

STELLAR DYNAMICS (SPRING 2014)

COMPUTER EXERCISES: Plummer-sphere

(Heikki Salo 04.05.2010 / 25.03.2014)

- Create particle positions and velocities from the Plummer-sphere distribution function.
- Check that the created N-body model is an equilibrium solutions, via integrations with Hernquist's TREECODE.

1. Plummer-sphere

- Plummer-sphere density distribution is (b = core radius, M is the total mass)

$$\rho(r) = \frac{3M}{4\pi b^3} \left(1 + \frac{r^2}{b^2}\right)^{-5/2}$$

This density distribution, with the associated velocity distribution, provides one *equilibrium solution* to

- 1) the collisionless time-independent Boltzman equation

$$\left(\vec{v} \cdot \frac{\partial}{\partial \vec{r}} - \vec{\nabla} \Phi \cdot \frac{\partial}{\partial \vec{v}}\right) f(\vec{r}, \vec{v}) = 0$$

- 2) combined with Poisson equation

$$\nabla^2 \Phi(\vec{r}) = 4\pi G \rho(\vec{r}) = 4\pi G \int_{\text{velocity space}} f(\vec{r}, \vec{v}) d^3 \vec{v}$$

The solution is obtained by assuming a phase-space density distribution

$$f(\epsilon) = \begin{cases} F \epsilon^{7/2} & \text{if } \epsilon > 0 \\ 0 & \text{if } \epsilon \leq 0 \end{cases}$$

where ϵ denotes the relative energy ($\epsilon = -\Phi - \frac{1}{2}v^2 + \Phi_0$), and F is a normalization constant. (Since f is a function of energy, and energy is a constant of motion in the time-independent case \Rightarrow this f is also a solution of Boltzman equation. Fulfilling Poisson's equation is a bit trickier.)

- The goal of this exercise is to create $N = 10^4$ position and velocity vectors drawn from the above distribution function.

The results will be checked with a fully self-gravitating N-body simulation: if the created coordinates are correctly calculated \Rightarrow the system will retain its density and velocity distribution constant during the evolution of the system.

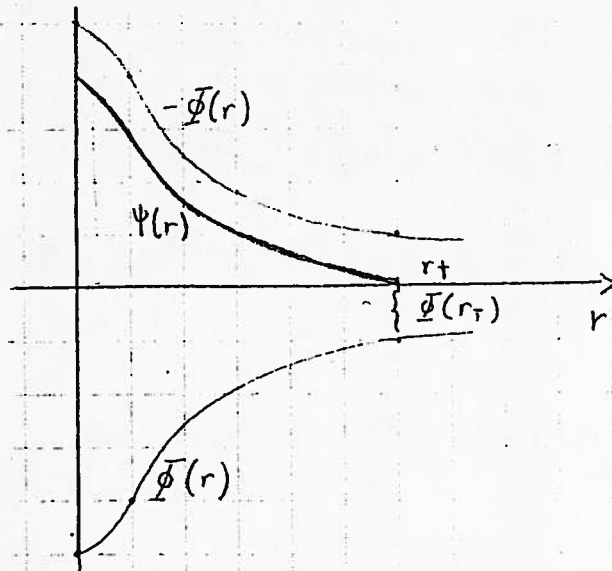
2. Background:

Relative potential, relative energy

Assume: Gravity potential $\Phi(r)$

Relative potential is defined by $\Psi(r) = -[\Phi(r) - \Phi(r_{\text{trunc}})]$, so that $\Psi(r_{\text{trunc}}) = 0$

Usually one denotes $\Phi_0 \equiv \Phi(r_{\text{trunc}})$



$$\boxed{\Psi = -\Phi + \Phi_0} \quad \text{relative potential}$$

$$\boxed{\epsilon = -E + \Phi_0 = \Psi - \frac{1}{2}v^2} \quad \text{relative energy}$$

- The choice $f = 0$ for $\epsilon \leq 0$ corresponds to the maximum extent of the system $r < r_{\text{trunc}}$ ('tidal radius')
At each distance $v^2 < v_{\text{max}}^2 = 2\Psi$
 $\Rightarrow v_{\text{max}} = 0$ when $\Psi = 0$ at $r = r_{\text{trunc}}$.
- A system with an infinite extent: $\Phi_0 = \lim_{r \rightarrow \infty} \Phi(r) = 0$
(in realistic case where $\rho(r)$ drops faster than $1/r^2$)

Phase-space density distribution $f = f(\epsilon)$

- Use spherical coordinates $r, \phi, \theta, v_r, v_\phi, v_\theta$

$$f = f(\epsilon) = f\left(\Psi - \frac{1}{2}[v_r^2 + v_\phi^2 + v_\theta^2]\right)$$

\Rightarrow isotropic velocity distribution

$$\langle v_r^2 \rangle = \int f(r, v_r, v_\phi, v_\theta) v_r^2 dv_r dv_\phi dv_\theta = \langle v_\phi^2 \rangle = \langle v_\theta^2 \rangle$$

- Isotropic velocity distribution \Rightarrow

$$\int_{\text{velocity space}} f(\vec{v}) d^3\vec{v} = \int_0^\infty f(v) 4\pi v^2 dv \quad \text{where } v = |\vec{v}|$$

- Spherically symmetric density distribution \Rightarrow

$$\nabla^2 \Phi(r) = \frac{1}{r^2} \frac{\partial}{\partial r} \left(r^2 \frac{\partial \Phi(r)}{\partial r} \right)$$

- Since $\Psi = -\Phi + \Phi_0$, it satisfies Poisson equation in the form (note minus sign)

$$\nabla^2 \Psi(r) = -4\pi G\rho$$

Derivation of Plummer-solution

- Assume

$$f(\epsilon) = \begin{cases} F \epsilon^{7/2} & \text{if } \epsilon > 0 \\ 0 & \text{if } \epsilon \leq 0 \end{cases}$$

$$\begin{aligned} \rho(r) &= \int f(r, \vec{v}) d^3\vec{v} = 4\pi \int_0^\infty f\left(\Psi - \frac{1}{2}v^2\right) v^2 dv \\ &= 4\pi F \int_0^{\sqrt{2\Psi(r)}} \left[\Psi(r) - \frac{1}{2}v^2 \right]^{\frac{7}{2}} v^2 dv \end{aligned} \quad (1)$$

Insert: $v^2 = 2\Psi(r) \cos^2 \theta$ (Note: this θ is just an auxillary variable, not the spherical coordinate used below!)

$$\Rightarrow v dv = -2\Psi \cos \theta \sin \theta d\theta \quad \text{Limits: } v = 0 \rightarrow \theta = \pi/2$$

$$\Rightarrow dv = -\sqrt{2\Psi} \sin \theta d\theta \quad v = \sqrt{2\Psi} \rightarrow \theta = 0$$

Substitution \Rightarrow

$$\begin{aligned}\rho(r) &= 4\pi F \int_{\pi/2}^0 \underbrace{\Psi^{7/2} \sin^7 \theta}_f \underbrace{2\Psi \cos^2 \theta}_{v^2} \underbrace{(-\sqrt{2\Psi}) \sin \theta d\theta}_{dv} \\ &= 4\pi F \Psi^5 2^{3/2} \int_0^{\pi/2} (\sin^8 \theta - \sin^{10} \theta) d\theta \\ &= c_5 \Psi^5\end{aligned}$$

where $c_5 = \frac{2\pi^{3/2}(5-3/2)!}{5!} F \approx 1.5266F$ (BT Eq. 4-107b)

• Insert ρ into Poisson equation:

$$\frac{1}{r^2} \frac{\partial}{\partial r} \left(r^2 \frac{\partial \Psi(r)}{\partial r} \right) = -4\pi G c_5 \Psi^5$$

(a special case of *Lane-Emden equation*)

Trial solution $\Psi = A(1 + r^2/b^2)^{-1/2}$, with A and b constants \Rightarrow

$$\begin{aligned}\frac{\partial \Psi(r)}{\partial r} &= A 2r/b^2 (-1/2)(1 + r^2/b^2)^{-3/2} \\ r^2 \frac{\partial \Psi(r)}{\partial r} &= -Ar^3/b^2 (1 + r^2/b^2)^{-3/2} \\ \frac{\partial}{\partial r} \left(r^2 \frac{\partial \Psi(r)}{\partial r} \right) &= -A \left[3r^2/b^2 (1 + r^2/b^2)^{-3/2} - (3/2) r^3/b^2 2r/b^2 (1 + r^2/b^2)^{-5/2} \right] \\ &= -A \left[3r^2/b^2 + 3r^4/b^4 - 3r^4/b^4 \right] (1 + r^2/b^2)^{-5/2}\end{aligned}$$

Left-hand side: $\frac{1}{r^2} \frac{\partial}{\partial r} \left(r^2 \frac{\partial \Psi(r)}{\partial r} \right) = \frac{-3A}{b^2} (1 + r^2/b^2)^{-5/2}$

Right-hand side $-4\pi G c_5 \Psi^5 = -4\pi G c_5 A^5 (1 + r^2/b^2)^{-5/2}$

Fulfilled if $\frac{-3A}{b^2} = -4\pi G c_5 A^5$

$$\Rightarrow \boxed{\rho = c_5 \Psi^5 = c_5 A^5 (1 + r^2/b^2)^{-5/2}} = \text{Plummer sphere}$$

constants determined by the total mass $M \Rightarrow \dots A = GM/b$

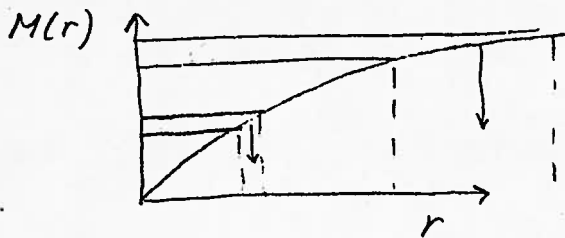
3. Create positions and velocities:

3.1. Radial distribution

- We want to represent each mass increment ΔM with a similar number of particles

$$\rho = C(1 + r^2/b^2)^{-5/2} \quad C = \text{constant}$$

$$dM(r) = \rho(r) 4\pi r^2 dr \quad \text{mass increment corresponding to radius increment}$$



Standard solution in terms of uniformly distributed random numbers

$$\frac{\int_0^r dM}{\int_0^\infty dM} = \text{rnd}(0, 1) \quad \rightarrow \text{solve for } r$$

Denote $s_1 \sim \text{rnd}(0, 1) \Rightarrow$ we have for the corresponding r_i

$$\frac{\int_0^{r_i} (1 + r^2/b^2)^{-5/2} r^2 dr}{\int_0^\infty (1 + r^2/b^2)^{-5/2} r^2 dr} = s_1$$

Solve $\int (1 + r^2/b^2)^{-5/2} r^2 dr$ [insert $t^2 = r^2/b^2$]

$$= b^3 \int (1 + t^2)^{-5/2} t^2 dt$$

$$= \frac{b^3}{3} \frac{t^3}{(1+t^2)^{3/2}}$$

Denote $t_i = r_i/b \Rightarrow$

$$\frac{\int_0^{r_i} (1 + r^2/b^2)^{-5/2} r^2 dr}{\int_0^\infty (1 + r^2/b^2)^{-5/2} r^2 dr} = \frac{\frac{b^3}{3} \left(\frac{t_i^3}{(1+t_i^2)^{3/2}} - 0 \right)}{\frac{b^3}{3} (1 - 0)} = s_1$$

$$\Rightarrow t_i^3 = s_1 (1 + t_i^2)^{3/2}$$

$$\Rightarrow t_i^2 = s_1^{2/3} (1 + t_i^2)$$

$$\Rightarrow t_i^2 (1 - s_1^{2/3}) = s_1^{2/3}$$

\Rightarrow Length of the radius vector determined from

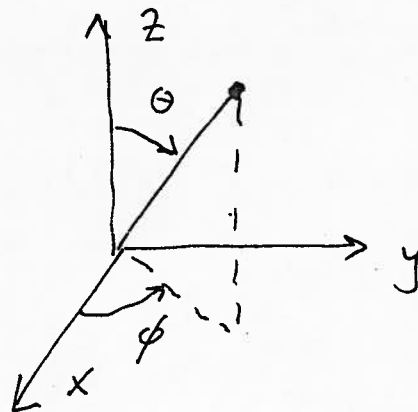
$$r_i = b t_i = b \sqrt{\frac{s_1^{2/3}}{(1 - s_1^{2/3})}}$$

• Components of the radius vector:

$$x = r \sin \theta_r \cos \phi_r$$

$$y = r \sin \theta_r \sin \phi_r$$

$$z = r \cos \theta_r$$



Spherical symmetry \Rightarrow directions of radius vectors random

ϕ_r uniformly distributed between $[0, 2\pi]$

$$\Rightarrow (\phi_r)_i = 2\pi s_2$$

$\cos \theta_r$ uniformly distributed between $[-1, 1]$

$$\Rightarrow (\cos \theta_r)_i = 2s_3 - 1$$

3.1. Velocity distribution

- Speeds $v_i = |\vec{v}_i|$ created from the distribution function

For a particle with a distance r_i we have

$$f(r_i, v) = F(\Psi_i - \frac{1}{2}v^2)^{7/2}$$

where Ψ_i is the relative potential corresponding to distance r_i

$$\Psi_i = GM/b (1 + r_i^2/b^2)^{-1/2}$$

Maximum velocity at distance r_i determined by $v_{max} = \sqrt{2\Psi_i}$

The same standard procedure to create v_i as was used for radial distances

Number of particles in the interval $[v, dv]$ equals $f(v)4\pi v^2 dv \Rightarrow$

$$\frac{\int_0^{v_i} f 4\pi v^2 dv}{\int_0^{v_{max}} f 4\pi v^2 dv} = s_4 \sim \text{rnd}(0, 1)$$

The integral $\int_0^{v_i} f 4\pi v^2 dv$ was already solved

$$\begin{aligned} &= 4\pi F \int_0^{v_i} [\Psi_i - \frac{1}{2}v^2]^{\frac{7}{2}} v^2 dv \\ &= 4\pi F \Psi_i^5 2^{3/2} \int_{\theta_i}^{\pi/2} (\sin^8 \theta - \sin^{10} \theta) d\theta \\ &\text{where } v_i^2 = 2\Psi_i \cos^2 \theta_i \end{aligned}$$

Therefore,

$$\frac{\int_0^{v_i} f 4\pi v^2 dv}{\int_0^{v_{max}} f 4\pi v^2 dv} = \frac{\int_{\theta_i}^{\pi/2} (\sin^8 \theta - \sin^{10} \theta) d\theta}{\int_0^{\pi/2} (\sin^8 \theta - \sin^{10} \theta) d\theta} = s_4 \quad (\dots \rightarrow \theta_i \rightarrow v_i)$$

- It is possible to calculate the integral analytically (yields $\sin 2\theta, \sin 4\theta, \dots$ terms).

But: not possible to invert it to give θ_i explicitly in terms of s_4 .

This has to be done iteratively.

\Rightarrow Easiest to tabulate the integral itself, and invert the equation using these tabulated values

Denote

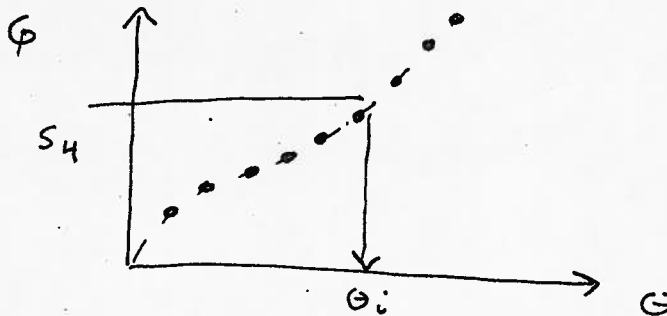
$$G(\theta) = \frac{\int_{\theta_i}^{\pi/2} (\sin^8 \theta - \sin^{10} \theta) d\theta}{\int_0^{\pi/2} (\sin^8 \theta - \sin^{10} \theta) d\theta}$$

this function is monotonically decreasing in the interval $[0, \pi/2]$, with

$$G(0) = 1$$

$$G(\pi/2) = 0$$

Tabulate $G(\theta)$ [for example using spacing $0.01\pi/2$]



Choose s_4 , find the nearest G values from the table

(Higher accuracy; interpolate between two values).

$\Rightarrow v_i$ corresponding to random number s_4

- Components of velocity vector

$$v_x = v \sin \theta_v \cos \phi_v$$

$$v_y = v \sin \theta_v \sin \phi_v$$

$$v_z = v \cos \theta_v$$

Isotropic distribution \Rightarrow directions of velocity vectors random

ϕ_v uniformly distributed between $[0, 2\pi]$

$$\Rightarrow (\phi_v)_i = 2\pi s_5$$

$\cos \theta_v$ uniformly distributed between $[-1, 1]$

$$\Rightarrow (\cos \theta_v)_i = 2s_6 - 1$$

4. WHAT TO DO:

- Choose the number of particles N and the value of the core radius b
- Create N particle positions, using random numbers

$$r_i = b \sqrt{\frac{s_1^{2/3}}{(1-s_1^{2/3})}}$$

$$\phi_i = 2\pi s_2$$

$$\cos \theta_i = 2s_3 - 1$$

$$\Rightarrow \vec{r} = [r \sin \theta \cos \phi, r \sin \theta \sin \phi, r \cos \theta]$$

In IDL: `randomu` function gives uniform random numbers between $[0, 1]$

Note: s_1, s_2, s_3 different for each particle

- Check the particle positions:
 - by plotting the $x - y$, $x - z$ projections
 - by plotting the radial density distribution

(tabulate the number of r_i 's in different bins; use `histo_f`)

- Create the velocity vector for each particle, using random numbers

First tabulate the function (needs to be just once)

$$G(\theta) = \frac{\int_{\theta_i}^{\pi/2} (\sin^8 \theta - \sin^{10} \theta) d\theta}{\int_0^{\pi/2} (\sin^8 \theta - \sin^{10} \theta) d\theta}$$

For each particle, choose a random number s_4 and solve $G(\theta) = s_4$

(in practice: find the value θ_i for which $G(\theta_i) - s$ is the smallest).

find the values $\Psi_i = GM/b (1 + r_i^2/b^2)^{-1/2}$ for the particle

$$\Rightarrow v_i = \sqrt{2\Psi_i} \cos(\theta_i) \quad \text{gravitational constant}$$

Isotropic direction of velocity

$$(\phi_v)_i = 2\pi s_5$$

$$(\cos \theta_v)_i = 2s_6 - 1$$

$$\Rightarrow \vec{v} = [v \sin \theta_v \cos \phi_v, v \sin \theta_v \sin \phi_v, v \cos \theta_v]$$

- Check the velocity distribution:

Plot $G(\theta)$ against $\cos \theta = v/v_{max}$ = fractional number of particles in the velocity interval $[v, v + dv]$

