

# RL Project Phase - I

## Bias Mitigation using Reinforcement Learning

**Group - 3**

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### 1. Problem Description / Environment Understanding

Loan approval systems often embed historical human biases. The provided dataset ([biased\\_gender\\_loans.csv](#)) reveals a pronounced disparity: approval rates for men ~42.93%, for women ~18.92%, despite equal distribution in the dataset. This project designs a reinforcement learning (RL) agent capable of learning loan-approval decisions while reducing gender-based disparity.

#### 1.1 Environment Dynamics

The environment simulates a stream of loan applicants sampled from the CSV dataset.

Each timestep presents one applicant with features:

- **salary** (numeric)
- **years\_exp** (numeric)
- **sex** (categorical: Man/Woman)

The agent chooses an action — **Approve** or **Reject**.

The environment returns a reward based on:

- correctness of decision using historical label **bank\_loan**, and
- fairness: demographic parity (difference in approval rates between sex groups).

Episodes consist of **100 sequential applicants**. The environment is stochastic because applicants are sampled randomly at each timestep.

## 1.2 Objectives & Constraints

### Main objective:

Maximize loan decision quality (approving “good” applicants and rejecting “bad” ones) while **minimizing demographic disparity** in approval rates.

### Constraints:

- No regulatory, budget, or quota constraints provided.
- Only demographic parity fairness is enforced.

## 2. MDP Components (Model-Free RL Framework)

### 2.1 State Space (S)

A state represents the applicant presented at the current timestep:

$$s_t = (\text{salary}_t, \text{years}_{exp_t}, \text{sex}_t)$$

State type: continuous + categorical.

State space is **finite but large**, defined by all rows in the CSV dataset.

### 2.2 Action Space (A)

$$A = (\text{Approve}, \text{Reject})$$

Binary, discrete, small action set. Suitable for value-based RL (e.g., DQN).

### 2.3 Transition Probabilities (P)

$$P(s_{t+1}|s_t, a_t)$$

Transitions are independent of the agent’s action:

Each next state is sampled from the underlying dataset **IID with replacement**.

Thus:

- Stochastic transitions
- No deterministic linkage between successive states
- Agent influences reward only, not state evolution.

## 2.4 Reward Function ( $R$ )

Reward = **Classification reward** + **Fairness regularization**.

### 2.4.1 Base classification reward

Since true repayment outcome is unavailable, we must use **historical label** as proxy:

- Approve & historical label = Yes  $\rightarrow +1$
- Approve & historical label = No  $\rightarrow -1$
- Reject  $\rightarrow 0$

This avoids fabricating artificial repayment labels and maintains consistency with dataset semantics.

### 2.4.2 Fairness penalty (demographic parity)

Let:

$$gap = \text{approvalrate}(\text{women}) - \text{approvalrate}(\text{men})$$

Penalty at each timestep:

$$R_{\text{fair}} = -\lambda \cdot |gap|$$

Where  $\lambda = 0.5$  (moderate fairness pressure).

### 2.4.3 Final reward

$$R = R_{class} + R_{fair}$$

### 2.5 Discount Factor ( $\gamma$ )

$$\gamma = 0.99$$

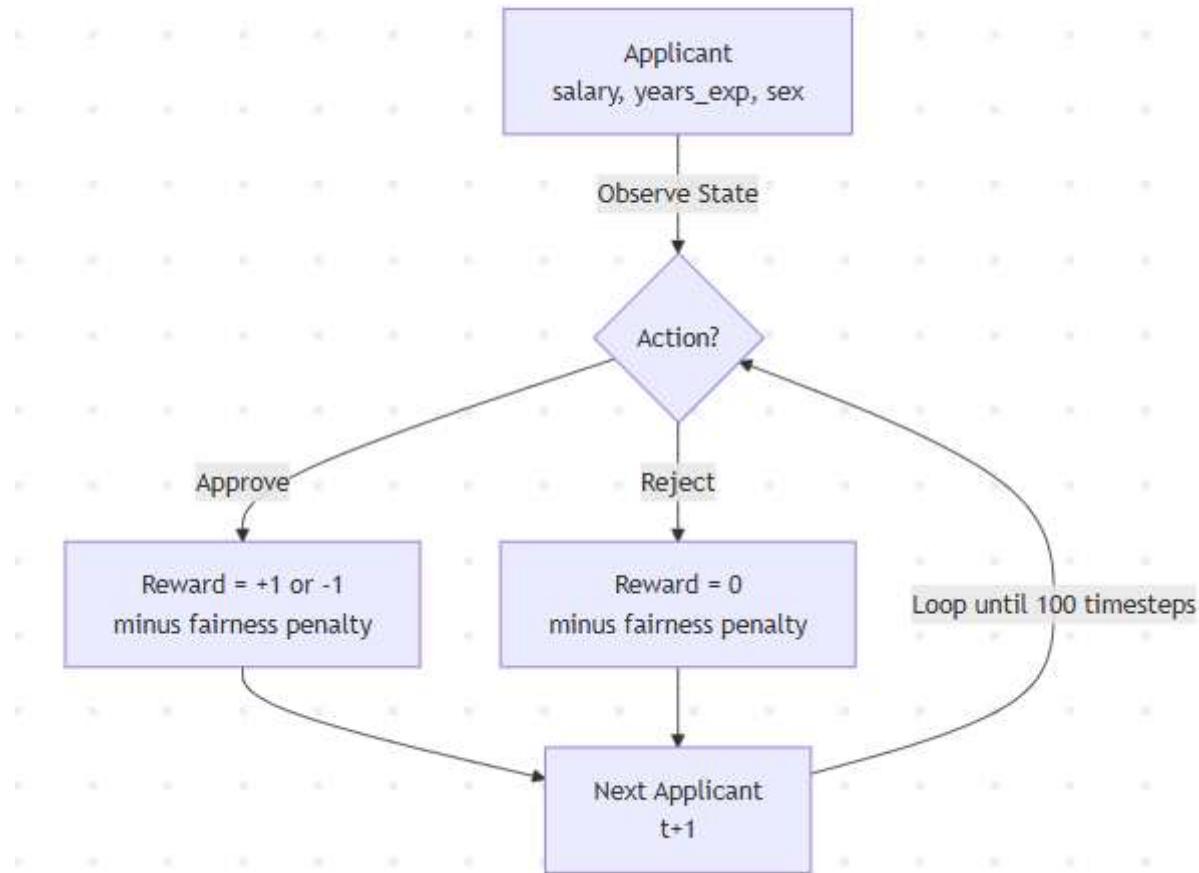
Chosen to encourage long-term fairness and stable policy convergence.

## 3. MDP Representation

### 3.1 Sample State–Action–NextState–Reward Table

State (salary, exp, sex)	Action	Historical Label	Next State	Reward
(1700, 25, Woman)	Approve	No	New random applicant	-1 – fairness penalty
(1900, 26, Man)	Reject	Yes	New random applicant	0 – fairness penalty
(1450, 15, Woman)	Approve	Yes	New random applicant	+1 – fairness penalty
(1200, 12, Man)	Reject	No	New random applicant	0 – fairness penalty
(2000, 30, Man)	Approve	Yes	New random applicant	+1 – fairness penalty

### 3.2 State–Transition Diagram (ASCII Representation)



FP = Fairness Penalty

The environment always transitions to a new applicant until the episode ends.

### 3.3 Time Step Definition ( $\Delta t$ )

$$\Delta t = \text{One loan applicant decision}$$

## 4. Objective Formulation

### 4.1 Optimization Objective

$$\max_{\pi} \mathbb{E} \left[ \sum_{t=1}^T \gamma^t R_t \right]$$

Where the optimal policy  $\pi$  balances:

- approval correctness
- fairness (minimizing demographic disparity)

### 4.2 Episode Termination

Episode ends after **100 applicants**.

Terminal state occurs at **t = 100**.

### 4.3 Sample Episode Trace

t0: s0 = (1300, 18, Woman), a0 = Reject, R0 = 0 - FP

t1: s1 = (1550, 20, Man), a1 = Approve, R1 = +1 - FP

t2: s2 = (900, 10, Woman), a2 = Approve, R2 = -1 - FP

...

t99: terminal after 100 decisions

The agent experiences fluctuating classification reward and fairness penalties throughout the episode.

## 5. Methodology (Phase II Plan)

### 5.1 RL Algorithm Selection

Chosen algorithm: **Deep Q-Network (DQN)**.

Reason:

DQN handles discrete actions, non-linear state spaces, and stochastic sampling efficiently. The dataset has continuous features, making tabular Q-Learning unsuitable. DQN also supports modification of reward shaping for fairness.

## **5.2 Why DQN is Appropriate (3–4 lines)**

DQN handles high-dimensional or continuous state spaces using neural nets instead of lookup tables. The loan-approval environment is stochastic, and fairness penalties introduce non-linear reward structure. DQN offers stability through replay buffers and target networks, making it robust for fairness-aware learning tasks.

## **5.3 Implementation Plan**

### **Environment:**

- Build a Gym-style custom environment that samples applicants randomly.
- Store group-wise approval stats for fairness penalty.
- Implement reward function as defined.

### **Agent:**

- Neural network Q-function approximator
- Experience replay + target network
- $\epsilon$ -greedy exploration

### **Training:**

- 10,000–30,000 environment steps
- Mini-batch training from replay
- Evaluate fairness + accuracy per 100 episodes

### **Performance Metrics:**

- Average cumulative reward
- Approval rate (overall)

- Approval rate by sex
- Statistical Parity Difference

$$SPD = P(\text{approve}|\text{Woman}) - P(\text{approve}|\text{Man})$$

- Disparate Impact (optional)
- Q-value convergence

## 6. Dataset Observations (For Report Completeness)

**10,000 rows; 4 columns.**

Sensitive attribute: **sex** (Man/Woman).

Label: **bank\_loan** (Yes/No).

### Severe Gender Disparity Observed

Approval rate (Men): **42.93%**

Approval rate (Women): **18.92%**

This justifies a fairness-oriented RL approach.

## 7. Limitations & Assumptions

1. Historical label **bank\_loan** is used as proxy for applicant “quality,” although it may itself be biased.
2. True repayment/default outcomes unavailable.
3. Demographic parity fairness is pursued exclusively.
4. Transition model assumes IID sampling independent of action.

## 8. Conclusion

This Phase-1 submission fully defines the RL environment, formal MDP, reward system incorporating demographic parity, sample dynamics, and the planned DQN-based RL

methodology for Phase-II. The environment is grounded in the uploaded biased loan dataset, and all requirements from the assignment PDF have been addressed.