

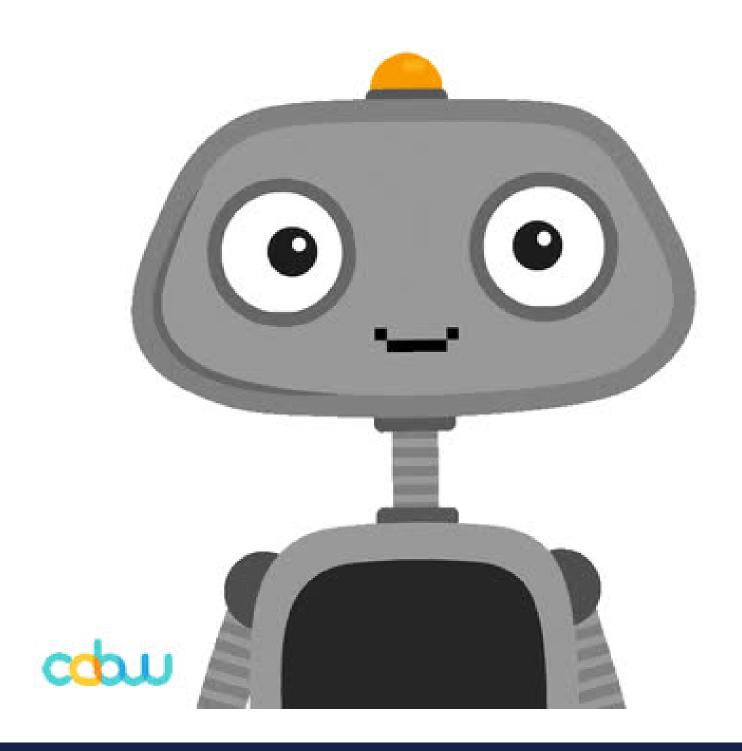
## Hackathon Task Overview and Webots 101

- 1. Introduction and My Journey in Robotics
- 2. Tasks Overview
- 3. Task 1 (Trace Square)
- 4. Task 2 (Trace Sin)
- 5. Task 3 (Trace Spiral)
- 6. Task 4 (Be creative)
- 7. Scoring Matrix
- 8. Webots Setup



# Task Overview with Harsh Kakashaniya







# Journey with Robotics







Design Engineer 2016

Masters in Robotics 2020

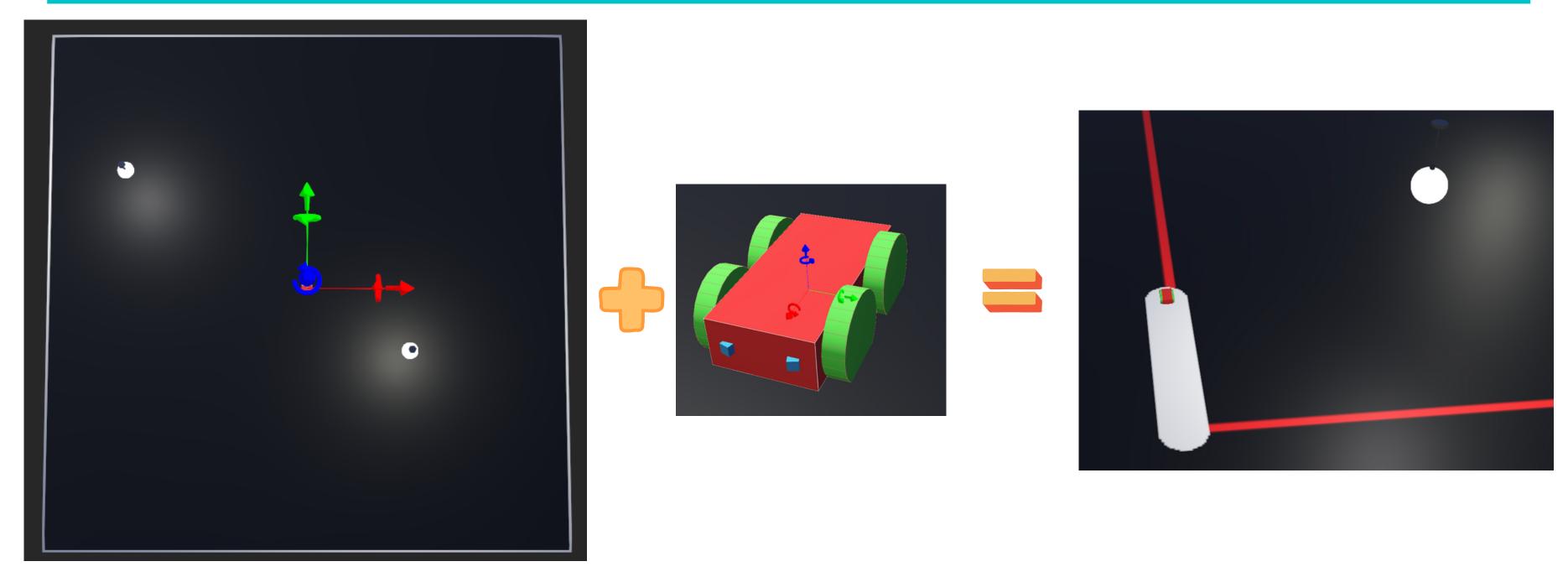
Manager, Robotics and Automation Mobile Robots (AMRs)



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# **Task Overview**



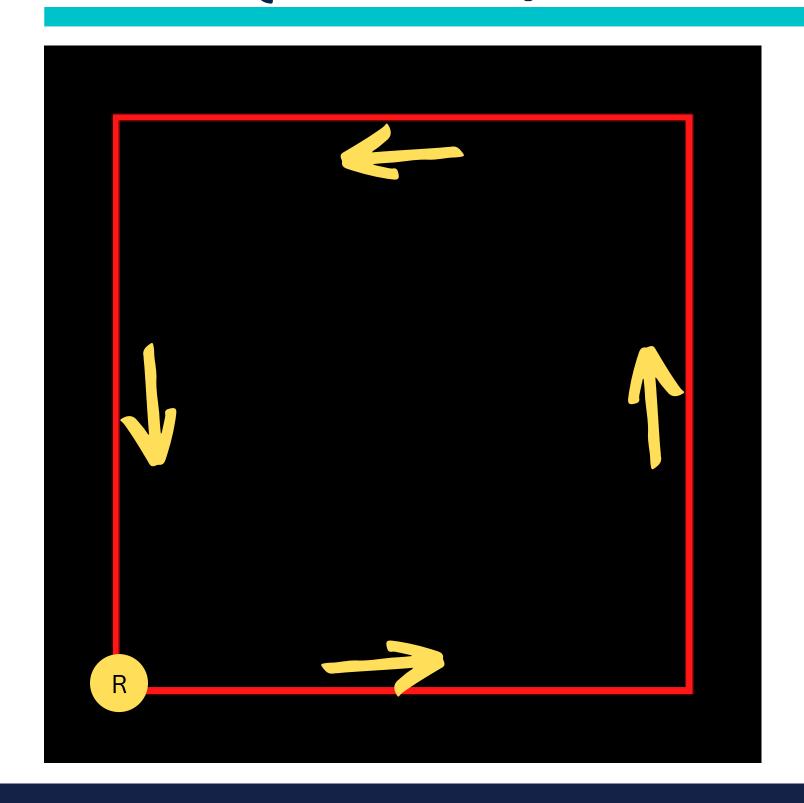
10m x 10m

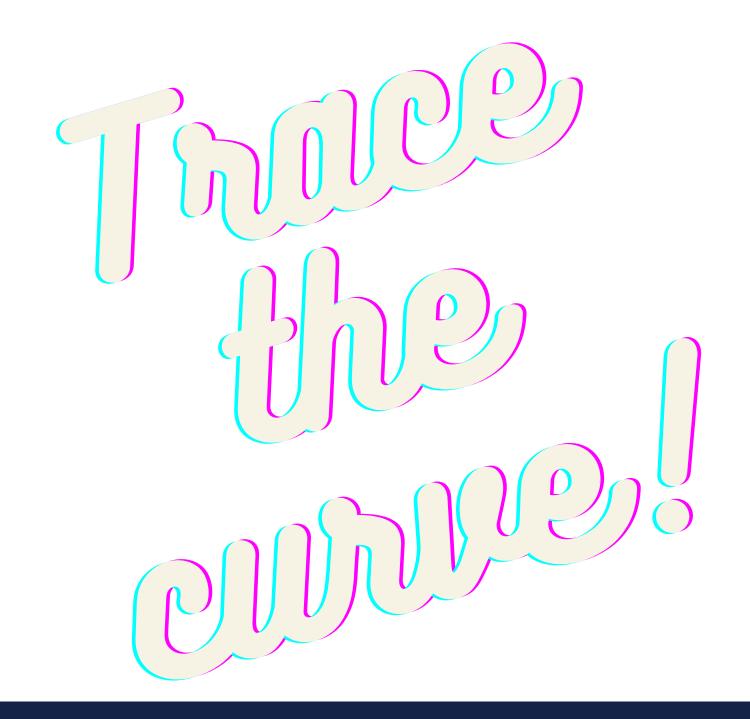


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# Task 1 (Trace Square curve)



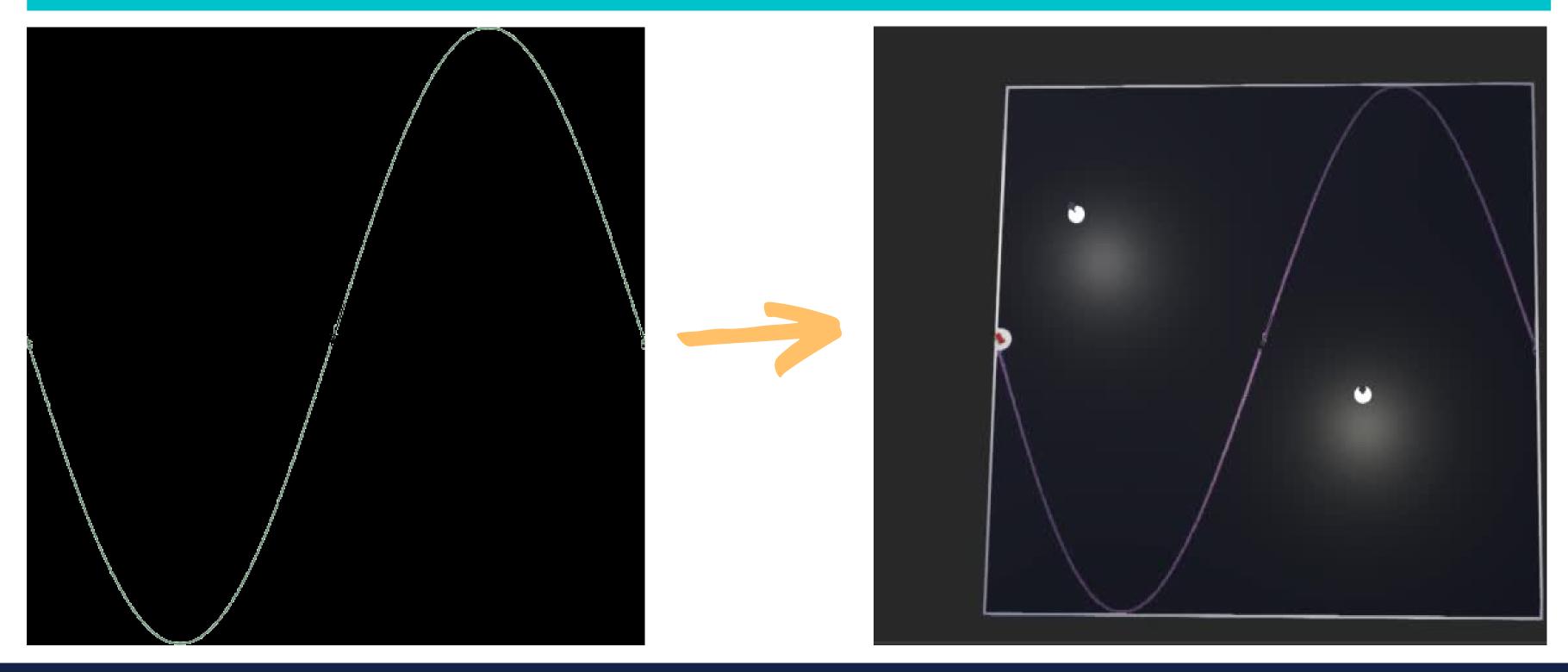




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# Task 2 (Trace Sin curve)

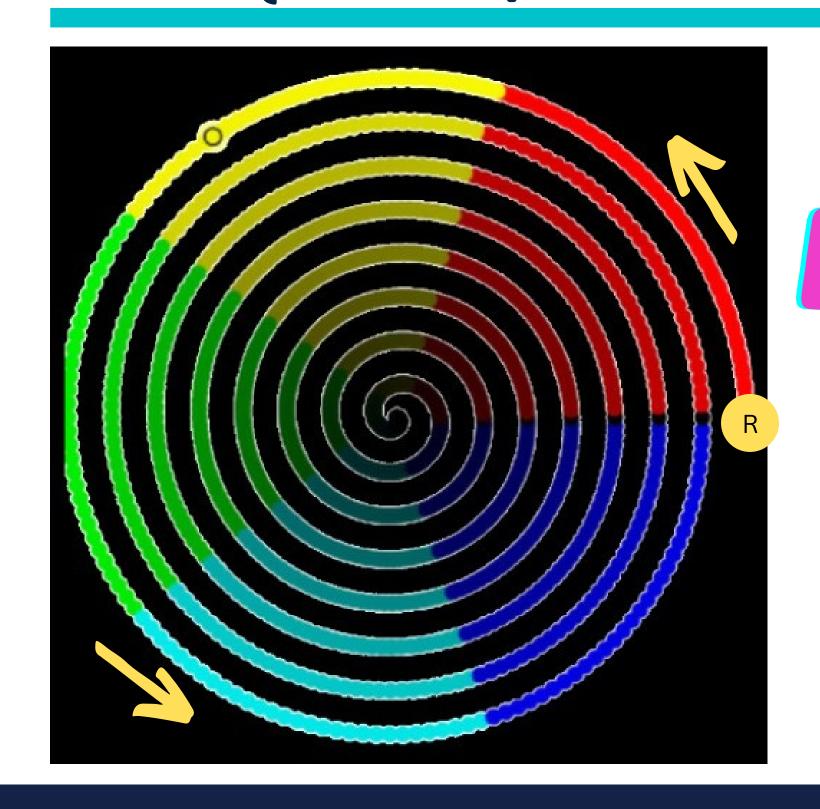




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# Task 3 (Trace Spiral curve)



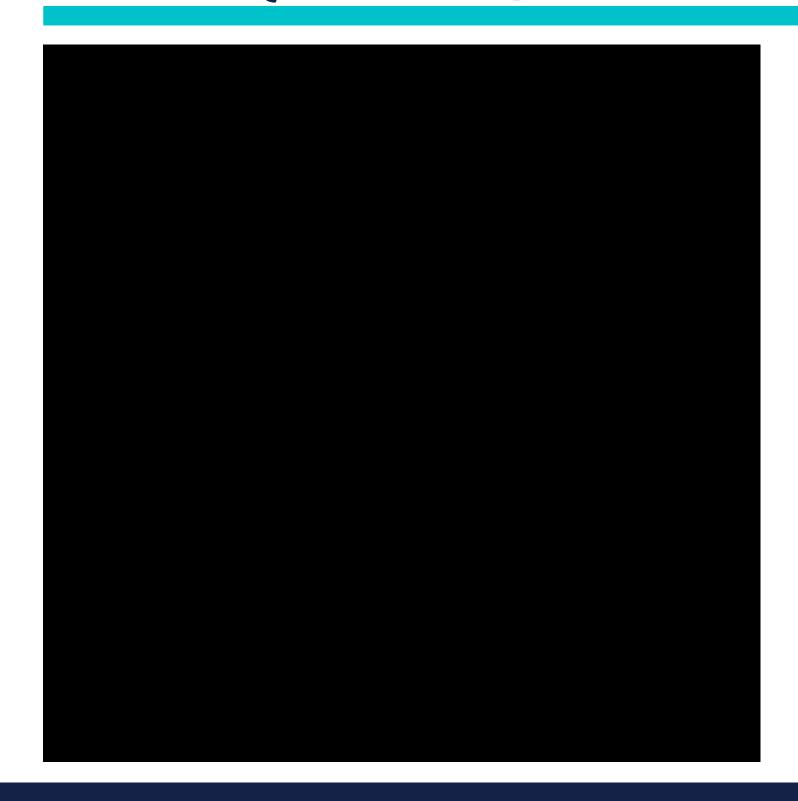




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# Task 4 (Create your art work)

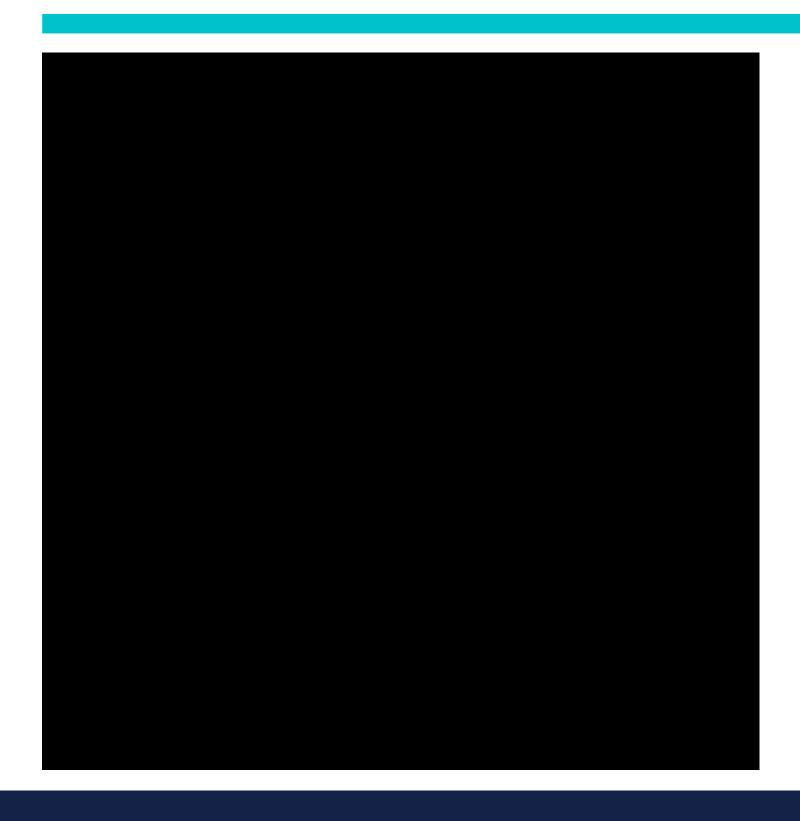


### Wear your creativity hat

- 1. Implement Keyboard operated robot.
- 2. Trigger autonomous functions with a key.
- 3. Try to draw a theme using the keyboard and autonomous functions.
- 4. Remember "p" is used to "paint" and "o" is used to "Off".



### Task 4



### **Example sudo code**

```
if up arrow pressed:
    go up
else if down arrow pressed:
    go down
else if "c" key pressed:
    make a circle
else if "l" key pressed:
    make a line
```



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# TASKS AND SCORES

Task 1 (Square)	15
Task 2 (Sin)	20
Task 3 (Spiral)	25
Task 4 (Canvas task)	30
Presentation	10



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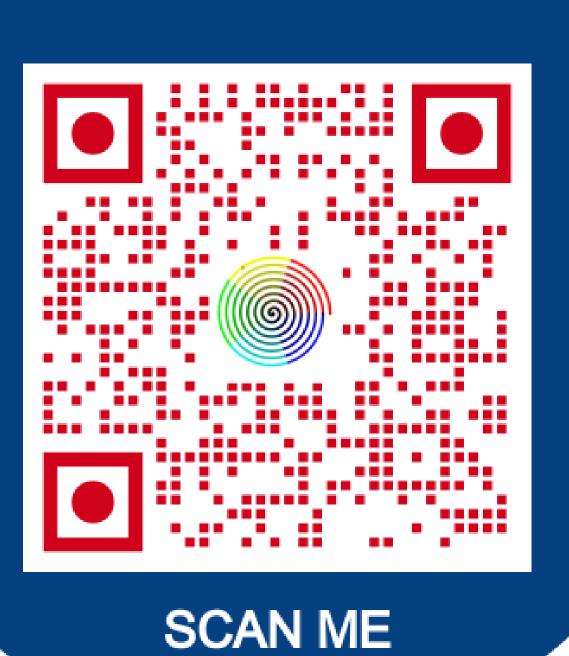


# **Webots Tutorial**



# LETS MOVE TO WEBOTS





# RESOURCE LINK

# Questions?



# Thank you for your attention!

