Assignment 5

1. Work out a highly detailed wireframe by the pages/screens of your service for the main scenario using Figma.
2. The main interface states and transitions should be represented. The remaining pages of the application can be sketched with stubs to understand the entire information architecture.
3. Add interactions in Figma at least a minimum level to test navigation with the interactive prototype. If something is clickable, add a link to the next page.

Interactive Prototype

https://www.figma.com/design/TiLnZkiOW60b7ugr3jpV0R/Language-app-prototype?node-id=0-1&t=2TSHW6avT3p4LRIw-1