

## Laboratory 1

### Introduction to Logisim and Circuit Development

#### 1. Introduction and Purpose of Experiment

Students will learn to use Logisim simulator to simulate logic circuits and implement them using appropriate ICs

#### 2. Aim and Objectives

**Aim:** To use Logisim to simulate logic circuits and implement them

**Objectives:** At the end of this lab, the student will be able to

- Use Logisim to simulate logic circuits
- Choose appropriate ICs to implement the logic circuits
- Implement the logic circuits using the ICs and hardware kit

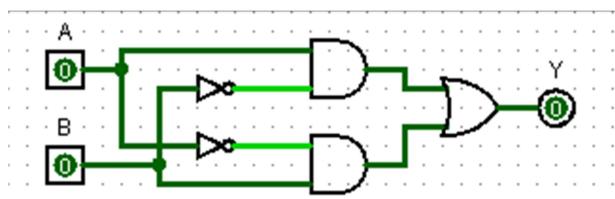
#### 3. Experimental Procedure

- a. Draw the truth tables and circuit diagrams for the following expressions.

1.  $Y = A\sim B + \sim AB$
2.  $W = BC + \sim BC$
3.  $O = \sim ABC + A\sim BC + ABC$
4.  $X = \sim AB + \sim AB\sim C + \sim ABCD + \sim AB\sim C\sim D$
5.  $F = \sim WXYZ + \sim WXY\sim Z + WXYZ + WXY\sim Z$

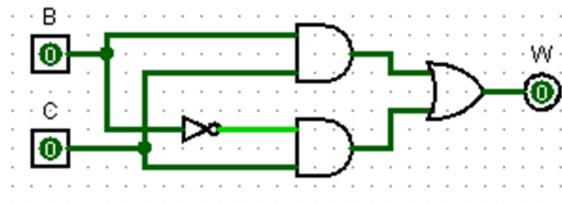
- b. Use Logisim to generate the truth tables and circuit diagrams for the above expressions.

1) Question 1



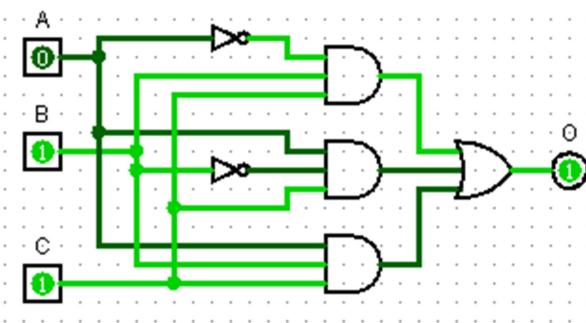
A	B	Y
0	0	0
0	1	1
1	0	1
1	1	0

Question 2



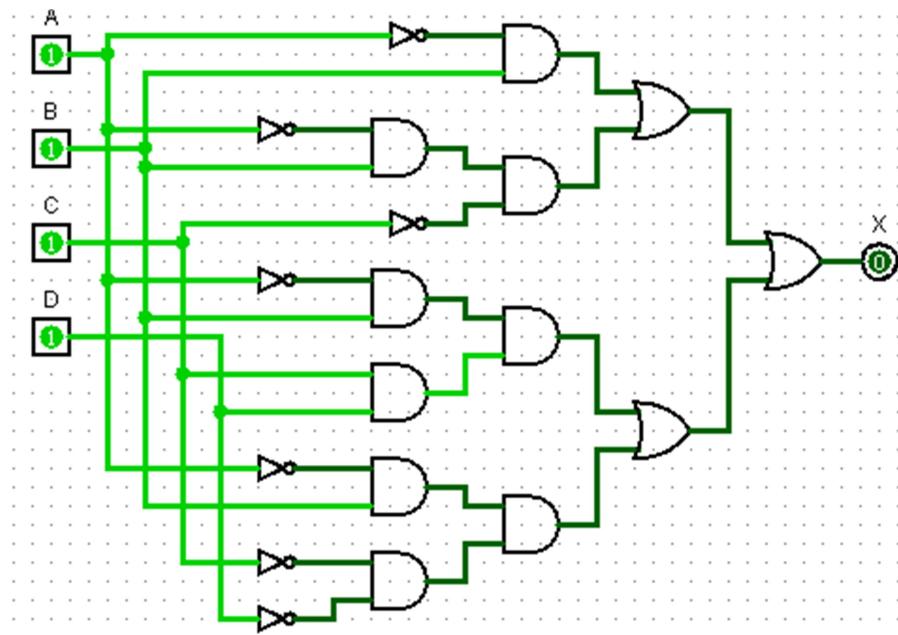
B	C	W
0	0	0
0	1	1
1	0	0
1	1	1

Question 3



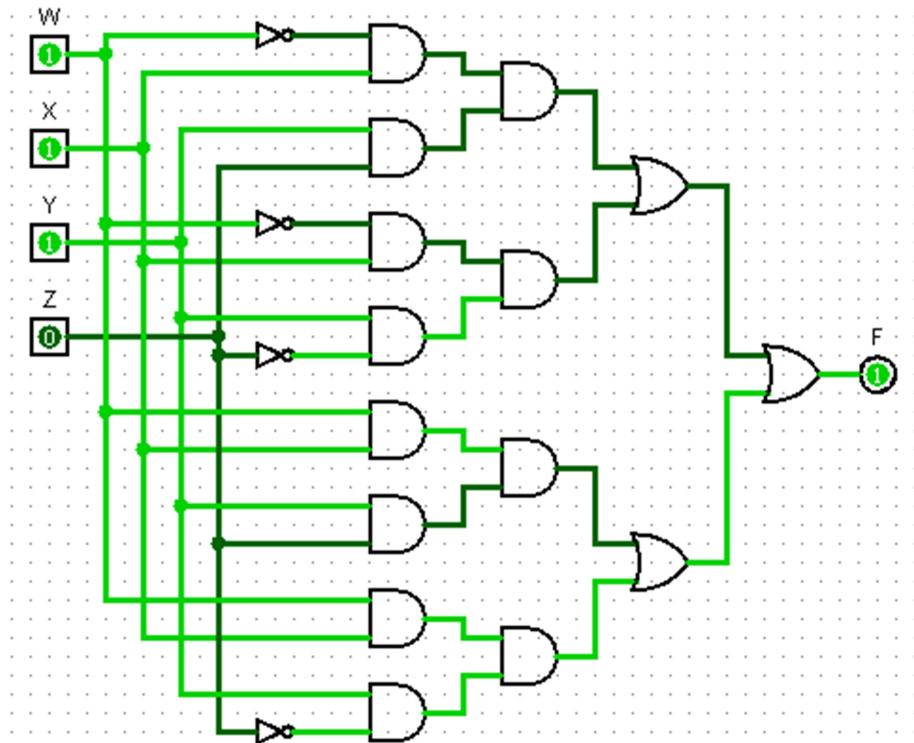
A	B	C	O
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

#### Question 4



A	B	C	D	X
0	0	0	0	0
0	0	0	1	0
0	0	1	0	0
0	0	1	1	0
0	1	0	0	1
0	1	0	1	1
0	1	1	0	1
0	1	1	1	1
1	0	0	0	0
1	0	0	1	0
1	0	1	0	0
1	0	1	1	0
1	1	0	0	0
1	1	0	1	0
1	1	1	0	0
1	1	1	1	0

## Question 5



W	X	Y	Z	F
0	0	0	0	0
0	0	0	1	0
0	0	1	0	0
0	0	1	1	0
0	1	0	0	0
0	1	0	1	0
0	1	1	0	1
0	1	1	1	1
1	0	0	0	0
1	0	0	1	0
1	0	1	0	0
1	0	1	1	0
1	1	0	0	0
1	1	0	1	0
1	1	1	0	1
1	1	1	1	1



- c. Implement the first three expressions in the non-minimized form and verify the truth tables. Show the output to the course leader.
  
- d. Do you see any limitations in the simulator and/or the hardware kit? Discuss how these can be overcome.

Your document should include:

- Handwritten truth tables and circuit diagrams for the expressions
- Logisim screenshots
- Answer to 3(d)



## Laboratory 2

### Boolean Expressions using Universal Gates

#### 1. Introduction and Purpose of Experiment

Students will learn to simulate and implement logic circuits using only universal gates.

#### 2. Aim and Objectives

**Aim:** To simulate and implement logic circuits using only NAND and NOR gates

**Objectives:** At the end of this lab, the student will be able to

- Use Logisim to simulate Boolean circuits using only NAND gates
- Describe the procedure to convert all the gates in a circuit to universal gates
- Draw circuit diagrams for Boolean expressions using only universal gates

#### 3. Experimental Procedure

- a. Draw truth tables and circuit diagrams for the following expressions using only NAND gates.

1.  $F = AB + CD$
2.  $F = X\sim Y + \sim XY + Z$
3.  $F = A(CD + B) + BC$
4.  $F = AB + BC + AC$

- b. Draw truth tables and circuit diagrams for the following expressions using only NOR gates.

1.  $F = (A + B)(C + D)E$
2.  $F = (A + B + C)(\sim A + \sim B + \sim C)$

- c. Use Logisim to generate truth tables and circuit diagrams for the expressions in 3(a).

- d. Implement the first three expressions in the non-minimized form and verify the truth tables. Show the output to the course leader.

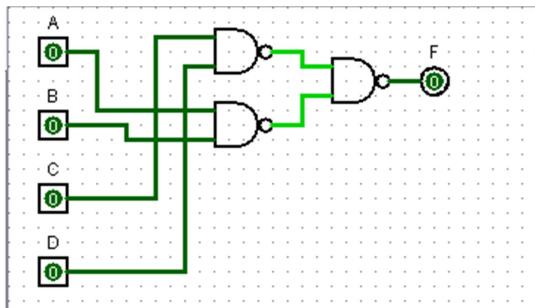
- e. Why is it easier to draw a circuit diagram using universal gates if the Boolean expression is in standard/canonical form?

Your document should include:

- Handwritten truth tables and circuit diagrams for the expressions
- Logisim screenshots
- Answer to 3(e)

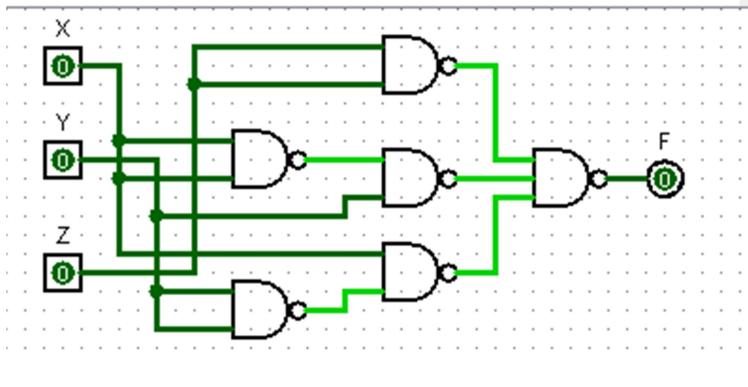
**Solutions:**

1.



A	B	C	D	F
0	0	0	0	0
0	0	0	1	0
0	0	1	0	0
0	0	1	1	1
0	1	0	0	0
0	1	0	1	0
0	1	1	0	0
0	1	1	1	1
1	0	0	0	0
1	0	0	1	0
1	1	1	0	0
1	1	1	1	1

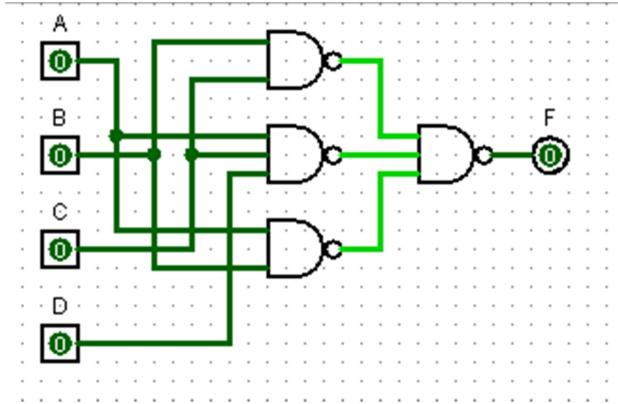
2.



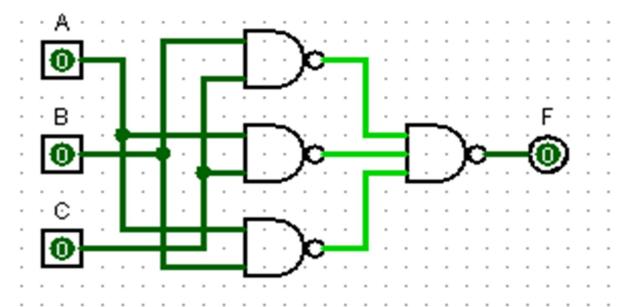
X	Y	Z	F
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	0
1	1	1	1

3.

A	B	C	D	F
0	0	0	0	0
0	0	0	1	0
0	0	1	0	0
0	0	1	1	0
0	1	0	0	0
0	1	0	1	0
0	1	1	0	1
0	1	1	1	1
1	0	0	0	0
1	0	0	1	0
1	0	1	0	0
1	0	1	1	1
1	1	0	0	1
1	1	1	0	1
1	1	1	1	1

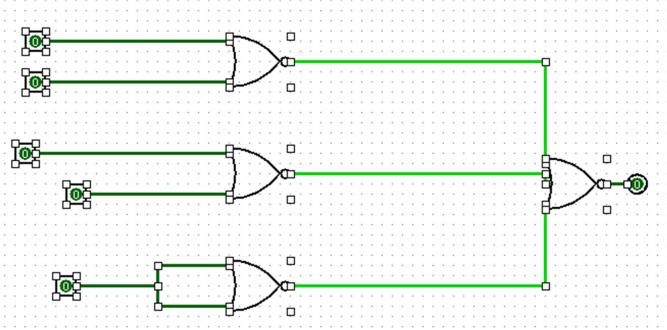


4.

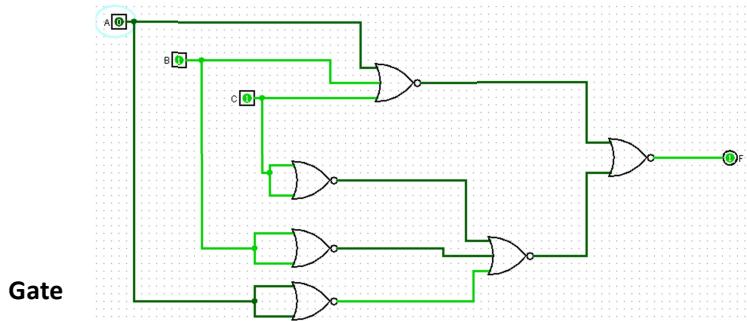


A	B	C	F
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

5.



A	B	C	D	E	F	G
0	0	0	0	0	0	0
0	0	0	0	1	0	0
0	0	0	1	0	0	0
0	0	0	1	1	1	0
0	0	1	0	0	0	0
0	0	1	0	1	0	0
0	0	1	1	0	0	0
0	0	1	1	1	1	0
0	1	0	0	0	0	0
0	1	0	0	0	1	0
0	1	0	0	1	0	0
0	1	0	1	1	0	0
0	1	1	0	0	0	0
0	1	1	0	0	1	0
0	1	1	1	0	0	0
0	1	1	1	1	1	0
1	0	0	0	0	0	0
1	0	0	0	0	1	0
1	0	0	1	0	0	0
1	0	0	1	1	1	0
1	0	1	0	0	1	0
1	0	1	1	1	1	0
1	1	0	0	0	0	0
1	1	0	0	1	1	0
1	1	0	1	0	0	0
1	1	1	0	0	1	0
1	1	1	0	1	0	0
1	1	1	1	0	1	0
1	1	1	1	1	1	1



### Laboratory 3

#### Level Minimization using Karnaugh Maps

##### 1. Introduction and Purpose of Experiment

Students will learn to minimize Boolean Expressions using K-Maps and then simulate and implement them.

##### 2. Aim and Objectives

**Aim:** To apply K-Maps to minimize Boolean expressions

**Objectives:** At the end of this lab, the student will be able to

- Apply K-Maps to simplify three- and four-variable Boolean Expressions
- Implement minimized expressions using basic and universal gates

##### 3. Experimental Procedure

- a. Minimize the following expressions using K-Maps.

1.  $F(A, B, C) = \Sigma(1,3,5,7)$
2.  $F(A, B, C, D) = \Sigma(0,2,3,7,11,13,14,15)$
3.  $F(A, B, C) = \Sigma(2,3,4,5) + \phi(6,7)$
4.  $F = \sim A \sim B \sim C \sim D + A \sim C \sim D + \sim B C \sim D + \sim A B C D + B \sim C D$
5.  $F(A, B, C, D) = \prod(1,3,5,7,13,15)$
6.  $F(A, B, C, D) = \prod(1,3,6,9,11,12,14)$
7.  $F = (\sim A + B + \sim D).(\sim A + \sim B + \sim C).(\sim A + \sim B + C).(\sim B + C + \sim D)$

- b. Draw truth tables and circuit diagrams for the minimized expressions in 3(a) considering:

- 3(a) 2: Use basic gates
- 3(a) 3 and 3(a) 4: Use NAND gates
- 3(a) 5: Use basic gates

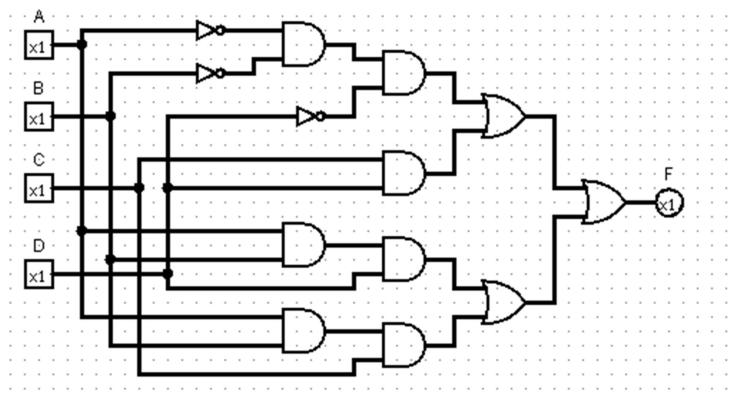
- 3(a) 6 and 3(a) 7: Use NOR gates
- c. Use Logisim to generate truth tables and circuit diagrams for the expressions in 3(a)2 to 3(a)5.
- d. Implement the minimized expressions of 3(a)4 to 3(a)6. Show the output to the course leader.
- e. With an example, show why incorrect grouping in K-Maps may result in a non-minimized expression

Your document should include:

- Handwritten truth tables and circuit diagrams for the expressions
- Logisim screenshots
- Answer to 3(e)

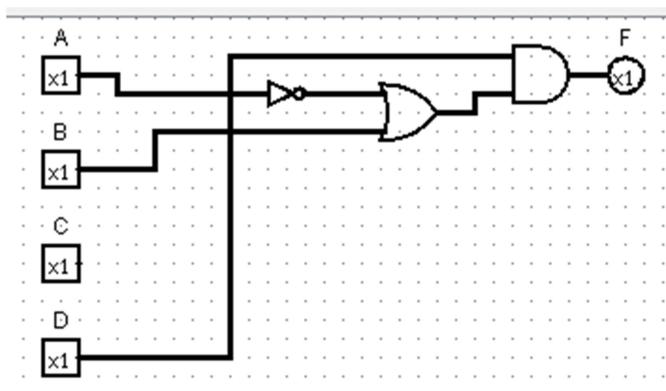
### Solutions:

#### 3(a)2.



A	B	C	D	F
0	0	0	0	1
0	0	0	1	0
0	0	1	0	1
0	0	1	1	1
0	1	0	0	0
0	1	0	1	0
0	1	1	0	0
0	1	1	1	1
1	0	0	0	0
1	0	0	1	0
1	0	1	0	0
1	0	1	1	1
1	1	0	0	0
1	1	1	0	1
1	1	1	1	1

3(a)5.



A	B	C	D	F
0	0	0	0	0
0	0	0	1	1
0	0	1	0	0
0	0	1	1	1
0	1	0	0	0
0	1	0	1	1
0	1	1	0	0
0	1	1	1	1
1	0	0	0	0
1	0	0	1	0
1	0	1	0	0
1	0	1	1	0
1	1	0	0	0
1	1	0	1	1
1	1	1	0	0
1	1	1	1	1



## Laboratory 4

### Code Conversion Circuits

#### 1. Introduction and Purpose of Experiment

Students will learn to design, simulate and implement circuits for various code converters.

#### 2. Aim and Objectives

**Aim:** To generate code words using various codes and convert them from one code to another

**Objectives:** At the end of this lab, the student will be able to

- Develop expressions that convert code words from one code to another
- Develop code converter circuits

#### 3. Experimental Procedure

- a. Write truth tables for the following code converters.

- I. BCD to Gray
- II. Gray to BCD
- III. 4-bit BCD to Excess-3

- b. Use K-Maps to develop the minimized expressions for the above code converters

- c. Draw the circuit diagrams using the following gates:

- I. Binary to Gray: Using NAND gates
- II. Gray to BCD: Using Ex-OR gates
- III. 4-bit BCD to Excess-3 using Basic Gates

- f. Use Logisim to generate truth tables and circuit diagrams for all the code converters.

- g. Implement the code converters and show the output to the course leader.

- h. Show in detail how adders and subtractors are useful in developing these code converters.

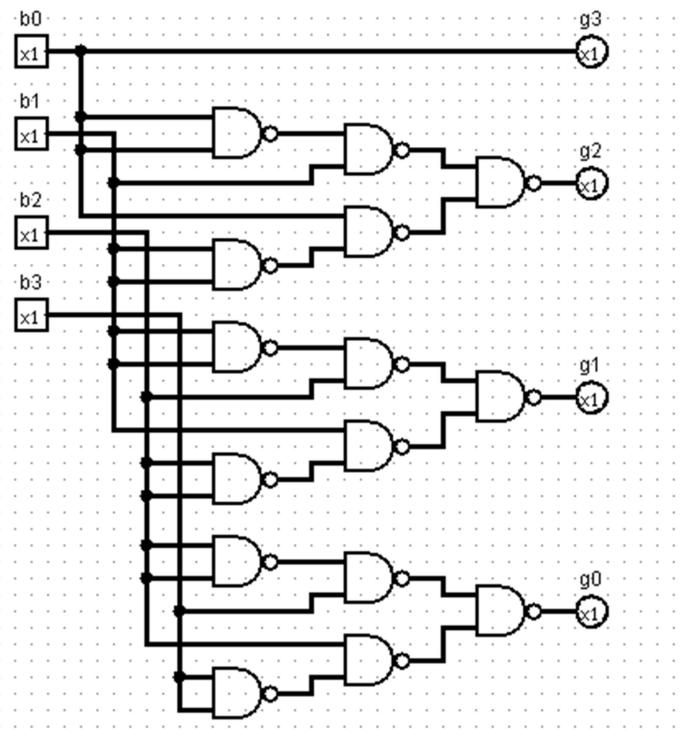
Your document should include:

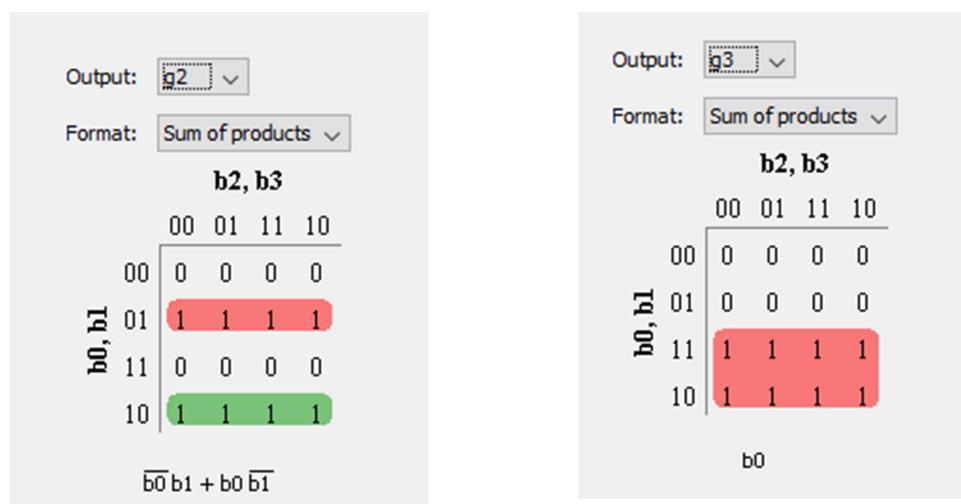
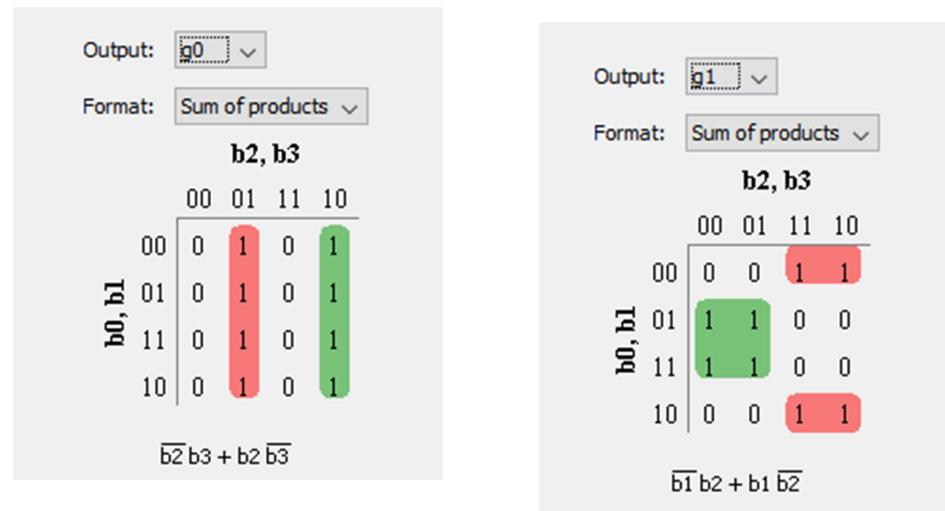
- Handwritten truth tables, expressions and circuit diagrams for the code converters
- Logisim screenshots
- Answer to 3(h)

**Solutions:**

**3.A.1**

b0	b1	b2	b3	g3	g2	g1	g0
0	0	0	0	0	0	0	0
0	0	0	1	0	0	0	1
0	0	1	0	0	0	1	1
0	0	1	1	0	0	1	0
0	1	0	0	0	1	1	0
0	1	0	1	0	1	1	1
0	1	1	0	0	1	0	1
0	1	1	1	0	1	0	0
1	0	0	0	1	1	0	0
1	0	0	1	1	1	0	1
1	0	1	0	1	1	1	1
1	0	1	1	1	1	1	0
1	1	0	0	1	0	1	0
1	1	0	1	1	0	1	1
1	1	1	0	1	0	0	1
1	1	1	1	1	0	0	0





**3.A.2**

g3	g2	g1	g0	b3	b2	b1	b0
0	0	0	0	0	0	0	0
0	0	0	1	0	0	0	1
0	0	1	0	0	0	1	1
0	0	1	1	0	0	1	0
0	1	0	0	0	1	1	1
0	1	0	1	0	1	1	0
0	1	1	0	0	1	0	0
0	1	1	1	0	1	0	1
1	0	0	0	1	1	1	1
1	0	0	1	1	1	1	0
1	0	1	0	1	1	0	0
1	0	1	1	1	1	0	1
1	1	0	0	1	0	0	0
1	1	0	1	1	0	0	1
1	1	1	0	1	0	1	1
1	1	1	1	1	0	1	0

Output:  ▾

Format: Sum of products

g1, g0	
	00 01 11 10
00	0 1 0 1
01	1 0 1 0
11	0 1 0 1
10	1 0 1 0

$\overline{g_3} \overline{g_2} \overline{g_1} g_0 + \overline{g_3} \overline{g_2} g_1 \overline{g_0}$   
 $+ \overline{g_3} g_2 \overline{g_1} \overline{g_0} + \overline{g_3} g_2 g_1 \overline{g_0}$   
 $+ g_3 \overline{g_2} \overline{g_1} \overline{g_0} + g_3 \overline{g_2} g_1 \overline{g_0}$   
 $+ g_3 g_2 \overline{g_1} \overline{g_0} + g_3 g_2 g_1 \overline{g_0}$

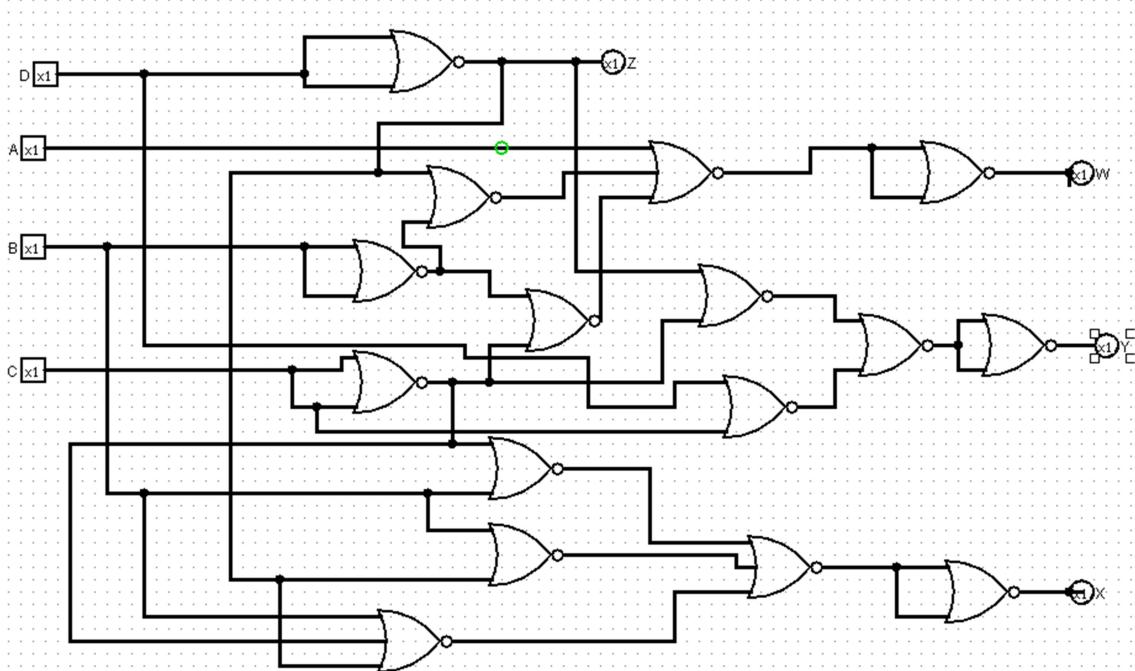
Output:  ▾

Format: Sum of products

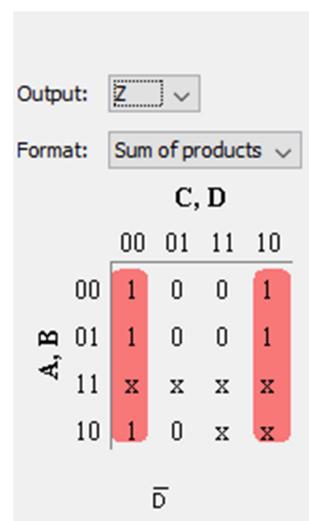
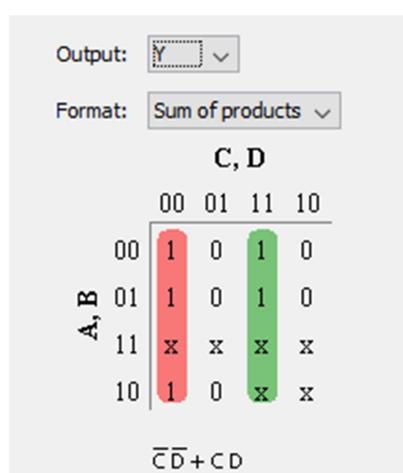
g1, g0	
	00 01 11 10
00	0 0 1 1
01	1 1 0 0
11	0 0 1 1
10	1 1 0 0

$\overline{g_3} \overline{g_2} g_1 + \overline{g_3} g_2 \overline{g_1} + g_3 \overline{g_2} \overline{g_1}$   
 $+ g_3 g_2 g_1$

Output:	<input type="text" value="b2"/> <input type="button" value="▼"/>
Format:	<input type="button" value="Sum of products"/> <input type="button" value="▼"/>
$\begin{array}{c} g_1, g_0 \\ \hline \begin{array}{cccc} 00 & 01 & 11 & 10 \end{array} \\ \begin{array}{c cccc} 00 & 0 & 0 & 0 & 0 \\ 01 & 1 & 1 & 1 & 1 \\ 11 & 0 & 0 & 0 & 0 \\ 10 & 1 & 1 & 1 & 1 \end{array} \end{array}$	
$\overline{g_3}g_2 + g_3\overline{g_2}$	
Output:	<input type="text" value="b3"/> <input type="button" value="▼"/>
Format:	<input type="button" value="Sum of products"/> <input type="button" value="▼"/>
$\begin{array}{c} g_1, g_0 \\ \hline \begin{array}{cccc} 00 & 01 & 11 & 10 \end{array} \\ \begin{array}{c cccc} 00 & 0 & 0 & 0 & 0 \\ 01 & 0 & 0 & 0 & 0 \\ 11 & 1 & 1 & 1 & 1 \\ 10 & 1 & 1 & 1 & 1 \end{array} \end{array}$ <p style="text-align: center;">g<sub>3</sub></p>	

**3.A.3**


A	B	C	D		W	X	Y	Z
0	0	0	0		0	0	1	1
0	0	0	1		0	1	0	0
0	0	1	0		0	1	0	1
0	0	1	1		0	1	1	0
0	1	0	0		0	1	1	1
0	1	0	1		1	0	0	0
0	1	1	0		1	0	0	1
0	1	1	1		1	0	1	0
1	0	0	0		1	0	1	1
1	0	0	1		1	1	0	0
1	0	1	0		x	x	x	x
1	0	1	1		x	x	x	x
1	1	0	0		x	x	x	x
1	1	0	1		x	x	x	x
1	1	1	0		x	x	x	x
1	1	1	1		x	x	x	x





## Laboratory 5

### Combinational Circuits-I Adders and Subtractors

#### 1. Introduction and Purpose of Experiment

Students will learn to design, simulate and implement adders and subtractors.

#### 2. Aim and Objectives

**Aim:** To use adders and subtractors and perform mathematical operations on binary numbers

**Objectives:** At the end of this lab, the student will be able to

- Add and subtract 4-bit binary numbers
- Use adder circuits to perform subtraction

#### 3. Experimental Procedure

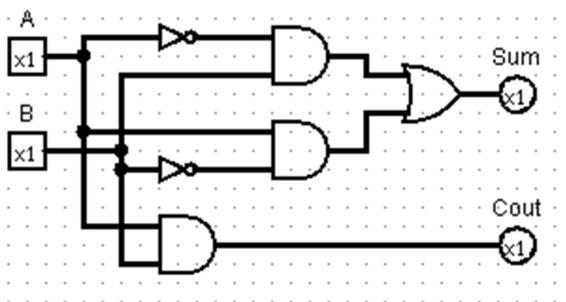
- a. Write truth tables, Boolean expressions and circuit diagrams for the following combinational circuits:
  - I. Half and full adder
  - II. Half and full subtractor
- b. Using 4 full adders and other additional circuitry, design a circuit capable of adding and subtracting two 4-bit numbers.
- c. Use Logisim to simulate the circuit designed above.
- d. Implement the circuit and show the output to the course leader.
- e. Show in detail how a full adder can be implemented using two half adders.

Your document should include:

- Handwritten truth tables, expressions and circuit diagrams for the combinational circuits in 3(a).
- Design of the circuit
- Logisim screenshots of the designed circuit
- Answer to 3(e)

**Solutions:**

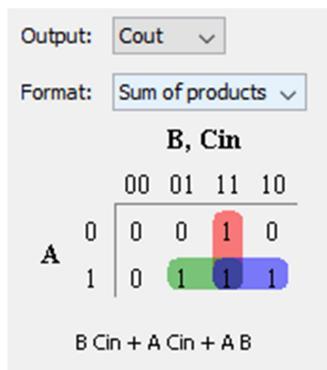
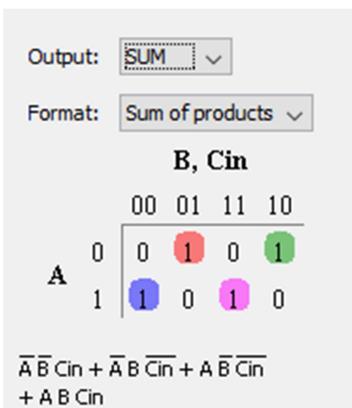
**Half - Adder:**

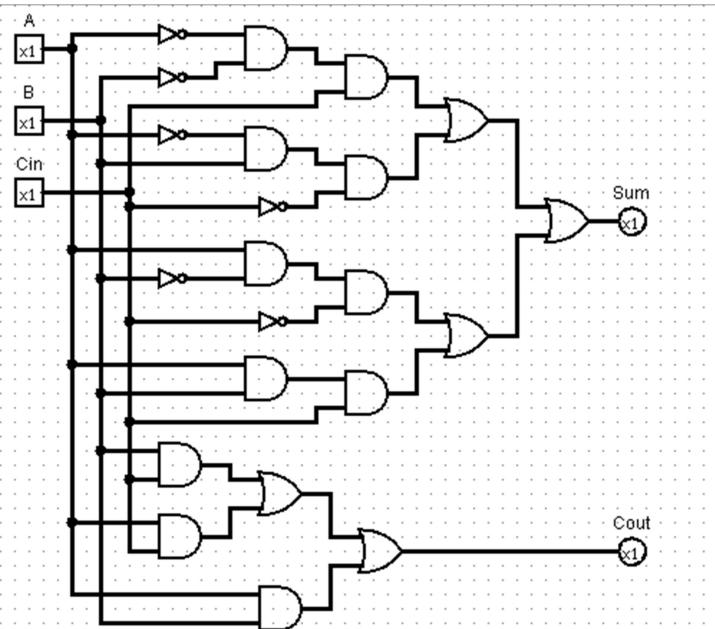


A	B	SUM	Cout
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

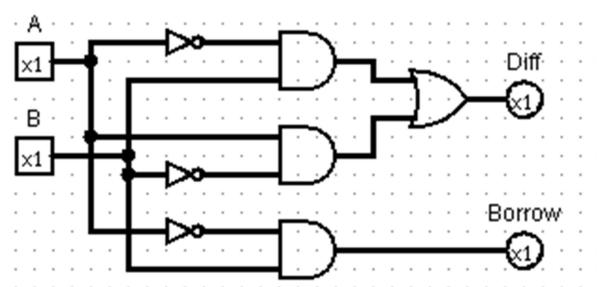
**Full - Adder:**

A	B	Cin	SUM	Cout
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1




**Half-Subtractor :**

A	B	Diff	Borrow
0	0	0	0
0	1	1	1
1	0	1	0
1	1	0	0



Output:

Format:

	B	
	0 1	
A	0   0 1	
	1   0 0	

$\bar{A}B$

Output:

Format:

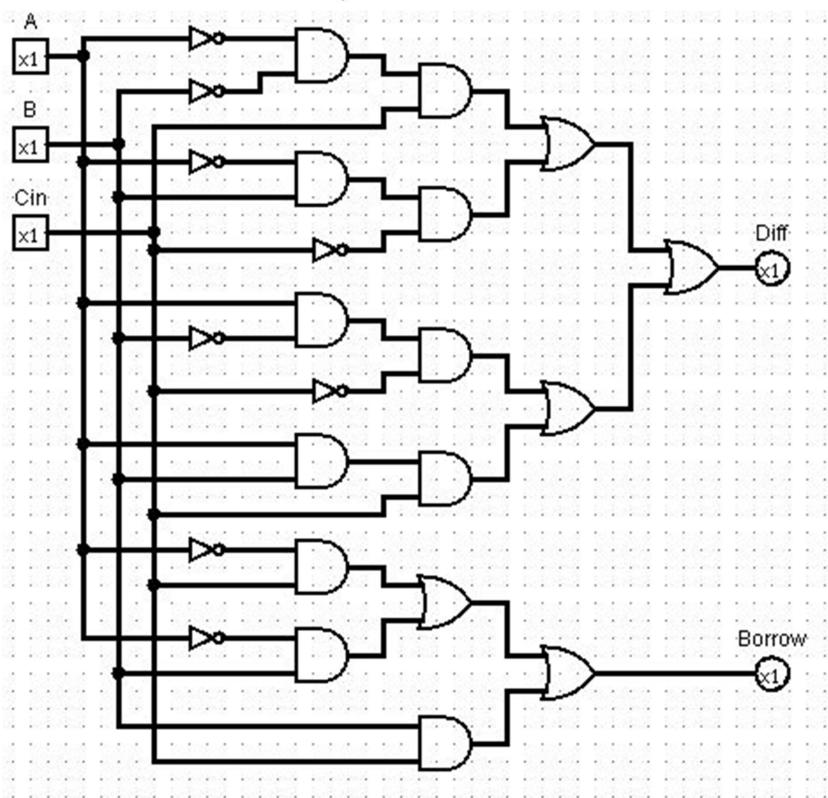
	B	
	0 1	
A	0   0 1	
	1   1 0	

$\bar{A}B + A\bar{B}$

**Full - Subtractor :**

<p>Output: <input type="button" value="Diff"/></p> <p>Format: <input type="button" value="Sum of products"/></p> <table style="margin-top: 10px; border-collapse: collapse;"> <tr> <th colspan="5" style="text-align: center;">B, Cin</th> </tr> <tr> <td></td> <td>00</td> <td>01</td> <td>11</td> <td>10</td> </tr> <tr> <td style="text-align: right;">A</td> <td>0</td> <td>0</td> <td>1</td> <td>1</td> </tr> <tr> <td style="text-align: right;">1</td> <td>1</td> <td>0</td> <td>0</td> <td>0</td> </tr> </table> <p style="margin-top: 10px;"><math>\overline{A} \overline{B} \text{Cin} + \overline{A} B \overline{\text{Cin}} + A \overline{B} \overline{\text{Cin}}</math> + A B \text{Cin}</p>	B, Cin						00	01	11	10	A	0	0	1	1	1	1	0	0	0	<p>Output: <input type="button" value="Borrow"/></p> <p>Format: <input type="button" value="Sum of products"/></p> <table style="margin-top: 10px; border-collapse: collapse;"> <tr> <th colspan="5" style="text-align: center;">B, Cin</th> </tr> <tr> <td></td> <td>00</td> <td>01</td> <td>11</td> <td>10</td> </tr> <tr> <td style="text-align: right;">A</td> <td>0</td> <td>0</td> <td>1</td> <td>1</td> </tr> <tr> <td style="text-align: right;">1</td> <td>0</td> <td>0</td> <td>1</td> <td>0</td> </tr> </table> <p style="margin-top: 10px;"><math>\overline{A} \text{Cin} + \overline{A} B + B \text{Cin}</math></p>	B, Cin						00	01	11	10	A	0	0	1	1	1	0	0	1	0
B, Cin																																									
	00	01	11	10																																					
A	0	0	1	1																																					
1	1	0	0	0																																					
B, Cin																																									
	00	01	11	10																																					
A	0	0	1	1																																					
1	0	0	1	0																																					

A	B	Cin	Diff	Borrow
0	0	0	0	0
0	0	1	1	1
0	1	0	1	1
0	1	1	0	1
1	0	0	1	0
1	0	1	0	0
1	1	0	0	0
1	1	1	1	1





## Laboratory 6

### Combinational Circuits-II Multiplexers and Demultiplexers

#### 1. Introduction and Purpose of Experiment

Students will learn to design, simulate and implement circuits using Multiplexers and Demultiplexers.

#### 2. Aim and Objectives

**Aim:** To verify functionality of Mux and Demux and use Multiplexer to implement Boolean functions

**Objectives:** At the end of this lab, the student will be able to

- Verify the functionality of Mux and Demux
- Use Multiplexers to implement given Boolean Functions

#### 3. Experimental Procedure

- a. Write truth tables and block diagrams for
  - I. 4 to 1 Multiplexer
  - II. 8 to 1 Multiplexer
  - III. 1 to 4 Demultiplexer
  - IV. 1 to 8 Demultiplexer
- b. Construct the circuits for 3 (a) (I) to 3 (a) (IV) above using appropriate ICs. Verify the functionality and show the output to the course leader
- c. Use Logisim to simulate the circuits designed above.
- d. Using an example, show how any Boolean Expression in SoP form can be implemented using a Multiplexer. Simulate the same using Logisim.

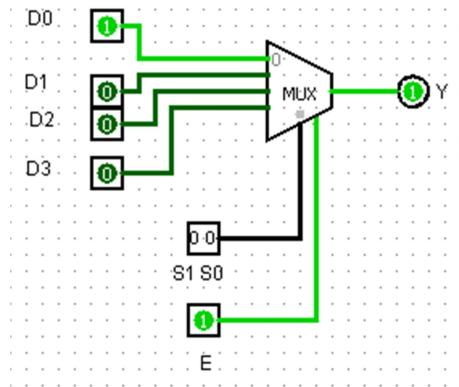
Your document should include:

- Handwritten truth tables and block diagrams for the circuits in 3(a).
- Logisim screenshots of all the Multiplexers and Demultiplexers.
- Answer to 3(d)
- Logisim screenshots for 3(d)

3.a

1)4x1 Multiplexer

Block diagram

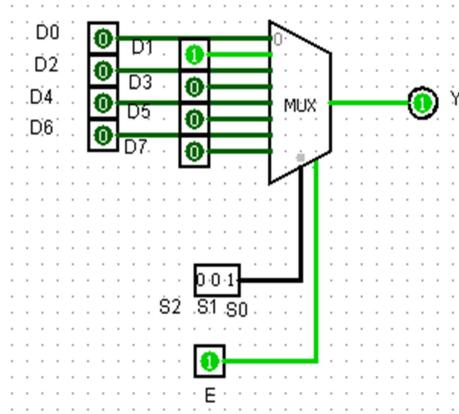


truth table

S1	S0	I3	I2	I1	I0
0	0	0	0	0	1
0	1	0	0	1	0
1	0	0	1	0	0
1	1	1	0	0	0

2)8X1 Multiplexer

Block diagram



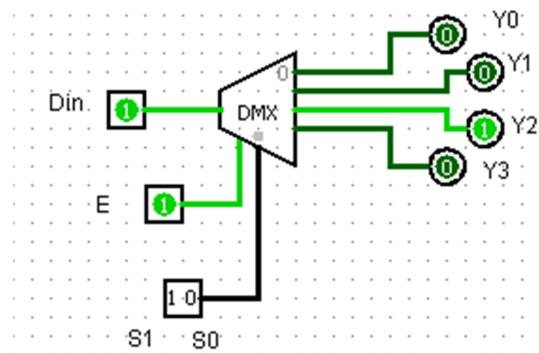
truth table

S2	S1	S0	I7	I6	I5	I4	I3	I2	I1	I0
0	0	0	0	0	0	0	0	0	0	1
0	0	1	0	0	0	0	0	0	1	0
0	1	0	0	0	0	0	0	1	0	0
0	1	1	0	0	0	0	1	0	0	0
1	0	0	0	0	0	1	0	0	0	0
1	0	1	0	0	1	0	0	0	0	0
1	1	0	0	1	0	0	0	0	0	0
1	1	1	1	0	0	0	0	0	0	0

3)1X4 Demultiplexer

Block diagram

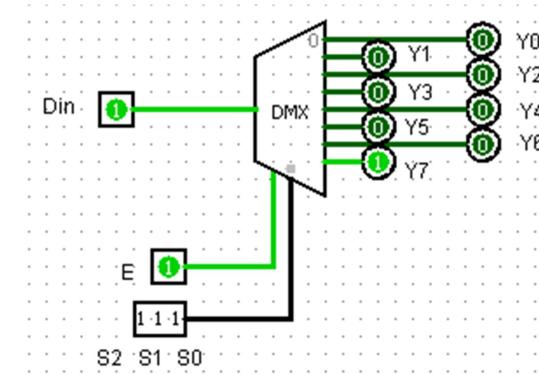
truth table



S <sub>1</sub>	S <sub>0</sub>	D	Y <sub>3</sub>	Y <sub>2</sub>	Y <sub>1</sub>	Y <sub>0</sub>
0	0	1	0	0	0	1
0	1	1	0	1	0	0
1	0	1	0	0	1	0
1	1	1	1	0	0	0

4)1X8 Demultiplexer

Block diagram

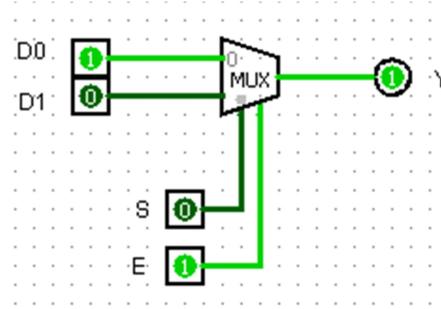


truth table

S <sub>2</sub>	S <sub>1</sub>	S <sub>0</sub>	D	Y <sub>7</sub>	Y <sub>6</sub>	Y <sub>5</sub>	Y <sub>4</sub>	Y <sub>3</sub>	Y <sub>2</sub>	Y <sub>1</sub>	Y <sub>0</sub>
0	0	0	1	0	0	0	0	0	0	0	1
0	0	1	1	0	0	0	0	0	0	1	0
0	1	0	1	0	0	0	0	0	1	0	0
0	1	1	1	0	0	0	0	1	0	0	0
1	0	0	1	0	0	0	1	0	0	0	0
1	0	1	1	0	0	1	0	0	0	0	0
1	1	0	1	0	1	0	0	0	0	0	0
1	1	1	1	1	0	0	0	0	0	0	0

4)2X1 Multiplexer

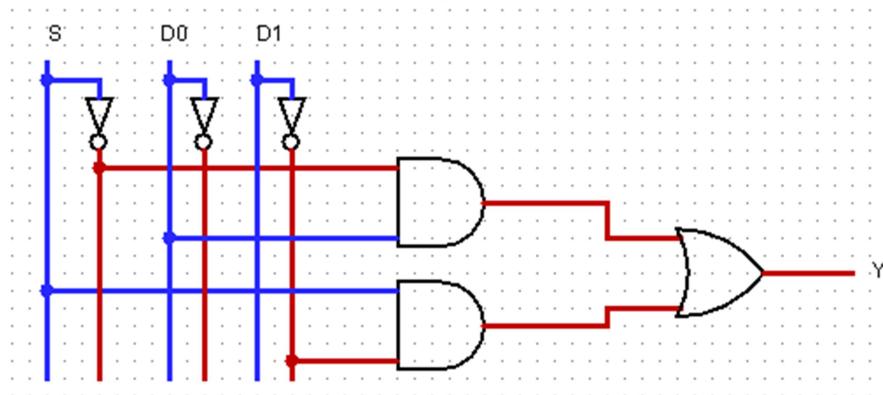
Block diagram



truth table

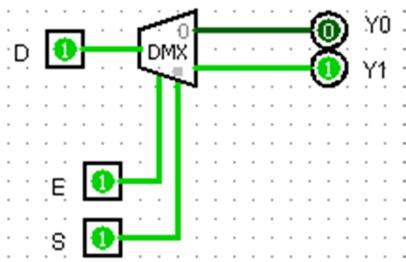
S	D <sub>1</sub>	D <sub>0</sub>
0	0	1
1	1	0

Circuit diagram



5) 1X2 Demultiplexer

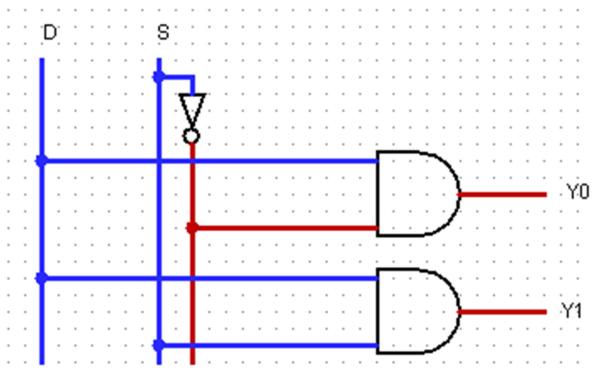
Block diagram



truth table

I	S	Y1	Y0
0	0	0	0
0	1	0	0
1	0	0	1
1	1	1	0

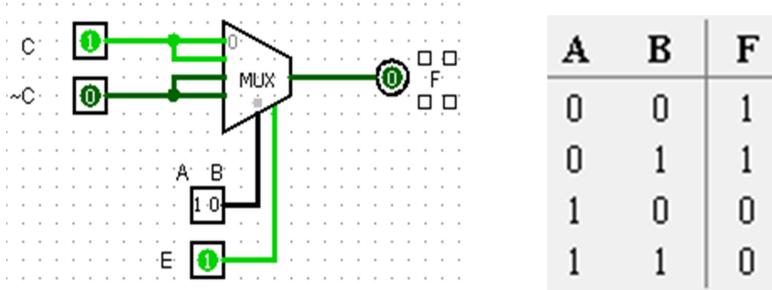
Circuit diagram



3.d

Block diagram of 4X1 Multiplexer

truth table



Sum of product expression using multiplexer

Output:  ▾

Format: Sum of products ▾

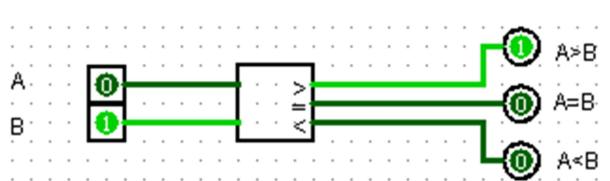
B, C		
	00 01 11 10	
A	0	0 1 1 0
	1	1 0 0 1

$\bar{A}C + A\bar{C}$

### Comparators

#### 1) 1-bit comparator

Block diagram



truth table

A	B	X	Y	Z
0	0	0	1	0
0	1	0	0	1
1	0	1	0	0
1	1	0	1	0

Minimized expression:

$$X = A > B$$

Output:  ▾

Format: Sum of products ▾

B		
	0 1	
A	0	0 0
	1	1 0

$A\bar{B}$

$$Y = (A = B)$$

Output:  ▾

Format: Sum of products ▾

B		
	0 1	
A	0	1 0
	1	0 1

$\bar{A}\bar{B} + AB$

$$Z = A < B$$

Output:  ▾

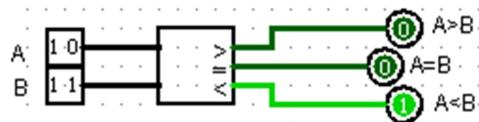
Format: Sum of products ▾

B		
	0 1	
A	0	0 1
	1	0 0

$\bar{A}B$

#### 2) 2-bit comparator

### Block diagram



### Truth table

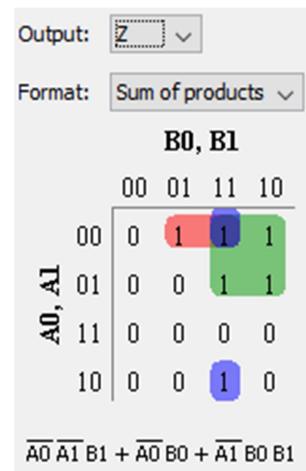
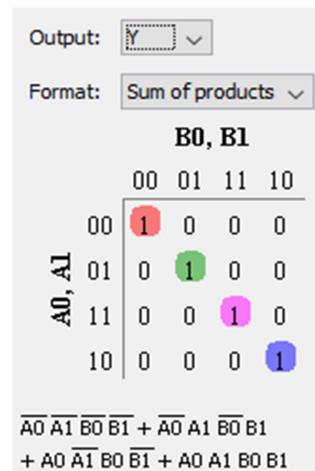
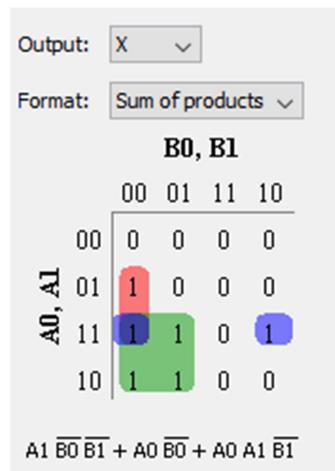
A0	A1	B0	B1	X	Y	Z
0	0	0	0	0	1	0
0	0	0	1	0	0	1
0	0	1	0	0	0	1
0	0	1	1	0	0	1
0	1	0	0	1	0	0
0	1	0	1	0	1	0
0	1	1	0	0	0	1
0	1	1	1	0	0	1
1	0	0	0	1	0	0
1	0	0	1	1	0	0
1	0	1	0	0	1	0
1	0	1	1	0	0	1
1	1	0	0	1	0	0
1	1	0	1	1	0	0
1	1	1	0	1	0	0
1	1	1	1	0	1	0

Minimized expression:

$$X = A > B$$

$$Y = (A = B)$$

$$Z = A < B$$



## Laboratory 7

### Combinational Circuits-III Decimal to BCD Encoder and Decoders

#### 1. Introduction and Purpose of Experiment

Students will learn to design and implement a circuit for Decimal to BCD Encoder.

#### 2. Aim and Objectives

**Aim:** Design and implement a circuit for Decimal to BCD Encoder

**Objectives:** At the end of this lab, the student will be able to

- Develop a circuit for Decimal to BCD Encoder
- Understand the basics of Decoders

#### 3. Experimental Procedure

- a. Write truth table and block diagram for Decimal to BCD Encoder
- b. Construct the circuits for Decimal to BCD Encoder using appropriate ICs. Verify the functionality and show the output to the course leader
- c. Using an example, describe how a decoder can be implemented using a Demultiplexer.

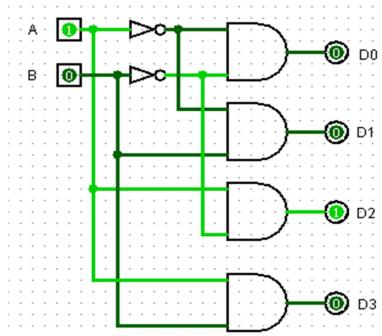
Your document should include:

- Handwritten truth table and block diagrams for the circuit in 3(a).
- Answer to 3(c)

2:4 decoders

Circuit diagram

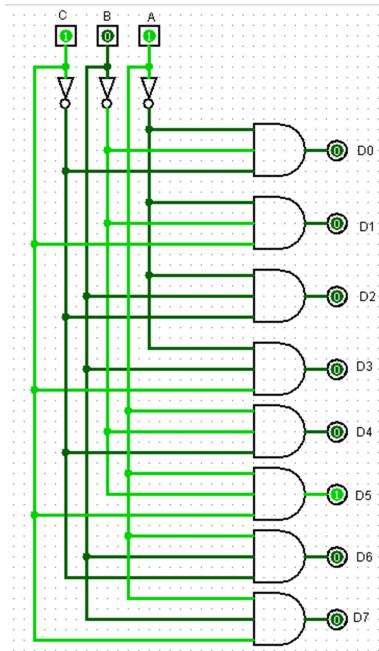
truth table



A	B	D3	D2	D1	D0
0	0	0	0	0	1
0	1	0	0	1	0
1	0	0	1	0	0
1	1	1	0	0	0

### 3:8 decoders

Circuit diagram

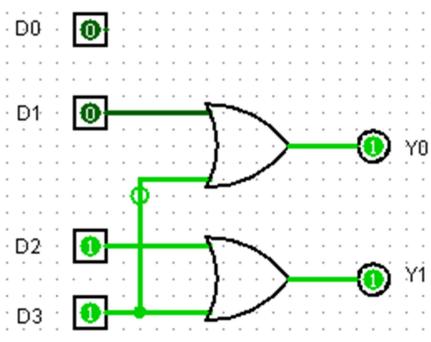


truth table

A	B	C	D7	D6	D5	D4	D3	D2	D1	D0
0	0	0	0	0	0	0	0	0	0	1
0	0	1	0	0	0	0	0	0	1	0
0	1	0	0	0	0	0	0	1	0	0
0	1	1	0	0	0	0	1	0	0	0
1	0	0	0	0	0	1	0	0	0	0
1	0	1	0	0	1	0	0	0	0	0
1	1	0	0	1	0	0	0	0	0	0
1	1	1	1	0	0	0	0	0	0	0

### 4:2 encoders

Circuit diagram

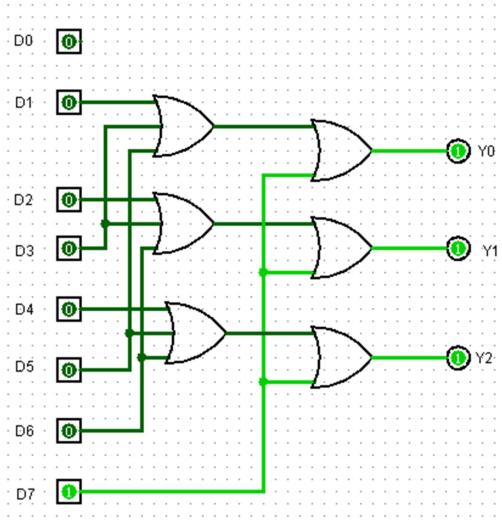


truth table

Y1	Y0	D3	D2	D1	D0
0	0	0	0	0	1
0	1	0	0	1	0
1	0	0	1	0	0
1	1	1	0	0	0

### 8:3 decoders

Circuit diagram

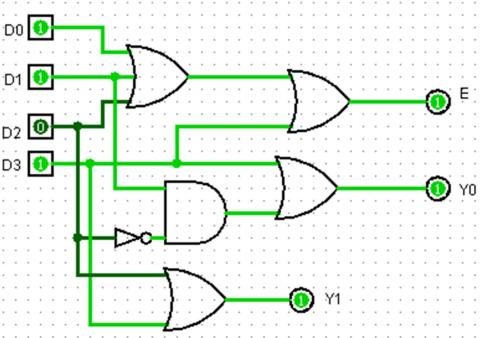


truth table

Y2	Y1	Y0	D7	D6	D5	D4	D3	D2	D1	D0
0	0	0	0	0	0	0	0	0	0	1
0	0	1	0	0	0	0	0	0	1	0
0	1	0	0	0	0	0	0	1	0	0
0	1	1	0	0	0	0	1	0	0	0
1	0	0	0	0	0	1	0	0	0	0
1	0	1	0	0	1	0	0	0	0	0
1	1	0	0	1	0	0	0	0	0	0
1	1	1	1	0	0	0	0	0	0	0

### 4:2 priority encoders

Circuit diagram



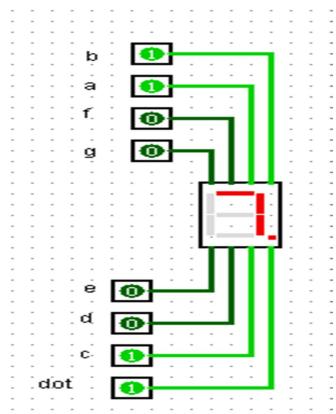
truth table

Y1	Y0	E	D3	D2	D1	D0
0	0	0	0	0	0	0
0	0	1	0	0	0	1
0	1	0	0	0	0	0
0	1	1	0	0	1	x
1	0	0	0	0	0	0
1	0	1	0	1	x	x
1	1	0	0	0	0	0
1	1	1	1	x	x	x

Bcd to 7 segment display

Block diagram

truth table



A	B	C	D	a	b	c	d	e	f	g
0	0	0	0	1	1	1	1	1	1	0
0	0	0	1	0	1	1	0	0	0	0
0	0	1	0	1	1	0	1	1	0	1
0	0	1	1	1	1	1	1	0	0	1
0	1	0	0	0	1	1	0	0	1	1
0	1	0	1	1	0	1	1	0	1	1
0	1	1	0	1	0	1	1	1	1	1
0	1	1	1	1	1	1	0	0	0	0
1	0	0	0	1	1	1	1	1	1	1
1	0	0	1	1	1	1	0	1	1	1

