∨ Details

Project - Workbook (T1)

Overview

Titla Help Me	Workbook (T1)
ID	T1A1

T1A1 - Workbook

-/103.5 Points

Calculated by: Most Recent

28/03/2021

Unlimited Attempts

Course	Diploma of Information Technology - Bootcamp Delivery Mode (Fast Track)		
	CMP1041 - Foundation Programming		
Subject	INT1012 - Introduction to Web		
	PRG1002 - Programming I		
29% of CMP1041			
Weighting	20% of INT1012		
	55% of PRG1002		
	Total = 103.5 marks		
Maylea	- 36 marks for CMP1041		
Marks	- 18 marks for INT1012		
	- 49.5 marks for PRG1002		
	Coder Academy utilises the Academy of Information Technology's policies		
	(https://drive.google.com/drive/u/0/folders/0B7WtFCI0RKBcd3ZVNkFjMm5pOFU) relating to assessment, academic		
	matters and student welfare.		
Assessment			
Policies	If you have any questions about these policies, please speak to your educator, or Coder Academy's student		
	services team.		
	A penalty of 10% of the total mark per day may apply for late submissions, inclusive of weekends.		

Introduction

As a developer (dev) you are sometimes required to prove your knowledge to prospective clients and employers.

Brief

In order to demonstrate your understanding of fundamental programming concepts and the web, you are required to provide answers to a series of short answer questions.

Requirements

Requirements for this project are as follows,

1. Documentation

Documentation Requirements

Documentation for this project must be supplied as part of the following document(s),

1. **README** document

README document

Project documentation is to be compiled as a single markdown file named README.md. This file should contain,

No.	Requirement	
R1	Answers to all the Questions below.	
R2	Your README.md should have headings for each question and answers organised under the appropriate headings.	

N	lo.	Requirement	
R	13	Provide full attribution to referenced sources (where applicable).	

Questions

No.	Question	Word Count
Q1	Research the development of the internet from 1980 to today. You must describe at least FIVE key events in the development of the internet. You can refer to events, people of significance, or technologies and how they have changed over time.	300 - 500
Q2	Define the features of the following technologies that are essential in terms of the development of the internet: - packets - IP addresses (IPv4 and IPv6) - routers and routing - domains and DNS Explain how each technology has contributed to the development of the internet.	

No.	Question	Word Count
Q3	Define the features of the following technologies that are essential in terms of the development of the internet: - TCP - HTTP and HTTPS - web browsers (requests, rendering and developer tools) Explain how each technology has contributed to the development of client and server communication over the internet (50 - 150 words for each technology)	150 - 300 words per dot point
Q4	Identify THREE data structures used in the Ruby programming language and explain the reasons for using each.	50 - 100 words on each data structure
Q5	Describe the features of <i>interpreters</i> and <i>compilers</i> and how they are different.	100 - 200 words on each way code is executed
Q6	Identify TWO commonly used programming languages and explain the benefits and drawbacks of each.	200 - 400 words on each language

No.	Question	Word Count
	Identify TWO ethical issues from the areas below and discuss the extent to which an IT professional is ethically responsible in terms of the issue.	
Q7	List of topics containing ethical issues: - access to a user's personal information (medical, family, financial, personal attributes such as sexuality, religion, or beliefs) - intellectual property, copyright, and acknowledgement criminal acts such as theft, fraud, trafficking and distribution of prohibited substances, terrorism - GPS tracking data and other types of metadata, MAC addresses, hardware fingerprints - freedom of thought, conscience, speech and the media - aggressive sales and marketing practices designed to mislead and deceive consumers - trading of shares on the stock exchange OR crypto-currencies For each ethical issue identify a source of legal information relating to the ethical issue and discuss whether the law is helpful in assisting a developer to act in an ethical way. (Word count guide: 200 words max) Conduct research into a case study of ONE of the ethical issues you have chosen discuss how an ethical IT professional should respond to the case study and how they might mitigate or prevent ethical breaches. (Word count guide: 400 - 600 words)	200 - 400 words for each ethical issue
Q8	Explain control flow, using an example from the Ruby programming language	100
Q9	Explain type coercion	100
Q10	Explain data types, using examples	100

No.	Question	Word Count
Q11	Here's the problem: "There is a restaurant serving a variety of food. The customers want to be able to buy food of their choice. All the staff just quit, how can you build an app to replace them?" - Identify the classes you would use to solve the problem - Write a short explanation of why you would use the classes you have identified	N/A
Q12	Identify and explain the error in the code snippet below that is preventing correct execution of the program	100
Q13	The code snippet below looks for the first two elements that are out of order and swaps them; however, it is not producing the correct results. Rewrite the code so that it works correctly.	N/A
Q14	Demonstrate your algorithmic thinking through completing the following two tasks, in order: 1. Create a flowchart to outline the steps for listing all prime numbers between 1 and 100 (inclusive). Your flowchart should make use of standard conventions for flowcharts to indicate processes, tasks, actions, or operations 2. Write pseudocode for the process outlined in your flowchart	N/A
Q15	Write pseudocode OR Ruby code for the following problem: You have access to two variables: raining (boolean) and temperature (integer). If it's raining and the temperature is less than 15 degrees, print to the screen "It's wet and cold", if it is less than 15 but not raining print "It's not raining but cold". If it's greater than or equal to 15 but not raining print "It's warm but not raining", and otherwise tell them "It's warm and raining".	N/A

No.	Question	Word Count
Q16	ACME Corporation are hiring a new junior developer, as part of their hiring criteria they've created a "coding skill score" based on the specific competencies they require for this role; the more important the skill is for ACME corp, the more points it contributes to the "coding skill score" The skills are weighted as follows: - Python (1) - Ruby (2) - Bash (4) - Git (8) - HTML (16) - TDD (32) - CSS (64) - JavaScript (128) Write a program that allows a user to input their skills and then tells them a) Their overall "coding skill score" b) Skills they may want to learn, and how much each one would improve their score	N/A

Q12 Code snippet

```
1 celsius = gets
2 fahrenheit = (celsius * 9 / 5) + 32
3 print "The result is: "
4 print fahrenheit
5 puts "."
```

Q13 Code snippet

```
1 arr = [5, 22, 29, 39, 19, 51, 78, 96, 84]
2 i = 0
3 while (i < arr.size - 1 and arr[i] < arr[i + 1])
4     i = i + 1 end
5 puts i
6     arr[i] = arr[i + 1]
7     arr[i + 1] = arr[i]</pre>
```

Submission

- This project must be submitted via Canvas
- Your submission is to be a single PDF file

File preparation

Follow the steps below to correctly prepare and submit the file,

- 1. Generate a PDF. If you are converting a markdown document to a PDF, refer to the Ed Lesson "Converting Markdown to PDF (https://edstem.org/courses/4965/lessons/5788/slides/42024)"
- 2. Rename the PDF file as,

```
{Fullname} T1A1.pdf
```

3. Rename the markdown file as,

```
{Fullname}_T1A1.md
```

4. Submit both this PDF and your original markdown file in Canvas. See the <u>Ed Lesson on Turnitin</u> (https://edstem.org/courses/4965/lessons/5787/slides/42018) to learn more about how your work will be checked for plagiarism, and how you can submit early to identify any issues.

Example

```
1. The file you create will be called LukeSkywalker_T1A1.pdf and LukeSkywalker_T1A1.md

2. Submit LukeSkywalker_T1A1.pdf and LukeSkywalker_T1A1.md
```

Deadline

3. in Canvas

You are responsible for submitting this assessment before the deadline date/time. Your assessment submission-time is set and logged by Canvas once your entire submission is uploaded and submitted in the system. This submission-time is used to verify ontime submission or determine if you are liable for any late submission penalties.

Slow internet speeds, long submission/upload times, delay in uploading, etc are NOT grounds for special consideration (i.e. for waiving of any applicable late penalty).

Remember for any valid special consideration request, relevant and full support documentation MUST be provided. The outcome of the special consideration request will be determined by Academic management and not your Educators.

Learning Outcomes and Criteria

Subject	Learning Outcome	Criterias
CMP1041 - Foundation Programming	CMP1041-5	CMP1041-5.1 CMP1041-5.2 CMP1041-5.3
	CMP1041-7	CMP1041-7.1 CMP1041-7.2 CMP1041-7.3
INT1012 - Introduction to Web	INT1012-2	INT1012-2.1 INT1012-2.2 INT1012-2.3
PRG1002 - Programming I	PRG1002-1	PRG1002-1.1 PRG1002-1.2 PRG1002-1.3
	PRG1002-2	PRG1002-2.1 PRG1002-2.2 PRG1002-2.3
	PRG1002-4	PRG1002-4.1 PRG1002-4.2 PRG1002-4.3

Refer to the Term Academic overview for further details

Marks

Marks and/or results for this Assessment (as released in Canvas) are only raw marks and may not necessarily reflect final grades on transcripts. Grades are only finalized after review by the Academic Board and applicable processing (moderation, etc).

The * symbol in the rubric below indicates only part of the specified requirement is being assessed in the applicable criteria

Key	Value
Version	2.0
Keywords	FastTrack; ftb; assessment

Attempt 1

Comments

Rubric



Upload File

File permitted: PDF, MD

Drag and drop, or click to browse your computer

more options