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Computer Vision

Section:CSCI381-224

Project 3

Morphological operations

Due date: 3/11/24

IV. Main(...)

step 0: imgFile, structFile, dilateOutFile, erodeOutFile, openingOutFile, closingOutFile, prettyPrintFile open

step 1: numImgRows, numImgCols, imgMin, imgMax read from imgFile
numStructRows, numStructCols, structMin, structMax read from structFile
rowOrigin, colOrigin read from strucFile

step 2: zeroFramedAry, structAry, morphAry, tempAry dynamically allocate // see description in the above

step 3: zero2DAry(zeroFramedAry, rowSize, colSize) // see description in the above

step 4: loadImg (imgFile, zeroFramedAry) // see description in the above prettyPrint (zeroFramedAry, prettyPrintFile) // with captions, say what your are printing.

step 5: zero2DAry(structAry, numStructRows, numStructCols) loadstruct (structFile, structAry) // see description in the above prettyPrint (structAry, prettyPrintFile) // with captions.

step 6: zero2DAry(morphAry, rowSize, colSize) ComputeDilation (zeroFramedAry, morphAry) // see algorithm below AryToFile (morphAry, dilateOutFile) // see description in the above prettyPrint (morphAry, prettyPrintFile) // with captions.

step 7: zero2DAry(morphAry, rowSize, colSize) ComputeErosion (zeroFramedAry, morphAry) // see algorithm below AryToFile (morphAry, erodeOutFile) prettyPrint (morphAry, prettyPrintFile) //with captions.

step 8: zero2DAry(morphAry, rowSize, colSize) ComputeOpening (zeroFramedAry, morphAry, tempAry) // see algorithm below AryToFile (morphAry, openingOutFile) prettyPrint (morphAry, prettyPrintFile) //with captions.

step 9: zero2DAry(morphAry, rowSize, colSize) ComputeClosing (zeroFramedAry, morphAry, tempAry) // see algorithm below AryToFile (morphAry, closingOutFile) prettyPrint (morphAry, prettyPrintFile) //with captions.

step 10: close all files

Source Code:

```
#include <iostream>
#include <fstream>
#include <string>
#include <vector>

using namespace std;

class Morphology {
public:
    int numImgRows, numImgCols, imgMin, imgMax;
    int numStructRows, numStructCols, structMin, structMax, rowOrigin, colOrigin;
    vector<vector<int>> zeroFramedAry, morphAry, tempAry, structAry;

    Morphology(string imgFilePath, string structFilePath) {
        // Load image and structuring element from file
        loadImg(imgFilePath);
        loadStruct(structFilePath);
    }

    //initialize to 0.
    void initArrays(int rows, int cols) {
        zeroFramedAry.resize(rows, vector<int>(cols, 0));
        morphAry.resize(rows, vector<int>(cols, 0));
        tempAry.resize(rows, vector<int>(cols, 0));
    }

    void zero2DAry(vector<vector<int>>& Ary, int nRows, int nCols) {
        for (int i = 0; i < nRows; ++i) {
            for (int j = 0; j < nCols; ++j) {
                Ary[i][j] = 0;
            }
        }
    }

    /// load imgFile to zeroFramedAry inside of frame, begins at (rowOrigin, colOrigin)
    void loadImg(string filePath) {
        ifstream inFile(filePath);

        inFile >> numImgRows >> numImgCols >> imgMin >> imgMax;
        initArrays(numImgRows + 2, numImgCols + 2);
        for (int i = 1; i <= numImgRows; i++) {
            for (int j = 1; j <= numImgCols; j++) {
                inFile >> zeroFramedAry[i][j];
            }
        }
    }
};
```

```

    }
    inFile.close();
}

//load structFile to structAry
void loadStruct(string filePath) {
    ifstream inFile(filePath);

    inFile >> numStructRows >> numStructCols >> structMin >> structMax >> rowOrigin >>
colOrigin;
    structAry.resize(numStructRows, vector<int>(numStructCols, 0));
    for (int i = 0; i < numStructRows; i++) {
        for (int j = 0; j < numStructCols; j++) {
            inFile >> structAry[i][j];
        }
    }
    inFile.close();
}

```

```

void ComputeDilation(vector<vector<int>>& inAry, vector<vector<int>>& outAry) {
    for (int i = 1; i <= numImgRows; i++) {
        for (int j = 1; j <= numImgCols; j++) {
            if (inAry[i][j] == 1) onePixelDilation(i, j, inAry, outAry);
        }
    }
}

```

```

void ComputeErosion(vector<vector<int>>& inAry, vector<vector<int>>& outAry) {
    for (int i = 1; i <= numImgRows; i++) {
        for (int j = 1; j <= numImgCols; j++) {
            onePixelErosion(i, j, inAry, outAry);
        }
    }
}

```

```

void ComputeOpening(vector<vector<int>>& inAry, vector<vector<int>>& outAry,
vector<vector<int>>& tmp) {
    ComputeErosion(inAry, tmp);
    ComputeDilation(tmp, outAry);
}

```

```

void ComputeClosing(vector<vector<int>>& inAry, vector<vector<int>>& outAry,
vector<vector<int>>& tmp) {
    ComputeDilation(inAry, tmp);
}

```

```

    ComputeErosion(tmp, outAry);
}

void onePixelDilation(int i, int j, vector<vector<int>>& inAry, vector<vector<int>>& outAry)
{
    for (int row = 0; row < numStructRows; row++) {
        for (int col = 0; col < numStructCols; col++) {
            if (structAry[row][col] == 1) {
                outAry[i + row - rowOrigin][j + col - colOrigin] = 1;
            }
        }
    }
}

void onePixelErosion(int i, int j, vector<vector<int>>& inAry, vector<vector<int>>& outAry)
{
    bool match = true;
    for (int row = 0; row < numStructRows && match; row++) {
        for (int col = 0; col < numStructCols; col++) {
            if (structAry[row][col] == 1 && inAry[i + row - rowOrigin][j + col - colOrigin] == 0) {
                match = false;
                break;
            }
        }
    }
    if (match) outAry[i][j] = 1;
}

void AryToFile(string filePath, vector<vector<int>>& ary) {
    ofstream outFile(filePath);
    // Output the image header (numImgRows, numImgCols, imgMin, imgMax) to outFile
    outFile << numImgRows << " " << numImgCols << " " << imgMin << " " << imgMax <<
endl;

    // Output the ary to outFile excluding the framed borders
    for (int i = 1; i <= numImgRows; i++) {
        for (int j = 1; j <= numImgCols; j++) {
            outFile << ary[i][j] << " ";
        }
        outFile << endl;
    }
    outFile.close();
}

void prettyPrint(vector<vector<int>>& ary, ofstream& outFile) {
    outFile << "Original Image:" << endl;

```

```

    outFile << numImgRows << " " << numImgCols << " " << imgMin << " " << imgMax <<
endl;

```

```

    // if Ary [i, j] == 0 output "." // a period follows by a blank
    // else output "1 " // 1 follows by a blank

```

```

    for (int i = 1; i <= numImgRows; i++) {
        for (int j = 1; j <= numImgCols; j++) {
            if (ary[i][j] == 0) {
                outFile << ".";
            }
            else {
                outFile << "1 ";
            }
        }
        outFile << endl;
    }
    outFile << endl;
}

```

```

};

```

```

int main(int argc, char* argv[]) {
    if (argc != 8) {
        cout << "Usage: " << argv[0] << " <imgFile> <structFile> <dilateOutFile> <erodeOutFile>
<openingOutFile> <closingOutFile> <prettyPrintFile>" << endl;
        return 1;
    }
    ofstream prettyPrintFile(argv[7]);
    Morphology morphology(argv[1], argv[2]);

```

```

    // Preparing arrays for operations
    vector<vector<int>> tempArray(morphology.numImgRows + 2,
vector<int>(morphology.numImgCols + 2, 0));
    vector<vector<int>> dilateArray(morphology.numImgRows + 2,
vector<int>(morphology.numImgCols + 2, 0));
    vector<vector<int>> erodeArray(morphology.numImgRows + 2,
vector<int>(morphology.numImgCols + 2, 0));
    vector<vector<int>> openingArray(morphology.numImgRows + 2,
vector<int>(morphology.numImgCols + 2, 0));
    vector<vector<int>> closingArray(morphology.numImgRows + 2,
vector<int>(morphology.numImgCols + 2, 0));

```

```

    morphology.zero2DAry(morphology.zeroFramedAry, morphology.numImgRows,
morphology.numImgCols);

```

```

morphology.loadImg(argv[1]);
morphology.prettyPrint(morphology.zeroFramedAry, prettyPrintFile);

// Dilation
morphology.zero2DAry(dilateArray, morphology.numImgRows, morphology.numImgCols);
// Reset dilateArray
morphology.ComputeDilation(morphology.zeroFramedAry, dilateArray);
morphology.AryToFile(argv[3], dilateArray);

// Erosion
morphology.zero2DAry(erodeArray, morphology.numImgRows, morphology.numImgCols);
// Reset erodeArray
morphology.ComputeErosion(morphology.zeroFramedAry, erodeArray);
morphology.AryToFile(argv[4], erodeArray);

// Opening
morphology.zero2DAry(openingArray, morphology.numImgRows,
morphology.numImgCols); // Reset openingArray
morphology.ComputeOpening(morphology.zeroFramedAry, openingArray, tempArray);
morphology.AryToFile(argv[5], openingArray);

// Closing
morphology.zero2DAry(closingArray, morphology.numImgRows, morphology.numImgCols);
// Reset closingArray
morphology.ComputeClosing(morphology.zeroFramedAry, closingArray, tempArray);
morphology.AryToFile(argv[6], closingArray);

return 0;
}

```

dilate:

[illegible]

erodeOutFile

[illegible]

openingOutFile

[illegible]

closingOutFile

[illegible]

prettyPrintFile

Original Image:

42 31 0 1

[illegible]

2nd run

dilateOutFile,

[illegible]

erodeOutFile,

[illegible]

[illegible][illegible]

prettyPrintFile

Original Image:

40 60 0 1

[illegible]

3rd run