

- **Soldiers Table**
  - Solder\_ID (Primary Key)
  - Last\_Name
  - First\_Name
  - Rank (Foreign Key: Ranks.Rank)
  - Reports\_To (Foreign Key: Soldiers.Solder\_ID)
  - Unit\_ID (Foreign Key: Units.Unit\_ID)
  - Barracks\_ID (Foreign Key: Barracks.Barracks)
  - Sniper\_Rating
  - Tattoos
- **Ranks**
  - Rank (Primary Key)
- **Units Table**
  - Unit\_ID (Primary Key)
  - Battalion
  - Division (Foreign Key: Divisions.Division)
- **Divisions Table**
  - Division (Primary Key)
- **Barracks Table**
  - Barracks (Primary Key)
  - Camp (Foreign Key: Camps.Name)
- **Camps Table**
  - Name (Primary Key)