let arr = [...document.querySelectorAll('.square\_1')].map(function(el) {

el.style.transform = `translate(${anime.random(0, 300)}vw, ${anime.random(0, 10)}vh)`

el.onmouseenter = function(){

el.style.background = getRGBColor()

}

el.onmouseleave = function(){

el.style.background = 'none'

}

el.onclick = function() {

document.getElementById('element\_j\_big').style.display = 'block'

}

document.getElementById('element\_vo').onclick = function() {

document.getElementById('element\_vo\_big').style.display = 'block'

}

document.getElementById('element\_ke').onclick = function() {

document.getElementById('element\_ke\_big').style.display = 'block'

}

document.getElementById('element\_fi').onclick = function() {

document.getElementById('element\_fi\_big').style.display = 'block'

}

document.getElementById('element\_am').onclick = function() {

document.getElementById('element\_am\_big').style.display = 'block'

}

document.getElementById('element\_ap').onclick = function() {

document.getElementById('element\_ap\_big').style.display = 'block'

}

document.getElementById('element\_v').onclick = function() {

document.getElementById('element\_v\_big').style.display = 'block'

}

document.getElementById('element\_lu').onclick = function() {

document.getElementById('element\_lu\_big').style.display = 'block'

}

let cln = el.cloneNode(true)

document.body.append(cln)

console.log(cln)

})

let animatedMorph = anime({

targets: '.name img',

scaleX: [

{ value: 4, duration: 13000},

{ value: 1, duration: 9200},

{ value: 4, duration: 9400, delay: 500},

{ value: 1, duration: 10300 }

],

scaleY: [

{ value: [1.75, 1], duration: 13000},

{ value: 2, duration: 9200 },

{ value: 1, duration: 8900 },

{ value: 1.75, duration: 9600, delay: 1000},

{ value: 1, duration: 11000 }

],

loop: true,

direction: 'alternate',

easing: 'linear'

})

function getRGBColor(){

return `rgb(${anime.random(0, 255)}, ${anime.random(0, 255)}, ${anime.random(0, 255)})`

}