

Computer Science & IT



Data Structure & Programming

Stack

Lecture No. 01



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Recap of Previous Lecture



Topic

3-D matrix ✓

Topic

Tridiagonal Matrix ✓

Topic

Practice Problem

Topic

Topic

Row major order

Stack

Topics to be Covered



Topic

Tridiagonal Matrix column major

Topic

Stack

Topic

operation on stack

Topic

Application

Topic



Topic : Question

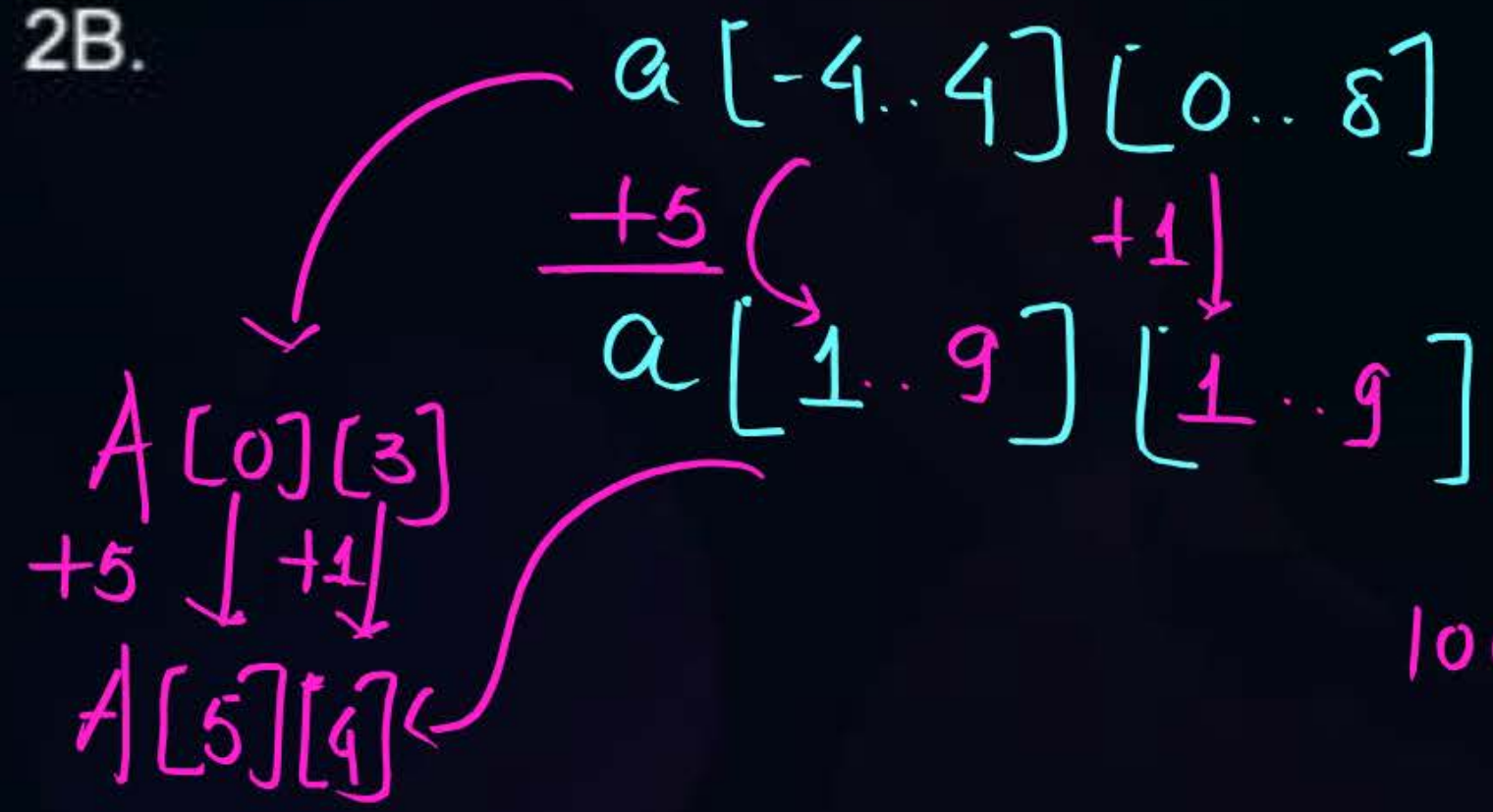
9×9

#Q Consider the LTM $a[-4..4][0..8]$. Non zero elements are stored in row major order. What is the address of $A[0][3]$. Base address is 1000 and size of each element is 2B.

Lower bound 1



$$BA + \left[\frac{i(i-1)}{2} + j-1 \right] \times \text{Size}$$



$$1000 + \left[\frac{5 \times 4}{2} + 3 \right] \times 2 = 1000 + 13 \times 2 = 1026$$

Topic : Question

a_{11}	a_{21}	a_{12}	a_{22}	a_{32}	a_{23}	a_{33}	a_{43}	a_{34}	a_{44}
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#Q Assume that Tridiagonal Matrix of order $(n \times n)$ is mopped into a one dimensional array using column major order, then calculate the location of an element $a(i,j)$ (L_0 is base address and size is 1 Byte)?

- (A) $L_0 + (2j + i - 3)$
- (B) $L_0 + (2i + j - 3)$
- (C) $L_0 + (2i - j - 3)$
- (D) $L_0 + (2j + i + 3)$

(A)

a_{11}	a_{12}	0	0
a_{21}	a_{22}	a_{23}	0
0	a_{32}	a_{33}	a_{34}
0	0	a_{43}	a_{44}

$a[i][j]$

Analysis:

$i=2, j=3$ Ans - 0

$i=3, j=3$ Ans - 1 ✓

$i=4, j=3$ Ans - 2

$i - j + 1$

We are in j th column, No. of columns completed is $(j-1)$

$(j > 1)$ No. of elements: $3(j-1) - 1$ \leftarrow first column

on j th column

No. of elements arranged $i - j + 1$

Not working
By default
it will
be zero

$$L_0 + [3(j-1) - \cancel{1} + i - j + \cancel{1}] \times 1$$

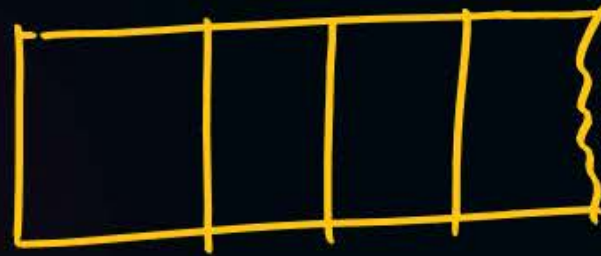
$$L_0 + [3j - 3 + i - j] = \boxed{L_0 + [2j + i - 3]}$$



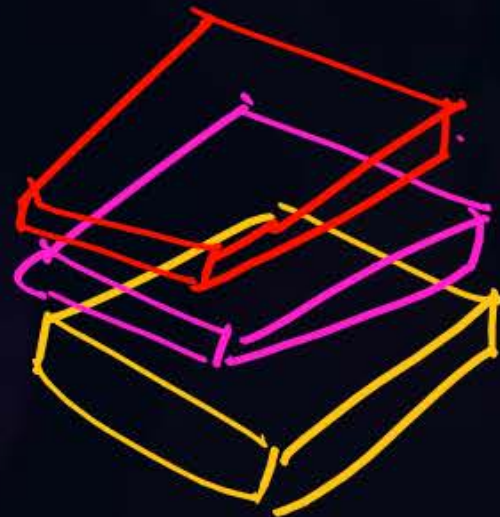
Topic : Stack as LIFO

1. Stack is a Linear Data structure

2. Stack is "one ended data structure"



Basic operation (push, pop)



Stack of books





Topic : Stack as LIFO



3. Stack based on logical property LIFO (Last in first out)
4. Inserting element in stack push operation
5. Deleting element from stack called pop operation
6. To Identify in which position or location push & pop will be done, one variable is maintained called top. ✓



Topic : Stack as LIFO

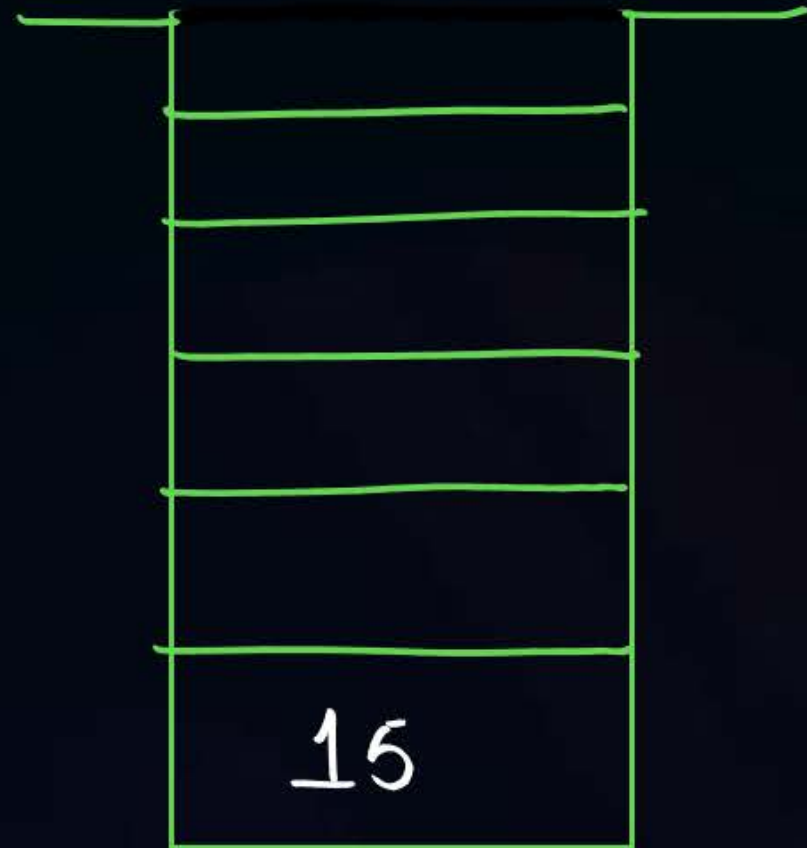
CO → In computer there is a special purpose

Register called as stack pointer points to top of
(Address)

Run-time stack.



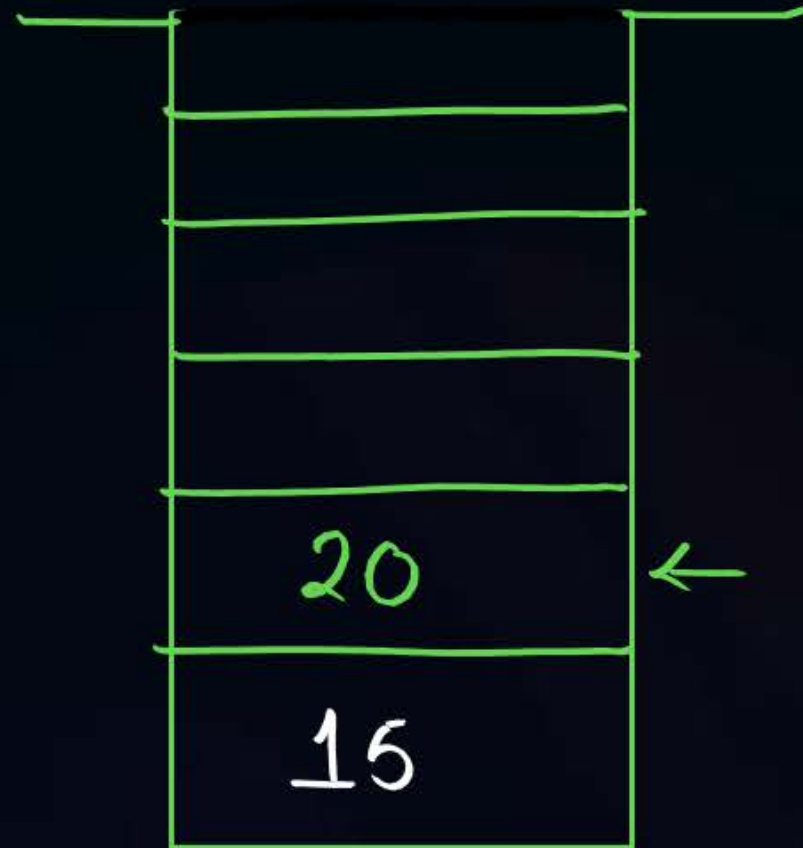
Topic : Stack as LIFO



push/pop
push(15)



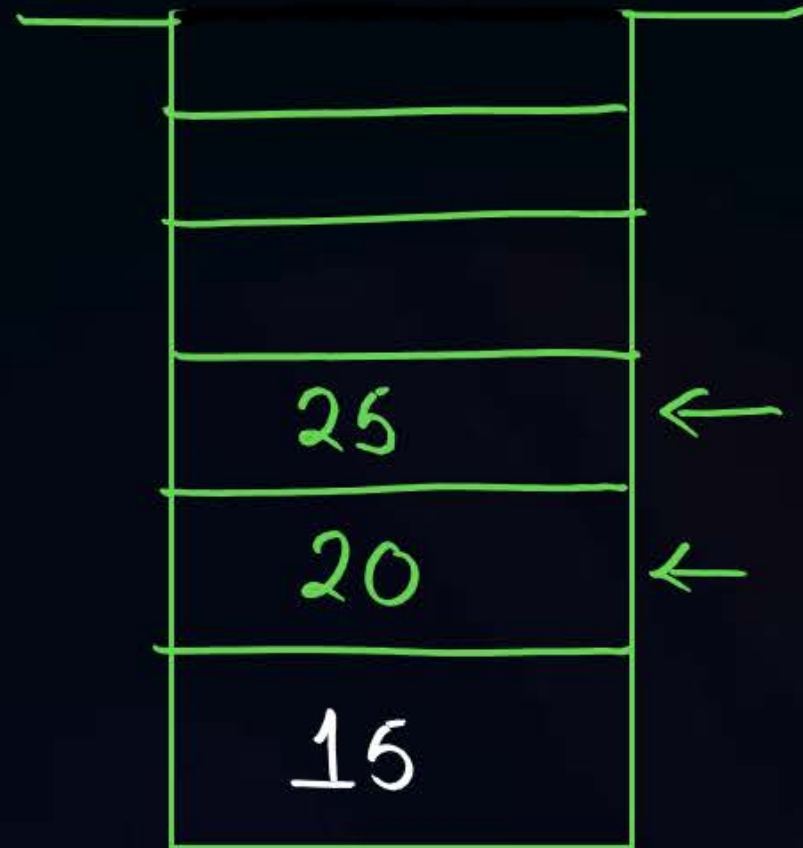
Topic : Stack as LIFO



push/pop
push(15), push(20)



Topic : Stack as LIFO



push/pop

push(15), push(20), push(25)



Topic : Stack as LIFO

push/pop

push(15), push(20), push(25), push(30)

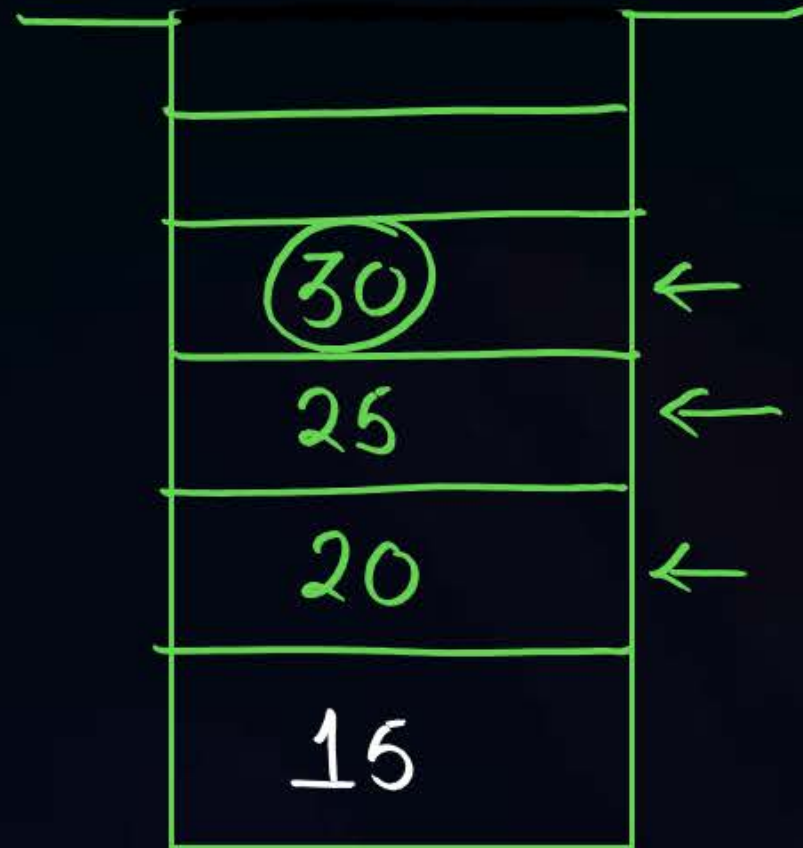
push will happen on top of 30

Insert





Topic : Stack as LIFO



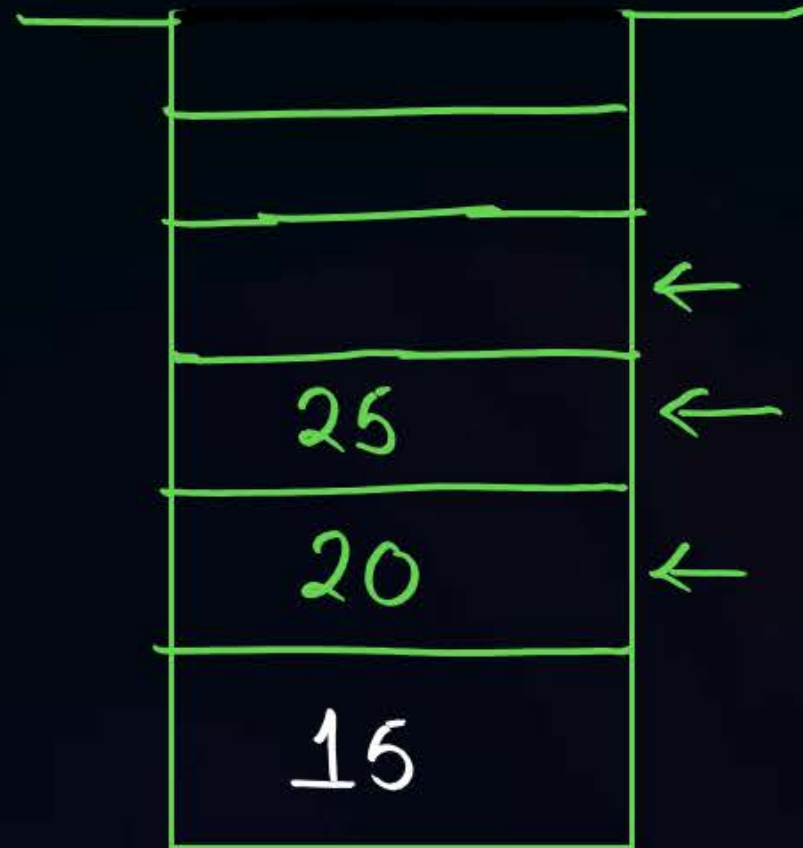
push/pop

push(15), push(20), push(25), push(30)

pop() will return 30



Topic : Stack as LIFO



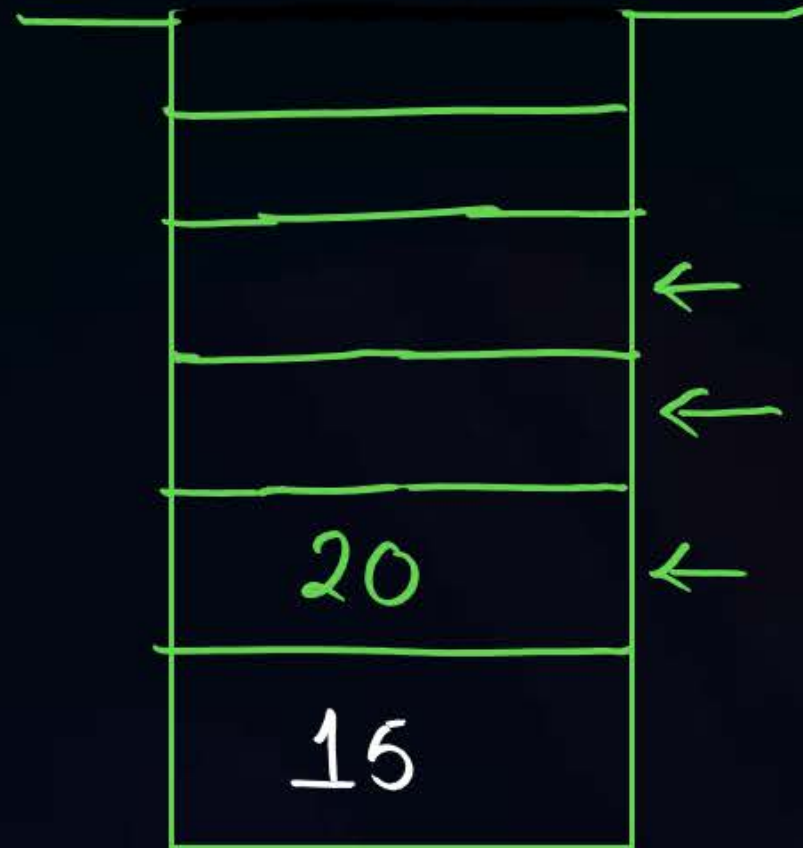
push/pop

push(15), push(20), push(25), push(30)

pop() will return 25



Topic : Stack as LIFO



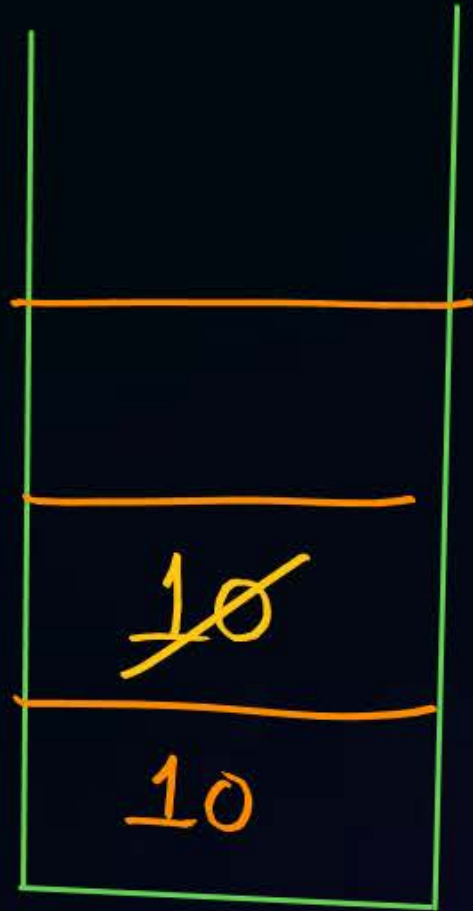
push/pop

push(15), push(20), push(25), push(30)



Topic : Stack as LIFO

Q if following operation performed on stack



push(10), push(20), push(10), ¹⁰pop(), ^{x=20}x = pop()

⁴⁰push(40), ^{y=pop()}y = pop(), ¹⁰push(10) ¹⁰pop(), ^{z=10}z = pop()

then $x+y+z$ is 20+40+10?



Topic : Stack as LIFO

Array Implementation of stack

global variable

```
#define Max 100
```

```
int a[Max];
```

```
int top;
```

Macro

preprocessor : Whenever Max will
will come in program replaced
by 100;



Topic : Stack as LIFO



Array Implementation of stack

global variable

```
#define Max 100
```

```
int a[Max];
```

```
int top;
```

Initialization of stack

Initialize the top to -1

```
void init() {  
    top = -1;  
}
```




Topic : Stack as LIFO



IsEmpty(): IsEmpty function returns true (1) if stack is empty
Otherwise false(0)

```
int IsEmpty() {  
    if (top == -1) ✓  
        return 1;  
    else  
        return 0;  
}
```



Topic : Stack as LIFO

`inta[max]; a[0...99]` 

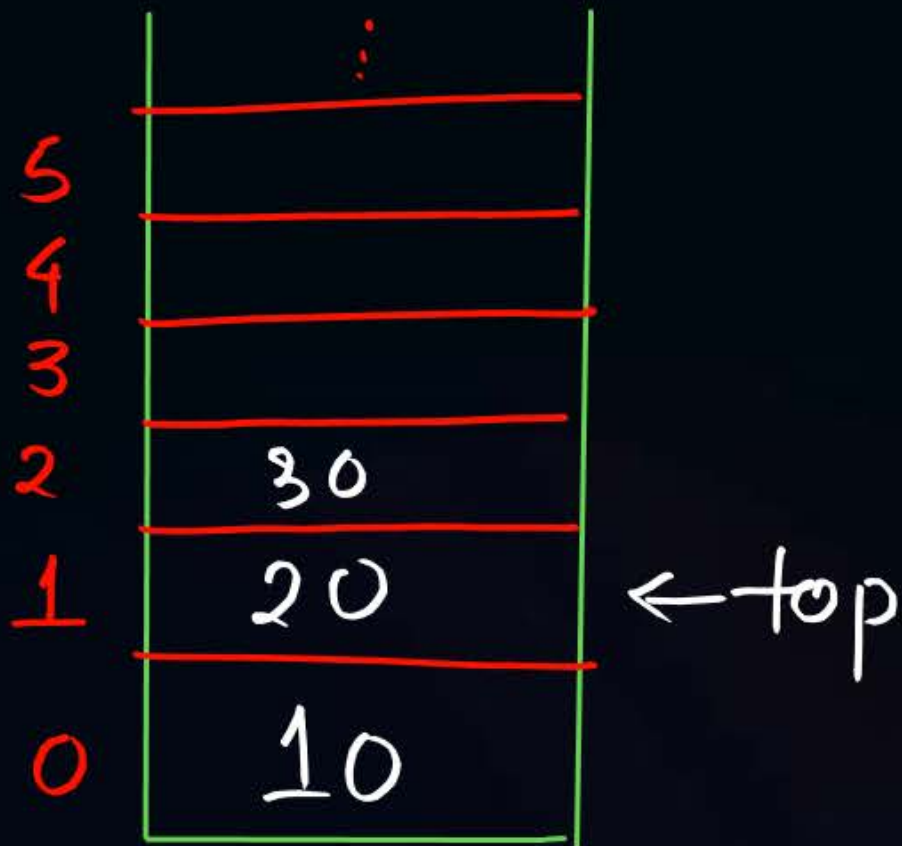
push operation

#define Max 100
if array limit is
reached and
new element is
inserted results
in Stack overflow

```
void push(int data) {  
    if (top == Max - 1) {  
        printf("stack overflow");  
        return; // terminate the program  
    }  
    top = top + 1; // Increment the  
    a[top] = data; // top & insert the  
                  // value  
}
```




Topic : Stack as LIFO



top = -1, ✓
push(10)

```
int main() {  
    init(); // top = -1  
    push(10); // top + 1 = 0  
    push(20); // top + 1 = 1  
    push(30); // top + 1 = 2  
    printf("%d", pop()); //  
                                30    top = 1  
}
```



Topic : Stack as LIFO



1 if stack is empty

2 we try to

delete the element

then its result in

underflow.

pop removes top element of stack and return it
if its Nonempty.



Topic : Stack as LIFO



if stack is empty
2 we try to
delete the element
then its result in
underflow.

```
int pop() {  
    int data;  
    if (IsEmpty()) {  
        printf("stack is empty");  
        return -1;  
    }  
    data = a[top]; // take data from  
    top = top - 1; // stack, decrement the top  
    return data;  
}
```



2 mins Summary



Topic

Tridiagonal Column major order

Topic

Stack

Topic

Stack Implementation

Topic

Topic

THANK - YOU