Deep learning preliminaries STAT 4710

Rolling into a new unit!

Unit 1: R for data mining

Unit 2: Prediction fundamentals

Unit 3: Regression-based methods

Unit 4: Tree-based methods

Unit 5: Deep learning

Lecture 1: Deep learning preliminaries

Lecture 2: Neural networks

Lecture 3: Deep learning for images

Lecture 4: Deep learning for text

Lecture 5: Unit review and quiz in class

Deep learning is an enormously successful class of predictive models that has achieved state-of-the-art performance across a variety of domains:

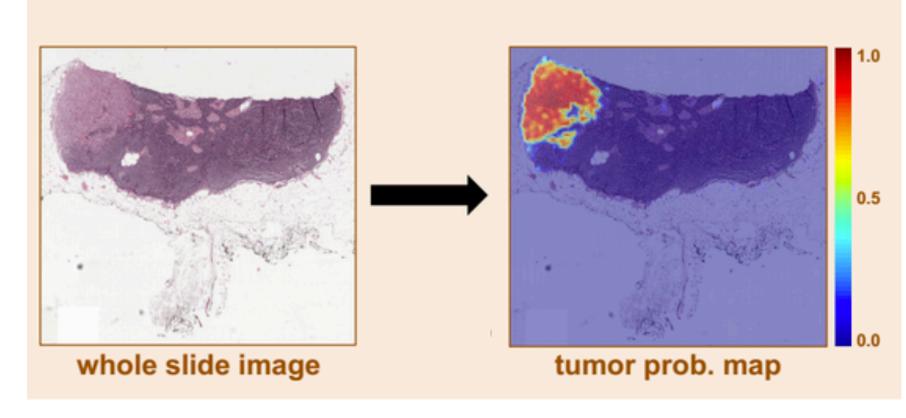
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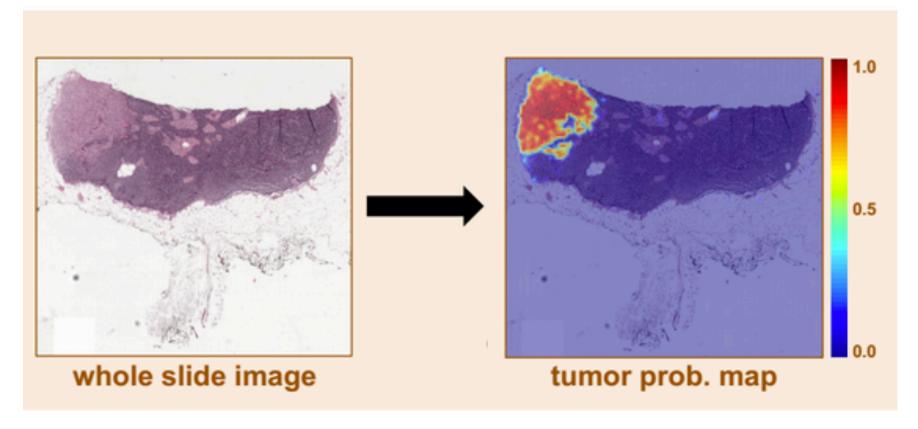


https://towardsdatascience.com/understanding-cancer-using-machine-learning-84087258ee18

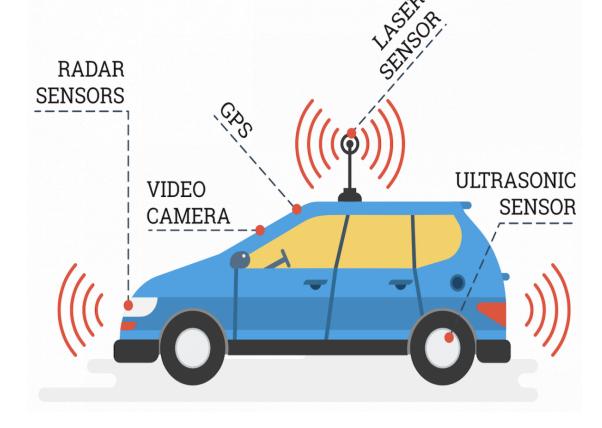
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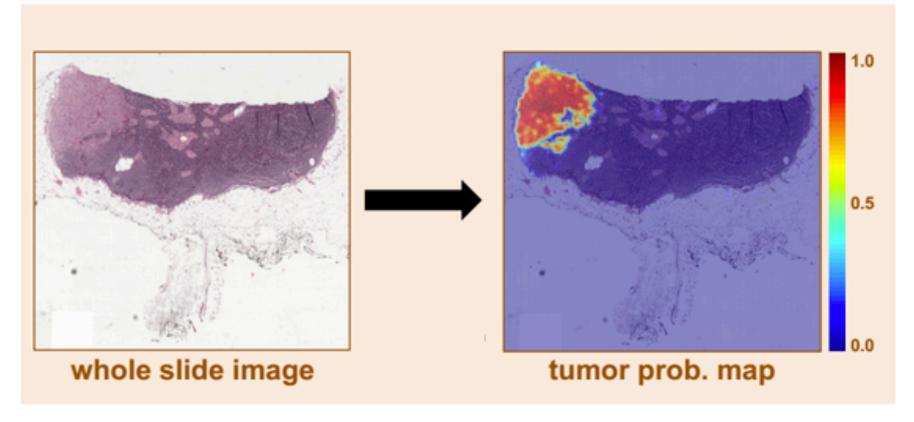


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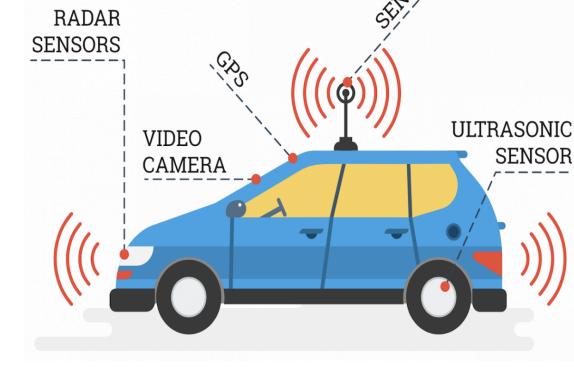
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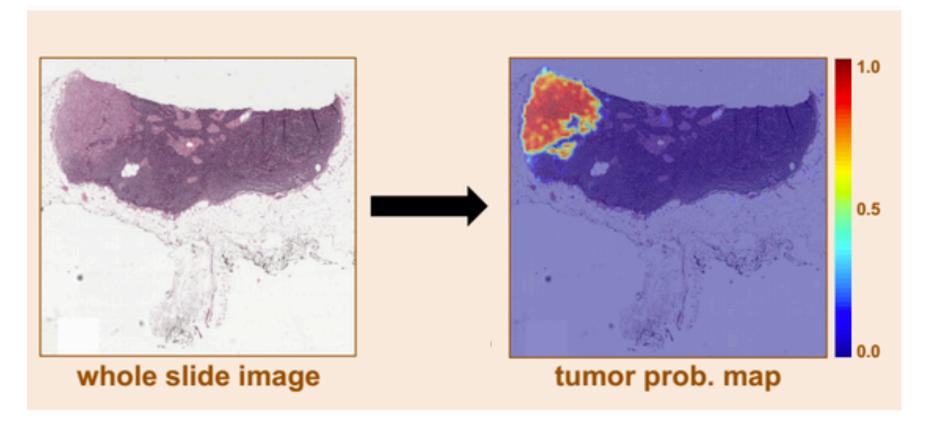
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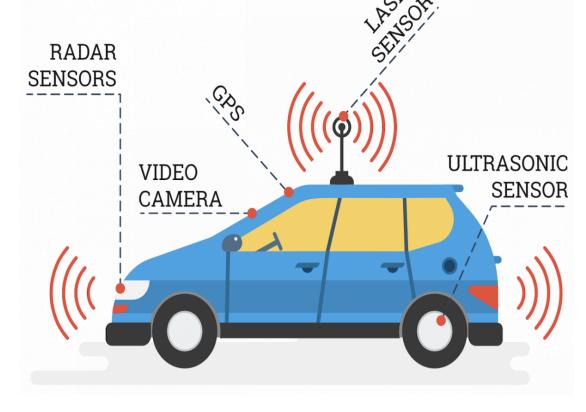
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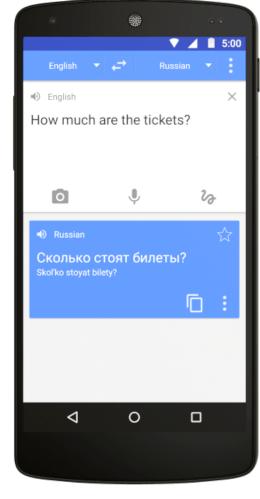
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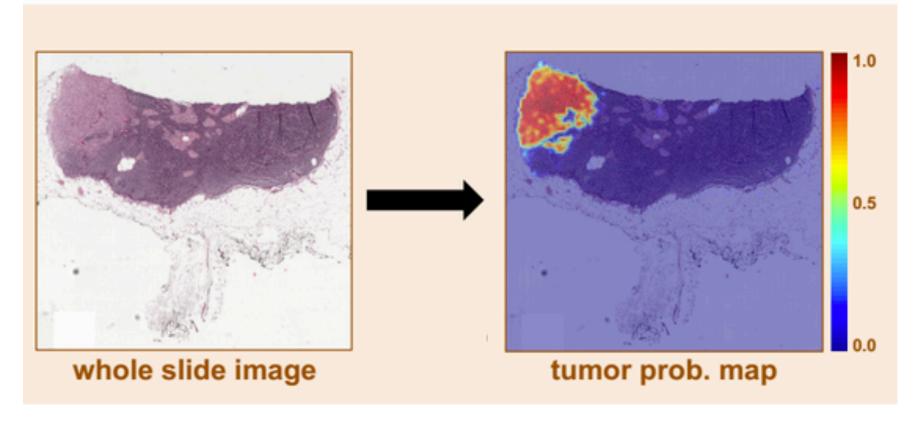


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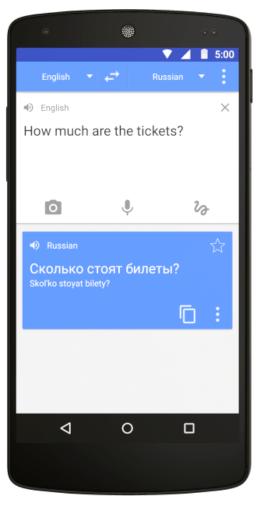
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RADAR SENSORS VIDEO CAMERA VIDEO CAMERA ULTRASONIC SENSOR

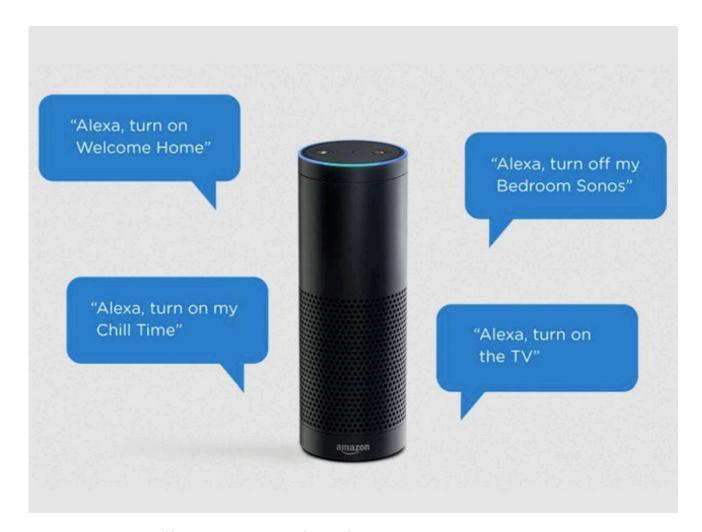
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Natural language processing

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- Speech recognition



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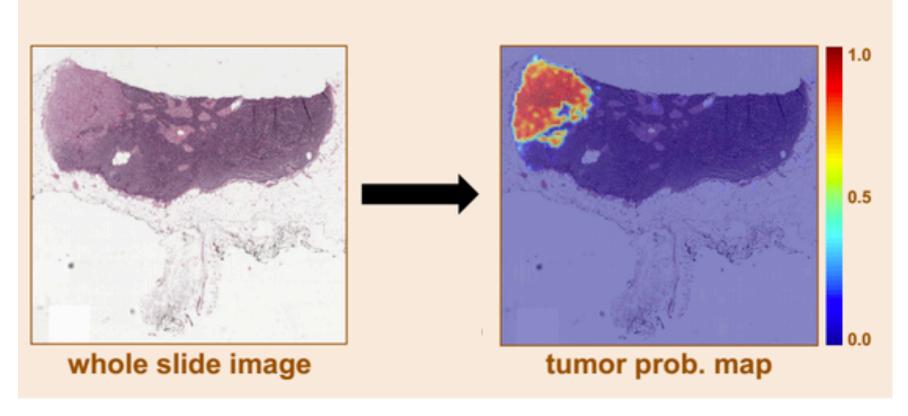


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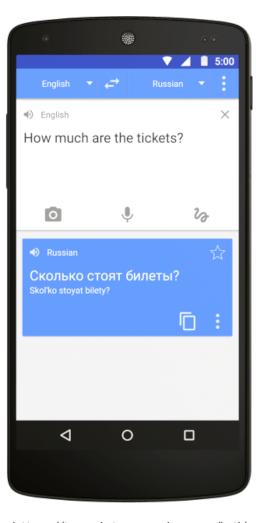
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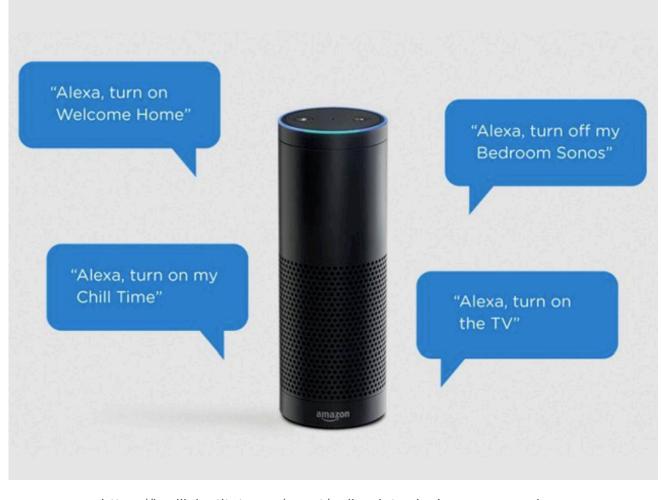
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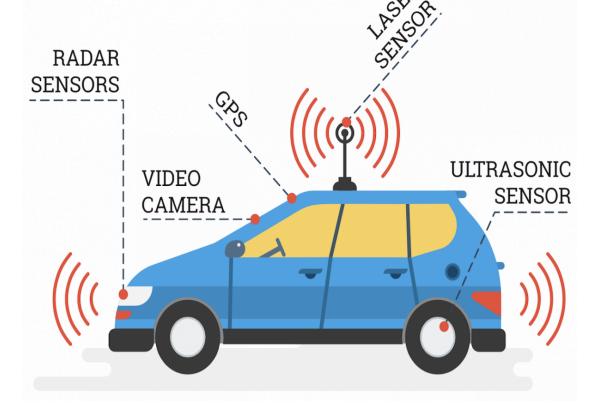
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Passage Sentence

In meteorology, precipitation is any product of the condensation of atmospheric water vapor that falls under gravity.

Question

What causes precipitation to fall?

Answer Candidate

gravity

Lecture 1: Deep learning preliminaries

- Predictive models as graphs
- Training via optimization

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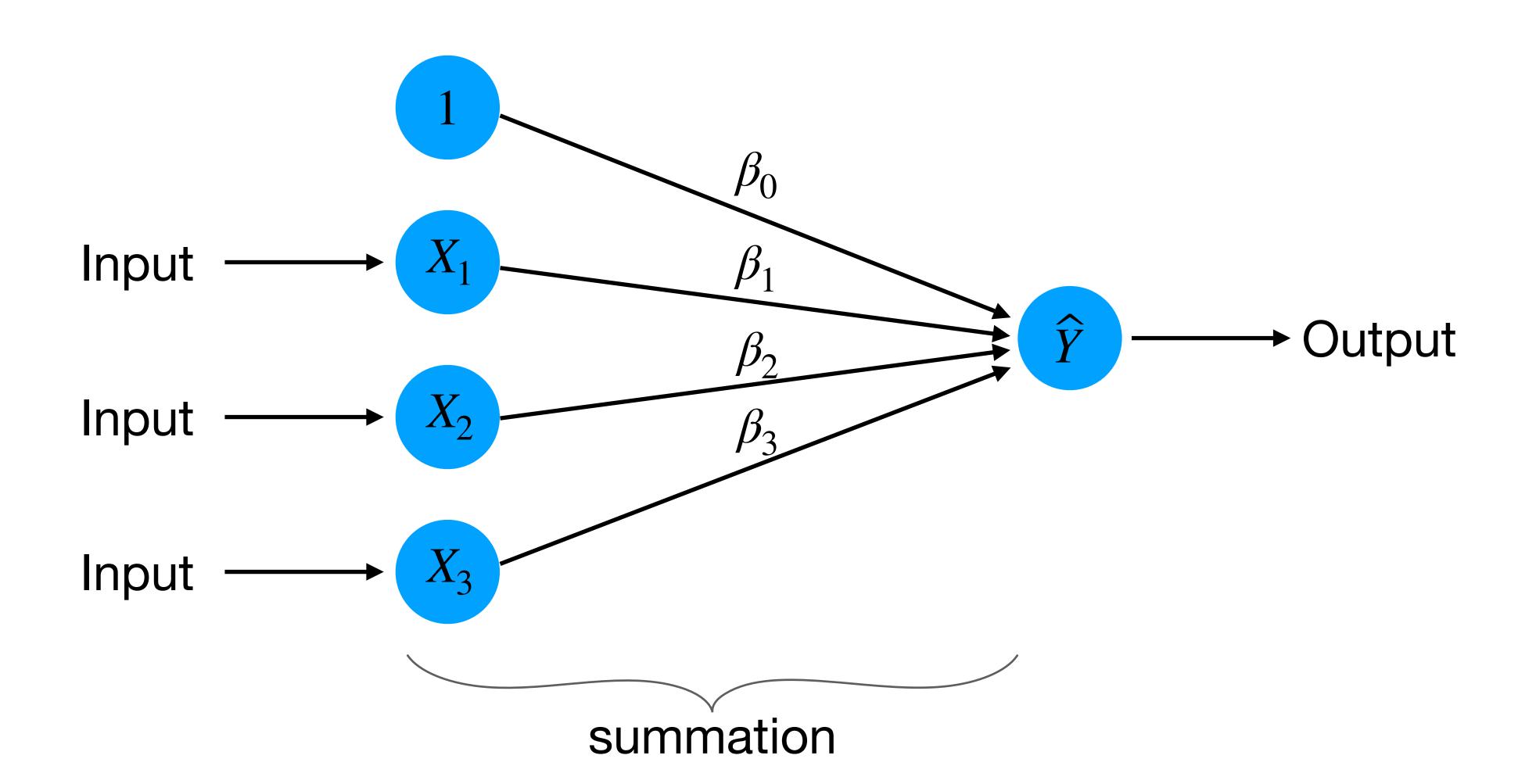
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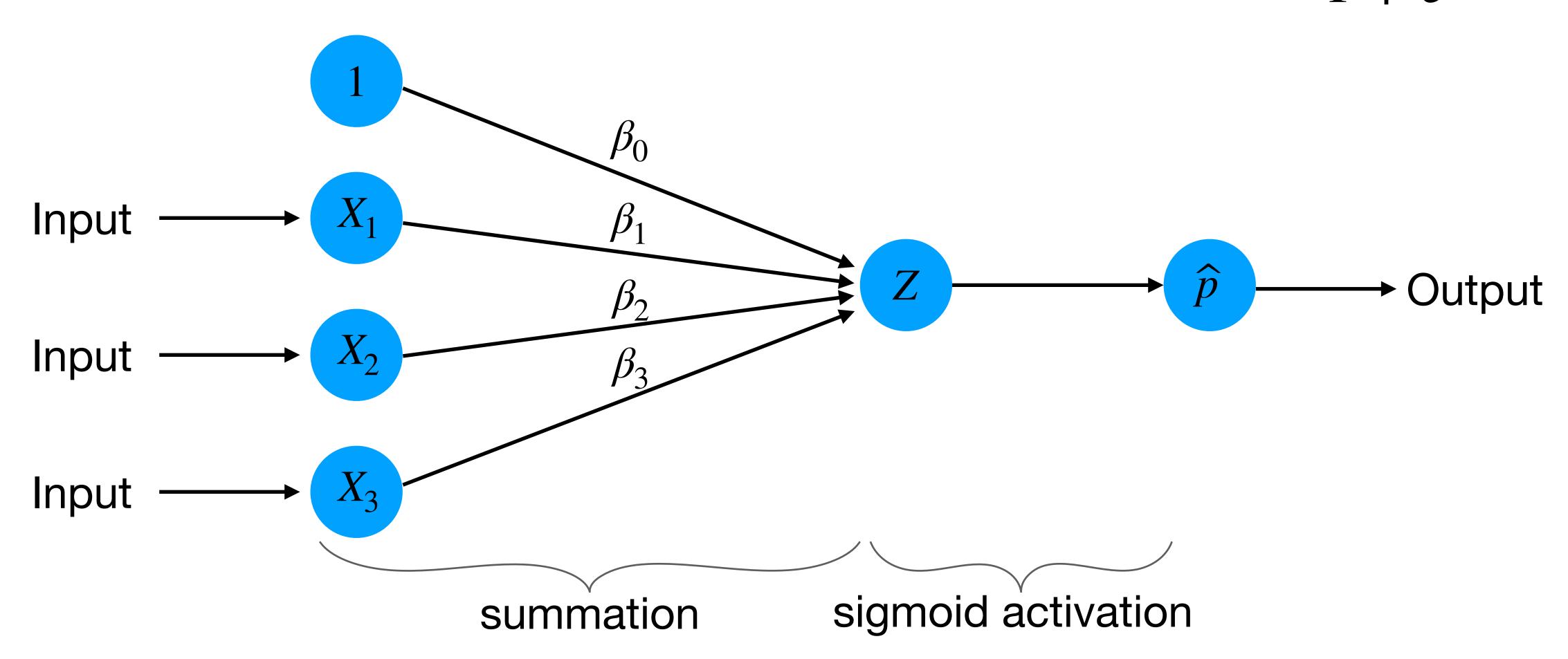
Models as graphs: Linear regression

$$\hat{Y} = \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \beta_3 X_3$$

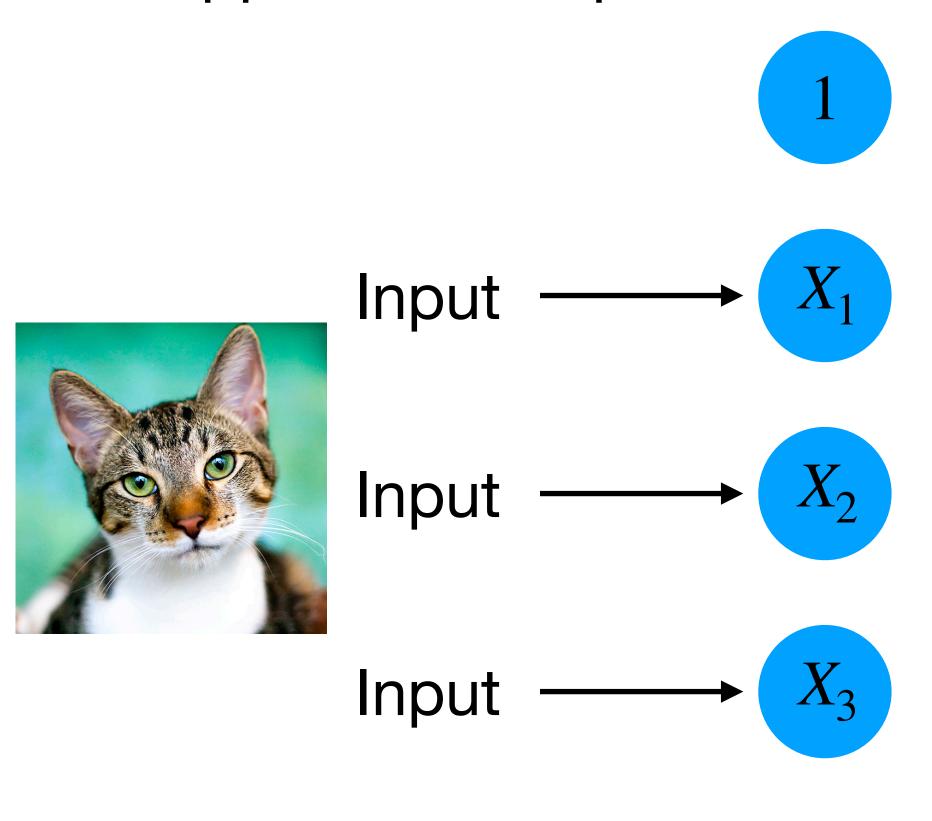


Models as graphs: Logistic model

$$Z = \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \beta_3 X_3;$$
 $\hat{p} = \text{logistic}(Z) = \frac{e^Z}{1 + e^Z}$



Suppose the response has more than two levels.









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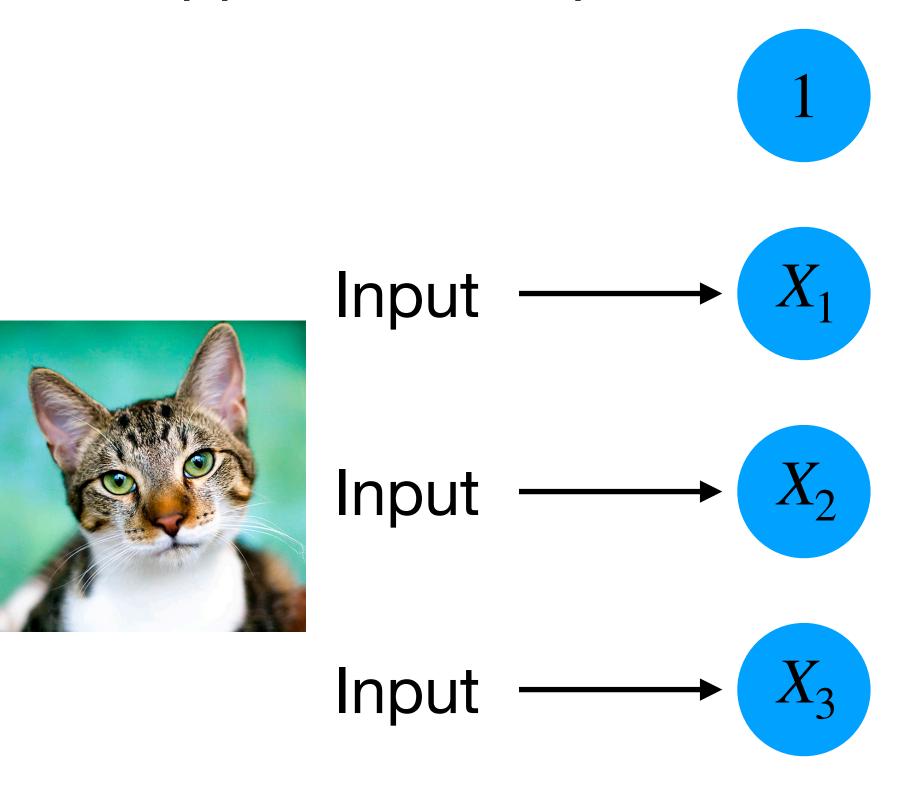




Image is flattened to get vector of input features

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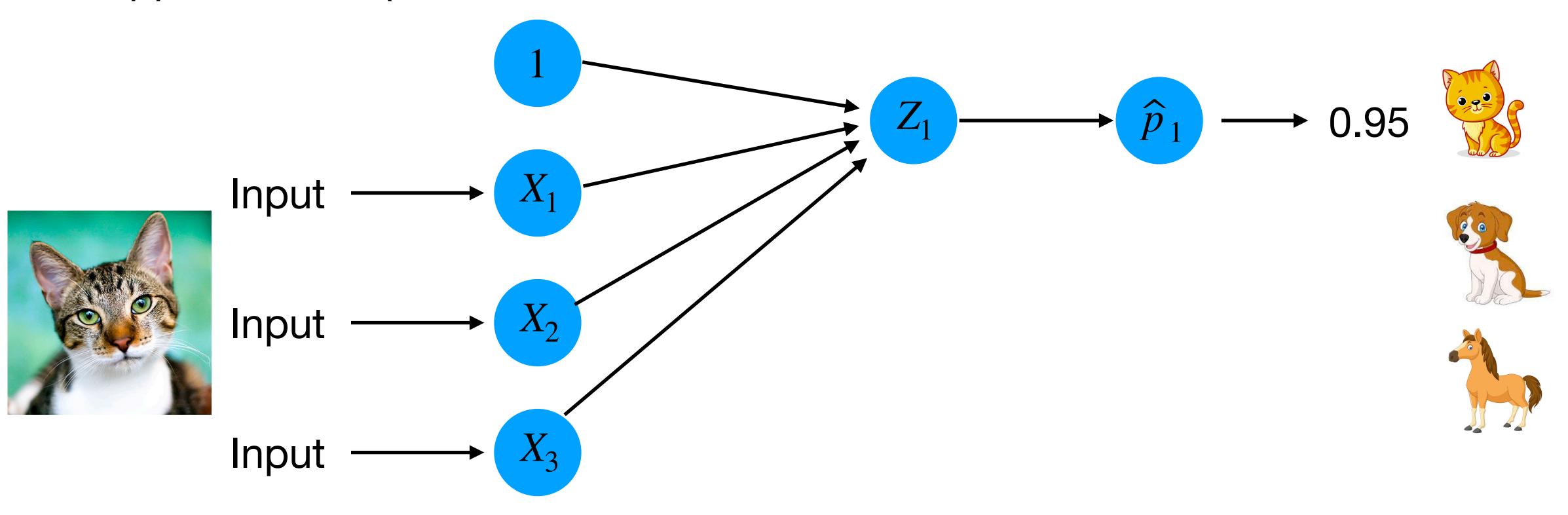


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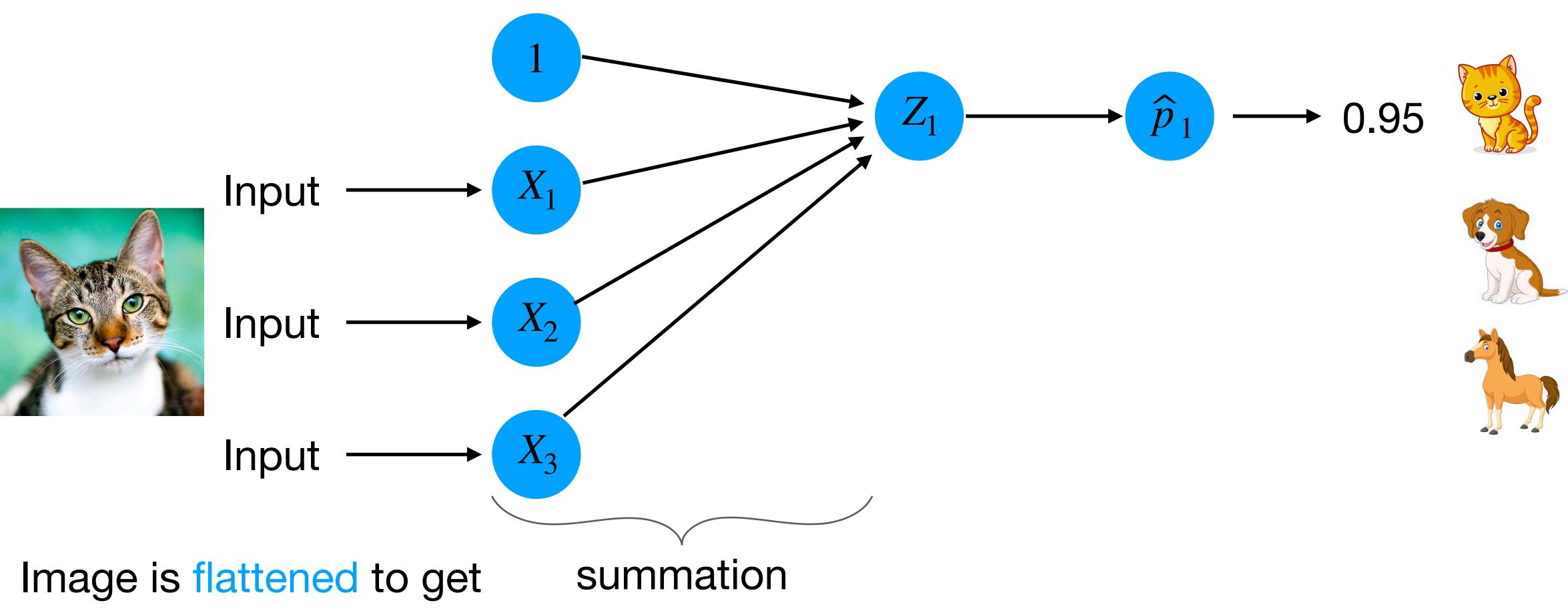
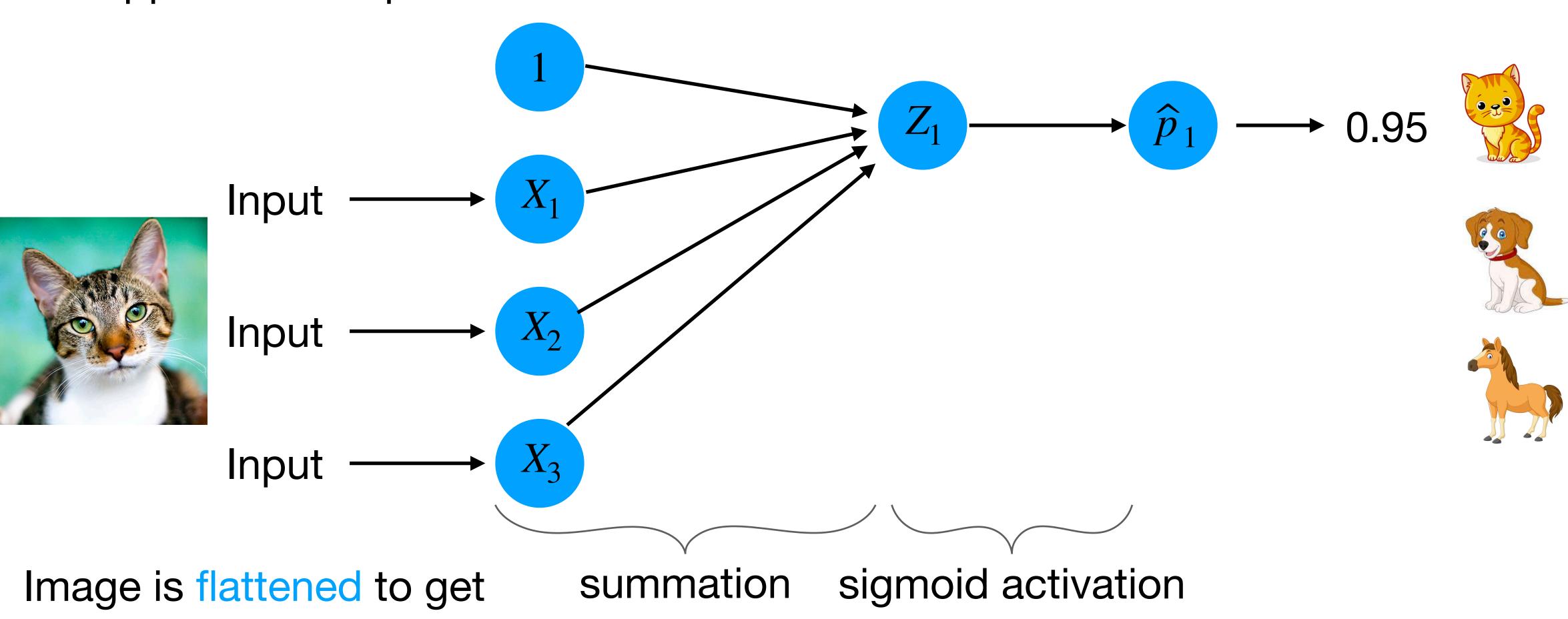


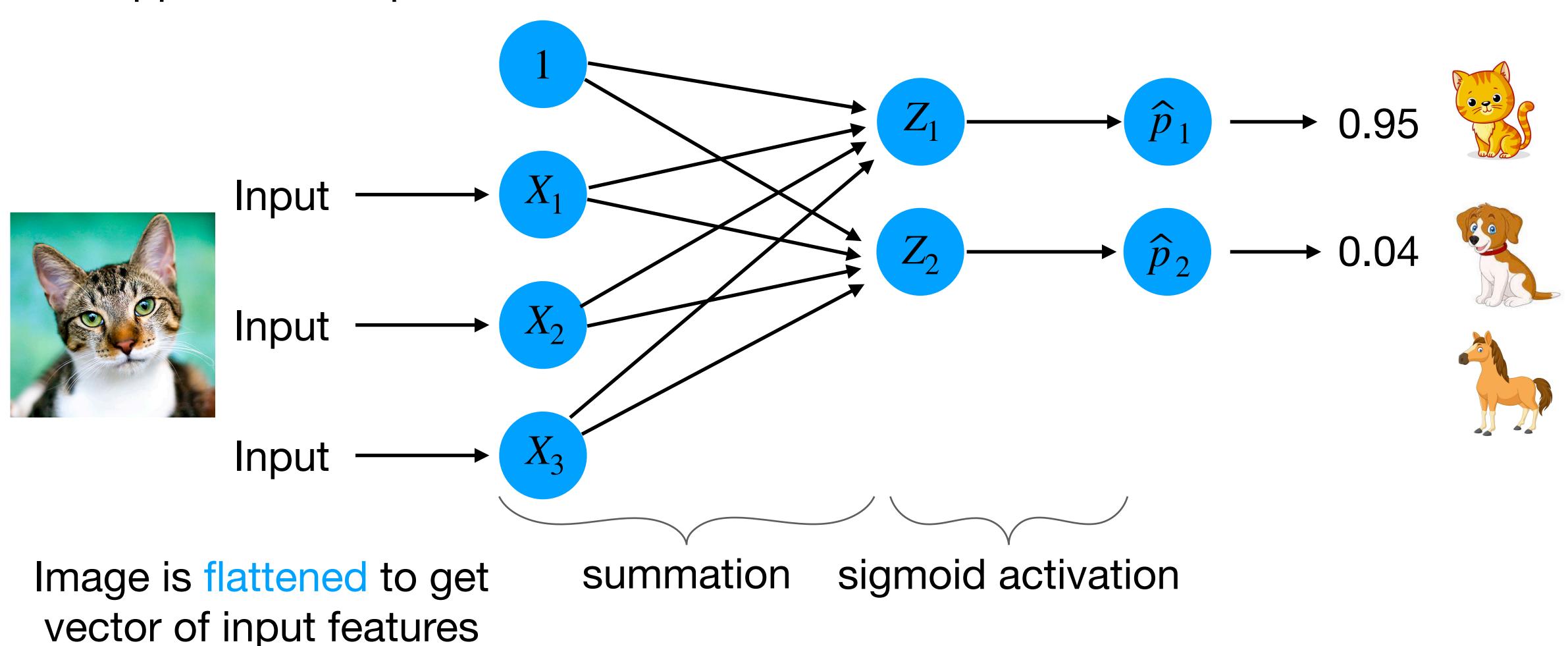
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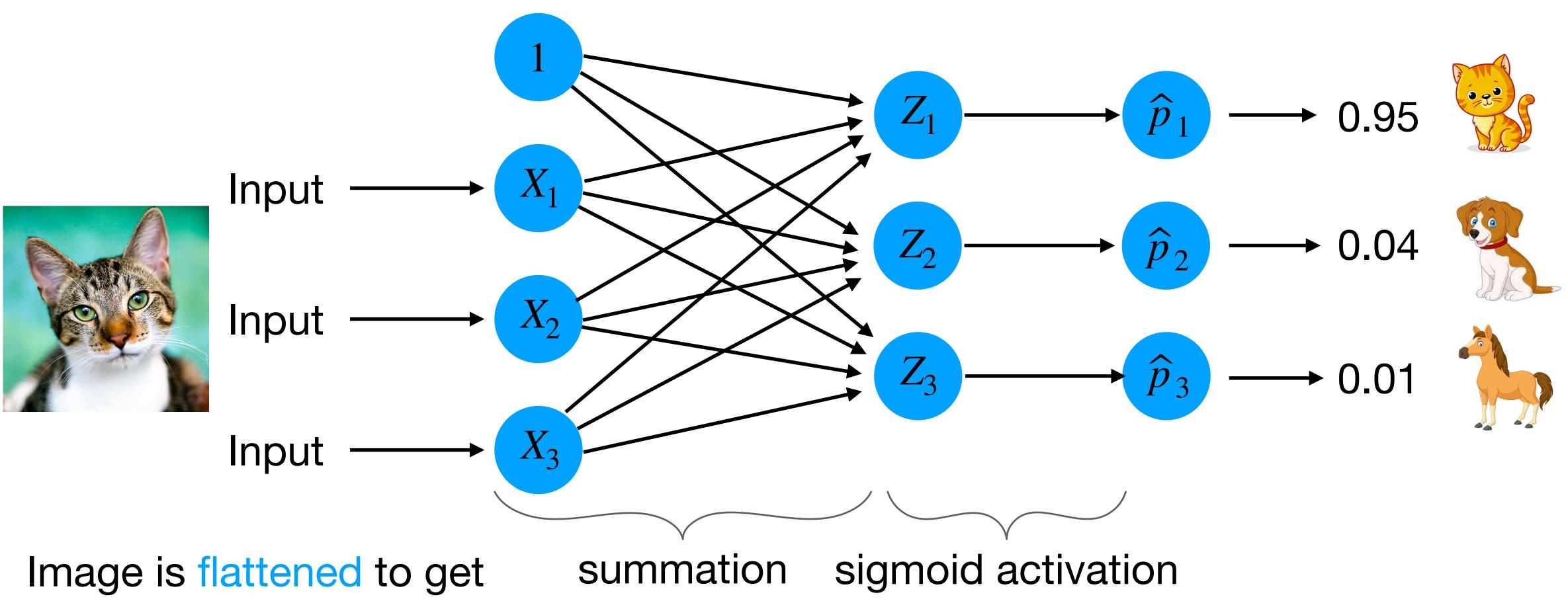


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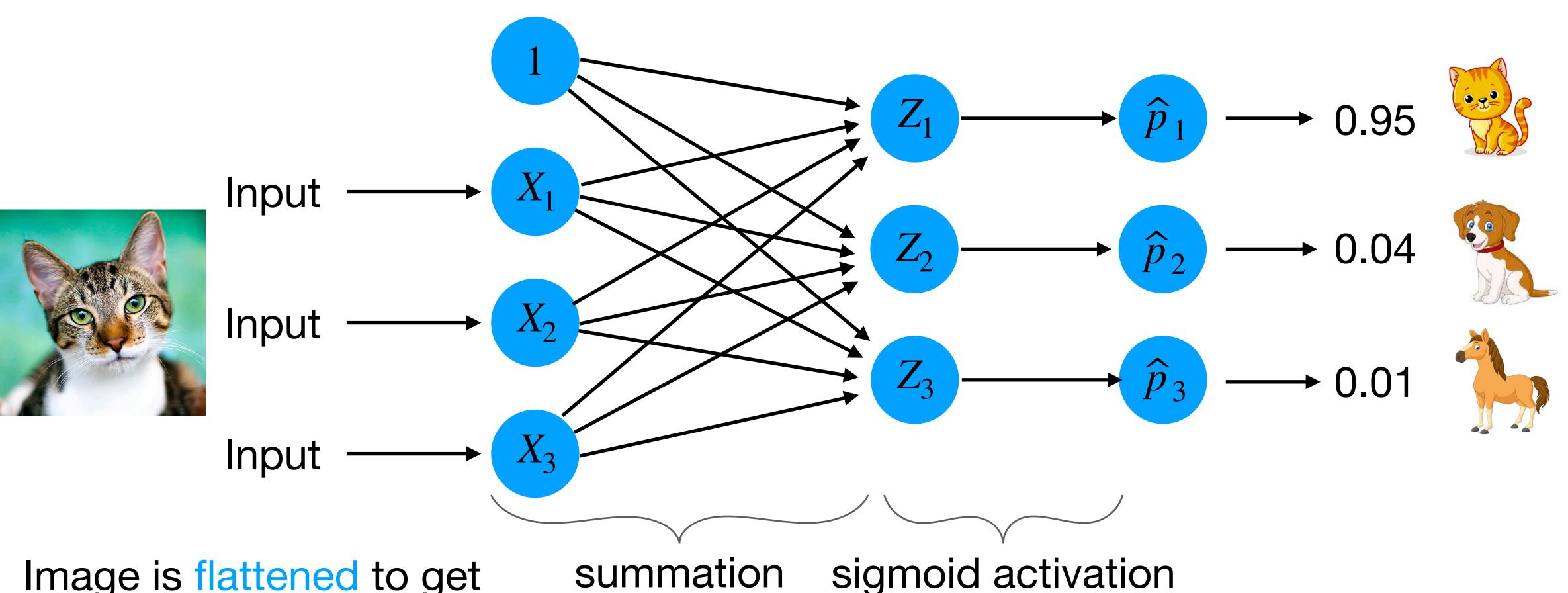


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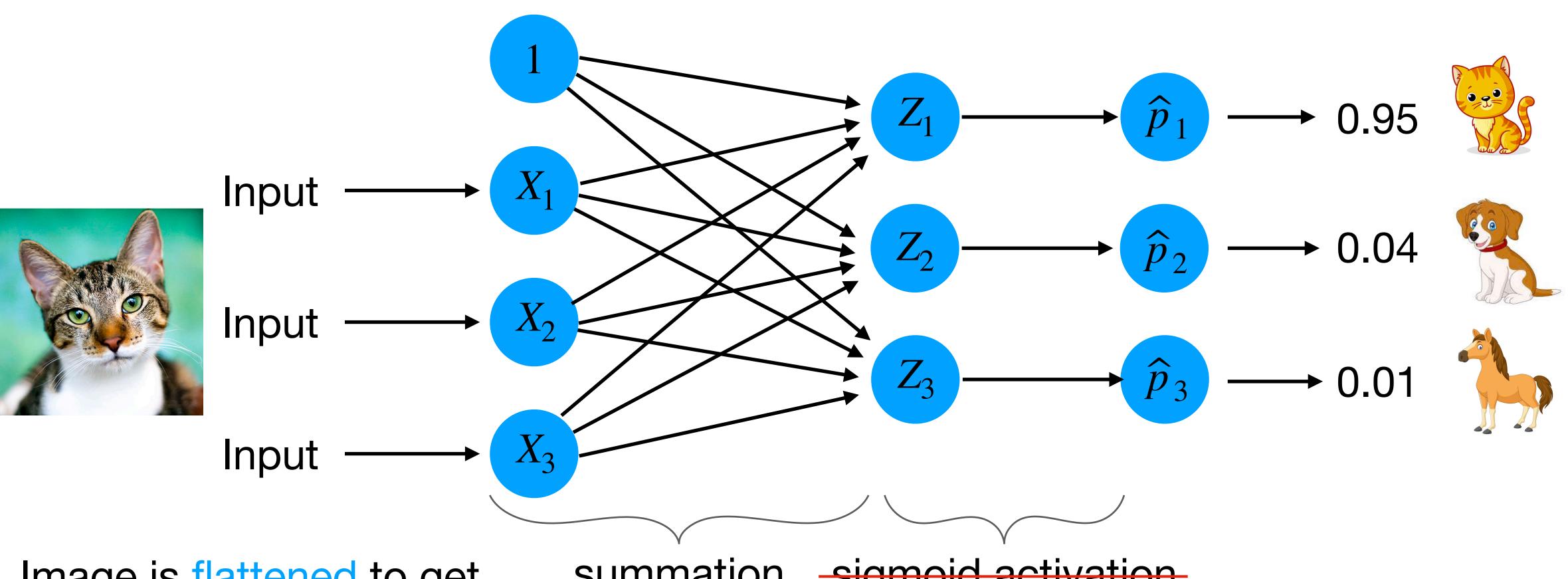


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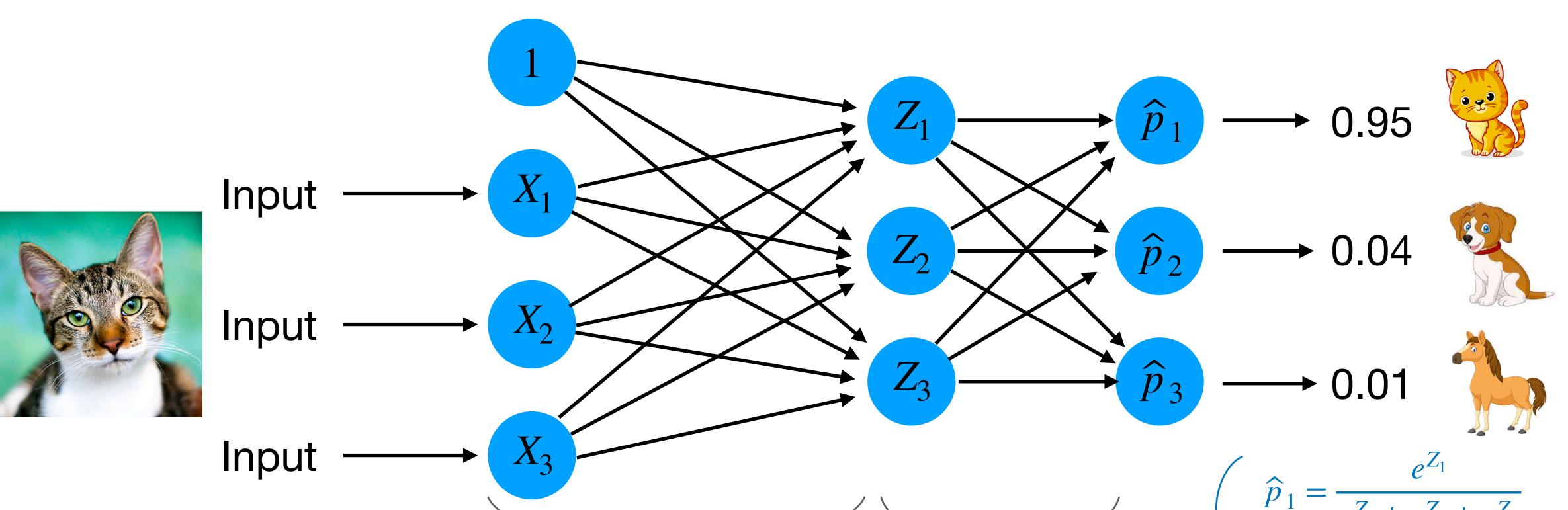


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summation sigmoid activation (fully connected softmax activation layer)

$$\hat{p}_1 = \frac{e^{Z_1}}{e^{Z_1} + e^{Z_2} + e^{Z_3}}$$

$$\hat{p}_2 = \frac{e^{Z_2}}{e^{Z_1} + e^{Z_2} + e^{Z_3}}$$

$$\hat{p}_3 = \frac{e^{Z_3}}{e^{Z_1} + e^{Z_2} + e^{Z_3}}$$

The cross-entropy loss function

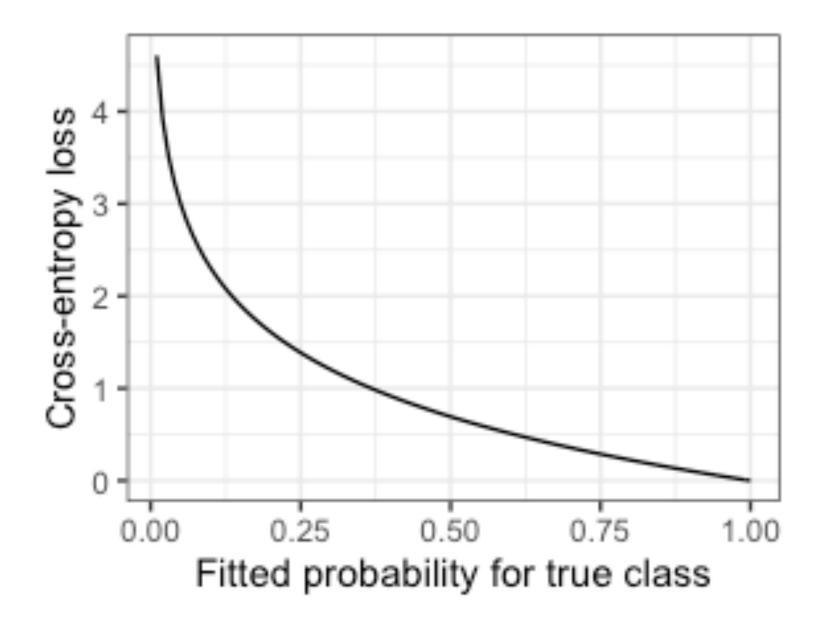
Suppose we have a true label Y and fitted probabilities $\hat{p}_1, \hat{p}_2, \hat{p}_3$. Define

$$\text{cross-entropy loss } L(Y, \widehat{p}) = \begin{cases} -\log(\widehat{p}_1) & \text{if } Y = 1; \\ -\log(\widehat{p}_2) & \text{if } Y = 2; \\ -\log(\widehat{p}_3) & \text{if } Y = 3. \end{cases}$$

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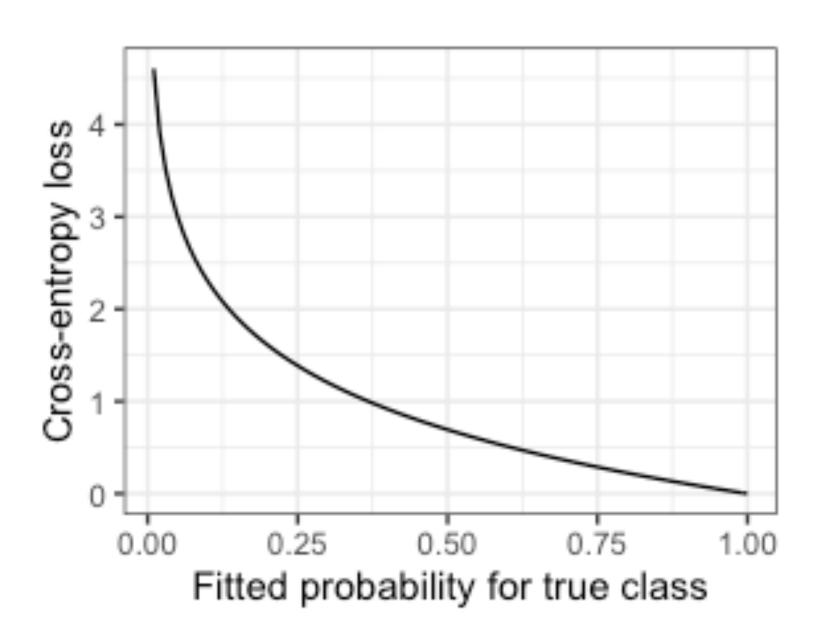


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Greater probability attached to true class → smaller cross-entropy loss.



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For example, ridge regression has

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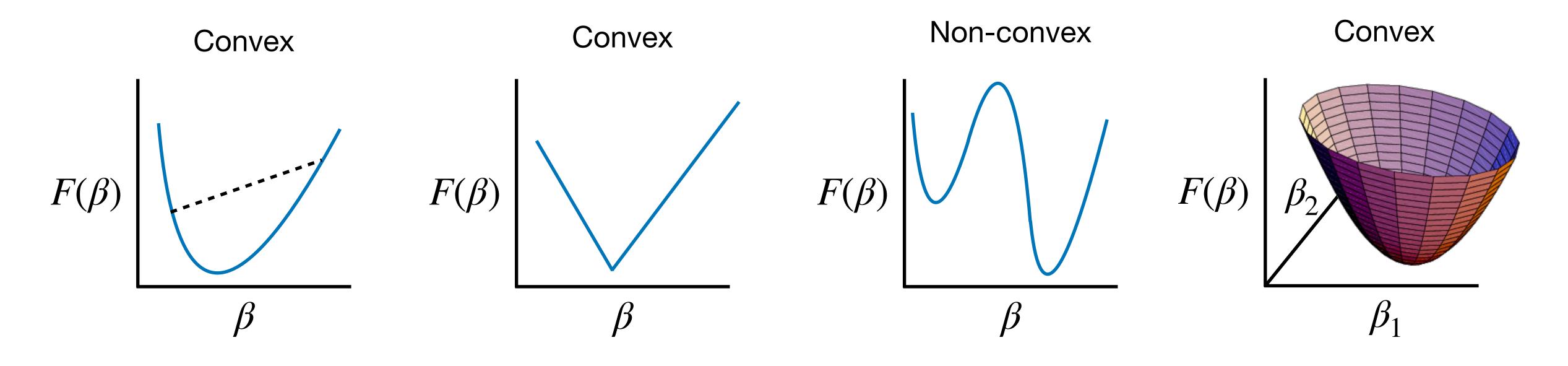
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Training predictive models = solving optimization problems.

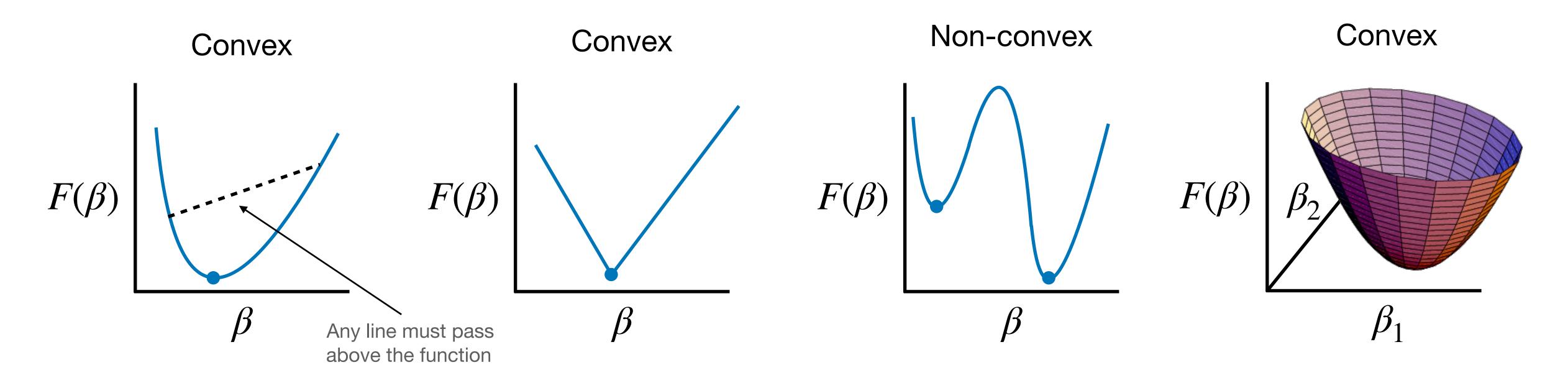
Convexity: A crucial property of F

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For convex functions, any local minimum must also be a global minimum.

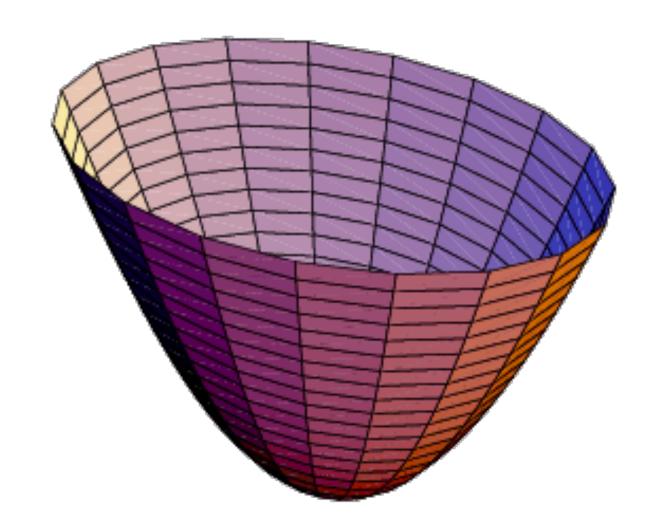
It is much easier to find local minima than global minima.

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Convex

- Linear and logistic regression
- Linear and logistic regression with ridge or lasso penalties



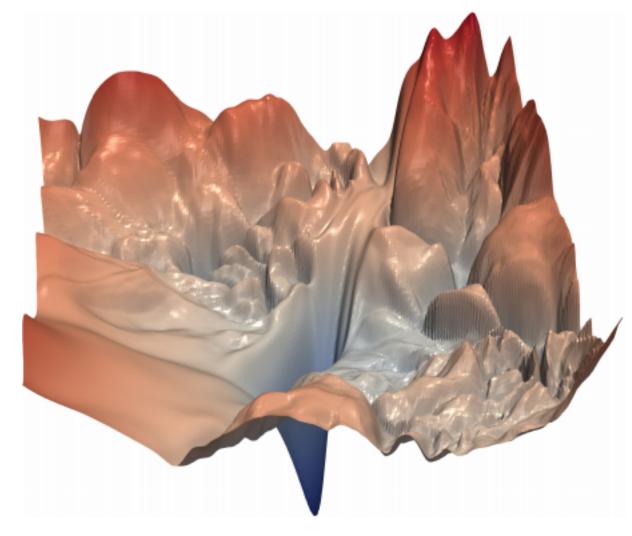
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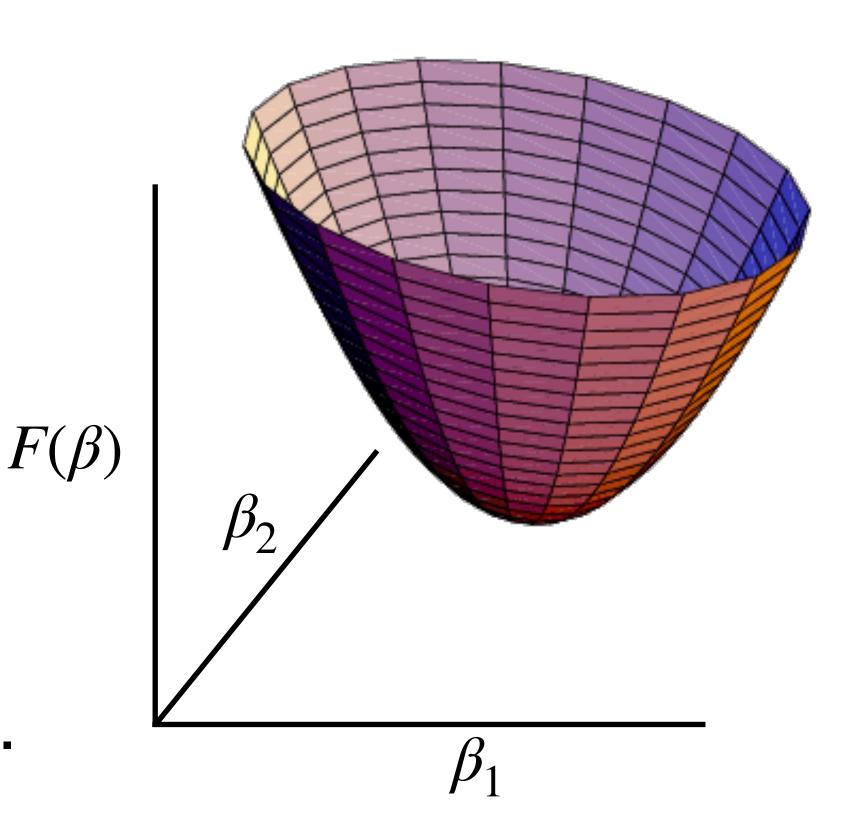
Not convex

- Tree-based methods
- Neural networks

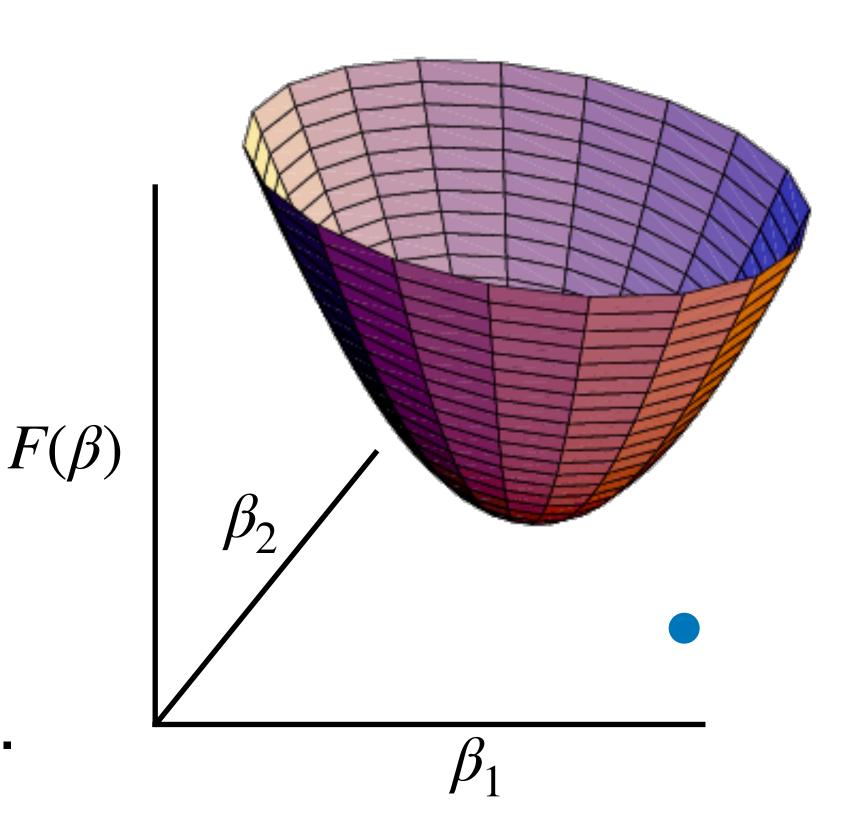


https://arxiv.org/abs/1712.09913

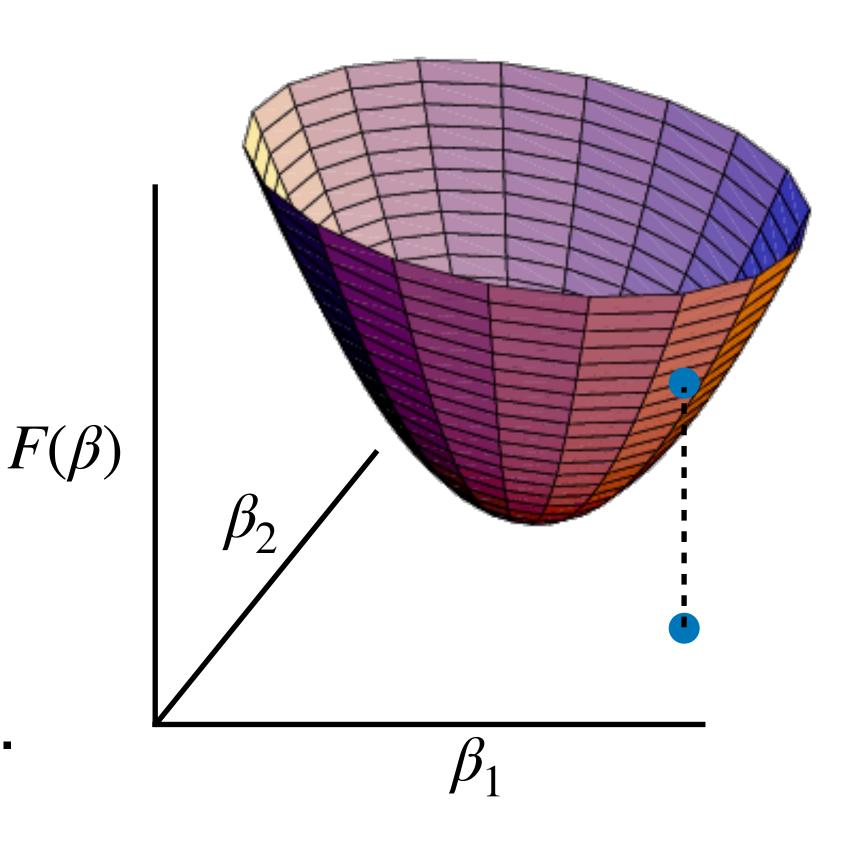
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- 2. Evaluate the gradient $\nabla F(\beta)$ at that point; it is the direction in which F increases the fastest. The negative gradient is the direction in which F decreases the fastest.
- 3. Take small step in negative gradient direction: $\beta \leftarrow \beta \gamma \nabla F(\beta)$; γ called the learning rate.
- 4. Repeat steps 2 and 3 until gradient is near zero.



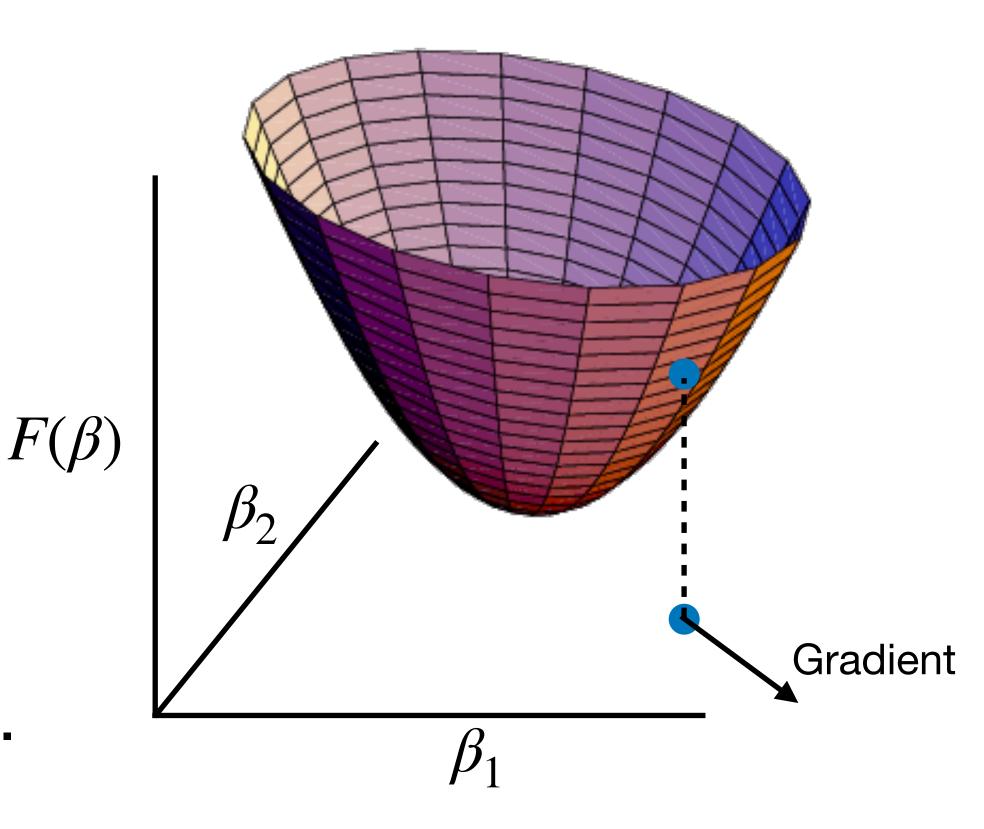
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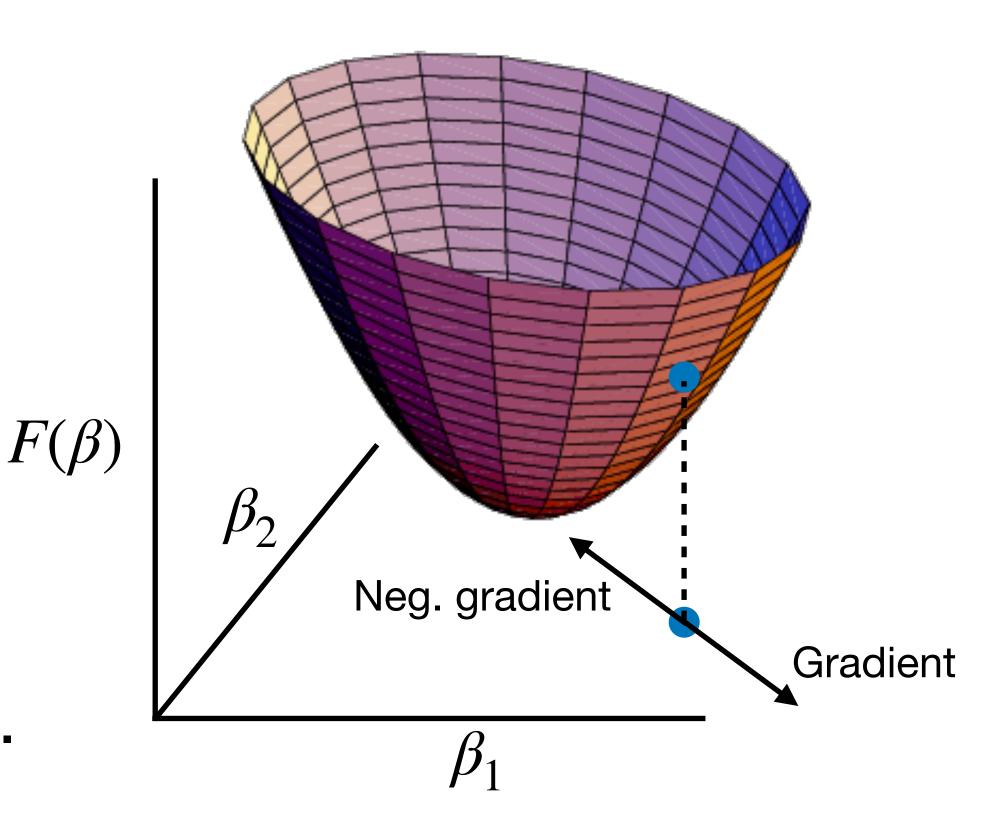
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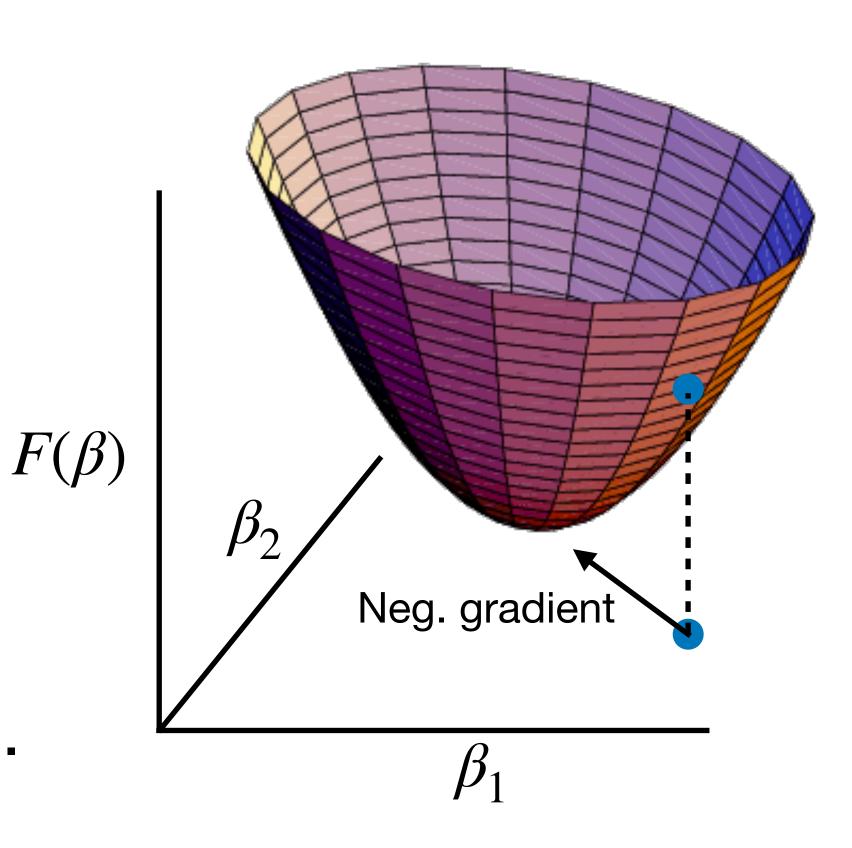
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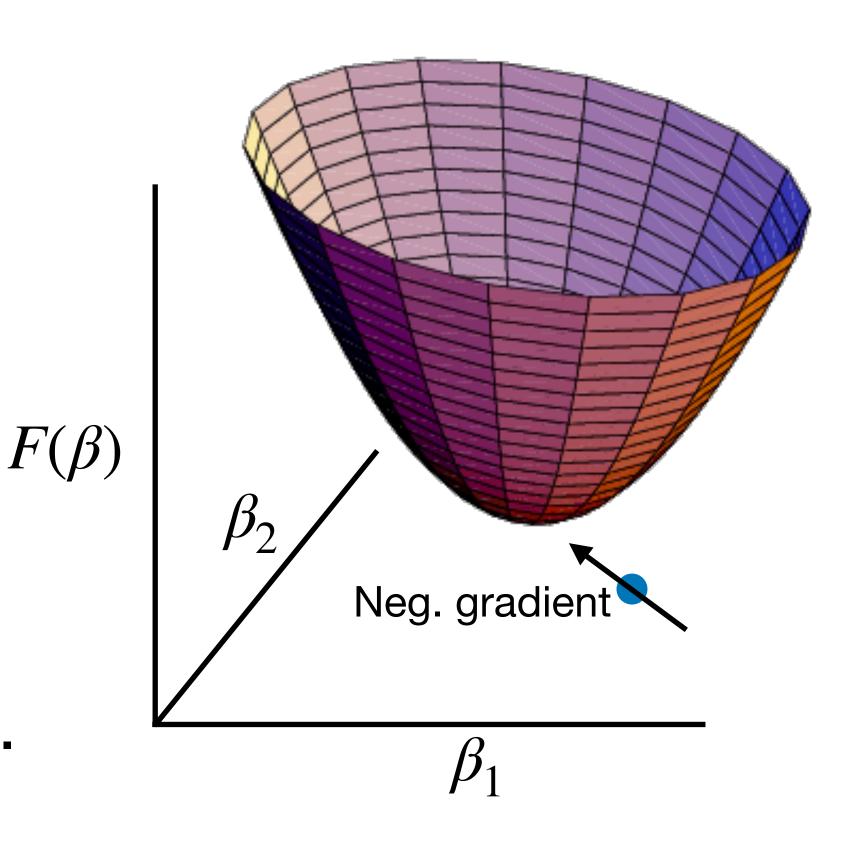
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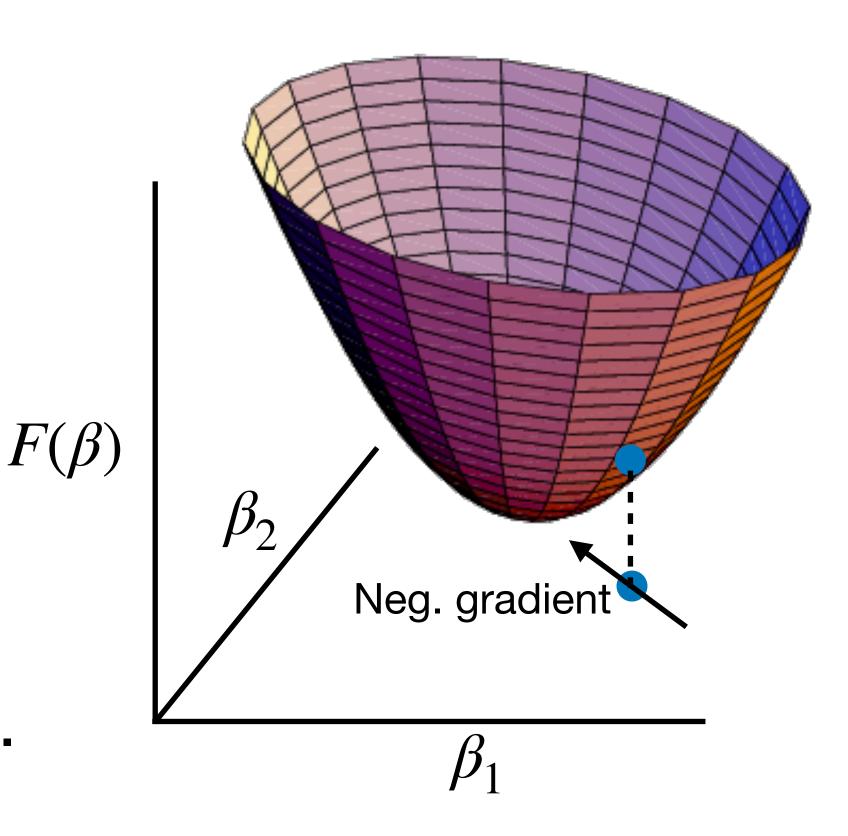
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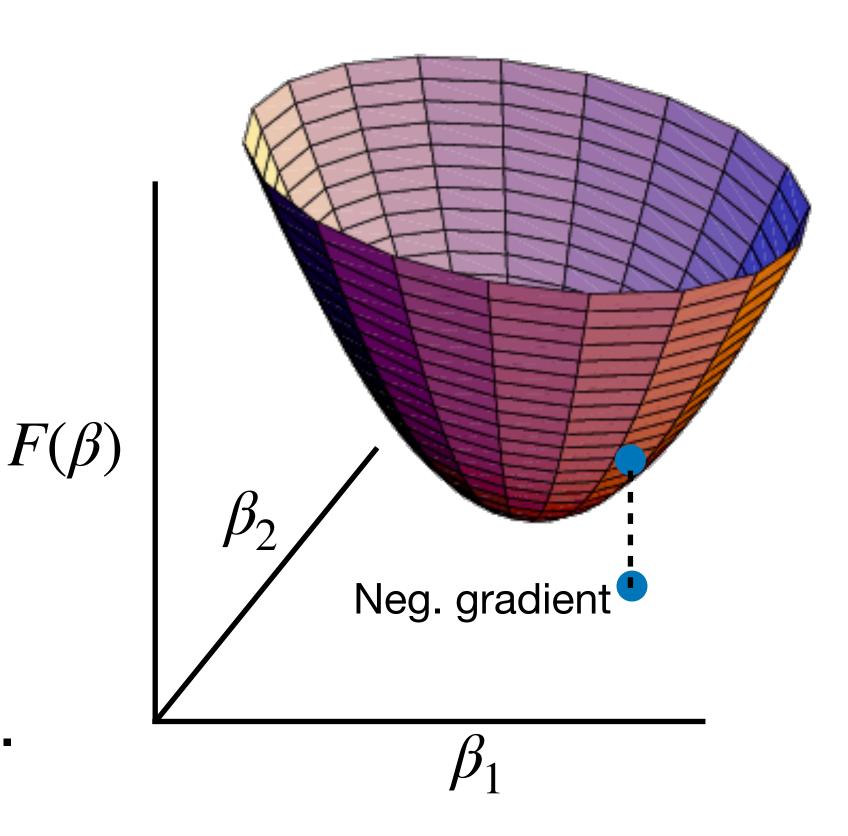
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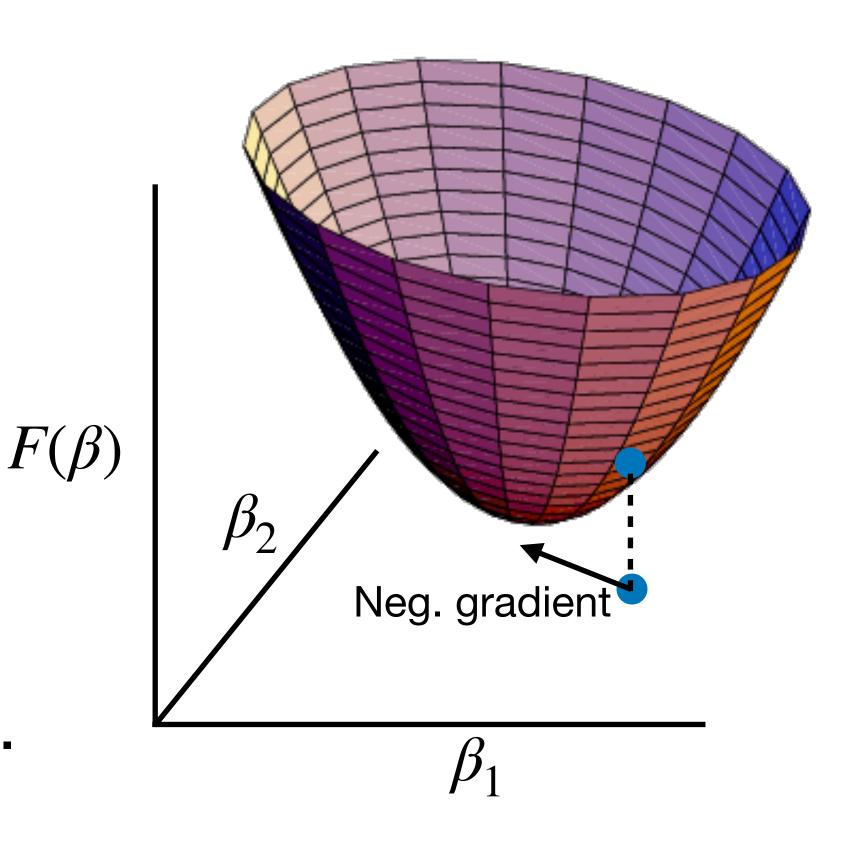
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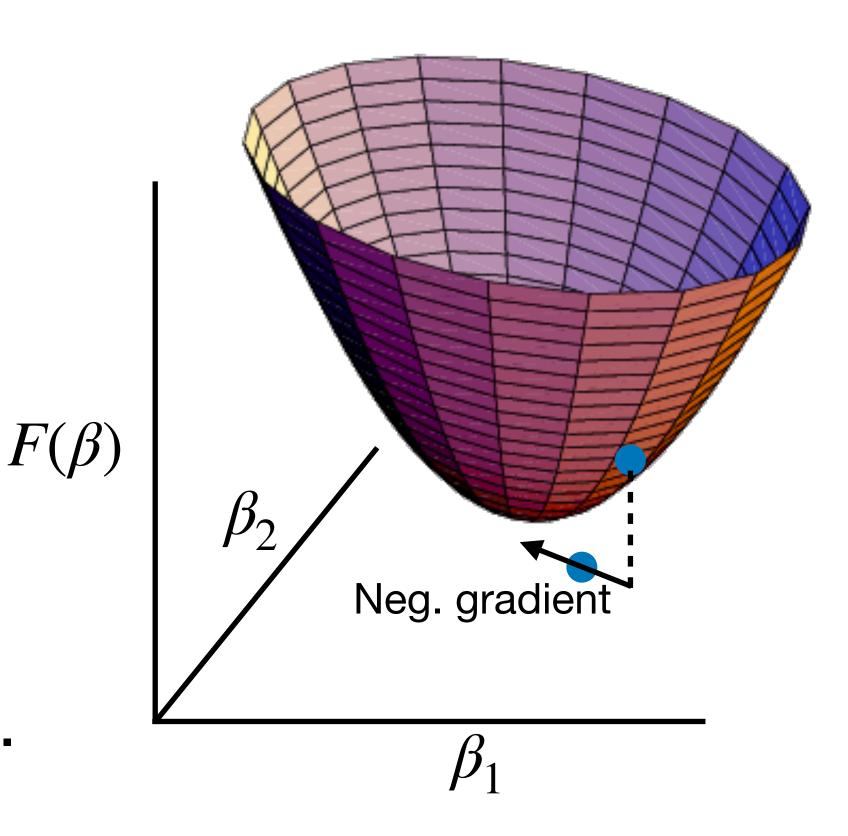
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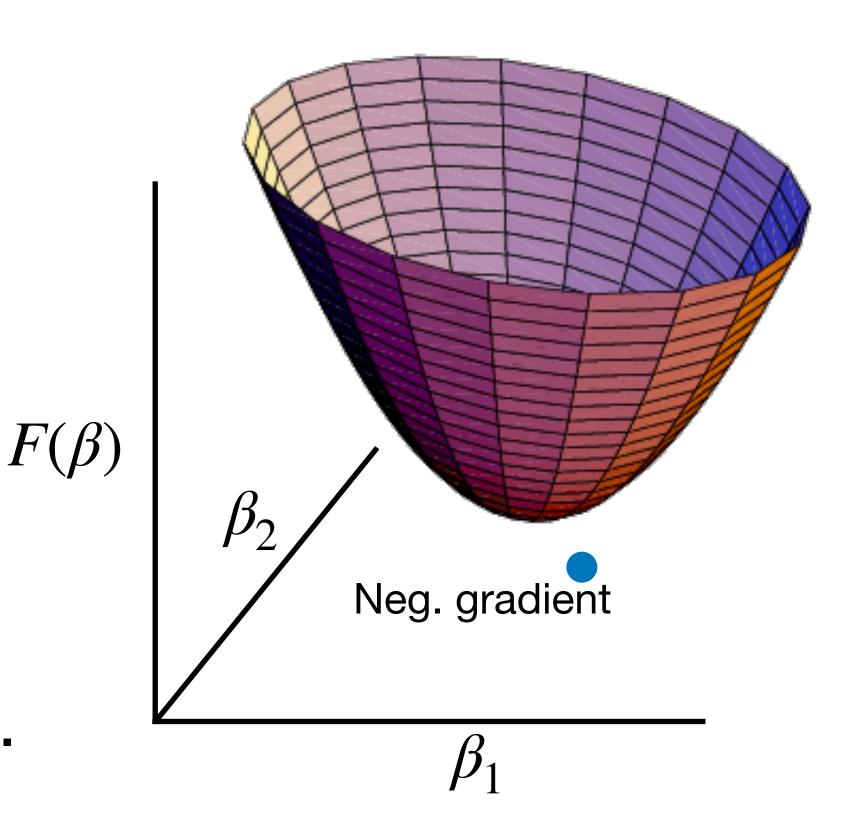
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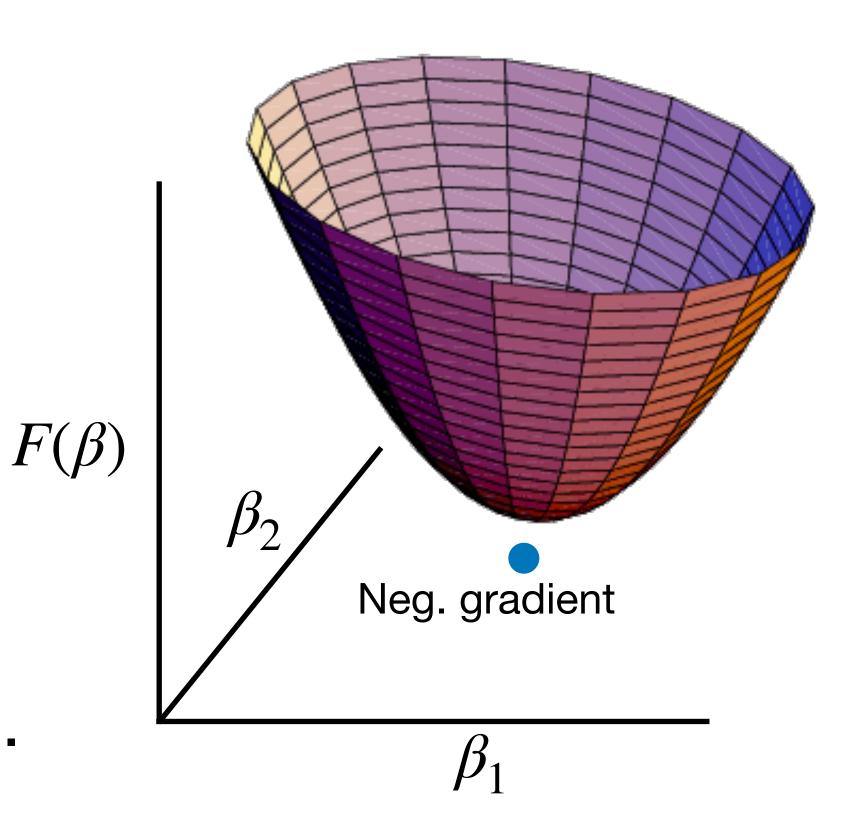
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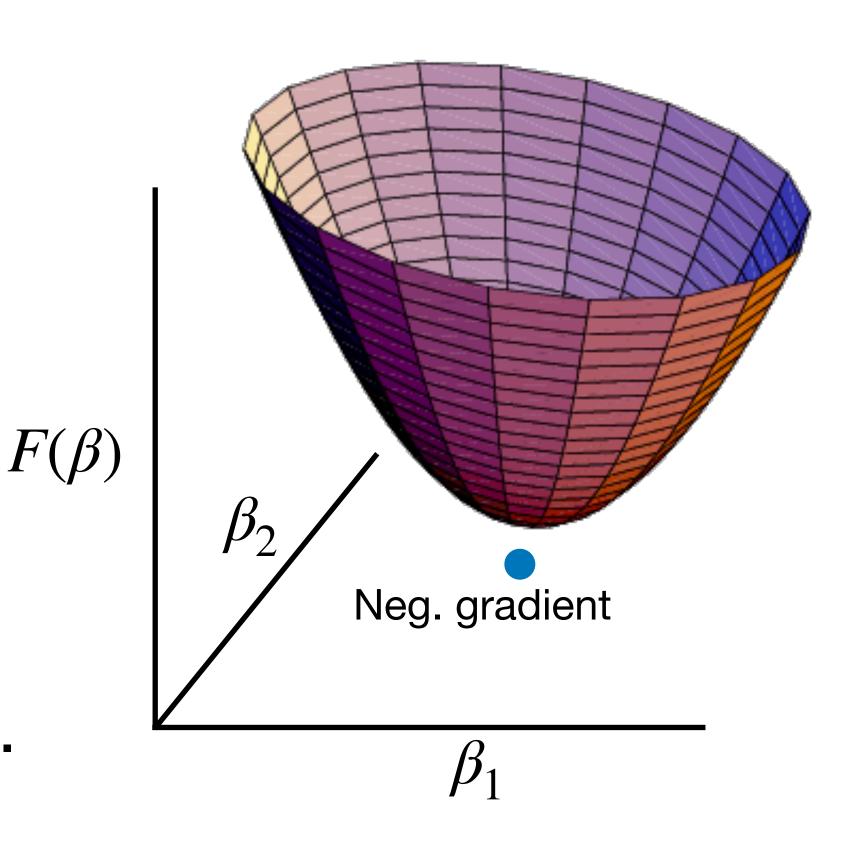
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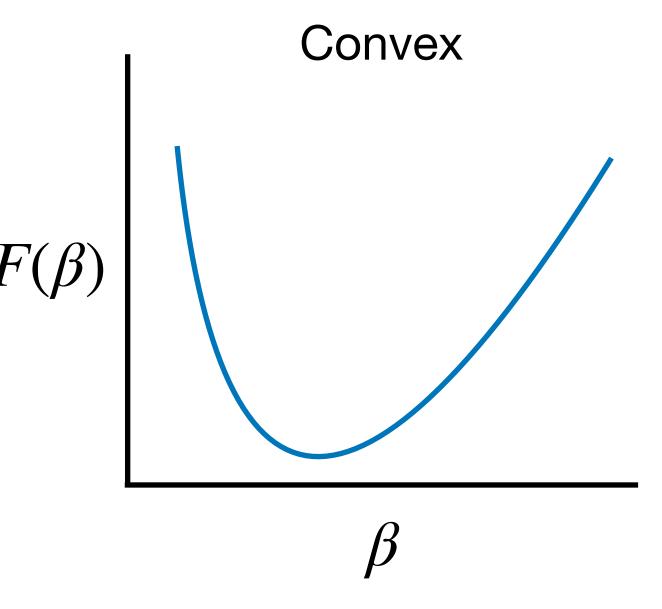
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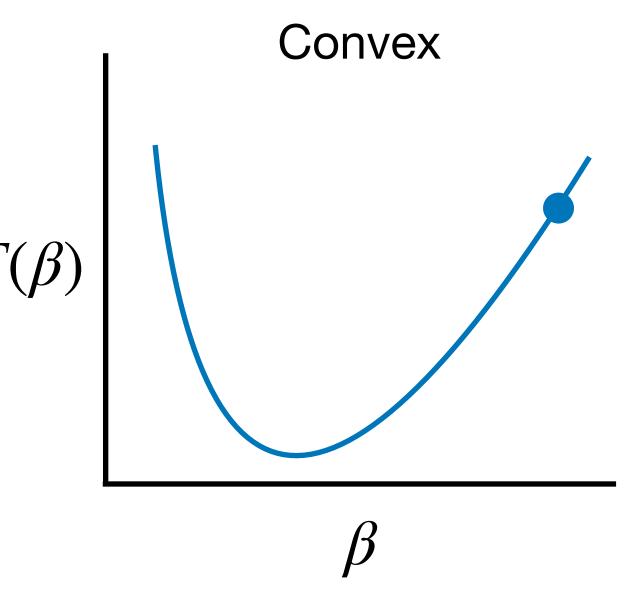
As long as the learning rate γ is not too large, gradient descent is guaranteed to converge to a global minimum regardless of initialization if F is convex.

Think about gradient descent as a ball rolling down a hill.

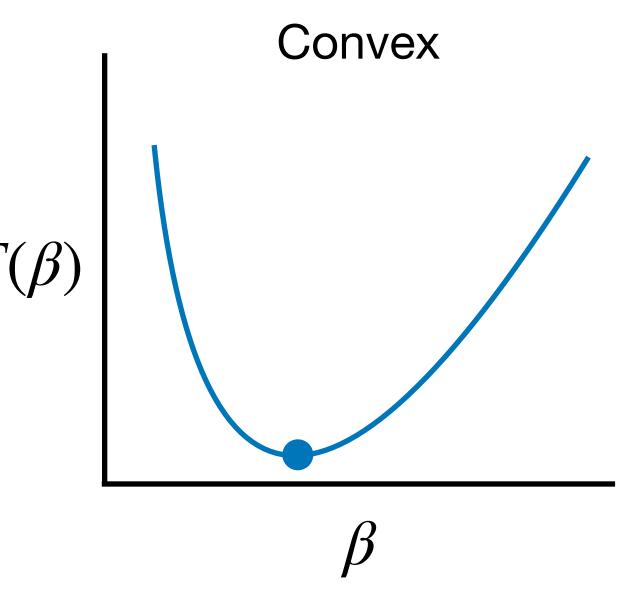
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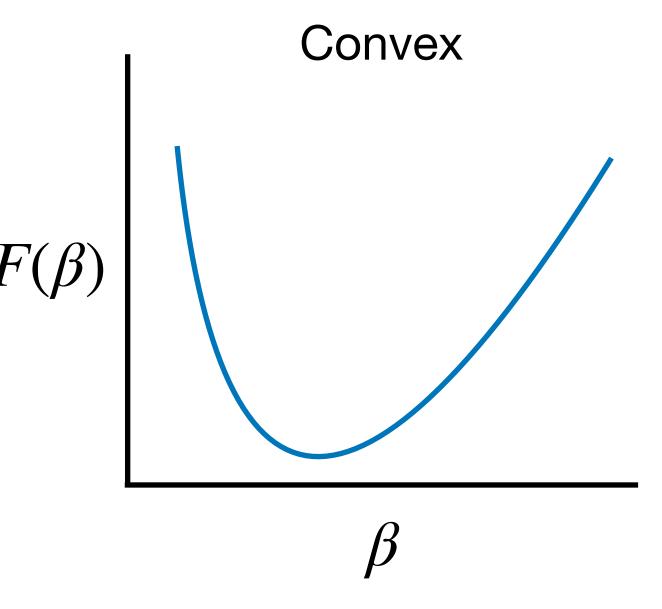
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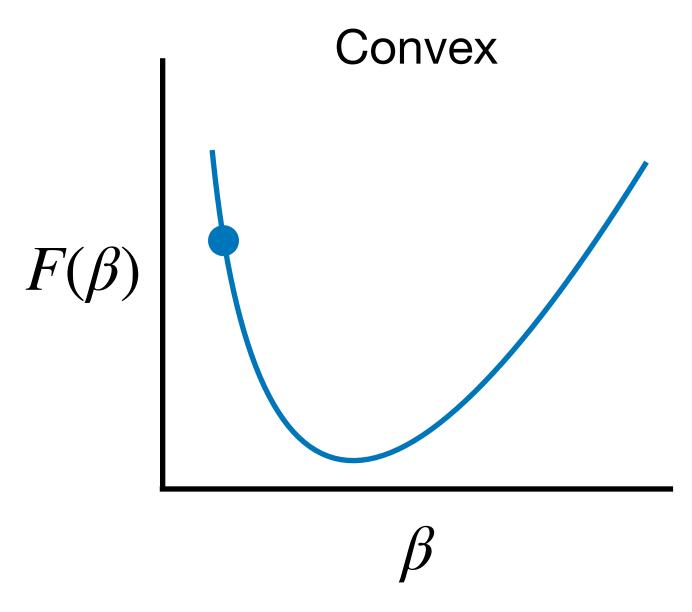
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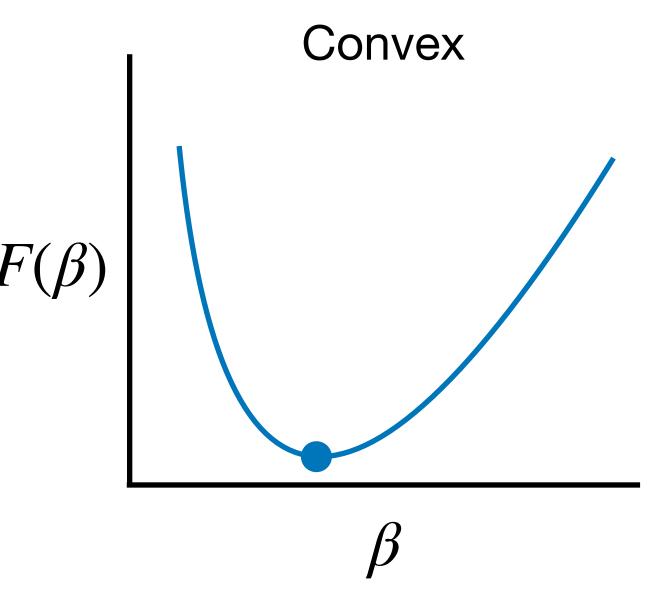
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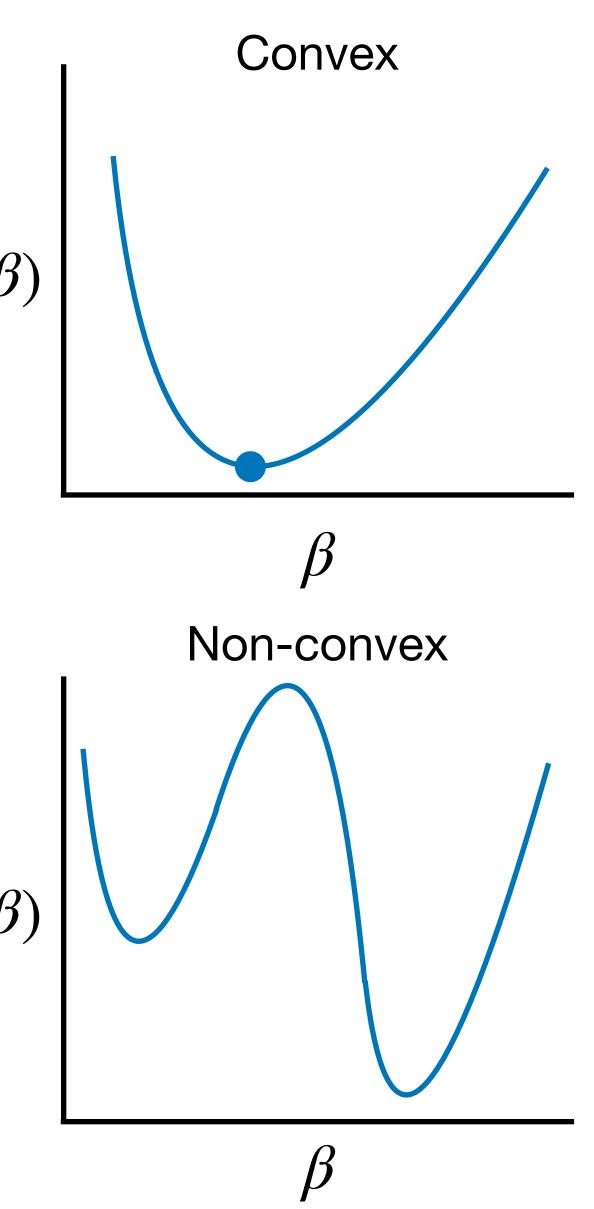


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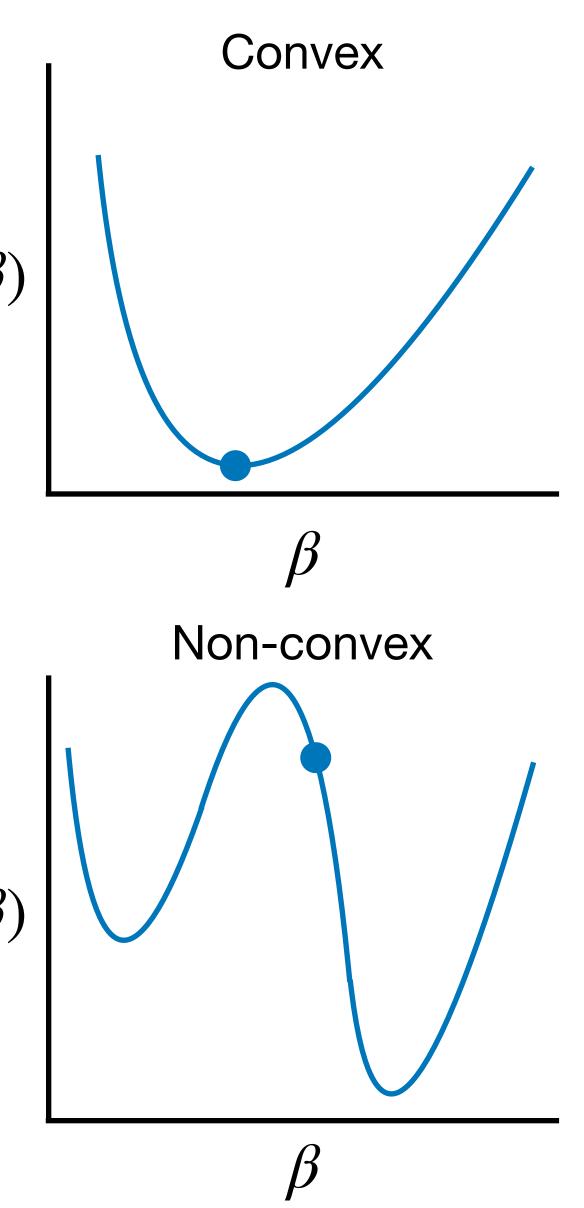
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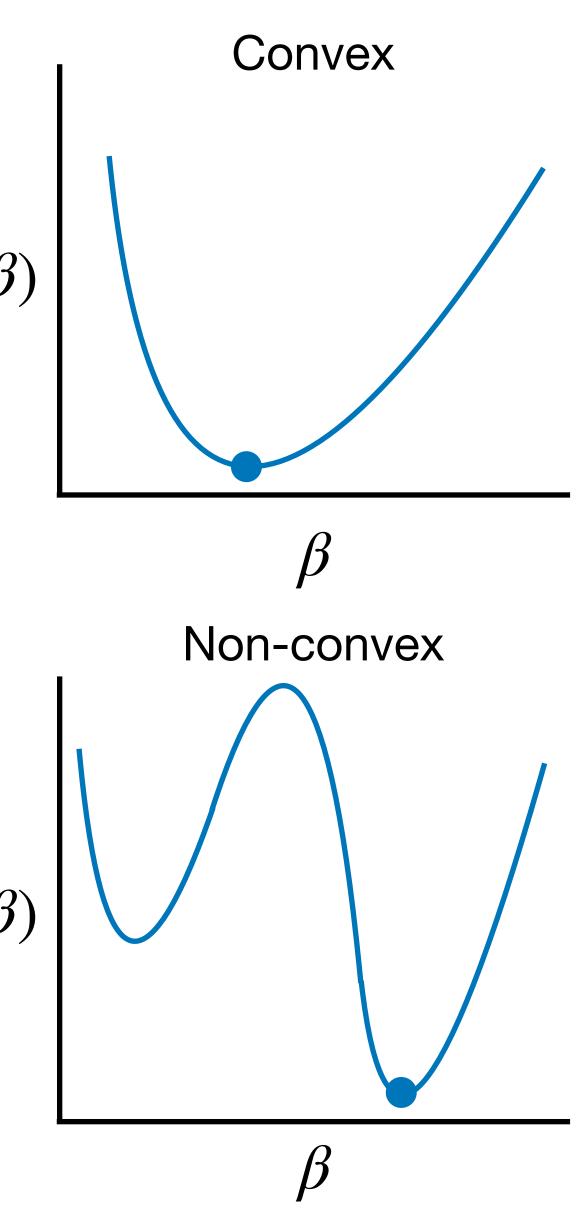
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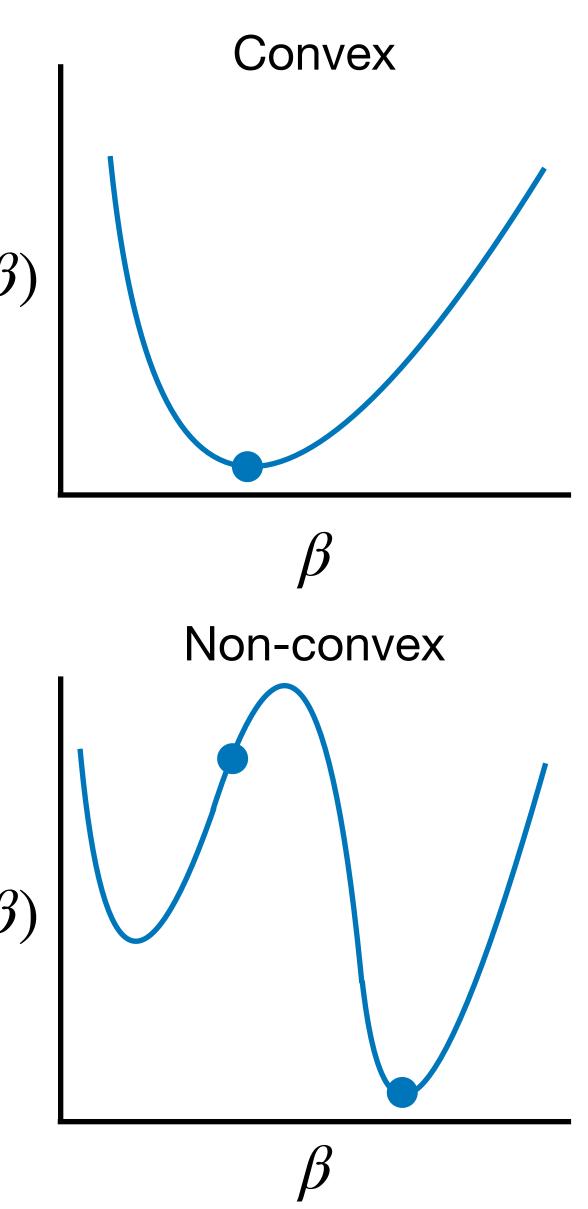
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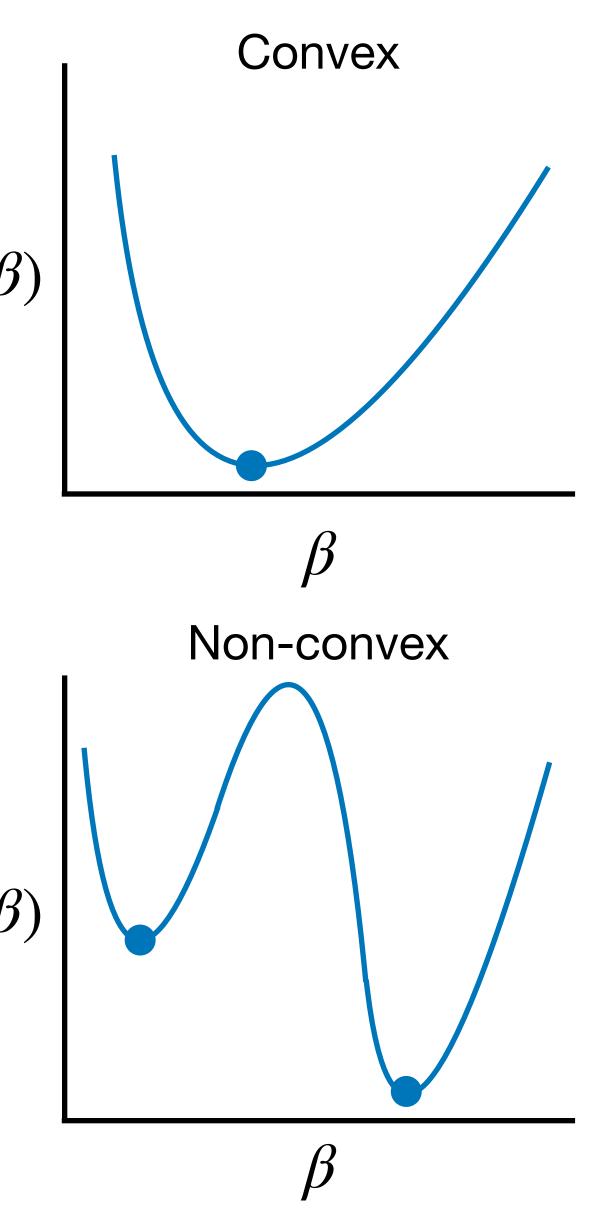
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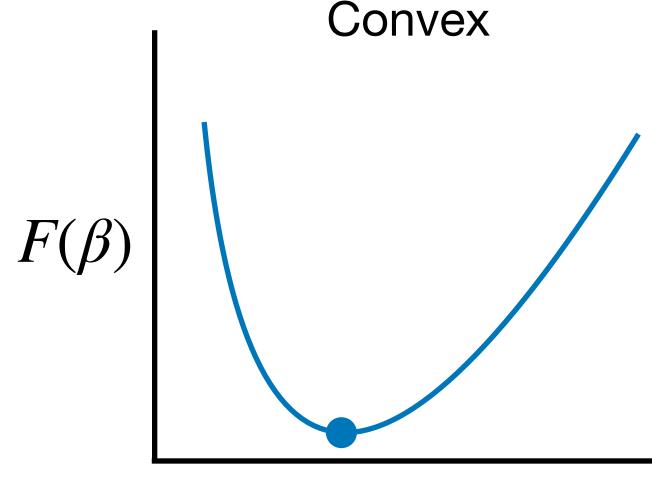
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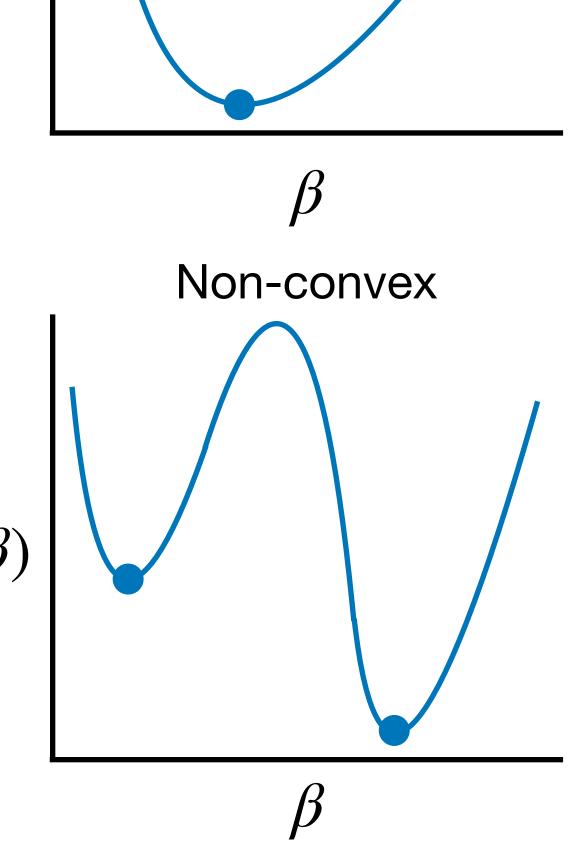
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For non-convex functions, the ball can roll into any of the local minima, most of which are not global minima.

While it is computationally infeasible to find global minima for non-convex optimization,

- Local minima may still give reasonable models
- Other tricks, like multiple restarts, give better solutions



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Quiz Practice