The bias-variance tradeoff

STAT 4710

Where we are



Unit 1: R for data mining

Unit 2: Prediction fundamentals

Unit 3: Regression-based methods

Unit 4: Tree-based methods

Unit 5: Deep learning

Lecture 1: Model complexity

Lecture 2: Bias-variance trade-off

Lecture 3: Cross-validation

Lecture 4: Classification

Lecture 5: Unit review and quiz in class

What drives test error?

Problem parameters

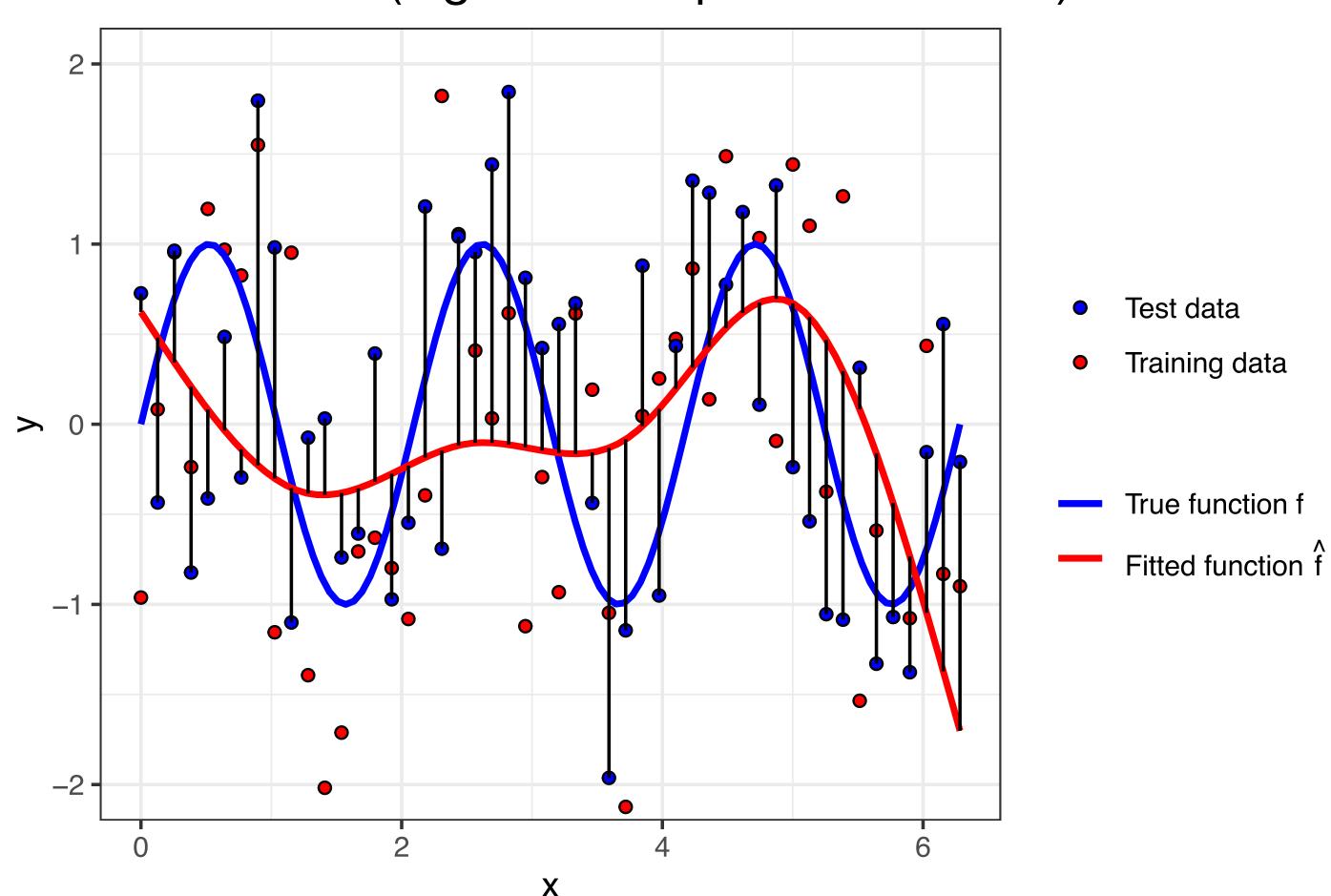
- Sample size
- Noise level
- Fitted model complexity (number of parameters)
- True model complexity

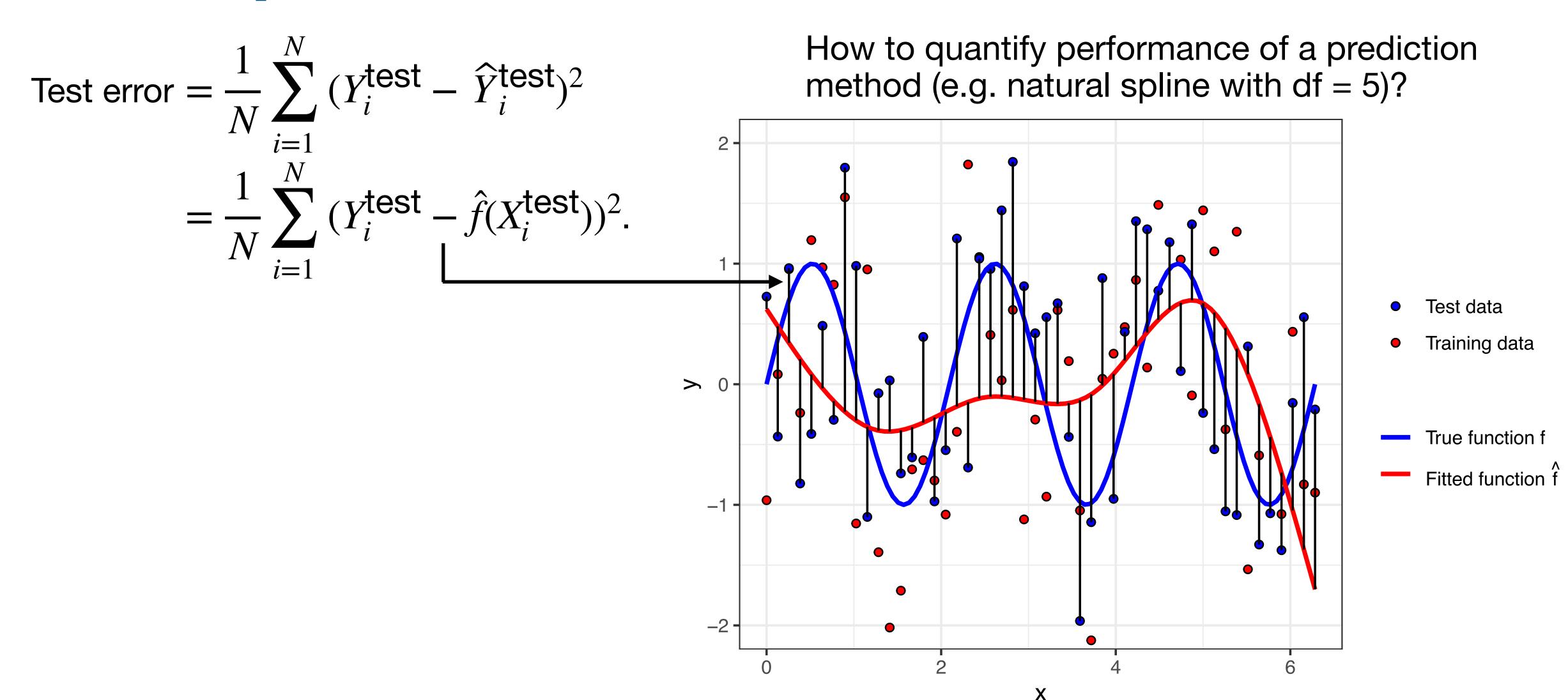
Phenomena

- Model bias: extent to which model unable to capture the truth
- Overfitting: extent to which the fit is sensitive to noise in training data
- Irreducible error: noise in test points that is impossible to predict

How do all these elements come together?

How to quantify performance of a prediction method (e.g. natural spline with df = 5)?





Test error =
$$\frac{1}{N} \sum_{i=1}^{N} (Y_i^{\text{test}} - \hat{Y}_i^{\text{test}})^2$$

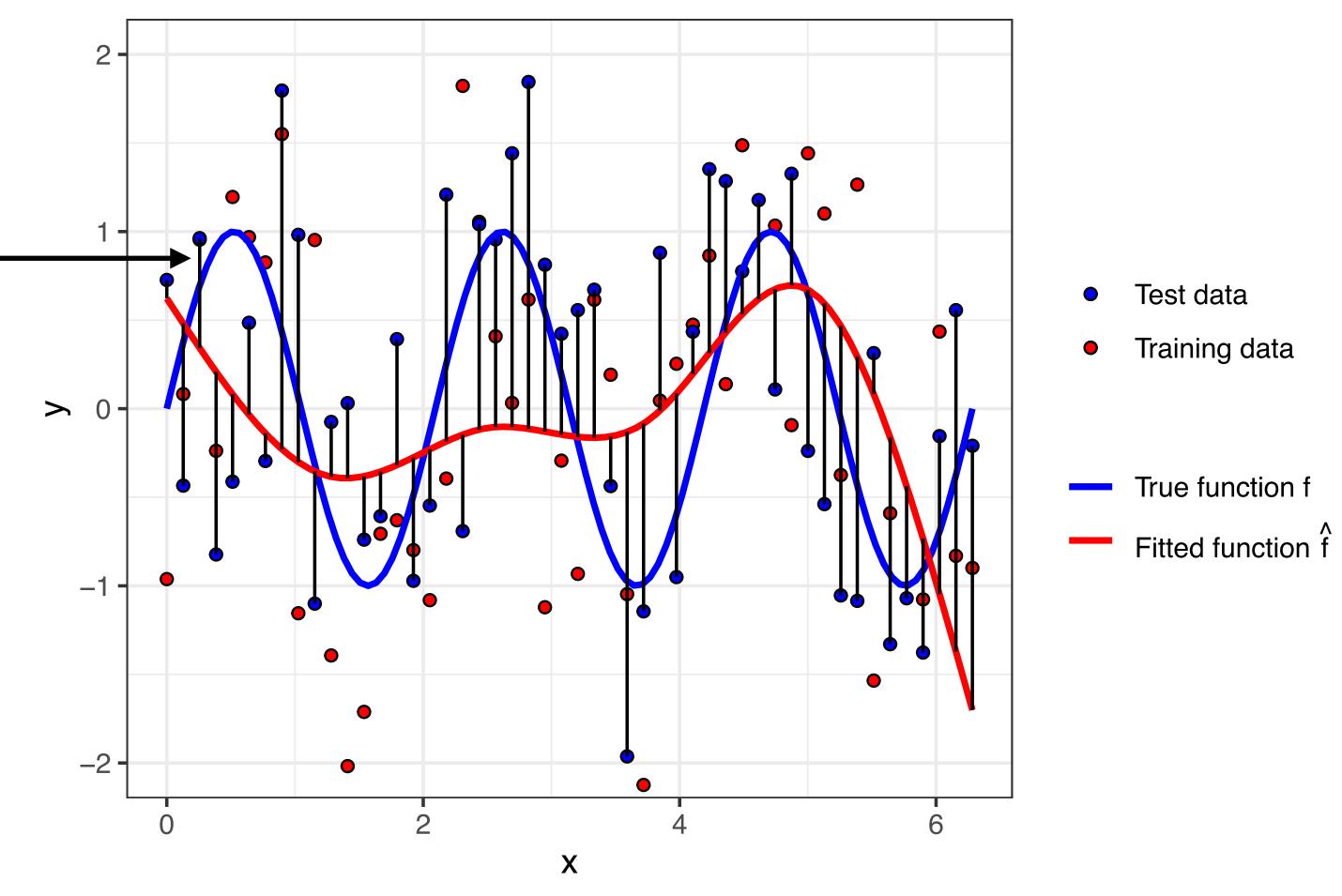
$$= \frac{1}{N} \sum_{i=1}^{N} (Y_i^{\text{test}} - \hat{f}(X_i^{\text{test}}))^2.$$

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 $ETE = \mathbb{E}[Test error]$

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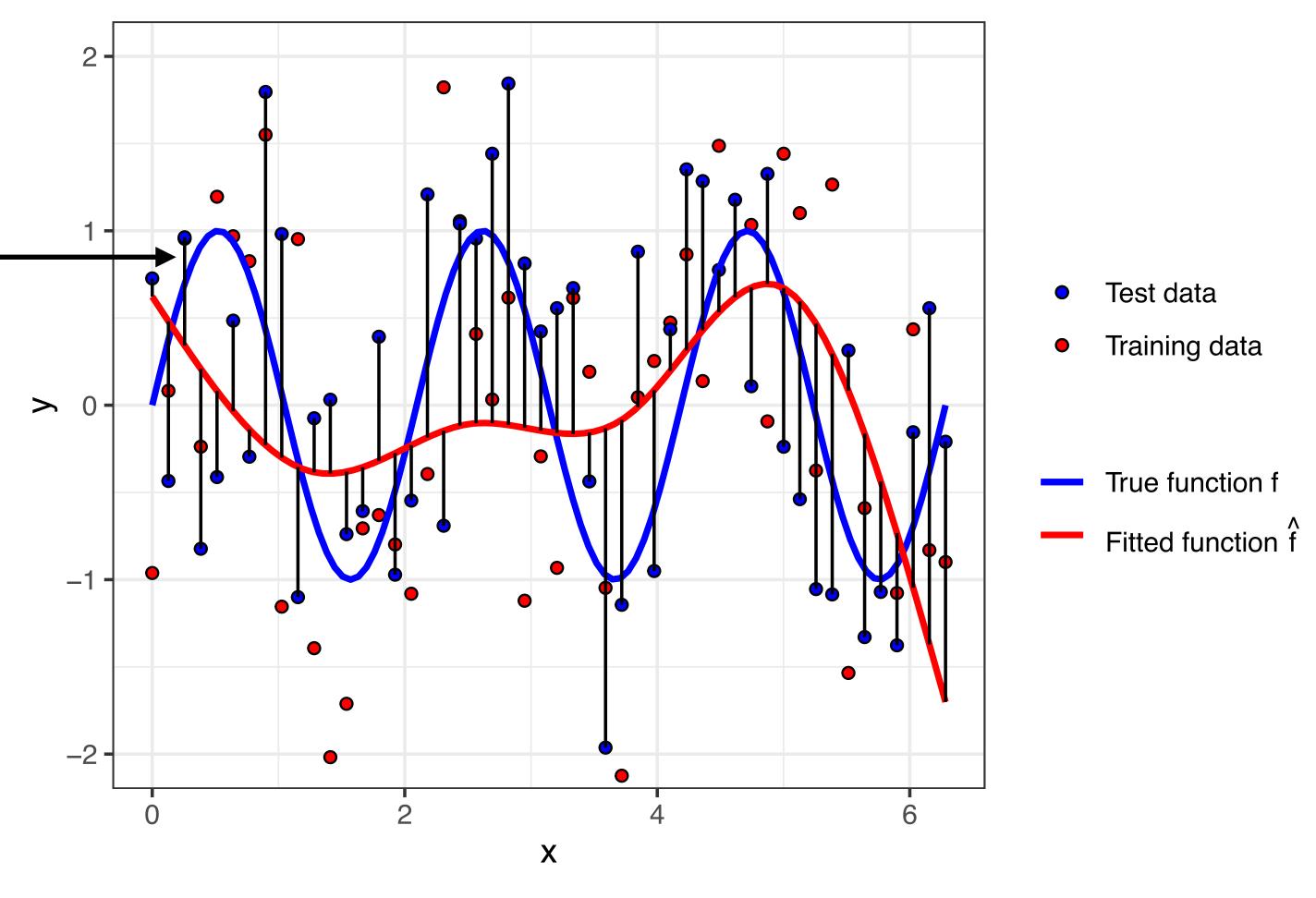
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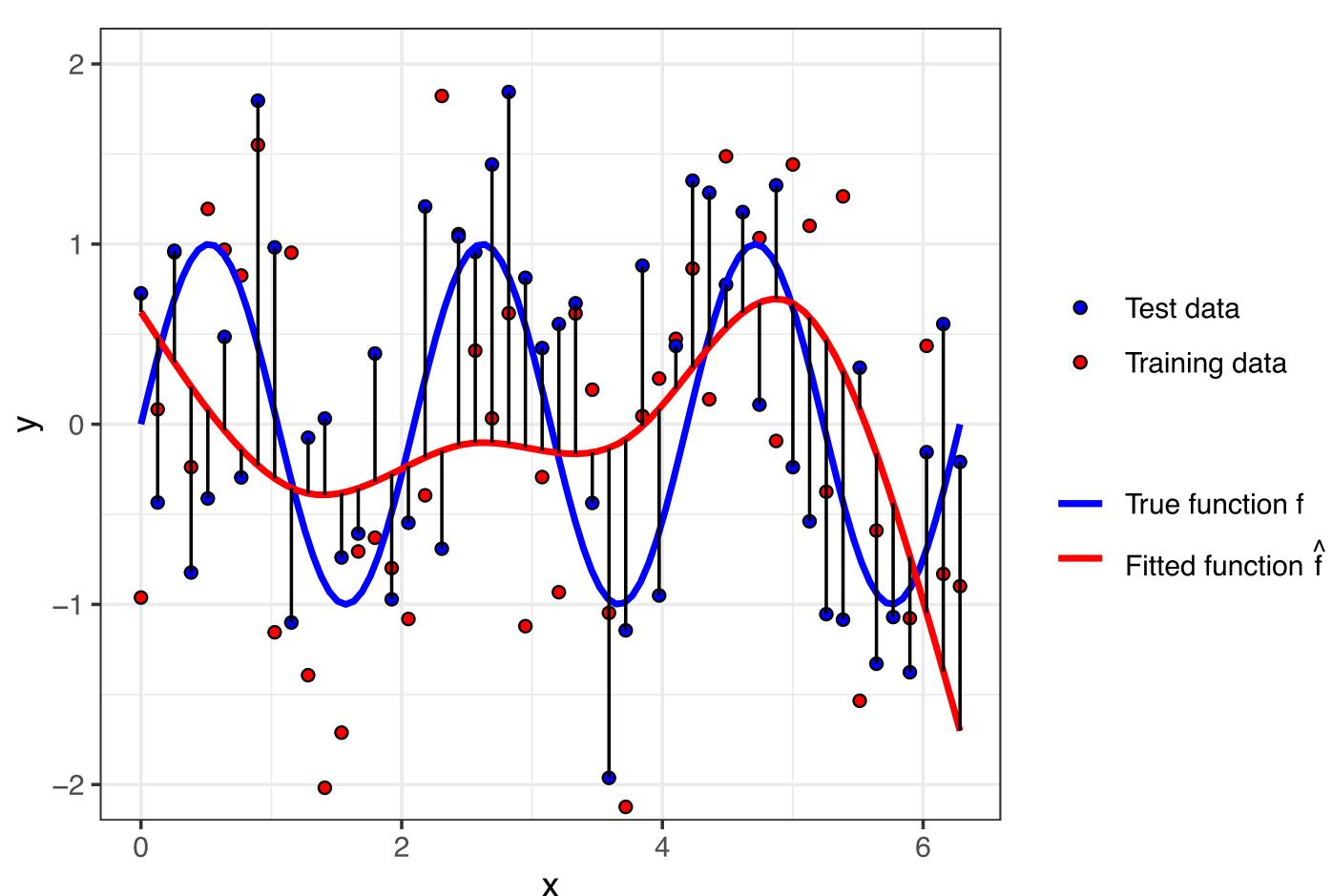


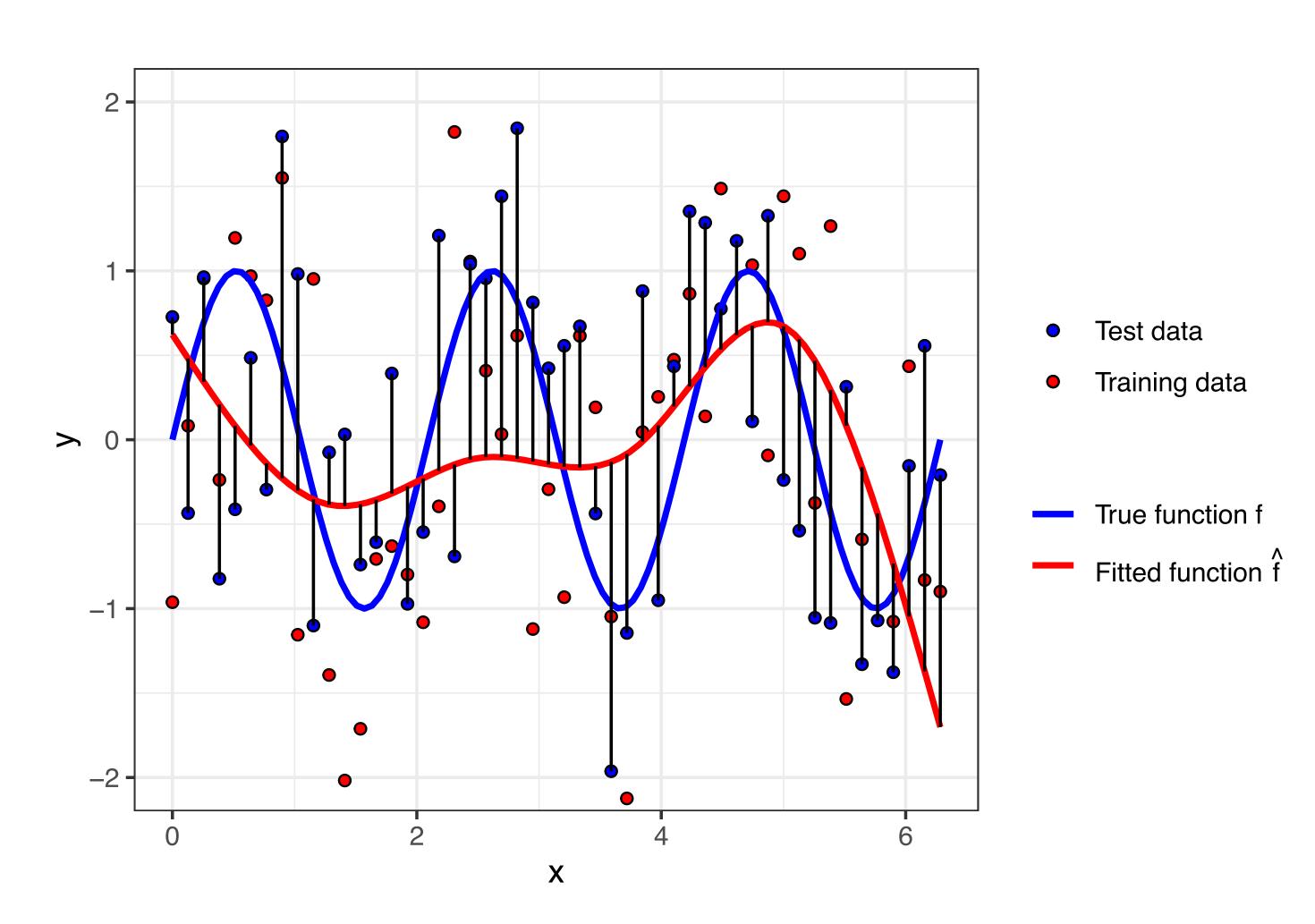
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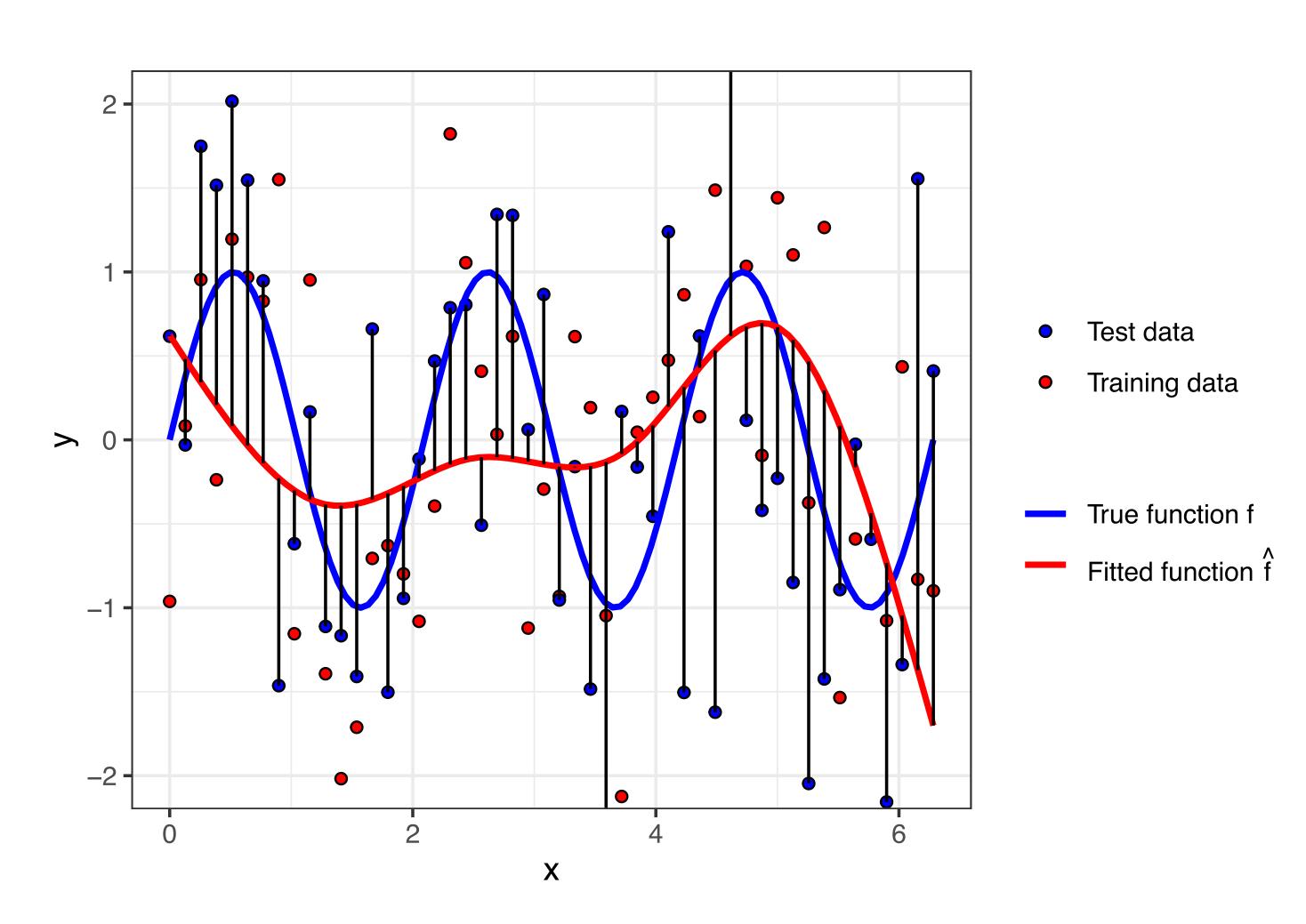
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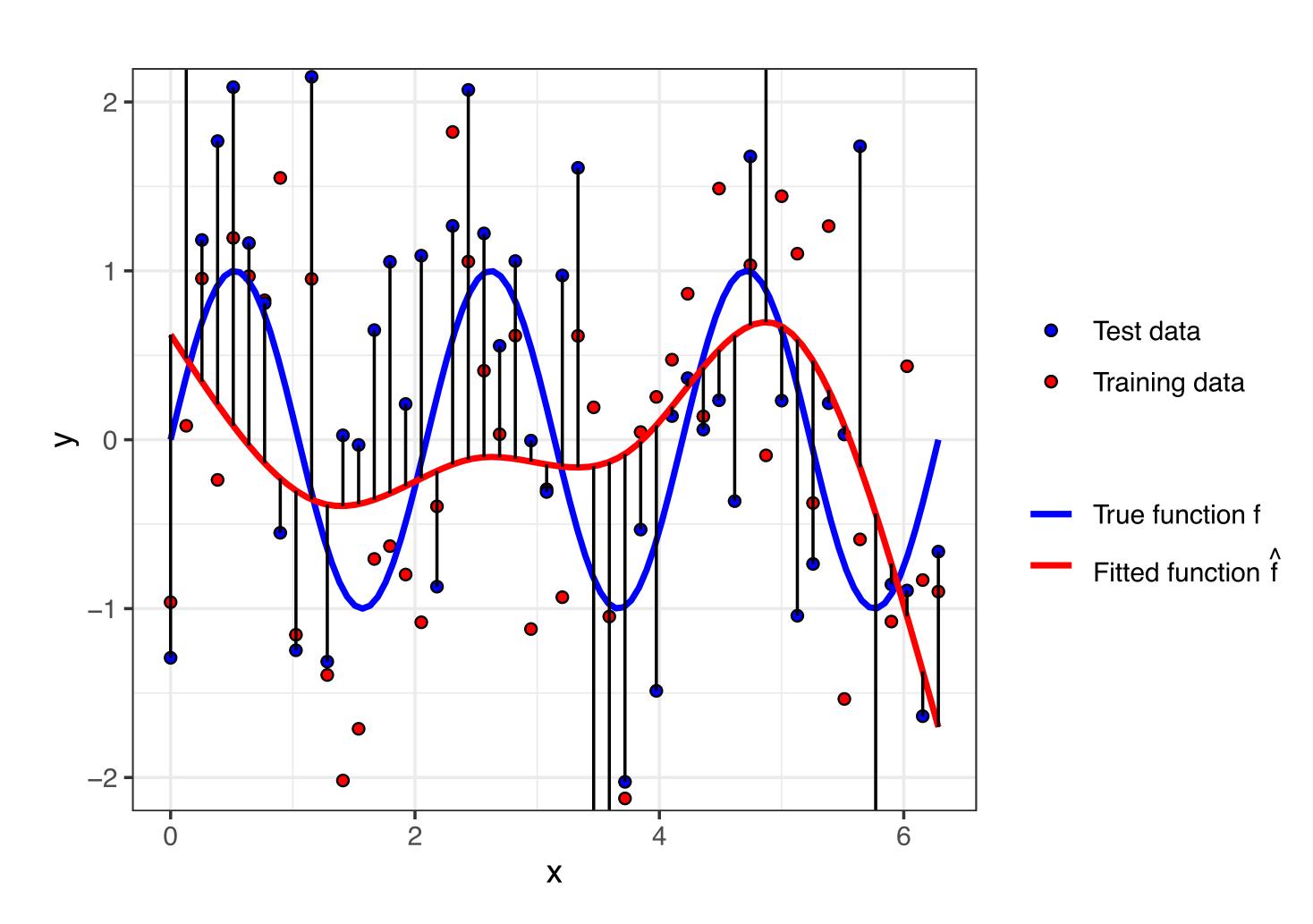
Averaging over randomness in Y^{train} and Y^{train} and Y^{train} as fixed).

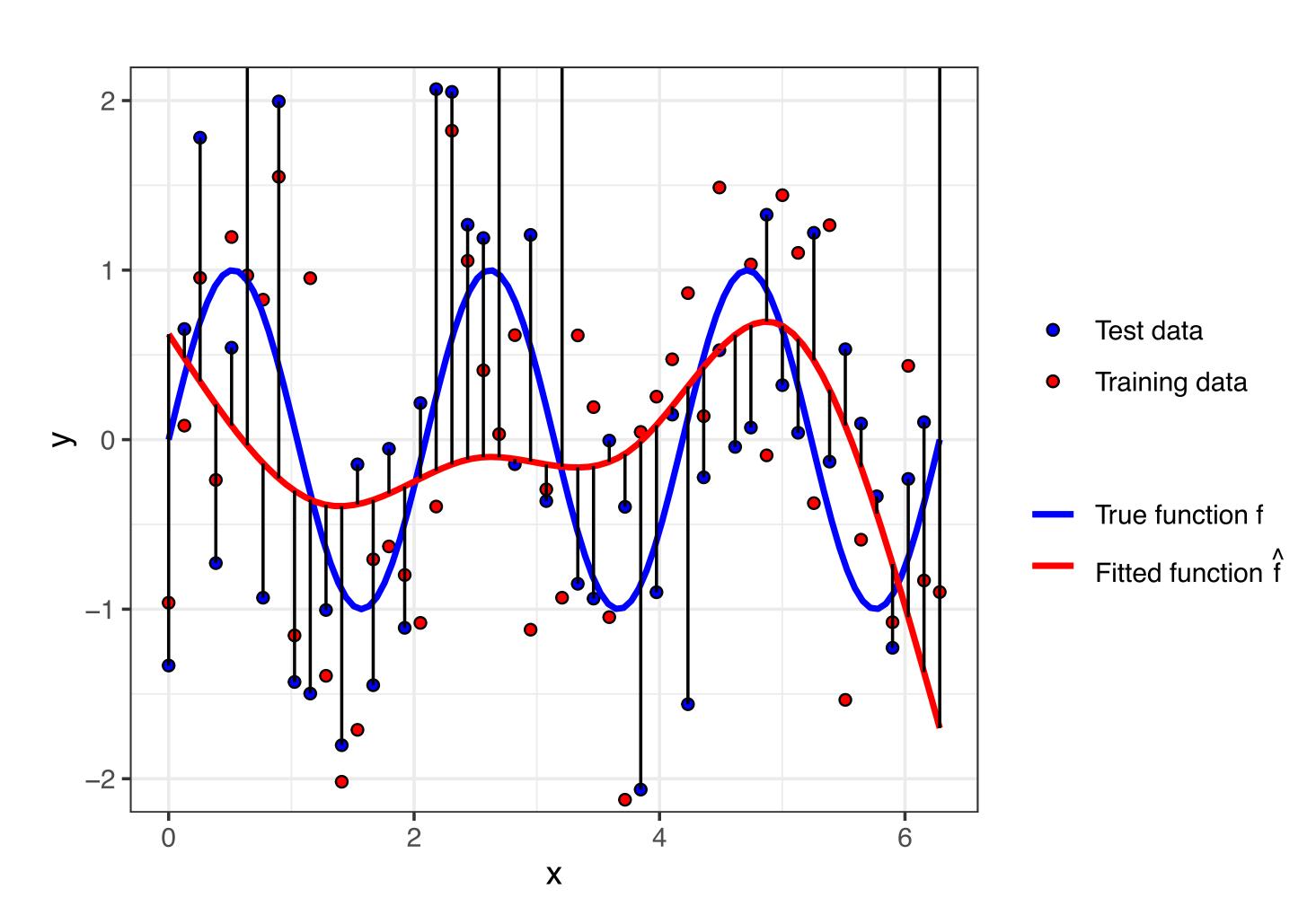


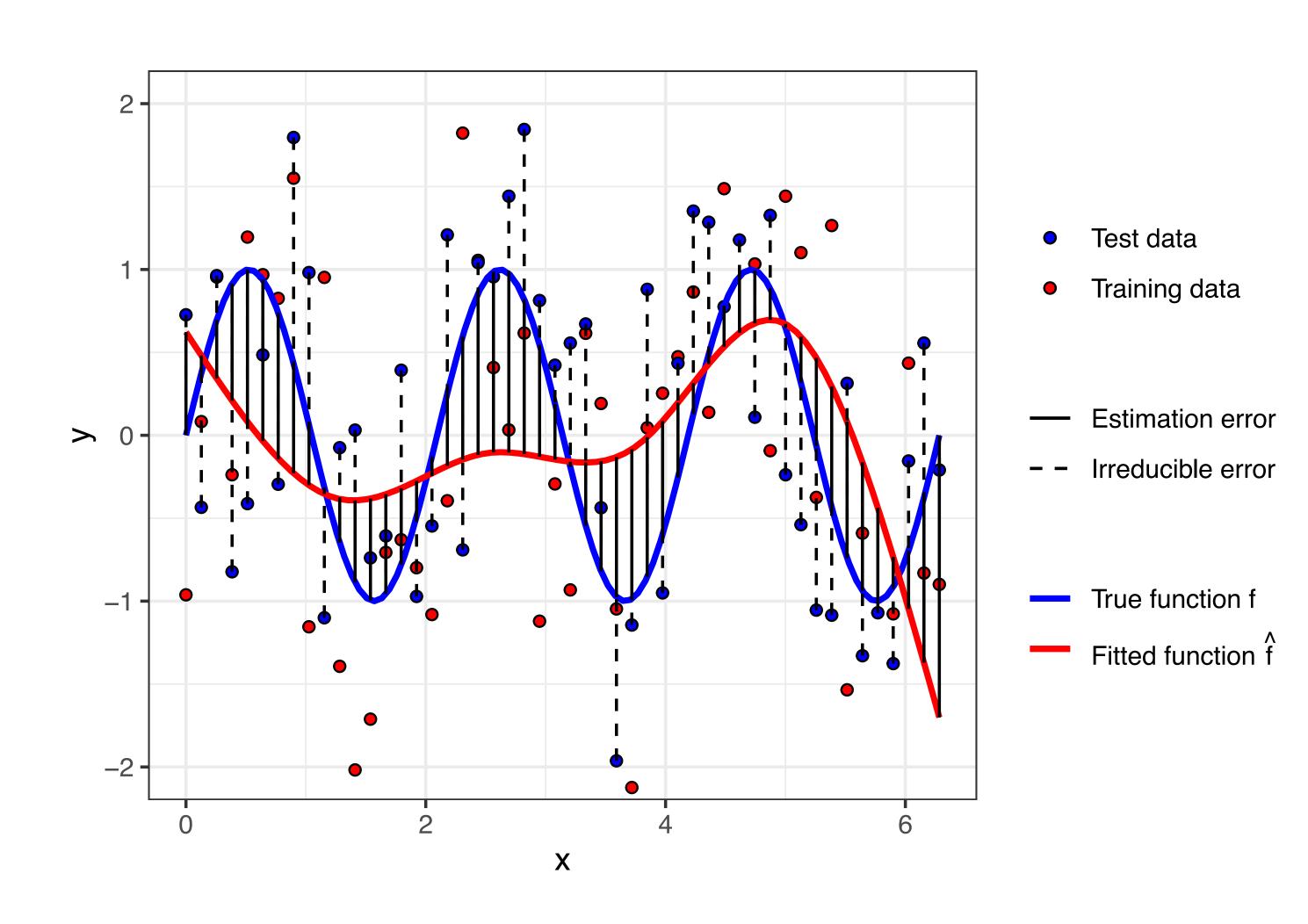




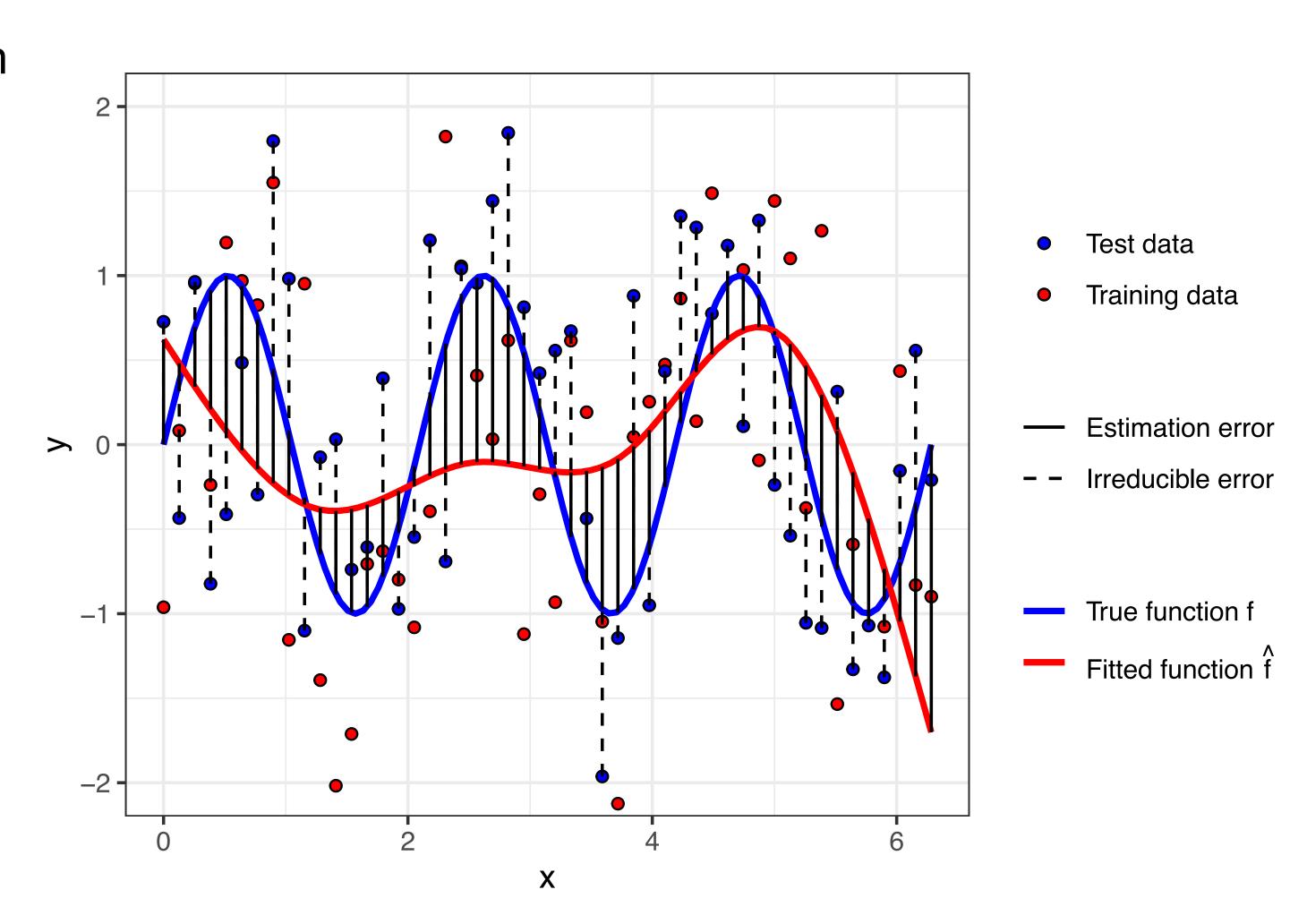






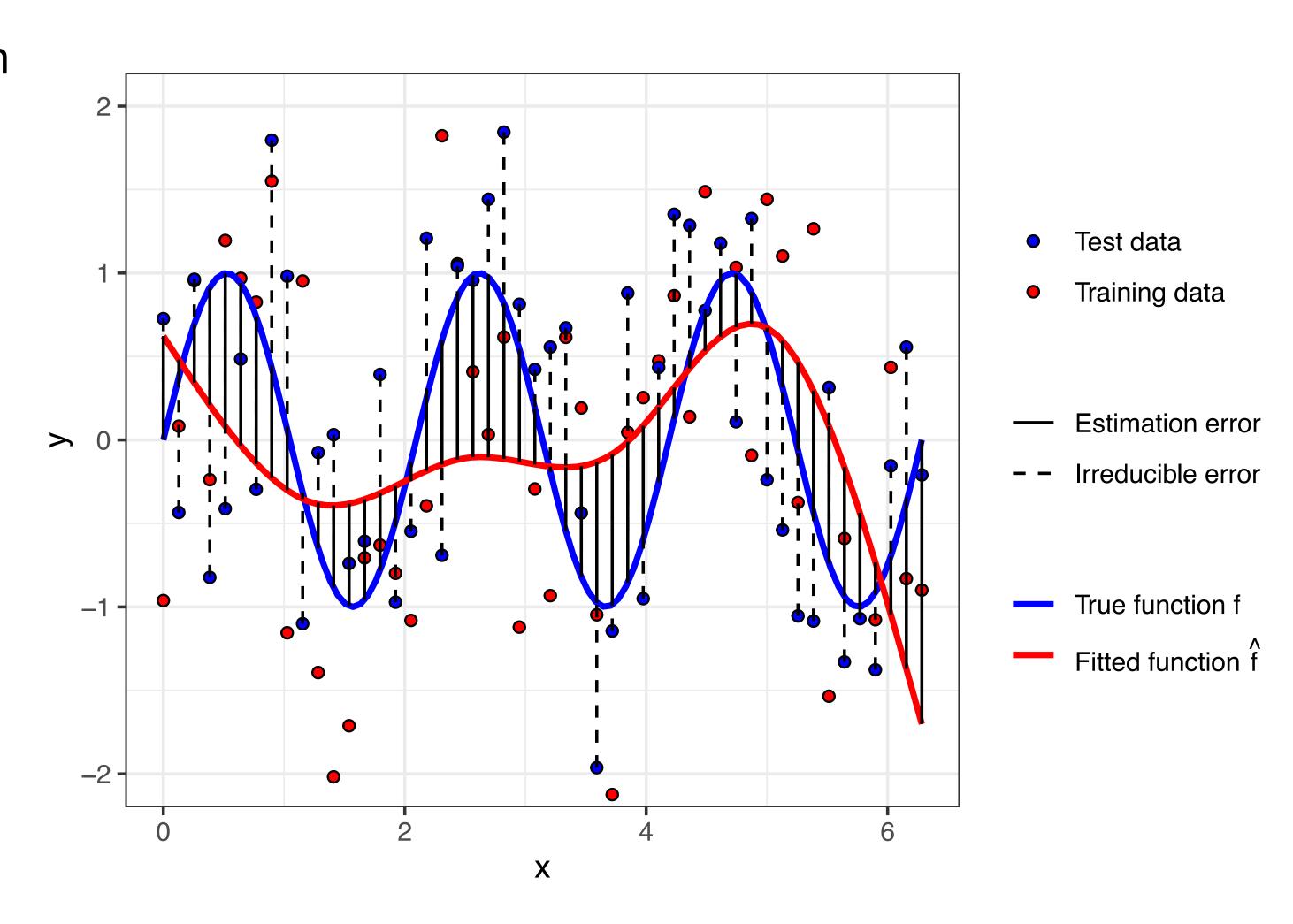


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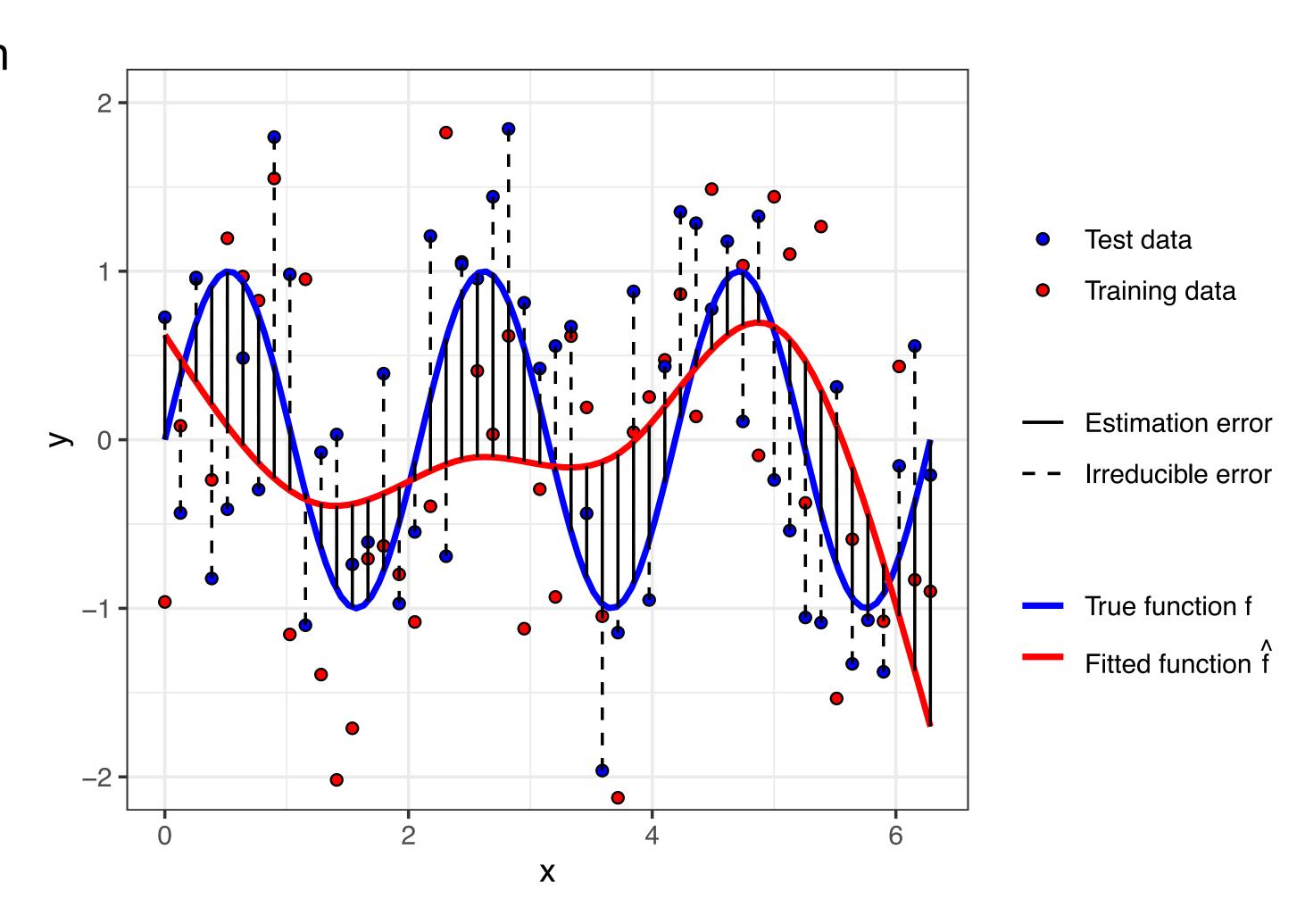
Suppose $Y = f(X) + \epsilon$, $\epsilon \sim N(0, \sigma^2)$.



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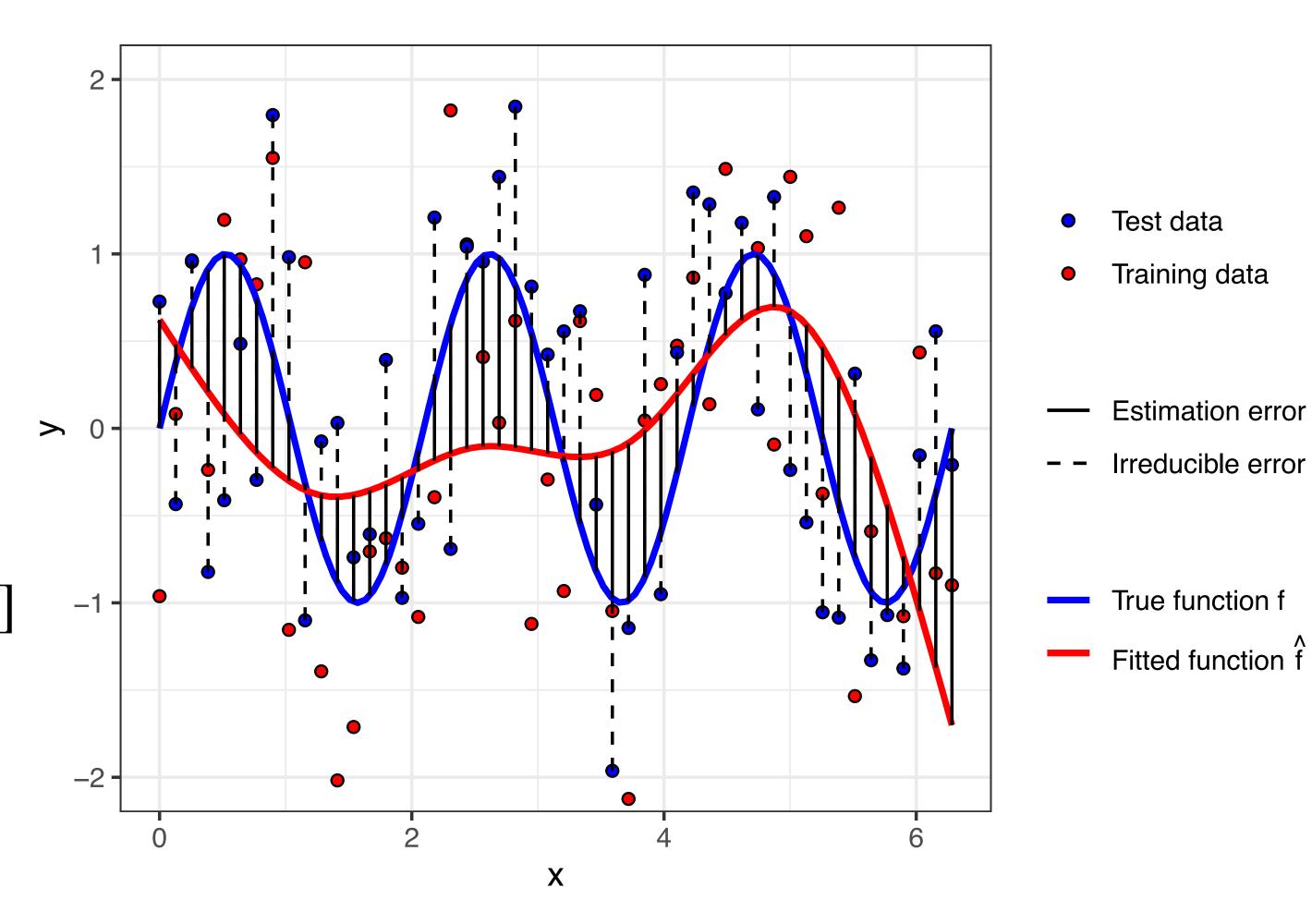
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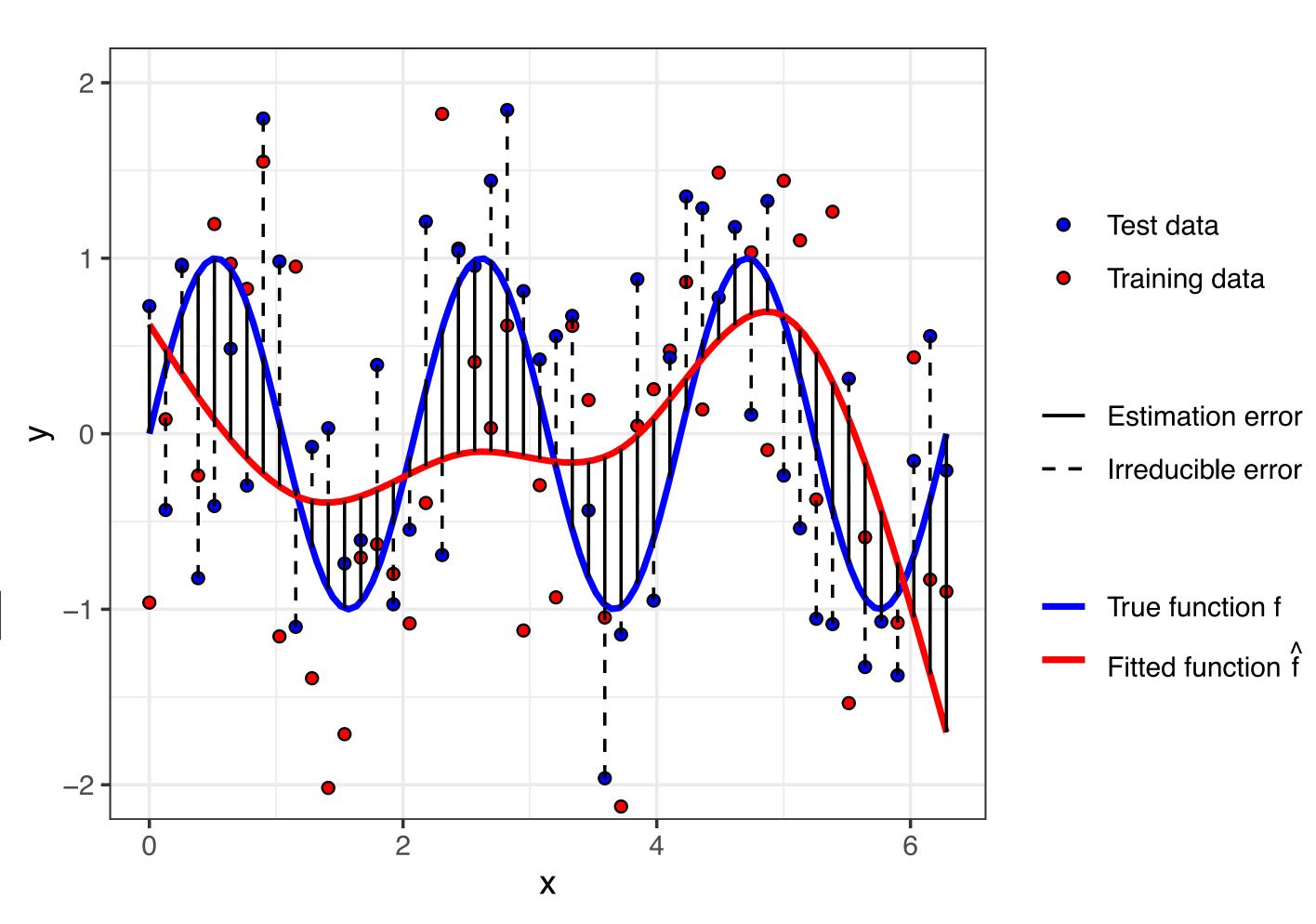
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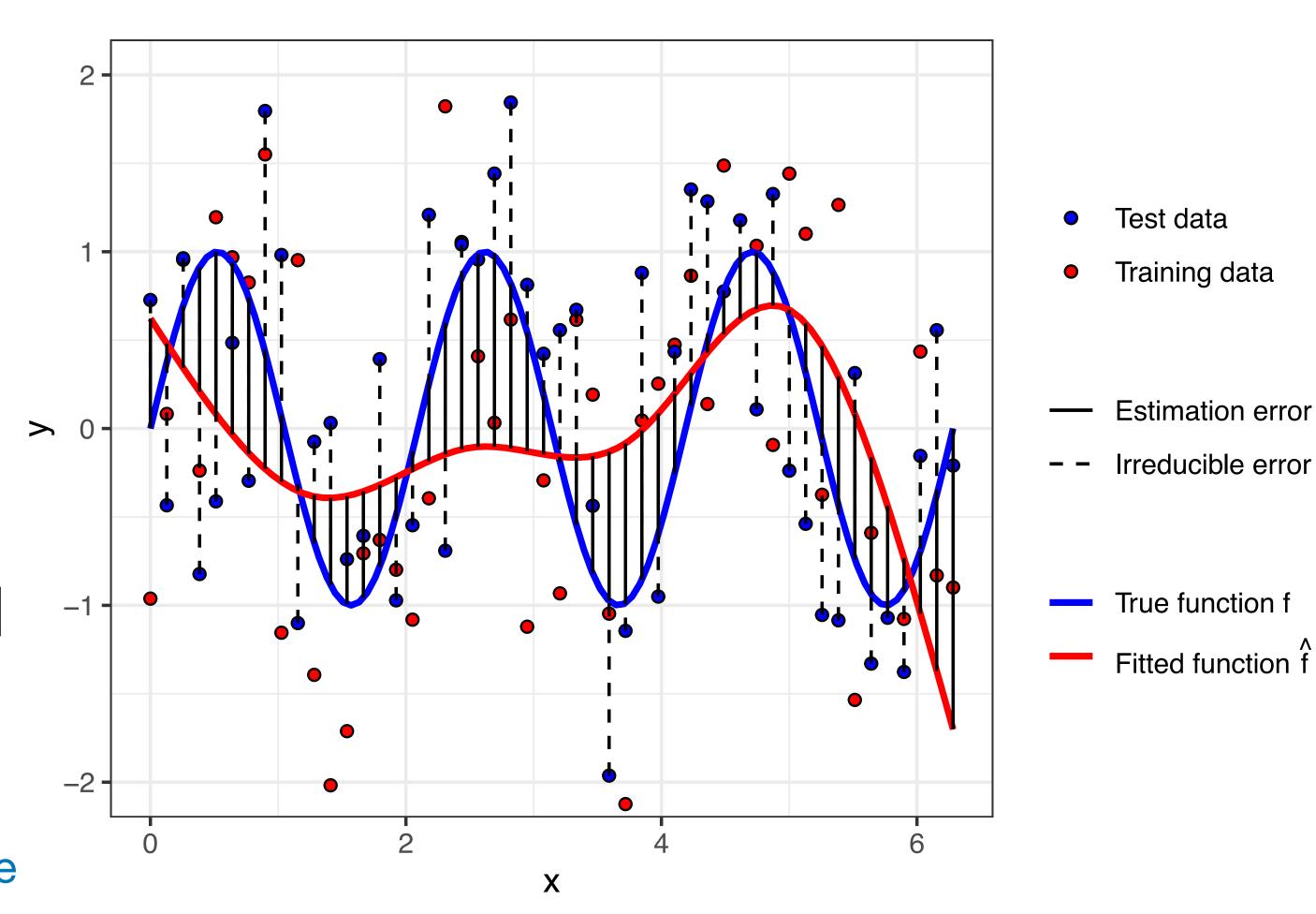
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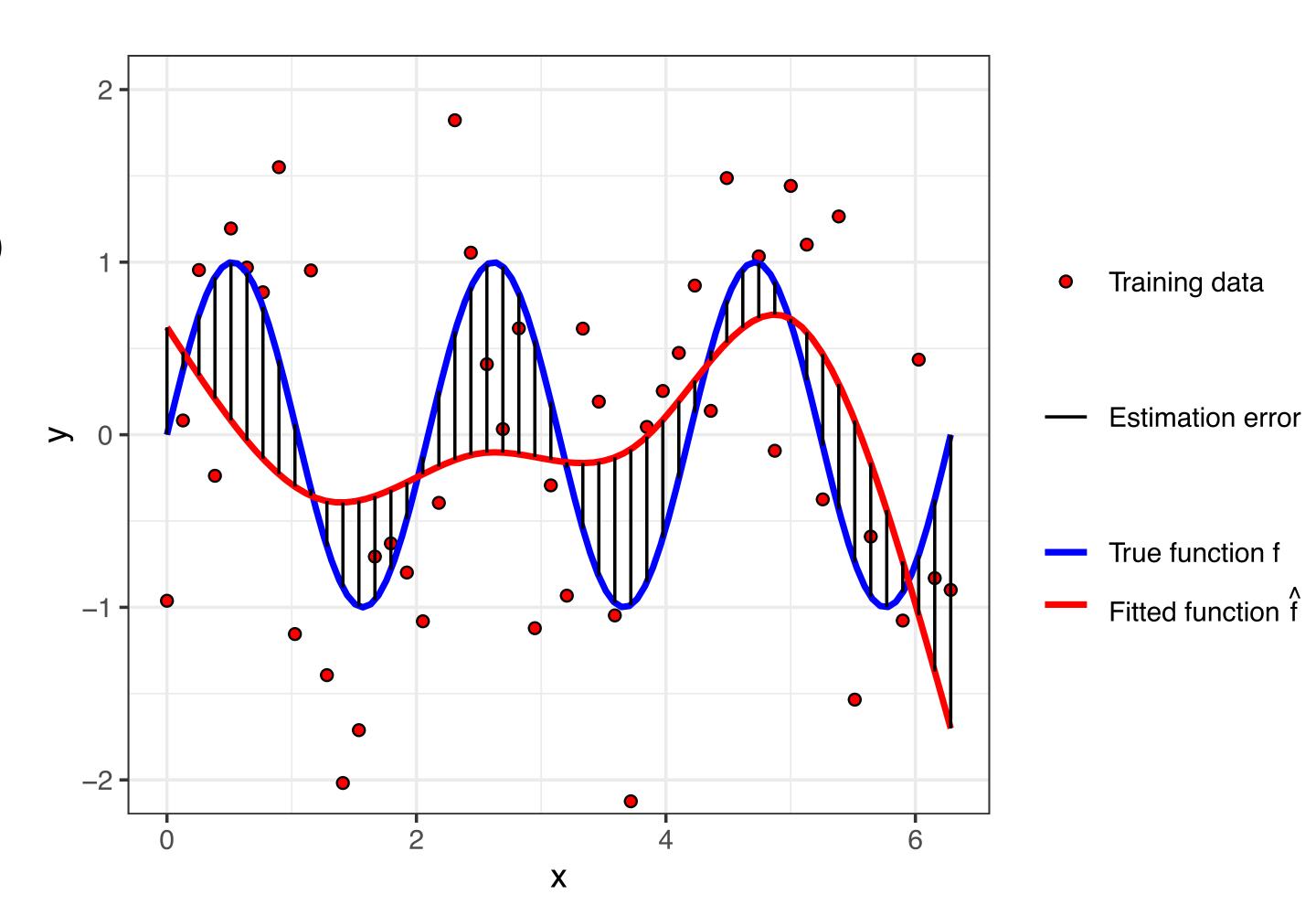


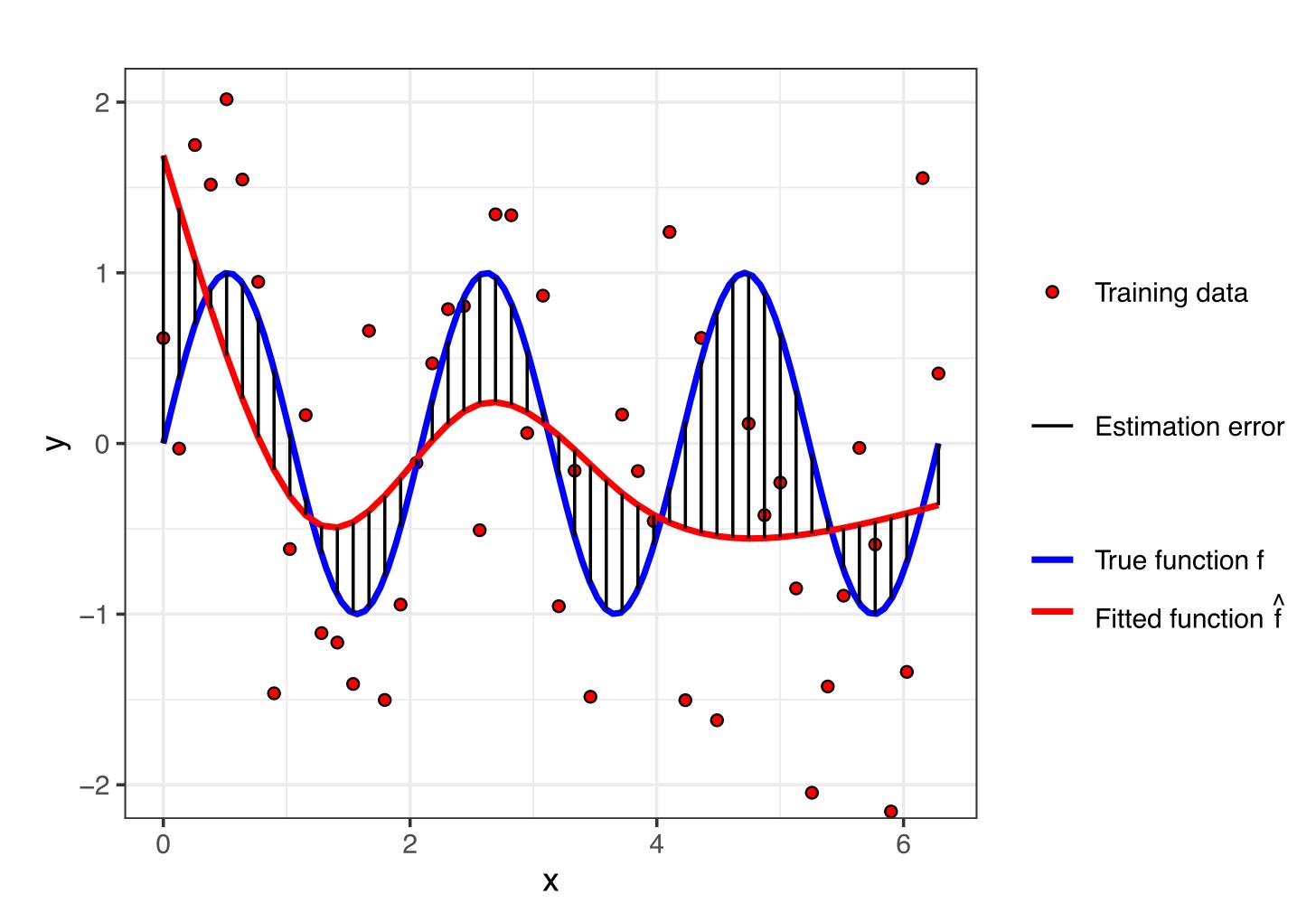
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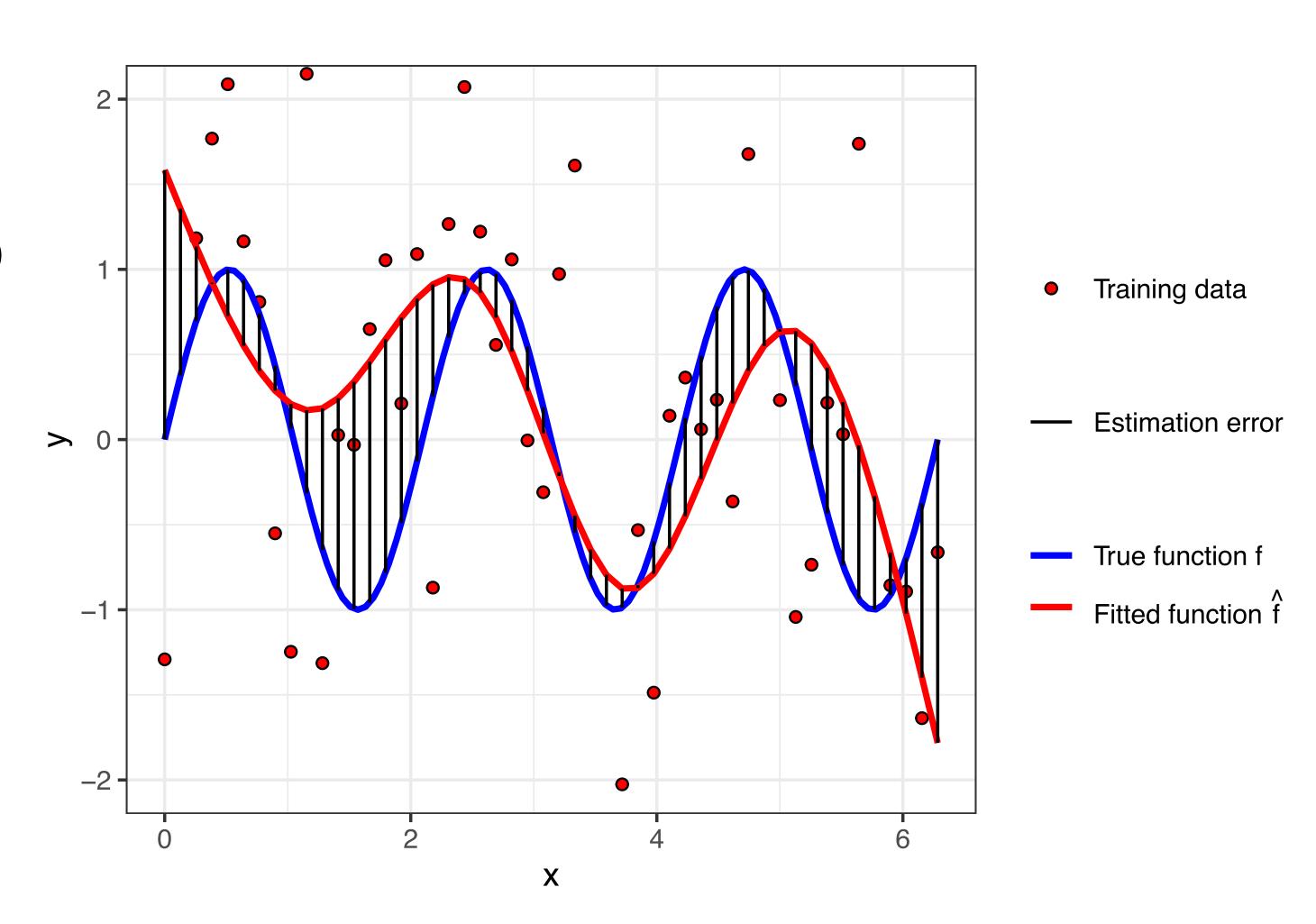
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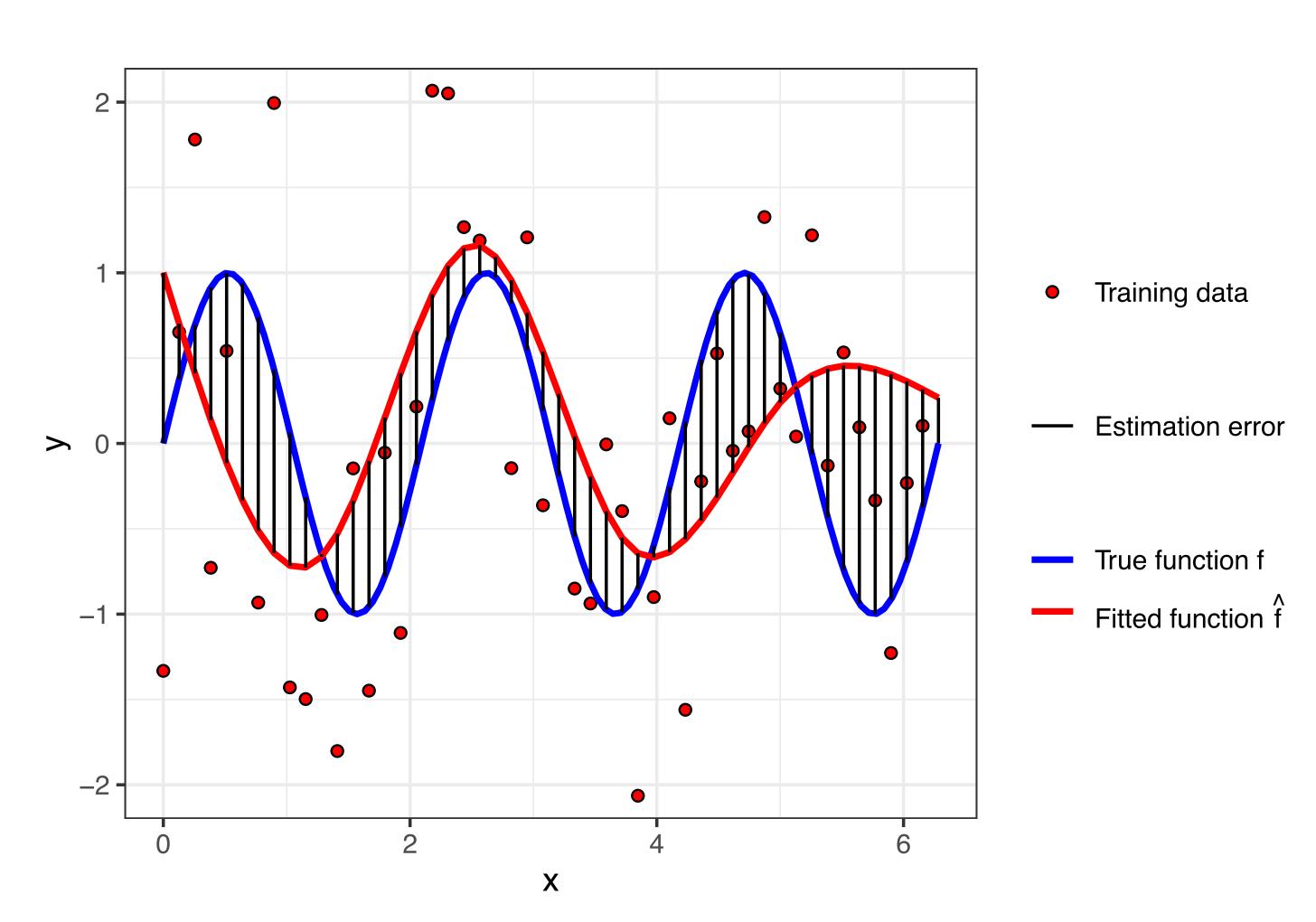
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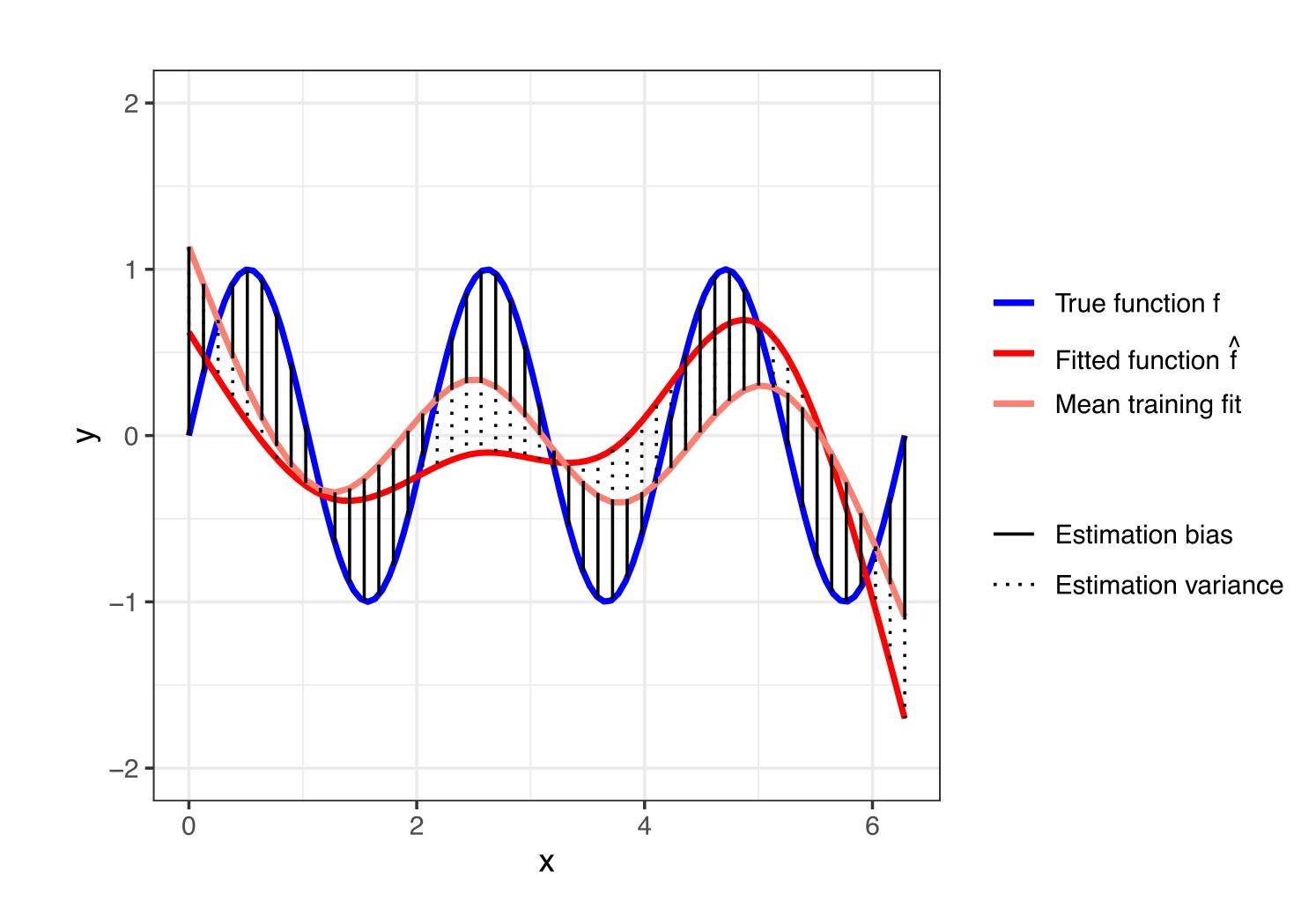


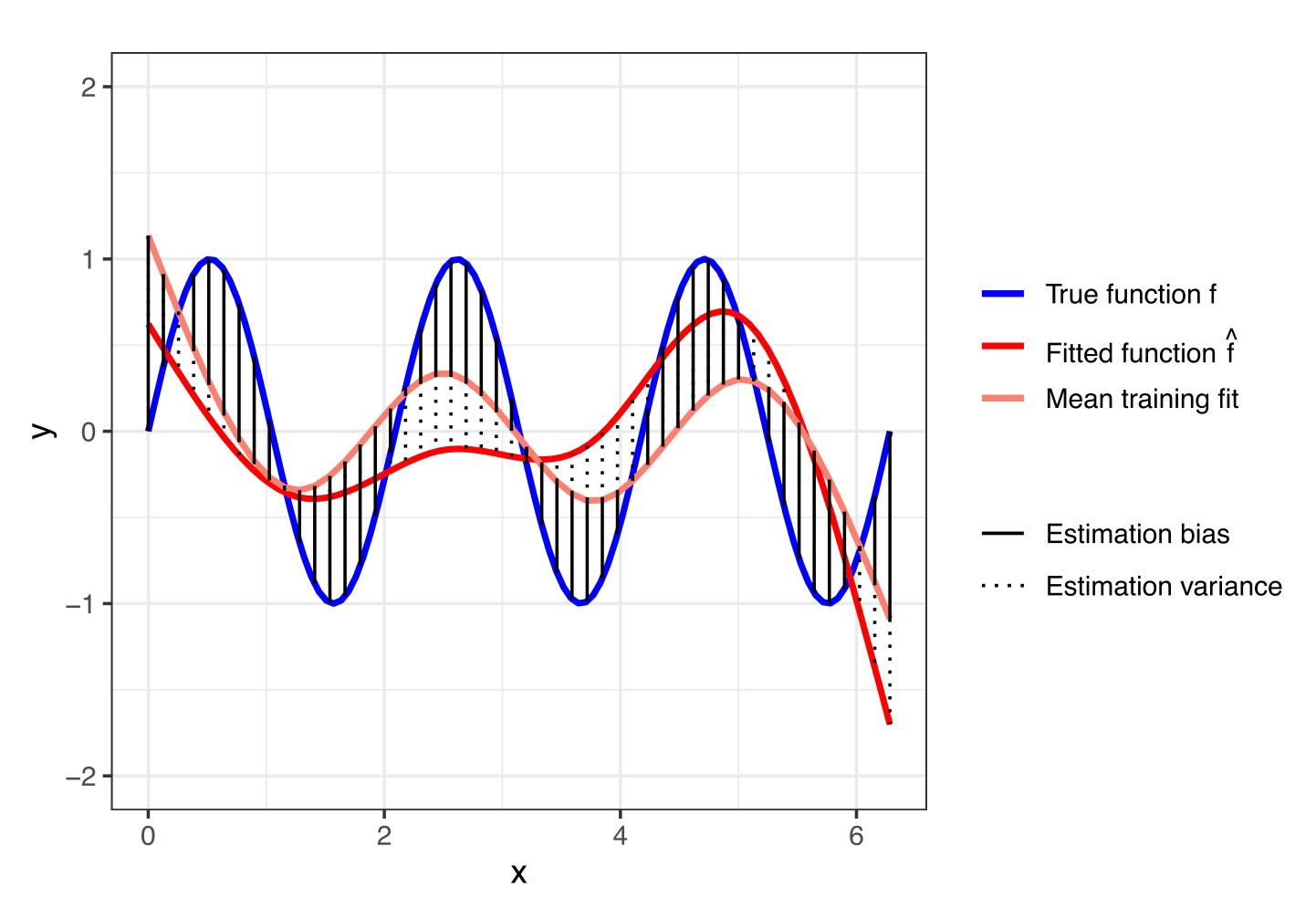




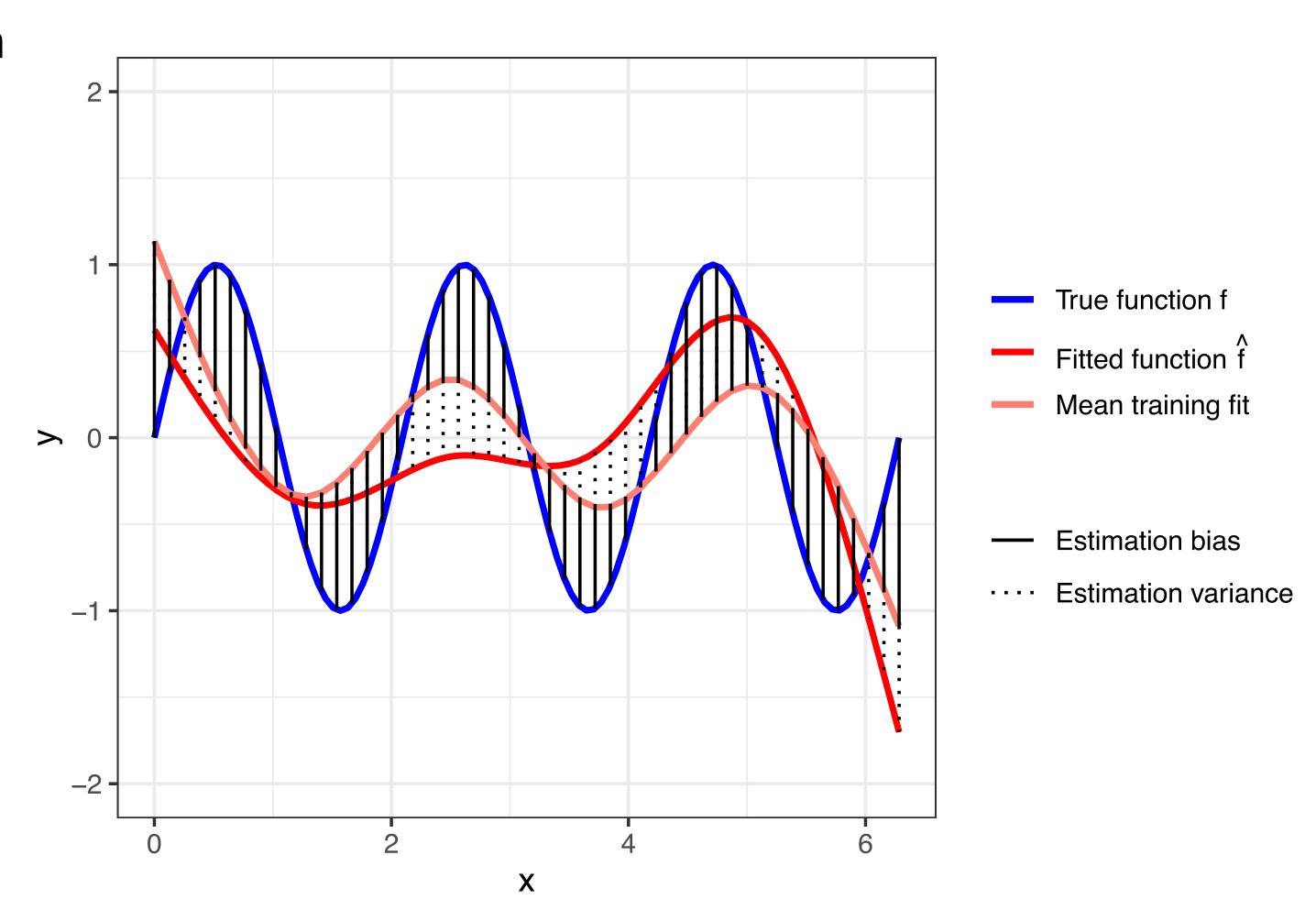




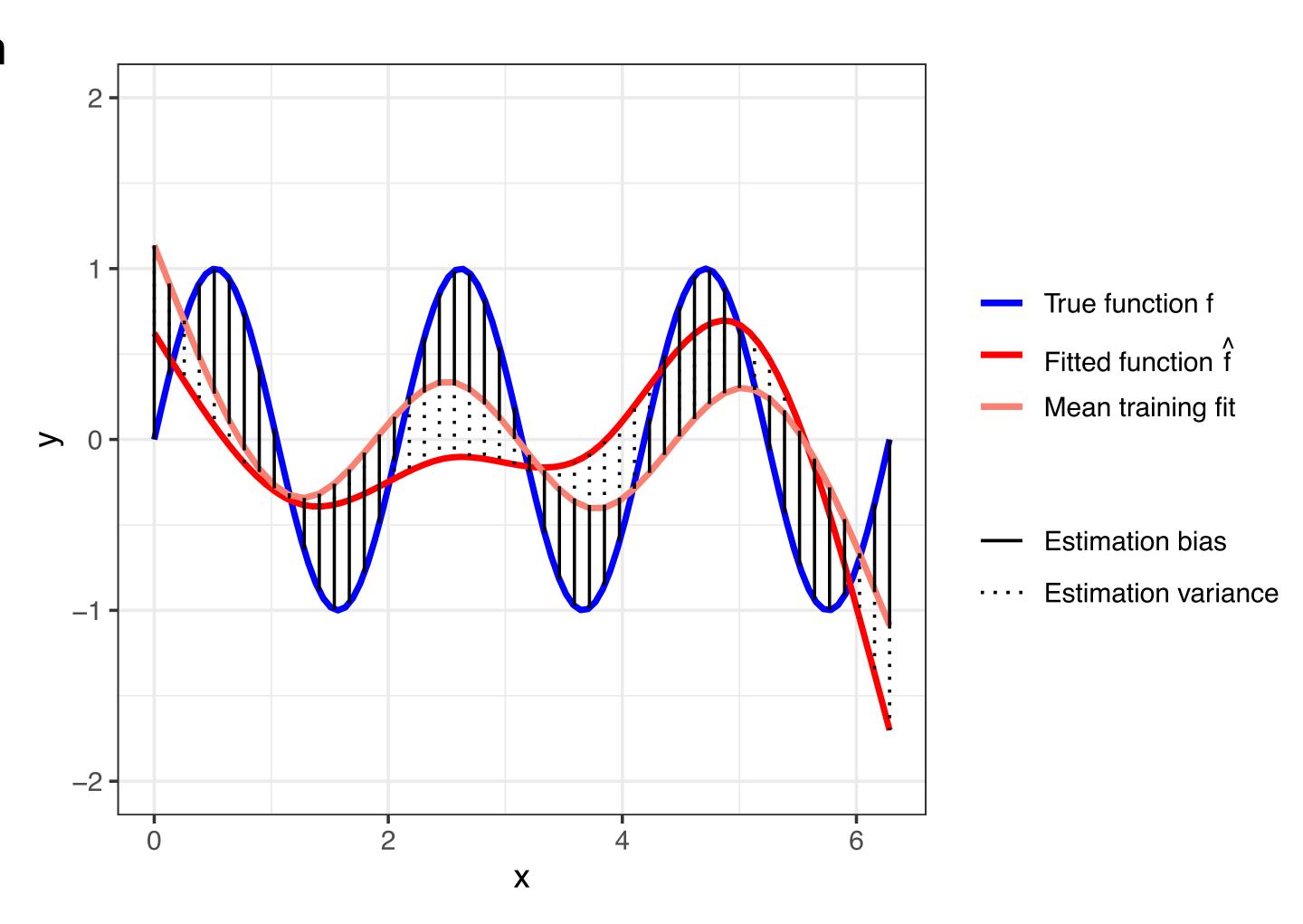




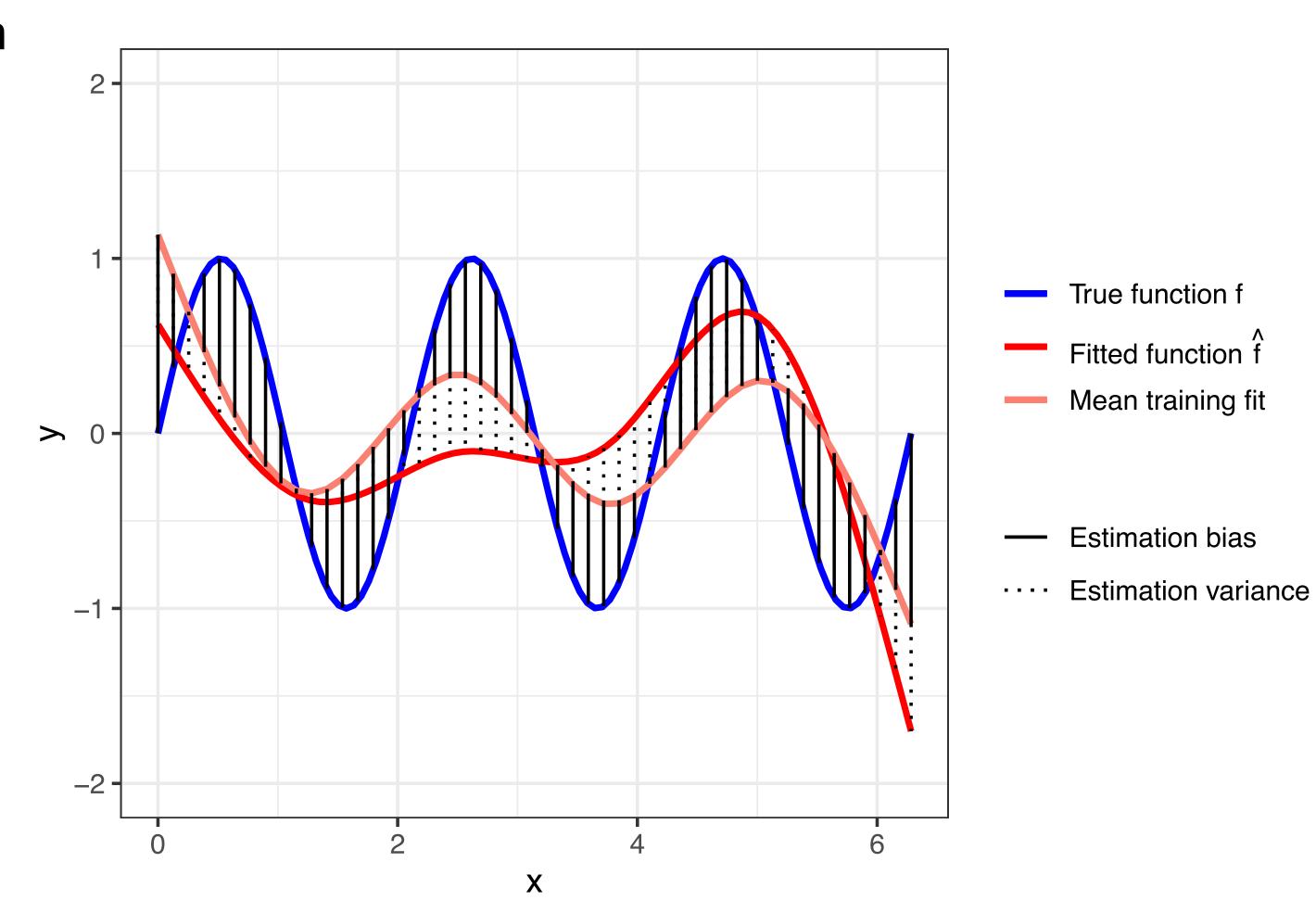
$$\mathbb{E}[(f(X_i^{\mathsf{test}}) - \hat{f}(X_i^{\mathsf{test}}))^2]$$



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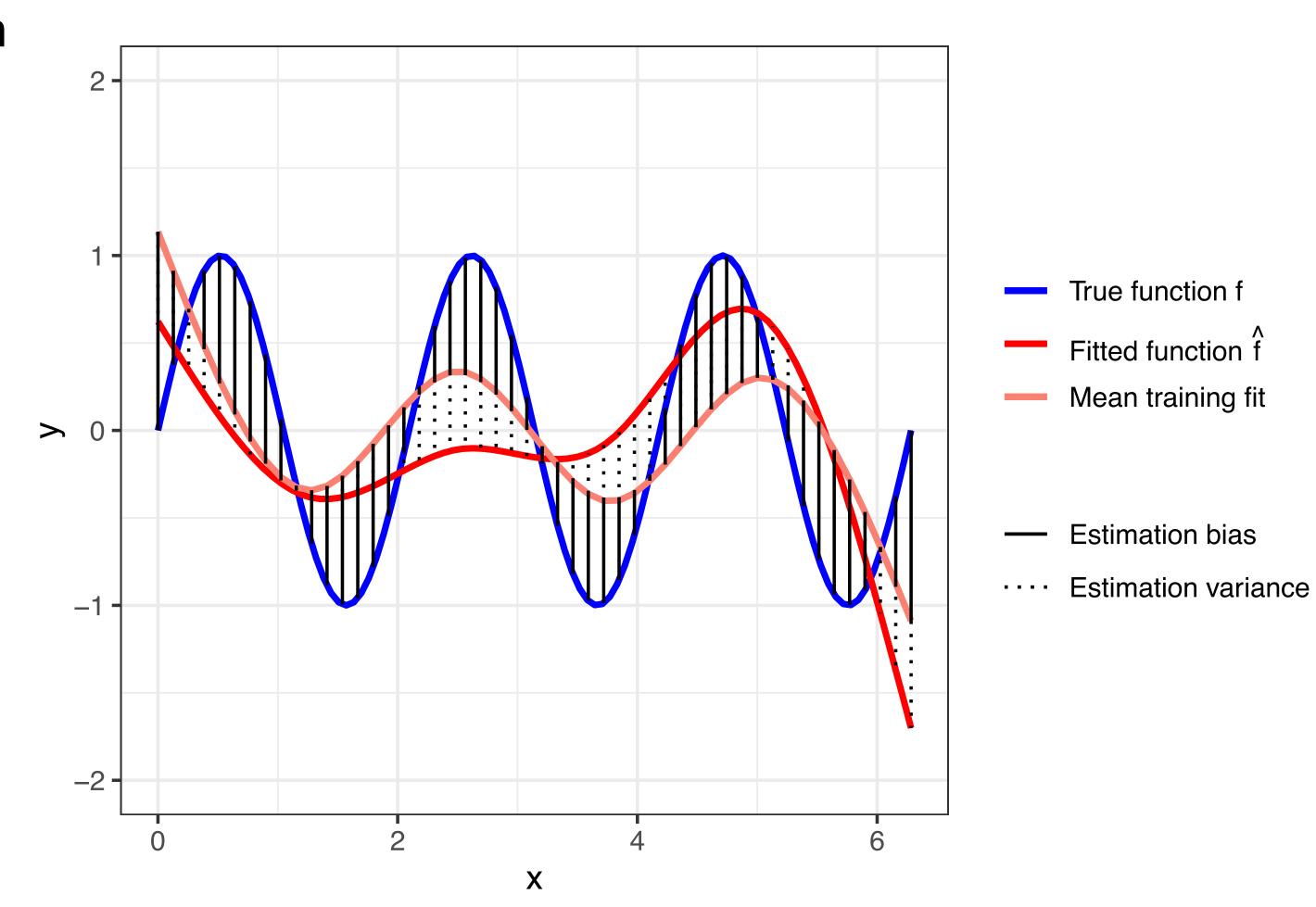
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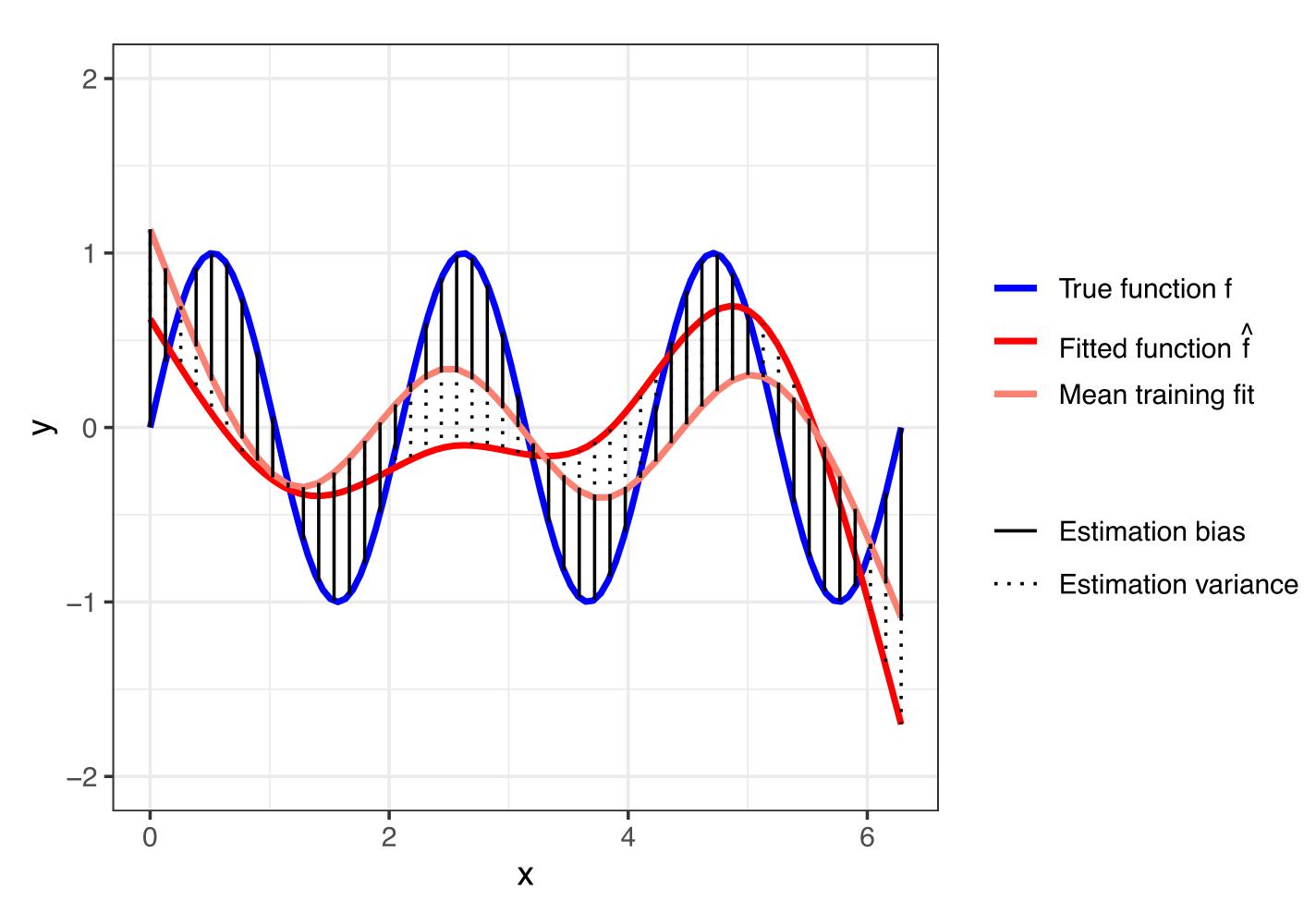
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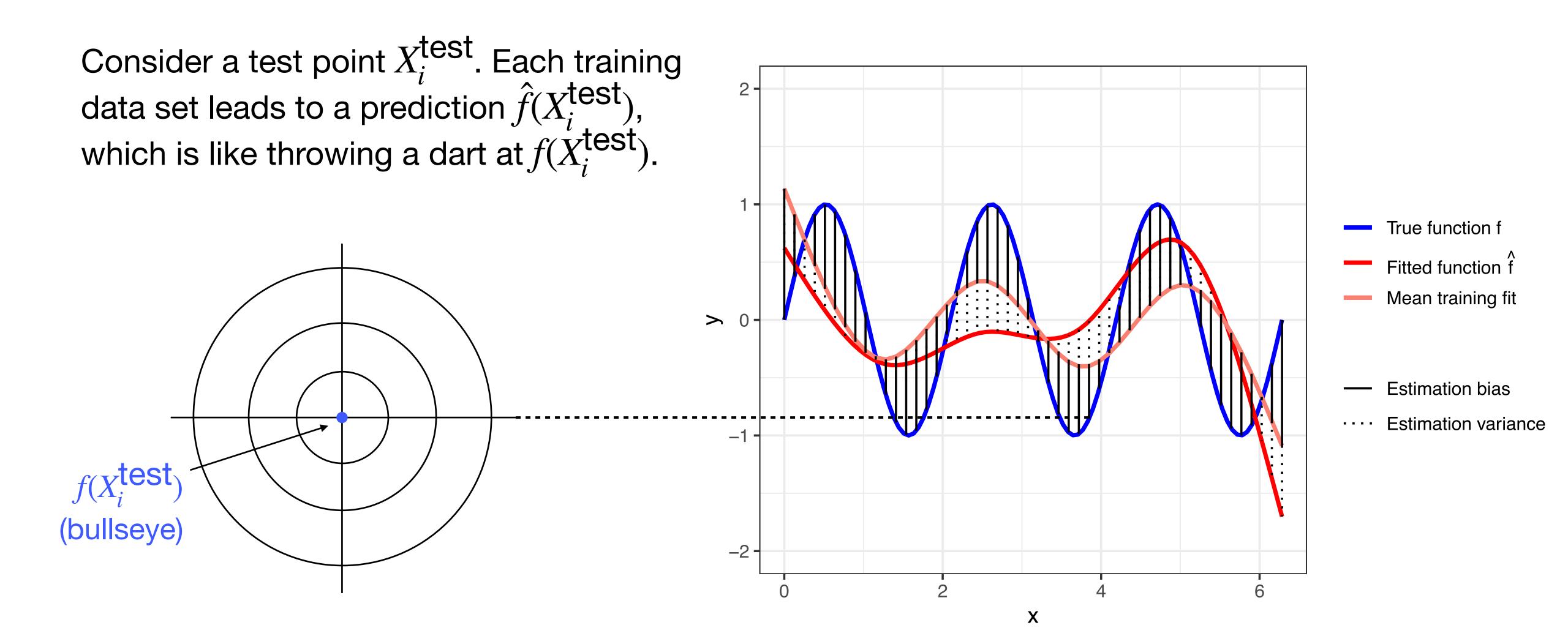
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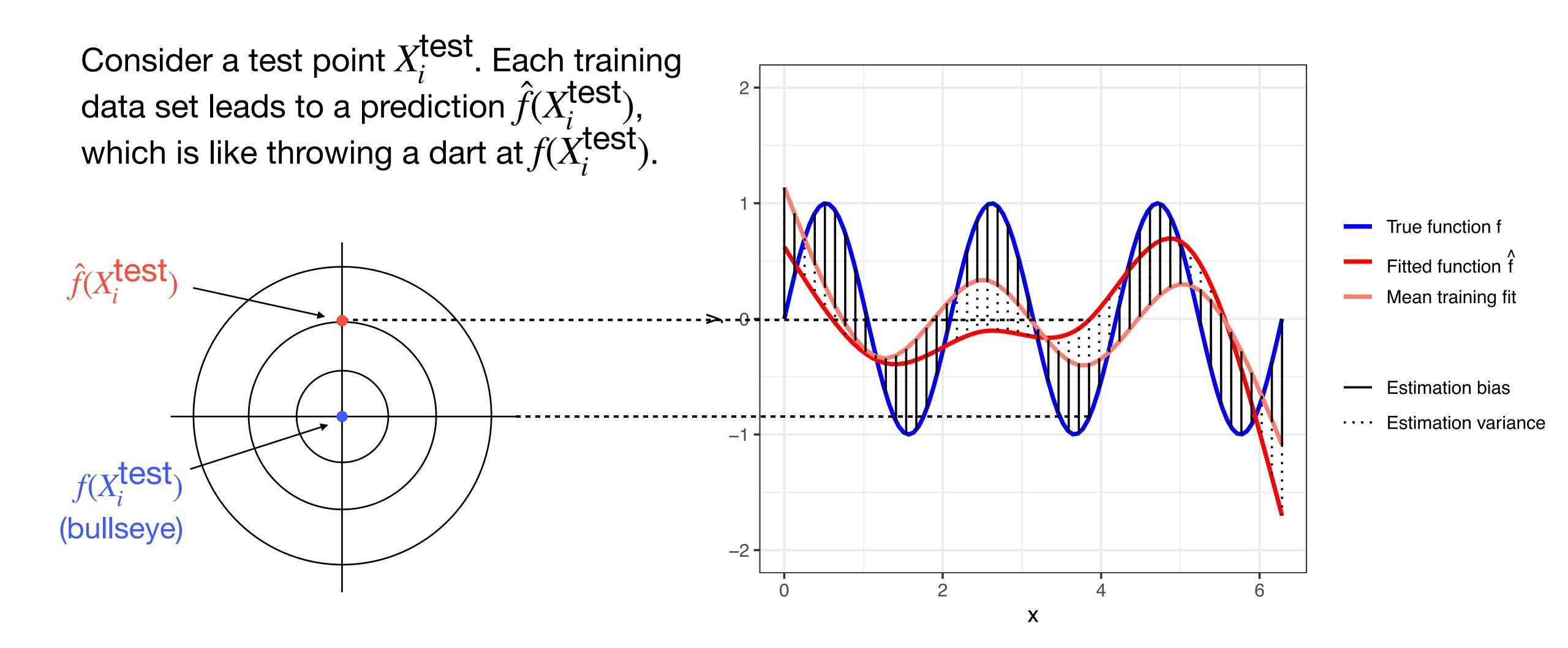
This is the bias-variance decomposition.

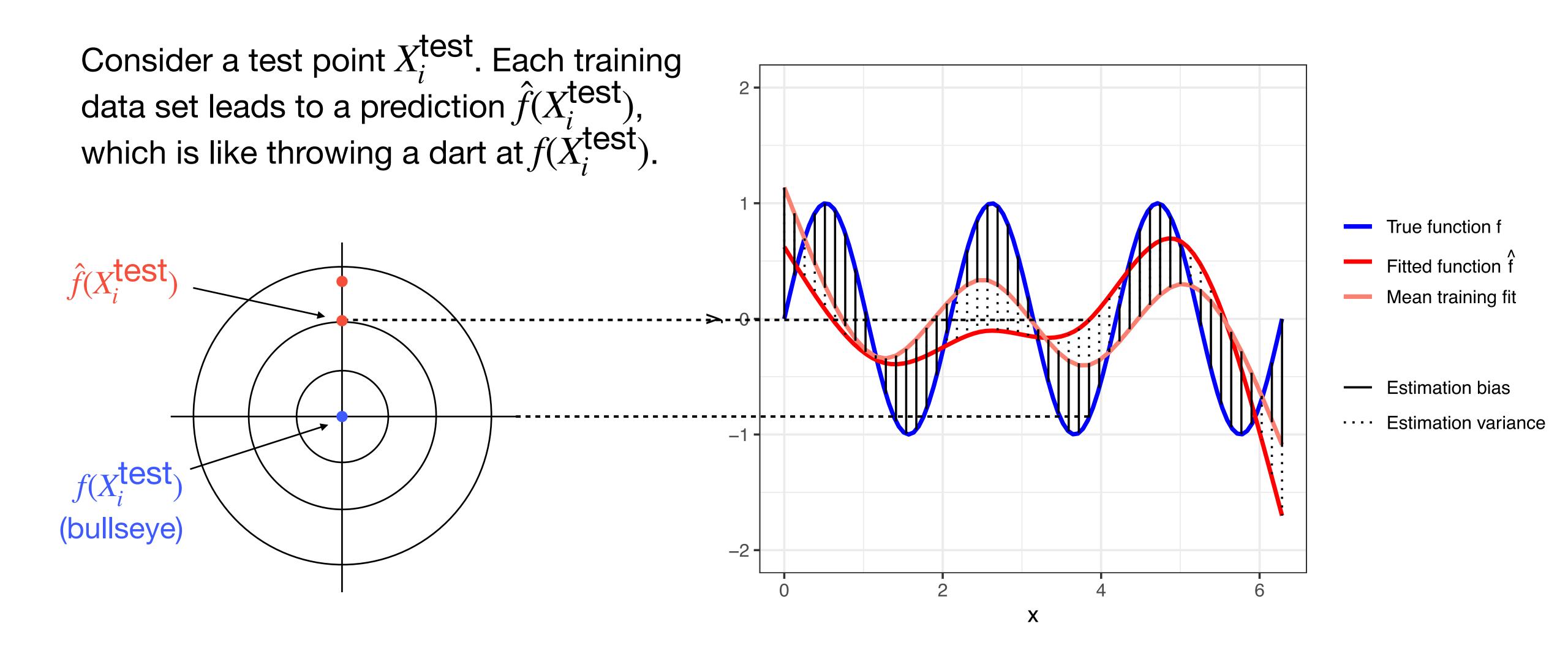


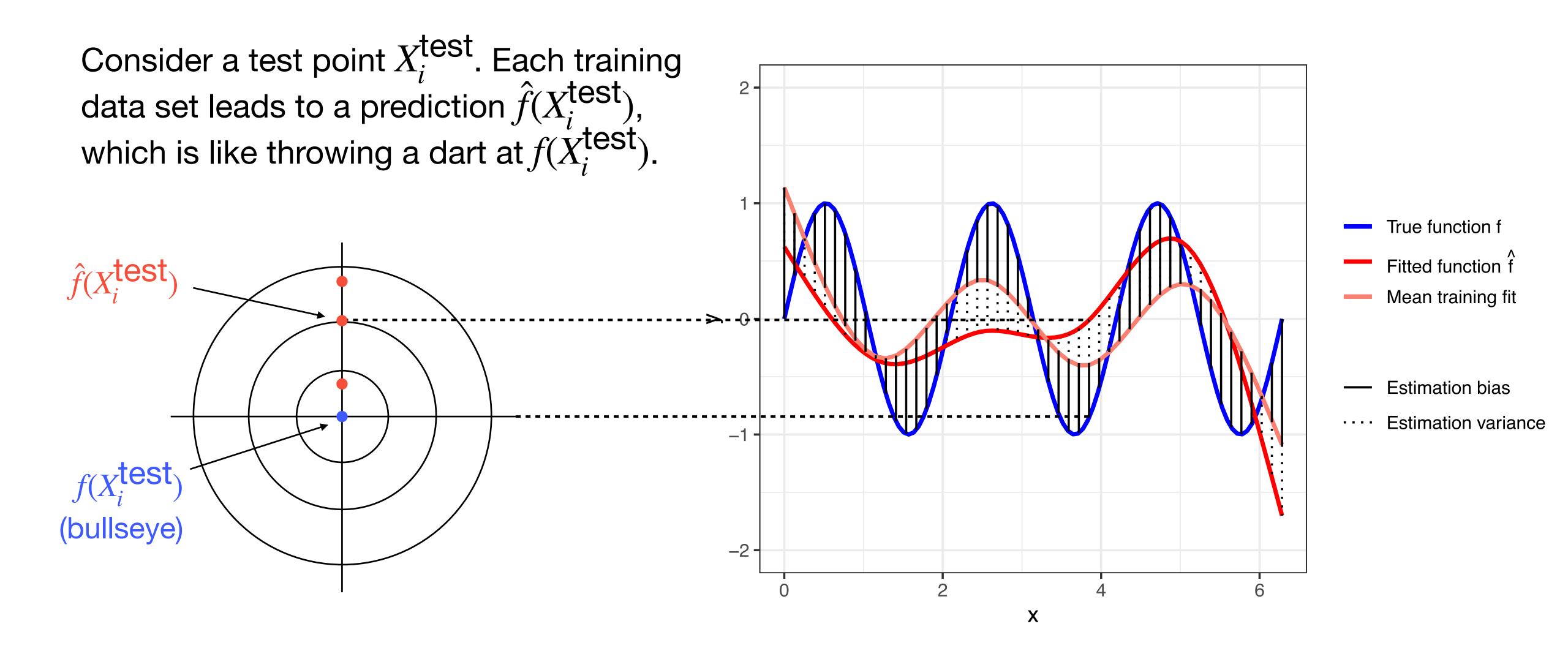
Consider a test point X_i^{test} . Each training data set leads to a prediction $\hat{f}(X_i^{\text{test}})$, which is like throwing a dart at $f(X_i^{\text{test}})$.

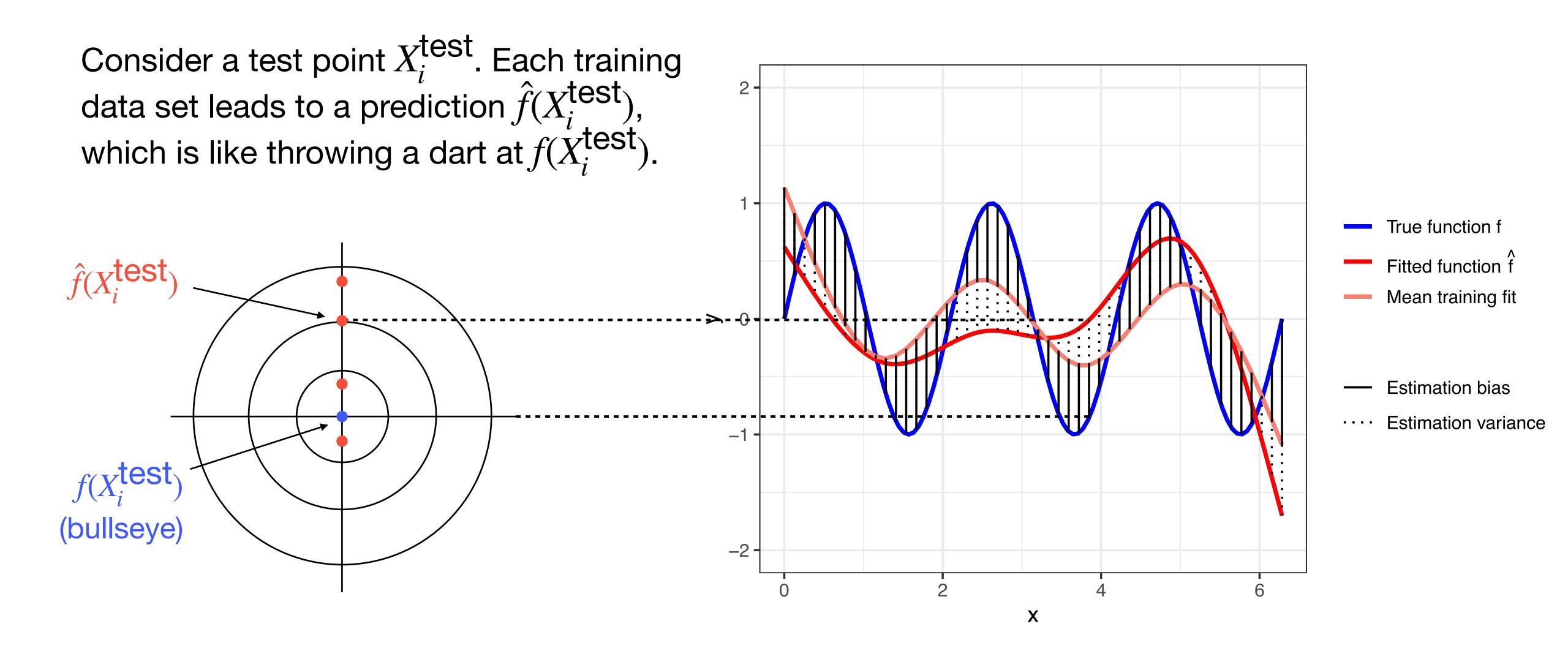


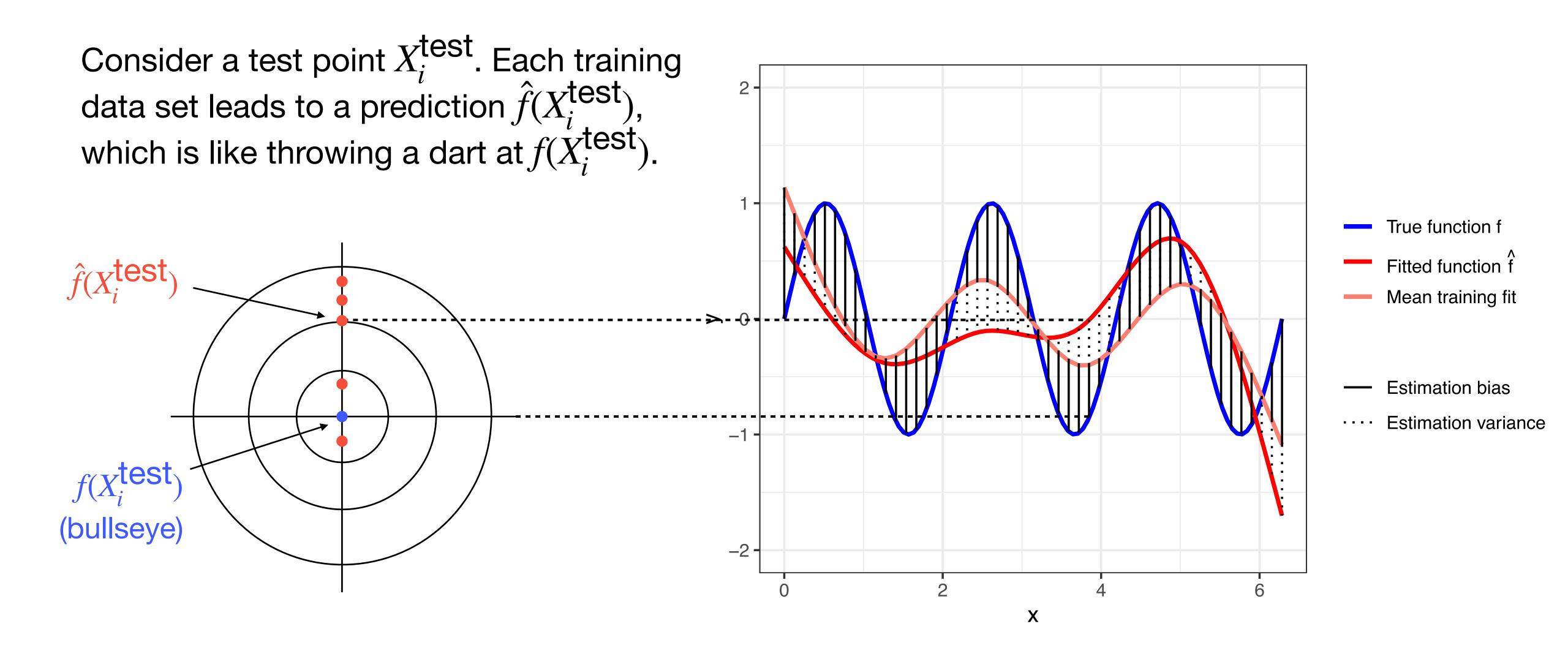


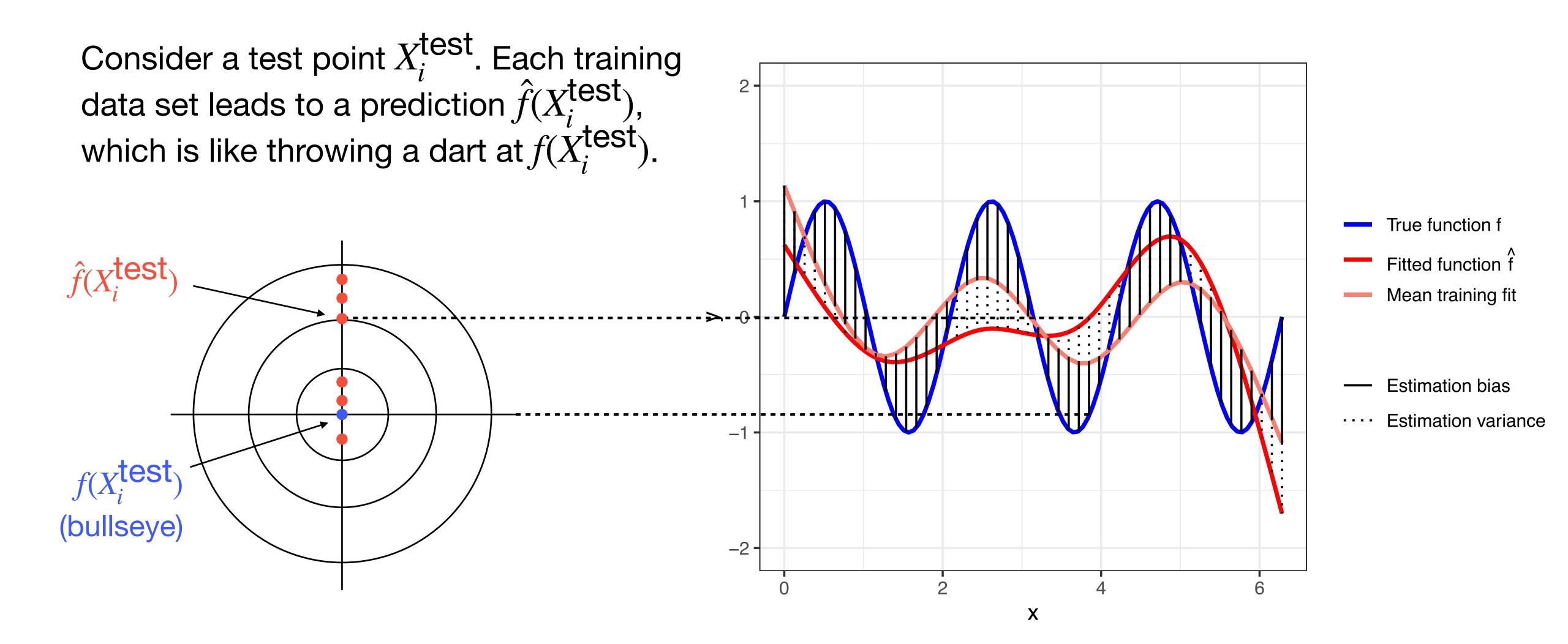


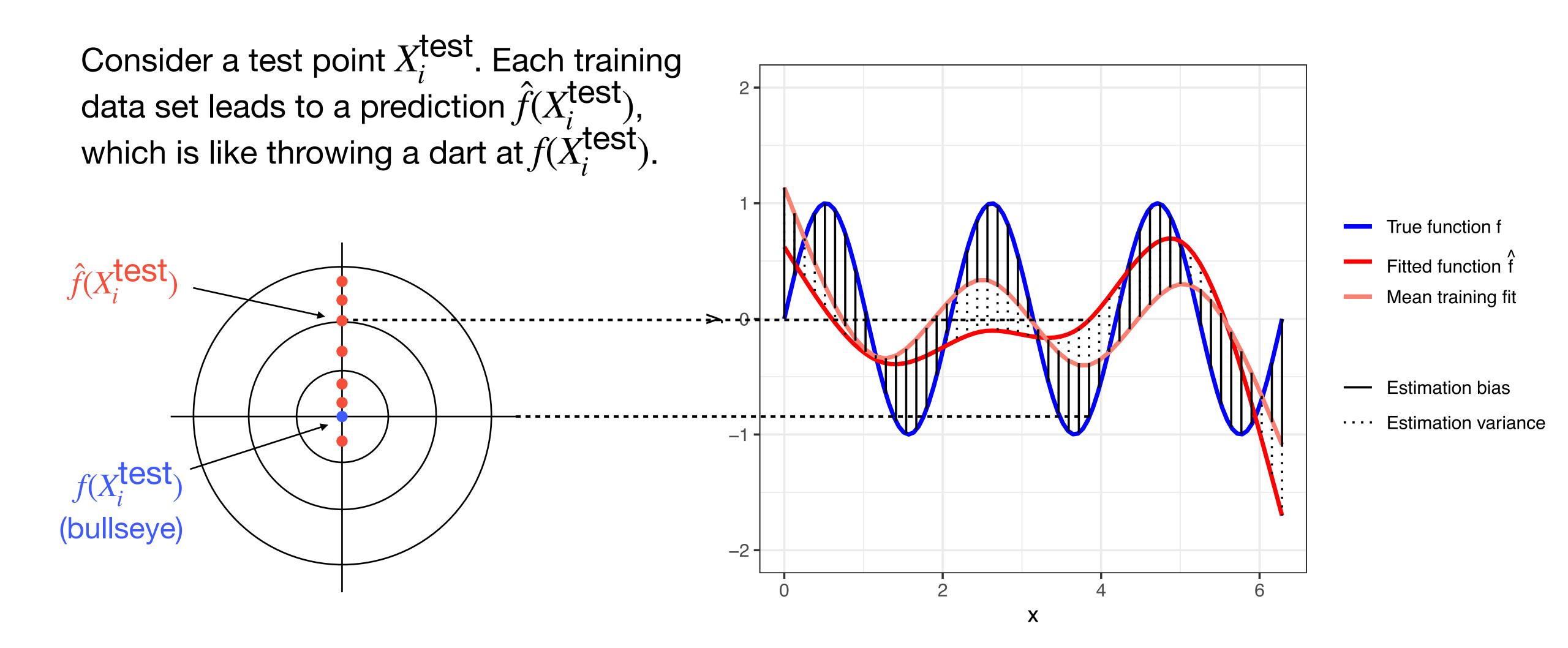


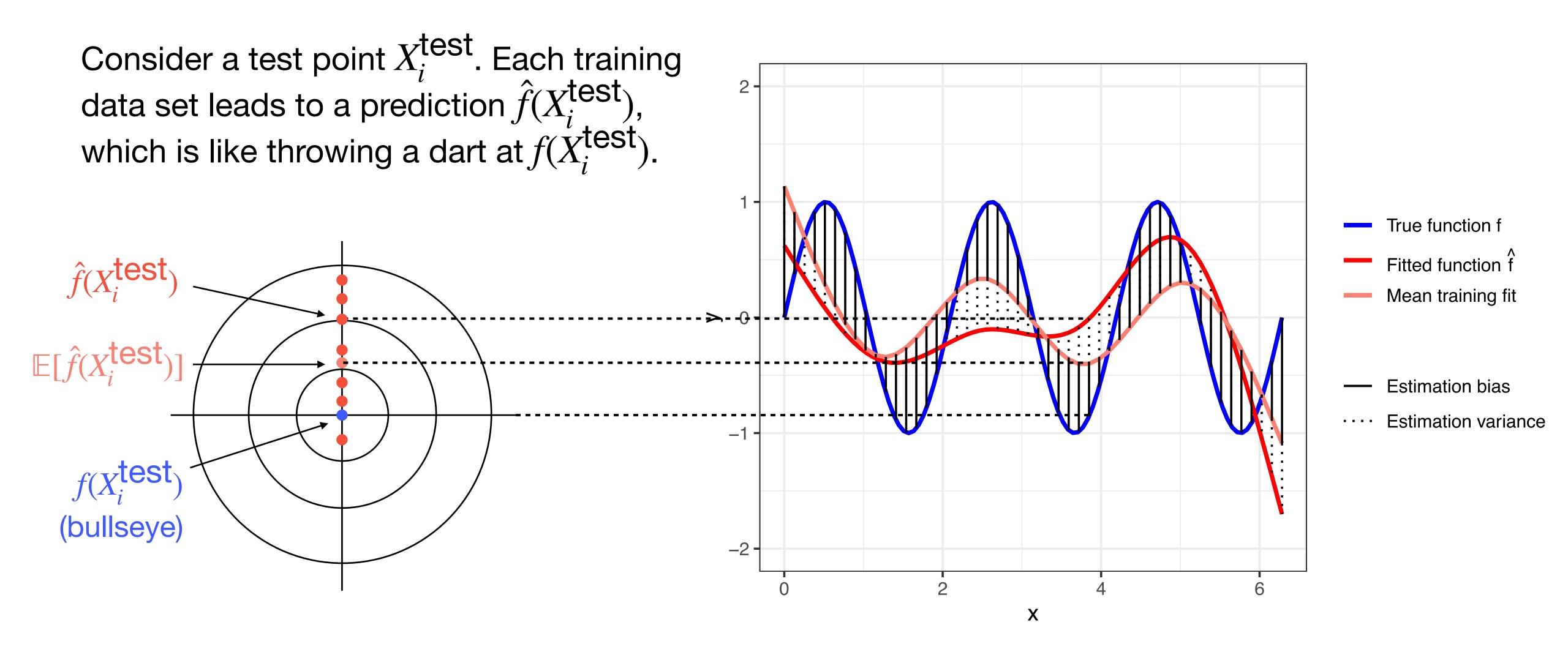


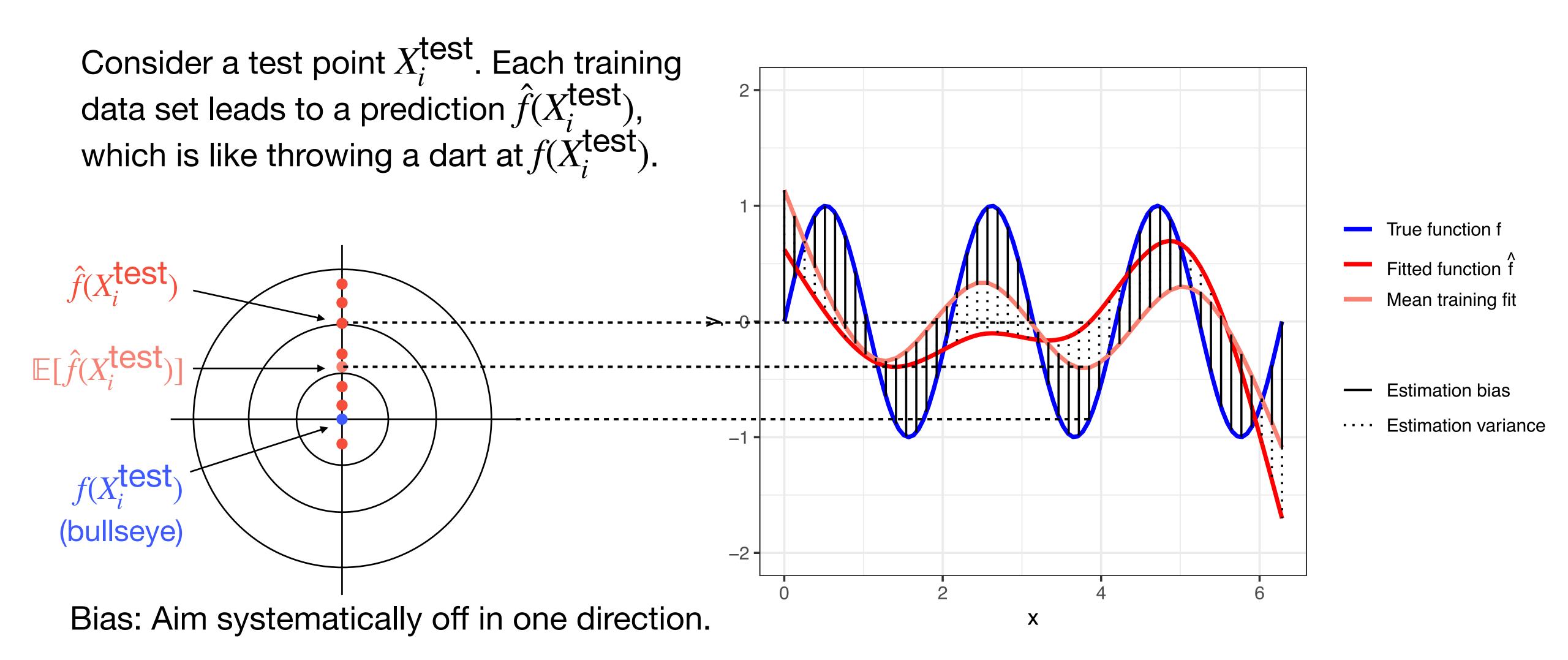


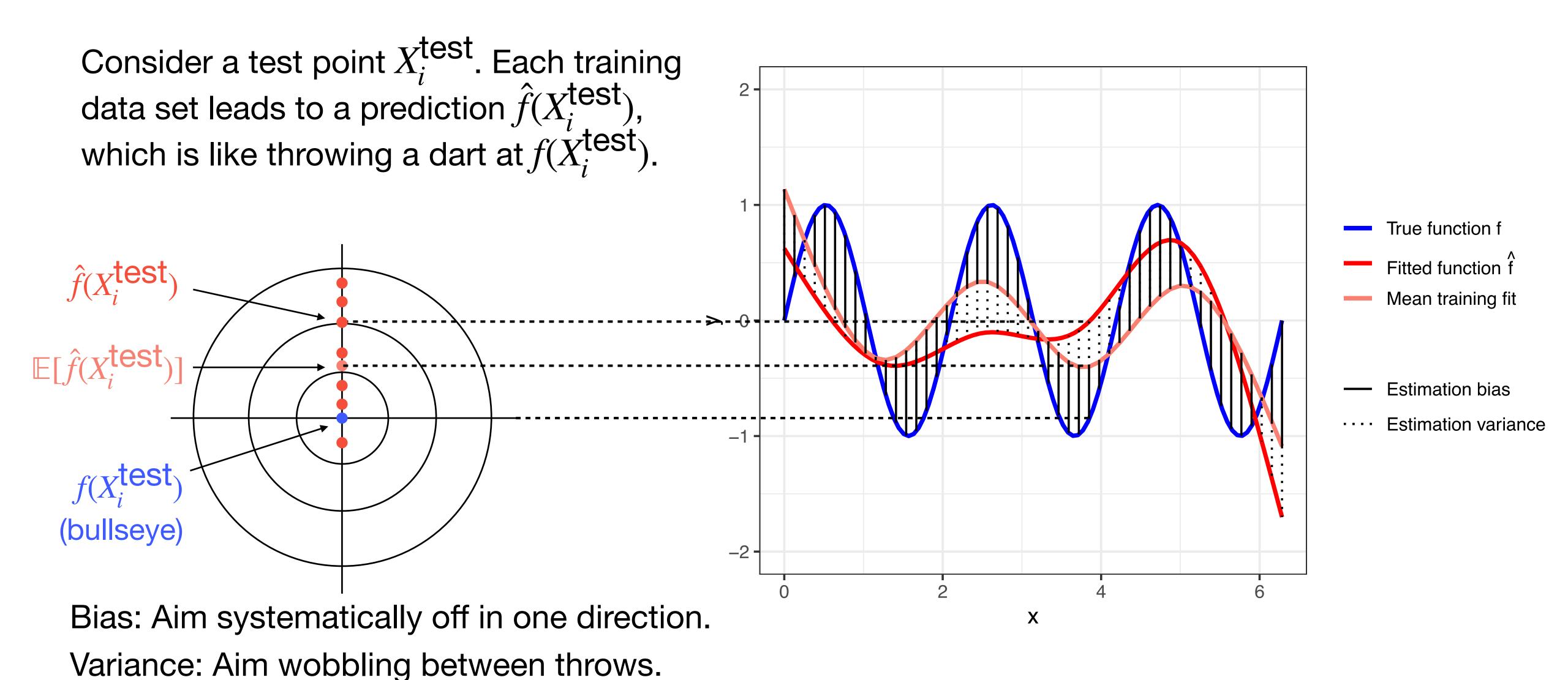




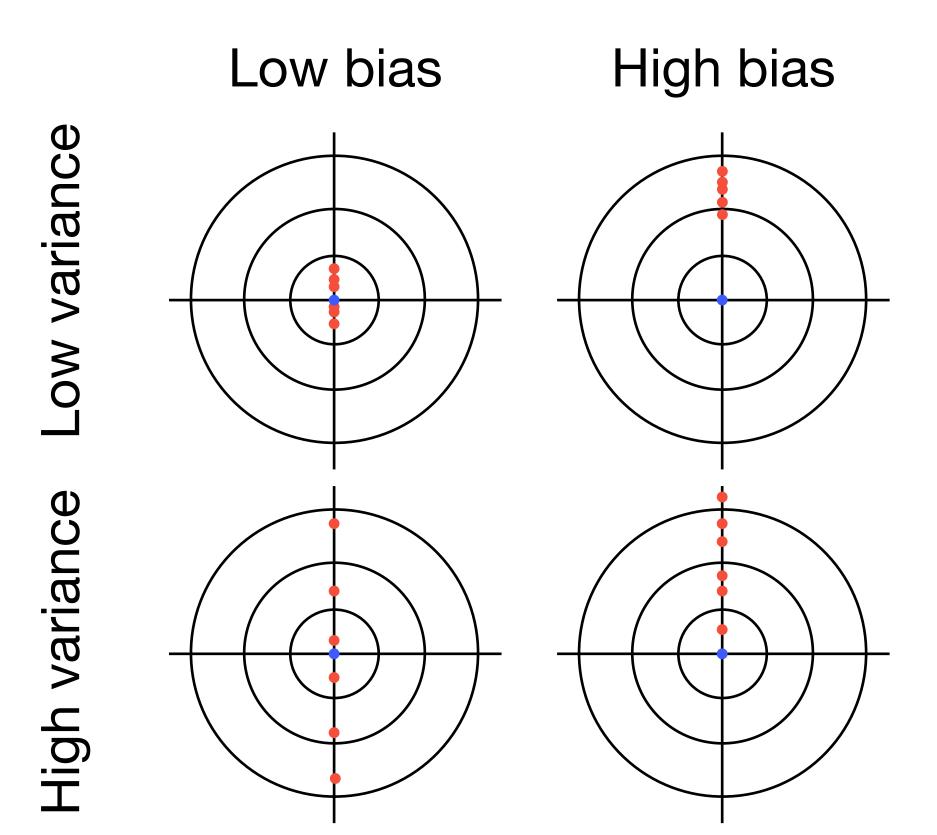


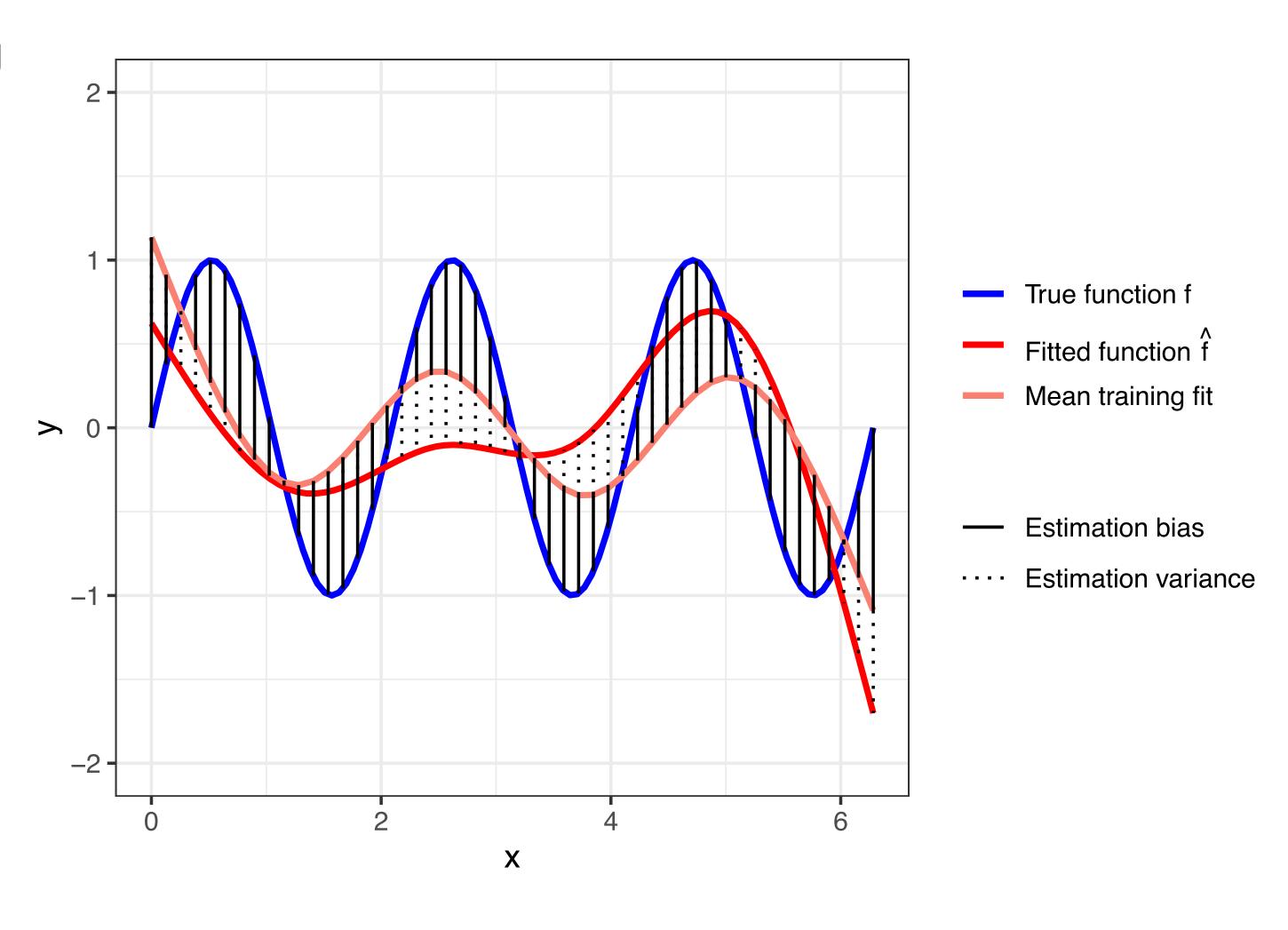




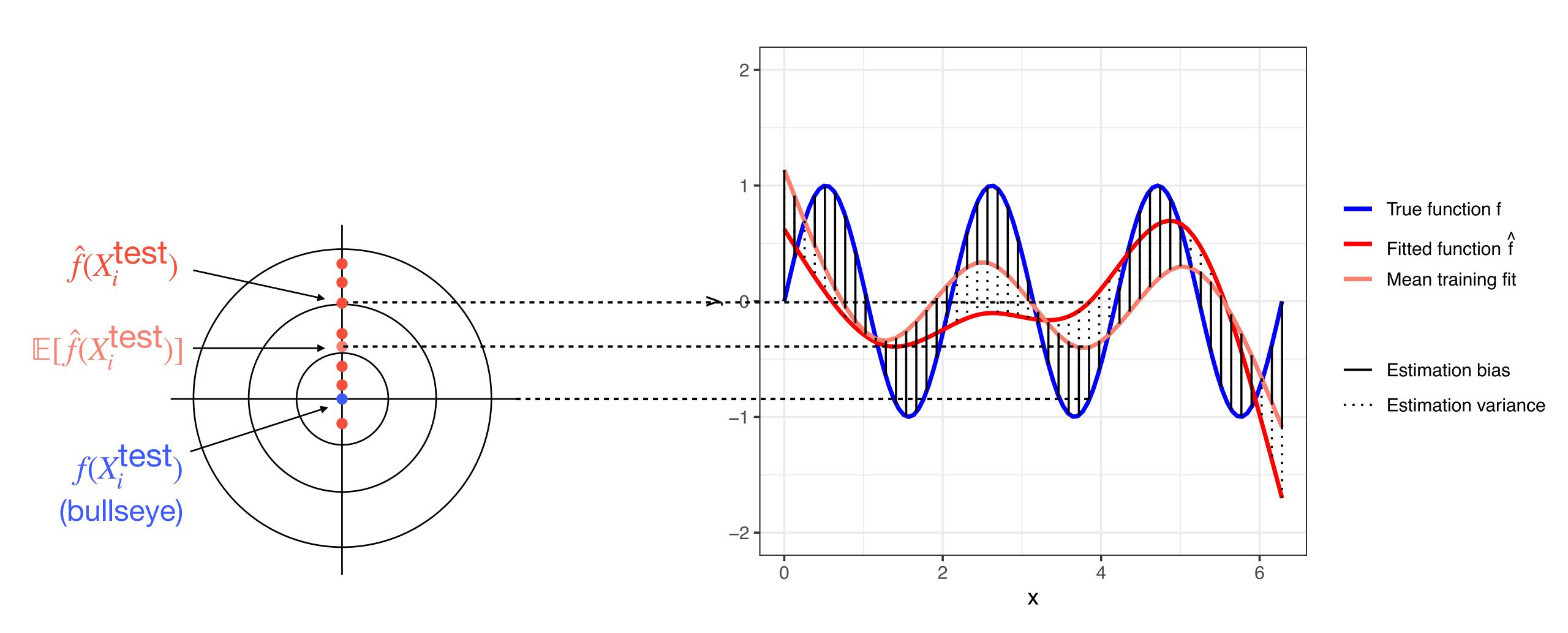


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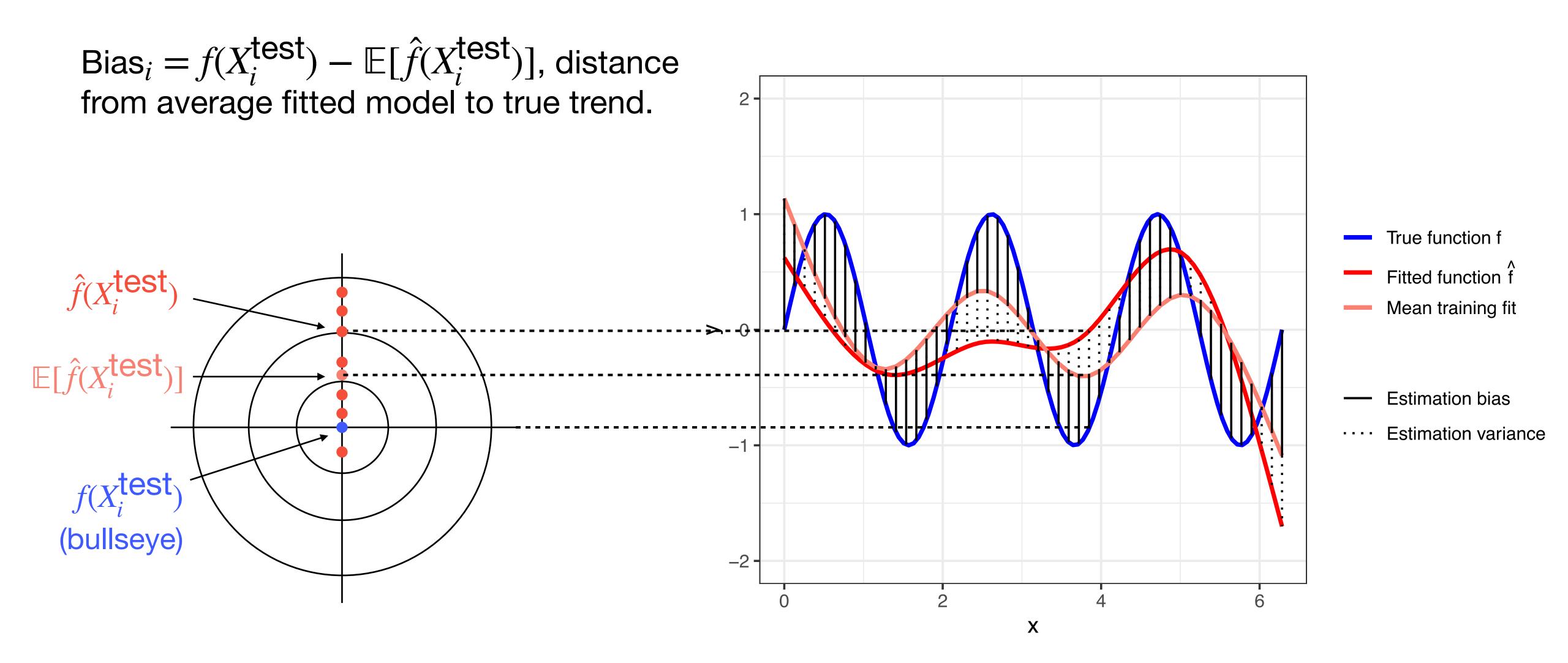




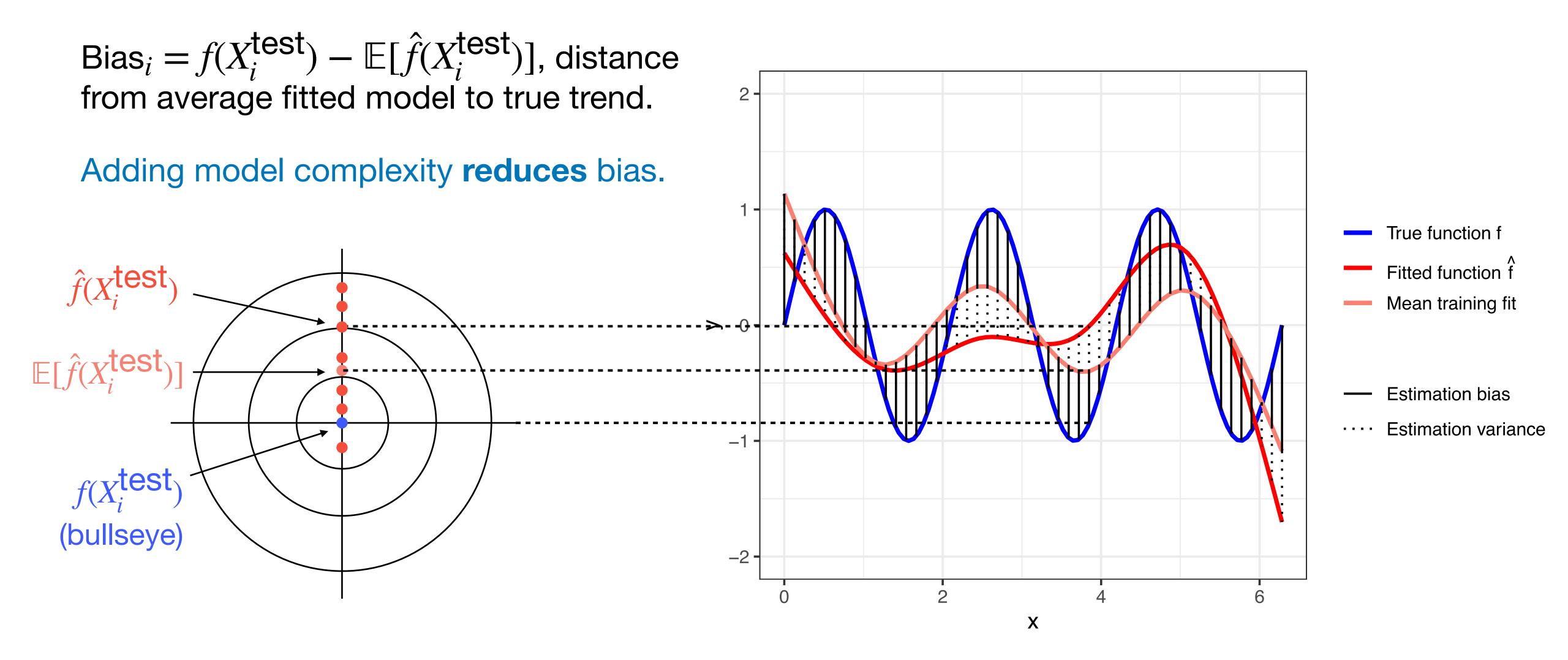
Understanding bias

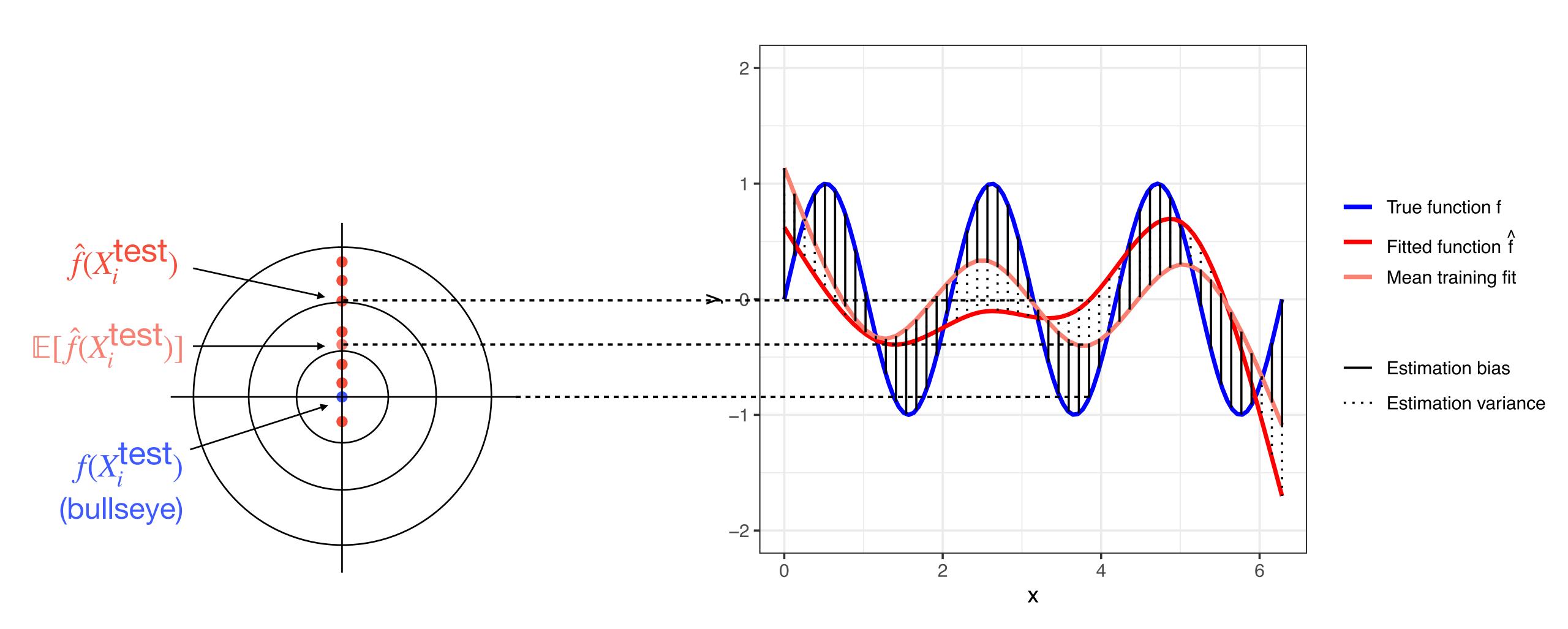


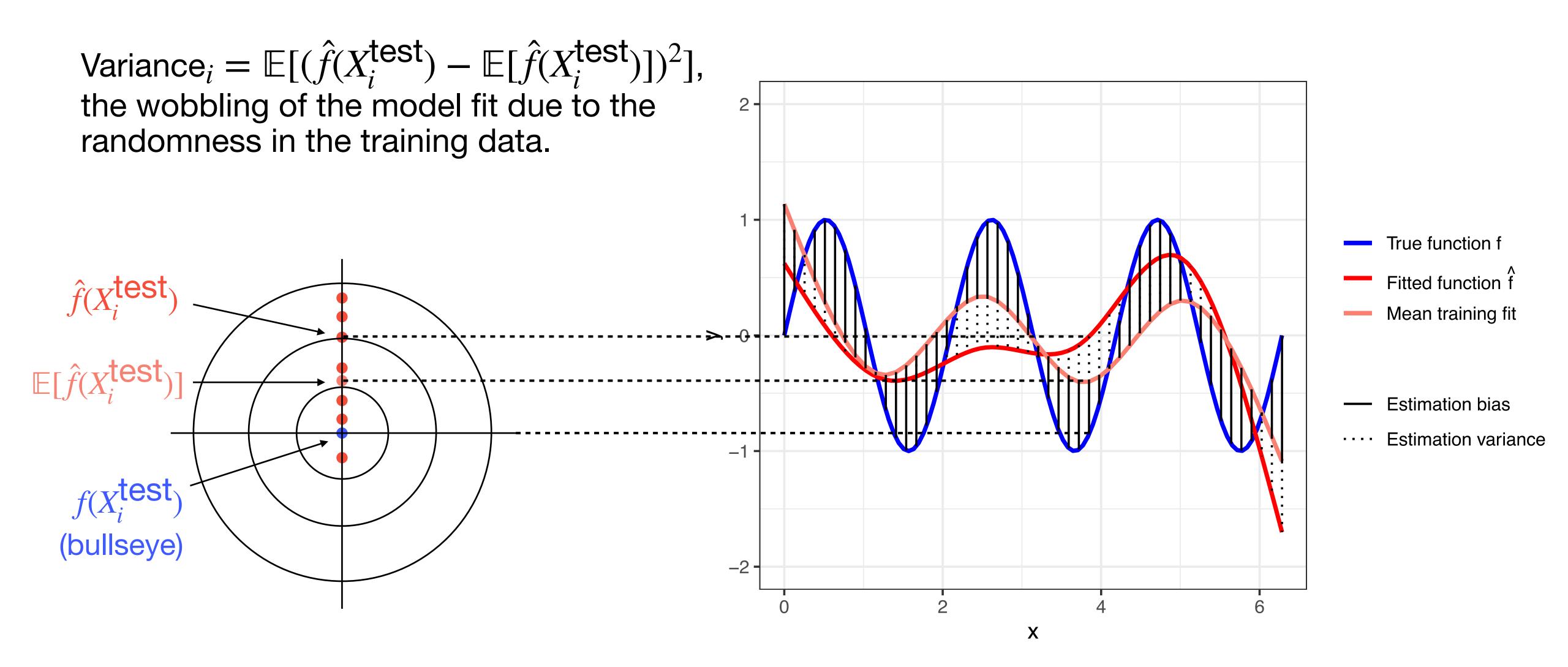
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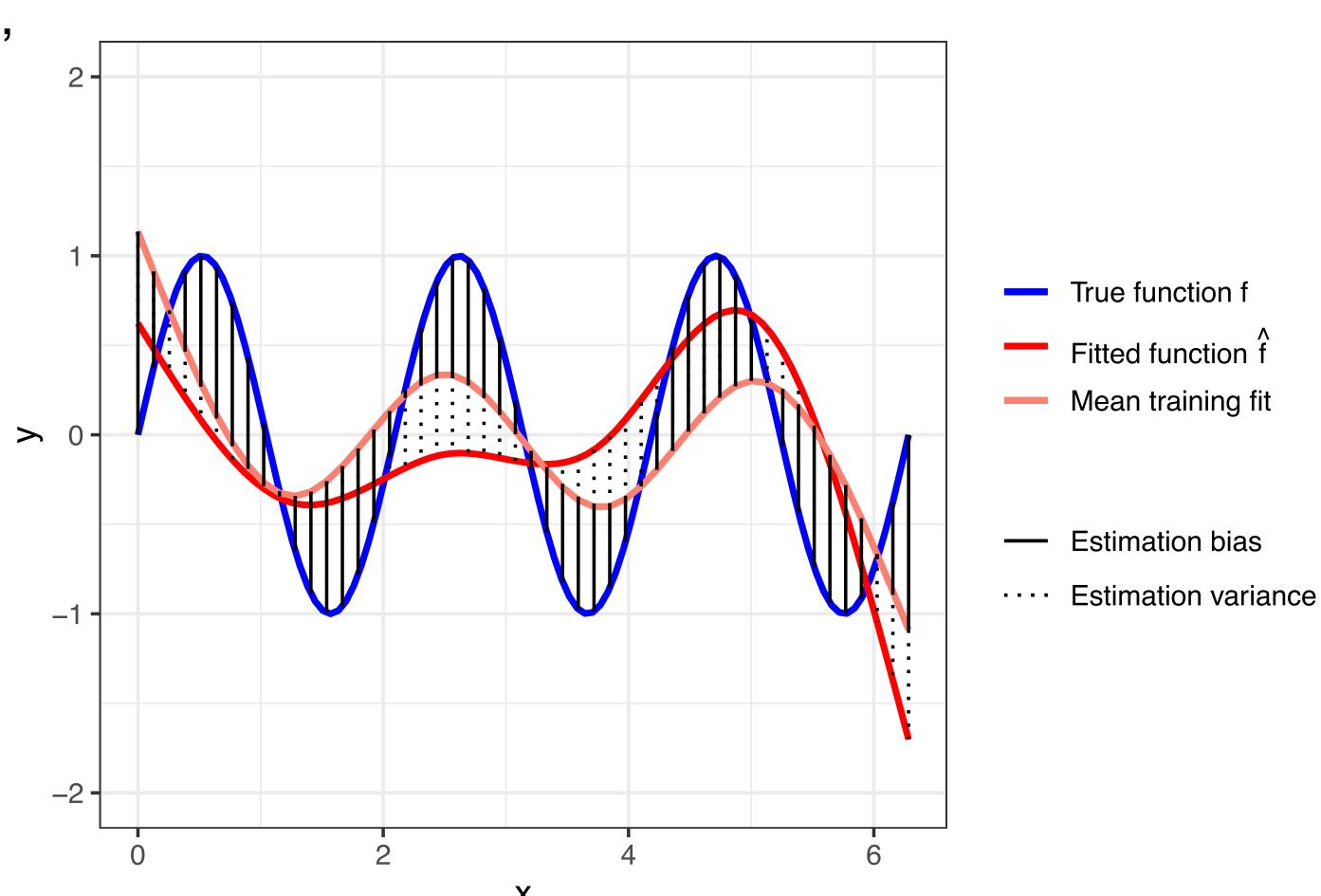
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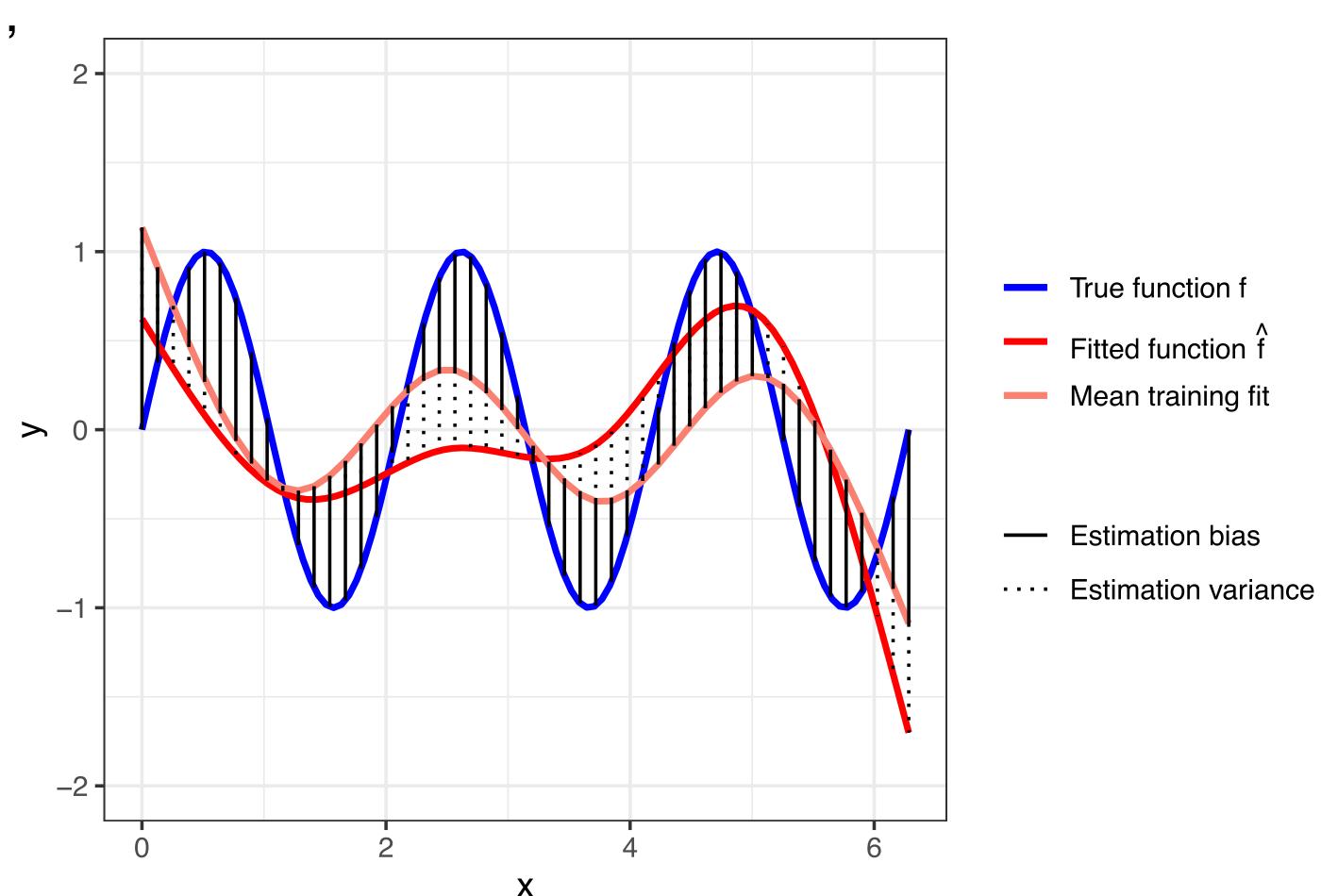


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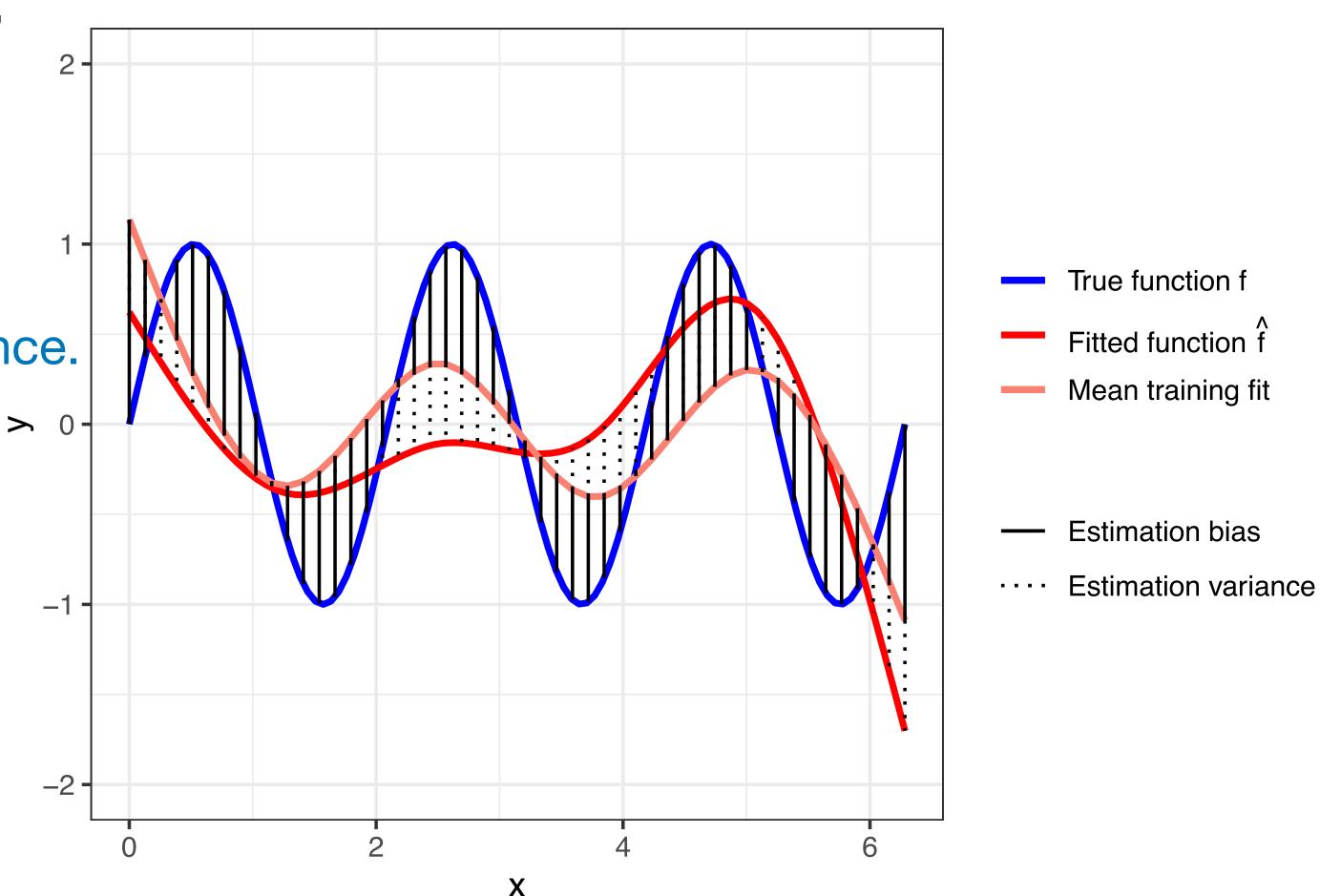
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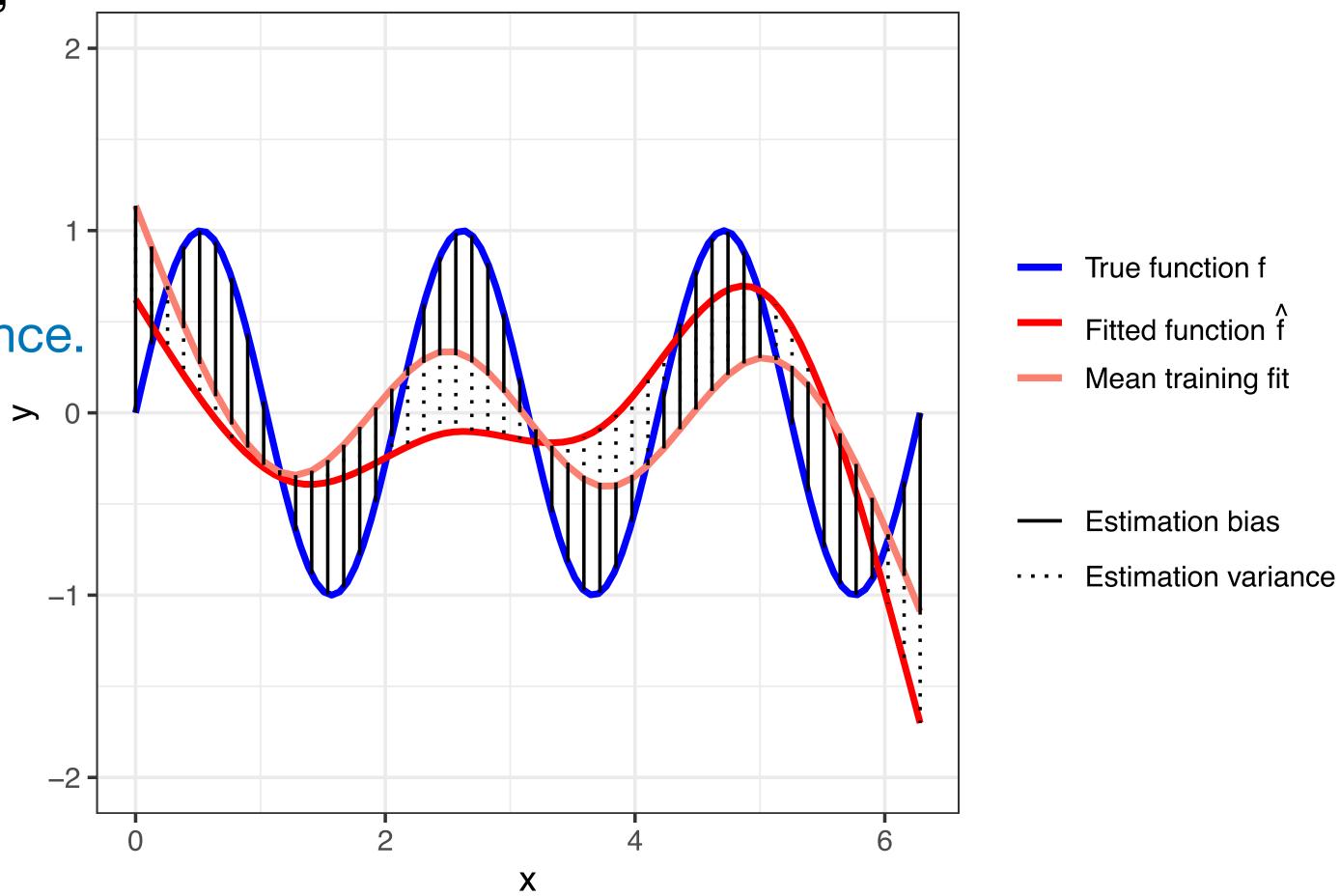
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In linear models,

Variance =
$$\frac{1}{n} \sum_{i=1}^{n} \text{Variance}_i = \frac{\sigma^2 p}{n}$$

(assuming n = N and $X^{\text{test}} = X^{\text{train}}$).



Averaging over i, we get

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Flexibility Expected test error Mean squared bias

Mean variance

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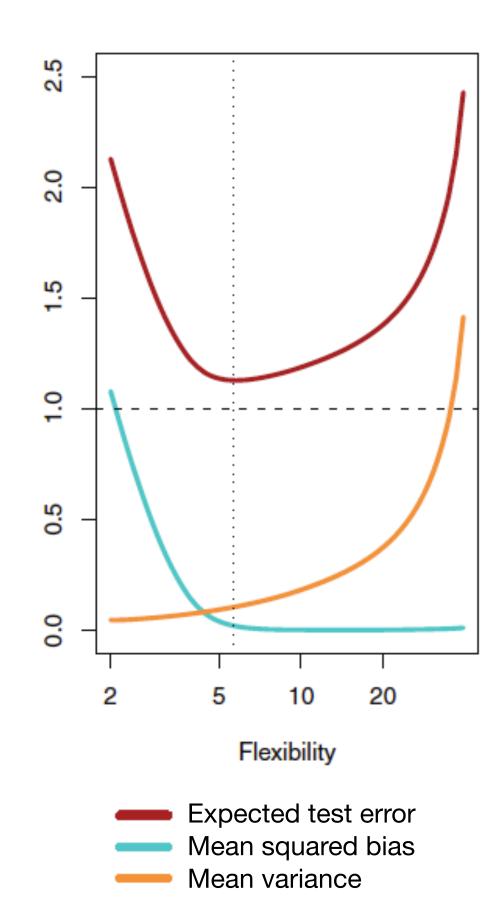
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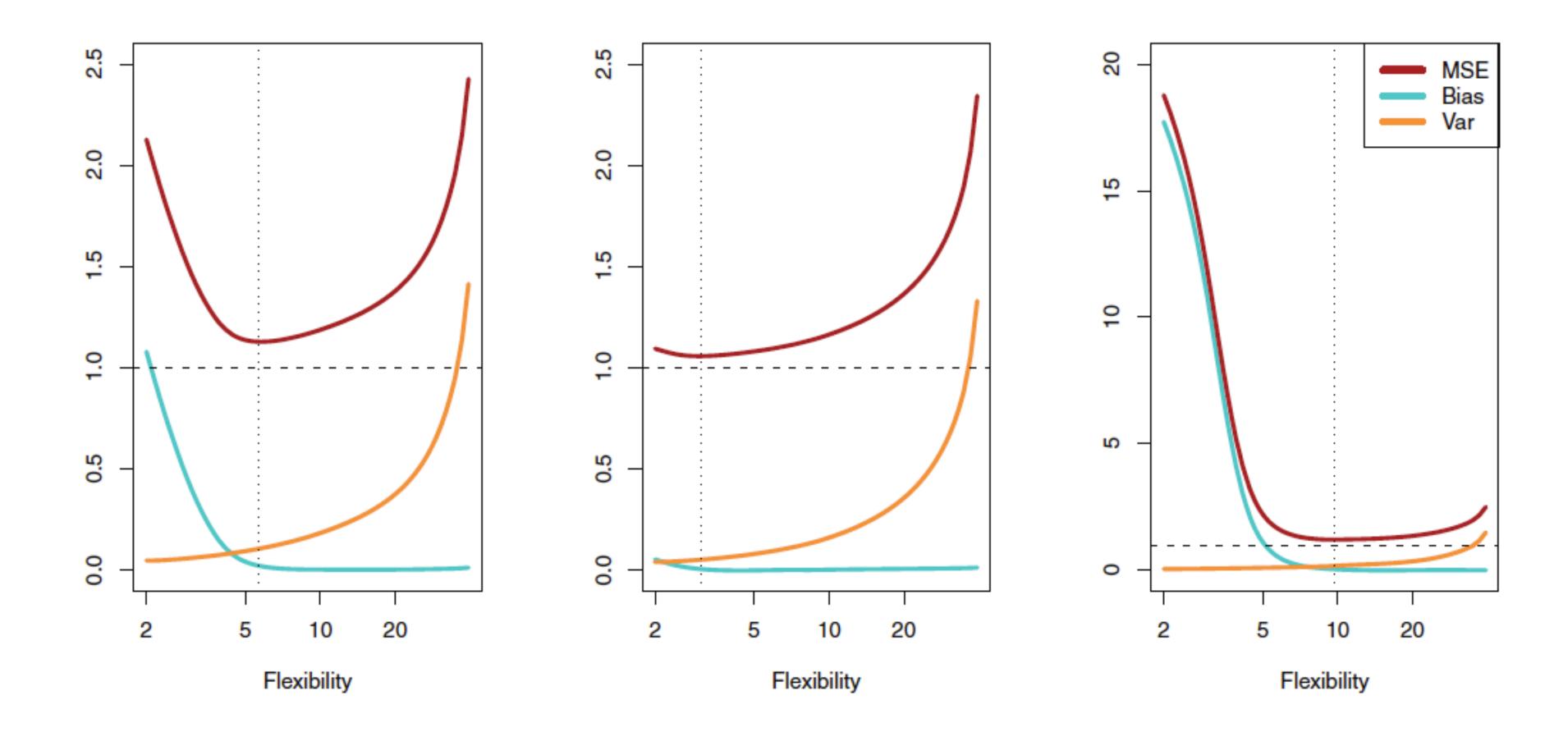
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When varying model complexity, there is a tradeoff between bias and variance.

Choosing the best predictive model requires balancing the two (Goldilocks principle).

Navigating the bias-variance tradeoff



The shapes of these curves differ based on the problem parameters.

Problem parameters

- Sample size
- Noise level
- Fitted model complexity (number of parameters)
- True model complexity

- Model bias: extent to which model unable to capture the truth
- Overfitting: extent to which the fit is sensitive to noise in training data
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