

# Section 3

May 6, 2021

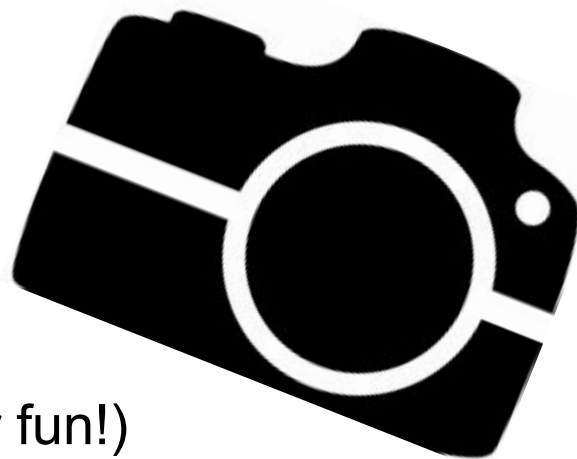


# Today's Agenda

- Social Time (5 minutes)
- Recap/New (10 minutes)
- Running Total problem (10-15 minutes)
- FizzBuzz problem (15 minutes)
- Questions/comments/discussion (5 min)

# Where We Are At

- This is the second week of Python
- Assignment 2 is due on Monday
- Diagnostic on Monday
- Lessons 1-8 have been published
- Tomorrow we start on images (super fun!)



# Social Time

- Triumphs?
- Challenges?
- Doesn't have to be about Code in Place!

# Recap

- Control flow: comparison operators
- Control flow: “elif”
- Function definition/call
- Parameters and scope
- “print” versus “return”
- The building blocks of complex programs
- Real world: final project

# Recap: Comparison Operators

Often used in if/while/else/elif statements to result in a Boolean value. Can be used to explicitly tell Python which choice to make.

Operator	Meaning	Example	Value
==	equals	if 1 == 1:	True
!=	does not equal	if 1 != 2:	True
<	less than	if 2 < 1:	False
>	greater than	if 2 > 1:	True
<=	less than or equal to	if 2 <= 1:	False
>=	greater than or equal to	if 2 >= 1:	True

# Recap: “elif”

- “**elif**” is an abbreviation of “**else if**”
- Can use an unlimited number of “**elif**” statements

Using 2 “if” statements... not wrong

```
if user_input == 1:  
    try_again()  
if user_input == 2:  
    print(“You win!”)  
else:  
    print(“You lose!”)
```

Better style/more Pythonic

```
if user_input == 1:  
    try_again()  
elif user_input == 2:  
    print(“You win!”)  
else:  
    print(“You lose!”)
```

# Recap: Function Definition/Call

```
def main():  
    added = add_one(5)  
    print(total)
```

**Function call**

```
def add_one(num):  
    total = num + 1  
    return total
```

**Function definition**



# Recap: Parameters and Scope

## Global scope...

variables can be passed  
into helper functions as  
parameters

```
def main():  
    added = add_one(5)  
    print(total)
```


```
def add_one(num):  
    total = num + 1  
    return total
```

**Local scope...** in order  
for a variable contained  
within it to be used within  
the main body of the  
program, it has to be  
returned

# Recap: “print” Versus “return”


```
def main():  
    added = add_one(5)  
    print(total)
```

This will print in the terminal... you will typically use the “print” statement to debug



```
def add_one(num):  
    total = num + 1  
    return total
```


This will not print... to be used within the main body of the program, it has to be returned



# The Building Blocks for Complex Programs

- Deconstruction
- Helper functions
- Scope
- Parameters
- Variables
- Python built-in library functions
- Third-party libraries

# Real World: Program Result



...

+

Following

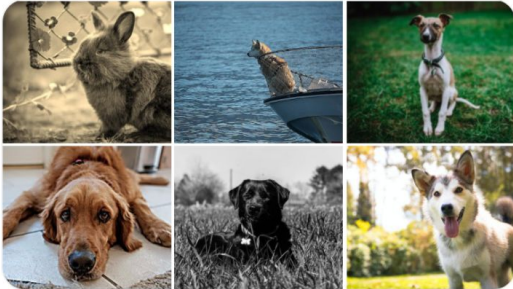
**Katherine Michel**  
@SimbaFriendsBot

#TwitterBot created by @KatiMichel  
[github.com/KatherineMiche...](https://github.com/KatherineMiche...)


Joined May 2020

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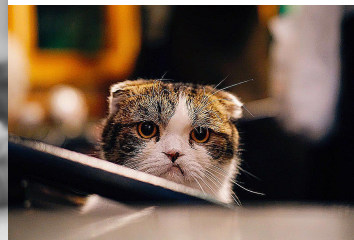
**JTK**  
@heyJTK

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**sit** 😞 **pronhet**

# Real World: Program Result



Katherine Michel, Section Leader, Stanford Code in Place, 2021

# Real World: Final Project

Using random and a  
third-party image library

“main”  
function

Choosing a random number to  
identify a random photo

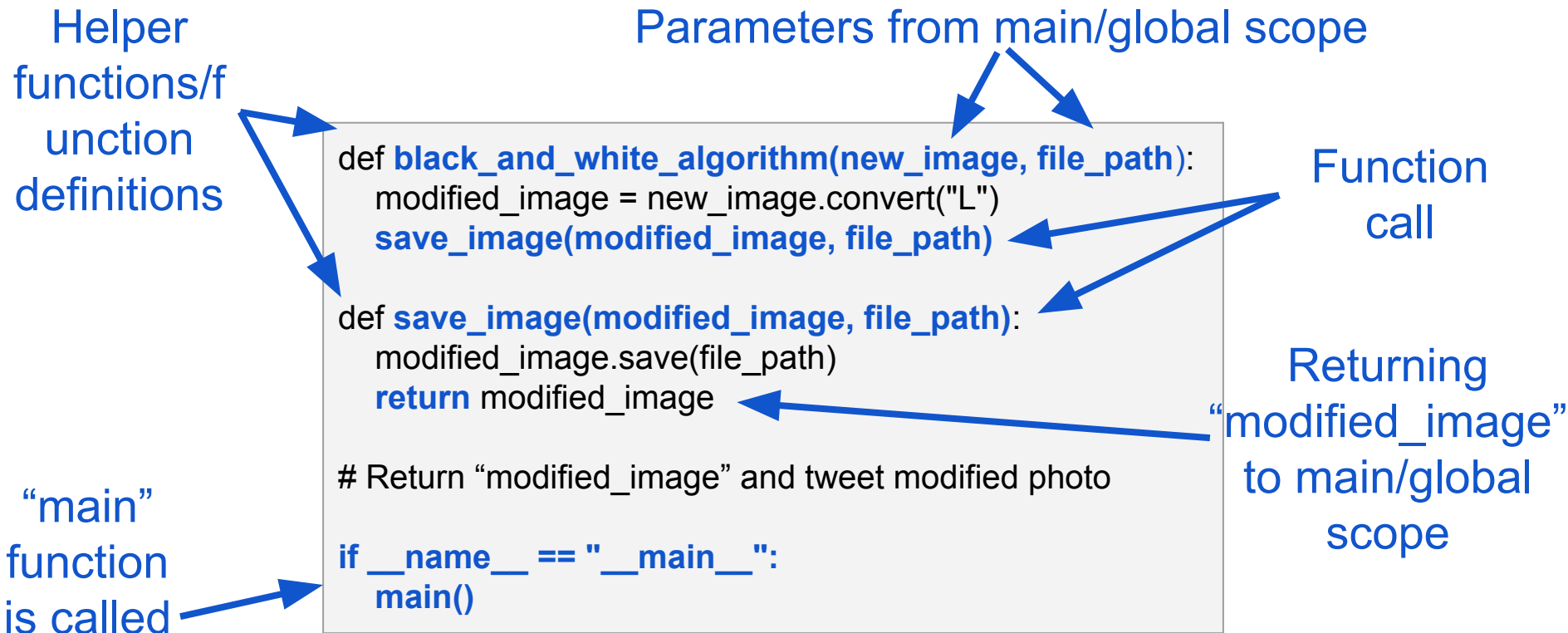
```
import random
from PIL import Image, ImageFilter
# Other third-party libraries

def main():
    file_number = random.randrange(1, 278)
    file_url = ("https://source.unsplash.com/collection/2489501/" + str(file_number) + "/")
    file_path = str(file_number) + "." + "jpg"

# Download and save the photo file... a “new_image” variable is created
# Use random library again to randomly choose an algorithm from a list of algorithms
```

“Type  
casting”  
integer  
into string  
to create  
photo url  
and file  
path

# Real World: Final Project



# Answer Question from Last

What happens if  
random number  
does not match  
and if  
statement...  
program exits

This is something  
we normally want  
to avoid, but this  
is theoretical

```
22 ... This code corresponds to milestone 1 of the eight ball problem.
23 ... """
24 ... answer_number = random.randint(6, 7)
25 ... if answer_number == 1:
26 ...     print(ANSWER_1)
27 ... if answer_number == 2:
28 ...     print(ANSWER_2)
29 ... if answer_number == 3:
30 ...     print(ANSWER_3)
31 ... if answer_number == 4:
32 ...     print(ANSWER_4)
33 ... if answer_number == 5:
34 ...     print(ANSWER_5)
35
```

Randomly choose 6 of 7

if statements only match  
1, 2, 3, 4, or 5

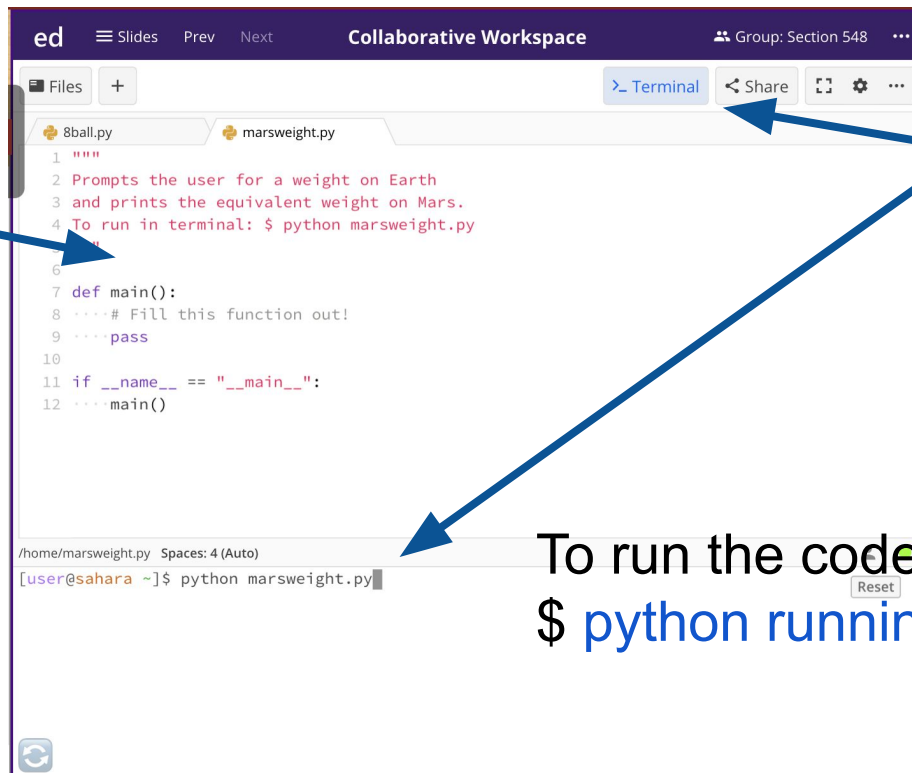
Program exits

✓ Program exited with code 0



# Collaborative Workspace

Everyone can see the same code and edit collaboratively



The "Terminal" button can be used to open a terminal...

To run the code type file name  
`$ python running.py`

# Running Total Problem

```
Enter a value: 7
Running total is 7

Enter a value: 3
Running total is 10

Enter a value: 5
Running total is 15

Enter a value: 12
Running total is 27

Enter a value: 0
```

Write a program that **asks a user to continuously enter numbers** and **print out the running total** (the sum of all the numbers so far).

Once you get the program working, see if you can modify it so that **the program stops when the user enters a 0**.

# FizzBuzz Problem

```
Number to count to: 17
```

```
1
2
Fizz
4
Buzz
Fizz
7
8
Fizz
Buzz
11
Fizz
13
14
Fizzbuzz
16
17
```

```
Num fizzed: 4
Num buzzed: 2
Num fizzbuzzed: 1
```

In the game Fizz Buzz, players take turns counting up from one. If a player's turn lands on a number that's **divisible by 3**, **she should say fizz** instead of the number, and if it lands on a number that's **divisible by 5**, **she should say buzz** instead of the number. **If the number is both a multiple of 3 and of 5**, **she should say fizzbuzz** instead of the number.

It is an interesting problem in control flow and parameter usage. **Write a program that asks the user for an integer. The program should count up until and including n, fizzing and buzzing the correct numbers along the way. Once it's done, the program should print how many numbers were fizzed, buzzed, or fizzbuzzed along the way.**

# Closing... Thoughts, Questions, Discussion?