabilities associated with each instance, the
   CSC can predict classes with the smallest expected misclassification cost.
- In binary case the threshold  $p^*$  is used for the classifier to classify instance x to positive class if  $P(1|x) \ge p^*$ .
- Drawback: we need a cost-insensitive classifier that produces accurate posterior probability estimations.

#### Empirical thresholding

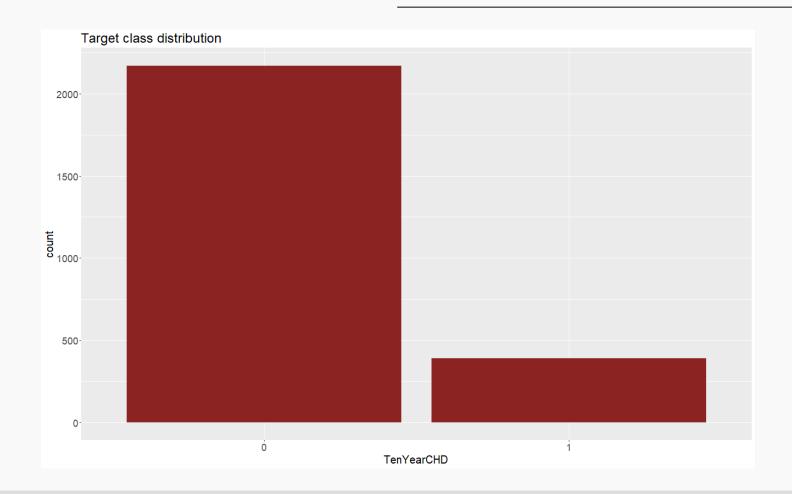
- Does not require accurate probability estimations.
- The total misclassification cost is a function of threshold  $M_C = f(p^*)$ .
- The algorithm calculates  $M_C$  only for probability estimates.
- Empirical threshold, that minimizes the total misclassification cost, is used to predict class labels of test instances.
- To avoid overfitting, an m-fold cross-validation is applied, and the best threshold is chosen using validation set.

04

Case study

#### Framingham dataset

- Target class: TenYearCHD (Congenital Heart Deffect)
- Minority 1 (sick), majority 0 (healthy)



#### Thresholding algorithms

CostSensitiveClassifier implementation using mlr package in R:

```
In [44]: classification task <- makeClassifTask(data = training, target = "TenYearCHD", positive = 1)
         lrn <- makeLearner("classif.rpart", predict.type = "prob")</pre>
         mod <- train(lrn, classification task)</pre>
         pred <- predict(mod, newdata = test)</pre>
         pred threshold <- setThreshold(pred, threshold)</pre>
         calculateConfusionMatrix(pred threshold)
In [46]: # 5-fold cross-validation performance for threshold = 0.17
         classification cost <- makeCostMeasure(id = "class cost", name = "Classification cost", cost = costs, best = 0, worst = 5)
         rin <- makeResampleInstance("CV", iters = 5, task = classification task)
         lrn <- makeLearner("classif.rpart", predict.type = "prob", predict.threshold = threshold)#, trace=FALSE)</pre>
         r <- resample(lrn, classification_task, resampling = rin, measures = list(classification_cost, mmce), show.info = FALSE)
         Resample Result
         Task: training
         Learner: classif.rpart
         Aggr perf: class cost.test.mean=1.5163298,mmce.test.mean=0.3532238
         Runtime: 0.197485
```

#### CSC results

Original results					
	Predicted				
	1 0				
Actual	1	534			8
Act	0	83 14			14

$p^* = 0.17$					
		Predicted			l
	1 0				
Actual	1		316		226
Act	0		37		60

$p^* = 0.33$				
		Predicted		
	1 0			
ctual	1	534	8	
Act	0	83	14	

$p^* = 0.091$				
		Predicted		
		1 0		
ctual	1		310	232
Act	0		35	35

#### Thresholding algorithms

Empirical Thresholding implementation using mlr package in R:

```
fram.costs <- makeCostMeasure(id = "fram.costs", name = "Framigham costs", costs = costs,
    best = 0, worst = 5)
fram.task <- makeClassifTask(data = training, target = "TenYearCHD")

lrn <- makeLearner("classif.rpart", predict.type = "prob")
    rin <- makeResampleInstance("CV", iters = 5, task = fram.task)
    r <- resample(lrn, fram.task, rin, measures = list(fram.costs, mmce), show.info = FALSE)
    tuned_res <- tuneThreshold(pred = r$pred)
    pred_emp_threshold <- setThreshold(pred, tuned_res$th)

round(tuned_res$th, 5)

0.12048</pre>
```

#### Empirical thresholding results

```
round(performance(pred_emp_threshold, measures = list(fram.costs, mmce)), 5)
```

fram.costs: 1.87011 mmce: 0.41784

Results for ET					
		Predicted			ł
		1 0			
Actual	1		310		232
Act	0		35		62

#### Rejection sampling

Implementation using caret and costsensitive packages in R

```
weights <- ifelse(training$TenYearCHD == 1, 0.7, 0.3)
weights2 <- ifelse(training$TenYearCHD == 1, 0.95, 0.05)
classifier <- caret::train
X_train <- training[, c(-9)]
y_train <- training$TenYearCHD

X_test <- test[, c(-9)]
y_test <- test$TenYearCHD</pre>

knn_rs <- cost.proportionate.classifier(X_train, y_train, weights, classifier, method = 'knn', trControl=knn_control, tuneGrid=knn_grid)
knn_pred_rs <- predict(knn_rs, X_test, aggregation = 'weighted', type = 'prob', output_type='class')

knn_pred_rs2 <- cost.proportionate.classifier(X_train, y_train, weights2, classifier, method = 'knn', trControl=knn_control, tuneGrid=knn_grid)
knn_pred_rs2 <- predict(knn_rs2, X_test, aggregation = 'weighted', type = 'prob', output_type='class')</pre>
```

#### Rejection sampling results

Basic KNN				
Reference				
Prediction 0 1				
0	539	90		
1	3	7		

$c_1 = 0.7, c_0 = 0.3$				
	Reference			
Prediction	0	1		
0	502	77		
1	40	20		

$c_1 = 0.95, c_0 = 0.05$				
	Reference			
Prediction 0 1				
0	56	5		
1	486	92		

Accuracy: 0.85 Sensitivity: 0.07 Specificity: 0.99 Accuracy: 0.82 Sensitivity: 0.20 Specificity: 0.93 Accuracy: 0.23 Sensitivity: 0.95 Specificity: 0.10

# Thank you for your attention

#### Sources

- **[Ling 2010]** Ling, Charles & Sheng, Victor. (2010). *Cost-Sensitive Learning and the Class Imbalance Problem.*
- **[Turney 1995]** Turney, P.D. 1995. *Cost-Sensitive Classification: Empirical Evaluation of a Hybrid Genetic Decision Tree Induction Algorithm.*
- **[Zadrozny 2003]** Zadrozny, B., Langford, J., and Abe, N. 2003. *Cost-sensitive learning by Cost-Proportionate instance Weighting*.
- **Ting 1998]** Ting, K.M. 1998. *Inducing Cost-Sensitive Trees via Instance Weighting*.
- **[Witten & Frank 2005]** Witten, I.H., and Frank, E. 2005. *Data Mining Practical Machine Learning Tools and Techniques with Java Implementations.*
- **Sheng & Ling 2006**] Sheng, V.S. and Ling, C.X. 2006. *Thresholding for Making Classifiers Cost-sensitive. In Proceedings of the 21st National Conference on Artificial Intelligence.*
- **[Domingos 1999]** Domingos, P. 1999. *MetaCost: A general method for making classifiers cost-sensitive.*