

Object Oriented Programming with Java Practical-7

Introduction to Exception Handling

EXCERCISE

- 1) Create a try block that is likely to generate divide by zero and StringIndexOutOfBoundsException exceptions then incorporate necessary catch blocks to catch and handle them appropriately and also implement finally block.
- 2) Write a Java program to create a class BankDemo which invokes the deposit() and withdraw() methods of the CheckingAccount class where withdraw() throws an InsufficientFundsException exception if the amount to be withdrawn is more than the available balance. (Use throws keyword)
- 3) Define an exception called “NoMatchException” that is thrown when a string is not equal to “Object Oriented Programing with JAVA”. Write a program that uses this exception. (Use throw keyword)