

```
1
2 // Extending Frame class >> Inheritance
3
4 import java.awt.*;
5
6 public class AWTExample1 extends Frame {
7
8     AWTExample1 ()
9     {
10         Button b= new Button("Login");
11         b.setBounds(100,100,200,30);
12         add(b);
13
14         // To set Frame Title
15         setTitle("AWT EXAMPLE 1 ");
16
17         // Fame Size
18         setSize(400,400);
19
20         // No Layout Manager
21         setLayout(null);
22         setVisible(true);
23
24     }
25
26     /**
27     * @param args the command line arguments
28     */
29
30     public static void main(String args[]) {
31         // TODO code application logic here
32         AWTExample1 obj= new AWTExample1();
33     }
34 }
35
```