

Table Name	Attribute Name	Contents	Type	Format	Range	Required	PK or FK	FK Table Referenced
Player	Player_ID	Player ID code	AutoNumber	999		Y	PK	
	Player_FstName	Player name	VARCHAR(30)	xxx		Y		
	Player_LstName	Player name	VARCHAR(30)	xxx		Y		
	Player_Country	Player country of origin	VARCHAR(15)	xxx		Y		
Pokemon	PKMN_ID	Pokemon ID	AutoNumber	999		Y	PK	
	PKMN_Species	Pokemon name	VARCHAR(30)	xxx xxx		Y		
	PKMN_Type_1	Pokemon first type	VARCHAR(15)	xxx		Y		
	PKMN_Type_2	Pokemon second type	VARCHAR(15)	xxx		N		
	PKMN_Ability	Pokemon ability	VARCHAR(30)	xxx xxx		Y		
Tournament	TRNMT_ID	Tournament ID code	VARCHAR(10)	xxx xxx		Y	PK	
	TRNMT_Name	Tournament name	VARCHAR(30)	xxx xxx		Y		
	TRNMT_Location	Tournament location	VARCHAR(30)	xxx		Y		
	TRNMT_Start_Date	Tournament start date	DATE	yyyy-mm-dd		Y		
	TRNMT_End_Date	Tournament end date	DATE	yyyy-mm-dd		Y		
Match	Match_ID	Match ID Code	AutoNumber	999		Y	PK	
	TRNMT_ID	Tournament ID code	VARCHAR(10)	xxx xxx		Y	PK, FK	Tournament
	Round_Placement	Match final placement	VARCHAR(30)	xxx xxx		Y		
	Match_Team_1	Match player 1	INT	999		Y	FK	
	Match_Team_2	Match player 2	INT	999		Y	FK	
	Match_Winning_Team	Match winner	INT	999		Y	FK	
Team	Team_ID	Team ID code	AutoNumber	999		Y	PK	
	Player_ID	Player ID code	INT	999		Y	FK	Player
TeamRosters	Team_ID	Team ID code	INT	999		Y	PK, FK	Teams
	PKMN_ID	Pokemon ID	INT	999		Y	PK, FK	Pokemon
	Slot_No	The number slot	INT	999	1 - 6	Y		
CombatPoints	TRNMT_ID	Tournament ID code	VARCHAR(10)	xxx xxx		Y	PK, FK	Tournament
	Team_ID	Team ID code	INT	999		Y	PK, FK	Team
	Combat_Points_Earned	Player combat points	INT	999		Y		
Tera_Item	Player_ID	Player ID code	INT	999		Y	PK, FK	Player
	TRNMT_ID	Tournament ID code	VARCHAR(10)	xxx xxx		Y	PK, FK	Tournament
	PKMN_ID	Pokemon ID	INT	999		Y	PK, FK	Pokemon
	TeraType	Pokemon tera type	VARCHAR(10)	xxx		Y		
	Item	Pokemon item	VARCHAR(30)	xxx xxx		N		

PokemonMoves	Player_ID	Player ID code	INT	999	Y	PK, FK	Player
	TRNMT_ID	Tournament ID code	VARCHAR(10)	xxx xxx	Y	PK, FK	Tournament
	PKMN_ID	Pokemon ID	INT	999	Y	PK, FK	Pokemon
	Move_Slot	Pokemon Move Slot	INT	999 1 - 4	Y	PK	
	Move_Name	Pokemon Move Name	VARCHAR(30)	xxx xxx	Y		

#### DEFINITIONS

FK	Foreign Key
PK	Primary Key
VARCHAR	Variable character length data (1-2,000) characters
INT	A single whole number
AutoNumber	INT value that will go up by a set number each new entry
DATE	Contains a date without a time signature.