

# RagDoll Music Chatbot

Ironhack - Al Engineering Bootcamp Sept. 2024 - Final Project

Katharina Krux

## Introduction



#### The problem:

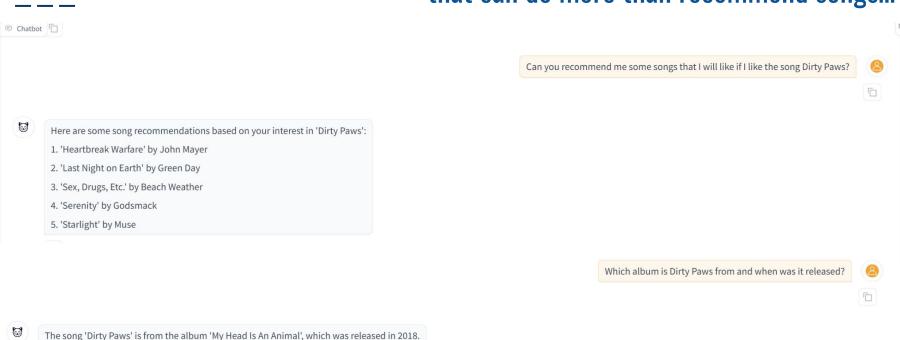
## Does this feel familiar?



- Endless amount of songs available how to find the good ones?
- Spotify and YouTubeMusic already do a good job, but...
- Mainly work **based** on what you **currently**
- If you want to check out a new artist or album, you still have to listen to it all!

#### The Solution: A Music Chatbot

#### that can do more than recommend songs...



## The Name

# R.A.G





# Aerosmith

# And CATS!!!

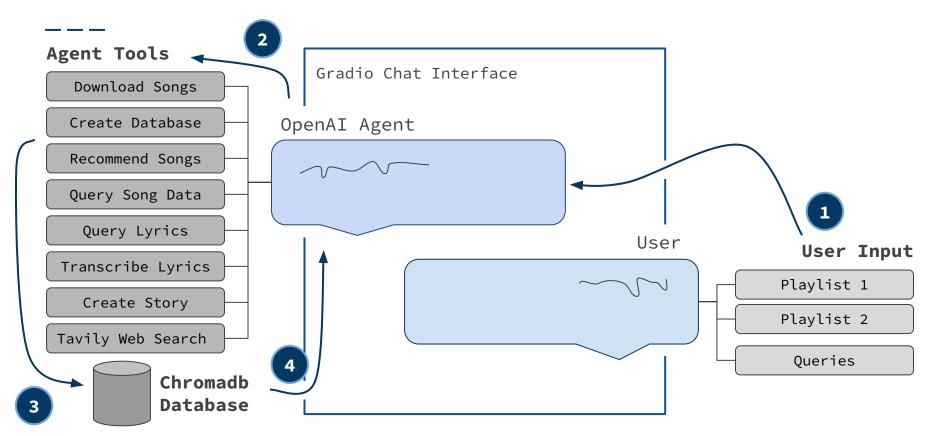


# Technical Details and Functionality

#### The Basics:

**User Input** LLM Query Output Recommend **Text** Chroma DB Songs Audio Get lyrics Internet **Transcribe** lyrics Get information Write short story

## **Visualisation of Functionality:**



#### **Model Data:**

- Model built around YouTube playlists
  - User prompted for 2 url links
  - Download with yt-dlp
  - Could be adjusted to any suitable dataset
  - Needs downloadable audio files and metadata

#### Processing

- Audio downloaded as mp3
- Metadata saved in consolidated json file
- Artist and song name need to be parsed from the video title (since not always available in metadata)
- Lyrics added via lyrics.ovh API interface (where available)
- Tried various preprocessing techniques<sup>1)</sup> for audio files to enhance transcription, but pure audio yielded best results
- 1) Audio processing techniques included: splitting vocals with spleeter, changing speed (+/-10%), normalising and limiting volume peaks, noise reduction (pydub, scipy, librosa, soundfile)

#### **Q&A Agent:**

- Model: gpt-4o-mini
- Agent: structured-chat-agent
- Memory: custom class to recreate ConversationBufferMemory
- **Tools:** 8 structured tools (incl. downloading songs and creating database)
- Tried and discarded due to errors:
  - Model: Anthropic Claude Haiku
  - Agent: LangChain Tools Calling Agent
  - Memory: ConversationBuffer(Window)Memory

## **Tools (1/2):**

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Tool	Description
Download Tool	Input: "favourites" & "recommend" playlists (two YouTube urls) Function: executes the download, data processing and lyric search code blocks Output: saved audio and metadata files, one consolidated metadata file with lyrics
Database Tool	Input: None (all parameters hard-coded) Function: embeds audio files and metadata information into the initialised chromadb collection Output: populated database
Recommendation Tool	Input: optional (song, artist, n_results) Function: queries database for embedding of song or entire favourites playlist, compares embeddings to songs in recommends playlist and gets top n closest matches with metadata Output: name and artist of the top n (default 5) songs from recommend playlist that most closely match the user request

## Tools (2/2):

Tool	Description
Song Data Tool/ Lyrics Tool	Input: song name, metadata field (lyrics tool: "lyrics" default), (artist optional) Function: queries the database with embedding of given song Output: entry in requested metadata field (artist, album, release year, lyrics)
Transcription Tool	Input: song name Function: uses faster-whisper model to transcribe audio file of given song, usually triggered when lyrics not found in the database Output: .txt file with transcribed text, that is read by the agent
Story Tool	Input: song name (artist optional) Function: uses lyrics tool to get lyrics of specified song, prompts the model to write a story of max. 200 words based on the lyrics (starting with "once upon a time) Output: short story
Search Tool	Input: user query Function: Tavily search run

Output: search result

### **Evaluation (1/2):**

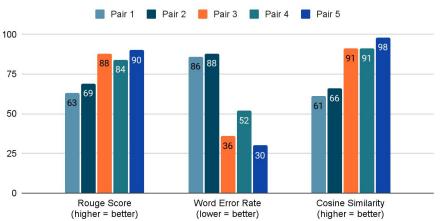
- Lots of manual text inspection
- "Chain-of-thought" prompting and inspection of model thought-process
- No implementation of LangSmith or Giskard
  - Information retrieval was relatively simple
  - No documents, mainly "lookup" through hard-coded functions
  - Evaluation via LangSmith/ Giskard too complex for my case
- Transcription with whisper evaluated via inspection but final evaluation made by calculating three metrics:
  - Rouge Score
  - Word Error Rate
  - Cosine Similarity

### **Evaluation (2/2):**

#### PERFORMANCE COMPARISON

#### Evaluation of Transcriptions (%)

Pairs = transcription vs internet lyrics



#### **COMMENTS**

- Transcriptions mainly evaluated through inspection during experimentation with audio processing
- **Big improvement** when transcribing **raw audio file**
- 3 metrics subsequently calculated for 5
  pairs of translated vs online sourced lyrics
  (Rouge Score, Word Error Rate, Cosine
  Similarity)
- Metrics not consistent across pairs outcome inconclusive
- Transcription overall very good (1-2 words incorrect)

# Conclusions

#### Takeaways:

#### • Challenges:

- Finding a source for lyrics (copyright)
- Getting model memory to work
- Segmentation faults (when trying to create database)
- Output parsing (Claude Haiku did not answer in json blobs)
- ChatGPT has its limits (as a tutor)
- o Time! (as always)

#### Possible improvements:

- Display audio files to be played in chat
- Nicer chat interface (custom CSS only worked partially)
- Work with multiple playlists (might already work, didn't test)
- Work with alternative audio sources

## Story Time! Hotel California by RagDoll

Once upon a time, in a land where the sun set in hues of gold and crimson, there stood a grand hotel known as the Hotel California. It was a place of beauty and mystery, where travelers from far and wide would come to rest and revel in the enchanting atmosphere. The hotel was adorned with lush gardens, shimmering fountains, and a haunting melody that seemed to echo through the halls.

One evening, a weary traveler named Juan arrived at the hotel, drawn by its allure. As he stepped inside, he was greeted by the warm smiles of the staff and the intoxicating scent of blooming jasmine. The lobby was filled with laughter and music, and Juan felt an inexplicable sense of belonging.

As the night wore on, Juan mingled with other guests, sharing stories and laughter. However, he soon noticed something peculiar. The guests seemed entranced, as if under a spell, lost in the hotel's charm. They spoke of never wanting to leave, of the comfort and joy that enveloped them.

Curiosity piqued, Juan explored the hotel further. He wandered through opulent ballrooms and dimly lit corridors, each turn revealing more beauty and more secrets. Yet, as he ventured deeper, he felt an unsettling presence, a whisper of something darker lurking beneath the surface.

In the heart of the hotel, he stumbled upon a hidden room, its door slightly ajar. Inside, he found a mirror that reflected not just his image but the essence of his soul. The reflection showed him his dreams, his fears, and the choices he had made. It was then that he realized the hotel was not just a place of rest; it was a trap, a place where time stood still, and the outside world faded away.

Determined to escape, Juan rushed back to the lobby, but the atmosphere had changed. The laughter had turned to whispers, and the guests were now shadows of their former selves, trapped in an eternal cycle of indulgence. He called out to them, urging them to leave, but they only smiled, their eyes vacant.

With a heavy heart, Juan made his way to the exit, but the doors were locked, the windows barred. Panic set in as he realized he was not the first to seek freedom. The hotel had claimed many souls, and now it sought his.\n\nln a final act of defiance, Juan turned back to the mirror, confronting the truth of his desires. He understood that the only way to break the spell was to embrace his reality, to accept the imperfections of life outside the hotel's walls. With newfound strength, he shattered the mirror, and in that moment, the hotel began to crumble.

As the walls fell away, Juan found himself standing in the moonlight, the hotel a distant memory. He had escaped, but the echoes of the Hotel California would forever linger in his heart, a reminder of the allure of temptation and the importance of choosing one's own path.

## Thank You!

Questions?

