

CELESTIAL MECHANICS (Fall 2006): COMPUTER EXERCISES III

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8. Numerical integration of 2-body relative orbit

Using I and II order Taylor series

Using Runge-Kutta 4 method

8. Numerical integration of 2-body relative orbit

- Dynamical equation for two-body relative motion,

$$\ddot{\vec{R}} = -G(m_1 + m_2)\frac{\vec{R}}{r^3} = -\mu\frac{\vec{R}}{r^3}$$

- General principle: divide the second order differential equation for radius vector \vec{R} into two first order differential equations for vectors \vec{R} and \vec{V}

$$\begin{aligned}\dot{\vec{R}} &= \vec{V} \\ \dot{\vec{V}} &= \ddot{\vec{R}}\end{aligned}$$

- Choose a Cartesian coordinate system $\vec{R} = [x, y, z]$, $\vec{V} = [v_x, v_y, v_z]$
In component form: $(r = \sqrt{x^2 + y^2 + z^2})$

$$\begin{aligned}\dot{x} &= v_x \\ \dot{y} &= v_y \\ \dot{z} &= v_z \\ \dot{v}_x &= \ddot{x} = -\mu x/r^3 \\ \dot{v}_y &= \ddot{y} = -\mu y/r^3 \\ \dot{v}_z &= \ddot{z} = -\mu z/r^3\end{aligned}$$

- This is an *initial value problem (alkuarvoprobleema)*: position, velocity known at a given instant of time \Rightarrow orbit for any desired time interval.
6 initial values needed
- We next look at some simple methods for the solution of this problem: truncated Taylor expansions, Leap-frog method, RK4

A. First order truncated Taylor expansion: $f(t + \Delta t) = f(t) + f'(t)\Delta t$

- Simplest possible method of solution for any first order differential equation

i) at time $t = t_0$ the position $[x_0, y_0, z_0]$ and velocity $[(v_x)_0, (v_y)_0, (v_z)_0]$

ii) Approximation at time $t_1 = t_0 + \Delta t$:

$$\begin{array}{ll}
 x_1 = x_0 + \dot{x} \Delta t & \dot{x} = (v_x)_0 \\
 y_1 = y_0 + \dot{y} \Delta t & \dot{y} = (v_y)_0 \\
 z_1 = z_0 + \dot{z} \Delta t & \dot{z} = (v_z)_0 \\
 (v_x)_1 = (v_x)_0 + \dot{v}_x \Delta t & \dot{v}_x = \ddot{x}_0 = -\mu x_0/r_0^3 \\
 (v_y)_1 = (v_y)_0 + \dot{v}_y \Delta t & \dot{v}_y = \ddot{y}_0 = -\mu y_0/r_0^3 \\
 (v_z)_1 = (v_z)_0 + \dot{v}_z \Delta t & \dot{v}_z = \ddot{z}_0 = -\mu z_0/r_0^3
 \end{array}$$

(NOTE: derivatives evaluated at $t_0 \Rightarrow$ must use $r_0 = \sqrt{x_0^2 + y_0^2 + z_0^2}$) in velocity derivatives

iii) Repeat the step ii) for the next time steps $t_i \rightarrow t_i + \Delta t$,
until the whole desired time interval is covered

- Easy to program, extremely inaccurate

error/step proportional to $(\Delta t)^2$, at the time interval t_{tot} one needs $t_{tot}/\Delta t$ steps
 \Rightarrow (in the worst case) the total error proportional to Δt

\Rightarrow **NEVER USED!** (except in initial tests)

B. Second order Taylor expansion: $f(t + \Delta t) = f(t) + f'(t)\Delta t + \frac{1}{2}f''(t)(\Delta t)^2$

Approximation at time $t_1 = t_0 + \Delta t$:

$$\begin{aligned}x_1 &= x_0 + \dot{x} \Delta t + \frac{1}{2}\ddot{x} (\Delta t)^2 \\y_1 &= y_0 + \dot{y} \Delta t + \frac{1}{2}\ddot{y} (\Delta t)^2 \\z_1 &= z_0 + \dot{z} \Delta t + \frac{1}{2}\ddot{z} (\Delta t)^2 \\(v_x)_1 &= (v_x)_0 + \dot{v}_x \Delta t + \frac{1}{2}\ddot{v}_x (\Delta t)^2 \\(v_y)_1 &= (v_y)_0 + \dot{v}_y \Delta t + \frac{1}{2}\ddot{v}_y (\Delta t)^2 \\(v_z)_1 &= (v_z)_0 + \dot{v}_z \Delta t + \frac{1}{2}\ddot{v}_z (\Delta t)^2\end{aligned}$$

Here $\ddot{v}_x = \ddot{x}$, $\ddot{v}_y = \ddot{y}$ and $\ddot{v}_z = \ddot{z}$.

- How to construct $\ddot{\vec{R}}_0 \equiv [\ddot{x}_0, \ddot{y}_0, \ddot{z}_0]$?

Obtain $\ddot{\vec{R}}$ by differentiating $-\mu\vec{R}/r^3 \Rightarrow$

$$\ddot{\vec{R}} = d/dt (\dot{\vec{R}}) = -\mu \frac{\dot{\vec{R}}r^3 - 3r^2\dot{r}\vec{R}}{r^6} = -\mu/r^3 \left(\dot{\vec{R}} - 3\frac{(\vec{R} \cdot \dot{\vec{R}})\vec{R}}{r^2} \right),$$

\dot{r} is calculated using the formula $r^2 = \vec{R} \cdot \vec{R} \Rightarrow d(r^2)/dt = 2r\dot{r} \equiv 2\vec{R} \cdot \dot{\vec{R}}$

- In the component form

$$\begin{aligned}\ddot{x} &= -\mu/r^3 \left(v_x - 3\frac{(\vec{R} \cdot \dot{\vec{R}})}{r^2}x \right) & \vec{R} \cdot \dot{\vec{R}} &= xv_x + yv_y + zv_z \\ \ddot{y} &= -\mu/r^3 \left(v_y - 3\frac{(\vec{R} \cdot \dot{\vec{R}})}{r^2}y \right) & r &= \sqrt{x^2 + y^2 + z^2} \\ \ddot{z} &= -\mu/r^3 \left(v_z - 3\frac{(\vec{R} \cdot \dot{\vec{R}})}{r^2}z \right)\end{aligned}$$

- The error/step is proportional to $(\Delta t)^3$ (worst case total error proportional to $(\Delta t)^2$)
 \Rightarrow allows longer steps than the first order Taylor expansion, still not very good

C. Higher order Taylor expansions: $f(t + \Delta t) = f(t) + \sum \frac{1}{k!} f^{(k)}(t) (\Delta t)^k$

- In practice the II order method is far too inaccurate
 \Rightarrow higher order methods (e.g. 8th order etc.)
- Calculation of higher order derivatives of $\ddot{\vec{R}}$ gets rapidly very cumbersome
 \Rightarrow tabulated f and g series:

$$\vec{R}(\tau) = f(\tau, \vec{R}_0, \vec{R}'_0) \vec{R}_0 + g(\tau, \vec{R}_0, \vec{R}'_0) \vec{R}'_0$$

$$\vec{V}(\tau) = \dot{f}(\tau, \vec{R}_0, \vec{R}'_0) \vec{R}_0 + \dot{g}(\tau, \vec{R}_0, \vec{R}'_0) \vec{R}'_0$$

where

$$\tau \equiv \sqrt{\mu}(t - t_0) \text{ and}$$

' denotes differentiation with respect to normalized time ($d/dt = (d/d\tau)(d\tau/dt) = \sqrt{\mu} d/d\tau$)

$$f = 1 - \frac{1}{2}\tau^2 r_0^{-3} + \frac{1}{2}\tau^3 r_0^{-4} r_0' \dots$$

$$g = \tau - \frac{1}{6}\tau^3 r_0^{-3} \dots$$

(here truncated with the accuracy that corresponds to II order Taylor expansion)

D 'TIME-CENTERED LEAPFROG'

- A method sometimes used in N-body simulations: the accuracy corresponds to second degree Taylor expansion, but the method does not require the calculation of $\ddot{\vec{R}} = \dot{\vec{F}}$
- The positions and velocities are approximated with formulas which are symmetric with respect to time (*time-centered*)

For example, the x component (y and z are treated in a similar manner)

$$\begin{aligned}v_x(t + \Delta t/2) &= v_x(t - \Delta t/2) + f_x(t)\Delta t \\x(t + \Delta t) &= x(t) + v_x(t + \Delta t/2)\Delta t\end{aligned}$$

It is easy to see that the accuracy corresponds to II degree Taylor:
write the Taylor expansions

$$\begin{aligned}v_x(t + \Delta t/2) &= v_x(t) + f_x(t)\Delta t/2 + \frac{1}{2}\dot{f}_x(t)(\Delta t/2)^2 \\v_x(t - \Delta t/2) &= v_x(t) - f_x(t)\Delta t/2 + \frac{1}{2}\dot{f}_x(t)(\Delta t/2)^2\end{aligned}$$

subtract the latter from the first \Rightarrow

$$v_x(t + \Delta t/2) - v_x(t - \Delta t/2) = f_x(t)\Delta t + \dots \Delta t^3$$

leads to leapfrog formula, with an error term proportional to Δt^3

Same accuracy holds for the position vector components

E. Fourth order Runge-Kutta method (RK4)

- A method accurate to $(\Delta t)^4$, without the need to calculate explicitly the higher order derivatives of force.
- The accuracy is achieved by evaluating the forces in 4 different intermediate steps.
- Assume that $dx/dt = f(t, x)$, then

$$x(t + \Delta t) = x(t) + \frac{\Delta t}{6}(k_1 + 2k_2 + 2k_3 + k_4) \text{ where}$$

$$k_1 = f(t, x(t))$$

$$k_2 = f(t + \frac{\Delta t}{2}, x(t) + \frac{\Delta t}{2}k_1)$$

$$k_3 = f(t + \frac{\Delta t}{2}, x(t) + \frac{\Delta t}{2}k_2)$$

$$k_4 = f(t + \Delta t, x(t) + \Delta tk_3)$$

In practice most programming packages have subroutines for the above steps

- IDL contains a library-routine RK4: to use it one needs to
 - collect the components of \vec{R} and \vec{V} into a single variable to be integrated, say, $yy = [x, y, z, vx, vy, vz]$
 - make a loop over time steps, calling RK4 at each step for updating the variable yy
 - provide a function routine for returning the derivatives of yy

variable $yy=[x,y,z,vx,vy,vz]$ integrated over the step dt
 $func(time,yy)$ returns the derivate of yy ($=[dx/dt,dy/dt,dz/dt,d(vx)/dt,d(vy)/dt, d(vz)/dt]$)

```
time=0.  
for i=0,n do begin  
  dydx=func(time,yy)  
  res=rk4(yy,dydx,time,dt,'func',/double)  
  time=time+dt  
  yy=res  
endfor
```

```
function func,t,yy  
  x=yy(0) & y=yy(1) & z=yy(2) & vx=yy(3) & vy=yy(4) & vz=yy(5)  
  ...  
  dydx=yy*0.  
  dydx(0)= ...  
return,dydx  
  
end
```

WHAT TO DO?

- Make a program to numerically integrate the 2-body relative motion. Also compare to analytical solution, and check the conservation of energy and angular momentum.

- Analytical solution: Choose values for the orbital elements: a, ϵ, t_0 . Also, set the units by choosing $\mu = G(m_1 + m_2) = 1$. The orbital period $P = 2\pi\sqrt{a^3/\mu}$ (therefore if $\mu = 1 \Rightarrow P = 2\pi$ at the unit distance)

Solve Kepler's equation t :

$$M = 2\pi \frac{t-t_0}{P}$$

$$M = E - \epsilon \sin E$$

Position and velocity ($b = a\sqrt{1-\epsilon^2}$)

$$x = a(\cos E - \epsilon)$$

$$y = b \sin E$$

$$z = 0$$

$$v_x = -a \sin E \sqrt{\mu/a^3} (1 - \epsilon \cos E)^{-1}$$

$$v_y = b \cos E \sqrt{\mu/a^3} (1 - \epsilon \cos E)^{-1}$$

$$v_z = 0$$

$$\text{At } t = t_0 \Rightarrow M = 0, E = 0 \Rightarrow [x_0, y_0, 0], [v_{x0}, v_{y0}, 0]$$

- Numerical solution:

Integrate the orbit numerically for times $t = t_0 + i \Delta t$, $i = 0, 1, 2, \dots$

Use the analytical solution for the calculation of initial values.

Compare to analytical solution evaluated for the same times

Check the energy and angular momentum

$$h = \frac{1}{2}v^2 - \mu/r$$

$$|\vec{k}| = (\vec{R} \times \vec{V})_z = xv_y - yv_x$$

- Compare I and II order Taylor expansions, RK4, using different time steps (for example $\Delta t = 0.1, 0.01, 0.001$ orbital periods).