Unit 4 Lecture 4: Boosting

November 8, 2022

Today, we will learn how to train and tune boosting models using the gbm package.

First, let's load some libraries:

```
library(gbm)
library(tidyverse)
```

Boosting models for regression

Like last time, we will be using the hitters data, splitting into training and testing:

```
hitters_data <- read_csv("hitters-data.csv")

# gbm expects character features to be coded as factors
hitters_data <- hitters_data %>%
    mutate_at(c("League", "Division", "NewLeague"), as.factor)

set.seed(1) # set seed for reproducibility
train_samples <- sample(1:nrow(hitters_data), round(0.8 * nrow(hitters_data)))
hitters_train <- hitters_data %>% filter(row_number() %in% train_samples)
hitters_test <- hitters_data %>% filter(!(row_number() %in% train_samples))
```

Training a gradient boosting model

Arguments:

- distribution: "gaussian" for continuous responses; "bernoulli" for binary responses
- n.trees: maximum number of trees to try; defaults to 100 but this is normally not enough trees
- interaction.depth: interaction depth; defaults to 1
- shrinkage: shrinkage parameter lambda: defaults to 0.1
- bag.fraction: subsampling fraction pi; defaults to 0.5
- cv.folds: number of CV folds to use; defaults to 0 (i.e. no CV) but we prefer 5
- train.fraction: fraction of data to use as training; rest used as validation set; we leave at default of 1
- n.cores: how many parallel processors to use for CV; we set to 1

```
# read more about the inputs and outputs, bells and whistles of gbm
?gbm
```

Training the model:

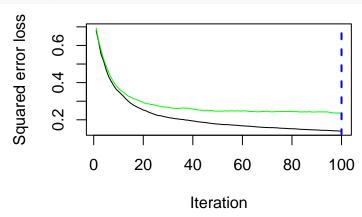
```
set.seed(1)
gbm_fit <- gbm(Salary ~ .,
    distribution = "gaussian",
    n.trees = 100,
    interaction.depth = 1,
    shrinkage = 0.1,
    cv.folds = 5,</pre>
```

```
n.cores = 1,
  data = hitters_train
)

## CV: 1
## CV: 2
## CV: 3
## CV: 4
## CV: 5
```

We can visualize the CV error using gbm.perf, which both makes a plot and outputs the optimal number of trees:

```
opt_num_trees <- gbm.perf(gbm_fit)</pre>
```



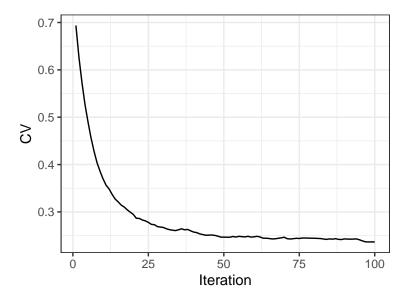
opt_num_trees

[1] 100

The green curve is the CV error; the black curve is the training error. The dashed blue line indicates the minimum of the CV error.

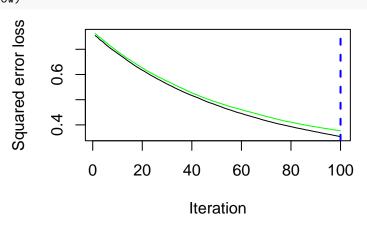
Note that ${\tt gbm_fit\$cv.error}$ also contains the CV errors, so these can be plotted manually as well:

```
ntrees <- 100
tibble(Iteration = 1:ntrees, CV = gbm_fit$cv.error) %>%
   ggplot(aes(x = Iteration, y = CV)) +
   geom_line() +
   theme_bw()
```



We want to make sure there are enough trees that the CV curve has reached its minimum. For example, suppose we had chosen a smaller shrinkage parameter, e.g. 0.01:

```
set.seed(1)
gbm_fit_slow <- gbm(Salary ~ .,</pre>
  distribution = "gaussian",
  n.trees = 100,
  interaction.depth = 1,
  shrinkage = 0.01,
  cv.folds = 5,
  n.cores = 1,
  data = hitters_train
)
## CV: 1
## CV: 2
## CV: 3
## CV: 4
## CV: 5
gbm.perf(gbm_fit_slow)
```



[1] 100

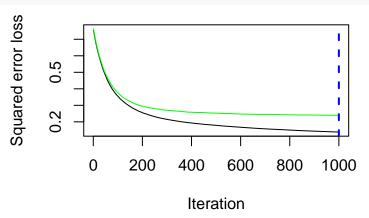
We see that 100 is not enough trees for lambda = 0.01. In this case, we would need to increase the number of

```
trees:
```

```
set.seed(1)
gbm_fit_slow <- gbm(Salary ~ .,
    distribution = "gaussian",
    n.trees = 1000,
    interaction.depth = 1,
    shrinkage = 0.01,
    cv.folds = 5,
    n.cores = 1,
    data = hitters_train
)</pre>
## CV: 1
```

```
## CV: 1
## CV: 2
## CV: 3
## CV: 4
## CV: 5
```

gbm.perf(gbm_fit_slow)



[1] 1000

Tuning the interaction depth

The quick way to tune the interaction depth is to try out a few different values:

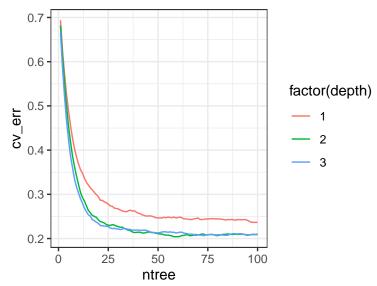
```
set.seed(1)
gbm_fit_1 <- gbm(Salary ~ .,
    distribution = "gaussian",
    n.trees = 100,
    interaction.depth = 1,
    shrinkage = 0.1,
    cv.folds = 5,
    n.cores = 1,
    data = hitters_train
)</pre>
## CV: 1
```

CV: 2 ## CV: 3 ## CV: 4 ## CV: 5

```
gbm_fit_2 <- gbm(Salary ~ .,</pre>
 distribution = "gaussian",
 n.trees = 100,
 interaction.depth = 2,
 shrinkage = 0.1,
 cv.folds = 5,
 n.cores = 1,
  data = hitters_train
## CV: 1
## CV: 2
## CV: 3
## CV: 4
## CV: 5
gbm_fit_3 <- gbm(Salary ~ .,</pre>
 distribution = "gaussian",
 n.trees = 100,
 interaction.depth = 3,
 shrinkage = 0.1,
 cv.folds = 5,
 n.cores = 1,
 data = hitters_train
## CV: 1
## CV: 2
## CV: 3
## CV: 4
## CV: 5
We can extract the CV errors from each of these objects by using the cv.error field:
ntrees <- 100
cv_errors <- bind_rows(</pre>
 tibble(ntree = 1:ntrees, cv_err = gbm_fit_1$cv.error, depth = 1),
 tibble(ntree = 1:ntrees, cv_err = gbm_fit_2$cv.error, depth = 2),
  tibble(ntree = 1:ntrees, cv_err = gbm_fit_3$cv.error, depth = 3)
cv_errors
## # A tibble: 300 x 3
##
     ntree cv_err depth
##
      <int> <dbl> <dbl>
## 1
         1 0.694
                       1
## 2
         2 0.627
        3 0.574
## 3
                       1
        4 0.527
## 4
## 5
        5 0.490
                       1
## 6
        6 0.457
                       1
## 7
         7 0.428
                       1
## 8
         8 0.404
                       1
## 9
        9 0.386
                       1
## 10
         10 0.370
## # ... with 290 more rows
```

We can then plot these as follows:

```
cv_errors %>%
  ggplot(aes(x = ntree, y = cv_err, colour = factor(depth))) +
  geom_line() +
  theme_bw()
```



Which value of interaction.depth seems to work the best here?

Let's save the optimal model and optimal number of trees (note plot.it = FALSE in gbm.perf to extract the optimal number of trees without making the CV plot again):

```
gbm_fit_optimal <- gbm_fit_3
optimal_num_trees <- gbm.perf(gbm_fit_3, plot.it = FALSE)
optimal_num_trees</pre>
```

[1] 73

Model interpretation

Let's now interpret our tuned model. To get the variable importance measures, we use summary, specifying the number of trees via the n.trees argument:

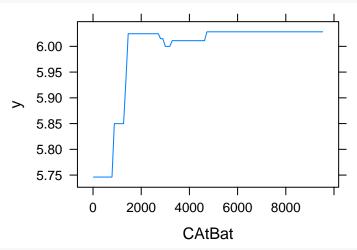
```
summary(gbm_fit_optimal, n.trees = optimal_num_trees, plotit = FALSE)
```

```
##
                   var
                          rel.inf
## CRBI
                  CRBI 18.0869026
## CHits
                 CHits 15.4405163
## CAtBat
                CAtBat 12.6752501
                CWalks 12.5496768
## CWalks
               PutOuts 7.1258035
## PutOuts
## CRuns
                 CRuns 6.9511709
## RBI
                   RBI
                       4.4357173
## Walks
                 Walks
                        4.4213583
## Hits
                  Hits 3.3555169
## Runs
                  Runs 2.5962647
## Years
                 Years 2.3012882
## HmRun
                 HmRun
                        2.1861416
## AtBat
                 AtBat 2.0168822
```

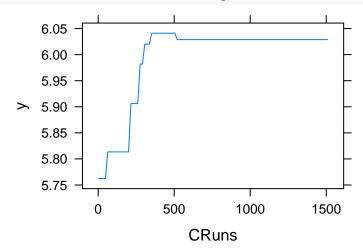
```
## CHmRun
                CHmRun
                        1.8991880
## League
                        1.1888536
                League
## Errors
                Errors
                        1.0340862
## Division
                        0.7605174
              Division
## Assists
               Assists
                        0.7414765
## NewLeague NewLeague
                        0.2333887
```

We can also make the partial dependence plots for the different features using plot:

```
plot(gbm_fit_optimal, i.var = "CAtBat", n.trees = optimal_num_trees)
```



```
plot(gbm_fit_optimal, i.var = "CRuns", n.trees = optimal_num_trees)
```



Making predictions based on a boosting model:

We can make predictions using predict, as usual, but we need to specify the number of trees to use:

```
gbm_predictions <- predict(gbm_fit_optimal,
    n.trees = optimal_num_trees,
    newdata = hitters_test
)
gbm_predictions</pre>
```

```
## [1] 6.831802 4.854461 5.101919 4.828740 5.852958 4.874117 7.062562 6.475216
## [9] 6.276690 6.562364 7.222613 5.631181 6.319916 7.011691 5.604990 6.401199
## [17] 4.885999 6.619110 6.148456 6.070939 6.624252 5.735051 6.693219 6.371433
```

```
## [25] 6.260884 7.076805 4.622458 6.116391 6.518448 5.617082 5.074350 6.575636 ## [33] 5.124591 4.867925 6.209501 6.231701 6.414159 6.478142 6.160561 6.557035 ## [41] 6.321999 7.048679 6.487258 4.970457 6.406497 7.043698 5.091225 6.509705 ## [49] 6.213738 5.479731 5.072152 6.747629 6.010758
```

We can compute the root-mean-squared prediction error as usual too:

```
sqrt(mean((gbm_predictions - hitters_test$Salary)^2))
```

```
## [1] 0.5225422
```

Boosting for classification

Boosting models work very similarly for classification. Let's continue with the heart disease data from last time:

```
heart_data <- read_csv("heart-data.csv")
heart_data <- heart_data %>%
    na.omit() %>%
    mutate(AHD = ifelse(AHD == "Yes", 1, 0)) %>% # gbm expects response to be 0-1,
    # NOT factor (unlike RF)
    mutate_at(c("ChestPain", "Thal"), as.factor)

set.seed(1) # set seed for reproducibility
train_samples <- sample(1:nrow(heart_data), round(0.8 * nrow(heart_data)))
heart_train <- heart_data %>% filter(row_number() %in% train_samples)
heart_test <- heart_data %>% filter(!(row_number() %in% train_samples))
```

Fitting a boosting model uses the same basic syntax, but with distribution = "bernoulli":

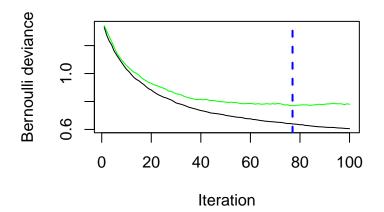
```
set.seed(1)
gbm_fit <- gbm(AHD ~ .,
    distribution = "bernoulli",
    n.trees = 100,
    interaction.depth = 1,
    shrinkage = 0.1,
    cv.folds = 5,
    n.cores = 1,
    data = heart_train
)</pre>
```

CV: 1 ## CV: 2 ## CV: 3 ## CV: 4 ## CV: 5

Common pitfalls when fitting a gbm:

- The binary response is coded as a character, e.g. "Yes"/"No".
- The binary response is coded as a factor.
- Any of the features are coded as strings, rather than factors.

```
gbm.perf(gbm_fit)
```

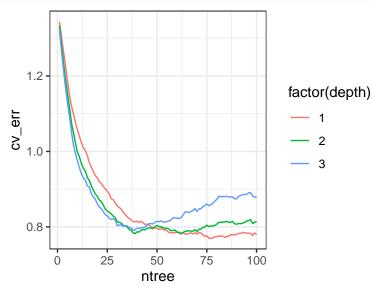


[1] 77

We can tune the interaction depth in the same way as before:

```
# try a few values
set.seed(1)
gbm_fit_1 <- gbm(AHD ~ .,</pre>
 distribution = "bernoulli",
 n.trees = 100,
  interaction.depth = 1,
  shrinkage = 0.1,
  cv.folds = 5,
 n.cores = 1,
  data = heart_train
## CV: 1
## CV: 2
## CV: 3
## CV: 4
## CV: 5
set.seed(1)
gbm_fit_2 <- gbm(AHD ~ .,</pre>
 distribution = "bernoulli",
 n.trees = 100,
  interaction.depth = 2,
  shrinkage = 0.1,
  cv.folds = 5,
 n.cores = 1,
  data = heart_train
## CV: 1
## CV: 2
## CV: 3
## CV: 4
## CV: 5
set.seed(1)
gbm_fit_3 <- gbm(AHD ~ .,</pre>
 distribution = "bernoulli",
 n.trees = 100,
 interaction.depth = 3,
```

```
shrinkage = 0.1,
  cv.folds = 5,
  n.cores = 1,
  data = heart_train
## CV: 1
## CV: 2
## CV: 3
## CV: 4
## CV: 5
# extract CV errors
ntrees <- 100
cv_errors <- bind_rows(</pre>
  tibble(ntree = 1:ntrees, cv_err = gbm_fit_1$cv.error, depth = 1),
  tibble(ntree = 1:ntrees, cv_err = gbm_fit_2$cv.error, depth = 2),
  tibble(ntree = 1:ntrees, cv_err = gbm_fit_3$cv.error, depth = 3)
# plot CV errors
cv_errors %>%
  ggplot(aes(x = ntree, y = cv_err, colour = factor(depth))) +
  geom_line()
```



Aha! We see some overfitting! For which values of interaction depth do we see more overfitting, and why? What is the optimal interaction depth?

```
gbm_fit_optimal <- gbm_fit_1
optimal_num_trees <- gbm.perf(gbm_fit_1, plot.it = FALSE)</pre>
```

We can calculate variable importance scores as before:

```
summary(gbm_fit_optimal, n.trees = optimal_num_trees, plotit = FALSE)

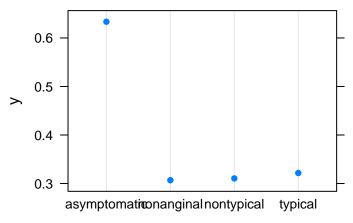
## var rel.inf
## Ca Ca 20.911695
```

Thal Thal 20.715853 ## ChestPain ChestPain 19.630662

```
Oldpeak 10.367138
## Oldpeak
## MaxHR
                 MaxHR 8.670123
                        4.501328
## Slope
                 Slope
## Chol
                  Chol
                         4.274883
## Sex
                    Sex
                         3.739401
## RestBP
                RestBP
                         3.282853
## ExAng
                 ExAng
                        1.977479
## Age
                    Age
                         1.928587
## Fbs
                    Fbs
                         0.000000
## RestECG
               RestECG
                        0.000000
```

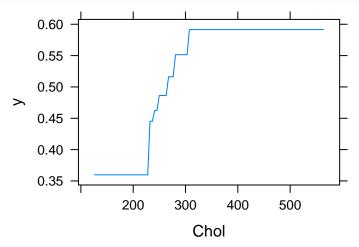
For the partial dependence plots, it's useful to specify type = "response" so we can interpret the y axis on the probability scale:

```
plot(gbm_fit_optimal,
    i.var = "ChestPain",
    n.trees = optimal_num_trees,
    type = "response")
```



ChestPain

```
plot(gbm_fit_optimal,
    i.var = "Chol",
    n.trees = optimal_num_trees,
    type = "response")
```



To make predictions, use the same syntax as before but with type = "response" to get predictions on the probability scale:

```
gbm_probabilities <- predict(gbm_fit_optimal,</pre>
 n.trees = optimal_num_trees,
 type = "response", newdata = heart_test
)
gbm_probabilities
## [1] 0.96620147 0.02992743 0.29116984 0.75977881 0.50966259 0.27775512
  [7] 0.14283490 0.89740570 0.80802970 0.11460335 0.34865981 0.02499022
## [13] 0.93307631 0.31564744 0.42130879 0.96686169 0.97776659 0.18773369
## [19] 0.29644386 0.96426094 0.13281497 0.22665572 0.93670408 0.02165498
## [25] 0.95205933 0.03501518 0.67477444 0.25972467 0.04831125 0.02499022
## [31] 0.82062702 0.20394105 0.98749740 0.41927147 0.92255292 0.83583634
## [37] 0.64212727 0.05523759 0.82151034 0.47882468 0.59532237 0.09433372
## [43] 0.60389676 0.31564744 0.94746291 0.02242510 0.04894303 0.04848601
## [49] 0.53510851 0.10956111 0.25512309 0.26055317 0.25288430 0.93324646
## [55] 0.04992182 0.90241474 0.10228066 0.91000195 0.20056269
We can then threshold the probabilities at 0.5 as usual and calculate the misclassification error:
gbm_predictions <- as.numeric(gbm_probabilities > 0.5)
mean(gbm_predictions != heart_test$AHD)
```

[1] 0.1525424