### **Curriculum Vitae**

#### 1. Contact Information

Name – Kaung Htet Kyaw

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City - Yangon

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# 2. Career Objective

My name is Kaung Htet Kyaw. I am a graduated student and I worked as a frontend and backend developer at QuickQ Innovation Company for 1 year and 5 months. I have the experiences in content creating and writing, writing codes, creating and building computing projects, and creating and administering databases from my university academic year periods. I believe that I can apply these computing knowledges and working experiences in my internship and career job and therefore, I want to work in the roles of Frontend Developer, Backend Developer and Game Developer.

### 3. Education

My educational qualifications are described below:

### (1) Matriculation Exam

• Completed the Matriculation Examination in 2018.

#### (2) NCC Education, Yangon, Myanmar

- Completed the Level 4 Diploma in Computing in December 2019
- Completed the Level 5 Diploma in Computing in December 2020

#### (3) University of Greenwich, Yangon, Myanmar

• Completed Bachelor of Science (Hons.) in Computing (Information Systems) in April 2022, with First Class Honours

## 4. Working Experiences

My working experiences are expressed below:

- Content Manager at "Rainbow Technology"
  - Managing Contents created by the content writers.
  - Correcting and structuring the web contents made by content writers.
  - Managing the content writing team by scheduling the content time, providing the content types and teaching how to write a content.
  - Brainstorming about how the content is created creatively. Hosting a webinar made by the company
- Author at "Youth Dictionary"
  - Writing Contents.
  - Translating the English contents to Burmese.
  - Posting the contents on the website blog.
  - Searching and sharing the knowledgeable information to the social media.
- Frontend and Backend Developer at "QuickQ Innovation Company"
  - Creating Static Web Designs using HTML5, CSS and Bootstrap
  - Creating Dynamic Websites using PHP
  - Creating API using PHP and Laravel API

## 5. Technical Skills

- Agile Methodology
- Object-Oriented Programming
- Data Structures and Design Patterns
- Web Development
- Software Development

### 6. Soft Skills

- Myanmar Language
- General English Language
- Translation
- Mathematics
- Physics

#### 7. Hard Skills

- C Programming Language
- C++ Programming Language
- C# Programming Language
- Java Programming Language
- Python Programming Language
- Swift Programming Language
- HTML, CSS & Bootstrap
- JavaScript
- PHP
- React
- Angular
- Laravel API
- Database
- Unity Game Engine

## 8. Projects

- 1. Book Translation of "Forgotten Voices of Burma"
- 2. Wheeler Energy (NCC Assignment)
- 3. Creating of IT System for Clothing Distributor (NCC Assignment)
- 4. The Health and Energy Center (NCC Assignment)
- 5. Practical Portfolio (NCC Assignment)
- Sidari Summer School (NCC Assignment)
- The Health and Energy Center (NCC Assignment)
- 8. Mardi Drama Club (NCC Assignment)
- Simple Text Editor (NCC Assignment)
- 10. Physics Calculator
- 11. Air Pollution (NCC Assignment)
- 12. Kaung Htet Kyaw Medical Trading and Distribution Company Limited Own Database System Creation (NCC Assignment)
- 13. Smith and Jones Auction System (NCC Assignment)
- 14. FMB Organization (NCC Assignment)

- 15. Second Year Computing Project (NCC Education Academic Project)
- 16. Game Design and Development Capstone Project (Michigan State University Project Coursera)
- 17. Donation Site Creation with SharePoint (University of Greenwich Coursework)
- 18. Movie Vile (University of Greenwich Coursework)
- 19. Car Entertainment and Navigation System Designation (University of Greenwich Coursework)
- 20. University Registration and Management System (University of Greenwich Scrum Group Coursework)
- 21. Final Year Computing Project (University of Greenwich Academic Project)
- 22. TeeXpress Site Frontend Designation
- 23. VES Jewelry Site Creation (Group Project)
- 24. Musical Site Creation with SharePoint
- 25. Museum Site Creation with SharePoint
- 26. Home Appliance Rental System
- 27. Supporting Ticket System API creation
- 28. Elasticsearch Indexing Testing Project
- 29. Graphs of Complex Numbers (Assignment)
- 30. Images of Complex Sets and Cauchy-Riemann Equations (Assignment)
- 31. Sketching the images of Complex Sets and the Application of Maximum Principle (Assignment)
- 32. Steganography (Assignment)
- 33. Encryption using Modular Arithmetic (RSA Encryption/Decryption) (Assignment)

### 9. Honors & Awards

My awards I achieved are as follows:

- 1. Level 4 Diploma in Computing **Overall 74% of Distinction mark**
- 2. Level 5 Diploma in Computing **Overall 73% of Distinction mark**
- 3. Bachelor of Science in Computing (Information Systems) First Class Honours

### 10. Licenses and Certifications

- 1. Basic Software Engineering KMD Group of Companies (Oct 2018)
- 2. Pre-Intermediate General English Success Language Academy (Nov 2018)
- 3. Information Technology Course **KMD Group of Companies (Oct 2019)**
- 4. Introduction to C# Programming and Unity University of Colorado (Jun 2020)
- 5. More C# Programming and Unity **University of Colorado (Jul 2020)**
- 6. Programming for Unity Games University of Colorado (Aug 2020)
- 7. Data Structure and Design Patterns for Game Developers University of Colorado (Oct 2020)

- 8. C# Programming For Unity Game Development Specialization University of Colorado (Oct 2020)
- 9. Introduction to Game Development Michigan State University (Dec 2020)
- 10. Principles of Game Design Michigan State University (Feb 2021)
- 11. Game Design and Development 1: 2D Shooter Michigan State University (Apr 2021)
- 12. Game Design and Development 2: 2D Platformer Michigan State University (May 2021)
- 13. Game Design and Development 3: 3D Shooter Michigan State University (Jun 2021)
- 14. Game Design and Development 4: 3D Platformer Michigan State University (Aug 2021)
- 15. Game Design and Development 5: Capstone Project Michigan State University (Oct 2021)
- 16. Game Design and Development with Unity 2020 Michigan State University (Oct 2021)
- 17. IELTS: 5.5 **British Council (Feb 2023)**
- 18. Duolingo: 120 **Duolingo English Test (May 2023)**
- 19. Introduction to Calculus University of Sydney (Jul 2023)
- 20. Introduction to Statistics Stanford University (Jul 2023)
- 21. Intermediate General English The SPACE Language Academy (Jul 2023)
- 22. Single Variable Calculus University of Pennsylvania (Sep 2023)
- 23. Data Science Math Skills **Duke University (Sep 2023)**
- 24. Math Prep: College & Work Ready University of North Texas (Sep 2023)
- 25. Basic Mathematics Birla Institute of Technology and Science, Pilani (Oct 2023)
- 26. Upper-Intermediate General English The SPACE Language Academy (Nov 2023)
- 27. IELTS: 6.5 **British Council (Nov 2023)**
- 28. Advanced General English The SPACE Language Academy (Nov 2023)
- 29. EF Standard English Test: 59 EF Standard English Test (Nov 2023)
- 30. EF Standard English Speaking Test: 15 EF Standard English Test (Nov 2023)
- 31. Introduction to Complex Analysis Wesleyan University (Dec 2023)
- 32. Differential Equations Part I Basic Theory **Korea Advanced Institute of Science and Technology (Jan 2024)**
- 33. Building Services with ASP.NET Web API **Board Infinity (Jan 2024)**
- 34. Mastering Laravel Framework and PHP **Board Infinity (Feb 2024)**
- 35. English for Beginners at QSoE Queen's University (Feb 2024)
- 36. Discrete Mathematics Shanghai Jiao Tong University (Feb 2024)
- 37. Training and Practicing in English Public Speaking Shanghai Jiao Tong University (Feb 2024)
- 38. Mathematics for Computer Science University of London (Mar 2024)
- 39. Introduction to Linear Algebra University of Sydney (Mar 2024)

- 40. Introduction to Mathematical Thinking Stanford University (May 2024)
- 41. Figma UI/UX Design: Zero to Hero **Udemy (May 2024)**
- 42. English and Academic Preparation Pre-Collegiate Rice University (May 2024)
- 43. English for Science, Technology, Engineering and Mathematics Rice University (June 2024)
- 44. Mechanics: Motion, Forces, Energy and Gravity, From Particle to Planets **University of New Southwales**(June 2024)
- 45. How Things Work: An Introduction to Physics University of Virginia (July 2024)
- 46. Project Management Essentials **Howard University (July 2024)**
- 47. Programming for Data Science University of Leeds (July 2024)
- 48. Object Oriented Programming with Java **Universidad de Palermo (July 2024)**
- 49. Founation Diploma in Mathematics Science, Technology and Engineering Alison (July 2024)
- 50. Math for Data Science Alison (August 2024)
- 51. Diploma in Mathematics Alison (August 2024)
- 52. Learn to Code with AI Scrimba (August 2024)
- 53. Introduction to Elementary Algebra Wolfram U (November 2024)
- 54. Introduction to Discrete Mathematics Wolfram U (December 2024)
- 55. Introduction to Cryptography Wolfram U (December 2024)
- 56. Introduction to Statistics Wolfram U (Jan 2025)
- 57. Foundational C# with Microsoft FreeCodeCamp (January 2025)
- 58. HTML Sololearn (January 2025)
- 59. Introduction to C **Sololearn (January 2025)**
- 60. Introduction to C++ Sololearn (January 2025)
- 61. Tech for Everyone Sololearn (January 2025)
- 62. Introduction to SQL Sololearn (January 2025)
- 63. SQL Intermediate **Sololearn (January 2025)**
- 64. Introduction to HTML Sololearn (January 2025)
- 65. Introduction to CSS Sololearn (January 2025)
- 66. Introduction to JavaScript **Sololearn (January 2025)**
- 67. Introduction to Java Sololearn (January 2025)
- 68. C Intermediate **Sololearn (January 2025)**
- 69. C++ Intermediate Sololearn (January 2025)
- 70. C# Intermediate Sololearn (January 2025)
- 71. Java Intermediate Sololearn (January 2025)

- 72. Python Intermediate **Sololearn (January 2025)**
- 73. JavaScript Intermediate **Sololearn (January 2025)**
- 74. SQL Basic Skill Assessment **Sololearn (January 2025)**
- 75. C# Basic Skill Assessment **Sololearn (January 2025)**
- 76. Write with AI **Sololearn (January 2025)**
- 77. Social Media Marketing with Al **Sololearn (January 2025)**
- 78. ML for Beginners **Sololearn (January 2025)**
- 79. Al in Data Analysis **Sololearn (January 2025)**
- 80. Ethical AI Foundations Sololearn (January 2025)
- 81. Visualize Your Data **Sololearn (January 2025)**
- 82. Brainstorm with AI Sololearn (January 2025)
- 83. Introduction to LLMs Sololearn (January 2025)
- 84. Prompt Engineering **Sololearn (January 2025)**
- 85. Angular Sololearn (January 2025)
- 86. SEO with AI Sololearn (January 2025)
- 87. Think Creatively with AI Sololearn (January 2025)
- 88. Research with AI Sololearn (January 2025)
- 89. Project Planning with AI **Sololearn (January 2025)**
- 90. Al-Powered A/B Testing **Sololearn (January 2025)**
- 91. Introduction to Large Language Models **Simplifearn (January 2025)**
- 92. Scaling with Google Cloud Operations **Simplifearn (February 2025)**
- 93. SQL for Data Analysis **Simplilearn (February 2025)**
- 94. Python for Beginners **Simplilearn (February 2025)**
- 95. An Elementary Introduction to Wolfram Language **Wolfram U (February 2025)**
- 96. Proficiency in Wolfram Language Wolfram U (February 2025)
- 97. Introduction to PHP Simplilearn (February 2025)
- 98. Google Cloud Computing Foundation: Cloud Computing Fundamentals **Google Cloud Skills Boost** (February 2025)
- 99. C Programming Basics: Kick Start your Programming Career Simplifearn (February 2025)
- 100. Google Cloud Computing Foundation: Infrastructure in Google Cloud **Google Cloud Skills Boost** (February 2025)
- 101. Java Programming for Beginners **Simplilearn (February 2025)**
- 102. Introduction to C++ **Simplificarn (February 2025)**

- 103. Learn Advanced C++ Course Online **Simplifearn (February 2025)**
- 104. Boost your Web Development Career: Introduction to C# Simplifearn (February 2025)
- 105. Python from Scratch **Simplilearn (February 2025)**
- 106. C# for Beginners **C# Corner (February 2025)**
- 107. C# Advanced **C# Corner February 2025)**
- 108. PHP **C# Corner February 2025)**
- 109. Python Beginner Level **C# Corner February 2025)**
- 110. Python **C# Corner (February 2025)**
- 111. Google Cloud Computing Foundations: Networking and Security in Google Cloud **Google Cloud**Skills Boost (February 2025)
- 112. Python Developer **Sololearn (February 2025)**
- 113. Coding for Data **Sololearn (February 2025)**
- 114. Coding Fundamentals **Sololearn (February 2025)**
- 115. MySQL **C# Corner (February 2025)**
- 116. Python Free Course with Certification **GeekForGeeks (February 2025)**
- 117. HTML **Mimo (March 2025)**
- 118. CSS **Mimo (March 2025)**
- 119. SQL and Relational Databases **Mimo (March 2025)**
- 120. JavaScript **Mimo (March 2025)**
- 121. TypeScript Mimo (March 2025)
- 122. React **Mimo (March 2025)**
- 123. Swift **Mimo (March 2025)**
- 124. SQL **Mimo (March 2025)**
- 125. Python **Mimo (March 2025)**
- 126. Python Al Development **Mimo (March 2025)**
- 127. Front-End Development **Mimo (March 2025)**
- 128. Back-End Development **Mimo (March 2025)**
- 129. Full-Stack Development **Mimo (March 2025)**
- 130. Web Development **Sololearn (March 2025)**
- 131. Front-End for Beginners **Sololearn (March 2025)**
- 132. ChatGPT, DeepSeek, Grok, and 30+ More Al Marketing Assistants **Udemy (March 2025)**
- 133. Introduction to Programming Log2Base2 (March 2025)
- 134. Responsive Web Design FreeCodeCamp (April 2025)

- 135. Google Cloud Computing Foundations: Data,ML, and Al in Google Cloud **Google Cloud Skills Boost** (April 2025)
- 136. Flutter Essentials Google Cloud Skills Boost (April 2025)
- 137. Implement Load Balancing on Computing Engine Google Cloud Skills Boost (April 2025)
- 138. Data Science 101 Cognitive Class (April 2025)
- 139. Data Science Methodology Cognitive Class (April 2025)
- 140. Data Science Tools Cognitive Class (April 2025)
- 141. Data Science Fundamentals Level 2 Cognitive Class (April 2025)
- 142. JavaScript Algorithms and Data Structures Cognitive Class (April 2025)
- 143. Set Up an App Dev Environment on Google Cloud Google Cloud Skills Boost (April 2025)
- 144. Build a Secure Google Cloud Network Google Cloud Skills Boost (April 2025)
- 145. Prepare Data for ML APIs on Google Cloud Google Cloud Skills Boost (April 2025)
- 146. Google Cloud Computing Foundations Google Cloud Skills Boost (April 2025)
- 147. The Power of Al Avatars with HeyGen **Udemy (April 2025)**
- 148. Claude Pro Mastery: Al for Business, Marketing & Automation **Udemy (April 2025)**
- 149. Web Development Foundation **HIT Myanmar (May 2025)**
- 150. PHP The Complete Guide HIT Myanmar (May 2025)
- 151. Mastering LinkedIn Lead Generation & Social Selling **Udemy (May 2025)**
- 152. Frontend Development Libraries FreeCodeCamp (May 2025)
- 153. Scientific Computing with Python FreeCodeCamp (June 2025)
- 154. Event-Driven Programming in App Lab Code.org (June 2025)
- 155. Express Course Code.org (June 2025)
- 156. Introduction to Game Lab **Code.org (June 2025)**
- 157. Turtle Programming in App Lab Code.org (June 2025)
- 158. Event-Driven Programming in App Lab **Code.org (June 2025)**
- 159. C Programming Course For Beginners **ScholarHat (June 2025)**
- 160. C++ Programming Course For Beginners **ScholarHat (June 2025)**
- 161. C# Programming Course For Beginners **ScholarHat (June 2025)**
- 162. SQL Server Foundations Course **ScholarHat (June 2025)**
- 163. Java Programming Course For Beginners **ScholarHat (June 2025)**
- 164. Python Programming Course **ScholarHat (June 2025)**
- 165. Problem Solving For Beginners Log2Base2 (June 2025)

**Kaung Htet Kyaw** 

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#### **PROFESSIONAL SUMMARY:**

I have the experiences for over one year as a frontend and backend development, content creating and writing codes, creating and building computing projects, and creating and administering databases. I believe that these work experience and knowledges to serve in the new roles of Frontend Developer, Backend Developer and Game Developer.

#### WORK EXPERIENCE:

QuickQ Innovation Company: Yangon, Myanmar

Frontend and Backend Developer - Internship

June 2022 - Oct 2023

- Implemented Static Web Designs using HTML5, CSS and Bootstrap
- Creating Dynamic Websites using PHP
- Creating API using PHP and Laravel API
- Gave input on reviews of other Developer.
- Worked with the project team to solve & close items reported by customers.
- Liaised with the Content project Team to ensure all product items are translated and stored properly
- Guided answering of customer requirements.
- Helped setup layout of content management system in SharePoint.

#### CERTIFICATIONS & ACHIEVEMENTS:

- Game Design and Development with Unity 2020 (Michigan State University– Coursera)
- C# Programming for Unity Game Development (University of Colorado Systems Coursera)

#### SKILLS:

- Computer Languages:
  - o C#, PHP, Unity, Laravel, API
- Microsoft SharePoint and PowerApps
- Frontend
  - o HTML 5, CSS, Bootstrap (Frontend), Axure RP, Figma
- Mathematics and Physics
- Databases
  - o MySQL and SQL Server
- Methodology Process:
  - o Agile (DSDM, Scrum)

#### **EDUCATION:**

Bachelor of Science in Computing (Information Systems), University of Greenwich

#### OTHER:

- English Language
- Translation (English to Burmese)