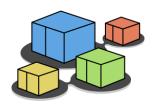


# kathara lab(s)

#### ospf with FRRouting

Version	2.0
Author(s)	Giuseppe Di Battista, Massimo Rimondini, Maurizio Patrignani, Tommaso Caiazzi
E-mail	contact@kathara.org
Web	http://www.kathara.org/
Description	A set of labs showing the operation of the ospf routing protocol in different scenarios – kathara version of an existing netkit lab



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### about ospf

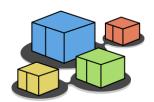
- open shortest path first
- an interior gateway protocol

	Specification	authentication Confidentiality
version 2	rfc 2328	rfc 5709
version 3 (with ipv6 support)	rfc 5340	rfc 4552



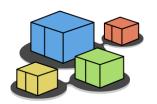
### ospf: overview

- each router floods its local state (usable interfaces, reachable neighbors) through the network, using link state advertisements (lsa)
- based on this information, each router builds and maintains a link state database (Isdb) describing the whole network topology
  - identical for (almost) all routers
  - each entry is a router's local state
- each router uses the lsdb to compute a shortest path tree rooted at itself
  - interfaces may be assigned costs

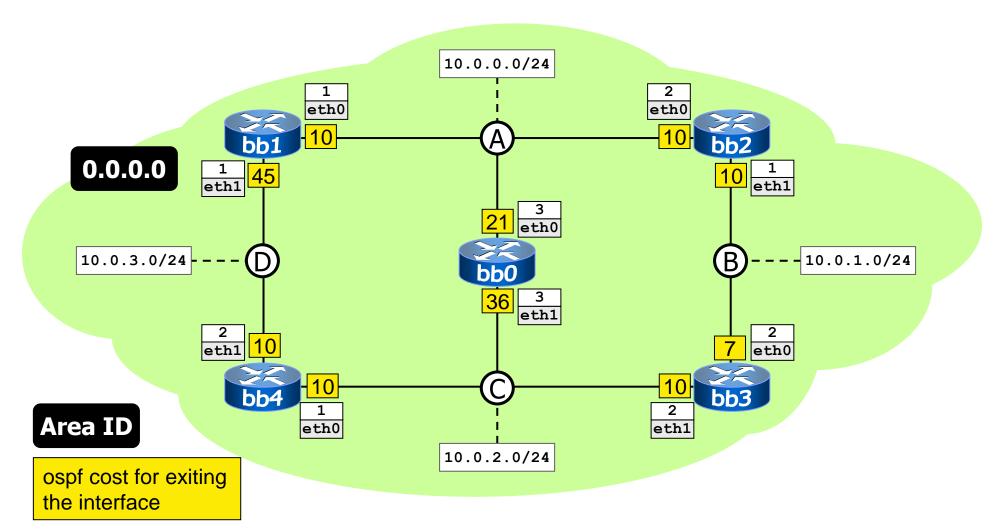


# a simple ospf lab

single-area



### lab topology

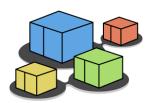




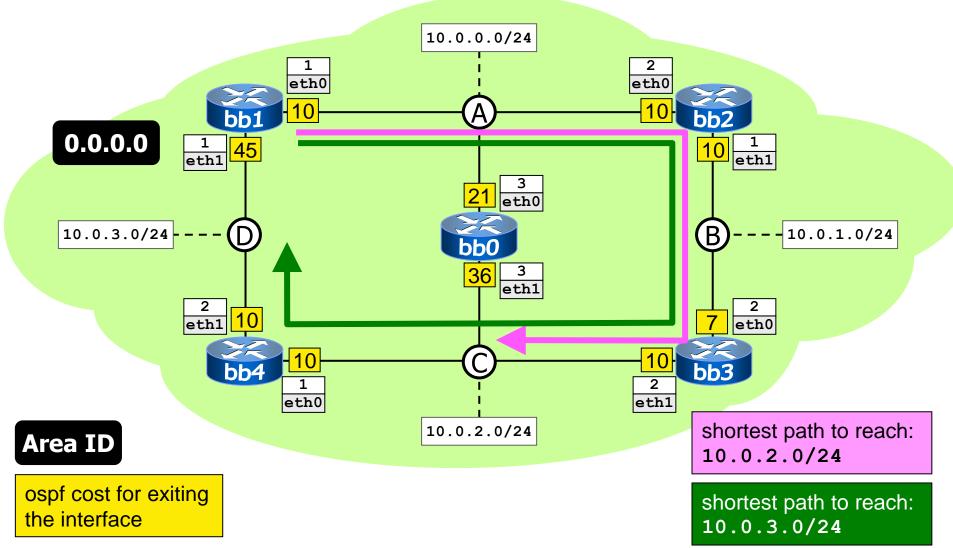
### lab description

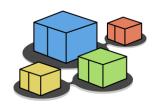
- single (backbone) area (0.0.0.0)
- each interface is assigned an ospf cost
  - default: 10
  - we have tweaked the costs to force paths taken by traffic
- to set interface costs:

```
interface eth1
ospf cost 45
```



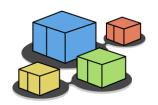
## (some) shortest paths





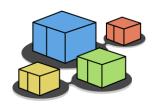
### experiments

- perform traceroutes from/to different interfaces
- perform a traceroute from bb1 to 10.0.2.1
  - what path is the traceroute expected to take?
  - what path are ICMP replies expected to take?
- perform a traceroute from bb1 to 10.0.3.2
  - what path is the traceroute expected to take?
  - observe the interplay between ospf routes and directly connected networks (i.e., perform a show ip route in frr)
- try to alter the costs and observe the effect of the changes



#### experiments

- access the ospfd cli (or the vtysh cli) on the various routers and issue the following commands:
  - show ip ospf database
  - show ip ospf neighbor
  - show ip ospf route
- check that the Isdb is exactly the same for all routers



#### (router interfaces designated for each network)

- for each network, one of the interfaces attached to that network is elected as designated (dr)
- priority-based election, using hello packets
  - the router (interface) sending hello packets with highest piority wins the election
  - break ties on highest router id
    - by default, a router id is the address of one of its interfaces
  - priority ∈ [0,255]
    - default priority: 1
    - priority=0 ⇒ never become a dr
- a backup dr (i.e., the one with second highest priority) is also elected, to quickly recover from dr failures



(router interfaces designated for each network)

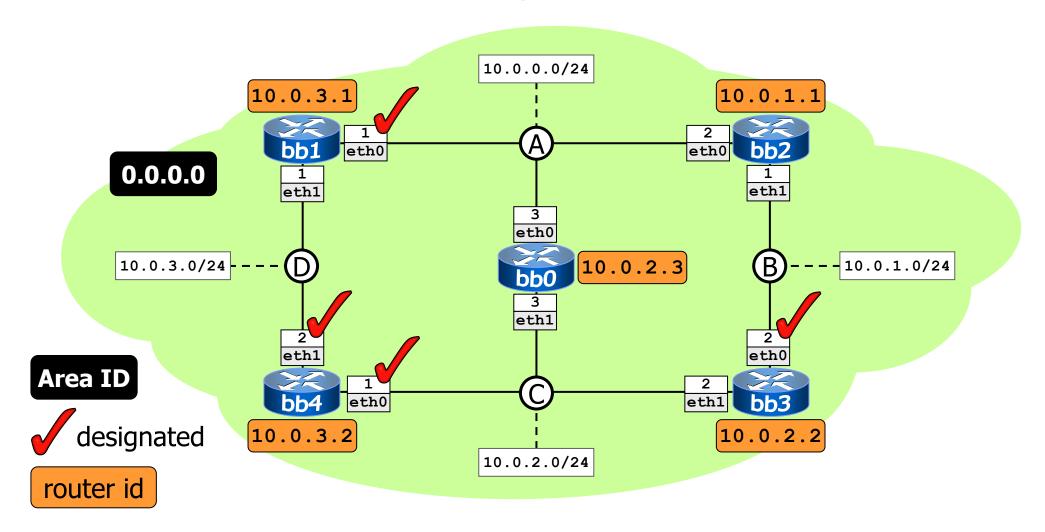
- a change of the dr is a change in ospf's topology model (new Isas are sent)
- for this reason, the dr is changed infrequently
  - if a router with high priority wakes up and finds that a dr already exists, it accepts that dr

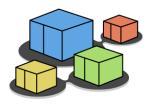
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kathara – [ labs: ospf\_frr ]



(router interfaces designated for each network)



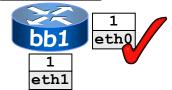


(router interfaces designated for each network)

router id



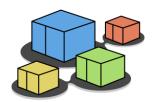
10.0.3.1



```
bb1
bb1-frr# show ip ospf interface
eth0 is up
  ifindex 20, MTU 1500 bytes, BW 10000 Mbit <UP, BROADCAST, RUNNING, MULTICAST>
  Internet Address 10.0.0.1/24, Broadcast 10.0.0.255, Area 0.0.0.0
  MTU mismatch detection: enabled
  Router ID 10.0.3.1, Network Type BROADCAST, Cost: 10
  Transmit Delay is 1 sec, State DR. Priority 1
  Designated Router (ID) 10.0.3.1 In face Address 10.0.0.1/24
  Backup Designated Router (ID) 10.0.2., Interface Address 10.0.0.3
  Saved Network-LSA sequence number 0x80000002
  Multicast group memberships: OSPFAllRouters OSPFDesignatedRouters
  Timer intervals configured, Hello 10s, Dead 40s, Wait 40s, Retransmit 5
    Hello due in 4.193s
  Neighbor Count is 2, Adjacent neighbor count is 2
eth1 is up
  ifindex 22, MTU 1500 bytes, BW 10000 Mbit <UP, BROADCAST, RUNNING, MULTICAST>
```



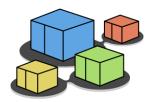
- by exchanging link state update packets, every router learns about the complete network topology, that is:
  - routers
  - subnets
  - adjacencies between routers and networks





for router Isas, the Link ID is the router's id

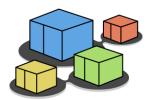
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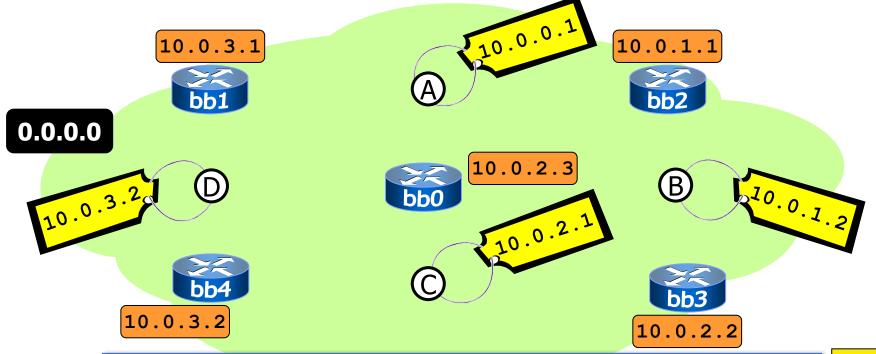




		bb0		
OSPF	Router with ID	(10.0.2.3)		
	Router Link	States (Area 0.0.0	.0)	
Link ID	ADV Router	Age Seq#	CkSum	Link
count				
10.0.1.1	10.0.1.1	743 0x80000008	0xdfff	2
10.0.2.2	10.0.2.2	743 0x80000008	0xd9ff	2
10.0.2.3	10.0.2.3	742 0x8000000a	0xd9d4	2
10.0.3.1	10.0.3.1	747 0x80000009	0x268e	2
10.0.3.2	10.0.3.2	752 0x80000008	0x4091	2

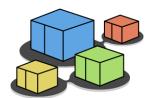
for router Isas, the Link ID is the router's id

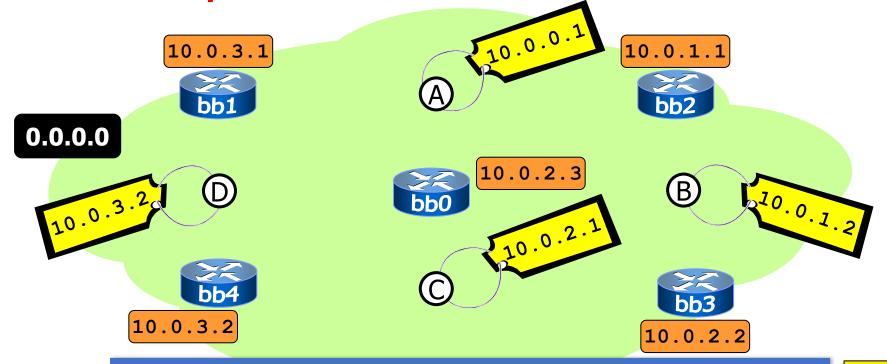


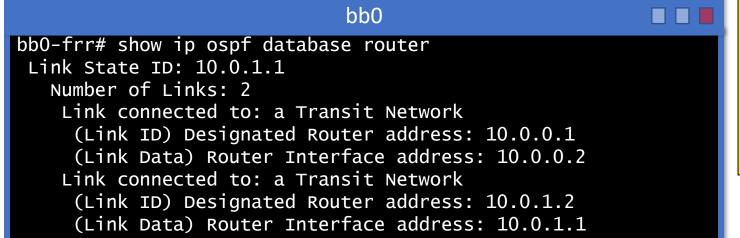


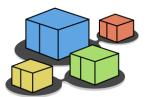
for network lsas, the Link ID is the dr's address

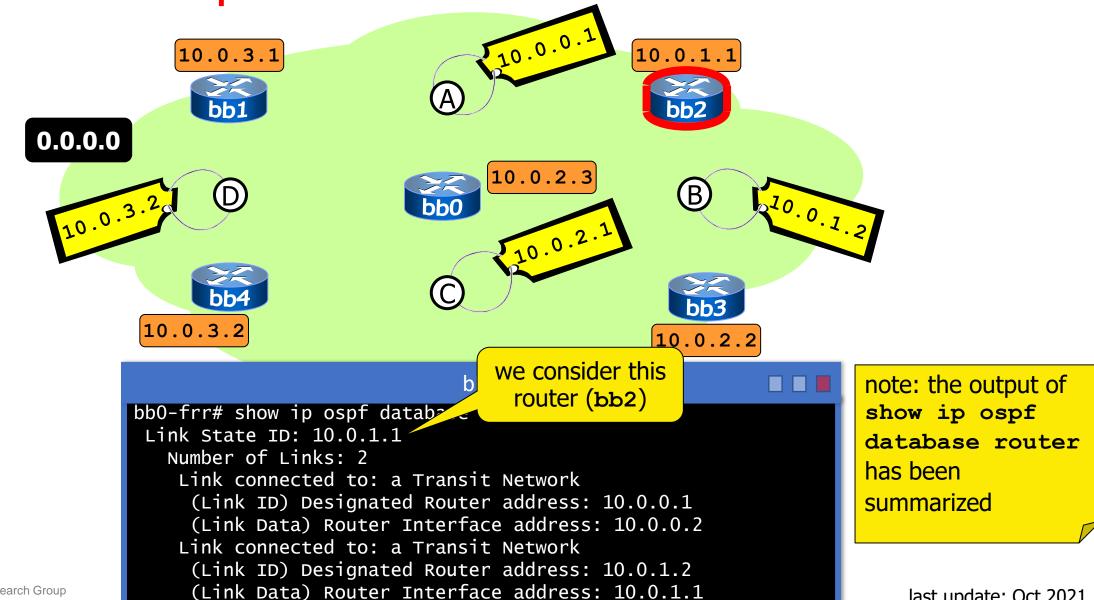
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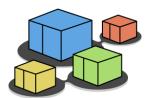


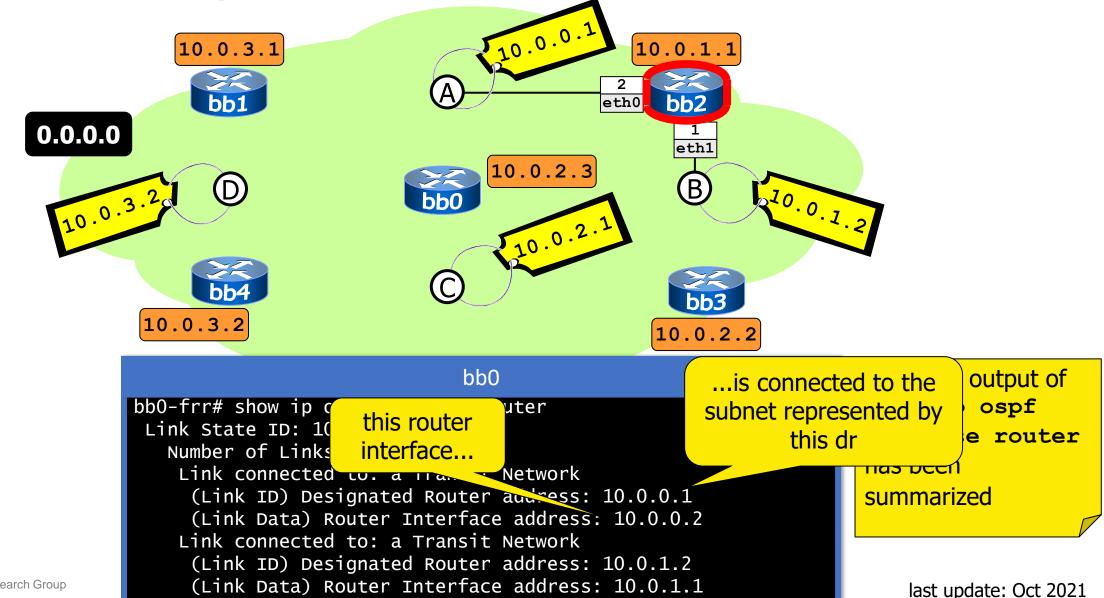




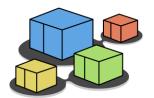


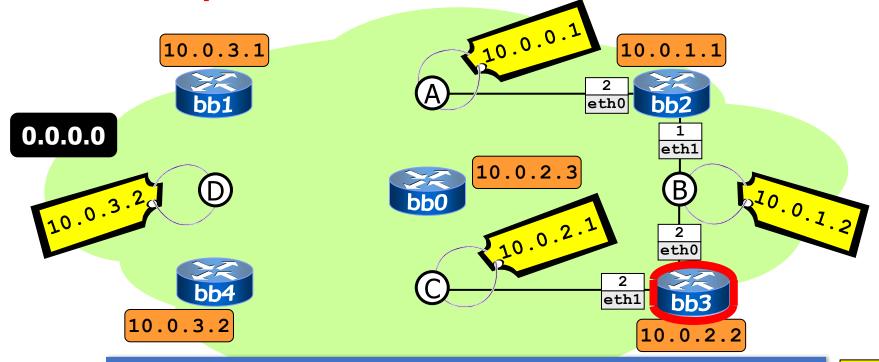
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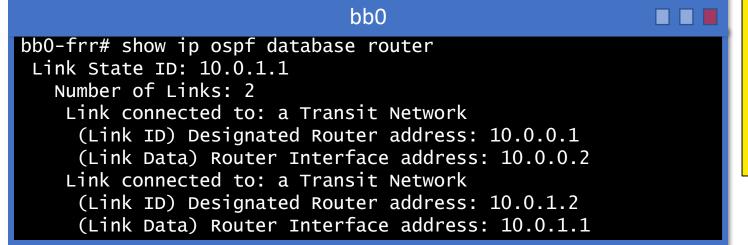




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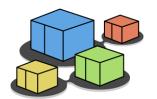


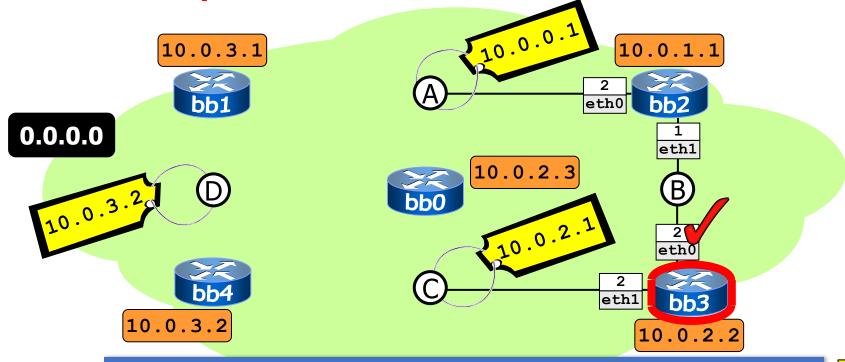


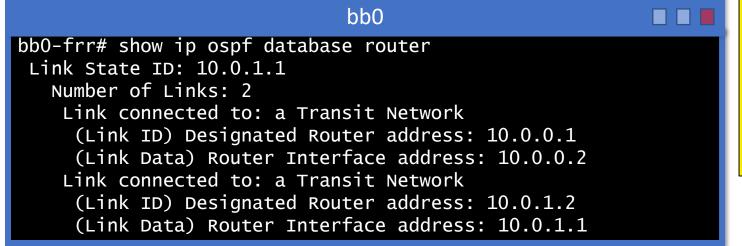


note: the output of show ip ospf database router has been summarized

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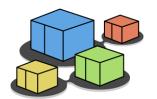


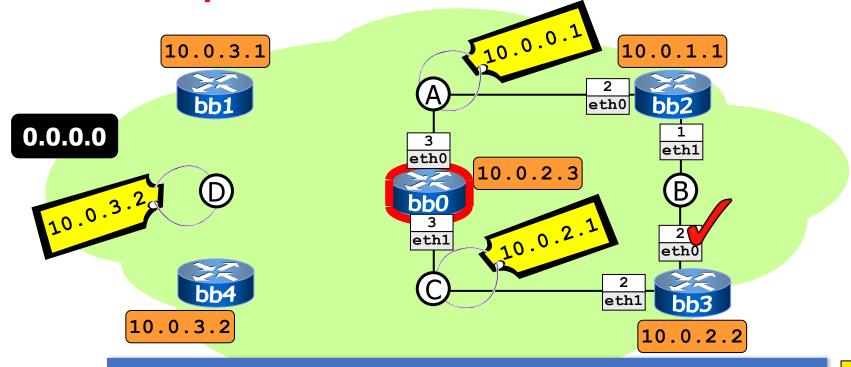


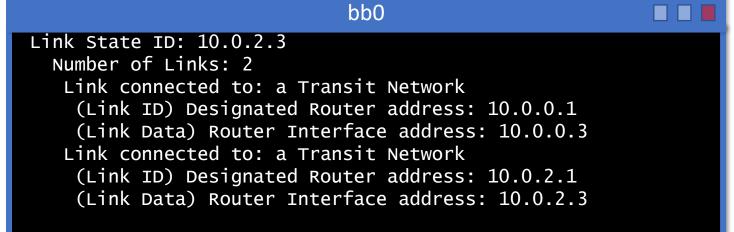


note: the output of show ip ospf database router has been summarized

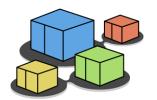
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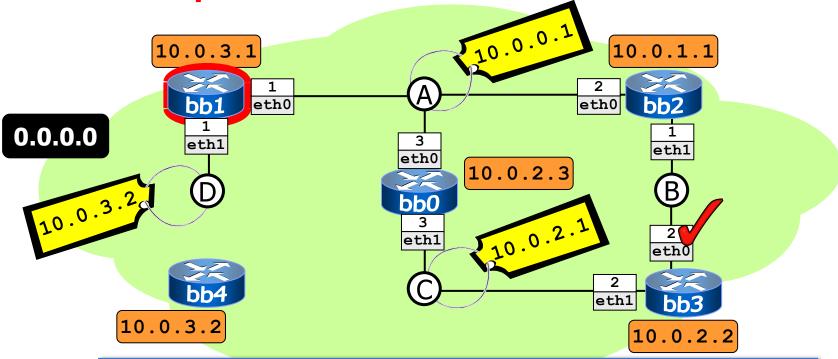






note: the output of show ip ospf database router has been summarized





```
Link State ID: 10.0.3.1

Number of Links: 2

Link connected to: a Transit Network

(Link ID) Designated Router address: 10.0.0.1

(Link Data) Router Interface address: 10.0.0.1

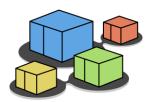
Link connected to: a Transit Network

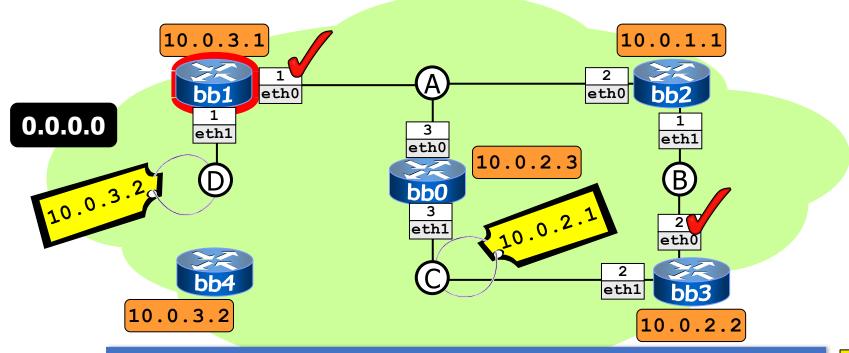
(Link ID) Designated Router address: 10.0.3.2

(Link Data) Router Interface address: 10.0.3.1
```

note: the output of show ip ospf database router has been summarized

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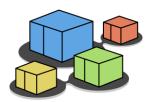


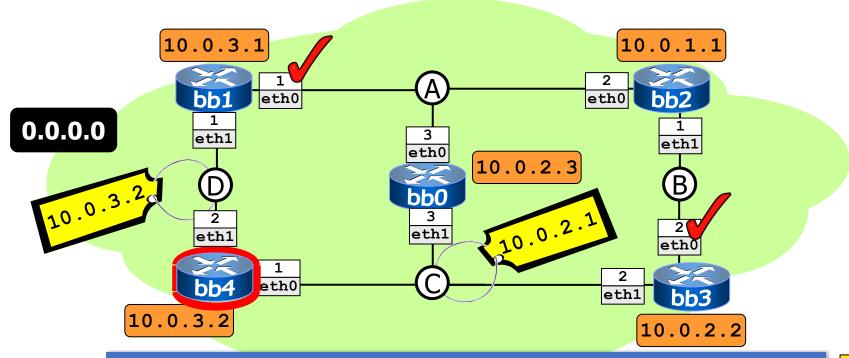


```
Link State ID: 10.0.3.1
Number of Links: 2
Link connected to: a Transit Network
(Link ID) Designated Router address: 10.0.0.1
(Link Data) Router Interface address: 10.0.0.1
Link connected to: a Transit Network
(Link ID) Designated Router address: 10.0.3.2
(Link Data) Router Interface address: 10.0.3.1
```

note: the output of show ip ospf database router has been summarized

la





```
Link State ID: 10.0.3.2

Number of Links: 2

Link connected to: a Transit Network

(Link ID) Designated Router address: 10.0.2.1

(Link Data) Router Interface address: 10.0.2.1

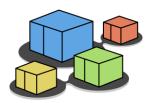
Link connected to: a Transit Network

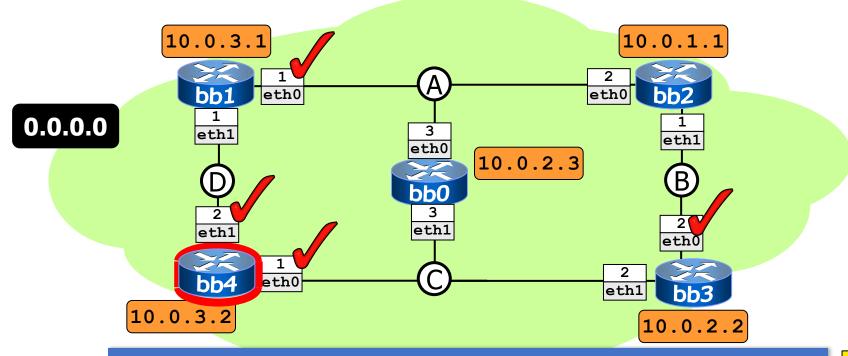
(Link ID) Designated Router address: 10.0.3.2

(Link Data) Router Interface address: 10.0.3.2
```

note: the output of show ip ospf database router has been summarized

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```
Link State ID: 10.0.3.2

Number of Links: 2

Link connected to: a Transit Network

(Link ID) Designated Router address: 10.0.2.1

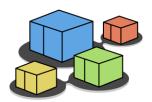
(Link Data) Router Interface address: 10.0.2.1

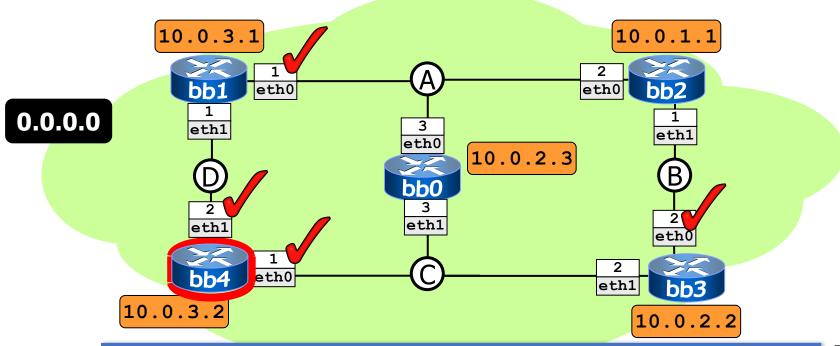
Link connected to: a Transit Network

(Link ID) Designated Router address: 10.0.3.2

(Link Data) Router Interface address: 10.0.3.2
```

note: the output of show ip ospf database router has been summarized

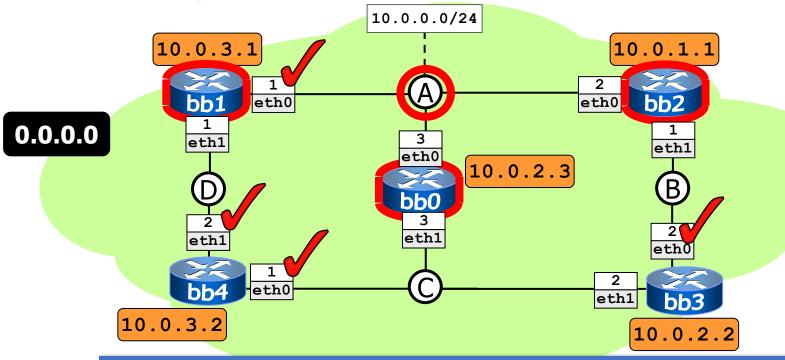






note: the output of show ip ospf database router has been summarized

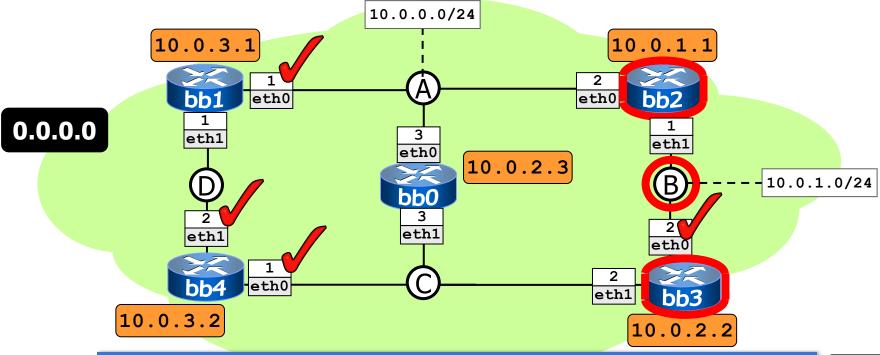




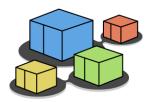


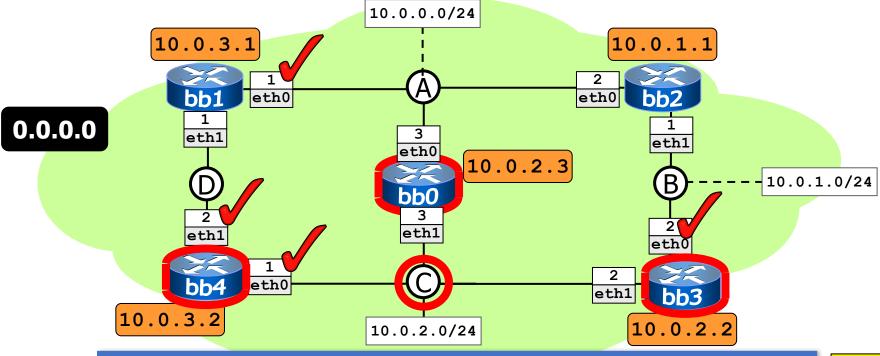
note: the output of show ip ospf database router has been summarized



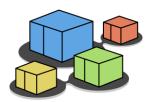


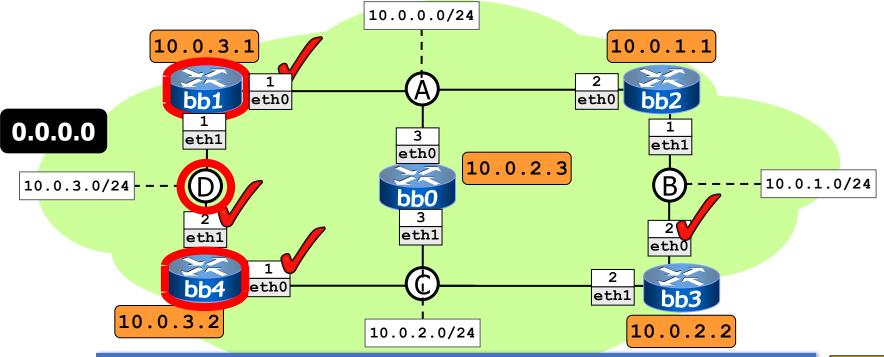






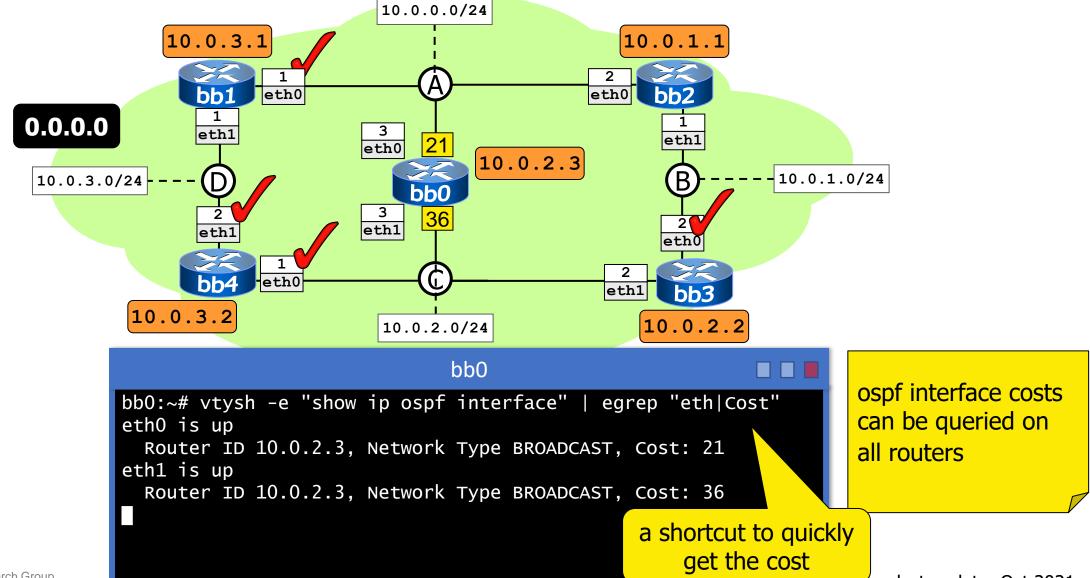












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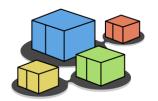


### neighborhood

- router neighbors can be shown by using the show ip ospf neighbor command
- note: Isas are only sent between neighbors in Full state (i.e., capable of a bidirectional exchange of information); reaching the Full state requires that:
  - neighbors have been discovered (using hello packets)
  - bidirectional communication is possible
  - a designated router has been elected
- once reached, routers immediately synchronize their lsdbs

		bb0				
bb0-frr# show	ip ospf neighbor					
Neighbor 1	ID Pri State	Dead Time Address	Interface	RXmtL	RqstL	DBsmL
10.0.3.1	1 Full/DR	30.462s 10.0.0.1	eth0:10.0.0.3	0	0	0
10.0.1.1	1 Full/DROther	30.462s 10.0.0.2	eth0:10.0.0.3	0	0	0
10.0.3.2	1 Full/DR	31.587s 10.0.2.1	eth1:10.0.2.3	0	0	0
10.0.2.2	1 Full/DROther	31.586s 10.0.2.2	eth1:10.0.2.3	0	0	0
bb0-frr#						

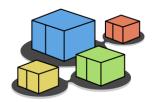
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### ospf routing table

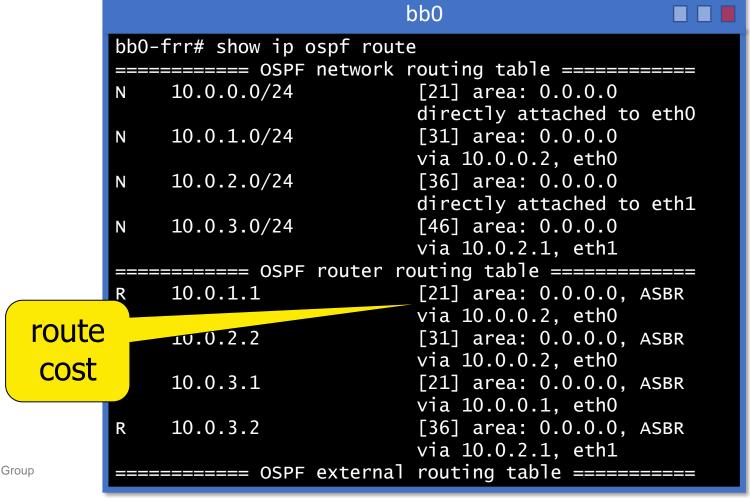
To dump the ospf routing table use show ip ospf route

```
bb0
bb0-frr# show ip ospf route
10.0.0.0/24
                      [21] area: 0.0.0.0
                      directly attached to eth0
    10.0.1.0/24
                      [31] area: 0.0.0.0
                      via 10.0.0.2, eth0
    10.0.2.0/24
                      [36] area: 0.0.0.0
                      directly attached to eth1
   10.0.3.0/24
                      [46] area: 0.0.0.0
                      via 10.0.2.1, eth1
 10.0.1.1
                      [21] area: 0.0.0.0, ASBR
                      via 10.0.0.2, eth0
    10.0.2.2
                      [31] area: 0.0.0.0, ASBR
                      via 10.0.0.2, eth0
    10.0.3.1
                      [21] area: 0.0.0.0, ASBR
                      via 10.0.0.1, eth0
    10.0.3.2
                      [36] area: 0.0.0.0, ASBR
                      via 10.0.2.1, eth1
   ====== OSPF external routing table ========
```



## ospf routing table

To dump the ospf routing table use show ip ospf route



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- issue the show ip ospf database and show ip ospf neighbor commands on different routers
- capture and look at exchanged ospf packets using tcpdump

## ospf is fast at detecting topology changes

- case #1: link fault
  - bring down a single network interface using ifconfig
    - the change is immediately propagated by the router inside Isa packets
    - routing tables are immediately updated
      (show ip ospf route)



## ospf is fast at detecting topology changes

- case #1: link fault
  - bring down a single network interface using ifconfig
    - the change is immediately propagated by the router inside Isa packets
    - routing tables are immediately updated
      (show ip ospf route)
    - the Isdb is handled a little differently...



## ospf is fast at detecting topology changes

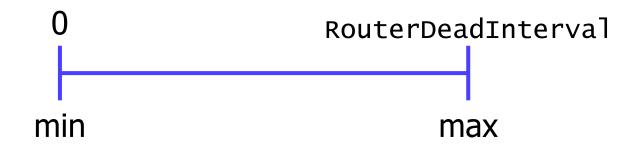
- case #1: link fault
  - bring down a single network interface using ifconfig
    - if this brings down a dr, the information is immediately flushed from the lsdb(s)...
      - ...and eventually reannounced when a dr is re-elected
    - otherwise, ospf waits expiry of the RouterDeadInterval timer (default: 40s) before removing the adjacency from the Isdb (show ip ospf database network)
      - note: networks that are connected to one router only, called <a href="stub">stub</a> networks, are only visible using <a href="show ip ospf database router">show ip ospf database router</a>

sospf is fast at detecting topology changes

case #1: link fault

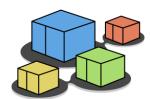
bring down a single network interface using ifconfig

overall reaction time (estimated)





- case #2: router fault
  - bring down a router (by crashing it or by shutting down all its interfaces simultaneously)
  - the router has no chance to propagate Isas
    - the change cannot be immediately propagated
    - neighboring routers can only realize it (and update routing tables) after expiry of the RouterDeadInterval timer



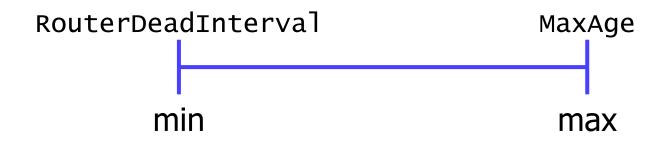
# ospf is (often) fast at detecting topology changes

- case #2: router fault
  - bring down a router (by crashing it or by shutting down all its interfaces simultaneously)
  - after the change has been propagated...
    - ...Isdb information about networks for which the failed router was not dr is immediately flushed from other routers' Isdbs
      - the dr takes care of sending appropriate Isas
    - Including those where a dr will be re-elected) and about routers is more "tough"
      - ospf waits for the Isa to expire (expiration happens when the age of the Isa reaches the MaxAge value of 1 hour) before taking any actions



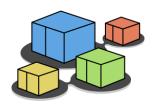
- case #2: router fault
  - bring down a router (by crashing it or by shutting down all its interfaces simultaneously)

overall reaction time (estimated)



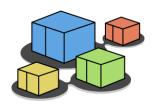


lab: ospf-multiarea



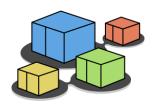
## ospf areas

- an abstraction that simplifies administration and improves scalability
  - the topology of an area is invisible from the outside
  - routers internal to a given area don't see the detailed external topology
- each area runs a separate instance of the link state routing algorithm
  - all routers in an area construct the same Isdb
  - each router keeps a distinct Isdb for each area it belongs to



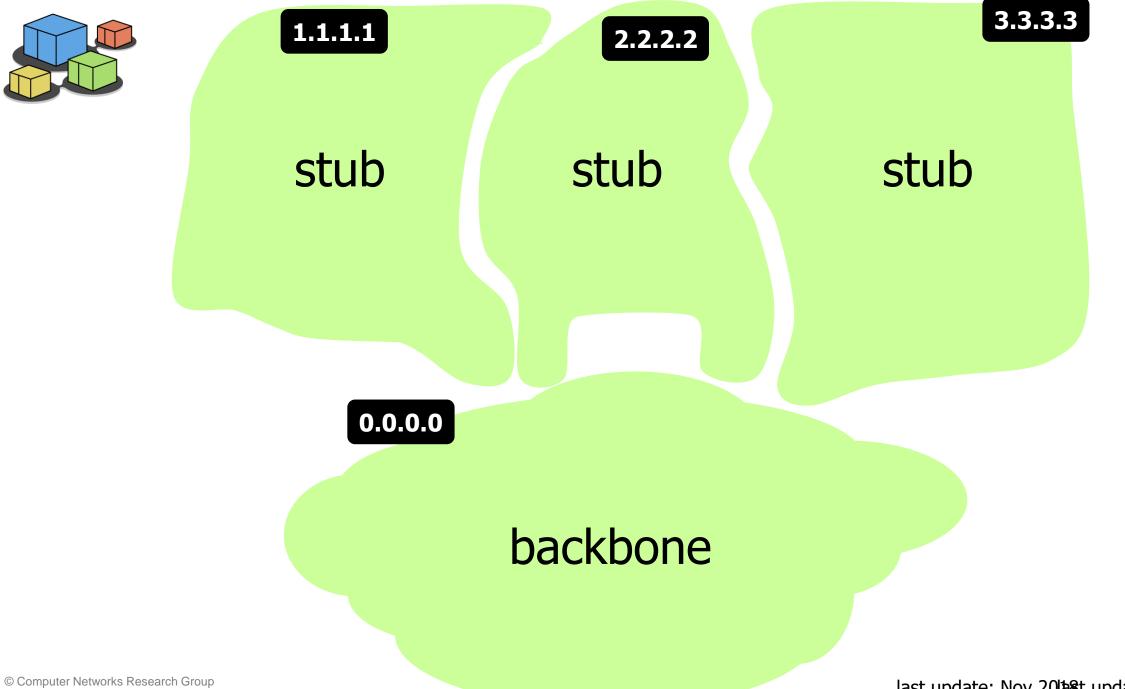
## ospf areas

- identified by a 32-bit number, often in dotted decimal notation (1.2.3.4)
  - different interfaces of the same router can be assigned to different areas
  - each
    - router interface...
    - network...
    - router adjacency...
    - ...is associated with a single area



#### area types

- backbone (0.0.0.0)
  - must be (virtually) connected
  - all other areas are connected to it
  - contains all the area border routers
- stub
  - does not receive advertisements of external routes
  - internal nodes are offered a default route
  - cannot contain autonomous system boundary routers
  - the backbone can't be a stub area
- transit
  - used to pass traffic from one adjacent area to another, via virtual links

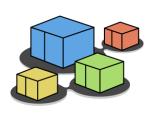


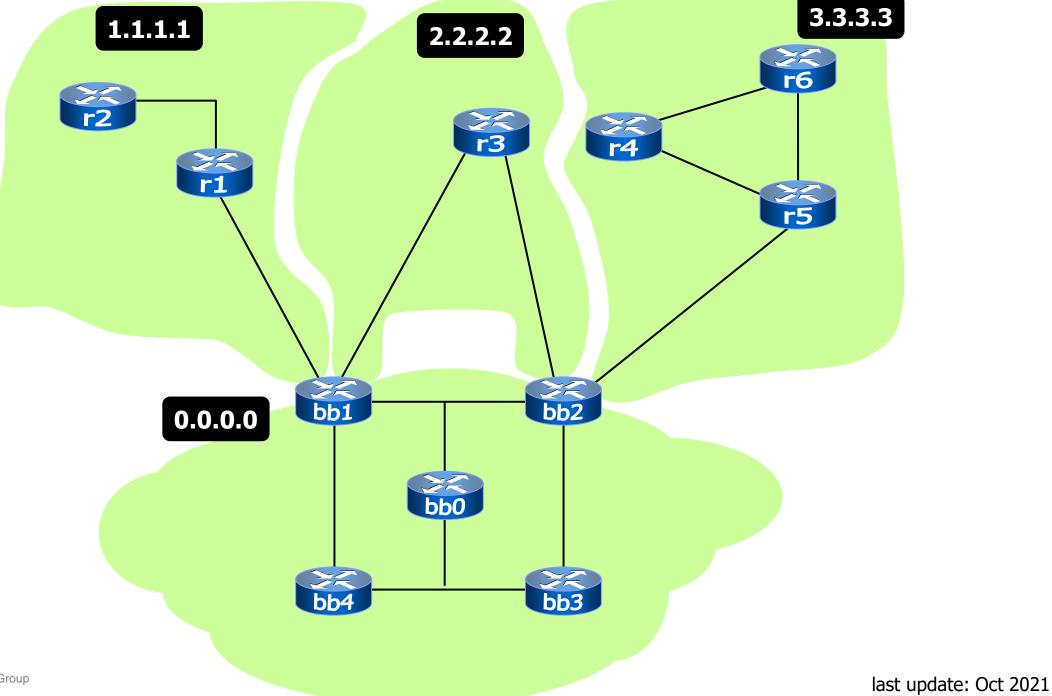
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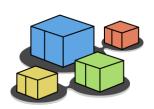


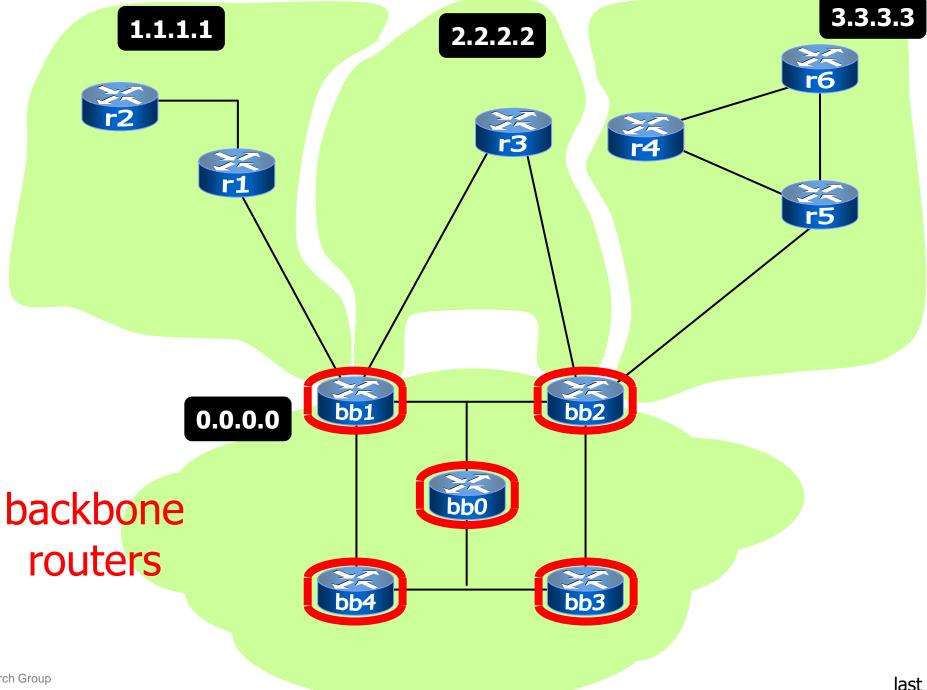
#### router types

- internal router
  - all interfaces belong to the same area
- area border router (abr)
  - connects one or more areas to the backbone
  - keeps multiple Isdbs, one for each area
- backbone router
  - has at least one interface connected to the backbone
  - an abr is always a backbone router
- autonomous system boundary router (asbr)
  - imports and floods routing information from other routing protocols (typically, bgp)
- note: a router can be of more than one type

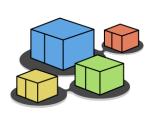


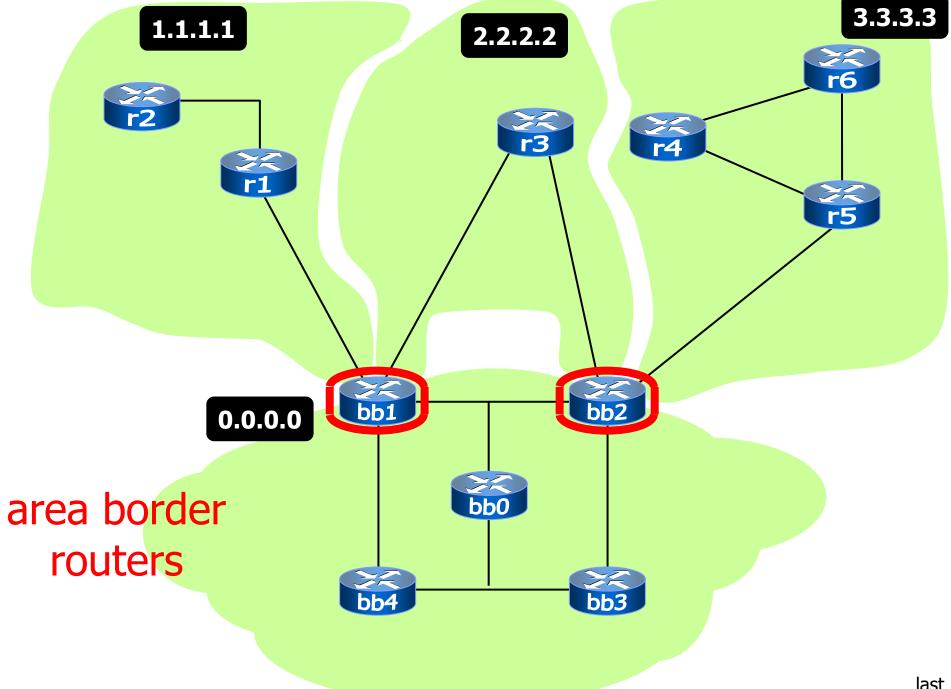




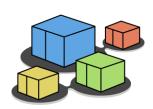


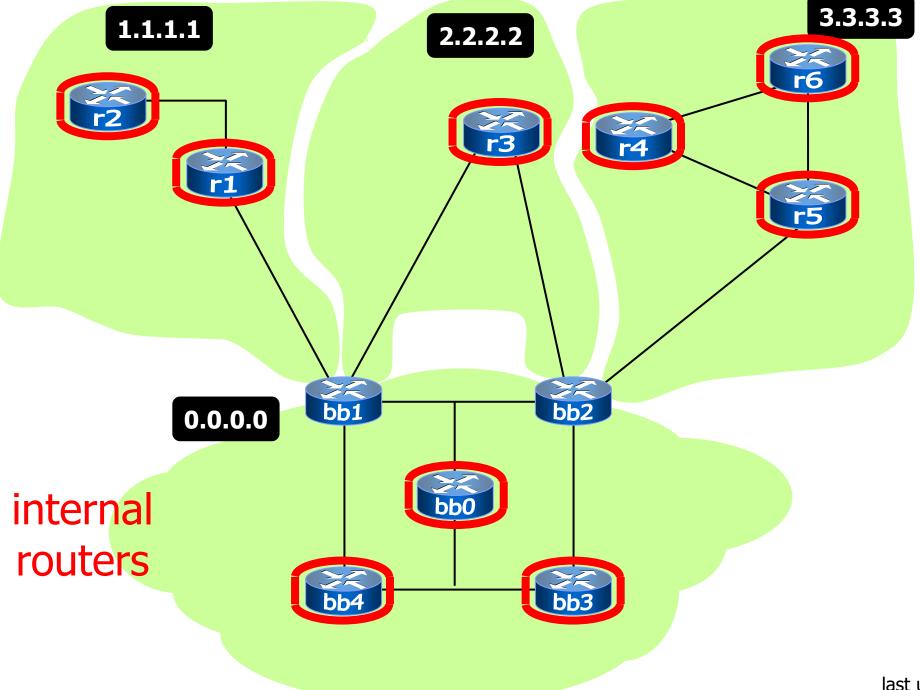
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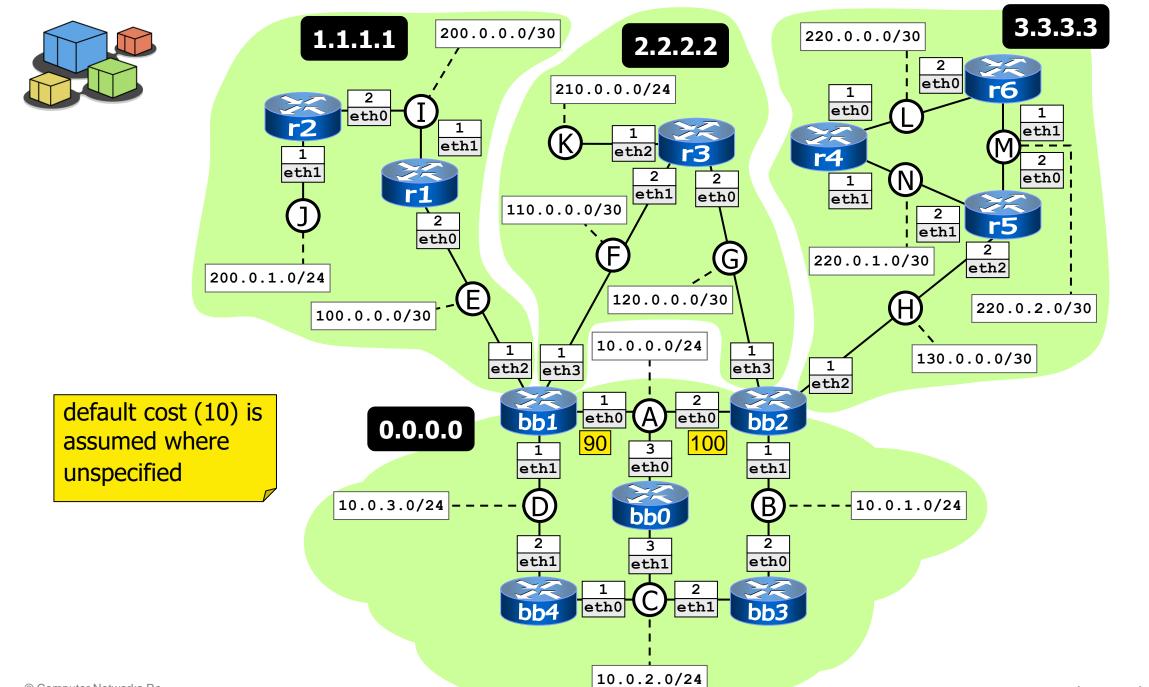


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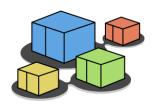
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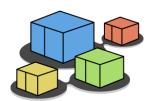
#### area configuration

- area information is found in two places
  - when enabling ospf on router interfaces network 200.0.0.0/16 area 1.1.1.1
  - when specifying the area type (not required for the backbone) area 1.1.1.1 stub



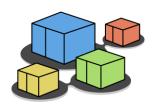
- there are 4 path types
  - 1.intra-area
  - 2.inter-area
  - 3.external type 1
  - 4.external type 2
- types can coexist in the same network
- each type is preferred over the following ones





- intra-area paths
  - calculated using the shortest-path tree

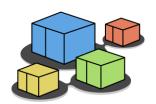




- inter-area paths
  - abrs inject summary information inside each area, to make it aware of available destinations in other areas



- such information includes the cost of the shortest path from the abr to the destination
- if multiple subnets are summarized into a single network, the route cost will be the maximum cost to any of the component subnets
- an inter-area path is always composed of:
  - an intra-area path from the source to the abr
  - a backbone path between the source and destination areas
  - an intra-area path to the destination

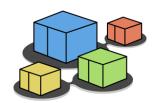


- external paths are learned from other routing protocols (e.g., bgp)
- type 1: the cost is expressed in terms of
  - the external (bgp) route cost\* +
  - the ospf cost to the asbr example with bgp cost=495, ospf cost=10:

```
N E1 50.0.0/16 [505] tag: 0
via 10.0.1.2, eth1
```



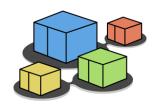
<sup>\*</sup> cost used when redistributing the protocol (bgp) into ospf; default for bgp=20; configurable by using redistribute bgp metric *value* 



- external paths are learned from other routing protocols (e.g., bgp)
- type 1: the cost is expressed in terms of
  - the external (bgp) route cost\* +
  - the ospf cost to the asbr
- type 2: the cost is expressed in terms of
  - the external (bgp) route cost\* only (distance to the asbr is only used to break ties) example with bgp cost=495, ospf cost=10:

```
N E2 50.0.0/16 [10/495] tag: 0
via 10.0.1.2, eth1
```





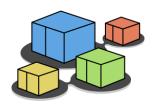
- external paths are learned from other routing protocols (e.g., bgp)
- type 1: the cost is expressed in terms of
  - the external (bgp) route cost\* +
  - the ospf cost to the asbr
- type 2: the cost is expressed in terms of
  - the external (bgp) route cost\* only (distance to the asbr is only used to break ties)
- metric type is user-configurable redistribute bgp metric-type 2 metric 495





 check that routers know detailed topology information only about their own area

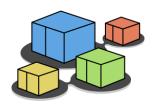
```
r2
                                                                                           r2-frr# show ip ospf neighbor
Neighbor ID
               Pri State
                                   Up Time
                                             Dead Time Address Interface
                                                                               RXmtL RqstL DBsmL
200.0.0.1
                 1 Full/Backup
                                              32.279s 200.0.0.1 eth0:200.0.0.2
                                   1m17s
```



 check that routers know detailed topology information only about their own area

```
r2-frr# show ip ospf database router OSPF Router with ID (200.0.1.1)
                                 Router Link States (Area 1.1.1.1 [Stub])
    Link State ID: 110.0.0.1
     Number of Links: 1
Link connected to: a Transit Network
(Link ID) Designated Router address: 100.0.0.2
(Link Data) Router Interface address: 100.0.0.1
    Link State ID: 200.0.0.1
     Number of Links: 2
Link connected to: a Transit Network
(Link ID) Designated Router address: 100.0.0.2
(Link Data) Router Interface address: 100.0.0.2
       Link connected to: a Transit Network (Link ID) Designated Router address: 200.0.0.2 (Link Data) Router Interface address: 200.0.0.1
```

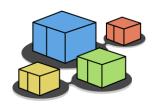
note: the output has been summarized



 check that routers know detailed topology information only about their own area

```
r2-frr# show ip ospf database network
OSPF Router with ID (200.0.1.1)
Net Link States (Area 1.1.1.1 [Stub])
   Options: 0x0 : *|-|-|-|-|-|-
LS Flags: 0x6
   LS Type: network-LSA
Link State ID: 100.0.0.2 (address of Designated Router)
Advertising Router: 200.0.0.1
LS Seq Number: 80000001
Checksum: 0x09ec
    Length: 32
    Network Mask: /30
              Attached Router: 110.0.0.1
Attached Router: 200.0.0.1
    Options: 0x0 : *|-|-|-|-|-
   LS Type: network-LSA
Link State ID: 200.0.0.2 (address of Designated Router)
Advertising Router: 200.0.1.1
LS Seq Number: 80000001
```

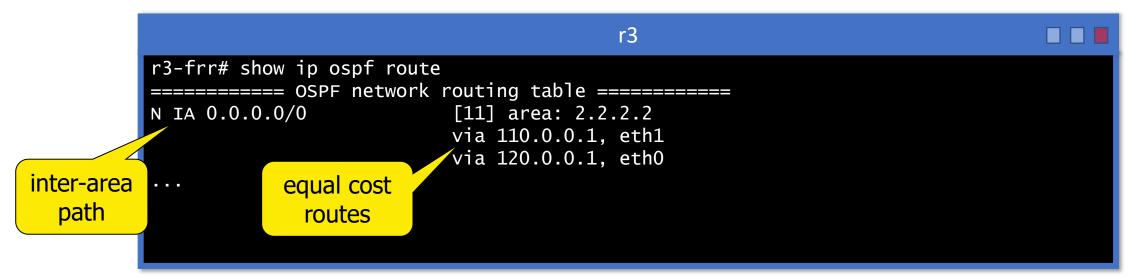
note: the output has been summarized

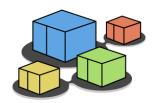


- check what routers know about the outside of the area, using the show ip ospf database summary command
  - in particular, check the Metric values, that show how far away the destination is from the advertising abr
- check that routers in stub areas are offered a default route, whereas routers in the backbone are not
  - also check what Metric is assigned to the default route

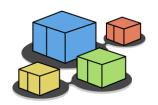


- experiment ospf's recovery capabilities
  - when multiple equal cost routes are available, ospf keeps all of them
  - check it by verifying what r3 knows about the default route





- experiment ospf's recovery capabilities
  - when multiple equal cost routes are available, ospf keeps all of them
  - check it by verifying what r3 knows about the default route
  - zebra performs the actual selection

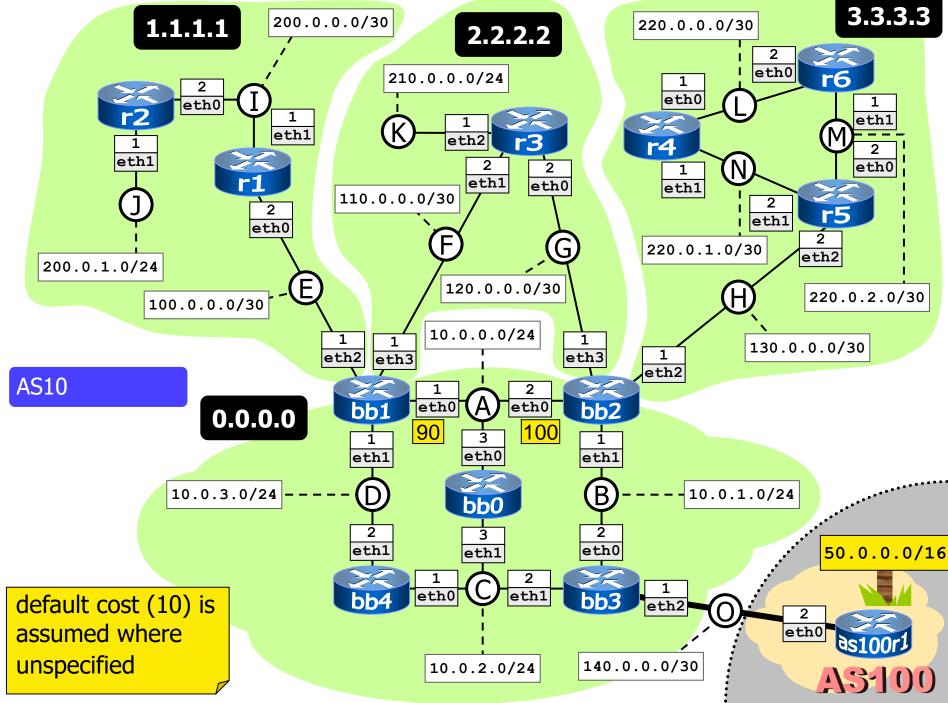


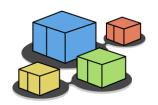
- experiment ospf's recovery capabilities
  - when multiple equal cost routes are available, ospf keeps all of them
  - check it by verifying what r3 knows about the default route
  - zebra performs the actual selection
    - now bring bb1's eth3 down using ifconfig, wait a few seconds and check how the routing is changed
    - bring bb1's eth3 back up and check again how the routing is changed



lab: ospf-complex



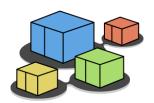




## lab description

- same as multiarea + some information is injected via bgp from an external as
  - also, abrs are configured to just inject the default route area 1.1.1.1 stub no-summary
- perform the same experiments as for the multiarea lab
  - in addition, check asbr information using
    - show ip ospf database asbr-summary
  - also check that such information is not propagated inside stub areas

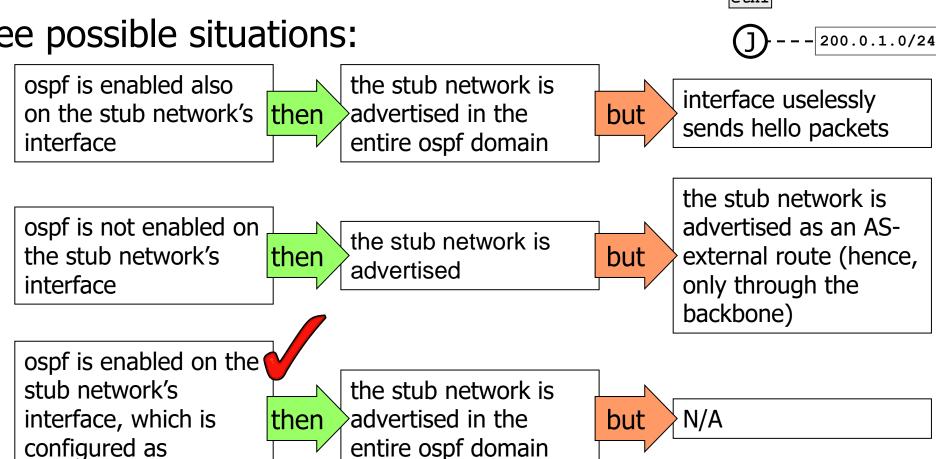
kathara – [ labs: ospf frr ]



#### a quick note about stub networks

- "stub" = not used for transit
- three possible situations:

passive-interface



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