

# Curriculum Vitae

## 1. Contact Information

**Name** – Kaung Htet Kyaw

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## 2. Career Objective

My name is Kaung Htet Kyaw. I am a graduated student and I worked as a frontend and backend developer at QuickQ Innovation Company for 1 year and 5 months. I have the experiences in content creating and writing, writing codes, creating and building computing projects, and creating and administering databases from my university academic year periods. I believe that I can apply these computing knowledges and working experiences in my internship and career job and therefore, I want to work in the roles of Frontend Developer, Backend Developer and Game Developer.

## 3. Education

My educational qualifications are described below:

### (1) Matriculation Exam

- Completed the Matriculation Examination in 2018.

### (2) NCC Education, Yangon, Myanmar

- Completed the Level 4 Diploma in Computing in December 2019
- Completed the Level 5 Diploma in Computing in December 2020

### (3) University of Greenwich, Yangon, Myanmar

- Completed Bachelor of Science (Hons.) in Computing (Information Systems) in April 2022, with First Class Honours

## 4. Working Experiences

My working experiences are expressed below:

- Content Manager at "**Rainbow Technology**"
  - Managing Contents created by the content writers.
  - Correcting and structuring the web contents made by content writers.
  - Managing the content writing team by scheduling the content time, providing the content types and teaching how to write a content.
  - Brainstorming about how the content is created creatively. Hosting a webinar made by the company
- Author at "**Youth Dictionary**"
  - Writing Contents.
  - Translating the English contents to Burmese.
  - Posting the contents on the website blog.
  - Searching and sharing the knowledgeable information to the social media.
- Frontend and Backend Developer at "**QuickQ Innovation Company**"
  - Creating Static Web Designs using HTML5, CSS and Bootstrap
  - Creating Dynamic Websites using PHP
  - Creating API using PHP and Laravel API

## 5. Soft Skills

My soft skills are as follows:

- General English Language (Advanced Level)
- Translation (From English to Burmese)

## 6. Hard Skills

My hard skills are as follows:

- Mathematics
- C#
- PHP

- Unity
- Laravel, API
- Microsoft SharePoint and PowerApps
- HTML 5, CSS, Bootstrap (Frontend)
- Agile (DSDM, Scrum)

## 7. Projects

My projects I had done are as follows:

1. Book Translation of "Forgotten Voices of Burma"
2. Wheeler Energy (NCC Assignment)
3. Creating of IT System for Clothing Distributor (NCC Assignment)
4. The Health and Energy Center (NCC Assignment)
5. Practical Portfolio (NCC Assignment)
6. Sidari Summer School (NCC Assignment)
7. The Health and Energy Center (NCC Assignment)
8. Mardi Drama Club (NCC Assignment)
9. Simple Text Editor (NCC Assignment)
10. Physics Calculator
11. Air Pollution (NCC Assignment)
12. Kaung Htet Kyaw Medical Trading and Distribution Company Limited - Own Database System Creation (NCC Assignment)
13. Smith and Jones Auction System (NCC Assignment)
14. FMB Organization (NCC Assignment)
15. Second Year Computing Project (NCC Education Academic Project)
16. Game Design and Development Capstone Project (Michigan State University Project – Coursera)
17. Donation Site Creation with SharePoint (University of Greenwich Coursework)
18. Movie Vile (University of Greenwich Coursework)
19. Car Entertainment and Navigation System Designation (University of Greenwich Coursework)
20. University Registration and Management System (University of Greenwich Scrum Group Coursework)
21. Final Year Computing Project (University of Greenwich Academic Project)
22. TeeXpress Site Frontend Designation

23. VES Jewelry Site Creation (Group Project)
24. Musical Site Creation with Sharepoint
25. Museum Site Creation with SharePoint
26. Home Appliance Rental System
27. Supporting Ticket System API creation
28. Elasticsearch Indexing Testing Project
29. Graphs of Complex Numbers (Assignment)
30. Images of Complex Sets and Cauchy-Riemann Equations (Assignment)
31. Sketching the images of Complex Sets and the Application of Maximum Principle (Assignment)
32. Steganography (Assignment)
33. Encryption using Modular Arithmetic (RSA Encryption/Decryption) (Assignment)

## 8. Honors & Awards

My awards I achieved are as follows:

1. Level 4 Diploma in Computing – **Overall 74% of Distinction mark**
2. Level 5 Diploma in Computing – **Overall 73% of Distinction mark**
3. Bachelor of Science in Computing (Information Systems) – **First Class Honours**

## 9. Licenses and Certifications

1. Basic Software Engineering - **KMD Group of Companies (Oct 2018)**
2. Pre-Intermediate General English – **Success Language Academy (Nov 2018)**
3. Information Technology Course – **KMD Group of Companies (Oct 2019)**
4. Introduction to C# Programming and Unity – **University of Colorado (Jun 2020)**
5. More C# Programming and Unity – **University of Colorado (Jul 2020)**
6. Programming for Unity Games – **University of Colorado (Aug 2020)**
7. Data Structure and Design Patterns for Game Developers – **University of Colorado (Oct 2020)**
8. C# Programming For Unity Game Development Specialization – **University of Colorado (Oct 2020)**
9. Introduction to Game Development – **Michigan State University (Dec 2020)**
10. Principles of Game Design – **Michigan State University (Feb 2021)**
11. Game Design and Development 1: 2D Shooter – **Michigan State University (Apr 2021)**
12. Game Design and Development 2: 2D Platformer – **Michigan State University (May 2021)**
13. Game Design and Development 3: 3D Shooter – **Michigan State University (Jun 2021)**
14. Game Design and Development 4: 3D Platformer – **Michigan State University (Aug 2021)**
15. Game Design and Development 5: Capstone Project – **Michigan State University (Oct 2021)**

16. Game Design and Development with Unity 2020 – **Michigan State University (Oct 2021)**
17. IELTS: 5.5 – **British Council (Feb 2023)**
18. Duolingo: 120 – **Duolingo English Test (May 2023)**
19. Introduction to Calculus – **University of Sydney (Jul 2023)**
20. Introduction to Statistics – **Stanford University (Jul 2023)**
21. Intermediate General English – **The SPACE Language Academy (Jul 2023)**
22. Single Variable Calculus – **University of Pennsylvania (Sep 2023)**
23. Data Science Math Skills – **Duke University (Sep 2023)**
24. Math Prep: College & Work Ready – **University of North Texas (Sep 2023)**
25. Basic Mathematics – **Birla Institute of Technology and Science, Pilani (Oct 2023)**
26. Upper-Intermediate General English – **The SPACE Language Academy (Nov 2023)**
27. IELTS : 6.5 – **British Council (Nov 2023)**
28. Advanced General English – **The SPACE Language Academy (Nov 2023)**
29. EF Standard English Test: 59 – **EF Standard English Test (Nov 2023)**
30. EF Standard English Speaking Test: 15 – **EF Standard English Test (Nov 2023)**
31. Introduction to Complex Analysis – **Wesleyan University (Dec 2023)**
32. Differential Equations Part I – Basic Theory – **Korea Advanced Institute of Science and Technology (Jan 2024)**
33. Building Services with ASP.NET Web API – **Board Infinity (Jan 2024)**
34. Mastering Laravel Framework and PHP – **Board Infinity (Feb 2024)**
35. English for Beginners at QSoE – **Queen's University (Feb 2024)**
36. Discrete Mathematics – **Shanghai Jiao Tong University (Feb 2024)**
37. Training and Practicing in English Public Speaking – **Shanghai Jiao Tong University (Feb 2024)**
38. Mathematics for Computer Science – **University of London (Mar 2024)**
39. Introduction to Linear Algebra – **University of Sydney (Mar 2024)**
40. Introduction to Mathematical Thinking – **Stanford University (May 2024)**
41. Figma UI/UX Design: Zero to Hero – **Udemy (May 2024)**
42. English and Academic Preparation - Pre-Collegiate – **Rice University (May 2024)**
43. English for Science, Technology, Engineering and Mathematics – **Rice University (June 2024)**
44. Mechanics: Motion, Forces, Energy and Gravity, From Particle to Planets – **University of New Southwales (June 2024)**
45. How Things Work: An Introduction to Physics – **University of Virginia (July 2024)**
46. Project Management Essentials – **Howard University (July 2024)**

- 47. Programming for Data Science – **University of Leeds (July 2024)**
- 48. Object Oriented Programming with Java – **Universidad de Palermo (July 2024)**
- 49. Foundation Diploma in Mathematics - Science, Technology and Engineering – **Alison (July 2024)**
- 50. Math for Data Science – **Alison (August 2024)**
- 51. Diploma in Mathematics – **Alison (August 2024)**
- 52. Learn to Code with AI – **Scrimba (August 2024)**
- 53. Introduction to Elementary Algebra – **Wolfram U (November 2024)**
- 54. Introduction to Discrete Mathematics – **Wolfram U (December 2024)**
- 55. Introduction to Cryptography – **Wolfram U (December 2024)**
- 56. Introduction to Electric Circuits – **Wolfram U (Jan 2025)**