<Project Name>

Software Development Plan

Version <1.0>

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Revision History

|  |  |  |  |
| --- | --- | --- | --- |
| **Date** | **Version** | **Description** | **Author** |
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Software Development Plan

# 

# Introduction

[The introduction of the **Software Development Plan** provides an overview of the entire document. It includes the purpose, scope, definitions, acronyms, abbreviations, references, and overview of this **Software Development Plan**.]

## Purpose

[Specify the purpose of this **Software Development Plan**. The text below is provided as an example**.** ]

The purpose of the *Software Development Plan* is to gather all information necessary to control the project. It describes the approach to the development of the software and is the top-level plan generated and used by managers to direct the development effort.

The following people use the *Software Development Plan*:

* The **project manager** uses it to plan the project schedule and resource needs, and to track progress against the schedule.
* **Project team members** use it to understand what they need to do, when they need to do it, and what other activities they are dependent upon.

## Scope

[A brief description of the scope of this **Software Development Plan**; what Project(s) it is associated with and anything else that is affected or influenced by this document. The text below is provided as an example.]

This *Software Development Plan* describes the overall plan to be used by the <project name> project, including deployment of the product. The details of the individual iterations will be described in the Iteration Plans.  
The plans as outlined in this document are based upon the product requirements as defined in the *Vision Document*.

## Definitions, Acronyms, and Abbreviations

[This subsection provides the definitions of all terms, acronyms, and abbreviations required to properly interpret the **Software Development Plan**. This information may be provided by reference to the project’s Glossary.]

See the Project Glossary.

## References

[This subsection provides a complete list of all documents referenced elsewhere in the **Software Development Plan**. Identify each document by title, report number if applicable, date, and publishing organization. Specify the sources from which the references can be obtained. This information may be provided by reference to an appendix or to another document.

For the **Software Development Plan**, the list of referenced artifacts includes:

* Iteration Plans
* Development Case
* Vision [you may prepare a vision statement of your own: what your vision for the project is]
* Glossary
* Any other supporting plans or documentation.

## Overview

[This subsection describes what the rest of the **Software Development Plan** contains and explains how the document is organized. The text below is provided as an example.]

This *Software Development Plan* contains the following information:

Project Overview  — provides a description of the project's purpose, scope, and objectives.  It also defines the deliverables that the project is expected to deliver.

Project Organization  — describes the organizational structure of the project team.

Management Process  — explains the estimated cost and schedule, defines the major phases and milestones for the project, and describes how the project will be monitored.

Applicable Plans and Guidelines — provide an overview of the software development process, including methods, tools and techniques to be followed.

# Project Overview

## Project Purpose, Scope, and Objectives

*The purpose of the project is to develop a Boolean logic stimulator in C++ that can serve as a Boolean Expression Evaluator. The important aspect of this stimulator is to stimulate the behavior of logic circuits, which includes fundamental operations such as AND, OR, NOT, NAND and XOR. This project will help provide hands on experience in software engineering, emphasizing the development process from project planning to a fully realized project to a fully realized product. The deliverable from this project includes a very well working and functioning code in C++ which will act as a Boolean expression evaluator, project management artifacts such as project management plan, required document, design document and test cases. Also, a user manual or README file explaining how to use the program including examples of valid expressions and their expected outputs.*

## Assumptions and Constraints

The list of assumptions is- i. That everyone has knowledge about the Boolean logic.

*ii. The members of the team have enough knowledge to code in C++.*

*iii. There is enough time to iterate and test each case.*

*The list of constraints is – i. Only the team members can work on this project.*

*ii. There is also a due date where each phase should be delivered.*

## Project Deliverables

[A list of the artifacts to be created during the project, including target delivery dates. The text below is provided as an example.] Requirements, design specs, test cases, code

Deliverables for each project phase are identified in the Development Case. Deliverables are delivered towards the end of the iteration, as specified in section *4.2.4 Project Schedule*.

# *Project Management plan*

1. *Required Document*
2. *Design Document*
3. *Test cases.*
4. *C++ program that works as a Boolean Expression evaluator*
5. *User Manual*

## Evolution of the Software Development Plan

[A table of proposed versions of the **Software Development Plan**, and the criteria for the unscheduled revision and reissue of this plan. The text below is provided as an example.]

The *Software Development Plan* will be revised prior to the start of each Iteration phase.

|  |  |  |
| --- | --- | --- |
| Version | Date | Revision Criteria |
| 1.0 | Date: <dd/mmm/yy> | Initial release |
| 1.1 | Date: <dd/mmm/yy> | Add inputs from outside |
| 1.2 | Date: <dd/mmm/yy> | Make changes from testing |
| 1.3 | Date: <dd/mmm/yy> | Addition of more features |
| 1.4 | Date: <dd/mmm/yy> | To improve performance |
| 1.5 | Date: <dd/mmm/yy> | Fix bugs and final testing |
| 1.6 | Date: <dd/mmm/yy> | Final copy |

# Project Organization

## Organizational Structure

[Describe the organizational structure of the project team, including management and other review authorities.]

## External Interfaces

[Describe how the project interfaces with external groups. For each external group, identify the internal and external contact names. This should include responsibilities related to deployment and acceptance of the product.]

## Roles and Responsibilities *[the more details here, the easier your job; include contact info, availability info, expertise, …]*

[Identify the project organizational units that will be responsible for each of the disciplines, workflow details, and supporting processes. The text below is provided as an example.]

|  |  |
| --- | --- |
| **Person** | **Unified Process for EDUcation Role** |
|  |  |
|  |  |

Anyone on the project can perform [Any Role](file:///C:\process\workers\wk_any.htm) activities.

# Management Process

## Project Estimates

[Provide the estimated cost and schedule for the project, as well as the basis for those estimates, and the points and circumstances in the project when re-estimation will occur.]

## Project Plan

[This section contains the schedule and resources for the project.]Project artifact as well as iteration schedules]

### Phase Plan

[Include the following:

 a Gantt chart showing the allocation of time to the project phases (Not necessarily detailed to the activity level; this type of Gantt Chart is providing along with the Iteration Plans themselves; Provide an Overview of the project Timeline with the major miles stones]

 identify **major milestones** with their achievement criteria

Define any important release points and demos.]

[If available, refer to the related **Iteration Plan Documents** for more details]

### Iteration Objectives

[Briefly list the objectives to be accomplished for each of the iterations and Refer to the related **Iteration Plan Documents** for more details.]

### Releases

[A brief description of each software release and whether it’s demo, beta, and so on.]

### Project Schedule

[Diagrams or tables showing target dates for completion of iterations and phases, release points, demos, and other milestones.] [Limit to major project milestone, e.g., requirements, design, implementaiotn, and testing]

### Project Resourcing

 [Identify the numbers and type of staff required here, including any special skills or experience, scheduled by project phase or iteration.

List any special training project team members will require, with target dates for when this training should be completed.]

## Project Monitoring and Control

 [The following is a checklist of items to consider:

* Requirements Management: Specify the information and control mechanisms which will be collected and used for measuring, reporting, and controlling changes to the product requirements.
* Quality Control: Describe the timing and methods to be used to control the quality of the project deliverables and how to take corrective action when required. Include techniques, metrics, criteria, and procedures used for evaluation— this will include walkthroughs, inspections, and reviews. Note that this is in addition to the Test Plan, which is not enclosed in the Software Development Plan.
* Reporting and Measurement: Describe reports to be generated. Specify which metrics should be collected and why. **OR** if available, refer to the **Project Measurements and Project Measurements** document
* Risk Management: Describe the approach that will be used to identify, analyze, prioritize, monitor and mitigate risks. If available, refer to the **Risk List** document.
* Configuration Management: Describe the process by which problems and changes are submitted, reviewed, and dispositioned. Describe how project or product artifacts are to be named, marked, and numbered, including system software, plans, models, components, test software, results and data, executables, and so on. Describe retention policies, and the back-up, disaster, and recovery plans. **OR** if Available, Refer to the **Configuration Management Plan** document

The text that follows is provided as an example.]

## **Requirements Management**

The requirements for this system are captured in the Vision document. Requested changes to requirements are captured in Change Requests, and are approved as part of the Configuration Management process.

## **Quality Control**

Defects will be recorded and tracked as Change Requests, and defect metrics will be gathered (see Reporting and Measurement below).

All deliverables are required to go through the appropriate review process, as described in the Development Case. The review is required to ensure that each deliverable is of acceptable quality, using guidelines and checklists.

Any defects found during review which are not corrected prior to releasing for integration must be captured as Change Requests so that they are not forgotten.

## **Reporting and Measurement**

Updated schedule estimates, and metrics summary reports, will be generated at the end of each iteration.

The Minimal Set of Metrics, as described in the RUP Guidelines: Metrics will be gathered on a weekly basis. These include:

Earned value for completed tasks. This is used to re-estimate the schedule and budget for the remainder of the project, and/or to identify need for scope changes.

Total defects open and closed – shown as a trend graph. This is used to help estimate the effort remaining to correct defects.

Acceptance test cases passing – shown as a trend graph. This is used to demonstrate progress to stakeholders.

*Refer to the Project Measurements Document (AAA-BBB-X.Y.doc) for detailed information.*

## **Risk Management**

Risks will be identified in Inception Phase using the steps identified in the RUP for Small Projects activity “Identify and Assess Risks”. Project risk is evaluated at least once per iteration and documented in this table.

*Refer to the Risk List Document (CCC-DDD-X.Y.doc) for detailed information.*

## **Configuration Management**

Appropriate tools will be selected which provide a database of Change Requests and a controlled versioned repository of project artifacts.

All source code, test scripts, and data files are included in baselines. Documentation related to the source code is also included in the baseline, such as design documentation. All customer deliverable artifacts are included in the final baseline of the iteration, including executables.

The Change Requests are reviewed and approved by one member of the project, the Change Control Manager role.

*Refer to the Configuration Management Plan (EEE-FFF-X.Y.doc) for detailed information.*

# 

# Annexes

[Additional material of use to the reader of the **Software Development Plan**. Reference or include any project technical standards and plans which apply to this project. This typically includes the Programming Guidelines, Design Guidelines, and other process guidelines. The text that follows is provided as an example.]

The project will follow the UPEDU process.

Other applicable process plans are listed in the references section, including Programming Guidelines.