Working Prototype Known Problems Report Game of Cards Team WildCard Revision #3, 12/05/2018

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- 1. Volume button in the options menu does not function currently.
- 2. We are unable to play multiplayer games of Chance or Blackjack. We are able to set up a connection between multiple players, but are not able to spawn player's hands or enable any interactions between them.
- 3. Resolutions other than 16:9 are not currently supported.
- 4. Our unit tests give us the following warning when compiling:
 - a. You are trying to create a MonoBehaviour using the 'new' keyword. This is not allowed. MonoBehaviours can only be added using AddComponent(). Alternatively, your script can inherit from ScriptableObject or no base class at all.
 - b. They are still functional though.
- 5. Certain unit tests fail because of our use of sounds in certain files.
 - a. We have not determined how to mock the sounds in the unit tests
 - b. Effort was put in to simulate adding sound files dynamically, but the tests still fail.
- 6. When starting from a scene other than the main menu, the music does not play.
- 7. If Chance or Blackjack starts and the back button is pressed immediately, the initial dealing sound continues to play in the main menus.