Follow the principles below to be successful and efficient in proceeding with tasks:

- 1. Always pass your best code, refactor anything you consider worth it and, again, pass your best code.
- 2. There shouldn't be uncommitted code when a mentor accepts your task.
- 3. Your committed code should always work, so please don't get into situations when mentor pulls your code and receives build errors / runtime exceptions.
- 4. The first thing you have to study when you start coding is debugging. If you use Visual Studio/Rider then setting up a debugger is not an issue. If you use VS Code or anything else without debugger+runtime by default, please spend some time and set up a comfortable environment to work with.
- 5. Use Git during your development, it helps you to execute tasks partially, commit every small piece you've done: You implemented a new class/service/repository/controller? Do the commit! Rewrote mapping, added helper, reworked DI configuration? Do the commit!
- 6. https://docs.microsoft.com/en-us/dotnet/ is the best documentation for .NET you'll ever find.
- 7. Consider testing and fixes when estimating your task. Let's say the task deadline is 6-8 days. This means that your first working solution should be ready not later than on 4-5th day and you should set aside some time for correction and submission of the task. Please plan your time wisely and don't wait until the last:)
- 8. https://dotnet.microsoft.com/en-us/download/dotnet/7.0 is the latest SDK version, please use it!