```
1 // TextArea Simple Example 1
 3 import java.awt.*;
 4
5
 6 public class TextAreaExample2
7 {
8
       TextAreaExample2()
9
10
          Frame f= new Frame("TextArea Example 1");
11
12
          TextArea area1= new TextArea();
13
14
          area1.setBounds(10,50,200,100);
15
          f.add(area1);
16
          TextArea area2= new TextArea("Welcome to YCP");
17
18
          area2.setBounds(10,200,200,100);
19
          f.add(area2);
20
          area2.setLocation(250,50); // setLocation method is used to move the component to new position
21
22
          TextArea area3= new TextArea("Hello",50,50,3);
23
24
          area3.setBounds(10,200,200,100);
25
          f.add(area3);
26
          area3.append("World");
27
          area3.setText("Advanced Java Training ");
28
          area3.insert("YCP ", 14);
29
          area3.replaceRange("PYTHON", 9, 13);
30
31
32
          area3.setRows(100);
33
34
          System.out.println("Number of Columns === " + area3.getColumns());
          System.out.println("Number of Rows === " + area3.getRows());
35
36
37
          f.setSize(500,500);
38
          f.setLayout(null);
39
          f.setVisible(true);
40
       }
41
42
       public static void main(String args[])
43
       {
          TextAreaExample2 myobj=new TextAreaExample2();
44
45
46 }
47
```