

Section 2

April 29, 2021



Today's Agenda

- Social Time (5 minutes)
- Recap/New (10 minutes)
- ohay Dev Environment Explainer
- Mars Weight problem (5-10 minutes)
- 8-ball problem (20 minutes)
- Questions/comments/discussion (5 min)

Where We Are At

- This is the first week of Python
- Assignment 1 was due yesterday
- Lessons 1-5 have been published
- Perhaps I will publish my solutions

Social Time

- Triumphs?
- Challenges?
- Doesn't have to be about Code in Place!

Recap

- Variables
- Types
- Type “casting”
- “=”, “==”, and “!=”
- Random module

Recap: Variables

$X = 5$

- Variable is like a piece of luggage
- The name is the tag



Stored in memory

Variable
becomes a
Python
object, stored
in memory

Every Python
object has:
id
data type
value

Recap: Variables

- Real world example: Django website

Form fields
map to
variables,
which map
to a
database






Variables
represent
unknown
future data

```
43
44 class Article(models.Model):
45     DRAFT = "D"
46     PUBLISHED = "P"
47     STATUS = ((DRAFT, _("Draft")), (PUBLISHED, _("Published")))
48
49     user = models.ForeignKey(
50         settings.AUTH_USER_MODEL,
51         null=True,
52         related_name="author",
53         on_delete=models.SET_NULL,
54     )
55     image = models.ImageField(
56         _("Featured image"), upload_to="articles_pictures/%Y/%m/%d/"
57     )
58     timestamp = models.DateTimeField(auto_now_add=True)
59     title = models.CharField(max_length=255, null=False, unique=True)
60     tag = models.CharField(max_length=80, null=True, blank=True)
61     status = models.CharField(max_length=1, choices=STATUS, default=DRAFT)
62     content = models.TextField()
63     edited = models.BooleanField(default=False)
64     tags = TaggableManager()
65     objects = ArticleQuerySet.as_manager()
66
67     class Meta:
68         verbose_name = _("Article")
69         verbose_name_plural = _("Articles")
70         ordering = ("-timestamp",)
71
```

Articles / Write Article

Title

Content

H B I     

Tags

A comma-separated list of tags.

Recap: Type Examples

int is a number without a decimal point (**x = 5**)

float is a number with a decimal point (**x = 5.0**)

string is a word within single/double quotes (**x = “hello”**)

bool is a Boolean logic value (**True or False**)

Recap: Type Casting

- Use a built in function to convert a variable from one data type to another
 - `int()` to convert to integer
 - `str()` to convert to a string
 - `float()` to convert to a float

Recap: Type Casting

- How data works in the real world
- We have words, numbers, True/False, etc.
- You cannot do the same things to every data type

You can subtract one number
from another number

10 - 5

You cannot subtract one word
from another word

word - word

Recap: Type Casting

- The operations that Python can do for each data type are different; The operations Python can...

...do for strings

are different than for integers

`str.capitalize()`

Return a copy of the string with its first character capitalized and the rest lowercased.

Changed in version 3.8: The first character is now put into titlecase rather than uppercase. This means that characters like digraphs will only have their first letter capitalized, instead of the full character.

`str.casefold()`

Return a casefolded copy of the string. Casefolded strings may be used for caseless matching.

Casefolding is similar to lowercasing but more aggressive because it is intended to remove all case distinctions in a string. For example, the German lowercase letter 'ß' is equivalent to "ss". Since it is already lowercase, `lower()` would do nothing to 'ß'; `casefold()` converts it to "ss".

The casefolding algorithm is described in section 3.13 of the Unicode Standard.

New in version 3.3.

`str.center(width[, fillchar])`

Return centered in a string of length `width`. Padding is done using the specified `fillchar` (default is an ASCII space). The original string is returned if `width` is less than or equal to `len(s)`.

`str.count(sub[, start[, end]])`

Return the number of non-overlapping occurrences of substring `sub` in the range `[start, end]`. Optional arguments `start` and `end` are interpreted as in slice notation.

`str.encode(encoding="utf-8", errors="strict")`

Return an encoded version of the string as a bytes object. Default encoding is 'utf-8'. `errors` may be given to set a different error handling scheme. The default for errors is 'strict'.

Operation	Result	Notes	Full documentation
<code>x + y</code>	sum of <code>x</code> and <code>y</code>		
<code>x - y</code>	difference of <code>x</code> and <code>y</code>		
<code>x * y</code>	product of <code>x</code> and <code>y</code>		
<code>x / y</code>	quotient of <code>x</code> and <code>y</code>		
<code>x // y</code>	floored quotient of <code>x</code> and <code>y</code>	(1)	
<code>x % y</code>	remainder of <code>x / y</code>	(2)	
<code>-x</code>	<code>x</code> negated		
<code>+x</code>	<code>x</code> unchanged		
<code>abs(x)</code>	absolute value or magnitude of <code>x</code>		abs()
<code>int(x)</code>	<code>x</code> converted to integer	(3)(6)	int()
<code>float(x)</code>	<code>x</code> converted to floating point	(4)(6)	float()

Recap: Type Casting

1. `input()` accepts 2 integers as strings.

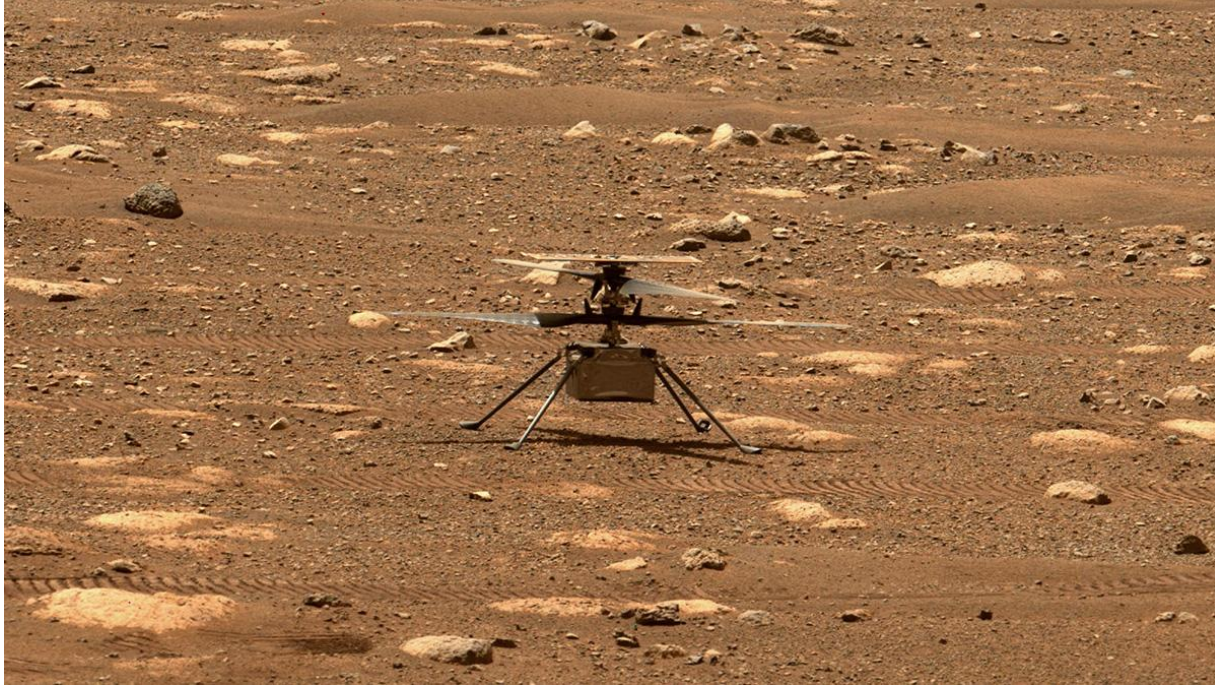
2. The strings are converted into integers and added.

```
Terminal
[user@sahara ~]$ python add2numbers.py
This program adds two numbers.
Enter first number: 1
Enter second number: 2
The total is 3.
[user@sahara ~]$
```

```
6 def main():
7     print("This program adds two numbers.")
8     num1 = input("Enter first number: ")
9     num1 = int(num1)
10    num2 = input("Enter second number: ")
11    num2 = int(num2)
12    total = num1 + num2
13    print("The total is " + str(total) + ".")
14
15 if __name__ == '__main__':
16     main()
```

3. The total is converted back into a string, to be displayed in the terminal.

Mars Weight Problem



Open Source Python :)

python / cpython

Sponsor Watch 1.4k

Code Pull requests 1.5k Actions Security Insights

master 8 branches 469 tags Go to file Add file Code

vstinner bpo-28254: _posixsubprocess uses PyGC_Enable/Py... 103d5e4 4 hours ago 109,735 commits

.azure-pipelines	bpo-43774: Doc job of Azure Pipelines uses Doc/requiremen...	19 days ago
.github	Restrict GITHUB_TOKEN permissions for the 'stale' workflow ...	5 days ago
Doc	bpo-43908: Add Py_TPFLAGS_IMMUTABLETYPE flag (GH-2...	4 hours ago
Grammar	bpo-43914: Highlight invalid ranges in SyntaxErrors (#25525)	5 days ago
Include	bpo-43908: Add Py_TPFLAGS_IMMUTABLETYPE flag (GH-2...	4 hours ago



Mars 2020 Helicopter Contributor
@KatherineMichel contributed code
to 1 repository used in the **Mars 2020**
Helicopter Mission:

[python/cpython](#)



Katherine Michel, Section Leader, Stanford Code in Place, 2021

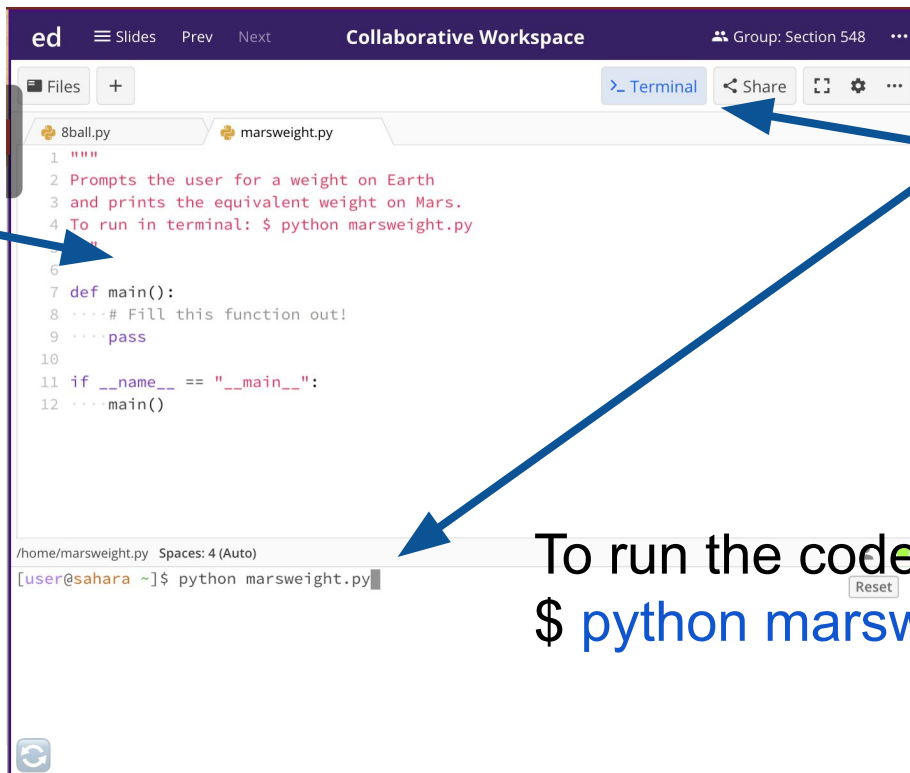
Open Source Python :)



Katherine Michel, Section Leader, Stanford Code in Place, 2021

Collaborative Workspace

Everyone can see the same code and edit collaboratively



The "Terminal" button can be used to open a terminal...

To run the code type file name
`$ python marsweight.py`

New: “=”, “==”, and “!=”

“=” (assignment)	Use to assign a variable to a value (x = 5)
“==” (equals)	Use to check if left side and right side are equal (if variable == 1:)
“!=” (is not equal to)	Use to check if left side and right side are not equal (if variable != 2:)

New: “==” Example

`ANSWER = "Hello world!"`  Example of a global constant

```
def main():  
    user_response = input("Enter a number: ")  
    response_string = int(user_response)  
    if response_string == 1:  
        print(ANSWER)
```

```
Enter a number: 1  
Hello world!
```

By the way... if
and while
statements are the
same in Karel and
Python

New: Random

```
import random
```

```
random_number = random.randint(1, 42)  
print(random_number)
```

8-Ball Problem



Closing... Thoughts, Questions, Discussion?