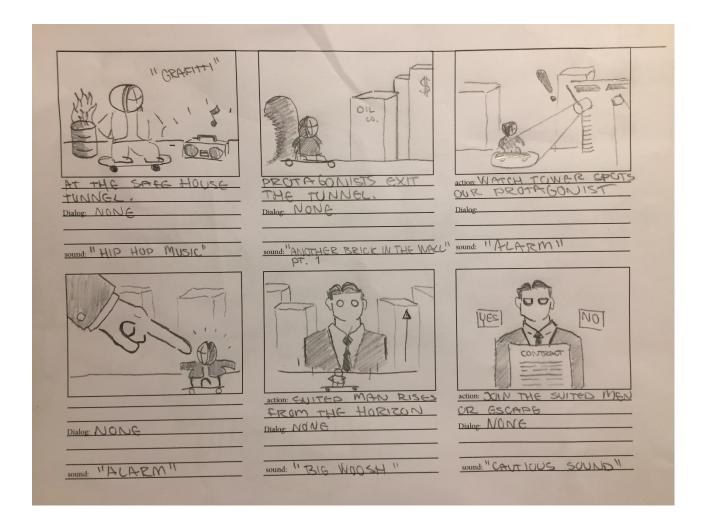
STORYBOARD



Interaction:

The user will have to choose the fate of the protagonist. To join the suited men in the big city, or to escape completely.

DESCRIPTION OF THE STORY

RESUMÉ:

In a dark world of big men in black suits. An entire city where everything is black, white and squared. From the money hungry contracts to the company headquarter buildings. A young teenager lives in refuge in the underground, where art and music is praised. On a skateboard he tries to make his way out of the industrial world of political power. The only safe places from the suited men are the underground tunnels, where true colors are graffitied on the walls. Our main character will travel a dangerous path through the city, in order to escape. A journey in which you will have to prioritize wealth and freedom. Our main character will be "headhunted" for job opportunities in large commercialized companies, but with the cost of true free will. Will you be another brick in the wall, or will you be a rogue? The choice is yours.

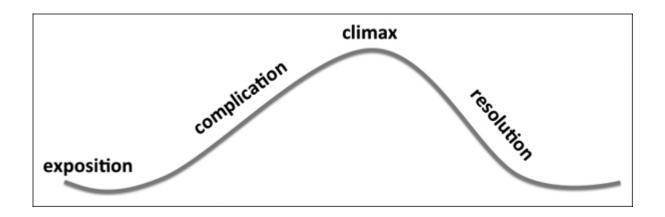
MESSAGE:

Will you become what you despise the most, and retrieve great power? Or will you skate your own path, unknowing of the future.

GENRE / MOOD:

Horror, Dark Setting, Heroic & Rebellious

NARRATIVE CURVE



Exposition:

The Protagonist leaves "The Underground" and is exposed to the dangers in The City.

Complication:

Our protagonist gets spotted by one of watchtowers in The City.

Climax:

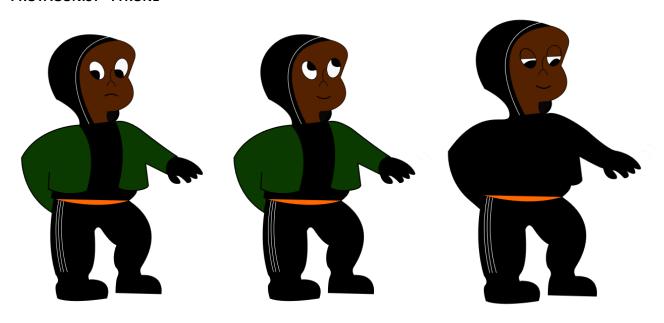
The Man emerges and poses an ultimatum. The Protagonist cannot escape without acting.

Resolution:

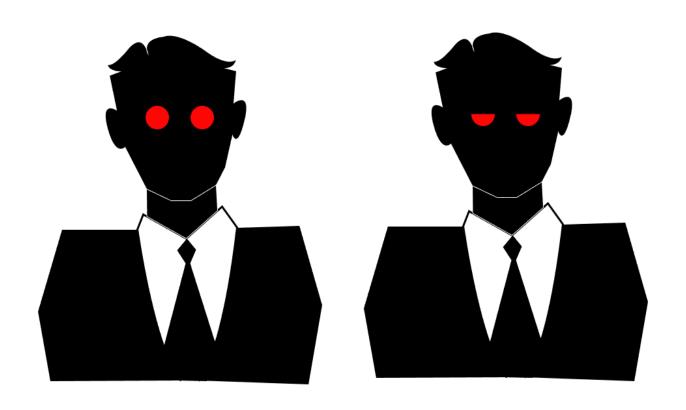
The Protagonist will either escape and live life in freedom, or accept The Man's offer a live with wealth.

WORKSHEET

PROTAGONIST "TYRONE"



VILLAIN "THE MAN"



Work sheet

Story name:	"Get out" of the city!	
Character nam	e: Tyrone	

What drives the main character:

	vival, safety and security, love and to "belong", need to know a worth and selfesteem, God and the noble cause, selfrealization
freedom	
Character's main goal:	What is at stake for the character:
To escape the city	his freedom, his life, and his future.
Character's friends and enemies:	
The man and no friends.	What the character needs to fulfill the goal/ mission
The man and no menus.	He need to take the right answer. He needs
	to prioritize freedom over wealth.

Work sheet Physical - Psycological 02 - Sociological 01

Main Characte	r name:
Beliefs Stick it to the man!	ObsessionsTo be FREE!
Superstutions no	As seen by others Seen by others as a unemployed target.
FearsThe government /The Man	As seen by self The motherfuckin Man
Prefers groups or solitary lifeno	Special memoriesnone
Planned-out or spontanious spontanius	Nightmares The Man huge hand strangle him in the shower.
Hobby to skate and graffiti	
Prejudices The Man must be corrupt.	
Stressors The Man	Clothes
Ambitions To be free!	Costume no
Addictions Heroine	colors Green / blue / purple
Journal entries(keep diary) Paints his propheties on the street walls	style Street / urban
Leader or follower Rogue	uniform/specific outfitno
Music & book preferences N.W.A. / book Martin Luther King, Malcom X	Rank 0
Sleeping habbits He has never slept beside another person.	Embrodery no
How does x relax Weed and heroine	Belt, hat nope
Recreation hell no	Decorationno
What excites	
pur name: Kasper	

Work sheet Physical - Psycological - Sociological 01

	Social/family
Gender(s) _male	Parentsnone he knows of - orphan
Age	Siblings
Height	Marital status singel
Weight 65	Relationship hell no
Eye color hazelnut	Pets Scott - his skateboard
Hair color balck	Friends none
Distingushes marks (tatoo, piercing, scars)none	EnemiesThe Man
Illnesses none	Ethnicity African American
Enhanced featurespro skater, artist	Eating habbits donuts and pizza - only!
Strenghts stubborn and ice cold G	Main mode og transportation skateboard
Handicap hell no	Workspace The Underground
Weakness hell no	Important itemsskateboard, spraycan _ghetto blaster
Build (basic shape) skater build	Weakness hell no
	Accent O.G.
	Living space
our name: Kasper	

Work sheet

second character

Story name: _____ "Get Out" of the City

Character name: The Man

/illan	
Characters main goal:	What is at stake for the character:
o catch all unemployed people.	To keep the corporations staff working
Characters friends and enemies:	What the character needs to fullfill goal/ mission:
not know.	Catch Tyrone!