Question- Write a program to implement standard BST operations (insert, delete, search) and also write a method height() to return height of a BST.

```
Code-
import java.util.*;
class Node{
int key;
Node left;
Node right;
Node (int k){
key=k;
left=null;
right=null;
}
}
public class BST{
public static Node insert(Node root, int x) {
   Node temp = new Node(x);
   Node parent = null, curr = root;
while (curr != null) {
parent = curr;
if (curr.key > x)
   curr = curr.left;
else if (curr.key < x)
  curr = curr.right;
else
       return root;
}
   if (parent == null)
return temp;
```

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if (parent.key > x)
parent.left = temp;
else
parent.right = temp;
return root;
}
public static Node getSuccessor(Node curr) {
curr = curr.right;
while (curr != null && curr.left != null)
curr = curr.left;
return curr;
}
public static Node delNode(Node root, int x) {
if (root == null)
return root;
if (root.key > x)
root.left = delNode(root.left, x);
else if (root.key < x)
root.right = delNode(root.right, x);
else {
if (root.left == null) {
return root.right;
} else if (root.right == null) {
return root.left;
} else {
       Node succ = getSuccessor(root);
       root.key = succ.key;
       root.right = delNode(root.right, succ.key);
}
}
return root;
}
```

```
public static boolean search(Node root, int x) {
while (root != null) {
if (root.key == x)
return true;
else if (root.key < x)
       root = root.right;
else
root = root.left;
}
return false;
}
public static void display(Node root) {
if (root != null) {
display(root.left);
System.out.print(root.key + " ");
display(root.right);
}
}
public static int maxDepth(Node root)
{
if (root == null)
return 0;
else
{
int IDepth = maxDepth(root.left);
int rDepth = maxDepth(root.right);
if (IDepth > rDepth)
return (IDepth + 1);
else
       return (rDepth + 1);
}
}
public static void main(String args[]){
```

```
Scanner sc=new Scanner(System.in);
Node root = new Node(1);
root.left = new Node(2);
root.right = new Node(3);
root.right.left = new Node(4);
root.right.right = new Node(5);
int i=0;
int x;
while(i==0)
{
      System.out.println("press 1 for insertion:");
      System.out.println("press 2 for deletion :");
      System.out.println("press 3 for search:");
System.out.println("press 4 for height of the tree");
  System.out.println("press 5 for exit:");
  int f=sc.nextInt();
      switch(f)
{
        case 1:System.out.print("enter the number for insertion:");
            x=sc.nextInt();
             root=insert(root,x);
             display(root);
             break;
        case 2: System.out.print("enter the number for deletion:");
            x=sc.nextInt();
             root=delNode(root,x);
             display(root);
             break;
        case 3: System.out.print("enter the number to search:");
             x=sc.nextInt();
             if(search(root,x))
               System.out.println("Element Found:");
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    else
    {
        System.out.println("Element not Found:");
    }
    break;
    case 4: int a=maxDepth(root);
        System.out.println("The height of the tree : "+a);
        break;
        case 5: i=1;break;
    }
    System.out.println();
}
```

Output-

```
Command Prompt - java BST
D:\20bce7315>javac BST.java
D:\20bce7315>java BST
press 1 for insertion :
press 2 for deletion :
press 3 for search:
press 4 for height of the tree
press 5 for exit:
enter the number for insertion:9
2 1 4 3 5 9
press 1 for insertion :
press 2 for deletion :
press 3 for search:
press 4 for height of the tree
press 5 for exit:
enter the number for deletion:9
2 1 4 3 5
press 1 for insertion :
press 2 for deletion :
press 3 for search:
press 4 for height of the tree
press 5 for exit:
enter the number to search:11
Element not Found:
press 1 for insertion :
press 2 for deletion :
press 3 for search:
press 4 for height of the tree
press 5 for exit:
The height of the tree : 3
press 1 for insertion :
press 2 for deletion :
press 3 for search:
press 4 for height of the tree
press 5 for exit:
```