Agenda

- i) Stack basics
- ii) Double character trouble
- ii) Expression evaluation **

St-push(10); St-push (20); St-push (30); St-push (SS); SOPAN(St-peck()); → 55 St-pop();

Solun (st. size()); - 3

au the above 4 jurctions are TC: O(1)

St. Peekl)	54.101()
It gives us the	It removes the topmost
topmost dement	clement of stack and also
of the stack.	return us that ranged value.

Stack < Integer > st = new stack < > ();

st. push (10);

st. push (15);

st. push (35);

st. push (45);

sopin (st. size()); -> 4

sopin (st. peek()); -> 45

sopin (st. size()); -> 4

sopin (st. pop()); -> 4

sopin (st. pop()); -> 45

sopin (st. pop()); -> 45

sopin (st. pop()); -> 45

Real life examples of stack

i) undo/redo

ii) = (back) browsing

iii) fxpression evaluate

Q. Double character trouble

with no more occurrence of same consecutive char remains.

Return the Jina answer string.

Note: same consecutive chars are coming in doubled manner.

str = Kmbaabmgj

Kmbbmgj

Kmmgj

Kmgj

ab ccb c

c Ser So a

54 r = (a

ans = ac

Kmy a a b mgj

1 9 d b 1 k

5to = 1910

ans = kgj

b caacb z y x x y w

W X Y Z X X X X

5+ 8 = W7

ans = zw

Il travel stack and calculate final answer.

Expression Evaluation and conversion

Indix expression

2+3 operands

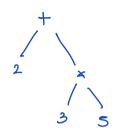
J

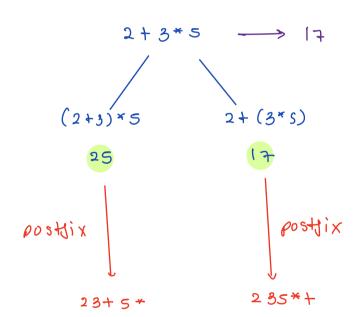
Operator

Postfix expression

23+ // -> operator operands

Post jix exp: 235*+





In postix exp the order of operators is exactly some as the order in which the operators should get enaulated.

Advantages of postlix:

- no brackets

-) no operator priority

Postfix evaluation

hiven postfix expression, evaluate it and return final answer.

1

["4", "13", "2", "-", "+", "5", "/"]

if (sto is operator)?

| levaluate
int v2 = st. pop();

int v1 = st. pop();

calculate res of v1 str v2

st. push(res);

st. push(res);

st. push(val);

st. push(val);

Injix to postlix conversion

~ -> power

Journase letters - operands

operators -> ^, +, -, *, 1

brackets

eg1: "x^y/(a+b*c-d) = e+ 1*g-h

Priority
-

operando

Operator

if the is operand then push it to operand stack

if the is an opening bracket rush it to operator stack

if the is closing bracket

be evaluate till an opening brackets comes on

operator-peek()

il th is an operator

L, evaluate till higher or equal priority operators
are coming on operator pecks, but

-> stop il stack becomes empty

-> stop il operator pecks) becomes '('

add ch to operator stack

final evaluation