Class imbalance problem and cost-sensitive learning

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Problem introduction

Basic concepts

- Class imbalance situation when the class distributions of data are highly imbalanced.
- Minority class the class that makes up a smaller proportion in the dataset.
- Majority class the class that makes up a larger proportion in the dataset.
- In our case study: minority class = heart disease (1), majority class = no heart disease (0).

Cost matrix

- Cost matrix tool used to evaluate and analyze the cost associated with missclassification of each class.
- Example for binary classification:

	Actual negative	Actual positive
Predict negative	C(0,0) or TN	C(0,1) or FN
Predict positive	C(1,0) or FP	C(1,1) or TP

Where

- C(i,i) negated cost (benefit) when an instance is predicted correctly,
- C(i,j) cost of misclassifying class j as class i.

Cost-sensitive learning for class imbalance

- Common approach to solve the class imbalance problem.
- For binary classification: positive class (minority), negative class (majority).
- Usually bigger cost associated with positive class misclassification.
- Our case study: positive heart disease, negative no heart disease.

Real-world applications

- Fraud detection
- Medical diagnosis
- Business decision-making

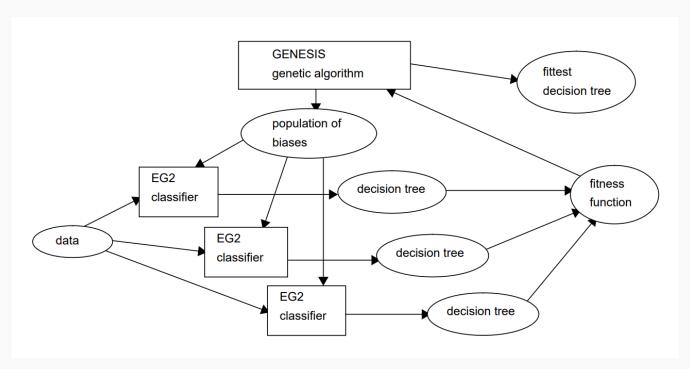
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Direct methods

ICET algorithm

- To calculate the cost of a particular case, we follow its path down the decision tree (each split has a cost).
- If the case has been misclassified, the cost is added to the cost of splits.
- ICET is a hybrid of a genetic algorithm and a decision tree induction algorithm.
- The genetic algorithm evolves a population of biases for the decision tree induction algorithm.

ICET algorithm



Source: [Turney 1995]

Cost-sensitive decision trees

- Drummond, C., and Holte, R. 2000. Exploiting the cost (in)sensitivity of decision tree splitting criteria. In Proceedings of the 17th International Conference on Machine Learning, 239-246.
- Ling, C.X., Yang, Q., Wang, J., and Zhang, S. 2004. *Decision Trees with Minimal Costs*. In Proceedings of 2004 International Conference on Machine Learning (ICML'2004).

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Metalearning

Sampling

Cost-proportionate instance weighting

- We want to alter the original instance distribution by introducing weights (fractions) proportional to the relative missclassification cost for each instance.
- Transparent box: supply the weights directly to the classifier can't be applied to all classifiers, gives good results.
- Black box: resample according to the weights can be applied to all classifiers, often leads to overfitting.

Cost-proportionate rejection sampling

- Cost-proportionate instance weighting black box approach, but instead of classical sampling with replacement, we employ so-called rejection sampling.
- We draw from distribution D with domain $X \times Y \times C$, where X classifier input space, Y binary output, C misclassification cost of given instance.
- The goal: learn a classifier minimizing the expected cost $E_{x,y,c} \sim D[\mathbb{C} \mathbb{I}_{h(x)\neq y}]$.
- Instead of cost matrix, we use one number per instance.

Cost-proportionate rejection sampling

- 1. We sample from D.
- 2. We keep the sample with probability $\frac{c}{Z}$, where Z is a constant satysfying $max_{(x,y,c)\in S}C \leq Z$, where S training set.
- 3. We repeat as many times as there are samples and we obtain a new training set S'.

Costing

- Cost-proportionate rejection sampling with aggregation.
- CPRS produces a different training set each time, and each time it is quite small.
- We can take advantage of that by producing an ensemble classifier.

Costing

Costing(learner A, sample set S, count t)

- 1. For i = 1: t
 - S' = rejection sample from S with acceptance probability $\frac{c}{Z}$
 - $-h_i = A(S')$
- 2. Return $h(x) = sign(\sum_{i=1}^{t} h_i(x))$

Instance weighting – cost-sensitive trees

- N number of instances in training set, N_i/N_j number of instances of class i/j in training set, C(i)/C(j) cost of misclassifying an instance of class i/j.
- The weight of class j instance: $w(j) = C(j) \frac{N}{\sum_i C(i)N_i}$, where $\sum_j w(j)N_j = N$.
- To use above formula, we need to convert cost matrix to cost vector.
- We use the standard decision tree procedure, but instead of $N_j(t)$ number of instances at given node, we use $W_j(t) = w(j)N_j(t)$ when computing the test selection criterion.

Instance weighting – cost-sensitive trees

- Instead of minimizing the number of errors, we minimize the number of errors with high cost (greater than 1).
- As a result, usually the number of low-cost errors is increased.
- This method can be regarded as sampling because the instances with w(j) > 1 can be viewed as instance duplication.

Instance weighting – cost-sensitive trees

- C4.5 model already uses $W_j(t)$ instead of $N_j(t)$, to create a cost-sensitive C4.5 we need to properly initialize weights (formula from previous slide).
- According to experiments conducted in [Ting 1998], the CS C4.5 performes better than C4.5 for binary classification, but comparably in case of multiple classes (due to problematic cost matrix -> cost vector conversion).

Thresholding

Basic concepts for thresholding

The expected cost of classifying an instance x into class j:

$$R(i|x) = \sum_{j} P(j|x)C(i,j)$$

In binary case the threshold p^* obtained from cost matrix:

$$p^* = \frac{C(1,0)}{C(1,0)+C(0,1)} = \frac{FP}{FP+FN}$$
.

MetaCost

- The algorithm first uses bagging on decision trees to obtain reliable probability estimations for training instances.
- The training examples are relabeled according to threshold p^* .
- After that a cost-insensitive classifier is built for relabeled instances to produce predictions for test instances.

CostSensitiveClassifier

- If a cost-insensitive classifier outputs probabilities associated with each instance, the
 CSC can predict classes with the smallest expected misclassification cost.
- In binary case the threshold p^* is used for the classifier to classify instance x to positive class if $P(1|x) \ge p^*$.
- Drawback: we need a cost-insensitive classifier that produces accurate posterior probability estimations.

Empirical thresholding

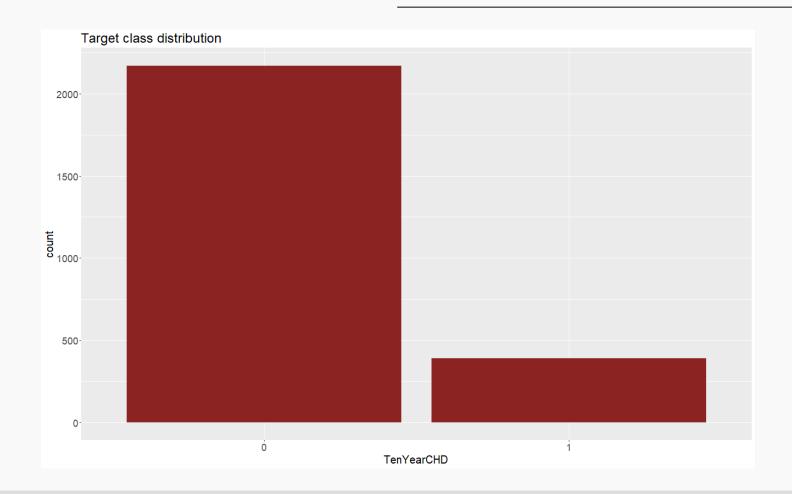
- Does not require accurate probability estimations.
- The total misclassification cost is a function of threshold $M_C = f(p^*)$.
- The algorithm calculates M_C only for probability estimates.
- Empirical threshold, that minimizes the total misclassification cost, is used to predict class labels of test instances.
- To avoid overfitting, an m-fold cross-validation is applied, and the best threshold is chosen using validation set.

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Case study

Framingham dataset

- Target class: TenYearCHD (Congenital Heart Deffect)
- Minority 1 (sick), majority 0 (healthy)



Thresholding algorithms

CostSensitiveClassifier implementation using mlr package in R:

```
In [44]: classification task <- makeClassifTask(data = training, target = "TenYearCHD", positive = 1)
         lrn <- makeLearner("classif.rpart", predict.type = "prob")</pre>
         mod <- train(lrn, classification task)</pre>
         pred <- predict(mod, newdata = test)</pre>
         pred threshold <- setThreshold(pred, threshold)</pre>
         calculateConfusionMatrix(pred threshold)
In [46]: # 5-fold cross-validation performance for threshold = 0.17
         classification cost <- makeCostMeasure(id = "class cost", name = "Classification cost", cost = costs, best = 0, worst = 5)
         rin <- makeResampleInstance("CV", iters = 5, task = classification task)
         lrn <- makeLearner("classif.rpart", predict.type = "prob", predict.threshold = threshold)#, trace=FALSE)</pre>
         r <- resample(lrn, classification_task, resampling = rin, measures = list(classification_cost, mmce), show.info = FALSE)
         Resample Result
         Task: training
         Learner: classif.rpart
         Aggr perf: class cost.test.mean=1.5163298,mmce.test.mean=0.3532238
         Runtime: 0.197485
```

CSC results

Original results					
	Predicted				
	0 1				
Actual	0		534		8
Act	1		83		14

$p^* = 0.17$				
		Predicted		
	0 1			1
Actual	0		316	226
Act	1		37	60

$p^* = 0.33$				
		Predicted		
	0 1			
Actual	0	534	8	
Act	1	83	14	

$p^* = 0.091$				
		Predicted		
		0 1		
ctual	0	310	232	
Act	1	35	35	

Thresholding algorithms

Empirical Thresholding implementation using mlr package in R:

```
fram.costs <- makeCostMeasure(id = "fram.costs", name = "Framigham costs", costs = costs,
    best = 0, worst = 5)
fram.task <- makeClassifTask(data = training, target = "TenYearCHD")

lrn <- makeLearner("classif.rpart", predict.type = "prob")
    rin <- makeResampleInstance("CV", iters = 5, task = fram.task)
    r <- resample(lrn, fram.task, rin, measures = list(fram.costs, mmce), show.info = FALSE)
    tuned_res <- tuneThreshold(pred = r$pred)
    pred_emp_threshold <- setThreshold(pred, tuned_res$th)

round(tuned_res$th, 5)

0.12048</pre>
```

Empirical thresholding results

```
round(performance(pred_emp_threshold, measures = list(fram.costs, mmce)), 5)
```

fram.costs: 1.87011 mmce: 0.41784

Results for ET					
		Predicted			
	0 1				
Actual	0		310		232
Act	1		35		62

Rejection sampling

Implementation using caret and costsensitive packages in R

```
weights <- ifelse(training$TenYearCHD == 1, 0.7, 0.3)
weights2 <- ifelse(training$TenYearCHD == 1, 0.95, 0.05)
classifier <- caret::train
X_train <- training[, c(-9)]
y_train <- training$TenYearCHD

X_test <- test[, c(-9)]
y_test <- test$TenYearCHD</pre>

knn_rs <- cost.proportionate.classifier(X_train, y_train, weights, classifier, method = 'knn', trControl=knn_control, tuneGrid=knn_grid)
knn_pred_rs <- predict(knn_rs, X_test, aggregation = 'weighted', type = 'prob', output_type='class')

knn_pred_rs2 <- cost.proportionate.classifier(X_train, y_train, weights2, classifier, method = 'knn', trControl=knn_control, tuneGrid=knn_grid)
knn_pred_rs2 <- predict(knn_rs2, X_test, aggregation = 'weighted', type = 'prob', output_type='class')</pre>
```

Rejection sampling results

Basic KNN				
	Reference			
Prediction	0 1			
0	539	90		
1	3	7		

$c_1 = 0.7, c_0 = 0.3$			
	Reference		
Prediction	0	1	
0	502	77	
1	40	20	

$c_1 = 0.95, c_0 = 0.05$			
	Reference		
Prediction	ction 0 1		
0	56	5	
1	486	92	

Accuracy: 0.85 Sensitivity: 0.07 Specificity: 0.99 Accuracy: 0.82 Sensitivity: 0.20 Specificity: 0.93 Accuracy: 0.23 Sensitivity: 0.95 Specificity: 0.10

Thank you for your attention

Sources

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- **[Turney 1995]** Turney, P.D. 1995. *Cost-Sensitive Classification: Empirical Evaluation of a Hybrid Genetic Decision Tree Induction Algorithm.*
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- **[Witten & Frank 2005]** Witten, I.H., and Frank, E. 2005. *Data Mining Practical Machine Learning Tools and Techniques with Java Implementations.*
- **Sheng & Ling 2006**] Sheng, V.S. and Ling, C.X. 2006. *Thresholding for Making Classifiers Cost-sensitive. In Proceedings of the 21st National Conference on Artificial Intelligence.*
- **[Domingos 1999]** Domingos, P. 1999. *MetaCost: A general method for making classifiers cost-sensitive.*