BusinessLine

SE Info-tech

HD In the Metaverse, you could get notified when you are about to make a blooper

BY KV Kurmanath WC 529 words

PD 18 October 2021 SN BusinessLine Online

SC BSNLNO LA English

CY © 2021 THG Publishing Pvt. Ltd.

LP

Hyderabad, October 18 Info-tech

Al-powered devices could help you locate keys, cook or teach music

NS gaiml : Artificial Intelligence/Machine Learning | gcat : Political/General News | gcsci :

Computer Science | gsci : Sciences/Humanities

PUB THG Publishing Pvt. Ltd.

AN Document BSNLNO0020211018ehai000gy

theguardian

SE Technology

HD Facebook to create 10,000 jobs in EU to help build 'metaverse'

BY Dan Milmo Global technology editor

WC 573 words

PD 18 October 2021

ET 21:51

SN The Guardian

SC GRDN PG 16

LA English

CY © Copyright 2021. The Guardian. All rights reserved.

LP

Social network says it wants to ensure virtual world is built responsibly

Facebook is creating 10,000 jobs in the EU as part of its push to build a virtual world for its users.

co onlnfr : Facebook, Inc.

IN ivrealt: Virtual Reality Technologies | itech: Technology | iint: Online Service Providers | imed:

Media/Entertainment | isocial : Social Media Platforms/Tools

NS ccat : Corporate/Industrial News | gweb : Social Media | gcat : Political/General News | glife :

Living/Lifestyle

RE eecz : European Union Countries | eurz : Europe

PUB Guardian Newspapers Limited

AN Document GRDN000020211018ehai001mh



SE Lifestyle, Tech

HD Facebook plans to hire 10,000 people in Europe to build the 'metaverse'

BY Shweta Sharma

WC 598 words

PD 18 October 2021

ET 19:51

SN Independent Online

SC INDOP

LA English

CY © 2021. Independent Digital News and Media Ltd. All Rights Reserved

LP

Metaverse is a virtual space where multiple people can exist and communicate using virtual and augmented reality

<u>Facebook</u> will hire 10,000 new high-skilled workers across <u>Europe</u> over the next five years to build a digital world called the "<u>metaverse</u>".

co onlnfr : Facebook, Inc.

IN ivrealt : Virtual Reality Technologies | itech : Technology | iint : Online Service Providers | imed :

Media/Entertainment | isocial : Social Media Platforms/Tools

NS crecrt: Recruitment | ccat: Corporate/Industrial News | glife: Living/Lifestyle | c42: Labor/Personnel

| gcat : Political/General News | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry

News Filter

RE eurz : Europe

PUB Independent Digital News and Media Ltd.

AN Document INDOP00020211018ehai001pe



SE MINT, Technology

HD What is metaverse? Why Facebook is hiring 10,000 for the virtual reality plan?

BY Livemint WC 816 words

PD 18 October 2021

SN Mint

SC HNMINT

LA English

CY Copyright 2021. HT Media Limited. All rights reserved.

LP

New Delhi, Oct. 18 -- Tech giant Facebook today announced its plans to create 10,000 new high-skilled positions in the European Union over the next five years to build the "metaverse", a virtual reality version of the internet that the social media firm sees as the future.

Target markets for the hiring include the Republic of Ireland, which unlike Northern Ireland remains part of the European Union, as well as Germany, France, Italy, Spain, Poland, and the Netherlands. A spokesperson for Facebook confirmed to Bloomberg the UK wasn't being included.

co onlnfr: Facebook, Inc.

IN isocial: Social Media Platforms/Tools | ivrealt: Virtual Reality Technologies | iint: Online Service Providers | imed: Media/Entertainment | itech: Technology

NS c22 : New Products/Services | ccat : Corporate/Industrial News | cexpro : Products/Services | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter

RE eurz : Europe | ire : Ireland | india : India | asiaz : Asia | bric : BRICS Countries | devgcoz : Emerging Market Countries | dvpcoz : Developing Economies | eecz : European Union Countries | indsubz : Indian Subcontinent | sasiaz : Southern Asia | weurz : Western Europe

PUB HT Digital Streams Limited

AN Document HNMINT0020211018ehai0038r



*Tokens.Com Announces The Closing Of Its Acquisition Of 50% Of Metaverse Group, One Of The World's First Virtual Real Estate Companies >COIN.GR

WC 872 words

PD 18 October 2021

ET 17:00

SN Dow Jones Institutional News

SC DJDN
LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

RE

18 Oct 2021 07:30 ET Press Release: Tokens.com Announces the Closing of its Acquisition of 50% of Metaverse Group, One of the World's First Virtual Real Estate Companies

Tokens.com Announces the Closing of its Acquisition of 50% of Metaverse Group, One of the World's First Virtual Real Estate Companies

co arphcp : Tokens.com Inc.

ivicu : Virtual Currencies/Cryptocurrencies | i834 : Real Estate Agents/Brokers | iinv : Investing/Securities | i85 : Real Estate Services/Transactions | ibnk : Banking/Credit | icre : Real Estate/Construction | ifinal : Financial Services | ifmsoft : Financial Technology | ireest : Real Estate | itech : Technology

NS cacqu : Acquisitions/Mergers | c181 : Acquisitions/Mergers/Shareholdings | ccat : Corporate/Industrial News | neqac : Equities Asset Class News | nfiac : Fixed Income Asset Class News | npress : Press Releases | c18 : Ownership Changes | cactio : Corporate Actions | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter

cana : Canada | caon : Ontario | namz : North America

PUB Dow Jones & Company, Inc.

AN Document DJDN000020211018ehai001ox



SE News

HD Facebook plans to hire 10,000 in Europe to build 'metaverse'

BY Via AP news wire

WC 541 words

PD 18 October 2021

ET 16:09

SN Independent Online

SC INDOP

LA English

CY © 2021. Independent Digital News and Media Ltd. All Rights Reserved

LP

Facebook says it plans to hire 10,000 workers in the European Union over the next five years to work on a new computing platform

<u>Facebook</u> said it plans to hire 10,000 workers in the <u>European</u> Union over the next five years to work on a new computing platform that promises to connect people virtually but could raise concerns about privacy and the social platform gaining more control in people's online lives.

co onlnfr: Facebook, Inc.

IN isocial: Social Media Platforms/Tools | iint: Online Service Providers | imed: Media/Entertainment |

itech: Technology

NS crecrt: Recruitment | c42: Labor/Personnel | ccat: Corporate/Industrial News | ncat: Content Types |

nfact : Factiva Filters | nfcpin : C&E Industry News Filter

RE eurz : Europe

PUB Independent Digital News and Media Ltd.

AN Document INDOP00020211018ehai0030i



HD Tech Visionaries See Brave New Metaverse -- WSJ

WC 1,571 words

PD 18 October 2021

ET 12:02

SN Dow Jones Institutional News

SC DJDN PG A12

LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

By Sarah E. Needleman

The Future of Everything covers the innovation and technology transforming the way we live, work and play, with monthly issues on education, money, cities and more.

NS m14 : Commodity Markets | ncmac : Commodities Asset Class News | nenac : Energy Asset Class

News | neqac : Equities Asset Class News | nrmf : Routine Market/Financial News | mcat : Commodity/Financial Market News | ncat : Content Types | nfact : Factiva Filters | nfce : C&E

Exclusion Filter | niwe : IWE Filter

RE usa: United States | namz: North America

PUB Dow Jones & Company, Inc.

AN Document DJDN000020211018ehai000pj



SE MINT, Technology

HD An alternative world: 4 things to know about metaverse, next tech revolution

BY Livemint

WC 541 words

PD 18 October 2021

SN Mint

SC HNMINT

LA English

CY Copyright 2021. HT Media Limited. All rights reserved.

LP

New Delhi, Oct. 18 -- Facebook says it plans to hire 10,000 workers in the European Union over the next five years to work on a new computing platform. The company said in a blog post Sunday that those high-skilled workers will help build "the metaverse," a futuristic notion for connecting people online that encompasses augmented and virtual reality.

What is the metaverse?

IN ivicu : Virtual Currencies/Cryptocurrencies | ibnk : Banking/Credit | ifinal : Financial Services | ifmsoft : Financial Technology | itech : Technology

NS ccat : Corporate/Industrial News | gcat : Political/General News

RE india: India | asiaz: Asia | bric: BRICS Countries | devgcoz: Emerging Market Countries | dvpcoz: Developing Economies | indsubz: Indian Subcontinent | sasiaz: Southern Asia

PUB HT Digital Streams Limited

AN Document HNMINT0020211018ehai000un

HD Facebook creating 10,000 jobs in EU to help develop 'metaverse'

WC 502 words

PD 18 October 2021

SN EFE News Service

SC WEFE

LA English

CY © Copyright 2021. EFE News Service. All rights reserved.

LP

Washington, Oct 17 (EFE).- Facebook Sunday said it would create 10,000 jobs to form a team in the next five years in Europe that would work on a "metaverse," which involves building a digital universe, where multiple people can meet without being there physically.

"We are announcing a plan to create 10,000 new high-skilled jobs within the European Union (EU) over the next five years. This investment is a vote of confidence in the strength of the European tech industry and the potential of European tech talent," Facebook Vice President of Global Affairs Nick Clegg and Vice President of Products Javier Olivan said in a joint statement.

co euruno : European Union

IPD 28337572

PUB EFE News Service

AN Document WEFE000020211018ehai00001

THE WALL STREET JOURNAL.

CLM The Future of Everything

SE Life

HD The Amazing Things You'll Do in the 'Metaverse' and What It Will Take to Get There; Tech

visionaries foresee a vast, immersive world that mirrors and extends the real one, allowing

people to do and be what previously could only be imagined

By Sarah E. Needleman

WC 1,677 words
PD 16 October 2021

ET 20:30

SN The Wall Street Journal Online

SC WSJO LA English

CY Copyright 2021 Dow Jones & Company, Inc. All Rights Reserved.

LP

The Future of Everything covers the innovation and technology transforming the way we live, work and play, with monthly issues on <u>education</u>, <u>money</u>, <u>cities</u> and more.

NS ncolu : Columns | nimage : Images | ncat : Content Types

IPD Wires
IPC EPGI.XX

PUB Dow Jones & Company, Inc.

AN Document WSJO000020211016ehag001jl



SE style

HD What the heck is the 'metaverse'? Plus five more trends to know

BY Louisa McGillicuddy

WC 1.010 words

PD 17 October 2021

ET 04:31

SN sundaytimes.co.uk

SC SUNDTI

CY © Times Newspapers Limited 2021

LP

Fashion! Beauty! People! Things! This is what everyone will be talking about next. Do keep up

Memorise this definition for your next dinner party monologue: the metaverse is a shared virtual space where people are represented as avatars. So that includes everything from augmented reality headsets to role-playing video games. And like all the buzzy-sounding digital trends, fashion has jumped on it. At the Met Gala last month, organisers eschewed traditional party pics and rendered many of the celebrity guests as 3D avatars instead (somehow they still looked good).

NS gfas: Fashion | glife: Living/Lifestyle | gcat: Political/General News

RE uk: United Kingdom | eurz: Europe | weurz: Western Europe

PUB News UK & Ireland Limited

AN Document SUNDTI0020211016ehag000s1



HD Press Release: Nextech AR Chosen by the City Of London For Metaverse Launch

WC 1,122 words

PD 13 October 2021

ET 17:50

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

Nextech AR Chosen by the City Of London For Metaverse Launch

PR Newswire

CO qmwicz : NexTech AR Solutions Corp.

IN ivrealt : Virtual Reality Technologies | itech : Technology

NS c22 : New Products/Services | c332 : Government Contracts/Orders | neqac : Equities Asset Class News | npress : Press Releases | c33 : Contracts/Orders | ccat : Corporate/Industrial News | cexpro : Products/Services | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter

RE london : London (UK) | eland : England | cabc : British Columbia | cana : Canada | uk : United Kingdom | vancv : Vancouver | eurz : Europe | namz : North America | weurz : Western Europe

PUB Dow Jones & Company, Inc.

AN Document DJDN000020211013ehad001yh



HD Press Release: Glory Star Makes Strong Progress Implementing its Metaverse Retail Strategy as its CheerChat App Enters Next Phase of Testing

WC 1,048 words

PD 13 October 2021

ET 16:30

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

Glory Star Makes Strong Progress Implementing its Metaverse Retail Strategy as its CheerChat App Enters Next Phase of Testing

PR Newswire

CO Igupfl : Glory Star New Media Group Holdings Ltd.

i3302 : Computers/Consumer Electronics | imobsoft : Mobile Applications Software | iretail : Retail | i330202 : Software | i3302021 : Applications Software | i64 : Retail/Wholesale | icomp : Computing | itech : Technology | idistr : Media Content Distribution | iint : Online Service Providers | imed : Media/Entertainment | imssoft : Streaming Services

NS ccat : Corporate/Industrial News | c22 : New Products/Services | neqac : Equities Asset Class News | npress : Press Releases | cexpro : Products/Services | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter

RE china : China | apacz : Asia Pacific | asiaz : Asia | bric : BRICS Countries | chinaz : Greater China | devgcoz : Emerging Market Countries | dvpcoz : Developing Economies | easiaz : Eastern Asia

PUB Dow Jones & Company, Inc.

AN Document DJDN000020211013ehad001hz

HD NASCAR Taps Subnation To Develop Persistent Metaverse Experiences For Auto-Racing Fans

WC 556 words

PD 9 October 2021

SN The Point Newspaper

SC TPNEW

LA English

CY © Copyright The Point Newspaper. All rights reserved.

LP

(PRWeb) - Subnation Media, the esports entertainment holding company, today announced that NASCAR has selected it to establish an advanced digital ecosystem and branded storyworld for auto-racing fans. The partnership is designed to bring NASCAR, a premier global sports property, into the Metaverse utilizing decentralized platforms and Web3 tools.

NASCAR has a loyal fanbase, an incredible cultural footprint, and is an exhilarating IRL experience, said Doug Scott, Co-Founder and Chief Managing Director at Subnation. As the digital world plays an increasingly important role in consumers' lives, we want to deliver an always-on experience so fans can truly immerse themselves in the sport, express themselves creatively and connect with their favorite teams and drivers seamlessly across physical and digital worlds.

NS gmoto: Motor Sports | gnasc: Nascar | gsporg: Sports Organizations | gmora: Motor Racing | gspo: Sports | ncat: Content Types | nfact: Factiva Filters | nfce: C&E Exclusion Filter | nrgn: Routine General News

IPD Advertising & Media

PUB Point Press

AN Document TPNEW00020211009eha90002u



SE Fashion

HD Is there room in the metaverse for indie fashion labels? Australian designers hope so

BY Lucianne Tonti

WC 961 words

PD 7 October 2021

ET 22:01

SN The Guardian

SC GRDN English

CY © Copyright 2021. The Guardian. All rights reserved.

LP

As high-end fashion conglomerates rush to invest in virtual reality fashion, small players are making moves too

In the designer Denni Francisco's new film, models wearing clothes from her label Ngali wander through a virtual landscape. Using this digital medium, it was possible to take her collection on location, despite being in lockdown and unable to travel.

idescl : Designer Clothing | i453 : Clothing | iclt : Clothing/Textiles | ivrealt : Virtual Reality Technologies | icnp : Consumer Goods | iluxgds : Luxury Goods | itech : Technology

NS glife: Living/Lifestyle | gdesg: Fashion Design | gfas: Fashion | gfasw: Fashion Shows/Events | reqrct: Suggested Reading Clothing/Textiles | gart: Art | gcat: Political/General News | gent: Arts/Entertainment | redit: Selection of Top Stories/Trends/Analysis | reqr: Suggested Reading Industry News

RE austr : Australia | victor : Victoria (Australia) | apacz : Asia Pacific | ausnz : Australia/Oceania

PUB Guardian Newspapers Limited

AN Document GRDN000020211007eha7002p9

THE CANADIAN PRESS ***

HD Bridging Nature and Metaverse: Project OASIS to Provide Nature-Lovers a One-Stop Shop Gaming Experience

CR Globenewswire

WC 615 words

PD 7 October 2021

ET 19:31

SN The Canadian Press

SC CPR

LA English

CY (c) 2021 The Canadian Press. All rights reserved.

LP

BRITISH VIRGIN ISLANDS, Oct. 07, 2021 (GLOBE NEWSWIRE) -- (via Blockchain Wire) - Multi-chain community-driven launchpad Starter (https://starter.xyz) today announced it will host the launch of Project OASIS, a cryptocurrency-based project in which users, otherwise known as Natives, are each equipped with an exclusive avatar and wallet allowing full ownership and custody to create in-game characters, avatars, equipment and accessories. The OASIS Metaverse will harness the power of non-fungible tokens (NFTs) and bridge social gaming with decentralized finance (DeFi).

iblock: Blockchain Technology | ivicu: Virtual Currencies/Cryptocurrencies | ibnk: Banking/Credit | ifinal: Financial Services | ifmsoft: Financial Technology | itech: Technology

NS c22 : New Products/Services | npress : Press Releases | ccat : Corporate/Industrial News | cexpro : Products/Services | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter

IPD Press Release

PUB The Canadian Press

AN Document CPR0000020211007eha700d9w



*Super League Gaming Acquires Metaverse Ad Platform Bloxbiz >SLGG

WC 1,335 wordsPD 7 October 2021

ET 17:45

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

7 Oct 2021 08:15 ET Press Release: Super League Gaming Acquires Metaverse Ad Platform Bloxbiz

Super League Gaming Acquires Metaverse Ad Platform Bloxbiz

IN igamsof : Games Software | i4941 : Dolls/Toys/Games | i3302 : Computers/Consumer Electronics |

i330202 : Software | i3302021 : Applications Software | icnp : Consumer Goods | icomp : Computing |

ilgood : Leisure/Travel Goods | itech : Technology

NS negac : Equities Asset Class News | ccat : Corporate/Industrial News | ncat : Content Types | nfact :

Factiva Filters

RE usa: United States | namz: North America

PUB Dow Jones & Company, Inc.

AN Document DJDN000020211007eha7001wu



HD Press Release: Color Star Technology Co., Ltd. (NASDAQ: CSCW) Continues to Create New

Updates for Metaverse Project

WC 839 words

PD 5 October 2021

ET 18:00

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

Color Star Technology Co., Ltd. (NASDAQ: CSCW) Continues to Create New Updates for Metaverse Project

PR Newswire

co tjswf : Color Star Technology Co. Ltd.

IN i3302 : Computers/Consumer Electronics | i3302022 : Artificial Intelligence Technologies | i2412 :

Clay Building Materials | ibuildpr : Building Materials/Products | icre : Real Estate/Construction | itech

: Technology | i242 : Cement/Ready-mix Concrete

NS ccat : Corporate/Industrial News | c22 : New Products/Services | neqac : Equities Asset Class News |

npress : Press Releases | cexpro : Products/Services | ncat : Content Types | nfact : Factiva Filters |

nfcpin: C&E Industry News Filter

RE usa: United States | usny: New York State | namz: North America | use: Northeast U.S.

PUB Dow Jones & Company, Inc.

AN Document DJDN000020211005eha5001t5



HD Press Release: Tokens.com Joins Metaverse Association as Founding Member

WC 583 words

PD 4 October 2021

ET 17:00

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

Tokens.com Joins Metaverse Association as Founding Member

TORONTO--(BUSINESS WIRE) --October 04, 2021--

co arphcp : Tokens.com Inc.

ivicu : Virtual Currencies/Cryptocurrencies | iblock : Blockchain Technology | iinv : Investing/Securities

 $|\ ibnk: Banking/Credit\ |\ ifinal: Financial\ Services\ |\ ifmsoft: Financial\ Technology\ |\ itech: Technology$

NS ccapex : Capital Expenditure | neqac : Equities Asset Class News | nnam : News Agency Materials |

npress: Press Releases | c11: Corporate Strategy/Planning | ccat: Corporate/Industrial News | ncat:

Content Types | nfact : Factiva Filters | nfce : C&E Exclusion Filter | niwe : IWE Filter

RE cana: Canada | caon: Ontario | namz: North America

PUB Dow Jones & Company, Inc.

AN Document DJDN000020211004eha4001ca

NATIONAL*POST

SE News

HD Out of this world; Big tech wants to build the 'metaverse.'but what on earth does that

even mean?

BY Dalvin Brown

CR The Washington Post

 WC
 1,697 words

 PD
 4 October 2021

 SN
 National Post

SC FINP
ED National
PG A7

LA English

CY © 2021 National Post . All Rights Reserved.

LP

The 2018 sci-fi film Ready Player One offers a glimpse of what many tech companies

prophesize is the internet's next big thing.

Inspired by a 2011 Ernest Cline novel, the film's orphaned teenage hero flees his bleak

real-world existence by immersing in a dazzling virtual reality fantasy.

IN ivrealt : Virtual Reality Technologies | itech : Technology

NS nnam : News Agency Materials | gcat : Political/General News | ncat : Content Types | nfact :

Factiva Filters | nfce : C&E Exclusion Filter | niwe : IWE Filter

IPD News

PUB Postmedia Network Inc.

AN Document FINP000020211004eha40000k

South China Morning Post

SE Business

HD Alibaba submits applications for 'metaverse' trademarks

BY Josh

WC 511 words

PD 1 October 2021

SN South China Morning Post

SC SCMP

PG 2

LA English

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LP

E-commerce giant joins Chinese tech companies such as Tencent in rush to embrace virtual world

E-commerce giant Alibaba Group Holding has filed to register several trademarks related to "metaverse", joining fellow Chinese tech firms such as Tencent Holdings in exploring opportunities in a virtual world that has been termed the next iteration of the internet.

co alibab : Alibaba Group Holding Ltd | tenchl : Tencent Holdings Ltd

IN i3302 : Computers/Consumer Electronics | itech : Technology | i64 : Retail/Wholesale | i656000301

: Etailing | iecom : E-commerce | iint : Online Service Providers | iretail : Retail

NS ctmark: Trademarks | ccat: Corporate/Industrial News | cgymtr: Intellectual Property Rights |

cinprp: Industrial Property Rights

RE china : China | apacz : Asia Pacific | asiaz : Asia | bric : BRICS Countries | chinaz : Greater China |

devgcoz : Emerging Market Countries | dvpcoz : Developing Economies | easiaz : Eastern Asia

PUB South China Morning Post Publishers Limited

AN Document SCMP000020210930eha100005

Bangkok Post

SE breakingnews

T&B Media launches 'Translucia' Metaverse, a Virtual World, partnering with MQDC in HD

property -- a new world first

WC 593 words

30 September 2021 PD

Bangkok Post SN

SC **BKPOST**

LA English

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LP

Investment of B10bn aims to bring metaverse to Thailand

T&B Media Global (Thailand) plans to invest 10 billion baht to launch the Translucia metaverse, the first imaginative virtual world in Thailand, with property developer Magnolia Quality Development

Corporation (MQDC).

c24 : Capacity/Facilities | ccat : Corporate/Industrial News NS

thail: Thailand | seasiaz: Southeast Asia | apacz: Asia Pacific | asiaz: Asia | devgcoz: Emerging RE

Market Countries | dvpcoz : Developing Economies

The Post Publishing Public Company Limited **PUB**

Document BKPOST0020210929eh9u001jx ΑN



SE GADGETS NEWS

HD Explained: What is Facebook Metaverse and what it means for you

WC 649 words

PD 30 September 2021 SN The Times of India

sc TOI

LA English

CY (c) 2021 The Times of India Group

LP

Facebook CEO Mark Zuckerberg is not content with just being a social media company. Zuckerberg and Facebook have grand plans with something called the Metaverse. Earlier this year, Zuckerberg told The Verge that for Metaverse, "you can think about it as the successor to the mobile internet." Now that sounds real ambitious and recently Facebook said that it wants to build the Metaverse responsibly. That caveat is important since it's Facebook — a company that isn't synonymous with responsibility exactly. We explain what the Metaverse is and how it may affect you. What is the Metaverse? Facebook defines the Metaverse as "a set of virtual spaces where you can create and explore with other people who aren't in the same physical space as you. You'll be able to hang out with friends, work, play, learn, shop, create and more.

co oculvi : Oculus VR Inc. | onInfr : Facebook, Inc.

isocial: Social Media Platforms/Tools | iint: Online Service Providers | imed: Media/Entertainment | itech: Technology | ivrealt: Virtual Reality Technologies

NS gweb : Social Media | ccat : Corporate/Industrial News | gcat : Political/General News | glife : Living/Lifestyle

RE india: India | asiaz: Asia | bric: BRICS Countries | devgcoz: Emerging Market Countries | dvpcoz: Developing Economies | indsubz: Indian Subcontinent | sasiaz: Southern Asia

PUB Bennett, Coleman & Co., Ltd.

AN Document TOI0000020210929eh9u00051



HD Press Release: Tokens.com to Purchase a 50% Stake in Metaverse Group, One of the World's First Virtual Real Estate Companies

WC 1,072 words

PD 29 September 2021

ET 17:00

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

Tokens.com to Purchase a 50% Stake in Metaverse Group, One of the World's First Virtual Real Estate Companies

TORONTO--(BUSINESS WIRE) -- September 29, 2021--

co arphcp : Tokens.com Inc.

i834 : Real Estate Agents/Brokers | iinv : Investing/Securities | i85 : Real Estate Services/Transactions | icre : Real Estate/Construction | ifinal : Financial Services | ireest : Real Estate | ibnk : Banking/Credit | ifmsoft : Financial Technology | itech : Technology | ivicu : Virtual Currencies/Cryptocurrencies

NS ccat : Corporate/Industrial News | c181 : Acquisitions/Mergers/Shareholdings | neqac : Equities Asset Class News | nnam : News Agency Materials | npress : Press Releases | c182 : Physical Asset Transactions | c18 : Ownership Changes | cactio : Corporate Actions | ncat : Content Types | nfact : Factiva Filters | nfce : C&E Exclusion Filter | nfcpin : C&E Industry News Filter | niwe : IWE Filter

RE cana: Canada | caon: Ontario | namz: North America

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210929eh9t001sk



HD Press Release: Scienjoy to Initiate Metaverse Project Based on Its Virtual Worlds Platform

WC 1,148 words

PD 29 September 2021

ET 16:30

SN Dow Jones Institutional News

SC DJDN

LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

Scienjoy to Initiate Metaverse Project Based on Its Virtual Worlds Platform

PR Newswire

co tbknyi : Scienjoy Holding Corp.

IN i3302022 : Artificial Intelligence Technologies | i974121 : Theatres/Performing Arts Companies | i97412 : Entertainment Venues | ivrealt : Virtual Reality Technologies | ilea : Leisure/Arts/Hospitality | itech : Technology | idistr : Media Content Distribution | iint : Online Service Providers | imed : Media/Entertainment | imssoft : Streaming Services

NS gaiml : Artificial Intelligence/Machine Learning | neqac : Equities Asset Class News | npress : Press Releases | ccat : Corporate/Industrial News | gcat : Political/General News | gcsci : Computer Science | gsci : Sciences/Humanities | ncat : Content Types | nfact : Factiva Filters

RE china : China | apacz : Asia Pacific | asiaz : Asia | bric : BRICS Countries | chinaz : Greater China | devgcoz : Emerging Market Countries | dvpcoz : Developing Economies | easiaz : Eastern Asia

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210929eh9t001in



SE Lifestyle, Tech

HD Facebook finally explains what the 'metaverse' is – and says it's coming in the next 10 years

BY Adam Smith WC 675 words

PD 28 September 2021

ET 14:44

SN Independent Online

SC INDOP LA English

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LP

Facebook says its metaverse will be a virtual space where people can 'hang out with friends, work, play, learn, shop, create and more'

<u>Facebook</u> says that a "fully realised" <u>metaverse</u> will come in the next 10 to 15 years and is investing \$50 million in a global research program to develop it "responsibly".

co onlnfr : Facebook, Inc.

IN isocial: Social Media Platforms/Tools | iint: Online Service Providers | imed: Media/Entertainment |

itech: Technology

NS glife : Living/Lifestyle | gcat : Political/General News

PUB Independent Digital News and Media Ltd.

AN Document INDOP00020210928eh9s0030e



SE Culture, Games, Features

HD Virtual insanity? Why the metaverse might be closer than you think

BY Amy Francombe

WC 1,686 words

PD 28 September 2021

ET 11:08

SN Independent Online

SC INDOP

LA English

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LP

The past year has changed cultural attitudes towards virtual reality and now the race is on to bring us closer to a new digital reality. Amy Francombe talks to designers, entrepreneurs and young evangelists about what the matrix offers that the real world doesn't

When I was a child, I always wanted to live in my dreams," says 22-year-old crypto artist Moyosore Briggs. "When I got my phone, it was like, 'OK, this is the first step." She has always been "strongly aware", she says, that one day we'd be able to escape the everyday drudgery and exist in our imaginations – she just didn't know it was going to be possible in her lifetime. But now that's changing fast. "I'd say I'm about 10 per cent there already," she continues, of how much she already operates in the virtual space. "But in 2050, I will be able to live in my dreams."

IN ivrealt : Virtual Reality Technologies | itech : Technology

NS gent : Arts/Entertainment | gcat : Political/General News

PUB Independent Digital News and Media Ltd.

AN Document INDOP00020210928eh9s001jn

The Observer

SE Technology

HD Is Facebook leading us on a journey to the metaverse?

BY Miranda Bryant WC 1,053 words

PD 26 September 2021

ET 13:30

SN The Observer

SC OB

LA English

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LP

Nick Clegg will on Monday set out the tech giant's vision of a virtual world where you can work, shop and 'live'. But the move is prompting new fears over privacy

The concept of the "metaverse" first came from the 1992 sci-fi novel Snow Crash as a place that people flee to escape a dangerous corporation-dominated world. It has since come to refer to a range of virtual experiences that have gained popularity during the pandemic – including video games such as Fortnite, non-fungible tokens or even online meetings and events.

co onlnfr : Facebook, Inc.

IN iint: Online Service Providers | imed: Media/Entertainment | isocial: Social Media Platforms/Tools |

itech: Technology

NS gcagm: Games | gcat: Political/General News | gent: Arts/Entertainment

RE uk: United Kingdom | eurz: Europe | weurz: Western Europe

PUB Guardian Newspapers Limited

AN Document OB00000020210926eh9q000xi

The Washington Post

SE Technology

HD How Facebook's 'metaverse' became a political strategy in Washington

BY By Elizabeth DwoskinCat ZakrzewskiNick Miroff

WC 2.097 words

PD 25 September 2021 SN Washington Post.com

SC WPCOM LA English

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LP

This summer, executives at Facebook confronted a daunting task. Years of controversy over its role in spreading misinformation, abusing privacy, crushing competition and undermining democracy had left the Facebook brand a shambles. The company needed a new identity.

Thus began Facebook's push for the "metaverse," a virtual world made possible by what it hoped would be exciting new hardware. In the metaverse, according to Facebook chief executive Mark Zuckerberg, people could play games, exchange cryptocurrency payments, attend meetings — and, perhaps most importantly, see Facebook as cool again.

co onlnfr: Facebook, Inc.

isocial: Social Media Platforms/Tools | ivicu: Virtual Currencies/Cryptocurrencies | ibnk:

Banking/Credit Lifinal: Financial Services Lifesoft: Financial Technology Liint: Online Services

 $Banking/Credit \mid ifinal: Financial \ Services \mid ifmsoft: Financial \ Technology \mid iint: Online \ Service$

Providers | imed : Media/Entertainment | itech : Technology

NS gpol : Domestic Politics | gcat : Political/General News | gpir : Politics/International Relations

RE usa: United States | usdc: Washington DC | namz: North America | uss: Southern U.S.

IPD technology

PUB Washington Post

AN Document WPCOM00020210924eh9o001s8

| The Korea Herald

SE Entertainment

HD [Weekender] Metaverse: the new gold rush

WC 958 words

PD 24 September 2021 SN The Korea Herald

SC KORHER
LA English

CY (c) 2021 The Korea Herald

LP

A growing number of South Korean companies are turning to the metaverse to offer new services, promote their products and train their staff, ushering in what has been described as the "future of the internet."

BGF Retail, the firm behind convenience store chain CU, opened the second store on Zepeto recently -- a 3D avatar metaverse platform run by South Korea's largest web portal operator Naver.

co bgfrrc : BGF Retail Co Ltd

IN iretail: Retail | ivrealt: Virtual Reality Technologies | i64: Retail/Wholesale | itech: Technology |

i656: Mixed Retailing | iconvs: Convenience Stores

NS cprdop : Facility Openings | c22 : New Products/Services | ccat : Corporate/Industrial News | c24

: Capacity/Facilities | cexpro : Products/Services | ncat : Content Types | nfact : Factiva Filters |

nfcpin: C&E Industry News Filter

RE skorea : South Korea | apacz : Asia Pacific | asiaz : Asia | easiaz : Eastern Asia

PUB Herald Corporation

AN Document KORHER0020210925eh9o0002v

BEIJING REVIEW

SE Opinion

HD Metaverse Hype or Hope?

BY By Lan Xinzhen

WC 684 words

PD 23 September 2021

SN Beijing Review

SC BEIREV

PG 30

LA English

CY Copyright 2021. China International Publishing Group (CIPG)

LP

The new buzzword in China's capital market

Metaverse has become the most recent buzzword in China's capital market, as related stocks

continue to hit daily limits.

RE china : China | easiaz : Eastern Asia | chinaz : Greater China | apacz : Asia Pacific | asiaz : Asia |

bric : BRICS Countries | devgcoz : Emerging Market Countries | dvpcoz : Developing Economies

PUB China International Publishing Group

AN Document BEIREV0020210926eh9n0000d

THE CANADIAN PRESS ***

HD Utopia VR Enters the Metaverse, Releasing Its Mobile App in the Apple Store to Enable Users to Power Avatar-Driven Virtual

CR Globenewswire

WC 1,094 words

PD 23 September 2021

ET 19:01

SN The Canadian Press

SC CPR
LA English

CY (c) 2021 The Canadian Press. All rights reserved.

LP

KELOWNA, British Columbia, Sept. 23, 2021 (GLOBE NEWSWIRE) -- via InvestorWire -- Utopia VR ("Utopia VR" or the "Company") has positioned itself to capitalize on worldwide market share of the Metaverse with the release of its Apple mobile app. Utopia VR's app enables users to personalize their own 3D environments and then schedule business meetings or social meetups in seconds through a proprietary link management system.

Utopia VR's "The Metaverse for Everyone™" is a one-click, web-based, avatar-driven, mobile-friendly audio and videoconferencing platform that utilizes innovative 3D web technology. Utopia VR's free virtual platform works on all relevant devices: PC, mobile and VR headsets such as Oculus Quest or HTC Vive.

htecc: HTC Corporation | viatec: VIA Technologies Inc

i3302 : Computers/Consumer Electronics | imobsoft : Mobile Applications Software | i1 : Energy |
 i330202 : Software | i3302021 : Applications Software | icomp : Computing | itech : Technology | i3441
 : Telecommunications Equipment | i34411 : Mobile Communications Devices

NS ccat : Corporate/Industrial News | c22 : New Products/Services | gptech : Personal Technology | npress : Press Releases | cexpro : Products/Services | gcat : Political/General News | glife : Living/Lifestyle | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter

IPD Press Release

PUB The Canadian Press

AN Document CPR0000020210923eh9n00c6y

THE IRISH TIMES

SE Finance

HD Welcome to the metaverse – the virtual future of business?; An Irish company believes

virtual reality networking and shops will soon be norm

BY Ciara O'Brien WC 1,650 words

PD 23 September 2021

SN The Irish Times

SC IRTI PG 17

LA English

CY © 2021, The Irish Times.

LP

This week saw the return of thousands of people to their offices in Irish cities and towns, many for the first time in 18 months. But it is a changed environment, with companies embracing digital technology to usher in a hybrid way of working.

Before coronavirus locked down the country, the idea that virtual communications could ever replace in-person meetings was something that only a few companies had embraced.

IN ivrealt : Virtual Reality Technologies | itech : Technology

RE ire: Ireland | china: China | apacz: Asia Pacific | asiaz: Asia | bric: BRICS Countries | chinaz:

Greater China | devgcoz : Emerging Market Countries | dvpcoz : Developing Economies | easiaz :

Eastern Asia | eecz : European Union Countries | eurz : Europe | weurz : Western Europe

PUB Itronics Limited

AN Document IRTI000020210923eh9n00026



Press Release: French Contemporary Artist Auguste Partners with Metaverse Blockchain Company Coinllectibles(TM) to mint Fusion NFT(TM)

WC 1,047 words

PD 22 September 2021

ET 18:33

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

French Contemporary Artist Auguste Partners with Metaverse Blockchain Company Coinllectibles(TM) to mint Fusion NFT(TM)

PR Newswire

CO shrdcr: Cosmos Group Holdings Inc

iblock: Blockchain Technology | ibcs: Business/Consumer Services | itech: Technology | i8395401: Marketing Consulting | iacc: Accounting/Consulting | iadv: Advertising/Marketing/Public Relations | icnsl: Business Consultancy | imark: Marketing

NS gcoart : Contemporary Art | gart : Art | ccat : Corporate/Industrial News | c334 : Licensing Agreements | cpartn : Partnerships/Collaborations | neqac : Equities Asset Class News | npress : Press Releases | c33 : Contracts/Orders | c333 : Non-Government Contracts/Orders | gcat : Political/General News | gent : Arts/Entertainment | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter

RE singp: Singapore | usw: Western U.S. | usa: United States | apacz: Asia Pacific | asiaz: Asia | namz: North America | seasiaz: Southeast Asia

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210922eh9m001cv



HD Press Release: Color Star Technology Co., Ltd. (NASDAQ: CSCW) Will Soon Launch

Metaverse Virtual Reality Scenes on Color Star APP

WC 832 words

PD 21 September 2021

ET 16:30

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

Color Star Technology Co., Ltd. (NASDAQ: CSCW) Will Soon Launch Metaverse Virtual Reality Scenes on Color Star APP

PR Newswire

co tjswf: Color Star Technology Co. Ltd.

i3302 : Computers/Consumer Electronics | i3302022 : Artificial Intelligence Technologies | i2412 : Clay Building Materials | ivrealt : Virtual Reality Technologies | ibuildpr : Building Materials/Products |

icre : Real Estate/Construction | itech : Technology | i242 : Cement/Ready-mix Concrete

NS ccat : Corporate/Industrial News | c22 : New Products/Services | neqac : Equities Asset Class News |

npress : Press Releases | cexpro : Products/Services | ncat : Content Types | nfact : Factiva Filters |

nfcpin: C&E Industry News Filter

RE usa: United States | usny: New York State | namz: North America | use: Northeast U.S.

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210921eh9l0014z

South China Morning Post

SE Business

HD investors piling in on Metaverse gold rush

BY Josh

WC 1,130 words

PD 20 September 2021

SN South China Morning Post

SC SCMP

LA English

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LP

Big Tech is beginning to join the competition alongside a host of start-ups, but questions remain over how these virtual worlds should develop

In April, with virtually no prior programming experience, Richard O'Connell, based in the tech hub of Shenzhen, was amazed to find out that the first game he created for Roblox made him about US\$5,000 a month after just a short time learning.

co rblxu : Roblox Corporation

IN i3302 : Computers/Consumer Electronics | i330202 : Software | i3302021 : Applications Software |

icnp: Consumer Goods | icomp: Computing | igamsof: Games Software | ilgood: Leisure/Travel

Goods | itech : Technology

NS ccat : Corporate/Industrial News

RE china: China | apacz: Asia Pacific | asiaz: Asia | bric: BRICS Countries | chinaz: Greater China |

devgcoz : Emerging Market Countries | dvpcoz : Developing Economies | easiaz : Eastern Asia

PUB South China Morning Post Publishers Limited

AN Document SCMP000020210919eh9k00004



HD Press Release: Color Star Technology Co., Ltd. (NASDAQ: CSCW) Launches Application of

Metaverse Scenes, Leading the Creation of NFT-based Metaverse Products

WC 918 words

PD 17 September 2021

ET 16:30

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

Color Star Technology Co., Ltd. (NASDAQ: CSCW) Launches Application of Metaverse Scenes, Leading the Creation of NFT-based Metaverse Products

PR Newswire

CO tjswf: Color Star Technology Co. Ltd.

IN i3302 : Computers/Consumer Electronics | i3302022 : Artificial Intelligence Technologies | i2412 :

Clay Building Materials | ibuildpr : Building Materials/Products | icre : Real Estate/Construction | itech

: Technology | i242 : Cement/Ready-mix Concrete

NS cexpro : Products/Services | c22 : New Products/Services | ccat : Corporate/Industrial News | neqac :

Equities Asset Class News | npress : Press Releases | ncat : Content Types | nfact : Factiva Filters |

nfcpin: C&E Industry News Filter

RE usa: United States | usny: New York State | namz: North America | use: Northeast U.S.

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210917eh9h000zt



SE MINT, Opinion

HD What's metaverse, the next frontier for tech titans?

BY Jaspreet Bindra

WC 858 words

PD 16 September 2021

SN Mint

SC HNMINT

LA English

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LP

New Delhi, Sept. 16 -- Given the pressure Mark Zuckerberg is under from governments, courts, privacy advocates and users of his world-dominating social networks, it is no wonder that he would like to escape to a parallel world-less messy, cleaner and better ordered. The world he has chosen to create is becoming the next most hyped word in technology: the metaverse. In the firm's last earnings call, Zuckerberg gushed over it: "It's a virtual environment where you can be present with people in digital spaces. You can kind of think about this as an embodied internet that you're inside of rather than just looking at. We believe that this is going to be the successor to the mobile internet." He then declared Facebook not to be a social network, but "a metaverse company".

co onlnfr: Facebook, Inc.

ivrealt : Virtual Reality Technologies | itech : Technology | iint : Online Service Providers | imed : Media/Entertainment | isocial : Social Media Platforms/Tools

NS nedc : Commentaries/Opinions | ncat : Content Types | nfact : Factiva Filters | nfcpex : C&E Executive News Filter

RE india: India | asiaz: Asia | bric: BRICS Countries | devgcoz: Emerging Market Countries | dvpcoz: Developing Economies | indsubz: Indian Subcontinent | sasiaz: Southern Asia

PUB HT Digital Streams Limited

AN Document HNMINT0020210916eh9g0053d

THE ECONOMIC TIMES

SE Tech & Internet

HD What is the metaverse and why is everyone talking about it?

BY Apoorva Mittal

WC 1,314 words

PD 15 September 2021 SN The Economic Times

SC ECTIM

LA English

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LP

MUMBAI: Where will you display the most expensive non-fungible token (NFT) artwork ever bought? Metakovan and Twobadour Panar -- Vignesh Sundaresan and Anand Venkateswaran in the "real" world -- bought the NFT-backed digital artwork "Everydays -- The First 5000 Days" by Beeple for \$69 million earlier this year. They've chosen to display it in a virtual monument called 'The Souk' that they're building in a virtual, online world, Venkateswaran told ET. Anyone with the link to the artwork's online address will be able to view it for free in its virtual gallery. "We are in the process of building a massive structure called The Souk, which will basically become the permanent address for the Beeple's 5,000 days piece," Venkateswaran said.

IN ivicu : Virtual Currencies/Cryptocurrencies | ivrealt : Virtual Reality Technologies | ibnk : Banking/Credit |

ifinal : Financial Services | ifmsoft : Financial Technology | itech : Technology

NS gart : Art | gcat : Political/General News | gent : Arts/Entertainment

RE india: India | asiaz: Asia | bric: BRICS Countries | devgcoz: Emerging Market Countries | dvpcoz:

Developing Economies | indsubz : Indian Subcontinent | sasiaz : Southern Asia

PUB Bennett, Coleman & Co., Ltd.

AN Document ECTIM00020210914eh9f00047

THE ECONOMIC TIMES

SE Tech & Internet

HD Metaverse riding on NFT boom, says owner of \$69 million digital artwork

BY Apoorva Mittal

WC 814 words

PD 15 September 2021 SN The Economic Times

SC ECTIM

LA English

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LP

Metakovan and Twobadour Panar, a.k.a Vignesh Sundaresan and Anand Venkateswaran, the buyers of the \$69 million NFT-backed artwork "Everydays - The First 5000 Days" by Beeple -- have built a monument called "The Souk" in a virtual online world, Venkateswaran told ET. The duo's NFT portfolio, which spans digital land, art, wearables, and names, is worth \$189 million according to a valuation by Nonfungible.com. Twobadour Panar (TP) spoke to Apoorva Mittal about the metaverse and what's working so far and what's not. Edited excerpts:86184910What is happening with the metaverse? Why is it blowing up?The idea of the metaverse rode on the wave that NFTs sparked, at least since March and the big Beeple incident. But I think Mark Zuckerberg's announcement had some major implications for this space as well. Metaverse has been blowing up for a little while now, to be honest, especially digital land.

RE india: India | asiaz: Asia | bric: BRICS Countries | devgcoz: Emerging Market Countries | dvpcoz: Developing Economies | indsubz: Indian Subcontinent | sasiaz: Southern Asia

PUB Bennett, Coleman & Co., Ltd.

AN Document ECTIM00020210914eh9f00046



HD Press Release: Color Star Technology Co., Ltd. (NASDAQ: CSCW) Plans to Establish an

International Business Unit to Seize Opportunities in the Metaverse

WC 1,024 words

PD 13 September 2021

ET 18:00

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

Color Star Technology Co., Ltd. (NASDAQ: CSCW) Plans to Establish an International Business Unit to Seize Opportunities in the Metaverse

PR Newswire

co tjswf: Color Star Technology Co. Ltd.

IN i3302022 : Artificial Intelligence Technologies | i2412 : Clay Building Materials | ivrealt : Virtual Reality

Technologies | ibuildpr : Building Materials/Products | icre : Real Estate/Construction | itech :

Technology | i242 : Cement/Ready-mix Concrete

NS cexpro : Products/Services | ccat : Corporate/Industrial News | c22 : New Products/Services | neqac :

Equities Asset Class News | npress : Press Releases | c11 : Corporate Strategy/Planning | ncat :

Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter

RE usa: United States | usny: New York State | namz: North America | use: Northeast U.S.

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210913eh9d001na



SE Lifestyle, Tech

HD Razer is 'preparing for the metaverse' and predicts 'balance between physical and virtual

worlds', CEO says

BY Adam Smith

WC 1,153 words

PD 10 September 2021

ET 15:20

SN Independent Online

SC INDOP

LA English

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LP

'There will be a generation that says the virtual world is actually more important than the physical world. The mind boggles ... but I think it will come to pass', Tan says

Razer is "preparing for the metaverse", its chief executive Min-Liang Tan has told The Independent, believing that there will be "a real balance between the physical and the virtual worlds".

IN ivicu : Virtual Currencies/Cryptocurrencies | ibnk : Banking/Credit | ifinal : Financial Services | ifmsoft :

Financial Technology | itech : Technology

NS cslmc : Senior Level Management | glife : Living/Lifestyle | gweb : Social Media | c41 : Management |

ccat : Corporate/Industrial News | gcat : Political/General News | ncat : Content Types | nfact : Factiva

Filters | nfcpin : C&E Industry News Filter

PUB Independent Digital News and Media Ltd.

AN Document INDOP00020210904eh9400132



HD Experts warn equity investors against rising metaverse hype

BY Fan Feifei WC 567 words

PD 10 September 2021

SN China Daily
SC CHNDLY

PG 13

LA English

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LP

Metaverse has become a new buzzword among venture capital firms and tech giants, but industry observers warned the concept is vague, even illusory, and certainly nascent - and related technologies, application scenarios and business modes are far from mature.

The term metaverse was coined by US science fiction writer Neal Stephenson in his 1992 novel Snow Crash, which was set in a near future in which the virtual world and the physical world are inextricably interconnected. It covers a wide variety of fields like virtual reality, augmented reality, online games, cloud computing and ultrahigh definition video.

IN ivrealt : Virtual Reality Technologies | itech : Technology

NS c1522 : Share Price Movement/Disruptions | c15 : Financial Performance | ccat : Corporate/Industrial News | ncat : Content Types | nfact : Factiva Filters | nfce : C&E Exclusion Filter | nfcpin : C&E Industry News Filter

RE china : China | apacz : Asia Pacific | asiaz : Asia | bric : BRICS Countries | chinaz : Greater China | devgcoz : Emerging Market Countries | dvpcoz : Developing Economies | easiaz : Eastern Asia

PUB China Daily Multimedia Co. Ltd.

AN Document CHNDLY0020210909eh9a0000b

MailOnline

SE Science

HD Facebook launches £299 SMART GLASSES with Ray-Ban featuring two hidden cameras so you can secretly snap photos and videos on the go - as part of Mark Zuckerberg's plan for the

platform to become a 'metaverse'

BY Ryan Morrison For Mailonline

WC 1,820 words

PD 9 September 2021

ET 21:48

SN Mail Online SC DAMONL

LA English

CY Copyright 2021

LP

* Facebook has worked with Ray-Ban to create the dual camera smart glasses that capture video and photos

* Users are able to film video, take photos or record audio hands free with the glasses called Ray-Ban 'Stories'

co onInfr : Facebook, Inc.

IN isocial : Social Media Platforms/Tools | iwetec : Wearable Technology | i3302 : Computers/Consumer

Electronics | i3454 : Personal Electronics | ielec : Consumer Electronics | iint : Online Service

Providers | imed : Media/Entertainment | itech : Technology

NS gptech : Personal Technology | gweb : Social Media | gsci : Sciences/Humanities | gcat :

Political/General News | glife : Living/Lifestyle

PUB DMG Media Limited

AN Document DAMONL0020210909eh99006sh



Press Release: First Fusion NFT(TM) by Metaverse Blockchain Company Coinllectibles(TM) HD (OTC: COSG) Coinllectibles(TM) is now on offer for 250,000 USDT, 250% of the original price

WC 840 words

PD 9 September 2021

21:05 ET

Dow Jones Institutional News SN

SC DJDN **English** LA

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LP

First Fusion NFT(TM) by Metaverse Blockchain Company Coinllectibles(TM) (OTC: COSG) Coinllectibles(TM) is now on offer for 250,000 USDT, 250% of the original price

PR Newswire

CO shrdcr: Cosmos Group Holdings Inc

iblock: Blockchain Technology | ibcs: Business/Consumer Services | itech: Technology | i8395401: IN Marketing Consulting | iacc : Accounting/Consulting | iadv : Advertising/Marketing/Public Relations |

icnsl: Business Consultancy | imark: Marketing

ccat : Corporate/Industrial News | c01 : Profiles of Companies | negac : Equities Asset Class News | NS

npress: Press Releases | ncat: Content Types | nfact: Factiva Filters

singp: Singapore | usa: United States | apacz: Asia Pacific | asiaz: Asia | namz: North America | RE

seasiaz : Southeast Asia

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210909eh99002ql



SE Cryptocurrency

HD Decoding the enigmatic world of Metaverse, NFTs and cryptocurrency

WC 543 words

PD 9 September 2021SN The Times of India

sc TOI

LA English

CY (c) 2021 The Times of India Group

LP

The enigmatic space of Metaverse is imperceptibly infiltrating the internet world. Metaverse, an evolved superset of virtual reality (VR) and augmented reality (AR) literally means 'Beyond Universe' or 'Transcending universe'. It was first coined in Neal Stephenson's 1992 Science fiction novel 'Snow Crash'. According to Facebook CEO Mark Zuckerberg, Metaverse will be the embodied internet where instead of just viewing content, we will be in it having different experiences that one couldn't necessarily have on a 2D app or webpage. What does Metaverse look like? Did you ever imagine that a sci-fi world time-machine will become a reality? Well, we could be close to it because in the simulated world of Metaverse.

IN ivicu : Virtual Currencies/Cryptocurrencies | ivrealt : Virtual Reality Technologies | ibnk : Banking/Credit | ifinal : Financial Services | ifmsoft : Financial Technology | itech : Technology

NS c411 : Management Moves | cslmc : Senior Level Management | ccat : Corporate/Industrial News | c41 : Management | ncat : Content Types | nfact : Factiva Filters | nfcpex : C&E Executive News Filter | nfcpin : C&E Industry News Filter

RE india: India | asiaz: Asia | bric: BRICS Countries | devgcoz: Emerging Market Countries | dvpcoz: Developing Economies | indsubz: Indian Subcontinent | sasiaz: Southern Asia

PUB Bennett, Coleman & Co., Ltd.

AN Document TOI0000020210908eh990003y



SE Hindustan Times, business

HD Cryptocurrency: What you need to know about Metaverse, Solana and other terms

BY hindustantimes.com | Written by Amit Chaturvedi, Hindustan Times, New Delhi

WC 627 words

PD 8 September 2021 SN Hindustan Times

SC HNTM English

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LP

India, Sept. 8 -- Cryptocurrency, a digital medium of exchange, like US dollar and other physical currencies, is fast gaining traction across the globe. Despite the fluctuations, the cryptocurrency market has grown phenomenally.

In India, this market has grown from \$923 million in April 2020 to \$6.6 billion in May 2021, according to Chainalysis, a blockchain data platform. Among 154 nations, India ranks 11th in cryptocurrency adoption, it said.

co chlysz : Chainalysis Inc.

IN ivicu: Virtual Currencies/Cryptocurrencies | iblock: Blockchain Technology | ibnk: Banking/Credit |

ifinal: Financial Services | ifmsoft: Financial Technology | itech: Technology | i3302:

Computers/Consumer Electronics | i330202 : Software | i3302021 : Applications Software | icomp :

Computing | isecpri : Security/Privacy Software

NS mcryp : Cryptocurrency Markets | m13 : Money/Currency Markets | m132 : Foreign Exchange

Markets | mcat : Commodity/Financial Market News | ncat : Content Types | nfact : Factiva Filters |

nfce: C&E Exclusion Filter

RE india: India | asiaz: Asia | bric: BRICS Countries | devgcoz: Emerging Market Countries | dvpcoz:

Developing Economies | indsubz : Indian Subcontinent | sasiaz : Southern Asia

PUB HT Digital Streams Limited

AN Document HNTM000020210908eh980018i



HD FACTBOX-What is the 'metaverse' and how does it work?

WC 789 words

PD 8 September 2021

ET 06:30

SN Reuters News

SC LBA English

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LP

Sept 8 (Reuters) - The coronavirus pandemic has sparked huge interest in shared virtual environments, or the "metaverse". Here's how it works:

WHAT IS THE METAVERSE?

IN ivicu : Virtual Currencies/Cryptocurrencies | ibnk : Banking/Credit | ifinal : Financial Services | ifmsoft :

Financial Technology | itech : Technology

NS gsars: Novel Coronaviruses | ntop: Top Wire News | gcat: Political/General News | gcold:

Respiratory Tract Diseases | ghea : Health | gmed : Medical Conditions | gspox : Infectious Diseases |

redit: Selection of Top Stories/Trends/Analysis

RE usa: United States | namz: North America

IPD Business

IPC SERVICE:CSA

PUB Reuters News & Media Inc.

AN Document LBA0000020210908eh980028m



HD INVNT GROUP(R) to launch bzar - Xperience Shopping(TM) An "always on" 24/7/365 global, immersive metaverse connecting brands, consumers, experiences, content, and creators through gamification

WC 704 words

PD 7 September 2021

ET 17:30

SN Dow Jones Institutional News

SC DJDN LA English

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LP

New York, NY, Sept. 07, 2021 (GLOBE NEWSWIRE) -- Launching this November, bzar is a patent pending, disruptive, immersive, metaverse leveraging Epic Games' Unreal Engine, the most powerful real-time 3D creation tool, and partnering with SURREAL Events, a leading developer of multiplayer virtual experiences in Unreal. With multiplayer capabilities and gamified elements blended with virtual retail experiences or "brand worlds", bzar offers brand safe environments, fosters brand love, and creates instantaneous transaction results.

Heavily rooted in entertainment, gaming, and celebrity brand sectors -- allowing members to play and shop, providing an engaging shorthand between the influencer to consumer check out -- bzar is a new paradigm for shareable, fun, and exciting shopping experiences.

NS cbrand : Branding | neqac : Equities Asset Class News | cprdop : Facility Openings | c24 : Capacity/Facilities | c31 : Marketing | ccat : Corporate/Industrial News | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter

RE usa: United States | namz: North America

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210907eh97001r1



HD Press Release: WIMI Announces the Release of "WiMi HoloAR Lens" to Enhance User

Experience in the Metaverse

WC 1,175 words

PD 7 September 2021

ET 17:30

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

WIMI Announces the Release of "WiMi HoloAR Lens" to Enhance User Experience in the Metaverse

PR Newswire

IN i373 : Optical Instruments | icnp : Consumer Goods | iindstrls : Industrial Goods

NS c22 : New Products/Services | neqac : Equities Asset Class News | npress : Press Releases | ccat :

Corporate/Industrial News | cexpro : Products/Services | ncat : Content Types | nfact : Factiva Filters

| nfcpin : C&E Industry News Filter

RE china : China | apacz : Asia Pacific | asiaz : Asia | bric : BRICS Countries | chinaz : Greater China |

devgcoz : Emerging Market Countries | dvpcoz : Developing Economies | easiaz : Eastern Asia

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210907eh97001ur



SE Entertainment

HD [NK DEFECTOR'S EYE] South Korea's financial market, crypto assets and metaverse

through the eyes of NK defectors

BY Jung Min-kyung (mkjung@heraldcorp.com) Staff reporters Park Han-na and Park Ga-young

contributed to this article. -- Ed.

WC 1,411 words

PD 7 September 2021 SN The Korea Herald

SC KORHER LA English

CY (c) 2021 The Korea Herald

LP

This is the first installment in a series of articles on North Korean defectors in transition, and the challenges and opportunities they encounter in the face of South Korea's financial market and its rapid digitalization. -- Ed.

Kim Ui-jin, a North Korean defector, had never been to a bank or engaged in any kind of financial investment before he crossed the border in 2006.

IN ivicu : Virtual Currencies/Cryptocurrencies | ibnk : Banking/Credit | ifinal : Financial Services |

ifmsoft: Financial Technology | itech: Technology

NS ccat : Corporate/Industrial News

RE skorea : South Korea | nkorea : North Korea | apacz : Asia Pacific | asiaz : Asia | dvpcoz :

Developing Economies | easiaz : Eastern Asia

PUB Herald Corporation

AN Document KORHER0020210906eh97000jh



SE View Point

HD Big tech rush to build 'metaverse'

BY By GT staff reporters

WC 971 words

PD 6 September 2021

SN Global Times

SC GLOTNE

PG P10

LA English

CY Copyright 2021. Global Times. All rights reserved.

LP

A man using virtual reality equipment Photo: VCG

The word "metaverse" may still a new concept for the general public, but it's already a project high on agenda of many big tech firms around the world ranging from US' Facebook, Microsoft, to China's ByteDance and Tencent.

IN ivrealt : Virtual Reality Technologies | itech : Technology

NS nedc : Commentaries/Opinions | ncat : Content Types | nfact : Factiva Filters | nfcpex : C&E Executive News Filter

RE china : China | apacz : Asia Pacific | asiaz : Asia | bric : BRICS Countries | chinaz : Greater China | devgcoz : Emerging Market Countries | dvpcoz : Developing Economies | easiaz : Eastern Asia

PUB Global Times

AN Document GLOTNE0020210906eh960000g

THE CANADIAN PRESS ***

HD Meet the Brave New World of Luxandia, the Emerging Concept of the Metaverse to Its Next

Evolution

CR Globenewswire

WC 730 words

PD 2 September 2021

ET 17:50

SN The Canadian Press

SC CPR
LA English

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LP

LONDON, Sept. 02, 2021 (GLOBE NEWSWIRE) -- Luxandia offers a unique opportunity for luxury brands, who will be able to showcase their products and services. These can be sold using regular currency or the company's own cryptocurrencies, The Luxury Coin (TLX) and the upcoming in-world Luxandia cryptocurrency Lusso (LSO). The project is unique in the virtual reality space and the first to bring the \$224.8 billion luxury industry to the metaverse.

"Luxandia is going to be the leading luxury virtual space in the emerging metaverse. Our vision is of an immersive, interconnected virtual world of luxury. We are starting with virtual luxury malls where brands can rent retail space and consumers can enter that same space through their laptop, but that is only the beginning," said Catalin Dascalu, CEO of The Luxury.

ivicu : Virtual Currencies/Cryptocurrencies | ivrealt : Virtual Reality Technologies | ibnk :

Banking/Credit | ifinal : Financial Services | ifmsoft : Financial Technology | itech : Technology

NS npress : Press Releases | ncat : Content Types

IPD Press Release

PUB The Canadian Press

AN Document CPR0000020210902eh9200aht



HD Press Release: Metaverse Blockchain Fusion NFT(TM) Company Coinllectibles(TM) (OTC: COSG) Partners with OKEx NFT Marketplace to Hold The World's First Fusion NFT(TM) Auction

WC 1,394 words

PD 2 September 2021

ET 17:00

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

Metaverse Blockchain Fusion NFT(TM) Company Coinllectibles(TM) (OTC: COSG) Partners with OKEx NFT Marketplace to Hold The World's First Fusion NFT(TM) Auction

PR Newswire

CO shrdcr : Cosmos Group Holdings Inc

i8395401 : Marketing Consulting | iacc : Accounting/Consulting | iadv : Advertising/Marketing/Public Relations | ibcs : Business/Consumer Services | icnsl : Business Consultancy | imark : Marketing

NS cpartn : Partnerships/Collaborations | ccat : Corporate/Industrial News | gart : Art | c334 : Licensing Agreements | neqac : Equities Asset Class News | npress : Press Releases | c33 : Contracts/Orders | c333 : Non-Government Contracts/Orders | gcat : Political/General News | gent : Arts/Entertainment | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter

RE singp : Singapore | usa : United States | apacz : Asia Pacific | asiaz : Asia | namz : North America | seasiaz : Southeast Asia

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210902eh92001ed



HD VR, AR to boom on metaverse, the new frontier

BY Fan Feifei
WC 596 words

PD 2 September 2021

SN China Daily
SC CHNDLY

PG 13

LA English

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LP

The industry of virtual reality and augmented reality is poised to witness robust growth as some internet giants are underlining the importance of building a metaverse, a tech buzzword for the next phase of the internet where the physical world combines with the virtual, industry insiders said.

Both VR and AR technologies are vital components of metaverse. Experts noted that more efforts should be made to improve the VR-related hardware and equipment, and strengthen content production, so as to cut the costs of research and development as well as build a complete VR ecosystem.

IN ivrealt : Virtual Reality Technologies | itech : Technology

NS c151 : Earnings | c15 : Financial Performance | ccat : Corporate/Industrial News | ncat : Content Types

| nfact : Factiva Filters | nfcpin : C&E Industry News Filter

RE china : China | apacz : Asia Pacific | asiaz : Asia | bric : BRICS Countries | chinaz : Greater China |

devgcoz : Emerging Market Countries | dvpcoz : Developing Economies | easiaz : Eastern Asia

PUB China Daily Multimedia Co. Ltd.

AN Document CHNDLY0020210901eh9200014



HD NFTs are the key building blocks for the metaverse

WC 1,169 words

PD 1 September 2021 SN Korea JoongAng Daily

SC JOONAI LA English

CY Copyright 2021 JoongAng Ilbo Co., Ltd.

LP

Non-fungible tokens (NFTs) are the key to forming and sustaining the digital economy in the virtual metaverse space, according participants at the Upbit Developer Conference (UDC) 2021 held

online on Wednesday.

IN iblock : Blockchain Technology | itech : Technology

RE skorea : South Korea | apacz : Asia Pacific | asiaz : Asia | easiaz : Eastern Asia

PUB JoongAng Ilbo Co., Ltd.

AN Document JOONAl0020210901eh9100461



Press Release: Chinese Sculptor Wang Ninghua Partners with Metaverse Blockchain Company Coinllectibles(TM) to mint the World's First Chinese Sculpture Fusion NFT(TM)

WC 1,010 words

PD 1 September 2021

ET 17:00

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

Chinese Sculptor Wang Ninghua Partners with Metaverse Blockchain Company Coinllectibles(TM) to mint the World's First Chinese Sculpture Fusion NFT(TM)

PR Newswire

CO shrdcr : Cosmos Group Holdings Inc

iblock : Blockchain Technology | ibcs : Business/Consumer Services | itech : Technology | i8395401 : Marketing Consulting | iacc : Accounting/Consulting | iadv : Advertising/Marketing/Public Relations | icnsl : Business Consultancy | imark : Marketing

NS gart : Art | ccat : Corporate/Industrial News | c22 : New Products/Services | c334 : Licensing Agreements | cpartn : Partnerships/Collaborations | neqac : Equities Asset Class News | npress : Press Releases | c33 : Contracts/Orders | c333 : Non-Government Contracts/Orders | cexpro : Products/Services | gcat : Political/General News | gent : Arts/Entertainment | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter

china: China | fra: France | hunan: Hunan | usa: United States | apacz: Asia Pacific | asiaz: Asia | bric: BRICS Countries | chinaz: Greater China | devgcoz: Emerging Market Countries | dvpcoz: Developing Economies | easiaz: Eastern Asia | eecz: European Union Countries | eurz: Europe | medz: Mediterranean | namz: North America | weurz: Western Europe

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210901eh91001jx

THE WALL STREET JOURNAL.

U.S. FOITION

CLM Business World

HD Tesla and the Metaverse

BY By Holman W. Jenkins, Jr.

WC 867 words

PD 1 September 2021

SN The Wall Street Journal

SC .

PG A13

LA English

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LP

Tesla chief Elon Musk was obliged to make an ignominious admission to the California Department of Motor Vehicles. What Tesla dubs its "Full Self Driving Capability," and charges up to \$10,000 for, is actually, in the jargon of the industry, a Level 2 driving aid. In other words, no different from what other car makers, from GM to Kia, provide as an option or even standard equipment. It can steer and match traffic speed on the highway or in bumper-to-bumper situations. In no case, though, are you encouraged to take your hands off the wheel and eyes off the road.

cadmvh : California Department of Motor Vehicles | teslmi : Tesla, Inc.

IN i35101 : Passenger Cars | iaut : Automotive | i351 : Motor Vehicles | i35104 : Alternative Fuel Vehicles

ncolu : Columns | nedc : Commentaries/Opinions | neqac : Equities Asset Class News | regrau : Suggested Reading Automobiles | ncat : Content Types | nfact : Factiva Filters | nfcpex : C&E Executive News Filter | redit : Selection of Top Stories/Trends/Analysis | reqr : Suggested Reading Industry News

RE usca: California | usa: United States | namz: North America | usw: Western U.S.

IPC ABO

PUB Dow Jones & Company, Inc.

AN Document J000000020210901eh910000h

WSJ Podcasts

CLM WSJ Podcast Tech News Briefing

HD What Is the Metaverse and Why Does Big Tech Want You to Live In It?

WC 2,263 wordsPD 30 August 2021

ET 12:30

SN WSJ PodcastsSC WSJPODLA English

CY Copyright 2021 Dow Jones & Company, Inc. All Rights Reserved.

LP

Big tech companies have been investing tons of resources into a concept called "the metaverse." Heard on the Street columnist Dan Gallagher joins host Amanda Lewellyn to explain what the new big tech craze is, and what it could mean for you.

Click here to listen to the podcast

matchc: Match Group Inc. | snyco: Sony Group Corp. | onlnfr: Facebook, Inc. | mcrost: Microsoft Corporation | nvdcrp: NVIDIA Corporation | silki: IAC/InterActiveCorp

i3302 : Computers/Consumer Electronics | i330202 : Software | i3302021 : Applications Software | i34531 : Semiconductors | i3454 : Personal Electronics | ibcs : Business/Consumer Services | icomp : Computing | idating : Dating Services | ielec : Consumer Electronics | iindele : Industrial Electronics | iindstrls : Industrial Goods | iint : Online Service Providers | iintcir : Integrated Circuits | imed : Media/Entertainment | iscsv : Specialized Consumer Services | isocial : Social Media Platforms/Tools | itech : Technology | ividbd : Graphics Integrated Circuits

naudvl : Audio-visual Links | ntra : Transcripts | c12 : Corporate Crime/Legal Action | ccat : Corporate/Industrial News | ncolu : Columns | gcat : Political/General News | ncat : Content Types | nfact : Factiva Filters | nfce : C&E Exclusion Filter | nfcpex : C&E Executive News Filter | nfcpin : C&E Industry News Filter | niwe : IWE Filter

RE china: China | asiaz: Asia | easiaz: Eastern Asia | apacz: Asia Pacific | bric: BRICS Countries | chinaz: Greater China | devgcoz: Emerging Market Countries | dvpcoz: Developing Economies

IPD SYND

IPC 6758.TO

PUB Dow Jones & Company, Inc.

AN Document WSJPOD0020210910eh8u00033



SE	Technology
HD	ByteDance makes another move into metaverse with acquisition of VR start-up Pico Interactive
вү	Masha Borak
WC	560 words
PD	30 August 2021
SN	scmp.com
SC	SCMCOM
LA	English
CY	(c) 2021 scmp.com. All rights reserved.
LP	
	* ByteDance said the purchase of Pico will support its long-term investment in VR
	* Pico ranked third in global VR headset sales in the first quarter of this year
со	bhuwch : Beijing Bytedance Technology Company Limited
IN	i3302 : Computers/Consumer Electronics itech : Technology i8394 : Computer Services iappsp : Cloud Computing ibcs : Business/Consumer Services idserv : Data Services iint : Online Service Providers
NS	ccat : Corporate/Industrial News cexpro : Products/Services cacqu : Acquisitions/Mergers c181 : Acquisitions/Mergers/Shareholdings c151 : Earnings centrp : Entrepreneurs/Startups c15 : Financial Performance c18 : Ownership Changes cactio : Corporate Actions csmlbs : Small/Medium Businesses ncat : Content Types nfact : Factiva Filters nfcpex : C&E Executive News Filter nfcpin : C&E Industry News Filter
RE	china : China apacz : Asia Pacific asiaz : Asia bric : BRICS Countries chinaz : Greater China devgcoz : Emerging Market Countries dvpcoz : Developing Economies easiaz : Eastern Asia
PUB	South China Morning Post Publishers Limited
AN	Document SCMCOM0020210830eh8u000e1

THE ECONOMIC TIMES

SE Cryptocurrency

HD NFTs: Blending commerce and metaverse

BY Sharat Chandra

WC 626 words

PD 30 August 2021

SN The Economic Times

SC ECTIM

LA English

CY (c) 2021 The Times of India Group. All rights reserved.

LP

Gartner's recently released Hype Cycle for Emerging Technologies report identifies NFTS (non-fungible tokens) as one of the key emerging technologies, spurring innovation through trust, growth and change. NFT enthusiasts and crypto aficionados were euphoric this week thanks to a flurry of announcements by behemoths like Visa and Facebook. Visa's entry into metaverse with the purchase of CryptoPunk was soon followed by Facebook's decision to incorporate NFT features in the Novi wallet. Novi with NFT capabilities will give a big boost to Facebook's metaverse (a connected virtual universe) goals. NFTs have become a cynosure of all eyes. Artists, singers and even sportspersons are moving into this space. Football legend Messi has jumped on to the NFT bandwagon by launching NFT crypto art collection – 'Messiverse'. Are NFTs a fad? Or a new beginning in digital commerce? Let's go by the numbers. OpenSea, a leading NFT marketplace, has reported \$1 billion in payment volume for August.

co onlnfr: Facebook, Inc.

IN iint : Online Service Providers | imed : Media/Entertainment | isocial : Social Media Platforms/Tools | itech : Technology

RE india: India | asiaz: Asia | bric: BRICS Countries | devgcoz: Emerging Market Countries | dvpcoz: Developing Economies | indsubz: Indian Subcontinent | sasiaz: Southern Asia

PUB Bennett, Coleman & Co., Ltd.

AN Document ECTIM00020210829eh8u00007



Press Release: Nextech AR Solutions Positioned To HD Lead The Metaverse With Today's Closing Of ARWAY Ltd. WC 1.034 words PD 26 August 2021 18:58 ΕT SN Dow Jones Institutional News SC DJDN LA **English** Copyright © 2021, Dow Jones & Company, Inc. CY LP VANCOUVER, BC, Canada, Aug. 26, 2021 (GLOBE NEWSWIRE) -- Nextech AR Solutions Corp https://www.globenewswire.com/Tracker?data=HbNM0 WRzFWZv9kTS0 kW6AjaWQtUz2AfibemKNSUx9dRnJ JKHDqB9j2lfinYa6frcXz3ndjkF6nihKJ4HCie6sJpNqtKQ Q9wyTzrVtV9kBg= . ("Nextech" or the "Company") (OTCQB: NEXCF) (NEO: NTAR) (CSE: NTAR) (FSE: N29), a diversified leading provider of augmented reality ("AR") experience technologies and services, is pleased to announce that it has closed the previously announced https://www.globenewswire.com/Tracker?data=Nyjuw0L h59H-i57SceG XCHrnecxylY-8K79dmb5SvcnBW3a1uTE2Bv8lCPgldaHKFaOXf1EZh 87BFsePQ3o1hXiLpwH-Muy7e9allMwFhyGjcFAH78YbVZ3dPsGzU6GccCKeg83bl5hmPZCwpO zriuW-bz-Z20IQFvrm6as16j7rJxwt6zwGrhE7wh1EqpGV3YG8eeJHdiwqOD y1WiwnOnwGPpl8fntSIm8iT2nUmT9fMmeJ0SYlipwFrPI **7V** acquisition of U.K. based spatial computing company ARWAY Ltd. ("ARway") in an all-stock transaction and will hire key founders Baran Korkmaz and Nikhil Sawlani. CO gmwicz: NexTech AR Solutions Corp. IN itech: Technology | ivrealt: Virtual Reality Technologies NS c181: Acquisitions/Mergers/Shareholdings | cacqu: Acquisitions/Mergers | ccat : Corporate/Industrial News | negac : Equities Asset Class News | npress : Press Releases | c18 : Ownership Changes | cactio : Corporate Actions | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter RE cabc: British Columbia | cana: Canada | uk: United Kingdom | vancv : Vancouver | eurz : Europe | namz : North America | weurz : Western Europe **PUB** Dow Jones & Company, Inc.

Document DJDN000020210826eh8a0028i

AN

THE CANADIAN PRESS ***

HD Former Marvel Artist and Crypto Veterans Launch Piñazza Gamified NFTs to Build a Metaverse-based DAO Supporting Mental Health

CR Globenewswire

WC 691 words

PD 26 August 2021

ET 17:32

SN The Canadian Press

SC CPR

LA English

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LP

NEW YORK, Aug. 26, 2021 (GLOBE NEWSWIRE) -- (via Blockchain Wire) — Piñazza, a gamified NFT project that financially supports mental health charities, today launched the first series of its two-part NFT drop. The Piñazza Piñas launch on Aug 26th exclusively on www.pinazza.fun. Everyone who mints a Piña will receive a free future airdrop of a Piñazza Pizza NFT. Collectors are encouraged to mix, match, and pair. Owners get 2 opportunities to receive a rare drop and ability to trade up with the community to create hilarious partnerships and unique perfect matches based on attributes.

toybz : Marvel Entertainment Llc | dsnyw : The Walt Disney Company

IN iblock : Blockchain Technology | itech : Technology | i4941 : Dolls/Toys/Games | icnp : Consumer Goods | ilgood : Leisure/Travel Goods

NS gment : Mental Disorders | npress : Press Releases | gcat : Political/General News | ghea : Health |

gmed: Medical Conditions | ncat: Content Types

IPD Press Release

PUB The Canadian Press

AN Document CPR0000020210826eh8g007y6



HD Press Release: Israeli Artist Joel Amit Comes Onboard Metaverse Blockchain Technology Company Coinllectibles(TM) to mint The World's First Fusion NFT(TM) wall sculpture

WC 1,005 words

PD 26 August 2021

ET 17:00

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

Israeli Artist Joel Amit Comes Onboard Metaverse Blockchain Technology Company Coinllectibles(TM) to mint The World's First Fusion NFT(TM) wall sculpture

PR Newswire

CO shrdcr: Cosmos Group Holdings Inc

iblock: Blockchain Technology | i3302: Computers/Consumer Electronics | ibcs: Business/Consumer Services | itech: Technology | i8395401: Marketing Consulting | iacc: Accounting/Consulting | iadv: Advertising/Marketing/Public Relations | icnsl: Business Consultancy | imark: Marketing

NS gart : Art | ccat : Corporate/Industrial News | neqac : Equities Asset Class News | npress : Press Releases | gcat : Political/General News | gent : Arts/Entertainment | ncat : Content Types | nfact : Factiva Filters

RE israel : Israel | jerus : Jerusalem | china : China | usa : United States | apacz : Asia Pacific | asiaz :
Asia | bric : BRICS Countries | chinaz : Greater China | devgcoz : Emerging Market Countries | dvpcoz
: Developing Economies | easiaz : Eastern Asia | meastz : Middle East | medz : Mediterranean | namz
: North America | wasiaz : Western Asia

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210826eh8q001pc

FINANCIAL REVIEW

SE Computers

HD Hunting for property in a virtual metaverse

BY Jessica Sier WC 811 words

PD 24 August 2021

SN The Australian Financial Review

SC AFNR
ED First
PG 19
LA English

CY Copyright 2021. Fairfax Media Management Pty Limited.

LP

Unlike some of my peers who have been hitting the mean streets of Sydney to try to buy houses at demoralising Zoom auctions, I've spent the past few weeks hunting for property in an entirely different digital world.

I've been tracking the money flows of Alex Saunders, a Tasmanian-based cryptocurrency influencer who is facing allegations he misused millions of dollars of investor money and loans.

IN ivicu: Virtual Currencies/Cryptocurrencies | icomp: Computing | ivrealt: Virtual Reality

Technologies | i3302 : Computers/Consumer Electronics | ibnk : Banking/Credit | ifinal : Financial

Services | ifmsoft : Financial Technology | itech : Technology

NS ccat: Corporate/Industrial News

RE austr : Australia | apacz : Asia Pacific | ausnz : Australia/Oceania

PUB Fairfax Media Management Pty Limited

AN Document AFNR000020210826eh8o0006x

THE TIMES

SE comment

Enter the metaverse, a world where you can teleport anyone into your home HD

BY Tom Knowles WC 2.391 words PD 23 August 2021

14:46 ET

SN thetimes.co.uk

TIMEUK SC English LA

© Times Newspapers Limited 2021 CY

LP

Zuckerberg has 10,000 staff working on creating the next big thing in tech, the metaverse, which melds the real and the digital. But is the Facebook vision a new reality, or just so much hype, asks Tom Knowles

Cast your mind ten years into the future. The internet, as you know it, has changed. It has become embodied. You do not just view or listen to content, you are in it. You are the content. Your friend living on the other side of the world can pop onto the sofa next to you as a hologram, seeing and hearing the same things as you. Perhaps the pair of you decide you want to see your favourite band play live in your living room. You pick The Beatles. A few clicks and John and Paul are warming up in front of you.

CO onInfr: Facebook, Inc.

IN iint: Online Service Providers | imed: Media/Entertainment | isocial: Social Media Platforms/Tools | itech: Technology

glife: Living/Lifestyle | nedc: Commentaries/Opinions | gcat: Political/General News | ncat: Content NS

Types | nfact : Factiva Filters | nfcpex : C&E Executive News Filter

PUB News UK & Ireland Limited

Document TIMEUK0020210820eh8k0018z AN



SE Lifestyle, Tech

HD Ethereum inventor criticises Zuckerberg and Dorsey's crypto plans and says blockchain will

'run the metaverse'

BY Adam Smith WC 564 words

PD 19 August 2021

ET 17:40

SN Independent Online

SC INDOP LA English

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LP

Mark Zuckerberg has said he wants Facebook to pivot into a metaverse company but Buterin said there was a 'huge amount of mistrust' around the social media company

One of the founders of <u>Ethereum</u>, Vitalik Buterin, has criticised <u>Jack Dorsey</u> and <u>Mark Zuckerberg</u>'s plans in the cryptocurrency space.

co onlnfr : Facebook, Inc.

IN ivicu : Virtual Currencies/Cryptocurrencies | ibnk : Banking/Credit | ifinal : Financial Services | ifmsoft :

Financial Technology | itech : Technology | iint : Online Service Providers | imed :

Media/Entertainment | isocial : Social Media Platforms/Tools

NS c333 : Non-Government Contracts/Orders | gweb : Social Media | glife : Living/Lifestyle | c33 :

Contracts/Orders | ccat : Corporate/Industrial News | gcat : Political/General News | ncat : Content

Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter

PUB Independent Digital News and Media Ltd.

AN Document INDOP00020210819eh8j003s8

BUSINESS INSIDER

HD Mark Zuckerberg wants to expand Facebook into the metaverse, even if nobody knows

what that is

BY feedback@businessinsider.com (Katie Canales)

WC 607 words

PD 19 August 2021

ET 18:11

SN Business Insider

SC BIZINS LA English

CY Copyright 2021. Insider Inc

LP

Summary List Placement

Mark Zuckerberg thrust a futuristic concept into the limelight earlier this summer when he announced Facebook will become known as a "metaverse company." Its first foray, he said

Thursday, will be virtual reality workspaces.

co onInfr : Facebook, Inc.

IN iint : Online Service Providers | imed : Media/Entertainment | isocial : Social Media

Platforms/Tools | itech : Technology

RE usa: United States | namz: North America

IPD Facebook

PUB Insider Inc.

AN Document BIZINS0020210819eh8j000p3



HD Metaverse Battle, Robot Truck Challenge, Not-for-Sale Books - WSJ Wealth Adviser Briefing

WC 684 words

PD 19 August 2021

ET 16:02

SN Dow Jones Institutional News

SC DJDN LA English

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LP

The thundering herd is a little smaller this week.

Dane Runia, a top-ranked advisor at Merrill Lynch, has moved his multibillion-dollar team to Morgan Stanley. It's a big loss for Merrill and a big gain for Morgan Stanley, which has taken a more aggressive approach to recruiting in recent months.

IN ivicu : Virtual Currencies/Cryptocurrencies | ibnk : Banking/Credit | ifinal : Financial Services | ifmsoft

: Financial Technology | itech : Technology

NS mcat: Commodity/Financial Market News | negac: Equities Asset Class News | nfiac: Fixed Income

Asset Class News | ncat : Content Types | nfact : Factiva Filters | nfce : C&E Exclusion Filter

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210819eh8j001be

The New York Times

CLM THE SHIFT

SE Business/Financial Desk; SECTB

HD 'Metaverse' Is Overrun By a Huddle Of Penguins

BY By Kevin Roose
WC 1,811 words
PD 14 August 2021

SN The New York Times

SC NYTF

ED Late Edition - Final

PG 1

LA English

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LP

Earlier this week, I got attacked by penguins.

Not real ones, mind you. These were Pudgy Penguins -- a flock of Twitter accounts with cartoon penguins as their avatars, which descended on me with messages like "Welcome to club pengu!" and "Enjoy the huddle!" As the replies flooded past, I saw penguins with sunglasses and penguins wearing sombreros, penguins with bow ties and penguins with mohawks. Dozens of penguins became hundreds; soon, my mentions were overflowing with bulbous and beaked interlopers, all congratulating me on joining them.

NS ncolu : Columns | ncat : Content Types

RE usa: United States | namz: North America

IPD Business/Financial Desk

PUB The New York Times Company

AN Document NYTF000020210814eh8e00034



HD Press Release: Spin Master's Bakugan® Franchise Enters the Roblox Metaverse

WC 740 words

PD 11 August 2021

ET 18:29

SN Dow Jones Institutional News

SC DJDN

LA English

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LP

Spin Master's Bakugan(R) Franchise Enters the Roblox Metaverse

Canada NewsWire

co sptoy : Spin Master Corporation | rblxu : Roblox Corporation

IN i4941 : Dolls/Toys/Games | icnp : Consumer Goods | ilgood : Leisure/Travel Goods | i3302 :

Computers/Consumer Electronics | i330202 : Software | i3302021 : Applications Software | icomp :

Computing | igamsof : Games Software | itech : Technology

NS ccat : Corporate/Industrial News | c335 : Franchises | c334 : Licensing Agreements | neque : Equities

Asset Class News | npress : Press Releases | c33 : Contracts/Orders | c333 : Non-Government Contracts/Orders | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter

RE cana : Canada | caon : Ontario | namz : North America

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210811eh8b002hc



HD Press Release: NVIDIA Brings Millions More Into the Metaverse With Expanded Omniverse

Platform

WC 1,623 words
PD 10 August 2021

ET 21:07

SN Dow Jones Institutional News

SC DJDN English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

NVIDIA Brings Millions More Into the Metaverse With Expanded Omniverse Platform

Introduction of Blender, Upcoming Integration With Major Adobe 3D Apps Enable Creators

Everywhere

co nvdcrp : NVIDIA Corporation

IN i34531 : Semiconductors | iindele : Industrial Electronics | iindstrls : Industrial Goods | itech :

Technology | iintcir : Integrated Circuits | ividbd : Graphics Integrated Circuits

NS negac : Equities Asset Class News | npress : Press Releases | ccat : Corporate/Industrial News |

ncat : Content Types | nfact : Factiva Filters

RE usa: United States | namz: North America

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210810eh8a003fa

theguardian

SE Music

HD 'Limits are non-existent in the metaverse!' Video game concerts become big business

BY Rob LeDonne WC 826 words

PD 7 August 2021

ET 06:00

SN The Guardian

SC GRDN

PG 21

LA English

CY © Copyright 2021. The Guardian. All rights reserved.

LP

This weekend, tens of millions will watch and interact with an Ariana Grande avatar for a concert in video game Fortnite – the latest in a growing, lucrative market

A shimmering Ariana Grande emerges from the starry night sky as she begins to run through her biggest pop hits. Dressed in a glistening sequinned two-piece and rocking a towering ponytail with hints of neon pink, the superstar is both levitating and incandescent.

NS gconce: Concerts | gmusic: Music | gcele: Celebrities | gcat: Political/General News | gent:

Arts/Entertainment | glife : Living/Lifestyle

RE uk: United Kingdom | eurz: Europe | weurz: Western Europe

PUB Guardian Newspapers Limited

AN Document GRDN000020210807eh8700001



HD Xeno Holdings Establishes Joint Venture 'Luxen' in Partnership With Global Metaverse
Developer 7K Immersion

BY PR Newswire

WC 515 words

PD 4 August 2021

SN Harbour Times

SC HABTES

LA English

CY Copyright 2021. Harbour Times

LP

Luxen is planning to collaborate with the K-Pop, sports, art and entertainment industries to help transition their content into the metaverse through the use of NFTs.

HONG KONG, Aug. 4, 2021 /PRNewswire/ — Xeno Holdings, a technology investment firm based in Hong Kong, announced on Tuesday the establishment of the joint venture "Luxen", a metaverse platform in partnership with global metaverse developer 7K Immersion. The goal of Xeno Holdings and 7K Immersion is to build and bring synergy to a metaverse ecosystem that expands NFT technology in the art, sports and entertainment industries.

NS gart : Art | c184 : Joint Ventures/Consortia | ccat : Corporate/Industrial News | c18 : Ownership Changes | cactio : Corporate Actions | gcat : Political/General News | gent : Arts/Entertainment | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter

RE china : China | hkong : Hong Kong | apacz : Asia Pacific | asiaz : Asia | bric : BRICS Countries | chinaz : Greater China | devgcoz : Emerging Market Countries | dvpcoz : Developing Economies | easiaz : Eastern Asia

IPD Other

PUB New Work Media Ltd

AN Document HABTES0020210804eh8400001

HD Dvision Network collaborates with Enjin to expand its metaverse to five different blockchains

WC 659 words

PD 30 July 2021

SN Mmegi

sc MEWMMR

LA English

CY © 2021 - Dikgang Publishing Company

LP

(GlobeNewswire) - Blockchain-based metaverse platform Dvision Network has announced a collaboration with leading non-fungible ecosystem provider Enjin. As part of the development, Dvision Network will deploy Enjin's APIs to connect its metaverse to five different blockchains.

More Options for Dvision Network Users with Enjin collaboration

IN iblock: Blockchain Technology | itech: Technology

NS cpartn : Partnerships/Collaborations | ccat : Corporate/Industrial News | npress : Press Releases | ncat : Content Types

IPD Information Technology

PUB Dikgang Publishing Company (DPC)

AN Document MEWMMR0020210730eh7u0005m



HD Facebook profits top \$10B as its CEO exalts the 'metaverse'

BY BY BARBARA ORTUTAY

CR AP Technology Writer

WC 885 words

PD 29 July 2021

ET 04:19

SN Associated Press Newswires

SC APRS

LA English

CY (c) 2021. The Associated Press. All Rights Reserved.

LP

Concerns about a revenue growth slowdown pushed Facebook's shares lower in after-hours trading Wednesday, not long after the company reported that its second-quarter profits doubled thanks to a massive increase in advertising revenue.

But CEO Mark Zuckerberg set his sights far beyond the second half of 2021, exalting what he sees as the next phase of how people experience the internet. What the rest of the world might know as augmented and virtual reality with a dash of science fiction, Zuckerberg and others are calling "the metaverse," a futuristic and somewhat vague notion that encompasses AR, VR and new, yet-to-be-imagined ways of connecting to one another via technology.

co onlnfr : Facebook, Inc.

IN i838 : Advertising Services | ivicu : Virtual Currencies/Cryptocurrencies | iadv : Advertising/Marketing/Public Relations | ibnk : Banking/Credit | iinv : Investing/Securities | ibcs : Business/Consumer Services | ifinal : Financial Services | ifmsoft : Financial Technology | imark : Marketing | itech : Technology | iint : Online Service Providers | imed : Media/Entertainment | isocial : Social Media Platforms/Tools

NS cslmc: Senior Level Management | c151: Earnings | c1522: Share Price Movement/Disruptions | reqrap: Suggested Reading Advertising/Public Relations/Marketing | reqrbc: Suggested Reading Banking/Credit | reqris: Suggested Reading Investing/Securities | c15: Financial Performance | c41: Management | ccat: Corporate/Industrial News | ncat: Content Types | nfact: Factiva Filters | nfce: C&E Exclusion Filter | nfcpin: C&E Industry News Filter | redit: Selection of Top Stories/Trends/Analysis | reqr: Suggested Reading Industry News

IPD Facebook

IPC f

PUB The Associated Press

AN Document APRS000020210728eh7s00th7



UPDATE 5-Facebook's slowdown warning hangs over strong ad sales, while Zuckerberg talks HD

'metaverse'

WC 874 words

PD 29 July 2021

04:19 ET

Reuters News SN

SC LBA

English LA

CY Copyright 2021 Thomson Reuters. All Rights Reserved.

LP

(Adds details from earnings call)

By Elizabeth Culliford and Nivedita Balu

CO onInfr: Facebook, Inc.

isocial: Social Media Platforms/Tools | i838: Advertising Services | iadv: Advertising/Marketing/Public IN

Relations | ibcs : Business/Consumer Services | iint : Online Service Providers | imark : Marketing |

imed: Media/Entertainment | itech: Technology

c15 : Financial Performance | c151 : Earnings | c1513 : Sales Figures | gweb : Social Media | ntop : NS

Top Wire News | ccat : Corporate/Industrial News | gcat : Political/General News | glife : Living/Lifestyle | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter | redit : Selection of

Top Stories/Trends/Analysis

RE usa: United States | namz: North America

IPD **Business**

IPC SERVICE:CSA

PUB Reuters News & Media Inc.

ΑN Document LBA0000020210728eh7s044gh



HD Metaverse monster comes to Korea, real world not worried

WC 1,211 words **PD** 24 July 2021

SN Korea JoongAng Daily

SC JOONAI LA English

CY Copyright 2021 JoongAng Ilbo Co., Ltd.

LP

Roblox established its Korean branch on June 16. Its game is the most played in the world, with user numbers growing fast, but hoops and hurdles await Roblox in the Korean market. According to a Supreme Court registration file, Roblox spent ...

co rblxu : Roblox Corporation

igamsof : Games Software | i4941 : Dolls/Toys/Games | i3302 : Computers/Consumer Electronics |

i330202 : Software | i3302021 : Applications Software | icnp : Consumer Goods | icomp : Computing

| ilgood : Leisure/Travel Goods | itech : Technology

RE skorea : South Korea | easiaz : Eastern Asia | apacz : Asia Pacific | asiaz : Asia

PUB JoongAng Ilbo Co., Ltd.

AN Document JOONAI0020210723eh7o001b9

IX THE KOREATIMES

HD Banks embrace 'Metaverse' for communication, growth

 WC
 517 words

 PD
 13 July 2021

 SN
 Korea Times

 SC
 KORTIM

 LA
 English

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LP

Woori Bank CEO Kwon Kwang-seok attends an online event titled 'Woori-MZ,' Tuesday.

Courtesy of Woori Bank

Hana launches virtual employee training institute

CO comkor : Woori Bank | chjudw : Woori Financial Group Inc.

IN i814 : Banking | i81402 : Commercial Banking | ibnk : Banking/Credit | ifinal : Financial

Services

NS ccat : Corporate/Industrial News

RE skorea : South Korea | apacz : Asia Pacific | asiaz : Asia | easiaz : Eastern Asia

PUB Korea Times

AN Document KORTIM0020210713eh7d00033

The New York Times

SE Style Desk; SECTST

HD Soon, the Metaverse. Unless It's Here Now.

By John Herrman and Kellen Browning

WC 2,677 words **PD** 11 July 2021

SN The New York Times

SC NYTF

ED Late Edition - Final

PG 4

LA English

CY Copyright 2021 The New York Times Company. All Rights Reserved.

LP

Crypto people say they're building it. Gamers might already be living in it. The art world is cashing

in on it. Web veterans are trying to save it. But what is it?

The biggest ideas in tech often lurch into the lexicon before they are truly coherent. Jargon appears out of nowhere, underexplained and overused: the internet of things, the sharing

economy, the cloud.

NS glife: Living/Lifestyle | gcat: Political/General News

RE usa: United States | namz: North America

IPD Style Desk

PUB The New York Times Company

AN Document NYTF000020210711eh7b0004r

Ehe New York Eimes

SE Style

HD Are We in the Metaverse Yet?

By John Herrman and Kellen Browning

WC 2,730 words **PD** 10 July 2021

ET 14:30

SN NYTimes.com Feed

SC NYTFEED LA English

CY Copyright 2021. The New York Times Company. All Rights Reserved.

LP

Crypto people say they're building it. Gamers might already be living in it. The art world is cashing in on it. Web veterans are trying to save it. But what is it?

The biggest ideas in tech often lurch into the lexicon before they are truly coherent. Jargon appears out of nowhere, underexplained and overused: the internet of things, the sharing economy, the cloud.

co rblxu: Roblox Corporation

IN i3303 : Networking | iint : Online Service Providers | i3302 : Computers/Consumer Electronics |

itech: Technology | i330202: Software | i3302021: Applications Software | icnp: Consumer Goods

| icomp : Computing | igamsof : Games Software | ilgood : Leisure/Travel Goods

NS ccat : Corporate/Industrial News

RE usa: United States | namz: North America

IPD Computers and the Internet

PUB The New York Times Company

AN Document NYTFEED020210710eh7a000p2

HD Mother Nature likes Bitcoin and the Metaverse

BY Crypto AM: Mixing in the Metaverse with Dr Chris Kacher

WC 1,360 words

PD 6 July 2021

ET 20:16

SN City AM Online

SC CITONL

LA English

CY Copyright 2021. CITY AM.

LP

The Metaverse turns human beings into digital avatars on its landscape, explains Crypto AM columnist Dr Chris Kacher. The post Mother Nature likes Bitcoin and the Metaverse appeared first on CityAM.

The Metaverse turns human beings into digital avatars on its landscape. Issues such as global warming become non-issues as people spend more time on their laptops, mobile phones, and AR/VR devices from the comforts of home.

IN ivicu : Virtual Currencies/Cryptocurrencies | ibnk : Banking/Credit | ifinal : Financial Services | ifmsoft : Financial Technology | itech : Technology

NS gcar : Cars | e1103 : Inflation Figures/Price Indices | e11 : Economic Performance/Indicators | ecat : Economic News | gcat : Political/General News | glife : Living/Lifestyle

RE china : China | apacz : Asia Pacific | asiaz : Asia | bric : BRICS Countries | chinaz : Greater China | devgcoz : Emerging Market Countries | dvpcoz : Developing Economies | easiaz : Eastern Asia

PUB City AM Ltd

AN Document CITONL0020210706eh76002mk



HD Press Release: Roblox Partners With Sony Music Entertainment to Bring Their Artists Into the

Metaverse

WC 938 words

PD 6 July 2021

ET 18:30

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

Roblox Partners With Sony Music Entertainment to Bring Their Artists Into the Metaverse

Partnership follows successful collaborations in the past year including groundbreaking Lil Nas X Virtual Concert and Zara Larsson Launch Party

CO bmge: Sony Music Entertainment Inc. | rblxu: Roblox Corporation | snyco: Sony Group Corp.

i97106: Music/Sound Recording | i4941: Dolls/Toys/Games | icnp: Consumer Goods | ilgood: Leisure/Travel Goods | imed: Media/Entertainment | isound: Sound/Music Recording/Publishing | i3302: Computers/Consumer Electronics | i330202: Software | i3302021: Applications Software | icomp: Computing | igamsof: Games Software | itech: Technology

MS gmusic: Music | cpartn: Partnerships/Collaborations | gconce: Concerts | ccat: Corporate/Industrial News | c22: New Products/Services | c334: Licensing Agreements | neqac: Equities Asset Class News | npress: Press Releases | c33: Contracts/Orders | c333: Non-Government Contracts/Orders | cexpro: Products/Services | gcat: Political/General News | gent: Arts/Entertainment | ncat: Content Types | nfact: Factiva Filters | nfcpin: C&E Industry News Filter

RE usa: United States | namz: North America

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210706eh76001zb



HD Meet the company at the forefront of the metaverse race

WC 830 words **PD** 6 July 2021

SN Korea JoongAng Daily

SC JOONAI LA English

CY Copyright 2021 JoongAng Ilbo Co., Ltd.

LP

Unity started out as a game developing tool for indie game companies, but is now at the forefront of the metaverse race, with a market capitalization of over \$29 billion on the U.S. NYSE stock market. According to Unity Korea, 64.8 percent of the ...

co untyth: Unity Technologies Inc

IN ivrealt : Virtual Reality Technologies | itech : Technology | i3302 : Computers/Consumer Electronics

| i330202 : Software | i3302021 : Applications Software | icnp : Consumer Goods | icomp :

Computing | igamsof : Games Software | ilgood : Leisure/Travel Goods

NS ccat : Corporate/Industrial News

RE skorea : South Korea | apacz : Asia Pacific | asiaz : Asia | easiaz : Eastern Asia

PUB JoongAng Ilbo Co., Ltd.

AN Document JOONAl0020210706eh76000m9



HD Press Release: Roundhill Investments And Matthew Ball Launch Metaverse ETF

(NYSE:META)

WC 1,340 words

PD 30 June 2021

ET 18:30

SN Dow Jones Institutional News

SC DJDN LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

Roundhill Investments And Matthew Ball Launch Metaverse ETF (NYSE:META)

PR Newswire

IN iextrfu : Exchange Traded Funds | i81502 : Trusts/Funds/Financial Vehicles | ifinal : Financial

Services | iinv : Investing/Securities

NS cexpro: Products/Services | c22: New Products/Services | negac: Equities Asset Class News |

npress : Press Releases | ccat : Corporate/Industrial News | ncat : Content Types | nfact : Factiva

Filters | nfcpin : C&E Industry News Filter

RE usa: United States | uswi: Wisconsin | namz: North America | usc: Midwest U.S.

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210630eh6u002i3

HD The metaverse delivers a massively transformative purpose

BY Crypto AM: Mixing in the Metaverse with Dr Chris Kacher

WC 972 words

PD 29 June 2021

ET 19:56

SN City AM Online

SC CITONL

LA English

CY Copyright 2021. CITY AM.

LP

Dr Chris Kacher explains how the metaverse delivers a massively transformative purpose for all. The post The metaverse delivers a massively transformative purpose appeared first on CityAM.

The Metaverse will spur the transformation of massive wealth from grave to cradle via the blockchain, home to NFTs which revolutionise digital private ownership, and home to DeFi which upends legacy banking and finance. Indeed, Naval Ravikant's prediction that 90 per cent of jobs on Wall St will be gone in several years is still on track.

IN ivicu : Virtual Currencies/Cryptocurrencies | iblock : Blockchain Technology | ibnk : Banking/Credit | ifinal : Financial Services | ifmsoft : Financial Technology | itech : Technology

RE eland : England | uk : United Kingdom | eurz : Europe | weurz : Western Europe

PUB City AM Ltd

AN Document CITONL0020210629eh6t0020a



HD Press Release: Stranger Things Branded World Launches in the Roblox Metaverse

WC 658 words

PD 22 June 2021

ET 22:30

SN Dow Jones Institutional News

SC DJDN

LA English

CY Copyright © 2021, Dow Jones & Company, Inc.

LP

Stranger Things Branded World Launches in the Roblox Metaverse

Fans can travel back in time and explore Starcourt Mall in an exclusive experience on Roblox featuring Stranger Things-themed avatar items and four all-new minigames

co rblxu: Roblox Corporation

IN i6560011 : Shopping Malls/Superstores | i4941 : Dolls/Toys/Games | i64 : Retail/Wholesale | i656 : Mixed Retailing | icnp : Consumer Goods | ilgood : Leisure/Travel Goods | iretail : Retail | i3302 : Computers/Consumer Electronics | i330202 : Software | i3302021 : Applications Software | icomp : Computing | igamsof : Games Software | itech : Technology

NS ccat : Corporate/Industrial News | c22 : New Products/Services | c334 : Licensing Agreements | cbrand : Branding | neqac : Equities Asset Class News | npress : Press Releases | c31 : Marketing | c33 : Contracts/Orders | c333 : Non-Government Contracts/Orders | cexpro : Products/Services | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter

RE usa: United States | namz: North America

PUB Dow Jones & Company, Inc.

AN Document DJDN000020210622eh6m00349

South China Morning Post

SE Life

HD A Gucci bag for your Roblox avatar: digital collaboration a crossover between metaverse

and the real world

 WC
 1,219 words

 PD
 13 June 2021

 SN
 scmp.com

 SC
 SCMCOM

 LA
 English

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LP

* In May, Roblox users could spend US\$1.20-US\$9 on limited-edition accessories. The digital 'Dionysus Bag with Bee' now exceeds the price of its real counterpart

* Similarly, the IMVU metaverse has launched a marketplace with digital fashion as wearable NFTs for avatars on the social platform – bids opened at US\$100

guci : Gucci Group NV | rblxu : Roblox Corporation | artmfs : Artemis SA | fpinau : Financiere

Pinault SCA | prntmp : Kering SA

IN i3302 : Computers/Consumer Electronics | i330202 : Software | i3302021 : Applications Software |

icnp: Consumer Goods | icomp: Computing | igamsof: Games Software | ilgood: Leisure/Travel

Goods | iluxgds : Luxury Goods | itech : Technology

NS gfas: Fashion | gcat: Political/General News | glife: Living/Lifestyle

PUB South China Morning Post Publishers Limited

AN Document SCMCOM0020210613eh6d000pf



HD Experts expect we'll be more at home in the metaverse than the real world

WC 1,029 words **PD** 8 June 2021

SN Korea JoongAng Daily

SC JOONAI LA English

CY Copyright 2021 JoongAng Ilbo Co., Ltd.

LP

People will be spending more time in the virtual world of the metaverse than the real world in the future, where they will be able to enjoy not only entertainment, but all essential activities in life such

as education, finance and ...

NS gcoho: Generational Cohorts | gcat: Political/General News | gcom: Society/Community

RE skorea : South Korea | apacz : Asia Pacific | asiaz : Asia | easiaz : Eastern Asia

PUB JoongAng Ilbo Co., Ltd.

AN Document JOONAl0020210608eh68001p5



HD Why children love the Roblox Metaverse

BY Kyriacos Nicolaou

WC 828 words
PD 5 June 2021
SN Cyprus Mail
SC CYMAIL
LA English

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LP

Children and teenagers are flocking to Roblox's Metaverse and it is not hard to see why.

Roblox, an online gaming and game-creating platform, has blossomed into a fascinating online community, collective virtual shared space, created by the convergence of virtually enhanced physical reality

co rblxu: Roblox Corporation

IN i3302 : Computers/Consumer Electronics | i330202 : Software | i3302021 : Applications Software |

icnp: Consumer Goods | icomp: Computing | igamsof: Games Software | ilgood: Leisure/Travel

Goods | itech : Technology

NS ccat : Corporate/Industrial News

RE cypr: Cyprus | asiaz: Asia | eecz: European Union Countries | eurz: Europe | meastz: Middle East

| medz : Mediterranean | wasiaz : Western Asia

IPD Business, Cyprus Business News, International, BusinessTop

PUB Cyprus Mail Ltd

AN Document CYMAIL0020210605eh650002z



HD Al in metaverse

WC 692 wordsPD 17 May 2021

SN Korea JoongAng Daily

SC JOONAI LA English

CY Copyright 2021 JoongAng Ilbo Co., Ltd.

LP

Al says, "I heard cows go to college." A human asks, "Cows go to college?" Al responds, "I heard that a cow went to Harvard." As it sounds strange, the human asks, "What did the cow study?"

"Bovine sciences." "Do horses also go...

NS gaiml : Artificial Intelligence/Machine Learning | gcsci : Computer Science | gcat : Political/General

News | gsci : Sciences/Humanities

RE skorea : South Korea | apacz : Asia Pacific | asiaz : Asia | easiaz : Eastern Asia

PUB JoongAng Ilbo Co., Ltd.

AN Document JOONAI0020210517eh5h0035x

HD Hyperloop is Coming to the Real-World Metaverse Upland

WC 874 words

PD 13 May 2021

SN The Namibian

SC MEWNAB

LA English

CY © 2021 The Namibian. All rights reserved.

LP

(GlobeNewswire) - (via Blockchain Wire) Upland (https://upland.me/), the NFT metaverse that is mapped to real-world addresses, today announced a partnership with transportation innovator HyperloopTT (https://www.hyperlooptt.com/) that will allow Uplands users, Uplanders, to travel by Hyperloop between Cleveland and Chicago, a first-of-its-kind experience in virtual worlds.

Upland is a metaverse where people can buy, sell and trade virtual properties currently for the cities of San Francisco, Oakland, Fresno, and New York City. Each Upland property in the Upland metaverse is based on real-world boundaries and is represented as a non-fungible token (NFT) on the blockchain, ensuring true ownership of the property. Upland is available on iOS, Android and the Web. It can be played from anywhere in the world.

IN iblock : Blockchain Technology | itech : Technology

NS npress: Press Releases | ncat: Content Types

RE usa: United States | chico: Chicago | usil: Illinois | usca: California | usoh: Ohio | namz: North America |

usc: Midwest U.S. | usw: Western U.S.

IPD Automotive

PUB THe Namibian

AN Document MEWNAB0020210513eh5d0002u

The New York Times

SE Business/Financial Desk; SECTB

HD What's a 'Metaverse'? Round 1 of Epic v. Apple Opens With a Tour.

BY By Erin Griffith
WC 1,171 words
PD 4 May 2021

SN The New York Times

SC NYTF

ED Late Edition - Final

PG 1

LA English

CY Copyright 2021 The New York Times Company. All Rights Reserved.

LP

Epic has accused Apple of unfairly using its App Store's power to take a cut of the money made in Fortnite, a popular online game.

OAKLAND, Calif. -- Cosmetics. Digital dances called "emotes" A currency called V-Bucks. Virtual concerts. Fortnite, the popular gaming platform, is more than just a game. It is a "metaverse," full of virtual life, said Tim Sweeney, chief executive of Epic Games, the company that created Fortnite.

co apple : Apple Inc.

IN i3302 : Computers/Consumer Electronics | itech : Technology

NS ncor : Corrections | reqrcm : Suggested Reading Computers | ncat : Content Types | redit : Selection

of Top Stories/Trends/Analysis | reqr : Suggested Reading Industry News

RE usa: United States | namz: North America

IPD Business/Financial Desk

PUB The New York Times Company

AN Document NYTF000020210505eh540000g

The New York Times

SE Business

HD Apple and Epic Trial Opens With a Tour of the Fortnite 'Metaverse'

BY By Erin Griffith
WC 1,139 words
PD 4 May 2021

ET 03:12

SN NYTimes.com Feed

SC NYTFEED LA English

CY Copyright 2021. The New York Times Company. All Rights Reserved.

LP

Epic has accused Apple of unfairly using its App Store's power to take a cut of the money made in Fortnite, a popular online game.

OAKLAND, Calif. — Cosmetics. Digital dances called "emotes" A currency called V-Bucks. Virtual concerts. Fortnite, the popular gaming platform, is more than just a game. It is a "metaverse," full of virtual life, said Tim Sweeney, chief executive of <u>Epic Games</u>, the company that created <u>Fortnite</u>.

CO apple : Apple Inc.

IN i3302 : Computers/Consumer Electronics | i3303 : Networking | itech : Technology

NS c34 : Anti-Competition Issues | ccat : Corporate/Industrial News | c12 : Corporate Crime/Legal

Action | ncat : Content Types | nfact : Factiva Filters | nfcpex : C&E Executive News Filter | nfcpin :

C&E Industry News Filter

RE usa: United States | namz: North America

IPD Mobile Applications

PUB The New York Times Company

AN Document NYTFEED020210503eh53008n5

Los Angeles Times

SE Calendar; Entertainment Desk

HD 'The new hustle'; Chicano artists are jumping into the booming metaverse of NFTs.

Could this be the future of the art world?

BY Daniel Hernandez

WC 1,583 wordsPD 29 April 2021

SN Los Angeles Times

SC LATM

ED Home Edition

PG E-1 LA English

CY Copyright 2021 The Los Angeles Times

LP

The digital file shows a character known as Little Mr. E strutting in place inside a rotating doll

box, wearing his signature hockey mask and clown nose, hoodie up.

In the 20-second clip, the action figure, speaking in a somehow cartoonish barrio-tinged idiom,

unleashes a profanity-laced rap concerning matters that are not safe for work.

NS gart : Art | gent : Arts/Entertainment | gcat : Political/General News

RE usa: United States | namz: North America

IPD MEXICAN AMERICANS

PUB Los Angeles Times Communications LLC

AN Document LATM000020210429eh4t0001a

HD Xsolla to Partner with IMVUs VCOIN to Expand Usability and Support the Metaverse for All Gamers and Creators

WC 1,013 words

PD 23 April 2021

SN The Point Newspaper

sc TPNEW

LA English

CY © Copyright The Point Newspaper. All rights reserved.

LP

(GlobeNewswire) - (via Blockchain Wire) VCOIN, the first transferable digital currency designed for the metaverse and Xsolla, the video game commerce company that helps developers and publishers market, sell, connect and optimize their games globally, today announced a partnership that will support the metaverse for all gamers and creators by expanding the usability of VCOIN. VCOIN first launched in IMVU, the leading friend discovery metaverse and social app, in order to let users buy, gift, earn and convert earnings to real money for the real world. Both VCOIN and IMVU are owned and operated by Together Labs.

VCOIN and Xsolla reached an agreement to explore multiple product integrations in order to support and scale the metaverse for gamers and creators around the world.

- **IN** ivicu : Virtual Currencies/Cryptocurrencies | iblock : Blockchain Technology | ibnk : Banking/Credit | ifinal : Financial Services | ifmsoft : Financial Technology | itech : Technology
- NS cpartn : Partnerships/Collaborations | c22 : New Products/Services | npress : Press Releases | ccat : Corporate/Industrial News | cexpro : Products/Services | ncat : Content Types | nfact : Factiva Filters | nfcpin : C&E Industry News Filter
- IPD Advertising & Media
- **PUB** Point Press
- AN Document TPNEW00020210423eh4n0005l



SE Lifestyle, Tech

HD Nvidia is building a giant virtual 'metaverse' of the world, with 'digital twins' of cars, cities,

and people

BY Adam Smith
WC 1,193 words
PD 21 April 2021

ET 16:17

SN Independent Online

SC INDOP LA English

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LP

Mr Huang also predicts we will travel from the virtual world to an augmented-reality real world via

'wormholes'

Jensen Huang, <u>Nvidia</u>'s chief executive, says the company's next step is creating a 'metaverse', artificially created environments where companies can simulate the future before acting on it.

co nvdcrp : NVIDIA Corporation

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HD The metaverse: real world laws give rise to virtual world problems

BY Crypto AM: Talking Legal

WC 1,280 wordsPD 26 March 2021

ET 03:10

SN City AM Online

SC CITONL LA English

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Gregor Pryor discusses how real world laws give rise to virtual world problems as we advance towards making an existence in the metaverse. The post The metaverse: real world laws give rise to virtual world problems appeared first on CityAM.

By Gregor Pryor, Co-Chair of Entertainment and Media Industry Group at Reed Smith

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The Daily Telegraph

SE Business

HD Video games to make your dreams a metaverse reality

BY Laurence Dodds ;San Francisco

 WC
 1,020 words

 PD
 22 March 2021

SN The Daily Telegraph

SC DT

ED 1; National

PG 8

LA English

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As VR comes of age, tech giants are rushing to get on board, writes Laurence Dodds in San Francisco

When Lil Nas X rode in to Roblox, he wasn't there to play. Wearing his trademark pink cowboy hat and boots, the young rapper and TikTok star towered over the audience, throwing shapes pre-recorded by a motion capture suit. Simultaneously, another, littler Nas X was in among his fans, interacting via one of Roblox's ordinary toylike avatars.

co rblxu: Roblox Corporation

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AN Document DT00000020210322eh3m0000a



HD Welcome to the Metaverse - a bridge between the physical and virtual worlds

BY Crypto AM: Mixing in the Metaverse with Dr Chris Kacher

WC 1,104 wordsPD 9 March 2021

SN City AM
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LA English

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The Metaverse is the bridge between the physical and virtual worlds, explains Dr Chris Kacher. The post Welcome to the Metaverse - a bridge between the physical and virtual worlds appeared first on CityAM.

We are going into a new era. Buckle up!

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