

KASIDIT RUANGMUNJIT

UNITY DEVELOPER

CONTACT



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<https://kasidit.netlify.app/>



98/33 Perfect MasterPiece
Soi Ramkhamhaeng 164 Bangkok

SKILL

- Unity Engine
- C#
- Web Socket (Unity)
- Authentication (Unity)
- In App Purchase (Unity)
- Git
- Node Js
- React
- Go lang

QUALIFICATION

- Experienced in PC, Mobile Game With Unity.
- Experienced in version control software with Git, GitHub Desktop, Source Tree, Fork, Git Graph.
- Experienced in Multiplayer API Mirror, Fish Net, Photon pun.
- Knowledge in game design and writing game document with (Word, Excel, google doc, google sheet).
- Understanding in UX/UI principles and design thinking wireframe and mockup with Figma, Adobe XD, Adobe AI.
- Having a passion for creating and playing video games.

REFERENCES

WolvEden Production



084-360-7717



wolf.alpha@wolveden.com

PERSONAL SUMMERY

Passionate Unity Developer skilled in crafting immersive experiences. Expertise in leveraging Unity's power to create captivating worlds and engaging gameplay. Dedicated to innovation and storytelling in game development.

WORK EXPERIENCE

Unity Developer

Ichigames co. ltd

Oct 2023 - present

- Released Games on various platforms like Google Play Store, Apple Store, and Steam
- Implemented a Unity Editor tool button in the inspector for developer convenience.
- Implemented a Authentication on mobile game. (Google Sign-in, Apple Sign-in)
- Implemented a In-App purchase on mobile game.
- Implemented Multiplayer Game. (ScrapDown)
- Implemented a Unity Ads

Managed the development of mobile games such as ScrapDown, BeatShift, KebabStack, SuperSib, ScottX, What in the bush, and Snow Bounce ichi, as well as the PC game Duriano by coordinating with the development and design teams to discuss game features.

Unity Developer

glory forever public company limited

Feb 2023 - Oct 2023

- Import UI to Unity from graphic design (using NGUI).
- Improve and develop game.
- Implemented a Unity Editor tool button in the inspector for developer convenience.
- Implemented a In-App purchase on mobile game.

Unity Developer (Intern)

WolvEden Production

May 2022 - Aug 2022

- Develop a 2D platform mini-game for the web using WebGL and deploy it with Firebase. (<https://innovation01-c8042.web.app>)
- Implemented a Animation (using DOTween)

EDUCATION

Bangkok university

2019 - 2022

- Bachelor of Science
- Information Technology and Innovation
- Games and Interactive Media
- Current GPA : 3.61