



Press Release: NuEyes Becomes a Channel Partner With T-Mobile, Bringing the Metaverse Closer Than Ever Before

539 words

18 November 2021

18:30

Dow Jones Institutional News

DJDN

English

Copyright © 2021, Dow Jones & Company, Inc.

NEWPORT BEACH, Calif., Nov. 18, 2021 (GLOBE NEWSWIRE) -- NuEyes is happy to announce they have joined the T-Mobile for Business Partner Program, working with T-Mobile sellers to provide its clients with solutions utilizing T-Mobile's nationwide network for wireless connectivity. With the combination of T-Mobile's nationwide 5G network - the largest, fastest, and most reliable - for wireless connectivity and NuEyes line of connected Augmented Reality Smart Glasses, for the first time, consumers can be connected to the metaverse no matter where they are.

If you are outfitting your workforce with the PRO 3 to increase productivity, the combination of a 5G phone with T-Mobile service provides always-on support from Remote Expert and Step-by-Step instruction for your workforce. Consumers can connect using the lightest Smart Glasses on the market with the PRO 3e allowing for hours of comfortable gameplay from your favorite cloud gaming services like Amazon's Luna. And looking to relax and enjoy TV or movies from anywhere without the bulk of a heavy headset, the PRO 3e on T-Mobile's 5G network provides seamless connectivity and viewing of streaming services like Netflix.

"The channel partnership of NuEyes and T-Mobile not only expands where you can access the metaverse, it combines the power of industry-leading Smart Glasses and T-Mobile's 5G network to deliver on the promise of how Augmented Reality and wearables will change the way we live, work and play," said Mark Greget, Founder and CEO of NuEyes Technologies, Inc.

ABOUT NUEYES TECHNOLOGIES, INC.

NuEyes is a veteran-owned smart glass technology company based in Orange County, California, that was launched in January 2016 to assist those with eye conditions such as macular degeneration, glaucoma, and retinitis pigmentosa. Over the past five years, the company has seen extensive sales growth and has obtained Federal, State and Insurance reimbursement for its devices. NuEyes addresses a multitude of augmented reality markets including low vision and medical, enterprise, gaming, and entertainment. With the leadership of NuEyes having over 16 years of combined experience in this space, we understand what it takes to successfully bring new products to market.

Media Contacts

Regina Chatman

VP of Sales and Marketing - NuEyes

regina@nueyes.com

Websites: www.nueyes.com

P: 800-605-4033

Related Images

https://www.globenewswire.com/Tracker?data=E93z-b9wovBBCRVy4THZyZPUs_mnjbWweZ-aaPqsyl6fp1bQGCgTGUlfhNTymZivq9qtaOUcmaiY-8ysGXxasiwcnIAY0spCb5P9Lcq0LJs4CFXUuFPP9G61bIWeraRs7cgxO0D2gHcAqA9MwcjQ==

https://www.globenewswire.com/Tracker?data=E93z-b9wovBBCRVy4THZyej5ZDfV5SF3N-wxKK5wWmJEiB5iRt_y6KzvjEmihyWgJj3rSVQZF5XbwnlV8DTkvhQQPYLBOJC-id6fKS87O6PCrTwcbHA5NEwI8WLK6P0a9pdFvtHluBIPPgdi9focTCHEn6NNpQdJAtiA6ggaVyo= Image 1: NuEyes Logo

https://www.globenewswire.com/Tracker?data=E93z-b9wovBBCRVy4THZyVG-jL7iDRiaWNJxGEUNVNiWgW4ShBbDBsGCYWFmQZJvOk81S1xVwHk9GkNPZVc6n41jgNIK7soBoPz-TzMeMf7fvkM7YdLJXYK4tM_2GHzsosQOwl6OeribLP-aExYtA==

https://www.globenewswire.com/Tracker?data=E93z-b9wovBBCRVy4THZyZim0_JtAiU2mdZmlrel6_dUaKFP-82ldWKssCOarn3FIWaMOKwww63CMNWWWVOIDIdW51t_cD3o4fsfLX4E4h-TELwidF9pyw-cAFdy_DPGba1P2a0LWmSgVEbZ-UfbWKcMyllfzSd_302UAfoJ0T-J27SttdTxs7IFIK4Pibde Image 2: Movies Gaming Entertainment

https://www.globenewswire.com/Tracker?data=E93z-b9wovBBCRVy4THZyR1w99OS2ZsaSFF4tUi8e6oCW_yLLdmO5ODcvhgmfG37UK99TvzrFZ085ApL1jlkxQkHWUuUPq9-rA63wBBTcNfxwPOL7qSpP_MYs5Z8a-pfJ5Bk1mKrVy16ia6V8mGLg==

https://www.globenewswire.com/Tracker?data=E93z-b9wovBBCRVy4THZyVbFrGm3_mC8uuXMSGKnPGEZ0qIFYXS9GysKqmjA_rA4AeK2nlmQ50jqLp-bSoeoSlgCw38LNej6KHQY5EbwRFgmAgZ2EnZe7x4sLLsNWONAqj-ILkxwZ5iljuAOElutWCelgz9Gfb44ONih4kVQ= Image 3: Business

This content was issued through the press release distribution service at Newswire.com
https://www.globenewswire.com/Tracker?data=yib2VnerNbfSRg97PB9PmTTLcdjYQ_nARAFB1WmMTWgf6U4O1woi7bSrd2EteAWp8RyEVOXaWqt4be09PlfXrOotmcO6z2Kggy0ywb-JjSczSxCZG_Lk57xl4sCCOC2P9_gc-5JQwgC1dPH16djUbw== .

Attachment

-- NuEyes Logo

<https://ml.globenewswire.com/Resource/Download/37a90f4c-927d-453f-baa6-6a841e8a990f>

(END) Dow Jones Newswires

November 18, 2021 08:00 ET (13:00 GMT)

Document DJDN000020211118ehbi001lm



Tech

Virtual reality for military veterans: **T-Mobile** teams with Honor Flight Network, VR to bring memorials to war vets

Mike Snider

445 words

11 May 2021

USA Today Online

USATONL

English

Copyright © 2021 USA Today Online. Provided by ProQuest Information and Learning. All rights reserved.

Virtual reality will be used to help some military veterans visit war memorials in the Nation's Capital from their homes.

With the help of wireless provider T-Mobile and augmented reality and VR channel Healium, the Honor Flight Network will bring to veterans' homes the virtual experience of visiting the World War II Memorial and other Washington, D.C., memorials during May, which is Military Appreciation Month.

Volunteers with the Honor Flight Network, a non-profit organization that flies veterans to Washington, D.C., to see war memorials honoring veterans' service and sacrifices, will be equipped with VR headsets and hotspots that connect to T-Mobile's 5G network. The network will travel to small, rural towns across the U.S. to veterans' homes and give them the virtual tours.

'Twelve Minutes': Video game mystery in miniature that repeats until you find the solution

Instagram for Kids: State attorneys general urge Facebook CEO Mark Zuckerberg to nix plan

The VR experience includes the Changing of the Guard at Arlington National Cemetery, and video and sound from the World War II Memorial, Korean War Veterans Memorial, Vietnam Veterans Memorial and the Women in Military Service For America Memorial. There's also a virtual tour of the USS Nimitz in the Pacific Ocean.

"We are losing our World War II Veterans at a rate of hundreds a day, and sadly many may not live long enough to be able to see their memorials in person," said Healium CEO Sarah Hill in a statement. "While nothing is as good as a real, in-person Honor Flight trip, this is a beautiful way to take Veterans there if they're not able to travel."

Last month, T-Mobile announced its 5G home internet service – and competitor Verizon has an offering, too – but you will want to check coverage maps for availability. 5G can provide broadband speeds that outperform cable-delivered connections.

Faster, more robust connections mean more will be able to experience VR applications that "can transport us to new places, giving us immersive experiences that better connect us to our world," said John Saw, executive vice president of advanced and emerging technologies at T-Mobile, in a statement. "We are delighted to team up with Healium and Honor Flight Network to help give back to those who have served our country."

Follow Mike Snider on Twitter: @MikeSnider.

This article originally appeared on USA TODAY: Virtual reality for military veterans: T-Mobile teams with Honor Flight Network, VR to bring memorials to war vets

Document USATONL020210511eh5b00105

Search Summary

| | |
|------|--|
| Text | (hd=t-mobile) and wc>100 and hd=(virtual real estate or virtual properties or digital real estate or digital real assets or digital properties or metaverse properties or digital plots or virtual plots or virtual land or virtual reality platform or manufacturing simulation or virtual simulation or digital twins or virtual manufacturing or immersive learning or mixed-reality learning or metaverse learning or VR learning or AR learning or VR training or virtual recruitment or 3d training or training metaverse or virtual retail or |
|------|--|

| | |
|---------------|--|
| | virtual shopping or virtual clienteling or omnichannel shopping or humanising digital retail or immersive virtual stores or 3d virtual store or metaverse shopping or virtual clothing or virtual goods or gaming or digital avatar or digital character or virtual game or 3D avatars or virtual reality or interoperable VR space or digital financial ecosystems or metaverse wallets or robo advisory or virtual financial data or digital bank branches or digital touchpoint or blockchain wallets or digital wallets or digital wedding or virtual wedding or virtual event or virtual concert or virtual theme park or virtual classroom or virtual learning or virtual school or immersive learning or metaverse) |
| Date | In the last year |
| Source | All Sources |
| Author | All Authors |
| Company | All Companies |
| Subject | All Subjects |
| Industry | All Industries |
| Region | All Regions |
| Language | English |
| Results Found | 9 |
| Timestamp | 21 February 2022 20:00 |