

```
1 import java.awt.*;
2 import javax.swing.*;
3
4 public class SwingDemo
5 {
6     SwingDemo()
7     {
8         JFrame f = new JFrame("Simple Swing Demo ");
9
10        JTextField tf= new JTextField();
11        tf.setBounds(100,100,300,50);
12        f.add(tf);
13
14        JButton b1= new JButton("Submit");
15        b1.setBounds(100,150,100,50);
16        f.add(b1);
17
18
19        f.setSize(500,500);
20        f.setLayout(null);
21        f.setVisible(true);
22    }
23
24    public static void main(String args[])
25    {
26        SwingDemo obj=new SwingDemo();
27    }
28 }
29
```