

Today's Content:

- a. Comparison
- b. DAT
- c. Hashing
- d. Collision Resolution techniques
 - i. Separate chaining
- e. List Implementation.
- f. Tips for preparation

Q) Say we want to store 10^5 Telecommunications / Airtel / Ipo /

phoneno / name / details : Inf Retrieval is done based on phoneno

: operations on data

- a) Insert ~
- b) deletion ~
- c) update ~
- d) Search phone no ~

Take Multiple DS & Compare their Operations.

DS	insert()	delete()	search()	update()
unsorted list	$O(1)$	$O(N)$	$O(N)$	$O(N)$
Sorted list	$O(N)$	$O(N)$	$O(\log N)$	$O(\log N)$
linked list	$O(1)$ back/front	$O(N)$	$O(N)$	$O(N)$
B BST / Red black Tree TreeMap / ordered-map	$\log N$	$\log N$	$\log N$	$\log N$

Ass: Assume all our phone numbers are at max a digits.

$[0, 1, 2, 3, \dots 10, 11, 12, \dots 99] *$

Phone dat[100] =

0	1	2	3	4..	10 .. 13..	20 .. 24..	99
Sriram	kukat				Abdul	mumb	Kavya
							Konda

Insert: 10, Sriram, kukat goto ind=10 : $O(1)$

Insert : 20, Abdul, Delhi goto ind=20 : $O(1)$

Insert : 99, Kavya, Konda goto ind=99 : $O(1)$

update no: 20, Mumbai : $O(1)$

Get det: 10: Sriram & kukat pally : $O(1)$

*: Note: Our phoneno: itself acts as index: DAT : Direct Access Table

Q): Say we want to store 10^5 phone numbers

↓ A Single number = 10 digit = highest phone no: 9999999999

Say we want to use DAT to store numbers, phoneno \approx index

Man no: 9999999999, Size of DAT $[10^{10}]$

If we use above DAT $[10^{10}]$?

Advantages:

Insert/ update/ access/delete: $\approx T = O(1)$

keep TCA reduce space

wastage?

Disadvantages:

Huge space complexity

Huge space wastage

$$\text{Storage} = 10^5 / \text{Space} = 10^{10}$$

$$\% \text{ Used} = \left[\frac{10^5}{10^{10}} \right] * 100 = \frac{1}{10} \approx 0.001\% \text{ usage}$$

Ass2: assume our phone no are at max 2 digits

DAT [10]:

Phone no: { 63 27 32 45 98 76 16 .. }

0	1	2	3	4	5	6	7	8	9
		32	63		45	76	27	98	

Phone no: 63 index 63*

phoneno(n) $\xrightarrow{\text{map: } n \% 10}$ index: [0-9]

Map/ hash function:

{ A function which maps (converts) data to smaller integer, which can be used as index in DAT }

Issues: phoneno { 0, 1, 2, .. 98, 99 } $\xrightarrow{\text{map}}$ index { 0, 1, .. 9 }

1. When we map a higher range to a lower range,

There is a chance that 2 different points can have

same index/ hashvalue: Collision

Collision Resolution Techniques:

- a) Separate Chaining ✓
- b) Open Addressing * { TODO }
 - a) linear probing b) Quadratic probing c) Double Hashing

Separate Chaining: Java

Case-I: Each ele in your DAT is a list

Data: 12 10 30 16 17 24 40 60 DAT[7]

{ 2 digit phone no } $\xrightarrow{\text{fun: n%7}}$ { 0..6 }

DAT[7]

0	
1	
2	30 16
3	10 17 24
4	60
5	12 40
6	

Search(24): $24 \% 7 = 3$

Goto DAT[3]: $\frac{10}{\underline{17}} \frac{17}{\underline{24}}$

Iterate on DAT[3] & search:

Iterations: 3

Issues in Above logic:

Data: 9 16 23 30 37 44 51 58 DAT[7]

DAT[7] Data $\xrightarrow{\text{fun: n%7}}$ { 0..6 }

0	
1	64
2	9 16 23 30 37 44 51 58
3	
4	
5	
6	

Search(65): $65 \% 7 = 2$

Goto DAT[2]: $\frac{9}{\underline{16}} \frac{16}{\underline{23}} \frac{23}{\underline{30}} \frac{30}{\underline{37}} \frac{37}{\underline{44}} \frac{44}{\underline{51}} \frac{51}{\underline{58}}$

Iterate on DAT[2] & search:

Iterations: 8

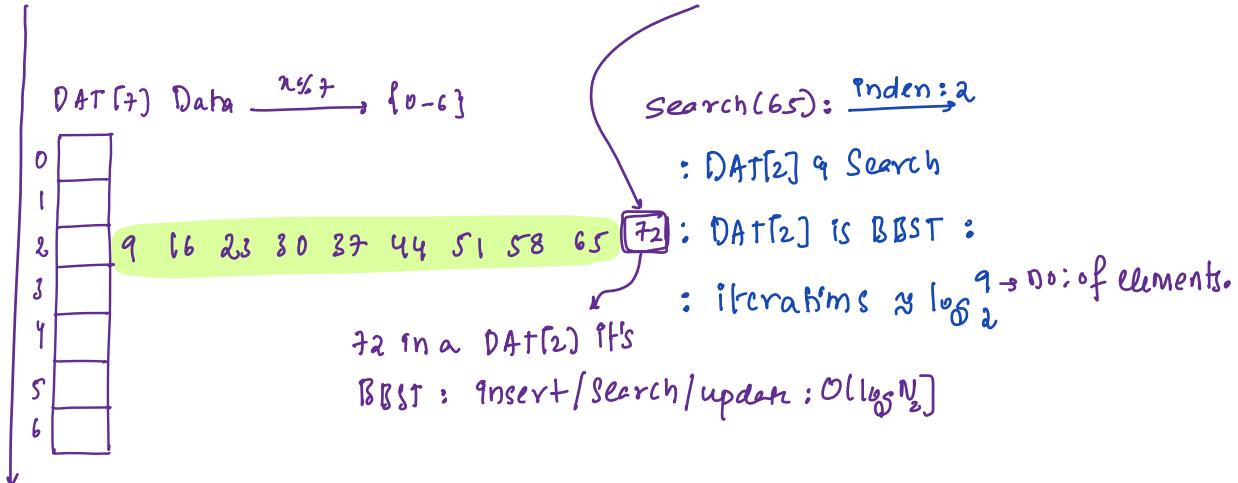
Worst Case: Insert all N phoneno, all N elements can have same hashvalue / goto same index

Insert(): O(1) Search(): O(N) delete(): O(N) update(): O(N)

Separate Chaining:

Cases: a) Each ele in your DAT is a BBST/TreeMap \rightarrow Java 8

Data: 9 16 23 30 37 44 51 58 65 72 DAT[7]

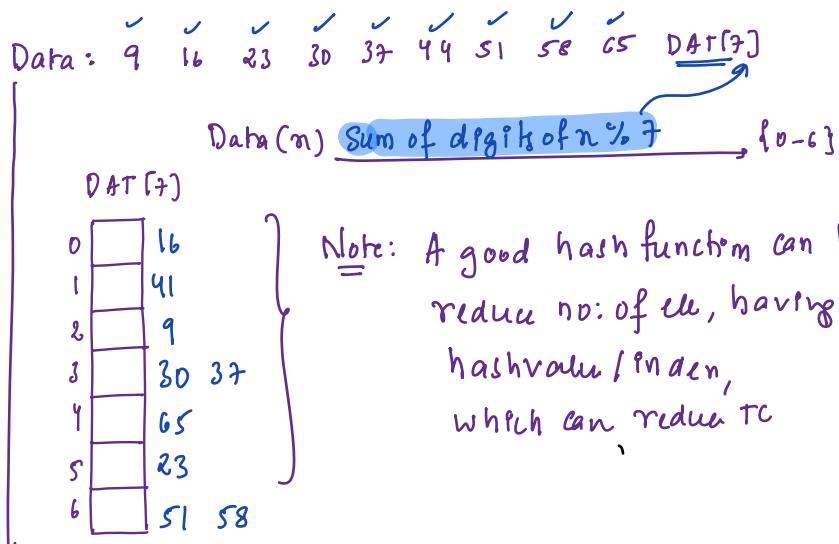


Worst Case: Insert N phoneno, all N elements can have hashvalue & goto same index.

insert(): $O(\log_2^N)$ search(): $O(\log_2^N)$ delete(): $O(\log_2^N)$ update(): $O(\log_2^N)$

Why is above worst case scenario occurs?

a) Poor hash Function



Below Calculate is a Rough Estimate: TC depends hash function & DAT size &

Store	DAT[]: Every cell in a DAT is BST	
N_Ele	<p>DAT[2]: $\text{data}(n) \xrightarrow{\text{map}} \{0..1\}$</p> <p>$\begin{array}{ c c } \hline 0 & 1 \\ \hline N/2 & N/2 \\ \hline \end{array}$ Ass: hash function distribute all numbers to all DAT, similarly / Good hash function</p> <p>$\text{insert}(): \log_2^{N/2}$ $\text{search}(): \log_2^{N/2}$ $\text{delete}(): \log_2^{N/2}$ $\text{update}(): \log_2^{N/2}$</p> <p>$\text{TC: } \log_2\left(\frac{N/2}{2}\right) \approx \log_2\frac{N}{2} // \log_C^a/b = \log_C^a - \log_C^b // \log_2^{N/2} = \log_2^N - \log_2^2 = \log_2^{\frac{N}{2}-1}$</p>	
N_Ele	<p>DAT[4]: $\text{data}(n) \xrightarrow{\text{map}} \{0..3\}$</p> <p>$\begin{array}{ c c c c } \hline 0 & 1 & 2 & 3 \\ \hline N/4 & N/4 & N/4 & N/4 \\ \hline \end{array}$ Ass: hash function distribute all numbers to all DAT, similarly / Good hash function</p> <p>$\text{insert}(): \log_2^{N/4}$ $\text{search}(): \log_2^{N/4}$ $\text{delete}(): \log_2^{N/4}$ $\text{update}(): \log_2^{N/4}$</p> <p>$\text{TC: } \log_2\left(\frac{N/4}{2}\right) \approx \log_2\frac{N}{2} // \log_C^a/b = \log_C^a - \log_C^b // \log_2^{N/2} = \log_2^N - \log_2^4 = \log_2^{\frac{N}{2}-2}$</p>	
N_Ele	<p>$\curvearrowleft // S$ is some random DAT size</p> <p>DAT[S]: $\text{data}(n) \xrightarrow{\text{map}} \{0..S\}$</p> <p>$\begin{array}{ c c c c c c } \hline 0 & 1 & 2 & 3 & \dots & S-1 \\ \hline N/S & N/S & N/S & N/S & N/S & N/S \\ \hline \end{array}$ Ass: hash function distribute all numbers to all DAT, similarly / Good hash function</p> <p>$\text{insert}(): \log_2^{N/S}$ $\text{search}(): \log_2^{N/S}$ $\text{delete}(): \log_2^{N/S}$ $\text{update}(): \log_2^{N/S}$</p>	
Insert	<p>DAT Size S</p> <p>$S \text{ size BST: } N/S$</p> <p>TC for each insert/search/delete() / update</p>	
N_Elems	<p>16</p> <p>$n/16$</p> <p>$T.C: \log_2^{n/16} = \log_2^n - \log_2^{16} = \log_2^n - 4$</p>	
	<p>$N/1000$</p> <p>$n/(N/1000) = 1000$</p> <p>$T.C: \log_2^{1000} \approx O(10) \approx O(1)$</p>	avg TC for hash map:
	<p>$N/100$</p> <p>$n/(N/100) = 100$</p> <p>$T.C: \log_2^{100} \approx O(6) \approx O(1)$</p>	Size ↑ + hash fun ↑

Storing String in hashmap :

Data insert hashmap : $\left\{ \begin{array}{l} \text{Data} \xrightarrow[\text{function}]{\text{hash}} \text{index} = i, \text{ goto } \text{Data}[i] \text{ & insert data} \end{array} \right\}$

for Number hash function

$$n \rightarrow h_1(n) = n \% \{\text{Size of DAT}\} = \text{TC: O}(1)$$

$$\hookrightarrow b_2(n) = \text{sum of digits}(n) \% \{\text{Size of DAT}\} : \text{TC: O}(1)$$

for String hash function

$$S = \begin{smallmatrix} 0 & 1 & 2 & 3 & 4 \\ a & b & c & d & a \end{smallmatrix}$$

$$\begin{aligned} h_1(S) &= \{\text{Sum of chars}\} \% \{\text{Size of DAT}\} = \text{TC: O}(l) : \text{length of} \\ &= \{a + b + c + d + a\} \% \{\text{Size of DAT}\} \quad \text{String.} \end{aligned}$$

TC to calculate hash function for String is $O(l)$

for That reason TC to insert a String in hashfun : $O(l)$

Dynamic Array: Size not fixed / Java: `ArrayList<int>` / Python: `[int]*n`

Implementation:

	<code>insert() - front</code>	<code>insert() - back()</code>	<code>delete()</code>	Access i^{th} ele
<u>linked list</u> :	$O(1)$	$O(1)$	end pointer	$O(N)$
<u>Note:</u> Dynamic array not implemented using linked				$O(i) \approx O(N)$ Iterating & get it

list DA : $O(N)$ $O(1)$ $O(N)$ $O(1)$

Implementation fixed sized arrays?

`list<int> l {`

<code>int a[1] =</code> de-allocate memory	$\begin{array}{ c } \hline 0 \\ \hline e_0 \\ \hline \end{array}$: Insert 1 ele in $O(1)$: 2 \downarrow Copy 2 ele
<code>int b[2] =</code> de-allocate memory	$\begin{array}{ c c } \hline 0 & 1 \\ \hline e_0 & e_1 \\ \hline \end{array}$: Insert 2 nd ele in $O(1)$: 2 \downarrow Copy 2 ele
<code>int c[4] =</code> de-allocate memory	$\begin{array}{ c c c c } \hline 0 & 1 & 2 & 3 \\ \hline e_0 & e_1 & e_2 & e_3 \\ \hline \end{array}$	Insert 3 rd /4 th ele in $O(1)$: 2 \downarrow Copy 4 ele
<code>int d[8] =</code> de-allocate memory	$\begin{array}{ c c c c c c c c } \hline 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 \\ \hline e_0 & e_1 & e_2 & e_3 & e_4 & e_5 & e_6 & e_7 \\ \hline \end{array}$	Insert 5 th /6 th /7 th /8 th ele in $O(1)$: 4 \downarrow Copy 8 ele
<code>int f[16] =</code>	$\begin{array}{ c c c c c c c c c c c c c c c c } \hline 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 .. 15 \\ \hline e_0 & e_1 & e_2 & e_3 & e_4 & e_5 & e_6 & e_7 & e_8 & e_9 & e_{10} & e_{11} & e_{12} & e_{13} & e_{14} & e_{15} \\ \hline \end{array}$	Insert 8 ele : $O(1)$: 8

Total TC for all 16 insertions = 31 = avg = $\frac{O(2)}{2} \approx O(1)$

a) Copy : 15

b) Inserting: 16

Total iterations = 31

For N insertions \approx Total iterations = $2N$, avg TC for single insertion $\approx O(1)$

Preparation:

Topics	decreasing in order of importance					
	Recursion	Arrays: BS & 2 pointer traversing	Heaps Greedy Linked	Binary Trees BST Tree map	Tries pattern matching	BIT manipulation
Dp Graphs	Stacks: :getmin() :nearest() :infix ↔ postfin					

How to prepare a topic?

- Revise Notes
- Solve Scaler ass/tw
- In a paper: make a list keywords & touch points req for that topic

How to prepare for a Company

- Revise Entire Notes / Touch point for each topic
- Lect-code: Previously asked Interview Questions.
↳ Use 3/4 weeks.

{ Floyd Warshall: 45min ✓
Graphs: G ✓
Greedy ✓ }
Batch: Academy Jun 22 Intermediate Morning |