
































First settings

for Spigot

Find the Server directory

If you didn't edit the path expect of the last directory the server is installed in:

`C:\Users\yourname\Documents\Spigot\YourServerName\version\`

	apache-maven-3.6.0	12.04.2020 22:03	Dateiordner	
	BuildData	12.04.2020 22:03	Dateiordner	
	Bukkit	12.04.2020 22:06	Dateiordner	
	CraftBukkit	12.04.2020 22:07	Dateiordner	
	logs	14.04.2020 12:31	Dateiordner	
	plugins	12.04.2020 22:19	Dateiordner	
	PortableGit-2.24.1.2-64-bit	12.04.2020 22:03	Dateiordner	
	Spigot	12.04.2020 22:07	Dateiordner	
	work	12.04.2020 22:06	Dateiordner	
	world	14.04.2020 12:32	Dateiordner	
	world_nether	14.04.2020 12:32	Dateiordner	
	world_the_end	14.04.2020 12:32	Dateiordner	
	banned-ips.json	14.04.2020 12:31	JSON-Datei	1 KB
	banned-players.json	14.04.2020 12:31	JSON-Datei	1 KB
	BuildTools.jar	12.04.2020 22:02	Executable Jar File	3.902 KB
	BuildTools.log.txt	12.04.2020 22:08	Textdokument	411 KB
	bukkit.yml	14.04.2020 12:31	YML-Datei	2 KB
	commands.yml	14.04.2020 12:31	YML-Datei	1 KB
	craftbukkit-1.12.2.jar	12.04.2020 22:08	Executable Jar File	39.579 KB
	eula.txt	12.04.2020 22:19	Textdokument	1 KB
	FirstStart1.12.2.exe	14.04.2020 14:22	Anwendung	0 KB
	help.yml	12.04.2020 22:19	YML-Datei	3 KB
	license.txt	14.04.2020 12:46	Textdokument	36 KB
	ops.json	14.04.2020 12:31	JSON-Datei	1 KB
	permissions.yml	12.04.2020 22:19	YML-Datei	0 KB
	server.properties	14.04.2020 12:31	PROPERTIES-Datei	1 KB
	spigot.yml	14.04.2020 12:31	YML-Datei	4 KB
	spigot-1.12.2.jar	12.04.2020 22:08	Executable Jar File	42.286 KB
	StartSpigot-1.12.2.bat	14.04.2020 14:22	Windows-Batchda...	1 KB
	usercache.json	14.04.2020 12:31	JSON-Datei	1 KB
	whitelist.json	12.04.2020 22:19	JSON-Datei	1 KB

All files after successful installation.

Edit server.properties

To set up your server, you have to edit the server.properties.
If you open the file with the Editor you will see a long list of variables.

```
#Minecraft server properties
#Tue Apr 14 12:31:23 CEST 2020
generator-settings=
op-permission-level=4
allow-nether=true
level-name=world
enable-query=false
allow-flight=false
prevent-proxy-connections=false
server-port=25565
max-world-size=29999984
level-type=DEFAULT
enable-rcon=false
force-gamemode=false
level-seed=
server-ip=
network-compression-threshold=256
max-build-height=256
spawn-npcs=true
white-list=false
spawn-animals=true
snooper-enabled=true
hardcore=false
resource-pack-sha1=
online-mode=true
resource-pack=
pvp=true
difficulty=1
enable-command-block=false
player-idle-timeout=0
gamemode=0
max-players=20
spawn-monsters=true
view-distance=10
generate-structures=true
motd=A Minecraft Server
```

To edit the properties correctly look under:

<https://www.spigotmc.org/wiki/spigot-configuration-server-properties/>

More Ram and other start-up parameter

Open the StartSpigot-[Version].bat to change the Boot parameters.

```
@echo off
java -Xms1G -Xmx1G -XX:+UseConcMarkSweepGC -Dcom.mojang.eula.agree=true -jar spigot-1.12.2.jar
pause
```

In the middle line is the command to execute the spigot.jar. Between java and -jar are the start arguments written.

-Xms1G Says the server uses minimal 1 Gigabyte RAM.

-Xmx1G Says the server uses maximal 1 Gigabyte RAM.

-XX:+UseConcMarkSweepGC Better performance (Java Memory Management)

-Dcom.mojang.eula.agree=true Accepts the Minecraft Eula automatically .

Look for more start-up parameters at <https://www.spigotmc.org/wiki/start-up-parameters/> .