

GetTexture



```
graph LR; A[GetTexture] --> B[IsCategoryRangeCheck]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is gray with a black border and contains the text 'GetTexture'. The right box is white with a black border and contains the text 'IsCategoryRangeCheck'. A blue arrow points from the right side of the gray box to the left side of the white box.

IsCategoryRangeCheck