```
SudokuReader.java
 1package edu.ics211.h09;
 3import java.io.FileInputStream;
 6
 7 / * *
 8 * Represents a SudokuReader.
 9 * Reads <u>sudoku</u> puzzles from text files into 2D java <u>int</u> arrays.
10 * @author Billy Troy Wooton
11 *
12 */
13 public class SudokuReader {
14
15
16
     * Takes in the name of a text file containing a sudoku puzzle, of arbitrary dimension.
    * Reads the contents of the file and returns the puzzle as a 2D array.
17
     * Works with any <u>sudoku</u> puzzle, of n x n dimension.
18
19
     * @param filename The name of the file containing the puzzle to be read.
20
     * @param dimension The dimension of the width/height of the sudoku puzzle being read.
21
     * @return A 2D array of int containing the sudoku puzzle.
22
23
    public static int[][] readSudoku(String filename, int dimension) {
24
25
        Scanner scan = new Scanner(new FileInputStream(filename));
26
27
        int[][] sudoku = new int[dimension][];
28
29
        for (int i = 0; i < sudoku.length; i++) {</pre>
30
          sudoku[i] = new int[dimension];
31
32
33
        int row = 0;
34
        int col = 0;
35
        while (scan.hasNext()) {
36
37
          String nextLine = scan.nextLine();
38
          String[] tokens = nextLine.split("\\s+");
39
40
          for (String token : tokens) {
            if (token.equals("*")) {
41
42
               sudoku[row][col] = -1;
43
            } else if (Character.isDigit(token.charAt(0))) {
44
                 sudoku[row][col] = Integer.parseInt(token) - 1;
45
46
               } catch (NumberFormatException e) {
47
                 e.printStackTrace();
48
               }
49
            }
50
51
            col += 1;
52
53
            if (col == dimension) {
54
               row += 1;
55
               col = 0;
56
            }
57
          }
58
```

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scan.close();

return sudoku;

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