

MODELLING DIFFERENT CPU POWER STATES IN VDM-RT

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AGENDA

- 1. Introduction
- 2. Power modes in commercial microcontrollers
- 3. CPUs in VDM-RT
- 4. Modelling power modes for VDM-RT CPUs
- 5. Scenario 1: functionallity that makes the CPU active
- 6. Scenario 2: functionallity that runs if the CPU is active
- 7. Calculating energy consumption
- 8. Suggested additions to the Overture platform
- 9. Conclusions



INTRODUCTION





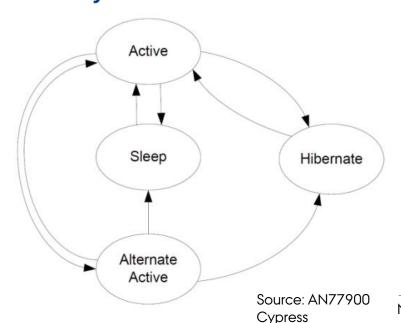


- > Implement & Optimize vs. System Level Design
- > Power consumption under a model-driven engineering design approach?
- > How can we model several CPU power states in VDM-RT?



POWER MODES IN COMMERCIAL MICROCONTROLLERS

- Dynamic Frequency Scaling
- Dynamic Voltage Scaling
- Predefined consumption modes: consuption figures readily available



- Clock speed vs. Consumption
- Duty cycle of the application?
- Kind of application?



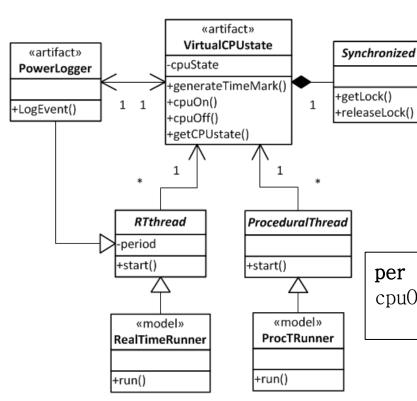
CPUS IN VDM-RT

- > CPUs are execution nodes
- > Different parts of a model can be deployed
- > Constant frequency
- > Minimal scheduling policies included

```
mcu : CPU := new CPU(<FP>, 20e6); -- 20 MHz controller
mcu.deploy(model);
```



MODELLING POWER MODES FOR VDM-RT CPUS



- > Thread safe access to VirtualCPUstate
- > Polling to VirtualCPUstate surrounded by duration(0)

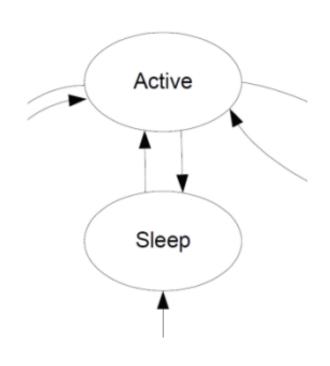
```
per getCPUstate => #active(getCPUstate) = 0 and
cpuOn = true => #fin(turnOff) = #fin(getCPUstate);
```



SCENARIO 1: FUNCTIONALLITY THAT MAKES THE CPU ACTIVE

```
duration (0) state.turnOn();
duration (200) (executeLogic());
duration (0) state.turnOff();
```

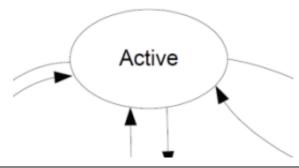
```
public turnOn : () ==> ()
turnOn() ==
  (
          cpuOn := true;
          logger.logOn();
);
```



```
public logOn: () ==> ()
logOn() == stateChanges := stateChanges ^ [time];
```

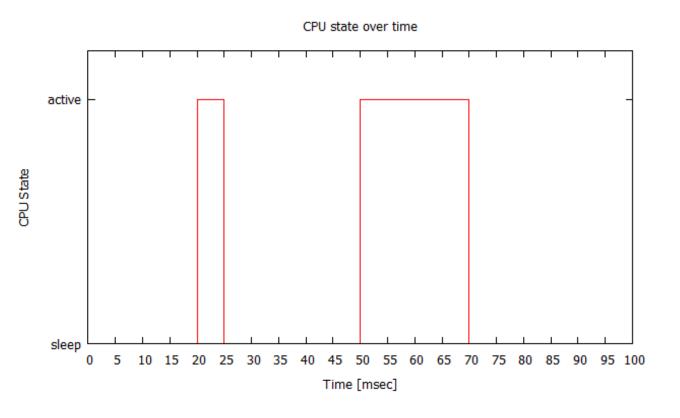


SCENARIO 2: FUNCTIONALLITY THAT RUNS IF THE CPU IS ACTIVE





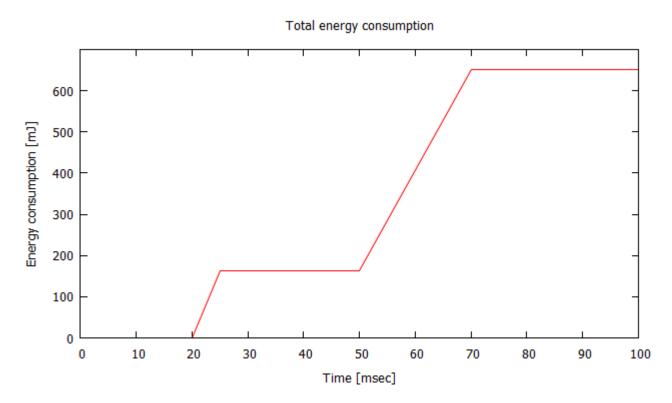
CALCULATING ENERGY CONSUMPTION (I)



- >@ 24MHz
- > Active 6.5mA
- >Op. 5 V



CALCULATING ENERGY CONSUMPTION (II)



Total energy consumption of 650 mJ



SUGGESTED ADDITIONS TO THE OVERTURE PLATFORM (I)

- > Incorporating events to VDM-RT
- > Periodic internal CPU events
- > Periodic/Aperiodic external to CPU events

> Using events to wake up CPU

```
cpu.wakeOn(event);
```

> Sleeping the CPU

```
cpu.threadsActive();
cpu.sleep();
```



SUGGESTED ADDITIONS TO THE OVERTURE PLATFORM

- > Implementation in the VDM-RT java engine
- > Automatic power consumption graph generation
- > Dynamic adjustment of operating frequency
- > Reconsider the bus constructor



CONCLUSIONS

- > Initial approach to multi-state CPU modelling
- > No tool support at the moment
- > Time synchronization between model and implementation is critical in order to get accurate estimations.