

Sprint Plan #4
Game of Cards
Team WildCard

Revision #2, 11/19/2018

Team Members: Thuan Le (PO), (SM)Thanut (Art) Parkeenvincha , Kalyn Williams, Kyle Lee

Sprint 4:

User Stories, priority ordered	Story points
<ul style="list-style-type: none">● As a user, I want to play both games with multiplayer settings.<ul style="list-style-type: none">○ Implement blackjack with multiplayer settings.○ Implement Chance with multiplayer settings.	21
<ul style="list-style-type: none">● As a developer, I want to create a unit test that test the functions of Blackjack, Chance, Deck, and Multiplayer.<ul style="list-style-type: none">○ Test chance.○ Test multiplayer.○ Test UI.	15
<ul style="list-style-type: none">● As a user, I want a full game experience that includes music, sound, and other additional effects.<ul style="list-style-type: none">○ Find music or perhaps compose our own.○ Implement sound effects gathered from the internet.○ Fix screen resolution.<ul style="list-style-type: none">■ Card drawing, placing, and swapping sounds.	10
Total:	46

Team Roles:

- All: Unity developer
- Thuan Le (PO)
- Thanut (Art) Parkeenvincha (SM)

Initial Task Assignment:

Kalyn: Testing for chance and Blackjack.

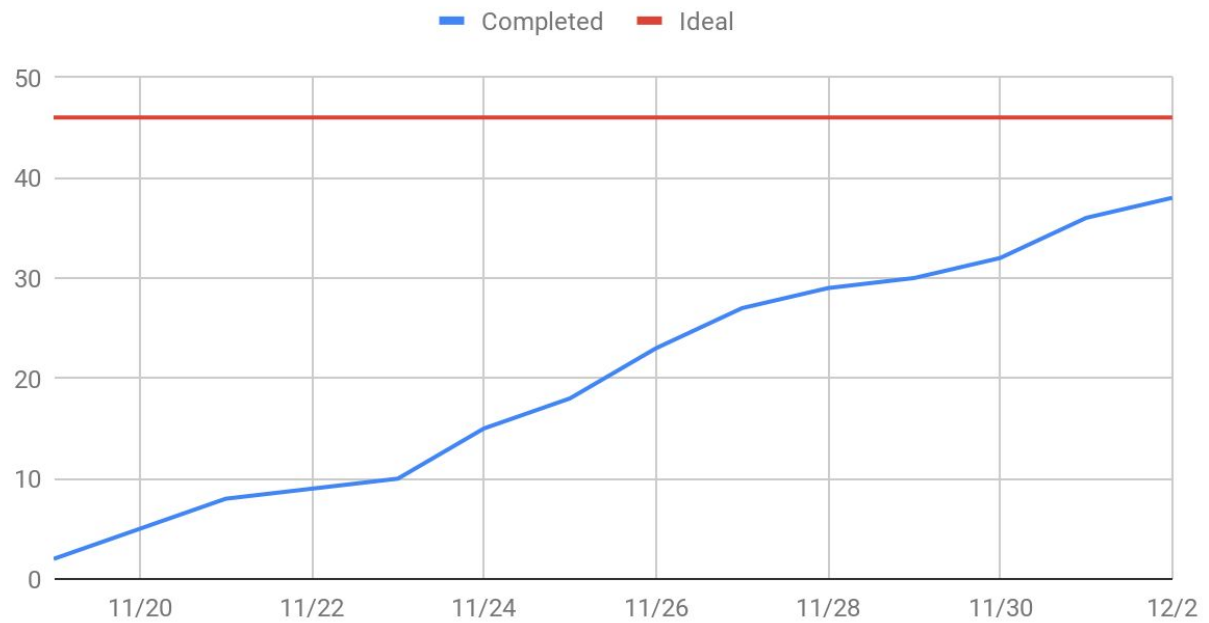
Art: Multiplayer, Testing for Blackjack.

Thuan: Sound Effects, Game Resolution.

Kyle: Fix BlackJack for multiplayer, fix toggling.

Initial Burnup Chart:

Sprint 4 Burn Up Chart



Initial Scrum Board:

An online Scrum Board has been created on the organization website, Trello. A link can be found [here](#).

Scrum Times:

- Monday: 12:00 PM - 12:15 PM
- Wednesday: 12:00 PM - 12:15 PM
- Friday: 12:00 PM - 12:15 PM