

Topical Tech. Video

Node.js

Thapa Technical

classmate

Date _____

Page _____

Q) What is Node.js?

- ⇒ ① Node.js is a JavaScript runtime built on chrome vs JavaScript engine
- ⇒ ② Node.js is a JavaScript running on the server.

JavaScript runtime environment

on the spot if we change anything in code it give direct output (during runtime).

Note: Initially we run our JavaScript code inside the browser only. But now with the help of Node.js we can run our code on both browser and server.

JavaScript ⇒ client side scripting language.

Node.js ⇒ server side scripting language.

built on chrome V8 JavaScript
engine

V8 engine (chrome)

In 2009 an idea came in the mind **Ryan Dahl** (Google engineer) that why not own javascript outside the browser so he took V8 engine and embedded in a c++ program called **Node.exe** (later **Node.js**).

V8 Engine Simply converts our code into machine understandable code which is binary Number (0 or 1)

So, with the help of **V8 engine** we can run our javascript code outside the browser (**server**)

→ **V8 Engine** → chrome
→ **SpiderMonkey** → Mozilla firefox
→ **Nibn** → Safari

↳ for different browser different engine.

Node.js is not a framework.
[library.]

Node.js is simply a JavaScript runtime built on chrome's V8 engine.

When to use Node.js?

(1) I/O bound.

(2) Data streaming Applications.

(3) Real time chat Applications.

Note:- Node.js is Non-blocking (fast and we can re-use multiple times)

Ex- Netflix means if we scroll infinity it never ends showing or giving content suggestion.

Or Instagram.

Q) framework? Why we use framework?
framework is a Ready made tool
= why we use Nodejs as Backend language?

(1) JS fullstack ⇒ we can use Single javascript for Both front-end as well as Backend development.

(2) scale ⇒ easily scalable building Application.

(3) Non-blocking ⇒ fast and non-blocking which means it follows Asynchronous Behaviour.

(4) Ecosystem ⇒ It has been huge ecosystem and communities.

Basic command of Nodejs

mkdir my-node-app

cd my-node-app

npm init -y

Explain the code?

① mkdir my-node-app creates new directory in the current location.

↳ my-node-app is the name of your new directory.

② cd my-node-app This line changes the current working directory to my-node-app that you just created.

↳ my-node-app is the name of your new Node.js project inside the "my-node-app" directory using NPM (Node package manager).

③ npm init -y

↳ my-node-app is the name of your new Node.js project inside the "my-node-app" directory using NPM (Node package manager).



This command creates a package.json file in your project directory, which contains metadata about your project.

automatically accepts all default settings.

*

Note

Node.js

Video 2

Thapa Technical.

Date _____
Page _____

Note- `console.log()` is not javascript code.
Our V8 Engine supports this code that's why
we are using it.

*. Running our first Node.js script.

[Step - 1] ⇒ open folder in VS code which
contains HTML, CSS, JavaScript-
based code. (move or open Js code)

[Step - 2] ⇒ Open Terminal ⇒ New Terminal.

[Step - 3] ⇒ Inside terminal you can
see your folder path.

[Step - 4] ⇒ Inside new terminal write,
`node -v` (checks Node is downloaded
or not)

[Step - 5] ⇒ dir + Enter (This shows you all
file inside folder)

Note:- If your file name is NOT showing then you
have to check from previous steps because you
are not able to proceed for further steps.

[Step - 6] ⇒ If showing your file name
(ex!- `script.js`) , then proceed.

[Step - 67] ⇒ `node script.js +Enter`

[Step - 68] ⇒ Completed (this will show you the output)

Node.js

Node JS pre-requisites
Technical
Date _____
Page _____

video \Rightarrow

Prerequisites

Node.js prerequisites

① Basic Javascript (Advanced JS will be bonus)

② ES5 & ES6 | ECMAScript 6

③ Client Server Model (Optional)

* We Must focus on ECMAScript 6 *

\Rightarrow ECMAScript 6, also known as ES6 or ECMAScript 2015.

\Rightarrow ES6 introduced host of new features and syntactic improvements aimed at making javascript development more efficient, maintainable and powerful.

Key Features of ES6:

1. Arrow Functions

const add = (a, b) \Rightarrow a + b;

conise syntax

Automatically bind 'this' surrounding code

2.

let and const Declarations.

let x = 10; // let \Rightarrow Allows block-scoped variable declarations.

const y = 20; // const \Rightarrow Defines block-scoped constants.

③ Template literals.

Allow embedding expressions within string literals using **Backticks** and **\$1y** syntax.

```
const name = 'John';
const greeting = `Hello, ${name}!`;
```

④ Destructuring Assignment.

Enables unpacking values from arrays or properties from objects into distinct variables.

```
const [a,b] = [1,2];
const {name,age} = {name:'Alice',age:30};
```

⑤ Default parameters.

Allows function parameters to have default values if no argument is provided.

```
function greet(name='Greet') {
  return `Hello, ${name}`;
}
```

⑥ Rest and spread operators Represented using three dots (....)

① Rest operator

Create multiple elements into a single array or object.

Ex:-

```
const person = {  
    name: 'Alice',  
    age: 25, city: 'New York',  
    country: 'USA'  
};
```

```
const [name, ...details] = person
```

```
console.log(name) // output: Alice
```

```
console.log(details) // output: [age: 25, city: 'New
```

② Spread operator

• Spread elements
or object into another array,
object function arguments.

Example:- 1 (Merge)

```
const arr1 = [1, 2, 3];
const arr2 = [4, 5, 6];
const combinedArr = [...arr1, ...arr2];
console.log(combinedArr)
```

Output

[1, 2, 3, 4, 5, 6]

Example 2 (Copy an array)

```
const arr1 = [1, 2, 3];
const arr2 = [...arr1];
console.log(arr2)
```

Output

[1, 2, 3]

Example 3 (Spread elements of an array into a function call)

```
const arr = [1, 2, 3];
console.log(Math.max(...arr));
```

Output

3

Note: Spread also works for Math.min.

7
8
9
10

Enhanced object literals.
Classes
Modules
Promises
Iterators and Generators.

classmate
Date _____
Page _____

Learn it
you have
=

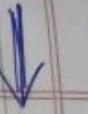
N

Node.js

REPL

Date _____
Page _____
classmate

video 4



REPL (Read, eval, print, loop) is a computer environment similar to Shell (Unix/Linux) and Command prompt.

Note

Just like command prompt present in windows. Same as REPL present in nodejs.



Nodejs comes with REPL environment when it is installed.



Nodejs REPL is an interactive shell that processes Nodejs expressions. The REPL provides a quick and easy way to test Javascript code, debug and perform computations in a live environment.



* Repl used to experimenting Nodejs expressions.



① Read \Rightarrow Reads the input provided by the user. Parse input into Javascript data structure and stores in memory.



② Eval \Rightarrow Evaluates the input string as Javascript code.



③ print \Rightarrow prints the result of the evaluation.



④ Loop \Rightarrow Repeats the process,

loops the above command until the user presses ctrl-c twice.

Steps to see REPL in Node JS.

Step-1 create a folder name, Nodejs for youtube

Step-2 open new terminal

Step-3 write inside terminal } Start the
 ⇒ node Repl.

Step-4 ⇒ • help • browser by address

Step-5 ⇒ exit repl no -25 } exit from
 { the
 business & show Repl.

Step-6 ⇒ cls about 169+ of } clear All
 { above written
 code.

Step-7 PS E:\Nodejs for youtube > type nul > index.js

empty file

file name

this creates empty
index.js file, inside Nodejs for youtube folder

Step-8

> dir + Enter

to know what's in it:

node index.js } file name
getting ready
everything good

Step

Step

// REPL

- // 1: js Expression.
- // 2: use variables.
- // 3: M~~ultiline code~~^{underline} to get the last result.
- // 4: use (—) to get the last result.
- // 5: we can use editor mode.

Js Expression (Evaluating Expressions)

start the
Repl

Step-9 > node + Enter

Step-10 > 3+3 enter

Space ↵

2. use variables (variable Declaration) variable declaration

- Step-9 > node + Enter
- Step-10 > var a = 'thapa'

'thapa'

> var b = 'technical'

> a+b

thapa technical

⇒ (Multiline Expression) ↴

3. Multiline code ↴

start the
Repl

outputs

Step-9 node + Enter ↴

my x value is 1

Step-10 var x=0;

,

,

,

,

> do d
> ++x
> console.log(`my x value \${x}`);
> while(x<5);

use (--) to get the last trellis -
of start the root.

step-9 node

step-10 $> 10 + 20$

30

$> \underline{1} + 50$

80

this we present the last result

5. We can use an editor Mode
step-9 $>$ node
step-10 $>$ editor

const name = (myname) \Rightarrow john

Console.log(`my name is \${myname}`)
name('thapa Technical')

Output

my name is thapa technical.

* Special commands in REPL prefixed with dot(.)

- ① **help** → Display list of special commands.
- ② **break / .clear** → Exit the current multiline expression.
- ③ **exit** → Exit the REPL session.
- ④ **load filename** (•load myscript.js) → Loads a Javascript file into the current REPL session.
- ⑤ **save filename** (•save session.js) → Saves the current REPL session's history to a file.

Node.js [Mastering the Node.js Core Modules]

classmate
Date _____
Page _____

Video 5

technical

- * [Modules] → Modules can be single file or a collection of multiple files in a folder. They are similar to **JavaScript libraries**.

⇒ Module is a set of functions you want to include in your Application.

⇒ Node.js has a set of built-in modules which you can use without any further installation.

you can explore more about Modules online.

⇒ Node.js official website

⇒ docs option

⇒ file system

⇒ see

Step

create new

file

Steps

Step-1 open nodejs for youtube folder inside vs code.

Step-2 create a file index.js and write

```
const name = "Aman"
console.log(name);
```

Step-3

Inside terminal work, index.js + Enter

> node index.js → filename

You get "Aman" as output.

This is normal procedure to see output.

Now we further proceed to include

Module in our code.

Step-4

Clear or Erase all code written inside

index.js, Now write

require("fs") → module

It will include module in our code.

Step-5 write code inside index.js.

This module module is included in our code.

```
const fs = require("fs");
fs.writeFileSync("read.txt", "welcome to my channel");
```

It will create new file named as read.txt inside nodejs for youtube and written text - welcome to my channel.

File named as read.txt inside nodejs for youtube and written text - welcome to my channel.

Step-6 Again clear and write code inside
index.js (override the existing written
content step 5+step 6)

const fs = require('fs');

fs.writeFileSync("head.txt", "haha", {
 sync: true, // synchronous file.

This will not create new
file. The file is Head.txt
already created in step - 5
this will just override override
the content or text written inside
Head.txt.

Step-7

Note:-
Synchronous means in Real life

→ if two customer went to a restaurant
then chef takes order for food
from 1st customer and after that
he cooked the food. After completing the
order for 1st customer. Chef takes
order from 2nd customer. This is
Synchronous Behavior. (One after one)

A synchronous means

Chef takes order from 1st customer
while the preparing the food for 1st
customer. Chef takes the order for 2nd
customer. (One is executing parallelly
with other)

Sync means Synchronous
classmate
Date _____
Page _____

Again write (Add content or ^{text} to existing file)

Step-7
const fs = require('fs');
fs.writeFileSync ("head.txt", "Thapa technical, welcome to Thapa")
fs.appendFileSync ("head.txt", " now are you fine ");
→ this will add content to the existing file head.txt

Step-8
Again write. (Read the file)

Step-7 All content
cont-but-data = fs.readFileSync ("head.txt");
console.log (buf-data);

this will read the text file

Note:
Node.js includes an additional data type
Called **Buffer**.
(not available in browser's Javascript)

Buffer is mainly used to store **Binary** data.
while reading from a file or receiving packets.

Step-9

Again write,

```
Step - 7. All codes  
const buf-data = fs.readFileSync ("read.txt",  
                                {encoding: "utf-8"});  
org-data = buf-data.toString();  
console.log (org-data);
```

Node.js

Thapa Technical

video 6

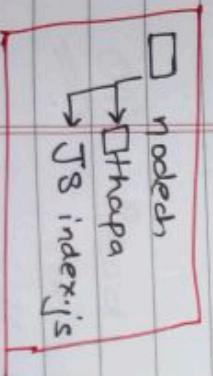
CRUD operation using FS module.

classmate

challenge Time

- 1 create a folder named it Thapa?
- 2 create a file in it named bio.txt and data into it?
- 3 Add more data into the file at the end of the existing data?
- 4 Read the data without getting the buffer data at first?
- 5 Rename the file name to mybio.txt?
- 6 now delete both the file and the folder?

Q1) create a folder named it thapa?



step-1 open folder nodech

step-2 create index.js

write code

```
const fs = require("fs");
fs.mkdirSync("thapa");
```

step-3 node index.js

step-4 cd .. (move out of index.js)

step-5 dir

cd ..\nodeCh\

cd ..\nodeCh\

go inside nodeCh

go inside nodeCh

step-7

node index.js

this will create file named thapa. above executed code

inside terminal

Q2) create a file in it named bio.txt and data into it?

Ans

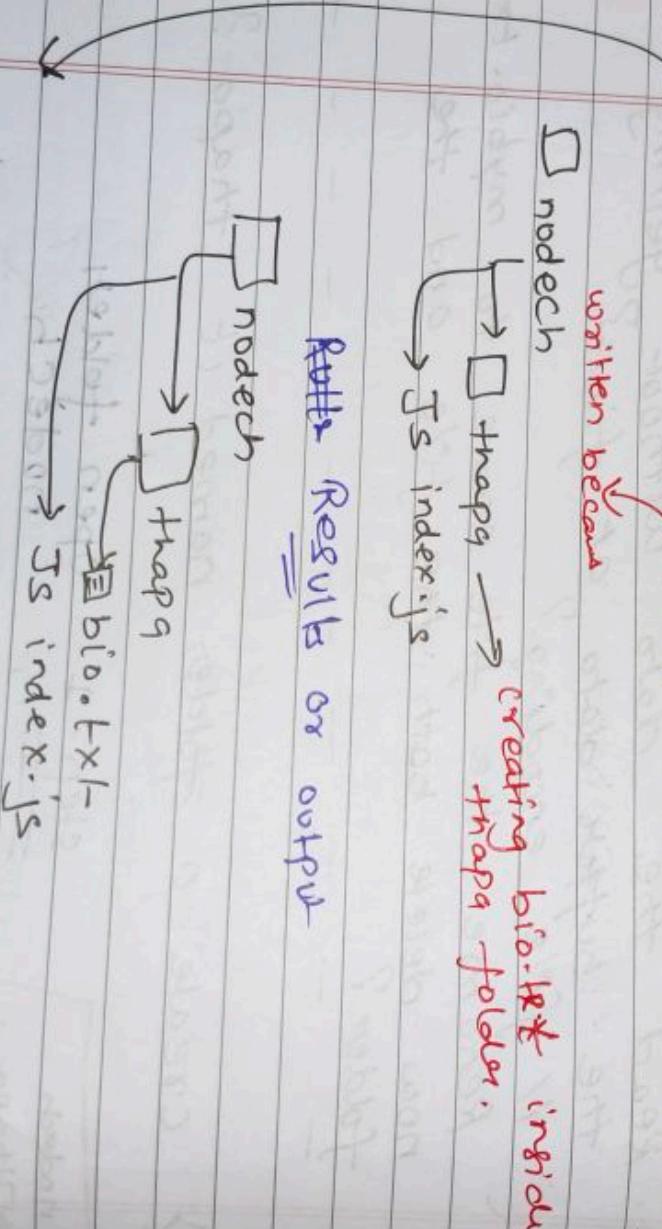
```
const fs = require ("fs")
// fs.mkdirSync ("thapa")
```

fs.writeFileSync ("thapa/bio.txt",
"my name is vinoth thapa")

written because

nodech
 ↗ nodech
 ↗ thapa → creating bio.txt inside
 ↗ Js index.js

Output Result or output



In side terminal write

node index.js + Enter

get
Str
but
Data
6d
6d

21.x9h01 Shor 453
.. b
11.05.01.0 51b
21.x9h01 Shor

Show

get
Str
but
Data
6d
6d

Q3) Add more data into the file at the end of the existing data?

const fs = require('fs');

```
// fs.mkdirSync("thapa");
// fs.writeFileSync("thapa/bio.txt",
"my name is vinod bahadur thapa",
index.js");
```

```
fs.appendFileSync("thapa/bio.txt",
"plz subscribe to my channel");
```

Inside terminal, write: `node index.js + Enter.`

Output

Plz subscribe to my channel → added to existing content.

Q4) Read the data without getting the buffer data at first? // file encoding?

Q same answer of Q3

```
fs const 'data' = fs.readFileSync
("thapa/bio.txt");
```

console.log(data);

Ed :

getting string value means getting without buffer data.

Q5. Remove myBio.txt ?

nodech

 └── thapa

 └── myBio.txt

 → JS index.js

const fs = require("fs")
fs.unlinkSync("thapa/myBio.txt");

→ this will remove
myBio.txt file.

Q6.

Remove thapa folder ?

nodech

 └── thapa

 → JS index.js

const fs = require("fs")
fs.unlinkSync("thapa");

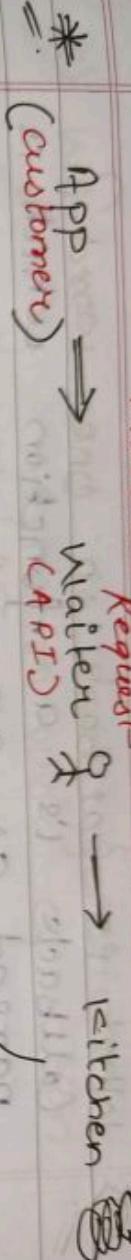
→ This will remove thapa folder

video + thaqa Technical

File System
Database
Cloud

Node.js Modules

Classmate
Page



Food (Data) ← Response

Q1 What you can observe while requiring file system between synchronous and asynchronous file?

→ In synchronous we don't have callback option within function while In asynchronous callback option within bracket is present.

Synchronous

Ex:- `fs.writeFileSync("read.txt", "today welcome")`

Asynchronous

Ex:- `fs.writeFile("read.txt", "today welcome", {err} => {console.log("file is created")})`

Q) What is callback in one word?
Ans. Callback is a function which is passed as an argument to another function.

Note: Remember whenever you worked like Asynchronous behaviour then you have to specifying callback functions.

* Node.js Asynchronous File System

```
const fs = require("fs");
fs.writeFileSync("read.txt", "Today is an awesome day!");
console.log("file is created");
```

Inside terminal write:

node index.js + Enter

Output:

Read.txt file has been created inside this file today is awesome Inside terminal written files is created.

Q) Why we need callback function during Asynchronous operation or Behaviour?

We need callback function during Asynchronous operation because (else see example)

```
[ fs.writeFile("read.txt", "today is awesome day :)",  
  (err) => {  
    console.log("files is created :)",  
    console.log(err);  
  } ); ]
```

Once
`fs.writeFile("read.txt", "today is awesome day :)",`
this completes then what.

→ callback has an argument that tells you whether the operation completed successfully or not
`// checking for error (if no error return null)`

Q1 How to Add data to existing created file in Asynchronous file system?

```
const fs = require('fs');
fs.writeFile("read.txt", "Hello world",
  (err) => {
    console.log(`file is created`);
  });
}

640902371. "read.txt"
```

f8. appendFile ("read.txt", "plz like and share subscribe my channel", {
, (err) => {
 console.log ("task completed");
}});
C:\Users\919909\OneDrive\Desktop\output.txt

-Lak. This will add content to file.

Plz like and share my channel to the and subscribe (read.txt) and at terminal gives Task completed.

Q2) How to Read data of existing created file in Asynchronous file system?

```
const fs = require('fs');
```

[Same as 1 comment → write file]

[same as 1 comment → append file.]

```
fs.writeFile ("read.txt", (err, data)
    => console.log (data));
});
```

Output

node index.js

< buffer 74 6f 64 61 79

10 more bytes>

But we don't want Buffer data.
 for that we need to add.

UTF-8

```
fs.writeFile ("read.txt", "UTF8",
    (err, data)
    => console.log (data));
});
```

Output

today is awesome p12 like shore
 and subscribe channel.

Remember → We Don't want Buffer Data then we Add.

UTF-8

to our code.

Synchronous Version [Node JS → 8] video - 8 classmate page

in Node JS?

Or why we should prefer Asynchronous programming over Synchronous programming?

In Synchronous programming]

```
const fs = require ('fs');
const data = fs.readFileSync ('read.txt', 'utf-8');
console.log (data)
console.log ("after the data");
```

Output
node index.js + Enter
today is awesome ↴ p/s subscribe
after the data

In Asynchronous programming]

```
const fs = require ('fs');
fs.readFile ("read.txt", "utf-8", (err, data) => {
    console.log (data);
});
console.log ("after the data")
```

Output
node index.js + Enter
after the data
today is awesome ; plz
subscribe

firstly above program runs the next program.

video 9 Asynchronous CRUD Operation

Date _____
Classmate _____

Thapa Technical using File system Modules

CHALLENGE Time

- ① Create a folder named it thapa?
- ② Create a file in it named bio.txt and data into it.
- ③ Add more data into the file at the end of the existing data?
- ④ Read the data without getting the Buffer data at first.
file encoding:
- ⑤ Rename the file name to mybio.txt
- ⑥ Now delete both the file and the folder?

```
(2) >ls -l
drwxr-xr-x 2 jay 2048
"Bio" (4096 bytes, 8192 bytes)
*****
```

```
rm -rf Bio
```

```
rm -rf Bio
```

① create a folder named it Thapa?

```
const fs = require('fs');
fs.mkdir('Thapa', (err) => {
  console.log(`folder created`);
});
```

Inside Terminal write node index.js

Output
Thapa file created and folder created text written in terminal.

② Create a file in it named bio.txt and data into it. Name it same you

const fs = require('fs');

Same as 1 commented.

```
fs.writeFileSync(`./Thapa/bio.txt`, "my name,
is vinoth Thapa",
(err) => {
  console.log(`file created`);
});
```

Inside Terminal write node index.js

Output

bio.txt file created inside file

Thapa
└── bio.txt

Thapa and my name is vinoth Thapa written inside bio.txt

bio.txt file

bio.txt file

③ Add more data into the file at the end of the existing data?

```
const fs = require('fs');
// Same as 2 commented
fs.appendFile('./thapa/bio.txt', 'plz lik and share my video "g"')
(error) => { }
```

```
console.log("file extended");
// Same as 1, 3, 4, 5, 6, 7, 8, 9, 10 appended
```

Output
Inside Terminal while node index.js
my name is vinod thapa plz lik and
share my video text added to
text file: bio.txt

④

Read the data without getting the Buffer data at first?

```
const fs = require('fs');
// Same as 3 commented
fs.readFile("./thapa/bio.txt", 'utf-8',
(error, data) => {
    console.log(data)
});
```

Output:

Inside terminal write node index.js
you get string value (no Buffer value)
with the help of (UTF-8)

No 10 if we wrote `bios.txt` which is not exists instead of file `bio.txt`.

```
const fs = require('fs');
fs.readFile("./thapa/bios.txt", 'utf-8',
  console.log(err))
```

Same as 3 commented

y);

see it clearly

→ this code having `bios.txt` which is undefined but we had given `console.log(err)`

→ this will generate an error

Error: no such file or directory `ERR_`.

(5) Rename the file name to `mybio.txt`.

```
const fs = require('fs');
Same as 4 commented
fs.rename("./thapa/bio.txt", "./thapa/mybio.txt",
  (err) => {
    console.log("rename done")
});
```

Output-

rename done

`Bio.txt` file name changes to `myBio.txt`.

06) now delete both the file and the folder ?

first delete the file.

```
const fs = require('fs');
some as 5 commented
```

```
fs.unlink("./thapa/myBio.txt", (err) =>
  console.log("file deleted"));
y);
```

Output

file deleted
myBio.txt get deleted.

Second Delete the folder.

```
const fs = require('fs');
some as 5 commented
fs.rmdir("./thapa", {err} => {
  console.log("folder deleted");
});
```

Output

folder deleted

thapa folder deleted.

Show folder men

Node.js Module to Get Operating System Info

Thats technical
for getting info of our operating system we need to require ("os")

1. `const os = require("os");`

- `console.log(os.arch());` gives os architecture (x64)
- `console.log(os.hostname());` gives os hostname (DESKTOP-408H206)
- `console.log(os.platform());` gives os platform (win32)
- `console.log(os.tmpdir());` gives os template directory (C:\Users\shrin\appData\Local\Temp\ostmp)

2. `const os = require("os")`

`const freeMemory = os.freemem();`
shows free memory

`console.log(` ${freeMemory / 1024 / 1024 / 1024}`);`

1. Shows "output" helps to convert bytes into readable.

3. `const os = require();`

`const totalMemory = os.totalmem();`
shows total memory

`console.log(` ${totalMemory / 1024 / 1024 / 1024}`);`

Output converts bytes to GB.

Node.js Path Module

Video 11 CLASSMATE
Date _____
Page _____

Path Module in Node.js
Techniques

* Path

The path module provides utilities for working with file and directory paths. It can be accessed using

```
const path = require('path');
```

①

directory name

```
const path = require('path');
```

```
console.log(path.basename("F:/nodejs/pathModule/path.js"));
```

extension name

+ And change Backward slash (\) to forward slash.

```
console.log(path.extname("E:/nodejs/node.js"));
```

```
console.log(path.basename("E:/nodejs/pathModule/path.js"));
```

Output

```
E:/nodejs/node.js
```

```
output  
path.js
```

②

const path = require ("path");

console.log (path.parse ("E:/nodejs/youtube/pathModule/path.js"));

Output
C:\Users\Hooli\E:\
dir : 'E:/nodejs/youtube/pathModule'
base : 'Path.js', 'base'
ext : '.js', 'ext'
name : 'Path'

③

Note :- But If you want to point particular property from parse then write.

const path = require ("path");
const myPath = path.parse ("E:/nodejs/youtube/pathModule/path.js");
console.log (myPath.name);

Output

name : path

How to create Node JS Module in Thapna Technical.

Video - 12
classmate
Date _____
Page _____

Step-1
create two javascript file and Export our own Module in Node JS.

Step-2
having 'different names like index.js and open.js

Step-2 let see an example (when we use single function)

index.js

```
const add = require("./open");
console.log(add(6, 6));
```

open.js

```
const add = (a, b) => {
    return a + b;
}
module.exports = {add};
```

Output (we have only one function called add)

we can use open.js inside index.js with the help of module.exports. This will export the open.js file which can access open.js inside index.js.

Step-3

When we use Multiple function
to perform operation

index.js

```
const { add, sub, name, mult } = require("./open")  
const sub = require("./open")
```

```
console.log(add(6, 5));  
console.log(sub(10, 5));  
console.log(mult(10, 5));  
console.log(name);
```

open.js

```
const add = (a, b) => a + b;  
const sub = (a, b) => a - b;
```

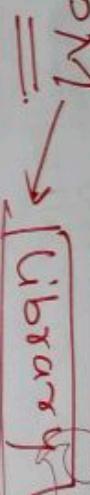
```
const mult = (a, b) => a * b;  
const name = "Vinoth";
```

```
module.exports = { add, sub, mult, name },
```

Output

12
5
50
Vinoth

Node JS Complete NPM



What is NPM?

NPM stand for Node package Manager.

Library

→ npm is the world's largest open source software registry which means npm hosts the most collection of software packages that developer can freely use, share, collaborate & reuse.

Note:- → You can download npm public software packages without any registration or login.

→ NPM is the default package manager for JavaScript runtime Node.js. (which means NPM is already installed when node.js get downloaded.)

* NPM consists of two Main parts

(1) CLI (command line interface) for publishing and downloading packages / install software package

Ex- `npm install <package>`

(2) Online Repository that hosts JavaScript packages.

Note:-

* Software Package Manager *

→ All NPM packages are defined in files called **package.json**.

→ The content of **package.json** must be written in **JSON**.

→ **package.json** job to describe

the project (it means which software package is used inside project)

Note: Package.json will be generated when npm init is run to initialise Javascript / Node.js project.

Basic metadata provided by developer:

name
version
description
license

* Managing Dependencies *

→ NPM can manage dependencies

→ NPM can (in one command line) install all the dependencies of a project.

Note: Dependencies are also defined in package.json

Dependencies

(i) dependencies → specifies packages required by application to run.
These packages are installed using 'npm install'

(2) devDependencies → specifies the packages required only for development and testing (not necessary in production environment).

~~from video~~

NPM is library where you get ready-made code which is defined as package. we can simply use them and our project more interactive.

npmjs.com → official website

Step-1

create folder  npmMod

Step-2

create file index.js inside folder

Step-3

open new terminal and write

npm init-

Step-4

write this on your terminal

package name "npmmod"
version "thago technical node note"
description "index.js", "node", "log"
entry point index.js
test command jest cover
git tree
keyword browser
author "yash singh"
license MIT
yes

Note: Whatever you installed from NPM (`npm install`) that get stored in `package.json` as **dependencies**.
(Simply details of all package used from NPM).

Now trying to install package from npm

i → install

Step-2 Open terminal ➔ write
`npm install chalk` or `npm i chalk`
+ Enter

Step-2 Open `package.json` shows details that -
Package is install.
if you want full explanation of `package.json`
then open `package-lock.json`

Step 3 Some codes Examples

① `const chalk = require('chalk');`
`console.log(chalk.blue("Hello world!"));`

inside terminal write
node index.js

Output
Hello world ← blue color

②

`const chalk = require('chalk');`
`console.log(chalk.underline(chalk.blue("Hello world!")));`

inside terminal write
node index.js

Output
Hello world ← retro blue color and underline

③

`const chalk = require('chalk');`
`console.log(chalk.green.underline.inverse("Success!"));`

inside terminal write
node index.js

Output
Success! → background in color green

Note
Difference b/w package.json vs package-lock.json?

Package.json

package-lock.json

- ① It focuses on high level metadata and direct dependencies.
- ② Manually edited by developer can add or update info and dependences.
- ③ Gives overview when dependencies are installed or modified.

- ① Contains detailed and exact information about the entire dependency tree.
- ② Automatically generated and updated by npm when dependencies are installed or modified.

③ gives detailed explanation

validator

①

```
const chalk = require('chalk');
const validator = require('validator');

console.log(chalk.underline.inverse('false'));
const res = validator.isEmail('thapia@thapia.in');
console.log(res);
```

Before writing above code install
~~npm~~ hpm in validator

After that,

node index.js

~~false~~

true

②

```
const chalk = require('chalk');
const validator = require('validator');

// console.log(chalk.underline.inverse('false'));

const res = validator.isEmail('thapia@thapia.com');
console.log(res);
chalk.green.inverse(res);
chalk.underline.inverse(res);

```

Top

Video 19 Nodemon in node.js

Date _____
Page _____

Trap a technical

Important! Please watch this video from youtube to get clearer understanding.

* Which ever package we import from npmjs.com to our Javascript (Node.js) code. we can use these packages locally. (Not globally).

Ex - In previous example we can see chalk and validator package from npmjs.com. (which we can use locally).

Q) If we want to use packages globally then what should I have to do?

→ open npmjs.com and search nodemon
⇒ Import nodemon javascript (Node.js) code.

In side terminal write,
[npm install nodemon -g] → global

Again write

[nodemon -v] → version

Again write [nodemon index.js]

→ this will just like execute server live if you made any change then it get executed directly.

Nodemon Node.js package monitoring changes in their code and automatically restarting the application.

Example:

```
const chalk = require('chalk');
const validator = require('validator');

const res = validator.isEmail("thapa@thapa.com");
console.log(res ? chalk.green('true') : chalk.red('false'));
```

Inside terminal write:

```
npm install nodemon -g
```

Again write

```
nodemon -v
```

Again write
nodemon index.js

Output

false

If we change thapa@thapa.com to
thapa@thapa.co.mn then

Output

True

Note:

video 15 Module wrapper function in classmate node.js

Thapa Technical

Date _____
Page _____

* Module wrapper function *

→ Every module is wrapped in a function before it is executed. This function is called the module wrapper function.

Module wrapper function provides a private scope for the modules code and variables.

Please elaborate.

we simply write this

```
const a = require('fs');
const name = "vinod";
console.log(name);
```

execute it -

But Behind the scene

Module wrapper function

function (export, require, module, filename, dirname)

```
const a = require('fs');
const name = "vinod";
console.log(name)
```

module.exports = ...;

}

this code is private

Note:-

with the help of Module wrapper function we can simply use require, export module and etc this comes from Module wrapper function.

16. Video

Creating Our Own Web Server in Node.js.

Date _____
Page _____

Topic Technical Node.js

⇒ To access web pages of any web application, you need a web server.

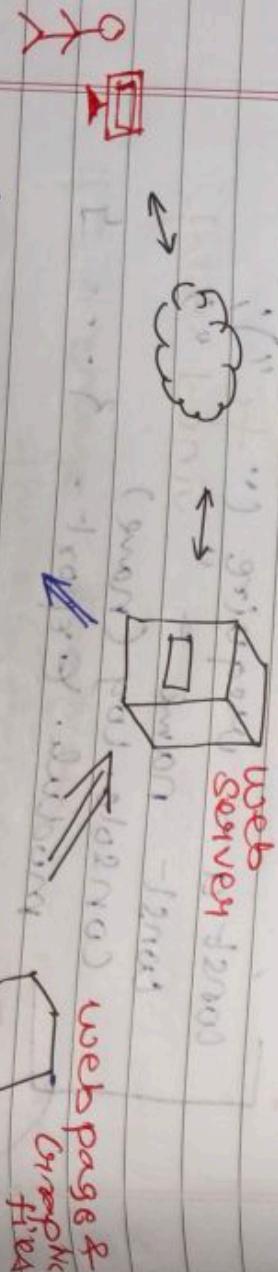
⇒ The web server will handle all the **HTTP requests** for the web application.

e.g. **Node.js** is a web server for ASP.NET web applications and

Apache is a web server for PHP or Java web applications.

⇒ **Node.js** provides capabilities to create your own web server which will handle HTTP requests asynchronously.

⇒ You can use **NGINX** or **Apache** to run Node.js web Application but it is recommended to use Node.js web server.



A web server is a software program which serves web pages to users (browsers).

NGINX is a web server and proxy server.

Creating our own web server

```
const http = require("http")
const server = http.createServer((req, res) =>
  res.end(`Hello from the other side
${req.url}`))
```

```
server.listen(8000, "127.0.0.1")
```

```
console.log(`Listening to the port
no. 8000`)
```

inside terminal wrote

node index.js

```
output
      127.0.0.1:8000
listening to the port no. 8000
```

```
-req. dat of pringf("%s\n", req.url)
```

```
127.0.0.1:8000
```

```
:8000
```

```
127.0.0.1:8000
```

```
:8000
```

```
127.0.0.1:8000
```

```
:8000
```

17. video

Node.js Routing

Trap a Technical Handled HTTP Requests in Node.js in Hindi

Q

```
const http = require('http');
const server = http.createServer((req, res) => {
    if (req.url === '/') {
```

```
        res.end("Hello from the home
                sides");
```

```
    } else if (req.url === '/about-') {
```

```
        res.end("Hello from the about
                sides");
```

```
    } else if (req.url === '/contact-') {
```

```
        res.end("Hello from the
                contactus sides");
```

```
}
```

```
server.listen(8000, "127.0.0.1", () =>
```

```
    console.log("Listening to the port
                no. 8000");
```

```
}
```

Output

Now search

localhost:8000/about

printed

localhost:8000/contact even

Client error (400-999)
Server error (500-599)

See video 17
to get full information
about successful responses (200-299)
and error responses (300-399)

Now if user enters some URL which
doesn't exist then he got an
error (code below).

Same code as L.
after res.end ("contacts", 501) most
of the time

else {

res.end ("404 error pages.page")

y;

Save as L

it gives 404 error page but inside console
getting status as 200 which means
fetching successful page.

so, we need to change its status to 404

Same code as L.

else {
res.writeHead (404, { "Content-type" :
"text/html" });

res.end ("<h1> 404 error pages.
Page doesn't exist </h1>");

Y

Saved as code L.

Now getting output
404 and status and no document.

404

18. video

thapa Technical

Complete JSON
in Node JS

CLASSMATE

Date _____
Page _____

JSON

- ⇒ JSON stands for Javascript object Notation.
- ⇒ JSON is a lightweight format for storing and Transporting data.
- ⇒ JSON is often used when data is sent from a server to a web page.

Code ①

```
const bioData = {  
    name : "vinod",  
    age : 26,  
    channel : "thapa Technical",  
};
```

```
console.log(bioData.channel);
```

Output

thapa technical

Important

There will be two important Methods for JSON

- ① `parse()`, ⇒ JSON changes into an object
- ② `Stringify()`, ⇒ object changes into JSON.

Convert object into JSON.

(2)

```
const bioData = {  
    name: "vinod",  
    age: 26,  
    channel: "thapa technical",  
};
```

```
const jsonData = JSON.stringify(bioData);  
console.log(jsonData);
```

object changes into JSON.

output

```
{"name": "vinod", "age": 26, "channel": "thapa technical"}
```

(3)

Convert JSON into object.

Same codes as 2 unit (bioData)

```
const objData = JSON.parse(jsonData);  
console.log(objData);
```

challenge to do~~const fs = require('fs')~~

- ① convert to JSON \Rightarrow done
- ② write file method add `fs.writeFileSync()`
- ③ read file.
- ④ again convert back to JS obj original
- ⑤ `console.log()`

```
const fs = require("fs");
const bioData = {  
    name: "vinod",  
    age: 26,  
    channel: "trapa technical"  
};
```

```
const jsonData = JSON.stringify(bioData);
fs.writeFileSync("json1.json", jsonData,
    (err)  $\Rightarrow$  {
        console.log("done");
    }
);
```

```
fs.readFile("json1.json", "utf-8",
    (err, data)  $\Rightarrow$  {
        console.log(data);
    }
);
```

```
const orgData = JSON.parse(data);
console.log(data);
console.log(orgData);
});
```

Output

```
"name": "vinod", "age": 26, "channel": "trapa technical"
name: 'vinod', age: 26, channel: 'trapa technical'
```

difference is only about quotes.

Creating simple API

19. Create Simple API in Node.js

Thapa Technical

CLASSMATE

Date _____
Page _____

```
(1) const Server = http.createServer((req, res) => {
    if (req.url === '/') {
        res.end("Hello from the home sides");
    } else if (req.url === '/about') {
        res.end("Hello from the About-US sides");
    } else if (req.url === '/contact') {
        res.end("Hello from the contactus sides");
    } else if (req.url === "/userapi") {
        fs.readFile(`./${dirname}/userAPI/userapi.json`, "utf-8", (err, data) => {
            console.log(data);
            res.end(data);
        });
    } else {
        res.writeHead(404, { "Content-Type": "text/html" });
        res.end(`<h1> 404 error pages.  
page doesn't exist </h1>`);
    }
});
```

Server.listen(8000, "127.0.0.1", () => {
 console.log("Listening to the port no. 8000");
});

inside Userapi you get all information written

② Same as I only change red part -

```
else if (req.url == "/userapi") {
    fs.readFile(`.${process.env.DIRNAME}/userAPI/
    userapi.json`, "utf-8", (err, data) => {
        console.log(data);
        const objData = JSON.parse(data);
        res.end(objData[0].name);
    });
}
```

Output

You get particular name
Leanne Graham

⑧ Same as 2 change only index value
to [2].

• `(<L1> expr <L1> expr) base`
 ↳ `base base expr expr`

Important Remainder

classmate

Date _____

Page _____

After completing video

1 to 19 (thapa - Technical)
(thoroughly or practically)

then

Watch video \Rightarrow 20, 21, 22 from youtube.

\Rightarrow final completion.

~~Thapa technical~~ 20. Events Module in Node.js Handling Events in Node.js with EventEmitter.

classmate

Date _____
Page _____

challenge

(1) Example -1

Registering for the event to be fired only one time using Once.

(2) Example 2

Create an event emitter instance and register a couple of callbacks.

(3) Example 3

Registering for the event with callback parameters.

Code-1

Solution
for
Ques
2.

```
const EventEmitter = require("events");
const event = new EventEmitter();

event.on("SayMyName", () => {
    console.log("Your name is Vinod");
});

event.on("SayMyName", () => {
    console.log("Your name is Bahadur");
});

event.on("SayMyName", () => {
    console.log("Your name is Thapa");
});

event.emit("SayMyName");
```

Solution
for
Q3

output

your name is Vinod
your name is Bahadur
your name is Ananya

(solution for Q3)

```
const EventEmitter = require("events")
const event = new EventEmitter()

event.on("checkpage", (sc, msg) => {
    console.log(`status code is ${sc} and the page is ${msg}`)
})

event.emit("checkpage", 200, "ok")
```

Output

status code is 200 and the page is OK.