

# Computer Science & IT

## C Programming



**String in C Programming**

**Lecture No. 01**



**By- Abhishek Sir**



# Recap of Previous Lecture



Topic

2-D array

Topic

All Data type

Topic

Topic

Topic

# Topics to be Covered



Topic

Array of characters

Topic

String

Topic

Topic

Topic



Linke |

List coding  $\rightarrow$   $\left\{ \begin{array}{c} \text{Structure} \\ + \\ \text{Dynamic memory allocation} \end{array} \right\}$

```
#include<stdio.h>
```

```
int main( ){
```

```
    static int a[] = {14, 27, 73, 40, 50};
```

```
    static int *p[] = {a, a+3, a+4, a+1, a+2};
```

```
    int **ptr=p;
```

```
    ptr++;
```

```
    printf ("%d%d", ptr-p, **ptr);
```

```
}
```

The output of the program is

1 40

$$\frac{204-200}{4} = \frac{4}{4} = 1$$

a[]

14	27	73	40	50
----	----	----	----	----

100 104 108 112 116

100	112	116	104	108
-----	-----	-----	-----	-----

200 204 208 212 216

\*p[]

ptr++;

ptr = [200] [204]





# String

String

Null character

Print string

Two ways to declaration of string

Array of string

How to print array of string

Array of string using character pointer



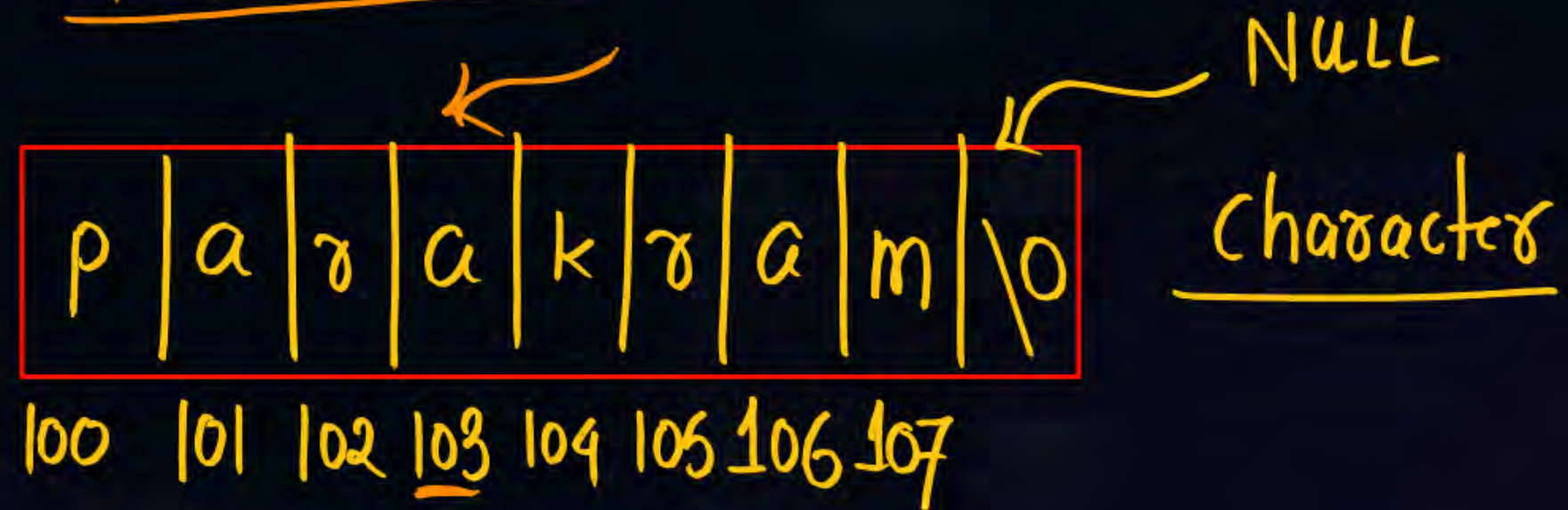
# String

String is array of character.

declaration of string

1 character = 1 Byte

`char ch1[] = "parakram";`







# String

```
char ch[10] = {'p', 'a', 'r', 'a', 'k', 's', 'a', 'm', '\0'};
```

To print the string

```
printf("%s", a);
```

Base Address

from where string is  
beginning.

Every character

get printed till Null character





# String

char ch1[] = "parakram";

ch1++; ← allowed?? Not allowed

ch1[2] = 's'; ← allowed

printf("%s", ch1+3); ← allowed??

↑  
Not modifying value of ch



# String

```
char ch1[] = "parakram";
```

65 - A

```
printf("%d", ch1[3]);
```

97 - a

↙  
\*(ch1+3)

48 - '0'

\*(100+3) =

\*(103)

```
printf("%d", ch1[8]);
```





# String

```
char ch1[] = "parakrdo";
```

```
printf("%d", ch1[7]);
```

= 48



# String

`char *ch2 = "parakram";` Second way to initialize the  
using character pointer. String

`ch2++;` allowed?? yes

`ch2[2] = 's';`

`printf("%s", ch2);` No output





# String

char \*ch2 = "porakram";



String declared in ROM (Read only memory)

String can't be changed (immutable)





# String

output 3323



```
#include <stdio.h>
```

```
int main() {
```

```
    char ch1[] = "abc";
```

```
    char ch2[] = "abc";
```

```
    char *ch3 = "def";
```

```
    char *ch4 = "def";
```

```
    if (ch1 == ch2)
```

```
        printf("%d", 1);
```

```
    else printf("%d", 2);
```

```
    if (ch3 == ch4) ✓
```

```
        printf("%d", 3); (3)
```

```
    else
```

```
        printf("%d", 4);
```

```
}
```





# String

Two  
different  
string

Ch<sub>1</sub> - 

a	b	c	\0
---	---	---	----

will be present  
Ch<sub>2</sub> - 

a	b	c	\0
---	---	---	----

Ch<sub>3</sub> → 

a	b	c	\0
---	---	---	----

Ch<sub>4</sub> → 

a	b	c	\0
---	---	---	----

ROM

for same string  
one string constant





# String



Array of strings

2 Dimension Array of character

char ch[2][10] = { "parakram", "vijay" }; 20B

↓

p	a	r	a	k	r	a	m	\0	\0	v	i	j	a	y	\0	\0	\0	\0	\0
100	101	102	103	104	105	106	107	108	109	110	111	112	113	114	115	116	117	118	119

$ch[i] = *(ch + i)$  <sup>Address</sup>  
 $*(100 + 1) = *(101) = \text{a}$





# String

char ch[2][10]

ch :-	100	<u>1D address</u> ✓	Data type
*ch :-	100	<u>character address</u>	
**ch :-	p	character	





# String

aparakram vijay



```
char ch[2][10] = {"parakram", "vijay"};
```

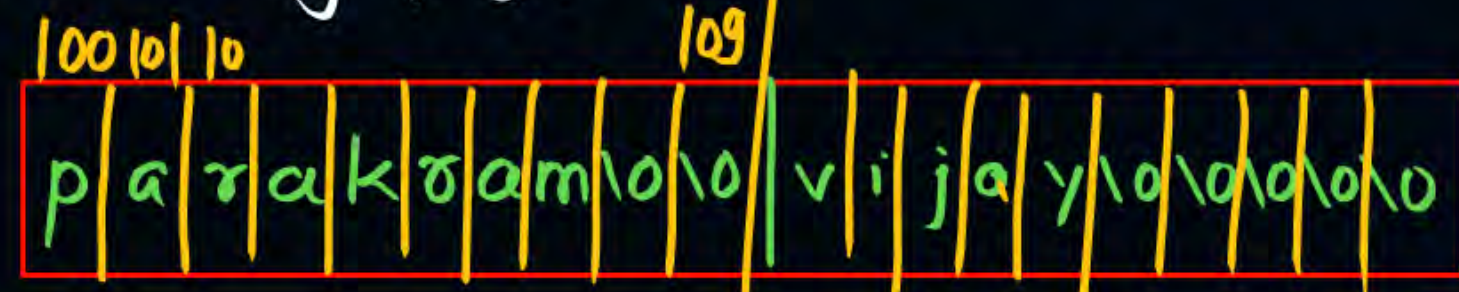
```
printf("%c", ch[1][3]);
```

```
printf("%s", ch[0]);
```

```
printf("%s", ch[0]+9);
```

```
printf("%s", ch[1]);
```

}



\*\*

\*(ch+0) = \*ch

It will Not print anything

\*(ch+1) = \*(110) vijay



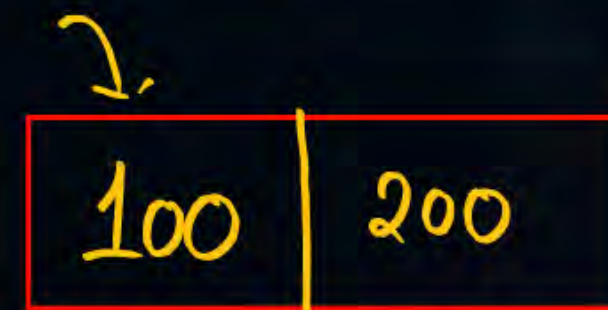
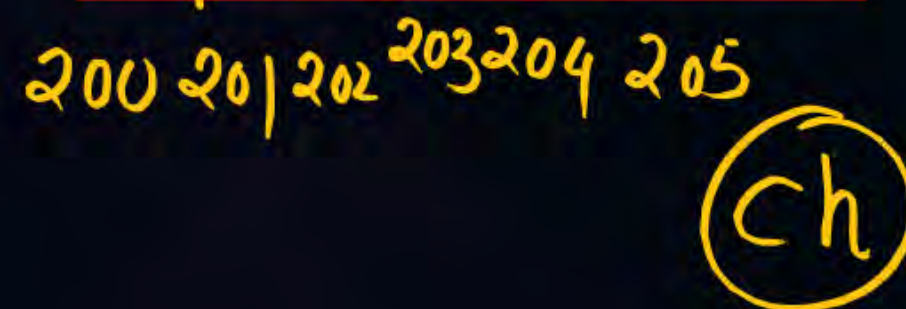
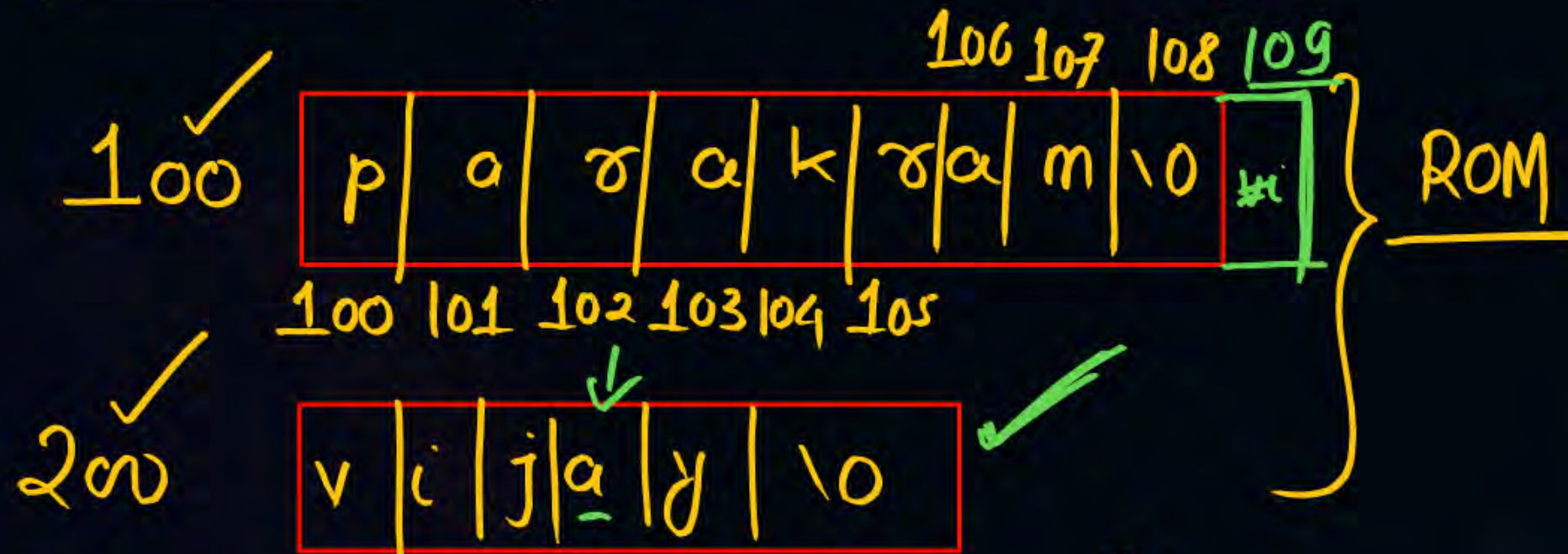


# String

\*ch

char \*ch[2] = {"parakram", "vijay"};

Read only Memory



ch[0]

Array of character pointers





# String

c[1][5] is Null



\*ch[2]      100      200

printf("%s", \*ch);  
parakram

ch[0]

printf("%s", \*ch+1) // arakram

printf("%s", \*ch+8) // No output

printf("%s", \*(ch+1)) // ch[1] vijay

printf("%c", c[1][3]); // (\*(ch+1)+3)

printf("%s", ch[0]);

printf("%s", ch[1]);

ch[1]

printf("%s", \*ch) ←

printf("%s", \*(ch+1))





# String



$$\begin{aligned} & \text{c[l][5]} & \underline{\underline{\text{c[l]}}} \\ * & \left( \underline{\underline{* (\text{ch} + 1)}} + 5 \right) \\ * & (200 + 5) \\ * & (205) = \end{aligned}$$



# String

$$*ch = \underline{100}$$

$$100 + 9 = \underline{\underline{109}}$$

ROM strings are consecutive or Not.

String ✓





## 2 mins Summary



Topic

Topic

Topic

Topic

Topic

Slide

**THANK - YOU**

