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Parallel Password Hash Cracker — Project Proposal

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# Performance Evaluation of Sequential and Parallel Password Cracking in Java

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## 1. Introduction

In modern cybersecurity, understanding the performance of brute-force password attacks is essential for designing secure systems. This project explores and benchmarks three password cracking strategies in Java:

- Sequential (single-threaded)
- Recursive Parallel (Fork/Join)
- Full Parallel (Thread Pool)

Each approach targets a numeric 8-digit password formed by combining a 2-digit prefix with a 6-digit suffix. SHA-256 hashing is used for password verification.

## 2. Hashing Method

All password candidates are verified using SHA-256 hashing via the following method:

```
public static String sha256(String input) {  
    MessageDigest md = MessageDigest.getInstance("SHA-256");  
    byte[] hash = md.digest(input.getBytes());  
    StringBuilder sb = new StringBuilder();  
    for (byte b : hash) sb.append(String.format("%02x", b));  
    return sb.toString();  
}
```

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This ensures consistent cryptographic validation across all implementations.

## 3. Cracking Approaches

### 3.1 SequentialCracker

- Implements a single-threaded brute-force attack.
- Loops through all prefixes and their 6-digit combinations.
- Acts as the baseline for speed-up comparison.

### 3.2 ParallelCracker (Fork/Join)

- Implements recursive parallelism using Java's ForkJoinPool.
- Splits prefix array into smaller chunks recursively.
- Efficient CPU usage, with dynamic work stealing.

### 3.3 FullParallelCracker (ExecutorService)

- Assigns one thread per prefix.
- Uses a fixed-size thread pool (`Executors.newFixedThreadPool()`).
- Each prefix is independently processed.
- Offers the best raw performance due to independence.

## 4. Experimental Setup

| Parameter         | Value                       |
|-------------------|-----------------------------|
| Password Example  | 84429446                    |
| Prefix Set        | {"03", "70", "71", ...}     |
| SHA Algorithm     | SHA-256                     |
| JVM Threads Used  | up to 12 (depending on CPU) |
| Runs per Strategy | 5                           |

System Specs:

- CPU: 12 Logical Cores
- RAM: 16 GB
- OS: Windows/Linux
- Java: OpenJDK 17+

## 5. Results Summary

Average of 5 Runs:

| Strategy      | Password Found | Avg Time (s) | Avg Mem (MB) | Avg CPU(%) |
|---------------|----------------|--------------|--------------|------------|
| Sequential    | 84429446       | 26.580       | 75.45        | 25.56      |
| Parallel (FJ) | 84429446       | 8.501        | 316.23       | 40.58      |
| Full Parallel | 84429446       | 7.431        | 219.67       | 41.89      |

## 6. Performance Analysis

- Recursive Parallel reduced runtime by ~63% over sequential.
- Full Parallel achieved the fastest performance due to maximum thread utilization.
- Fork/Join provided dynamic load balancing but had more overhead than fixed thread pool.
- CPU usage was highest in Full Parallel due to complete core saturation.

## 7. Speed-Up Calculations

| Strategy      | Speed-Up over Sequential |
|---------------|--------------------------|
| Parallel (FJ) | ~3.13×                   |
| Full Parallel | ~3.58×                   |

## 8. Implementation Snippets

FullParallelCracker task:

```
Callable<String> task = () -> {  
    for (int i = 0; i <= 999999; i++) {  
        String candidate = prefix + String.format("%06d", i);  
        if (HashUtil.sha256(candidate).equals(targetHash)) return  
candidate;  
    }  
    return null;  
};
```

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Fork/Join Tree:

crack(0,10)

```
├── fork -> crack(0,5)  
└── compute -> crack(5,10)
```

## 9. About Rainbow Tables

A rainbow table is a precomputed database of password–hash pairs. Attackers use it to reverse hashes without recalculating them.

However, they become useless when:

- Passwords are salted
- Hashing is slow (e.g., bcrypt, PBKDF2)

Our brute-force strategy is not rainbow-table-based; it dynamically hashes candidates at runtime.

## 10. Summary Report

This project includes:

- Runtime measurements
- CPU time and memory usage
- Timestamped logs
- Automatically written to CrackReport.pdf

## 11. Conclusion

- Brute-force attacks are CPU-heavy but highly parallelizable.
- Recursive parallelism offers good balance.
- Full parallel execution is optimal for uniform and independent tasks.

- Java's concurrency tools (ForkJoinPool, ExecutorService) are powerful for performance-critical applications.

**GITHUB:** <https://github.com/Kassem-Elhajj/ParallelPasswordCracker>

## 12. Future Improvements

- Add early termination signals to cancel threads faster.
- Try GPU-based parallel hashing (e.g., via OpenCL or CUDA).
- Benchmark with non-numeric passwords and larger search spaces.
- Add progress bar or real-time monitoring.

## Appendix

### A. Prefix Set Used

"03", "70", "71", "76", "78", "79", "81", "82", "83", "84"

### B. Sample Hash

SHA-256("84429446") =  
8b7a0dbdd4cd2b01aef7d9ab88a1f0cbb2a711d94b5efabe8f6f152b494f4f7d

## 13. Why we didn't use Rainbow table:

**Rainbow tables are optimized for fast password lookup** by storing massive precomputed databases of hashes.

But in our project:

- We're cracking a password with an **unknown hash**, but from a **very limited and numeric-only space** (prefix + 6 digits).
- It was simpler and more educational to **generate hashes on the fly** and focus on:
  - Sequential vs. parallel computation
  - CPU and memory usage
  - Speed-up with threads