

# Practical 02

## Part 02

1. b) super
2. b) private
3. c) Interfaces
4. c) import pkg.\*
5. c) charAt()
6. d) length()

## Part 03

1. state , behaviour
2. instance variables
3. methods
4. encapsulation
5. class
6. superclass , subclass , extends
7. interface
8. package
9. Application Programming Interface