



# Predicting Expected Travel Time (ETT) Using AIS Data

Software Development Project, SS2025  
Group 4 - Kateryna Makarova

Technische Universität Hamburg (TUHH)  
Supervisor: Dipl. Informatiker Rainer Marrone

# 1.Problem Description

- AIS data is noisy, incomplete, and high-volume.
- Ports need accurate ETT to optimize berth planning and operations.

**Goal: Predict ETT for a vessel based on real-world AIS input.**

## 2. 1. What We Have Built

- ✓ Developed a Streamlit web app for predicting vessel ETT using AIS data, incl. Docker
- ✓ Performed AIS data cleaning & feature selection
- ✓ Built and compared 4 machine learning models:
  - Linear Regression
  - Random Forest
  - MLP Regressor
  - Gradient Boosting
- ✓ Implemented a broker agent to combine model outputs
- ✓ Designed interactive visualizations:
  - Upload coordinates
  - Map with historical & predicted routes
  - ETA popups + downloadable results
- ✓ Added error analysis: metrics, heatmaps, top outliers
- ✓ Fully documented: scripts, video instruction, README.md

## 2.2. What Is Still Missing

- ⚠ No live AIS data integration. Current implementation uses static test data, file upload available
- ⚠ Incomplete test coverage: only detection and removal of NaNs, handling of missing/invalid values, checks for values out of expected bounds, verification when no file is uploaded, protection against invalid user inputs
- ⚠ GUI could include advanced analytics (e.g., congestion, delays)
- ⚠ Broker Agent optimisation

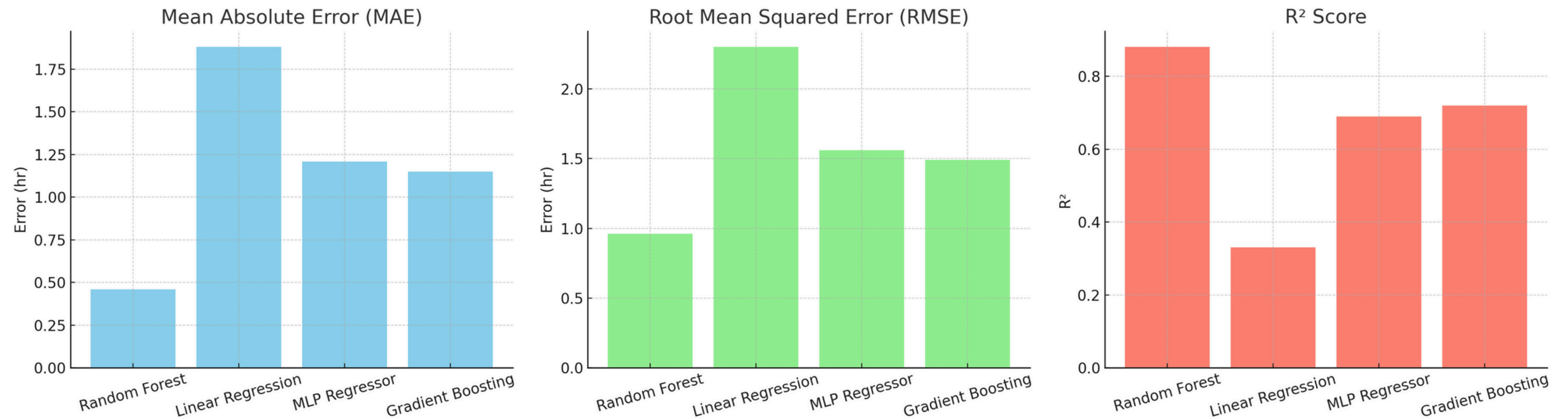
# 3.1. Machine Learning Models



Model	MAE (hr)	RMSE (hr)	R <sup>2</sup>
	Mean Absolute Error – average difference between predicted and actual ETT.	Root Mean Squared Error – like MAE but penalizes large errors more heavily.	R-squared – how well the model explains variation in ETT (1.0 = perfect).
Random Forest	0,46	0,96	0,88
Linear Regression	1,88	2,3	0,33
MLP Regressor	1,21	1,56	0,69
Gradient Boosting	1,15	1,49	0,72

## 3.2. Machine Learning Models

### Visual representation of Metrics



**Random Forest demonstrates the best results so far**

# 3.2. Machine Learning Models (with Tuning)










Model	Tuned Parameters	Reason for Parameter Choice	Tuning Method	Observed Impact	Metrics After Tuning
Random Forest	`n_estimators`, `max_depth`, `min_samples_split`	<ul style="list-style-type: none"><li>• More trees reduce variance</li><li>• Depth limits overfitting</li><li>• Split size balances bias/variance</li></ul>	Randomized SearchCV+ 3-fold CV (MAE)	Small improvement — already strong base performance. Fine-tuned for robustness.	MAE - 0.78 RMSE - 1.16 R2 - 0.83
Gradient Boosting	`n_estimators`, `learning_rate`, `max_depth`	<ul style="list-style-type: none"><li>• More stages improve fit</li><li>• Learning rate stabilizes updates</li><li>• Depth limits complexity</li></ul>	Randomized SearchCV+ 3-fold CV (MAE)	Moderate improvement in MAE and R <sup>2</sup> — better trade-off than base model.	"MAE": MAE - 0.22 RMSE - 0.31 R2 - 0.90
MLP Regressor	`hidden_layer_sizes`, `activation`, `alpha`	<ul style="list-style-type: none"><li>• Hidden layers define capacity</li><li>• Activation affects learning</li><li>• Alpha reduces overfitting</li></ul>	GridSearchCV + 3-fold CV (MAE)	Mixed results — slight improvement in accuracy, but training time and complexity increased.	MAE - 1.09 RMSE - 1.46 R2 - 0.73

# 4. Direct comparison of Tuned and Not Tuned Models

Before

Model	MAE (hr)	RMSE (hr)	R <sup>2</sup>
	Mean Absolute Error – average difference between predicted and actual ETT.	Root Mean Squared Error – like MAE but penalizes large errors more heavily.	R-squared – how well the model explains variation in ETT (1.0 = perfect).
Random Forest	0,46	0,96	0,88
Gradient Boosting	1,15	1,49	0,72
MLP Regressor	1,21	1,56	0,69

After Tuning

Model	MAE (hr)	RMSE (hr)	R <sup>2</sup>
	Mean Absolute Error – average difference between predicted and actual ETT.	Root Mean Squared Error – like MAE but penalizes large errors more heavily.	R-squared – how well the model explains variation in ETT (1.0 = perfect).
Random Forest	 0,78	 1,16	 0,83
Gradient Boosting	 0,22	 0,31	 0,9
MLP Regressor	 1,09	 1,46	 0,73

Tuning improved models slightly, with the most significant gains observed in Gradient Boosting



## 5. Prediction Error Analysis – Tuned Gradient Boosting

### Summary Statistics

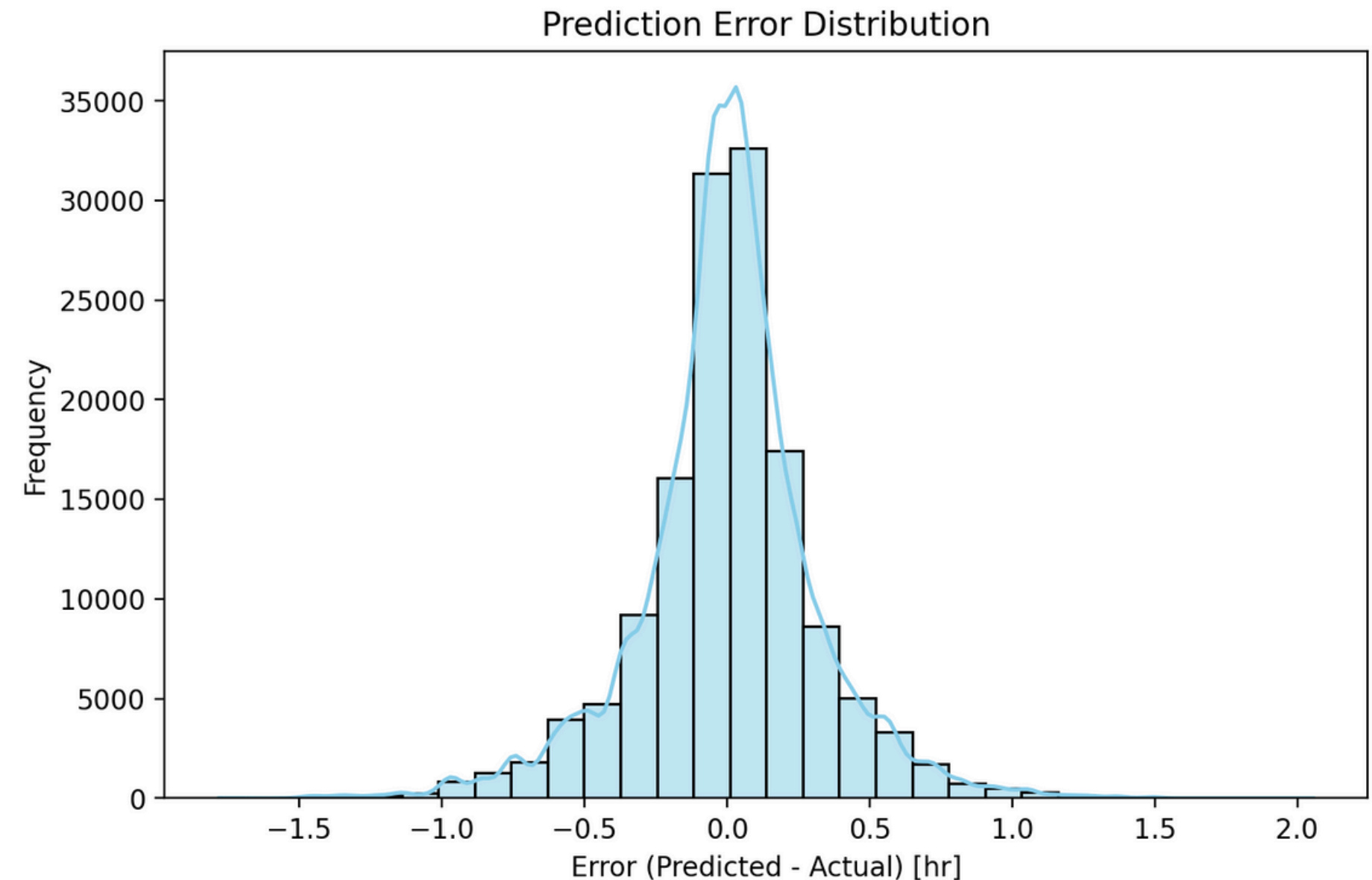
<b>Mean Error</b>	0.0011 hr	near-zero bias
<b>Median Error</b>	0.0010 hr	highly symmetric predictions
<b>75th Percentile</b>	0.1552 hr	75% of predictions within ~10 minutes
<b>Max/Min Error</b>	+2.06 hr / -1.78 hr	

Error diagnostics were integrated directly into the Streamlit app, making them accessible for users and developers.

# 5.1. Prediction Error Analysis – Tuned Gradient Boosting

## Prediction Error Distribution

- ✓ Tight bell-shaped histogram centered around 0
- ✓ Indicates low variance and minimal systematic bias
- ✓ No extreme outliers — model is stable



## 5.2. Prediction Error Analysis – Tuned Gradient Boosting

### Spatial Error Mapping

✓ Blue = low error, Red = higher error

✓ Most accurate predictions occur mid-journey

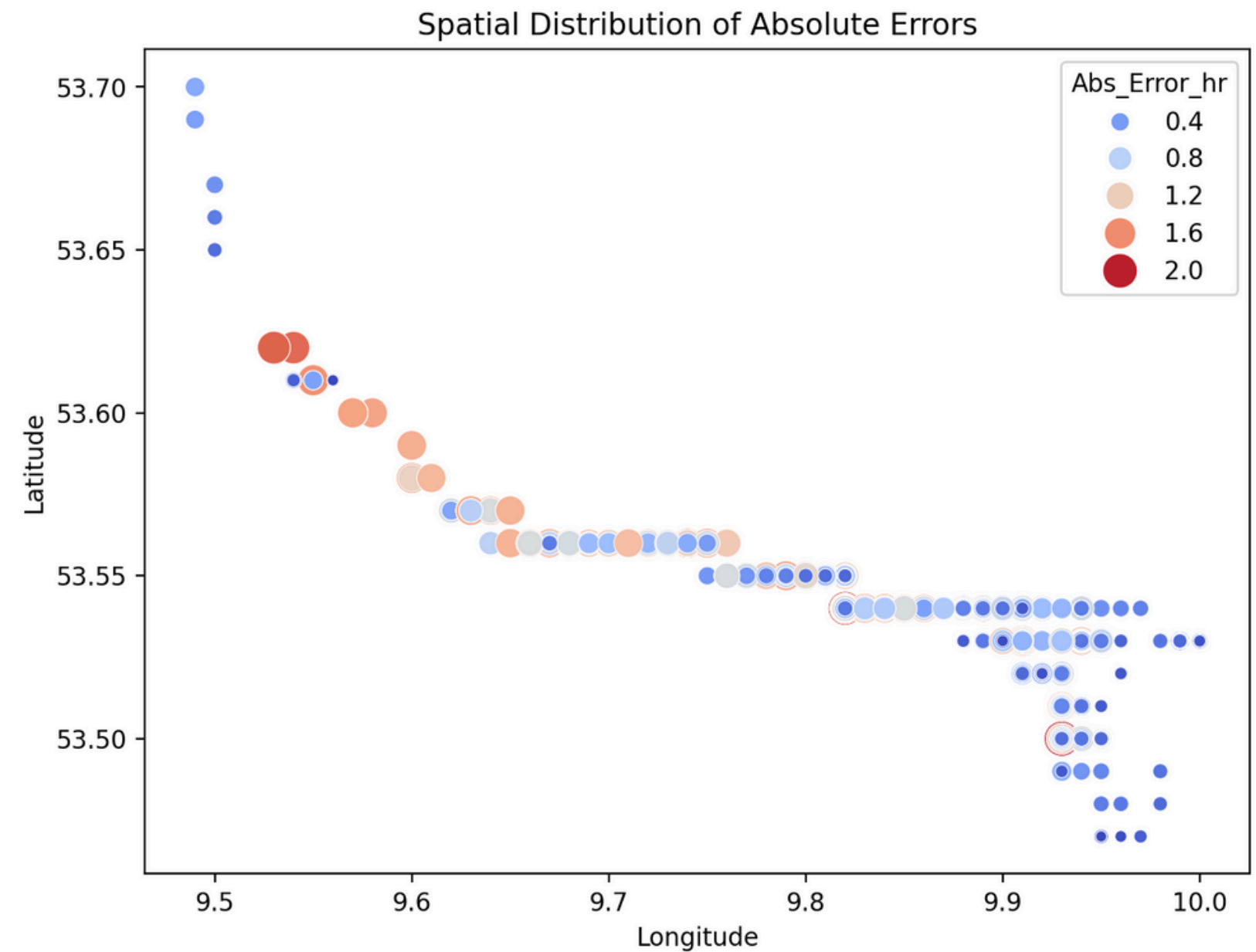
✓ Higher errors in harbor areas — likely due to unpredictable maneuvers or low-speed zones



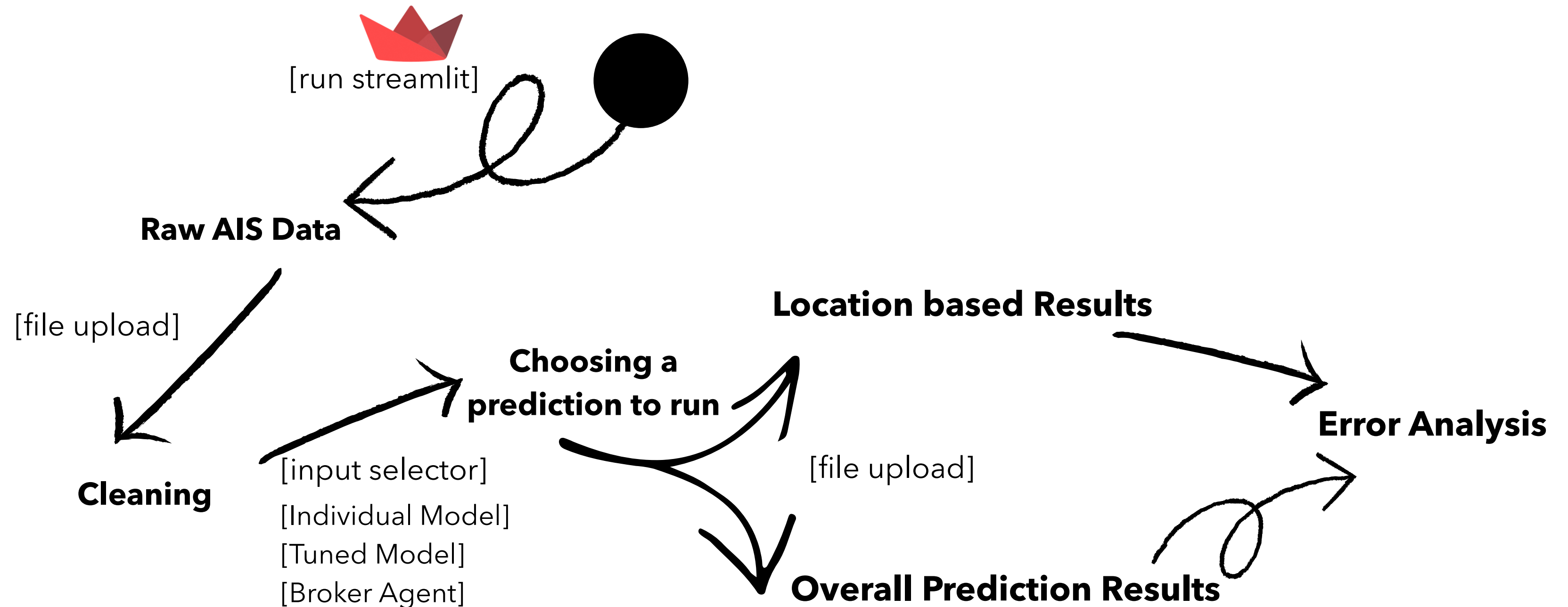
Hamburg Port  
Latitude: 53.5461° N  
Longitude: 9.9661° E



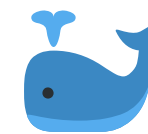
Bremerhaven Port  
Latitude: 53.5396° N  
Longitude: 8.5809° E



## 6. Overall Architecture - Streamlit App, Docker



Entire pipeline containerized with Docker for reproducibility and deployment



# 7. Live Demo



## Ship Trip Duration Prediction App

Upload your CSV file for prediction

Drag and drop file here  
Limit 200MB per file • CSV

Browse files

### Sample Data

	TripID	MMSI	StartLatitude	StartLongitude	StartTime	EndLatitude	EndLongitude	EndTime	time	shiptype	Length	Breadth	Draught	Latitude	Longitude	SOG	COG	TH	SOG_kmh	Distance_km	Bearing	
0	10257	305506000	53.58	8.15	2016-02-26 21:04:00	53.53	9.91	2016-02-27 06:41:00	2016-02-26 21:04:00	71	161	25	8.71	53.58	8.15	2.5	40.5	34	4.63	116.3875	92.0298	
1	10257	305506000	53.58	8.15	2016-02-26 21:04:00	53.53	9.91	2016-02-27 06:41:00	2016-02-26 21:04:00	71	161	25	8.71	53.58	8.15	2.6	56.6	43	4.8152	116.3875	92.0298	
2	10257	305506000	53.58	8.15	2016-02-26 21:04:00	53.53	9.91	2016-02-27 06:41:00	2016-02-26 21:05:00	71	161	25	8.71	53.58	8.15	3	37.3	20	5.556	116.3875	92.0298	
3	10257	305506000	53.58	8.15	2016-02-26 21:04:00	53.53	9.91	2016-02-27 06:41:00	2016-02-26 21:07:00	71	161	25	8.71	53.59	8.16	4.5	5.2	354	8.334	116.3875	92.0298	
4	10257	305506000	53.58	8.15	2016-02-26 21:04:00	53.53	9.91	2016-02-27 06:41:00	2016-02-26 21:07:00	71	161	25	8.71	53.59	8.16	4	10.6	4	7.408	116.3875	92.0298	

Choose prediction mode

- ☒ Individual Model
- ☐ Broker Agent

Choose a model:

Gradient Boosting

Model version:

- ☐ Initial Model
- ☒ Tuned Model
- ☐ Force model re-run

Run Individual Model

## 8. Conclusion & Outlook

We developed a robust Streamlit-based, Docker supported tool for predicting Expected Travel Time (ETT) using AIS data.

Our pipeline includes:

- ✓ Rigorous data cleaning
- ✓ Multiple ML models with and without hyperparameter tuning
- ✓ A broker-based decision architecture
- ✓ Error diagnostics and visualizations

Results:

- ✓ Gradient Boosting (tuned) showed the best performance (MAE  $\approx$  0.22 h).
- ⚠ Errors are more frequent in harbor zones due to complex navigation behavior.

## 9. What's Next

- Integrate real-time AIS feeds for live prediction
- Improve error handling in port areas using domain-specific features
- Expand prediction to multi-stop or multi-trip vessel trajectories
- Deploy on a cloud server with API access for port authorities