

Kathará

data centers' routing

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Description	Data Centers' Routing: Fat-Trees, BGP



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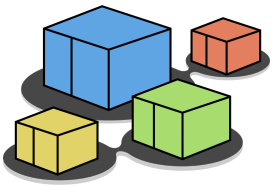
routing in Fat-Trees

why BGP?



overview – routing

- why routing and not switching?
- the choice of the routing protocols
- why using BGP in Fat-Tree data centers?
- inter-domain routing VS data center routing
- BGP in the data center



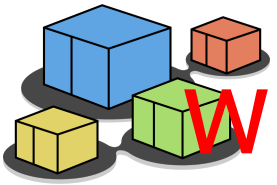
why routing and not switching?

	Pros	Cons
Switching (L2)	No configuration needed	<ul style="list-style-type: none">• STP protocol has no multipath support• Using VLANs for load balancing is tricky• Broadcast traffic flooding the network
Routing (L3)	Multipath support	<ul style="list-style-type: none">• Need of routing protocols• Complex configuration• Need of automating the configuration



choosing a routing protocol

- there are many possibilities, among them
 - a classical IGP protocol (e.g., OSPF, IS-IS)
 - BGP (most used in Hyperscale data centers)
 - RIFT (Routing In Fat-Trees)
 - Under standardization at IETF
 - Designed for Fat-Trees topologies
 - OpenFabric
 - IS-IS variant created for Clos topologies
 - SDN Protocols



why using BGP in Fat-Tree data centers?

- BGP has several stable and robust implementations, even open-source
 - e.g., FRRouting, Quagga
- BGP generates less flooding than common IGP (IS-IS, OSPF, etc.)
 - if a received update does not change the best route, a BGP speaker does not propagate the update
- BGP natively supports ECMP (Equal-Cost Multi-Path)
 - Fat-Trees have many paths with the same length



why using eBGP? (and not iBGP)

- the most obvious choice would be to use iBGP since the data center networks is under the same administration
- however, eBGP is always used because
 - eBGP is easier to setup, no need for IGP
 - with iBGP, the IGP would compute routes
 - iBGP multipath support has some limitations
 - can be overcome, but it is complex



inter-domain routing VS DC routing

inter-domain routing	data centers' routing
the internet has relatively sparse connectivity	data centers' networks have very dense connectivity
stability is preferred over quick convergence	quick convergence is preferred over stability
the aim is computing a single best path for each destination	the aim is computing multiple paths to each destination



BGP in the data center

- BGP was primarily devised for inter-domain routing
 - default configurations are not suitable in a data center
- needs some tweaks described in RFC-7938
 - AS numbers assignment
 - ECMP *policy relax*
 - timer adjustment



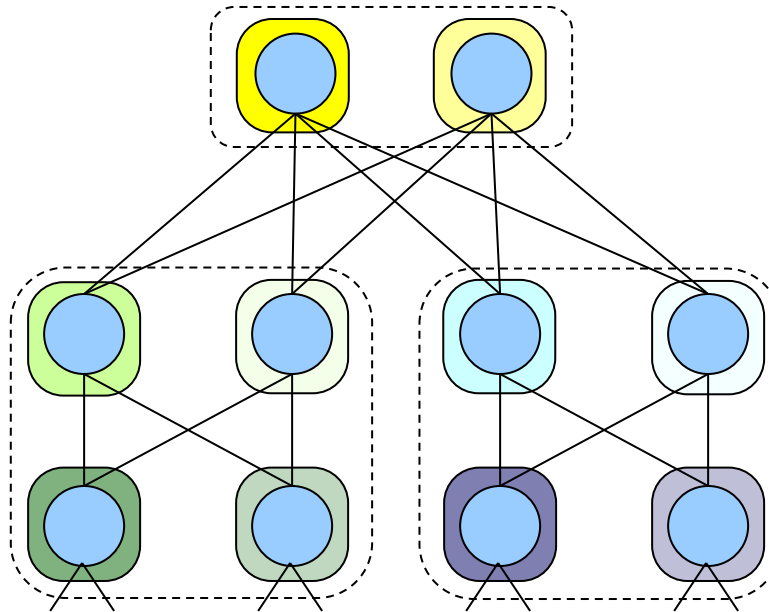
AS numbers assignment

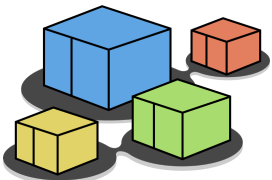
- global ASNs are not used in the data center
 - they can be misleading
 - because operators associate them with names
 - they are dangerous
 - an accidental leakage of the internal BGP notifications to the internet may be disruptive
- private ASNs are generally used
 - the 2-byte ASNs allow only 1,023 private ASes in the range 64512–65534
 - the 4-byte ASNs support almost 95 million private ASes



ASes and routers

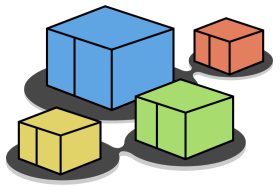
- the most obvious choice would be assigning a different ASN to each node
- however, this approach would lead to BGP *path exploration* issues





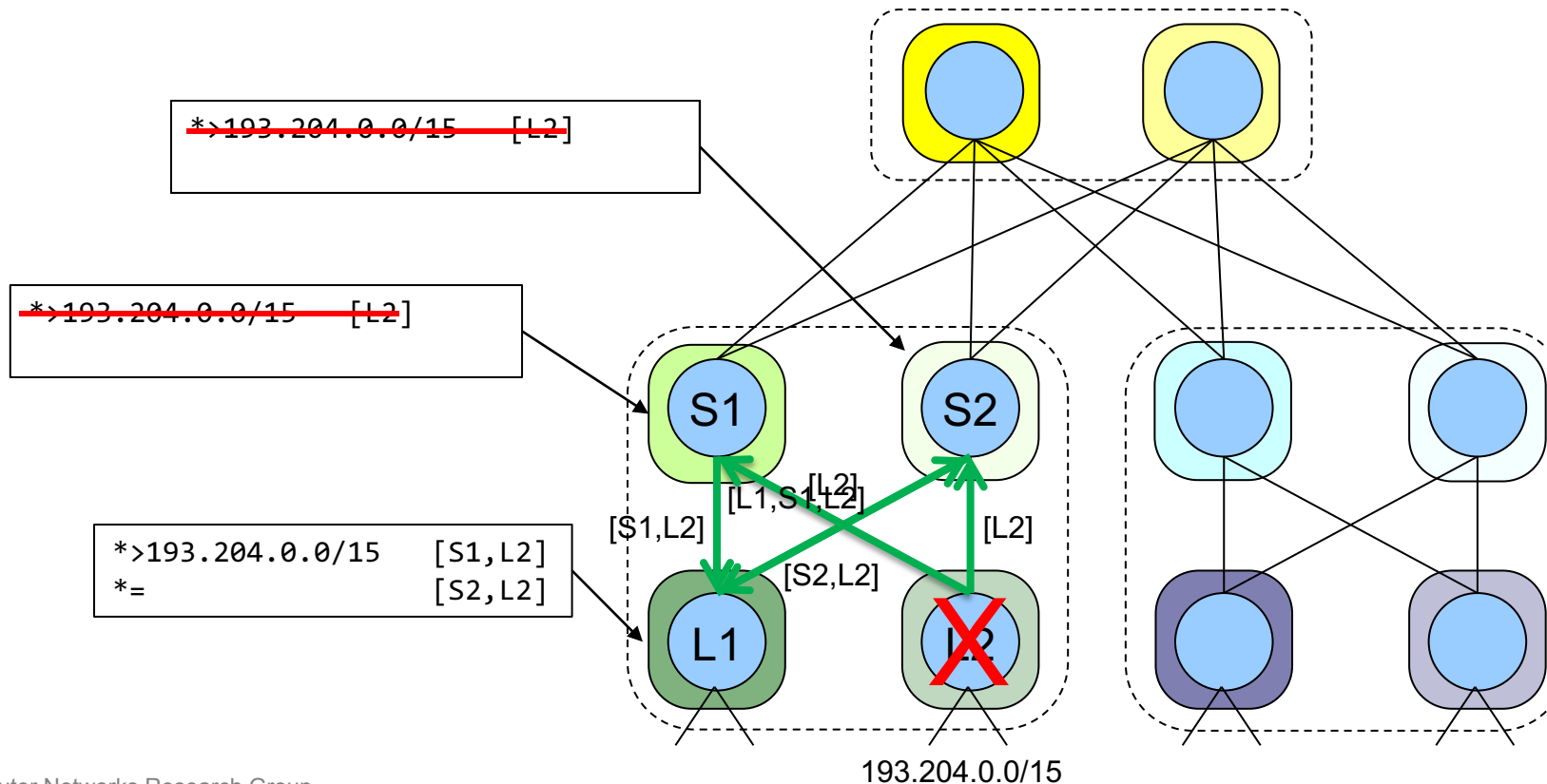
BGP path exploration

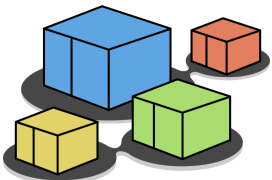
- immediately after a fault there is a transient period when inconsistent AS-paths are propagated in the network
 - routers have plenty of alternatives and jump from one to another before all alternatives are withdrawn
 - each best route change is propagated again by the routers
 - lots of useless BGP updates are transmitted
- since data centers' topologies are dense and hence have a lot of cycles this problem has to be addressed



the problem of BGP path exploration

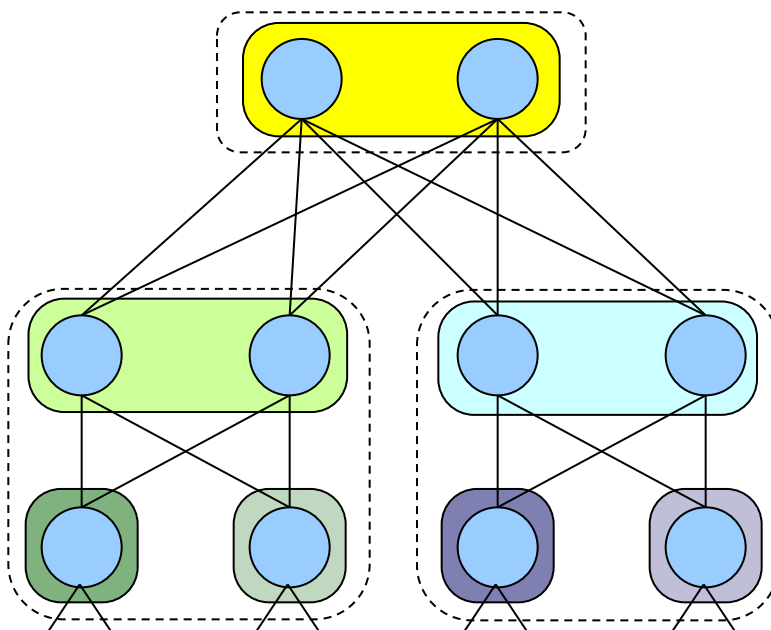
- because of the adopted AS scheme several fake routes could be possible during path exploration



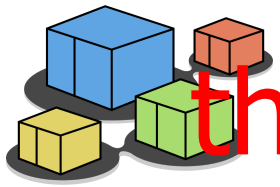


the ASes scheme of choice

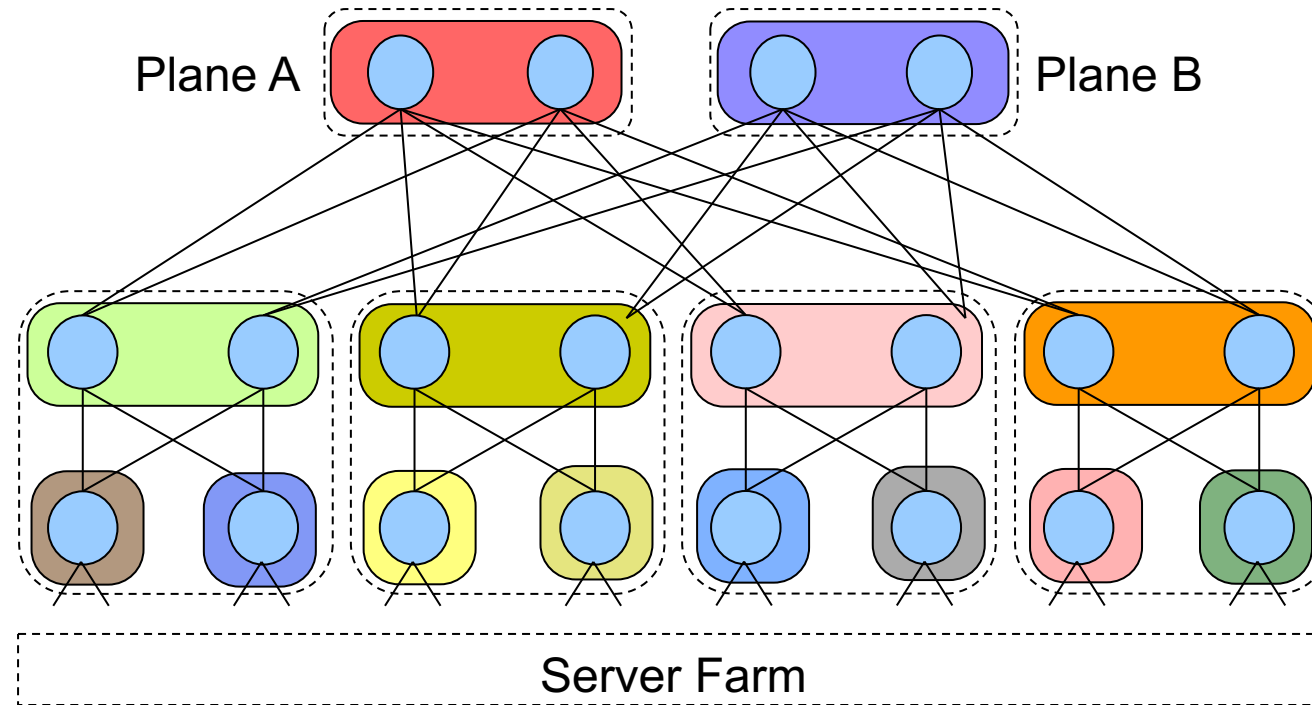
- each Leaf is a different AS
- the Spine nodes of each PoD belong to the same AS
- the ToF nodes of the same plane belong to the same AS

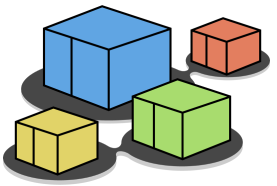


BEWARE: there
are NO iBGP peerings



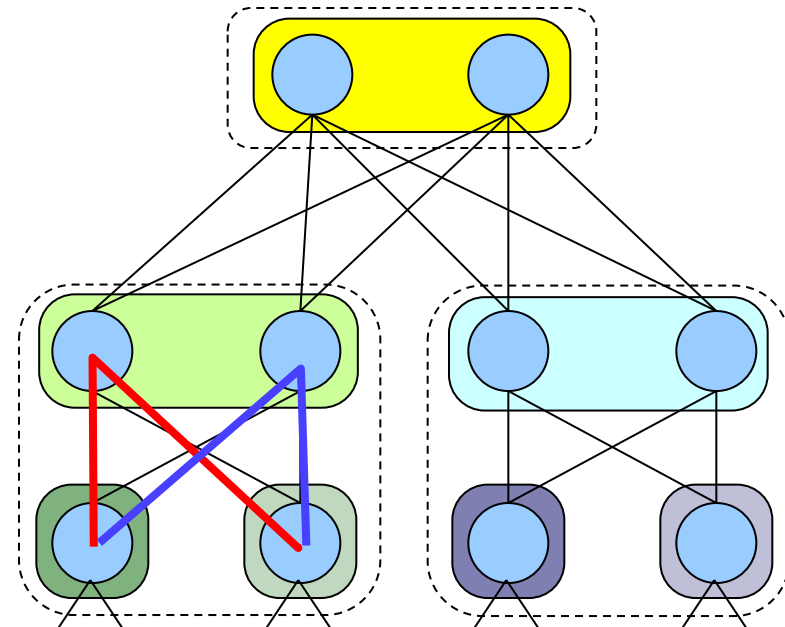
the ASes scheme of choice – multi-plane





multiple paths between Leaves

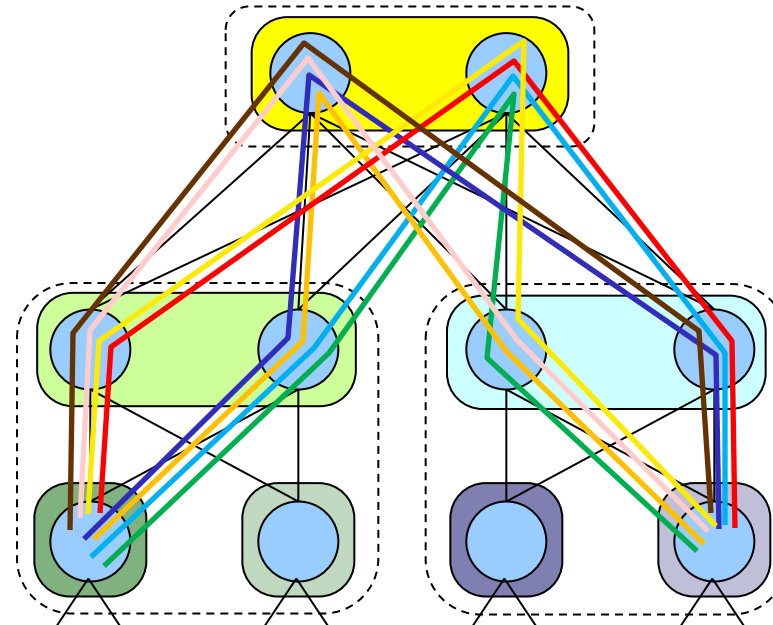
- the adopted AS scheme allows for multiple paths between pairs of Leaves
 - in a FT($K=2, R=2$) only two paths are possible between two Leaves of the same PoD
 - they don't leave the PoD





multiple paths between Leaves

- the adopted AS scheme allows for multiple paths between pairs of Leaves
 - in a $FT(K=2, R=2)$ eight paths are possible between two Leaves of different PoDs





BGP and ECMP

- BGP natively supports ECMP
- by default, BGP considers two announcement of the same prefix “equal” if they are equal in each best-path selection criterion except for the last one
 - lowest router-id of the announcing peer
- to enable multi-path, BGP requires that the AS-paths selected for multi-path match exactly
 - not just they have equal-length but equal AS numbers inside



BGP multi-path relax

- when the AS_PATH lengths of different announcements for the same prefix are the same, the best-path algorithm skips checking for exact match of the AS numbers
- this modification is often called “as-path multipath-relax”
 - different vendors may use different names
- really needed for using dual attached servers and multi-plane Fat-Trees



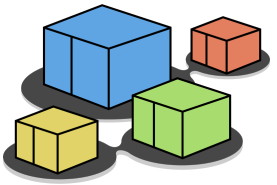
tuning BGP timers

- there are four main timers that are responsible for BGP behaviour
 - advertisement interval timer
 - keepalive timer
 - hold timer
 - connect timer



advertisement interval timer

- announcements that need to be sent to a neighbor are bunched together and sent together only when the interval expires
 - then the timer is reset for that neighbor
- the default value for eBGP is 30s
 - in interdomain routing this improves stability and reduces the number of multiple updates for the same prefix
- in data centers is set to 0s
 - it is required for fast convergence



keepalive and hold timers

- each BGP peer sends periodic keepalive messages to its neighbors according to the keepalive timer
- when a peer doesn't receive a keepalive for a period greater than the hold timer
 - the connection is dropped
 - all the announcements received are considered invalid
 - the peer tries to re-establish the connection
- by default, the keepalive timer is 60s and the hold timer is 180s
- in data centers timers of 3s and 9s are used, respectively



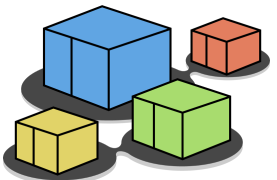
connect timer

- when a connection to a peer fails, BGP waits for the connect timer expiration before attempting to reconnect
 - the connect timer by default is 60s
 - this can delay session re-establishment when a link recovers from a failure or a node powers up
- in data centers it is set to 10s



automating the configuration

- unnumbered interfaces
 - used to establish peerings specifying the interface name rather than the IP address and the remote AS number
- peer groups
 - used to specify policies for groups of peers



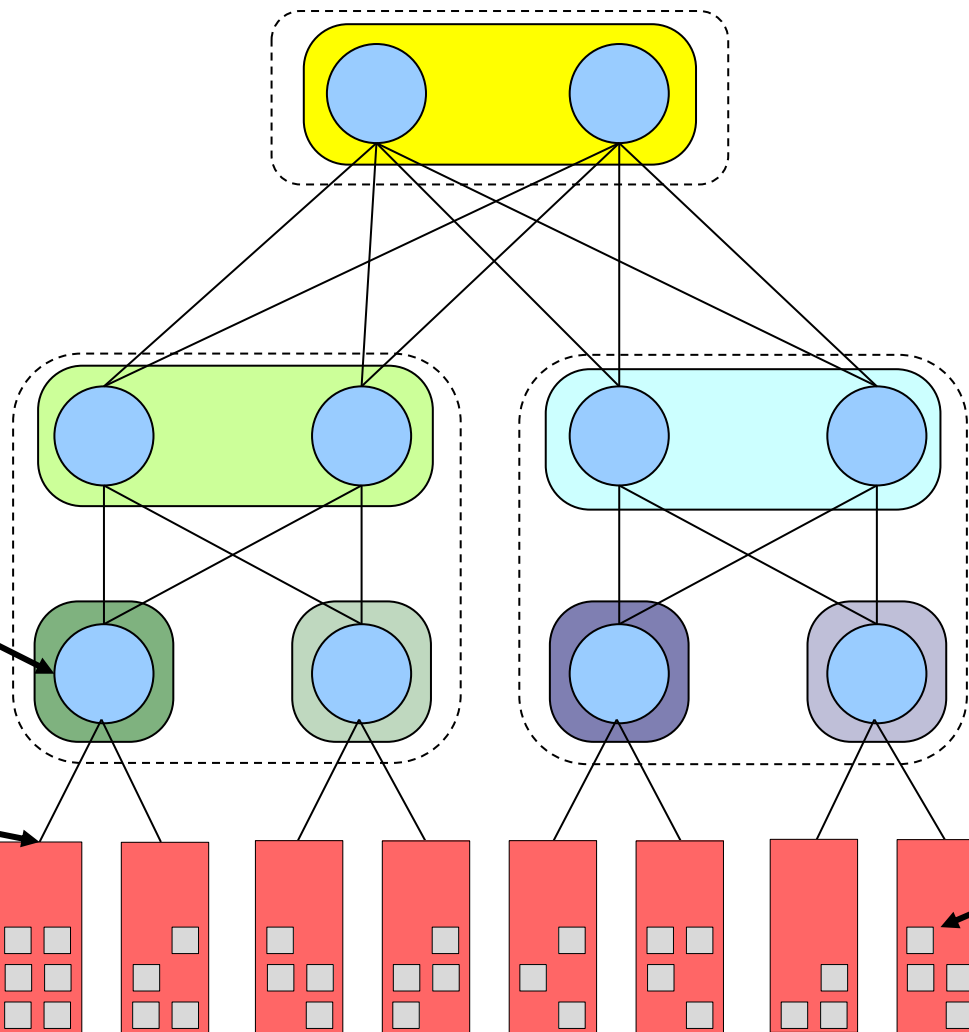
connecting the servers

each Leaf
announces its
server's prefix

IPs are assigned
directly to the
servers

Servers

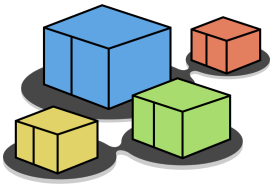
Containers or VMs





disadvantages

- containers/VMs share the same IP prefix of the server
 - no possibility to move containers between servers without IP remapping
- tenants must follow the IP plan of the data center
 - cannot expose containers with custom IPs
- there is no isolation between
 - the data center traffic and the tenants traffic
 - different tenants



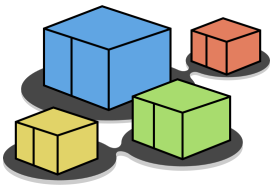
basic Fat-Tree lab

hands on Kathará



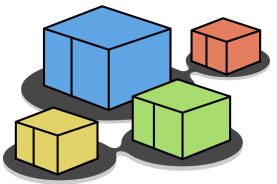
lab pre-conditions

- Linux and macOS
 - no specific requirement
- Windows
 - WSL 2 does not support Multi-Path
 - need to fallback to Hyper-V Docker backend
 - open Docker Desktop and go to Settings (cog in the top-right corner)
 - unselect the "Use the WSL 2 based engine" checkbox
 - click "Apply & restart"
 - or create a VM with a Linux distribution

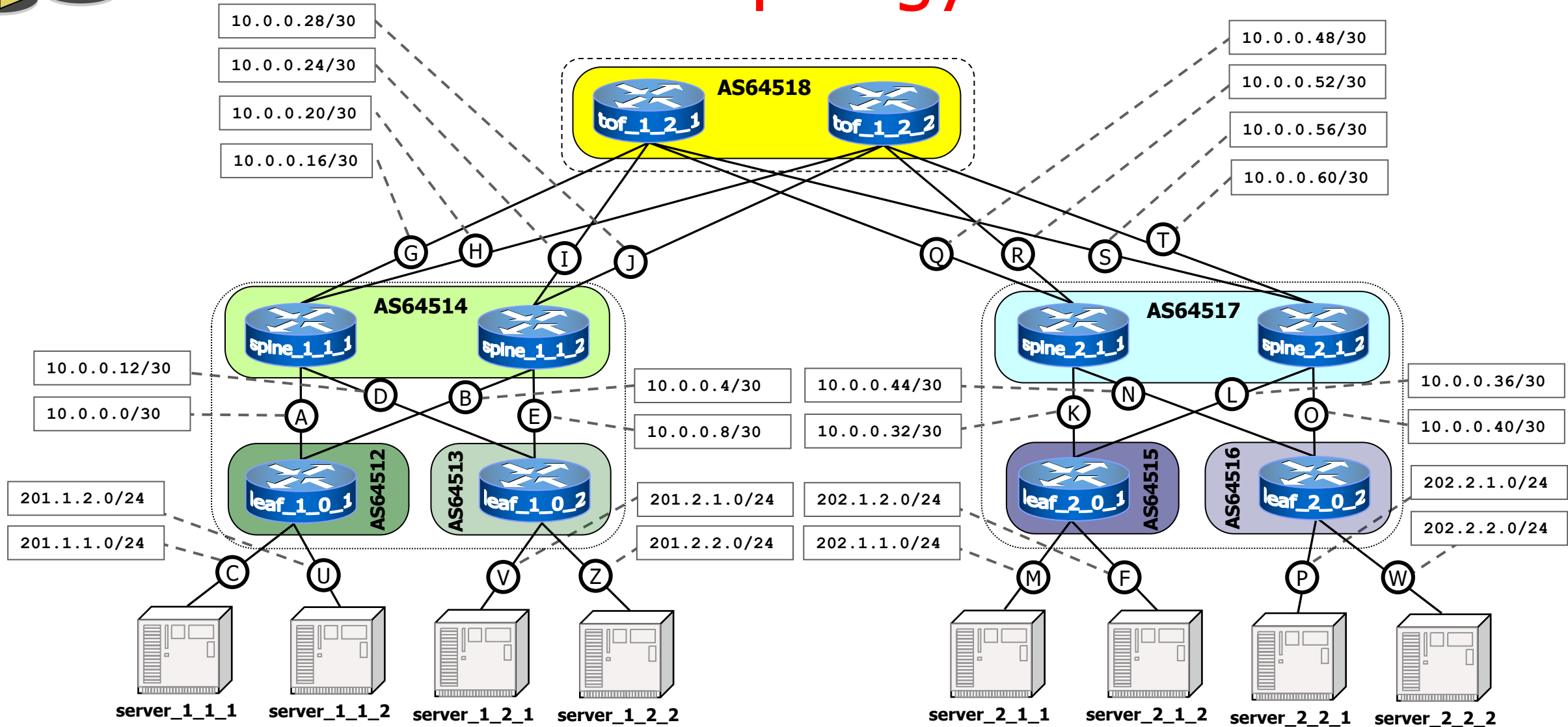


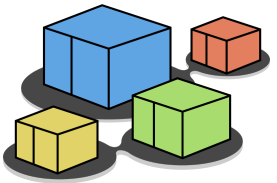
naming convention

- `tof_x_y_z`
 - x: plane number
 - y: level, always 2
 - z: ToF number
- `spine_x_y_z`
 - x: PoD number
 - y: level, always 1
 - z: Spine number
- `leaf_x_y_z`
 - x: PoD number
 - y: level, always 0
 - z: Leaf number
- `server_x_y_z`
 - x: PoD number
 - y: corresponding Leaf number
 - z: server number



lab topology





ToF configuration example

bgpd.conf

```
router bgp 64518
  timers bgp 3 9
  bgp router-id 192.168.0.14
  no bgp ebgp-requires-policy
  bgp bestpath as-path multipath-relax

neighbor fabric peer-group
neighbor fabric remote-as external
neighbor fabric advertisement-interval 0
neighbor fabric timers connect 10
neighbor eth0 interface peer-group fabric
neighbor eth1 interface peer-group fabric
neighbor eth2 interface peer-group fabric
neighbor eth3 interface peer-group fabric

address-family ipv4 unicast
  neighbor fabric activate
  maximum-paths 64
exit-address-family
```

set keepalive and hold timers

BGP multi-path relax

create a peer-group

all peers of the group are eBGP.
The remote ASN is inferred

set advertisement interval timer

set connect timer

add interfaces to peer-group for
unnumbered peering

enable A.F. to peer-group

maximum Multi-Path possibilities



Spine configuration example

bgpd.conf - part 1

```
router bgp 64514
  timers bgp 3 9
  bgp router-id 192.168.0.5
  no bgp ebgp-requires-policy
  bgp bestpath as-path multipath-relax

neighbor TOR peer-group
neighbor TOR remote-as external
neighbor TOR advertisement-interval 0
neighbor TOR timers connect 10
neighbor eth0 interface peer-group TOR
neighbor eth1 interface peer-group TOR

neighbor fabric peer-group
neighbor fabric remote-as external
neighbor fabric advertisement-interval 0
neighbor fabric timers connect 10
neighbor eth2 interface peer-group fabric
neighbor eth3 interface peer-group fabric
```

bgpd.conf - part 2

```
address-family ipv4 unicast
  neighbor fabric activate
  neighbor TOR activate
  maximum-paths 64
exit-address-family
```



Leaf configuration example

bgpd.conf

```
router bgp 64512
  timers bgp 3 9
  bgp router-id 192.168.0.1
  no bgp ebgp-requires-policy
  bgp bestpath as-path multipath-relax

neighbor TOR peer-group
  neighbor TOR remote-as external
  neighbor TOR advertisement-interval 0
  neighbor TOR timers connect 10
  neighbor eth0 interface peer-group TOR
  neighbor eth1 interface peer-group TOR

address-family ipv4 unicast
  neighbor TOR activate
  network 201.1.1.0/24
  network 201.1.2.0/24
  maximum-paths 64
exit-address-family
```

announce the server prefixes



data plane

```
root@spine_1_1_1:/# ip route
```

```
10.0.0.0/30 dev eth0 proto kernel scope link src 10.0.0.2
10.0.0.8/30 dev eth1 proto kernel scope link src 10.0.0.10
10.0.0.16/30 dev eth2 proto kernel scope link src 10.0.0.17
10.0.0.20/30 dev eth3 proto kernel scope link src 10.0.0.21
201.1.1.0/24 nhid 12 via 10.0.0.1 dev eth0 proto bgp metric 20
201.1.2.0/24 nhid 12 via 10.0.0.1 dev eth0 proto bgp metric 20
201.2.1.0/24 nhid 11 via 10.0.0.9 dev eth1 proto bgp metric 20
201.2.2.0/24 nhid 11 via 10.0.0.9 dev eth1 proto bgp metric 20
202.1.1.0/24 nhid 16 proto bgp metric 20
    nexthop via 10.0.0.18 dev eth2 weight 1
    nexthop via 10.0.0.22 dev eth3 weight 1
202.1.2.0/24 nhid 16 proto bgp metric 20
    nexthop via 10.0.0.18 dev eth2 weight 1
    nexthop via 10.0.0.22 dev eth3 weight 1
202.2.1.0/24 nhid 16 proto bgp metric 20
    nexthop via 10.0.0.18 dev eth2 weight 1
    nexthop via 10.0.0.22 dev eth3 weight 1
202.2.2.0/24 nhid 16 proto bgp metric 20
    nexthop via 10.0.0.18 dev eth2 weight 1
    nexthop via 10.0.0.22 dev eth3 weight 1
```

multiple next-hop for the same prefix



control plane

spine_1_1_1# show ip bgp

BGP table version is 8, local router ID is 192.168.0.6, vrf id 0

Default local pref 100, local AS 64514

Status codes: s suppressed, d damped, h history, * valid, > best, = multipath,
i internal, r RIB-failure, S Stale, R Removed

Nexthop codes: @NNN nexthop's vrf id, < announce-nh-self

Origin codes: i - IGP, e - EGP, ? - incomplete

Network	Next Hop	Metric	LocPrf	Weight	Path
*> 201.1.1.0/24	10.0.0.5	0		0	64512 i
*> 201.1.2.0/24	10.0.0.5	0		0	64512 i
*> 201.2.1.0/24	10.0.0.13	0		0	64513 i
*> 201.2.2.0/24	10.0.0.13	0		0	64513 i
*> 202.1.1.0/24	10.0.0.26			0	64518 64517 64515 i
*=	10.0.0.30			0	64518 64517 64515 i
*> 202.1.2.0/24	10.0.0.26			0	64518 64517 64515 i
*=	10.0.0.30			0	64518 64517 64515 i
*> 202.2.1.0/24	10.0.0.26			0	64518 64517 64516 i
*=	10.0.0.30			0	64518 64517 64516 i
*> 202.2.2.0/24	10.0.0.26			0	64518 64517 64516 i
*=	10.0.0.30			0	64518 64517 64516 i

Displayed 8 routes and 12 total paths



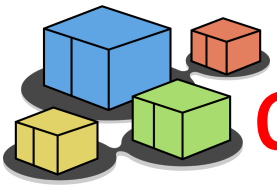
Multi-Path traceroute

- traditional traceroute may provide hard-to-interpret or even misleading results when used in presence of ECMP
- Multi-Path traceroute tools generate packet header contents to obtain a more precise picture of the actual routes of packets
 - allow all probes towards a destination to follow the same path in the presence of per-flow load balancing
 - allow a user to distinguish between the presence of per-flow load balancing and per-packet load balancing

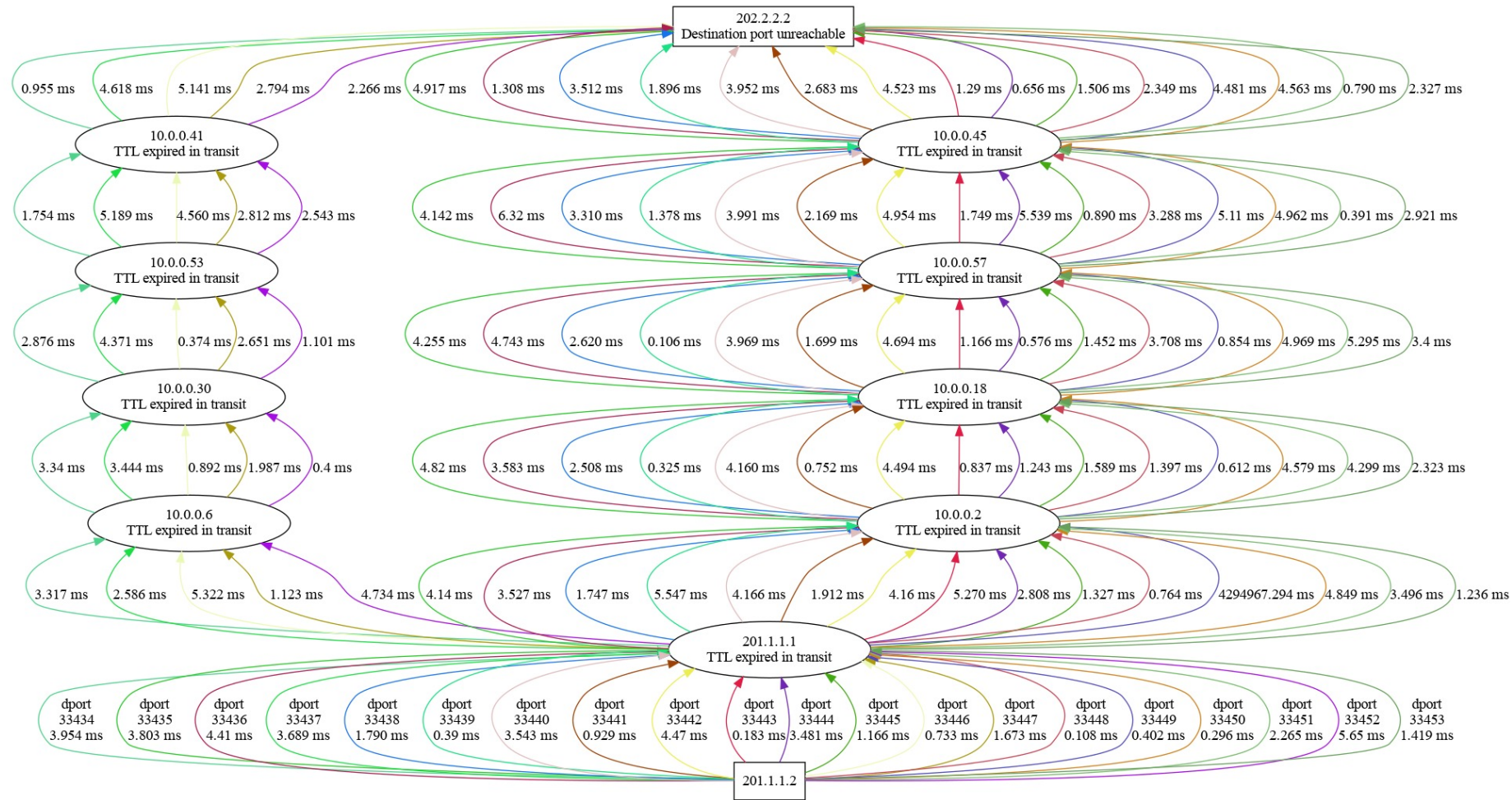


Multi-Path traceroute

- two different tools:
 - paris-traceroute
 - traceroute designed to work in presence of Multi-Path and load balancers
 - dublin-traceroute
 - based on the paris-traceroute
 - adds a NAT detection technique
 - introduces visualization and analysis tools



dublin-traceroute example output





bibliography and further readings

- [Caiazzì '22] Caiazzì, Scazzariello, Alberro, Ariemma, Castro, Grampin, Di Battista, "Sibyl: a Framework for Evaluating the Implementation of Routing Protocols in Fat-Trees", NOMS 2022
- [Caiazzì '21] Caiazzì, Scazzariello, Ariemma, "VFTGen: a Tool to Perform Experiments in Virtual Fat Tree Topologies", IM 2021
- [Caiazzì '19] Caiazzì, "Software Defined Data Centers: methods and tools for routing protocol verification and comparison", Ms. Thesis, Roma Tre University, 2019
- [Dutt '17] Dutt, "BGP in the Data Center", O'Reilly, 2017
- [RFC-7938] Lapukhov, Premji, "Use of BGP for Routing in Large-Scale Data Centers" Internet Engineering Task Force (IETF) Request for Comments: 7938