## **Objective:**

Learn how to use EF Core to aggregate over databases. Practice LINQ as part of work with EF.

### **Theory:**

- https://docs.microsoft.com/en-us/ef/core/querying/
- https://docs.microsoft.com/en-us/ef/core/change-tracking/
- https://docs.microsoft.com/en-us/ef/core/change-tracking/explicit-tracking
- https://www.entityframeworktutorial.net/efcore/entity-framework-core.aspx
- https://stackoverflow.com/questions/54274166/how-does
  -ef-core-modified-entity-state-behave

#### Task:

**Deadline:** 3-4 days

### Requirements:

- Build queries on top of your code-first console application.
- Implement the same 5 queries from stage 3.3 but querying DB with EF Core. Ignore view table requirement for last function.
- All queries should be executed in two mods: Lazy loading and Eager loading. Be ready to show generated by EF sql script and explain the difference.
- Execute one update request with disconnected scenario using Explicit Tracking and Entity State update.
- No need to create a menu, you can call them all on startup with hardcoded arguments.

Starting from now we use our code-first project as a basis for all future work. Later it will be converted to a web application that we will improve on each stage.

# Answer all of these questions to be prepared:

- 1. What are different approaches to load related data in EF Core? What are the use-cases for all of them?
- 2. What is client vs server evaluation? What are the common cases when EF performs evaluations on the client side and what problems can client evaluation bring?
- 3. What are tracking and no-tracking queries? What is the reason behind tracking queries? What are the use-cases not to track entities? How to track entities explicitly from code?
- 4. What is the N+1 query problem and how would you solve it?
- 5. What is the "Cartesian Explosion" problem and how would you solve it?
- 6. Why would you need to declare your navigation properties as virtual? What is the technical explanation behind this?
- 7. What are connected and disconnected scenarios? What is the use-case for disconnected scenarios and how to work with it properly?